

# Lecture 7: Training Neural Networks, Part I

# Administrative: Project Proposal

Due yesterday, 4/27 on GradeScope

1 person per group needs to submit, but tag all group members

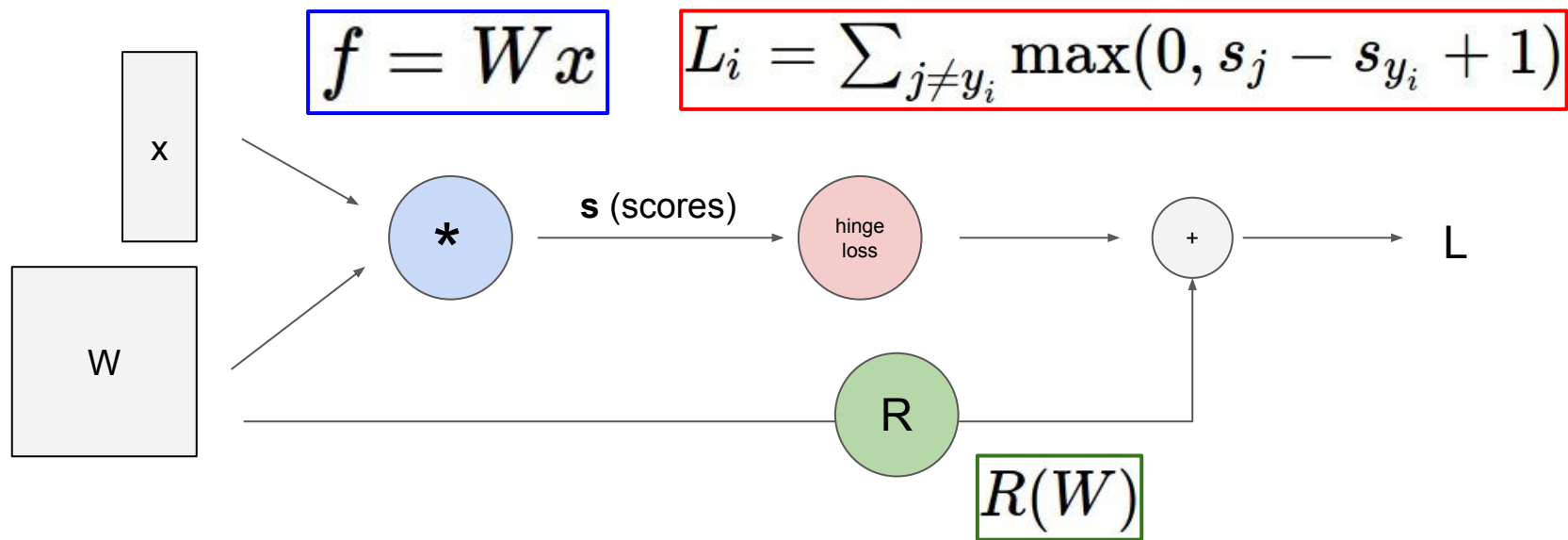
# Administrative: A2

A2 is out, due Wednesday 5/6

We recommend using Colab for the assignment, especially if your local machine uses Windows

Where we are now...

## Computational graphs



Where we are now...

