

NANODRUGS	Type	Application	Duration	Addiction Mod/Type	Complexity/GP	Description
Freeq	Nano	Inj, 0	8 hours	—	Min/1	Use Perceive to detect near-field electromagnetic emissions.
Gravy	Nano	Inj, 0	1 day	—	Min/1	Reduce penalties for high-gravity acclimation by 20.
Meds	Nano	Inj, 0	3 hours	—	Min/1	Heals 1d10 damage per hour.
Persona	Nano	Inj, 0	8 hours	—	Min/1	Acquire Enhanced Behavior/Emotion (2) trait.
Retcon	Nano	Inj, 0	Permanent	—	Mod/R/2	Erases last 48 hours of memories.
Schizo	Nano	Inj, 0	3 hours	—	Min/R/1	Mental Disorder: Schizophrenia, Modified Behavior: Violent (2), SV 1d10.
Xsense	Nano	Inj, 0	1 day	—	Min/1	Acquire new sense or other organ function.