

If Pushed Psi Chi: IM + 5 and 1D6 DV
If Pushed Psi Gamma: IM x 2 and 1D6 DV

Raise Infection Rating (IR) by
Sleight's Infection Modifier (IM)

Spending Moxie

1x: Avoid test if not pushed.

1x: Avoid DV if pushed.

2x: Avoid test and DV if pushed

Infection Test

(The 'virus' rolls, not the character)

Critical Failure: Virus loses grip until next recharge.

Failure: Nothing else happens.

Critical Success

Checkout (takes over in sleep),
Interference (critical failure in future).

Success

Roll D6 (1+ per **superior**),
consult strain table.