

SOCIAL MODIFIERS

Situation

Modifier

NPC Attitude

Hostile	−30
Antagonistic	−20
Unfriendly	−10
Indifferent	+0
Friendly	+10
Cooperative	+20
Supportive	+30

Request

Simple/Short	+10
Complex/Long	−10
Beneficial to NPC	+30
Dangerous to NPC	−30

Social Stigma/Status	+/−10 to +/−30
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High Rep in Favored Network (60+)	+10
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