# CSC 320-01,03,04 Computer Organization and Architecture Fall 2019

Meeting Times and Location: 01:W 4:00pm, 03: MWF 9:00am, 04:MWF 8:00am SCI 139

Instructor: Joel Rosiene, rosienej@easternct.edu Office Hours: MWF: 10:00am – 12:00pm

Office Location: SCI 2<sup>nd</sup> Floor

Final Exam: A final point opportunity will be offered online during the final exam times.

Course Text: William Stallings, Computer Organization and Architecture, 11th ISBN: 9780134997193

Course Text Website: <a href="http://williamstallings.com/ComputerOrganization/">http://williamstallings.com/ComputerOrganization/</a>

Programming Language: Arm Assembly and Standard C Programming Device: Raspberry PI 3.0+ or Raspberry PI 4.0

# Course Description:

# **Eastern Connecticut State University Catalog Entry**

CSC 320 - Computer Organiz And Architect

Computer Organization and Architecture

Prerequisite: CSC 210 and (MAT 230 or CSC230)

This course is an introduction to the fundamental concepts of the structure and logical design of components of digital computers. Topics include assembly languages and instruction sets, data representation, basic digital logic, CPU design, pipelining, memory system, I/O interfaces, and multiprocessors.

3.000 Credit hours

3.000 Lecture hours

# Levels: Undergraduate **ACM 2013 Computer Science Recommendations** Architecture and Organization (AR) (page 62)

Computing professionals should not regard the computer as just a black box that executes programs by magic. The knowledge area Architecture and Organization builds on Systems Fundamentals (SF) to develop a deeper understanding of the hardware environment upon which all computing is based, and the interface it provides to higher software layers. Students should acquire an understanding and appreciation of a computer system's functional components, their characteristics, performance, and interactions, and, in particular, the challenge of harnessing parallelism to sustain performance improvements now and into the future. Students need to understand computer architecture to develop programs that can achieve high performance through a programmer's awareness of parallelism and latency. In selecting a system to use, students should be able to understand the tradeoff among various components, such as CPU clock speed, cycles per instruction, memory size, and average memory access time. The learning outcomes specified for these topics correspond primarily to the core and are intended to support programs that elect to require only the minimum 16 hours of computer architecture of their students. For programs that want to teach more than the minimum, the same AR topics can be treated at a more advanced level by implementing a two-course sequence. For programs that want to cover the elective topics, those topics can be introduced within a two course sequence and/or be treated in a more comprehensive way in a third course.

## Student Time Commitment

The student should plan for the following commitment per week: Reading/Quizzes (3 Hours); Homework/Projects (3 Hours); Class (3 Hours) for a total of 9 Hours. Friday will be Pi-Day the student should plan bring the raspberry pi to class on Friday.

# Coverage:

#### I. Introduction

- 0. Review and Background
- 1. Basic Concepts and Computer Evolution
- 2. Performance Concepts

## **II. The Computer System**

- 3. A Top-Level View of Computer Function and Interconnection
- 4. The Memory Hierarchy: Locality and Performance
- 5. Cache Memory
- 6. Internal Memory
- 7. External Memory
- 8. Input/Output
- 9. Operating System Support

## III. Arithmetic and Logic

- 10. Number Systems
- 11. Computer Arithmetic
- 12. Digital Logic

## IV. Instruction Sets and Assembly Language

- 13. Instruction Sets: Characteristics and Functions
- 14. Instruction Sets: Addressing Modes and Formats
- 15. Assembly Language and Related Topics

## V. The Central Processing Unit

- 16. Processor Structure and Function
- 17. Reduced Instruction Set Computers
- 18. Instruction-Level Parallelism and Superscalar Processors
- 19. Control Unit Operation and Microprogrammed Control

# There will be three large multiple part assembly projects for the Raspberry PI

- 1) Assembly Language Programing Concepts
- 2) Advanced Assembly Language Development
- 3) Operating Systems vs Bare Metal Programming

