How to Play Battleships on a Computer

Objective: The goal of Battleships is to sink all the ships in your opponent's fleet before they sink yours. Each player's ships are positioned automatically at the start of the game, and their locations remain hidden from the opponent.

Game Setup:

- 1. The game starts with both players' grids filled with ships that are placed automatically by the computer.
- 2. Each player has their own grid (your grid shows your ships and the opponent's attacks; the other grid is for attacking your opponent).

Gameplay:

1. Your Turn:

- Choose a cell on your opponent's grid to attack. For example, click or select a grid coordinate like "B3."
- If your attack hits an enemy ship, the game will mark it (with a little fire icon) and you get another turn to attack.
- o If your attack misses, the game will switch to your opponent's turn.

2. Opponent's Turn:

- o The other player attacks your grid.
- o If their attack hits, they get another turn.
- o If they miss, it's your turn again.

Winning the Game:

• Continue taking turns until one player sinks all of the other player's ships. The player who sinks the entire enemy fleet first wins!

Tips:

- Use logical deduction to target areas near previous hits to locate and sink larger ships.
- Be strategic and unpredictable in your attacks to make it harder for your opponent to guess the locations of your ships.

Enjoy playing!