# MIC5 Week 2 – lab exercise

# Introduction

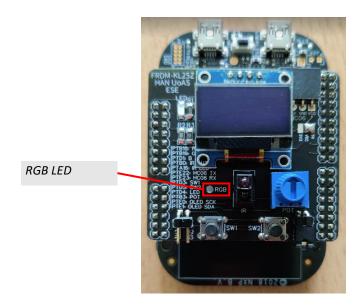
This lab exercise has two goals. The first goal is to create a FreeRTOS project from scratch in the MCUXpresso IDE. The second goal is to try to create and run as many tasks simultaneously on the FRDM-KL25Z board by configuring FreeRTOS in the FreeRTOSConfig.h file.

### Hardware

The hardware required for this project is outlined in the following table.

Description	MKL25Z128VLK4 pins	Notes
RGB LED	PTB18 (red)	-
	PTB19 (green)	
	PTD1 (blue)	

This hardware is available on the FRDM-KL25Z board and the oled shield.



# Software

There is no template available. You will create the MCUXpresso IDE project from scratch.

# Create a FreeRTOS project in MCUXpresso IDE

Refer to the paragraph 1.4 in the book *Mastering the freertos real time kernel*<sup>1</sup>. This paragraph describes how to create a project by adapting a demo project or by creating a project from scratch. We will roughly follow the seven steps as described in **Creating a New Project From Scratch**. The following description is **NOT** a step-by-step guide, but provides hints and tips for creating a FreeRTOS project.

- 1. Start MCUXpresso IDE
- 2. Start a new project: File > New > New C/C++ Project
- 3. Copy whatever files from one of the example projects, such as the rgb.c and rgb.h. Leave out the FreeRTOS files.
- 4. Copy and paste project settings from one of the example projects, such as:
  - Project > Properties > C/C++ Build > Settings > Tool Settings > MCU C Compiler > Preprocessor
  - Project > Properties > C/C++ Build > Settings > Tool Settings > MCU C Compiler > Includes
- 5. Implement a simple blinky application in the main.c file and make sure that it can be uploaded to the FRDM-KL25Z board.
- 6. Add the FreeRTOS source files to the project. The latest version can be downloaded <a href="here">here</a>. Refer to one of the example projects for the actual required files and their location.
- 7. Copy the FreeRTOSConfig.h file from one of the example projects. Refer to one of the example projects for the file location.
- 8. Make sure that the following directories are added to the path the project will search to locate header files (Project > Properties > C/C++ Build > Settings > Tool Settings > MCU C Compiler > Includes):
  - FreeRTOS/Source/include
  - FreeRTOS/Source/portable/[compiler]/[architecture]
  - The directory containing the FreeRTOSConfig.h header file
- 9. Build the project, making sure there are no errors and no warnings.
- 10. In main.c, implement one task that blinks the green LED for 100 ms on and 400 ms off.

<sup>&</sup>lt;sup>1</sup> Barry, R. (2016). Mastering the freertos real time kernel. Pre-release 161204 Edition. Real Time Engineers Ltd.

# Creating as many tasks as possible

The goal of this exercise is to create as many of the following tasks as possible:

```
void vTask2( void *pvParameters )
{
    char str[24];
    sprintf(str, "[Task 2] Created %04d\r\n", *(int *)pvParameters);
    vSerialPutString(str);

    TickType_t xLastWakeTime = xTaskGetTickCount();

    for( ;; )
    {
        // Wait before sampling the next time
        vTaskDelayUntil( &xLastWakeTime, pdMS_TO_TICKS( 300 ) );
    }
}
```

- 1. Copy-and-paste this task to main.c
- 2. In vTask1, try to create as many of these tasks as follows:

```
void vTask1( void *pvParameters )
    const TickType_t xDelay100ms = pdMS_TO_TICKS( 100 );
    const TickType_t xDelay400ms = pdMS_TO_TICKS( 400 );
    BaseType_t i=1;
    /* As per most tasks, this task is implemented in an infinite loop. */
    for(;;)
    {
        rgb_green_on(true);
        vTaskDelay( xDelay100ms );
        rgb_green_on(false);
        vTaskDelay( xDelay400ms );
        BaseType_t res = xTaskCreate( vTask2, "Task 2",
            configMINIMAL_STACK_SIZE, &i, 2, NULL );
        if(res == pdPASS)
        {
           i++;
    }
```

#### Questions

- 1. How many times is Task 2 created successfully? How did you find this?
- 2. Make changes to the FreeRTOS configuration in FreeRTOSConfig.h and/or in the project settings (Project > Properties > C/C++ Build > Settings > Tool Settings > MCU Linker > Managed Linker Script > Heap Size and Stack Size). What changes have you made and what is the maximum number of Task 2 tasks you are able to create?

3. Task 2 tasks are created by calling the xTaskCreate() function. The priority of Task 2 is set to 2. Change this priority to 1 and observe the output in a serial window before and after changing the priority. Explain the difference.

Answers