# ACM Student Learning Outcomes:

The ACM provides a partial list of expected student outcomes related to computer architecture (<a href="https://ai.stanford.edu/users/sahami/CS2013/exemplars.html">https://ai.stanford.edu/users/sahami/CS2013/exemplars.html</a>) (Area, Topic, Level, Outcome, Item #). The intent is to cover most/all of the Level 2 outcomes)

AF	RDigita	l logic and digital systems	0	3			
•		Digital logic and digital systems ession of computer technology compouter architectures to the organization of			cuum tubes to		Describe the rom mainframe
•		Digital logic and digital systems and of modern computer architectures hardware systems.	stoward	2 Is multi	Familiarity -core and that I		Comprehend ism is inherent
•		Digital logic and digital systems cations of the "power wall" in terms of ive towards harnessing parallelism.	of furthe	2 er proce	Familiarity ssor performar	3 nce imp	Explain the rovements and
•	expres	Digital logic and digital systems are many equivalent representations of ssions and gates, and be able to use me combinational and sequential circuit	athema				
•		Digital logic and digital systems ng blocks of a computer: arithmetic-lessing unit (register transfer-level), me	ogic un			rs (gate-	n the basic ·level), central
•	_	Digital logic and digital systems re, synthesis, and simulation to evaluaters, movement between registers) of a	_				
•	AR function level.	Digital logic and digital systems onal and timing diagram behavior of	a simpl	2 e proces		7 ted at th	Evaluate the ne logic circuit
AF	RMachi	ine level representation of data	0	3			
<b>AF</b>	AR	ine level representation of data  Machine level representation of data thing is data, including instructions, in	a	2	Familiarity	1	Explain why
•	AR everyt	Machine level representation of data	a n comp a	2 uters.	Familiarity	1 2	Explain why Explain the
• •	AR everyte AR reason AR	Machine level representation of data thing is data, including instructions, in Machine level representation of data	a n comp a resent r	2 uters. 2 numerica	Familiarity al data. Familiarity	2	Explain the Describe how
•	AR everyte AR reason AR negation AR	Machine level representation of data thing is data, including instructions, in Machine level representation of data as for using alternative formats to representation of data	a n comp a resent r a ude and	2 uters. 2 numerical twos-call	Familiarity al data. Familiarity omplement rep Familiarity	2	Explain the Describe how

•		Machine level representation of data ical data from one format to another.	2	Usage	6	Conve	rt
•		Machine level representation of data ms at the assembly/machine level for string		Usage sing and mani			imple
AF	RAssem	ably level machine organization 0	6				
•		Assembly level machine organization zation of the classical von Neumann machin		-		_	n the
•	an inst	Assembly level machine organization truction is executed in a classical von Neum processor synchronization, and SIMD execute	ann mac	•			
•		Assembly level machine organization etion level parallelism and hazards, and hownes.					
•		Assembly level machine organization astructions are represented at both the machibler.					
•		Assembly level machine organization map between high-level language patterns					
•	differe	Assembly level machine organization ent instruction formats, such as addresses pe formats.					
•		Assembly level machine organization atine calls are handled at the assembly level.	2	Familiarity	7	Explain	n how
•		Assembly level machine organization concepts of interrupts and I/O operations.	2	Familiarity	8	Explain	n the
•		Assembly level machine organization bly language program segments.	2	Usage	9	Write s	imple
•	AR fundar level.	Assembly level machine organization mental high-level programming constructs a	2 re imple	Usage emented at the	10 e machin	Show late-langua	
AF	RMemo	ry system organization and architecture	0	3			
•	AR disk) a	Memory system organization and architect Identify the main types of memory technol and their relative cost and performance.			iliarity AM, Fla	1 sh, magn	etic
•	AR the eff	Memory system organization and architect ect of memory latency on running time.	ure	2 Fami	iliarity	2	Explain
•	AR	Memory system organization and architect Describe how the use of memory hierarchy			iliarity ory) is u	3 sed to rec	duce the

internal representation of non-numeric data, such as characters, strings, records, and arrays.

