Homework 4

Problem 1

Given the PLT table:

```
PLT[1] <free>
400450: jmpq *0x20055a(%rip)
400456: pushq $0x0
40045b: jmpq 0x400440
PLT[2] <printf>
400460: jmpq *0x200552(%rip)
400466: pushq $0x1
40046b: jmpq 0x400440
...
PLT[5] <malloc>
400490: jmpq *0x20053a(%rip)
400496: pushq $0x4
40049b: jmpq 0x400440
```

1. Please fill in the GOT table before the execution of main

Address	Entry	Contents	Description
0x600998	GOT[0]		
0x6009a0	GOT[1]		
0x6009a8	GOT[2]		
	GOT[3]		
	GOT[4]		
	GOT[7]		

2. We have the following code:

```
1: #include <stdlib.h>
2: void main(){
3:          int a = 1;
4:          printf("%d\n", a);
5:          char *c;
6:          c = (char*)malloc(4);
7:          printf("%d\n",a);
8:          free(c);
9: }
```

The addresses of functions are given:

printf	0x00007ffff7a81cf0
malloc	0x00007ffff7aacfc0
free	0x00007ffff7aad600

Which entry of the GOT table will change and what will it be after the execution of line 4:

line 6:

line 7:

Problem 2

Suppose we have main.c and a shared object cat.so. We want to invoke a function void meow() in cat.so.

Please complete the following code in main.c using the dynamic linking interfaces.

```
#include <stdio.h>
#include <stdib.h>
#include <dlfcn.h>

int main(){
    // Your codes here.
    meow();
    return 0;
}
```