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Test Name:	ACSL 2022-23, Contest 4, Intermediate Division Programming Problem
Taken On:	9 May 2023 16:10:17 PDT
Time Taken:	1813 min 53 sec/ 4320 min
Invited by:	ACSL Contests
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Skills Score:	
Tags Score:	

100%

5/5

scored in **ACSL 2022-23, Contest 4, Intermediate Division Programming Problem** in 1813 min 53 sec on 9 May 2023 16:10:17 PDT

Recruiter/Team Comments:

No Comments.

	Question Description	Time Taken	Score	Status
Q1	Targets > Coding	2 hour 7 min 20 sec	5/ 5	

QUESTION 1

Correct Answer

Score 5

Targets > Coding

QUESTION DESCRIPTION

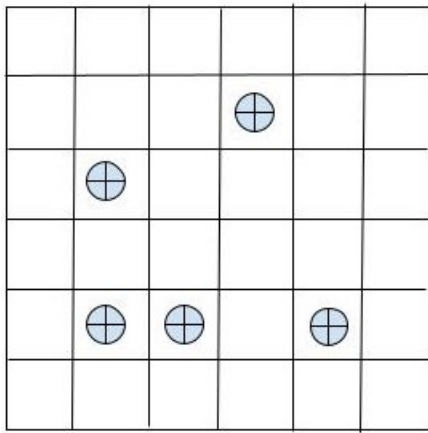
PROBLEM STATEMENT:

Given the $n \times n$ grid with target locations and with empty border cells, place arrows in every border cell and find the target(s) that get(s) hit the most. The arrow stops when it hits a target. The arrows that can be placed in any border cell are defined as A-H: (A) ←, (B) ↑, (C) →, (D) ↓, (E) ↖, (F) ↗, (G) ↘, and (H) ↙.

Output the location(s) of the target(s) as 2-character strings separated by a single space in row-column order. The upper left corner is identified as location (0,0) using row-major order.

EXAMPLE:

In the grid below, the size is 6 x 6 with 5 different targets.



By checking every border position, the following arrows will hit each target:

Target	Border cell and direction	Border cell and direction	Border cell and direction	Border cell and direction	Border cell and direction	Border cell and direction	Border cell and direction	Border cell and direction
(1,3)	02G	03D	04H	10C	15A	35E	40F	53B
(2,1)	01D	03H	10G	20C	25A	30F	54E	
(4,1)	05H	30G	40C	50F	51B	52E		
(4,2)	02D	15H	20G	51F	52B	53E		
(4,4)	00G	04D	35H	45A	53F	54B	55E	

The output is "13" since that target can be hit by a maximum of 8 different arrows.

TASK:

Complete the function **targetsWithMostArrows** that is called from a program that inputs the following data as its parameters and outputs the following information for each individual input:

- The function has 2 parameters: a number, *size*, representing the size of the grid and a string, *targets*, representing the locations of the targets as 2-character strings separated by a single space
- The function should return a string of 2-character strings, in row-column order. representing the location of the target(s) that could be hit by the most arrows without encountering another target

You may create additional functions that are called from **targetsWithMostArrows** if needed in solving the problem.

CONSTRAINTS:

The inputted number will be no more than 10. The locations of the targets will all be on the grid and not in any border cells.

DATA PROVIDED:

There are 5 sets of Sample Data for debugging and 5 sets of Test Data for scoring. You may create additional data sets for debugging your program.