	effecti	ve memory latency.										
•	AR	Memory system organization and architecture Describe the principles of memory management.					2	Famili	niliarity 4			
•	AR the wo	Memory system organization and architecture orkings of a system with virtual memory managem					2 nt.	Famili	arity	5	Explain	
•	AR config	Memory system orga Compute Average Mourations and mixes of	emory A	ccess 7	Γime un	der a va		Usage f cache	and me	6 mory		
AF	RInterfa	cing and communicati	on		0	1						
•	AR interru	Interfacing and comn pts are used to implen			l and da	2 ata trans	Famili fers.	arity	1	Explai	in how	
•	AR variou	Interfacing and comm s types of buses in a co			1.	2	Famili	arity	2	Identi	fy	
•	AR access	Interfacing and comm from a magnetic disk		on		2	Famili	arity	3	Descri	be data	
•	AR comme	Interfacing and common network organization			nernet/b	2 us, ring	Famili , switch	•	4 outed.	Comp	are	
•	remote	Interfacing and commayer interfaces needed storage, through transpy, and final presentation	l for mul sport ove	timedi er a coi	mmunio	cations 1		ion, fro			•	
•	AR advant	Interfacing and comn ages and limitations o			ectures.	2	Famili	arity	6	Descri	be the	
Outco	mes As	sociated with Compu	ıter Arcl	hitectu	ıre							
OS	S Memo	ry Management	0	3								
•	OS and co	OS Memory Management 2 Familiarity 1 Explain memory hierar and cost-performance trade-offs.					rarchy					
•	OS virtual	Memory Management memory as applied to		2 g and pa	Famili aging.	arity	2	Summarize the principles of				
•	OS terms o	Memory Management of memory size (main		2 , cache	Assess e memo		3 liary m		ate the transfer			
•	OS allocat	Memory Management ing memory to tasks,		2 e relati	Assess ve meri		4 ch.	Defend	d the dif	fferent	ways of	
•		Memory Management cache memory (performance isolation and VM	mance a		Famili eximity,	•	5 nt dime		be the r f how ca		or and	
•		Memory Managementing, both in terms of the the problem.		2 as it oc	Famili curs and	-	6 chnique		s the co			

# Course Approach and Grading:

Attendance is required since the student is responsible for material presented in class.

The student will be provided with several opportunities to collect "points", with extra credit points built into the opportunities. If the student wishes to put in additional effort on a portion of the assignments and forgo some problems, it is fine. The student may focus of their effort on topics of interest to the student. The common core of knowledge is developed from the quizzes.

The quizzes highlight the common core of knowledge that the students should plan (or need) to acquire. The quizzes are to be taken outside of class, are associated with the reading or video assignments, and should be attempted prior to class. The quizzes are open note, open "google", and phone a friend. The students are expected to discuss the quiz topics.

Three larger programming/homework assignments will be offered. Programs must be turned in in a form I can assemble and run. You may work together, but you need to provide a list of people you worked with and state what you contributed to the work.

# **Grading Policy**

10 Quizzes/HW and Final Point Opportunity:

1500 points (minimum) available

Programs/labs:

1500 points (minimum) available

## **Grade Levels:**

Points: Grade 2000: Α 1900: A-1800: B+ 1700: В 1600: B-1500: C+ 1400: C 1300: C-1200: D+ 1100: D 1000: F

# Homework/Program/Section Grading Per Problem/Aspect

• Missing: 0

Mostly Correct: 1 points (No Discussion)
 Correct: 10 points (Full Credit!!)
 Extra Effort: 25 points (Bonus)

Perfect: 50 points (Notable)

# Program/Lab Grading Aspects (multiplier) Full Credit = 200 Points

Introduction (2)
Problem Discussion (3)
Testing Plan (4)
Testing Documentation (6)
Commented Program Listing (3)
Quality (2)

# Syllabus Statements

## **Required Syllabus Statement:**

#### Accommodations for Students with Disabilities

Eastern Connecticut State University is committed to following the requirements of the Americans with Disabilities Act (ADA) of 1990, the ADA Amendment Act of 2008, and Section 504 of the Rehabilitation Act of 1973, as amended in 1998. If you are a student with a disability (or think you might have a disability) and require accommodations or assistance evacuating a building in the case of an emergency, please contact the Office of AccessAbility Services (OAS) at 860-465-0189 to discuss your request further. Please note that accommodations are not retroactive and must be communicated through a Letter of Accommodation, which is drafted by the OAS.

