

ALL ROBOTS

Unless otherwise noted, all robots are equipped with the following hardware, in addition to that listed with their specific description:

Ware: 360-Degree Vision, Access Jacks, Bot AI, Lidar, Mesh Inserts, Puppet Sock, Visual Sensors

| COMBAT ROBOTS | Complexity/GP | Vigor | Flex | Armor | DUR | WT | DR | Movement |
|--|---------------|-------|------|--------|-----|----|-----|--------------------|
| Guardian Angel | Mod/2 | 0 (1) | 1 | 16/12 | 25 | 5 | 50 | 8/32 Rotor |
| Ware: Chameleon Skin, Eelware, Enhanced Hearing, Enhanced Smell, Enhanced Vision, Light Combat Armor, Radar, Smart Actuators, T-Ray Emitter, Weapon Mount (Articulated) | | | | | | | | |
| Parisphere | Rare/— | 3 | 0 | 28/24 | 150 | 30 | 300 | 8/40 Thrust Vector |
| Ware: Enhanced Vision, Heavy Combat Armor, Radar Absorbent, Structural Reinforcement, Weapon Mounts (2 Fixed, 2 Articulated/Concealed) | | | | | | | | |
| Sentry | Rare/— | 1 (2) | 1 | 18/14 | 75 | 15 | 150 | 4/12 Tracked |
| Ware: Anti-Glare, Eelware, Enhanced Hearing, Enhanced Vision, Light Combat Armor, Smart Actuators, T-Ray Emitter, Weapon Mounts (2 Articulated/Concealed) | | | | | | | | |
| Shield Drone | Min/1 | 0 | 0 | +6/+12 | 25 | 5 | 50 | 4/12 Tracked |

| EXPLORATION ROBOTS | Complexity/GP | Vigor | Flex | Armor | DUR | WT | DR | Movement |
|--|---------------|-------|------|-------|-----|----|----|----------------------------------|
| Explorenaut | Maj/3 | 1 | 1 | 12/10 | 35 | 7 | 70 | 4/12 Tracked, 8/40 Thrust Vector |
| Ware: Chem Sniffer, Electrical Sense, Enhanced Hearing, Enhanced Vision, Pocket Lab, Radar, Specimen Container, Sonar, T-Ray Emitter, Utilimod | | | | | | | | |
| Squishbot | Min/1 | 0 | 0 | 2/2 | 10 | 2 | 20 | 4/12 Walker, 8/40 Roller |
| Ware: Retracting Limbs, Shape Adjusting | | | | | | | | |