

Homework 10

Problem I

```
volatile sig_atomic_t counter = 0;
void handler(int sig){
    int olderrno = errno;
    sigset_t hmask, hprev;
    sigfillset(&hmask);
    while (counter){
        waitpid(-1, NULL, 0);
        sigprocmask(SIG_BLOCK, &hmask, &hprev);
        sio_putl((long)(--counter));
        sigprocmask(SIG_SETMASK, &hprev, NULL);
        sio_puts("Children running\n");
    }
    errno = olderrno;
}
int main(){
    Signal(SIGCHLD, handler);
    sigset_t mask, prev;
    sigfillset(&mask);
    for(int i = 0; i < 5; i++){
        if (fork() == 0){
            printf ("Child\n");
            exit(0);
        }
        sigprocmask(SIG_BLOCK, &mask, &prev);
        counter++;
        sigprocmask(SIG_SETMASK, &prev, NULL);
    }
    while(!counter) pause();
    exit(0);
}
```

The given code aims to create 5 children processes and reap them. Try to **describe** what unexpected problem may happen during execution, and **give the solution**.

Problem II

1 int main(){	a.txt
2 int fd1, fd2;	
3 char c;	12345
4 fd1 = open("c.txt", O_RDONLY, 0);	

<pre> 5 int i = 0; 6 if(fork() == 0){ 7 read(fd1, &c, 1); 8 } 9 read(fd1, &c, 1); 10 printf("%c\n", c); 11 exit(0); 12 }</pre>	
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Please give **all** the possible output and one execution order for each. You can use line Cx or line Px to distinguish the same line of code executed by child and parent.

Problem III

<pre> int main(){ int fd1, fd2, fd3; char *buf1=(char*)malloc(10); char *buf2=(char*)malloc(10); fd1 = open("a.txt", O_RDWR, 0); fd2 = open("b.txt", O_RDWR O_APPEND, 0); fd3 = open("a.txt", O_RDWR, 0); if(fork()==0){ read(fd2, buf1, 2); read(fd1, buf1, 1); exit(0); } waitpid(-1, NULL, 0); read(fd2, buf1, 3); write(fd1, buf1, 3); read(fd1, buf1, 10); printf("%s\n", buf1); read(fd3, buf2, 10); dup2(fd2, 1); printf("%s\n", buf2); free(buf1); free(buf2); exit(0); }</pre>	a.txt abcdefg
	b.txt 0123456789

1. What will the contents of a.txt and b.txt be after the program completes?
2. What will be printed on stdout?