CANDIDATE ANSWER

Language used: **Python 3**

```
1 #!/bin/python3
2
3 import math
4 import os
```

```

5 import random
6 import re
7 import sys
8
9
10
11 #
12 # Complete the 'targetsWithMostArrows' function below.
13 #
14 # The function is expected to return a STRING.
15 # The function accepts following parameters:
16 # 1. INTEGER size
17 # 2. STRING targets
18 # A: <--
19 #B: ^
20 #C: -->
21 #D: v
22 #E: Upleft
23 #F: Upright
24 #G: Downright
25 #H: Downleft
26
27 def checkAround(spoty, spotx, board, hitsper):
28     Akg = True
29     Bkg = True
30     Ckg = True
31     Dkg = True
32     Ekg = True
33     Fkg = True
34     Gkg = True
35     Hkg = True
36     for i in range(len(board)):
37         #Horizontal
38         if i == 0:
39             #Horizontal
40             for j in range(len(board)):
41                 #Left
42                 if spotx - j > 0:
43                     if board[spoty][spotx-j] != " " and Akg:
44                         hitsper[str(spoty)+str(spotx-j)+"A"] = 1
45                         Akg=False
46                 #Right
47                 if spotx + j < len(board)-1:
48                     if board[spoty][spotx+j] != " " and Ckg:
49                         hitsper[str(spoty)+str(spotx+j)+"C"] = 1
50                         Ckg = False
51             #Downward
52             if spoty + i < len(board)-1:
53                 if board[spoty+i][spotx] != " " and Dkg:
54                     hitsper[str(spoty+i)+str(spotx)+"D"] = 1
55                     Dkg=False
56             #Downleft
57             if spoty + i < len(board)-1 and spotx - i > 0:
58                 if board[spoty+i][spotx-i] != " " and Hkg:
59                     hitsper[str(spoty+i)+str(spotx-i)+"H"] = 1
60                     Hkg=False
61             #Downright
62             if spoty + i < len(board)-1 and spotx + i < len(board)-1:
63                 if board[spoty+i][spotx+i] != " " and Gkg:
64                     hitsper[str(spoty+i)+str(spotx+i)+"G"] = 1
65                     Gkg=False
66             #Upward
67             if spoty - i > 0:

```

```

68         if board[spoty-i][spotx] != " " and Bkg:
69             hitsper[str(spoty-i)+str(spotx)+"B"] = 1
70             Bkg=False
71         #Upleft
72         if spoty - i > 0 and spotx - i > 0:
73             if board[spoty-i][spotx-i] != " " and Ekg:
74                 hitsper[str(spoty-i)+str(spotx-i)+"E"] = 1
75                 Ekg=False
76         #Upright
77         if spoty - i > 0 and spotx + i < len(board)-1:
78             if board[spoty-i][spotx+i] != " " and Fkg:
79                 hitsper[str(spoty-i)+str(spotx+i)+"F"] = 1
80                 Fkg=False
81     return hitsper
82
83
84 def targetsWithMostArrows(size, targets):
85     brd = []
86     targets = targets.split()
87     hitsper = {}
88     for o in range(len(targets)):
89         for s in range(8):
90             hitsper[targets[o]+chr(65+s)] = 0
91     for i in range(size):
92         brd.append([" "]*size)
93     for n in range(size):
94         for m in range(len(targets)):
95             brd[int(targets[m][0])][int(targets[m][1])] = "X"
96     for k in range(size):
97         #top row
98         hitsper = checkAround(0, k, brd, hitsper)
99         #bottom row
100        hitsper = checkAround(size-1, k, brd, hitsper)
101        #left row
102        hitsper = checkAround(k, 0, brd, hitsper)
103        #right row
104        hitsper = checkAround(k, size-1, brd, hitsper)
105     final = []
106     actual_final = ""
107     for y in range(len(targets)):
108         temp=0
109         for z in range(8):
110             temp += hitsper[targets[y]+chr(65+z)]
111         final.append(temp)
112     for b in range(len(targets)):
113         if final[b] == max(final):
114             actual_final = actual_final + targets[b] + " "
115     actual_final = actual_final.split()
116     actual_final.sort()
117     return " ".join(actual_final)
118
119
120
121
122 if __name__ == '__main__':
123     fptr = open(os.environ['OUTPUT_PATH'], 'w')
124
125     size = int(input().strip())
126
127     targets = input()
128
129     result = targetsWithMostArrows(size, targets)

```

```
13     fptr.write(result + '\n')
10
11
12     fptr.close()
13
4
```

TESTCASE	DIFFICULTY	TYPE	STATUS	SCORE	TIME TAKEN	MEMORY USED
Testcase 0	Easy	Sample case	✔ Success	0	0.1068 sec	9.57 KB
Testcase 1	Easy	Sample case	✔ Success	0	0.0461 sec	9.57 KB
Testcase 2	Medium	Sample case	✔ Success	0	0.0558 sec	9.34 KB
Testcase 3	Medium	Sample case	✔ Success	0	0.0507 sec	9.48 KB
Testcase 4	Hard	Sample case	✔ Success	0	0.1034 sec	9.44 KB
Testcase 5	Easy	Hidden case	✔ Success	1	0.0886 sec	9.56 KB
Testcase 6	Medium	Hidden case	✔ Success	1	0.0719 sec	9.45 KB
Testcase 7	Medium	Hidden case	✔ Success	1	0.067 sec	9.48 KB
Testcase 8	Hard	Hidden case	✔ Success	1	0.1787 sec	9.27 KB
Testcase 9	Hard	Hidden case	✔ Success	1	0.1022 sec	9.48 KB

No Comments

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