#### Student Crisis Statement

Any student who is facing challenges (i.e. mental health, securing food/housing) and believes this may affect their performance in the course is urged to contact the Dean of Students at 860-465-5244 for support. Students experiencing an immediate threat to their safety or wellbeing should contact 24-hour emergency services by dialing 911 or the Eastern's University Police Department: 860-465-5310.

#### Final Examination Statement

University policy states that, "No examination shall be given during the final week of scheduled classes of a full semester course." Faculty must receive prior approval from the Vice-President of Academic Affairs in order to schedule an examination during the final week of classes.

Faculty may, with approval from the Vice-President of Academic Affairs in consultation with the Academic Dean and Registrar, hold a single exam session for all sections of the same course. Students will be notified of the exam date, time, and place on the course syllabus.

## Suggested Syllabus Statement/s:

#### Student Sexual Misconduct Policy

Title IX of the Education Amendment of 1972, as well as the Board of Regents Policy on Sexual Misconduct Reporting, Support Services and Processes, prohibit acts of sexual misconduct – sexual harassment, sexual assault, sex-based discrimination, dating violence, domestic violence, stalking, and inappropriate relationships between employees and students. If you or someone you know has been or experiences harassment or assault, resources are available with the Sexual Assault & Interpersonal Violence Response Team (SAIV-RT). Alleged violations can be reported to the Title IX Coordinator in the Office of Equity and Diversity at 860-465-5791. Reports to law enforcement can be made to Eastern Connecticut State University Police Department at 860-465-5310. To receive support and advocacy, please contact the Coordinator of the Sexual Assault & Interpersonal Violence Response Team (SAIV-RT) at 860-465-4314. You may also visit the SAIV-RT website at www1.easternct.edu/saiv for more information including a list of confidential resources.

## Cheating, Plagiarism, and Personal Misconduct

Students are responsible for familiarizing themselves with the University's numerous policies and procedures contained in the University Catalog and Student Handbook. The Code of Conduct policies and the Policy on Academic Misconduct are of special significance, since cheating, plagiarism, and personal misconduct are strictly prohibited and carry severe penalties. Students should read and understand Eastern's Academic Misconduct Policy, which can be found in the student handbook.

http://ecsu-svkb2.easternct.edu/index.php?View=entry&EntryID=307

All violations will be handled under the procedures established in this policy.

#### Assistance at the Writing Center

The Eastern Writing Center, located in the ASC and staffed by trained peer tutors, is available to help all students with their writing. The Writing Center supports the liberal-arts mission of Eastern by helping students with their writing from any class, at any stage, from brainstorming and drafting to revision to proofreading and editing. We help students do their own work, and do it more comfortably and confidently. Any student can and should use the Writing Center. The process of talking with readers about writing and getting feedback on student writing is something all writers do and can benefit from. Students can either drop into the Center or make an appointment by going to the "Useful Links" column on the Current Students webpage and selecting "GradesFirst" (http://www.easternct.edu/index/current-students/).

Students are asked to bring copies of any assignment sheets to the Writing Center, so tutors know what is expected of the assignment.

#### Assistance with Academic Advising and Subject Tutoring at the Academic Service Center

Students are encouraged to use the support offered by the Academic Services Center (ASC) located on the ground floor of the Library. Advising Services and tutoring in math, writing, and other subjects, including supplementary instruction, are available. The ASC also offers Peer Academic Coaching (PAC) assistance with study techniques, time management, "Eastern in 4" planning and understanding learning styles. For further information about our services, please call 465-4625 or check the ASC website at http://www.easternct.edu/asc/