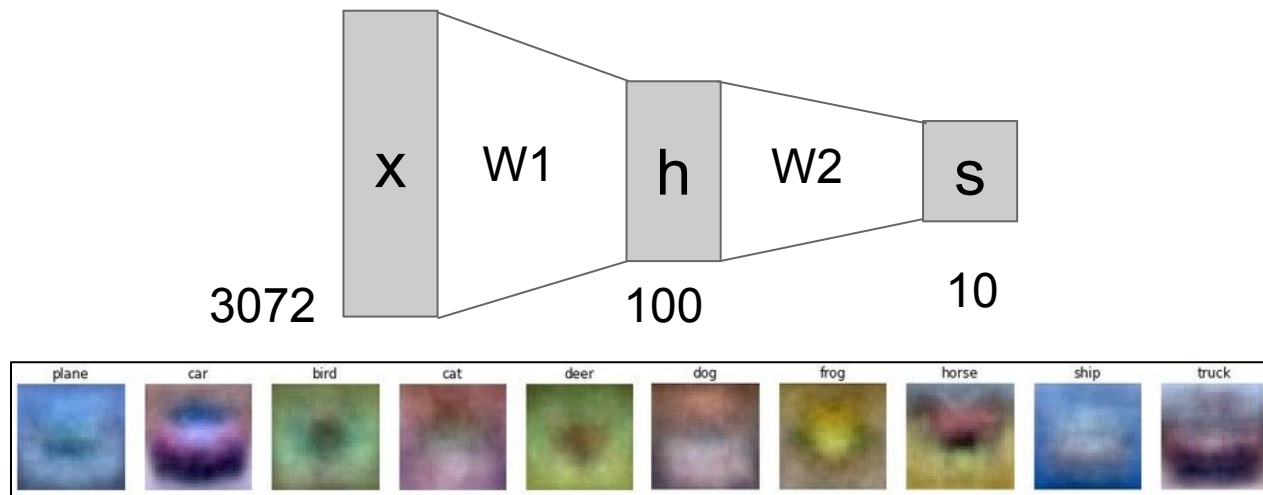
## Neural Networks

Linear score function:

$$f = Wx$$

2-layer Neural Network

$$f = W_2 \max(0, W_1 x)$$



Where we are now...

# Convolutional Neural Networks

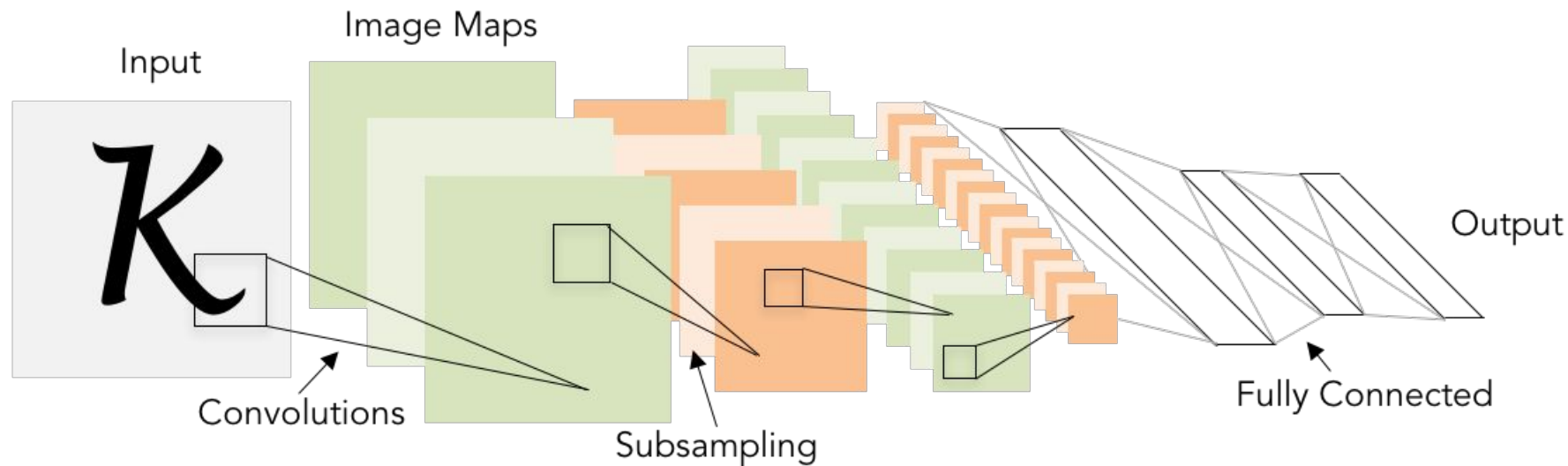
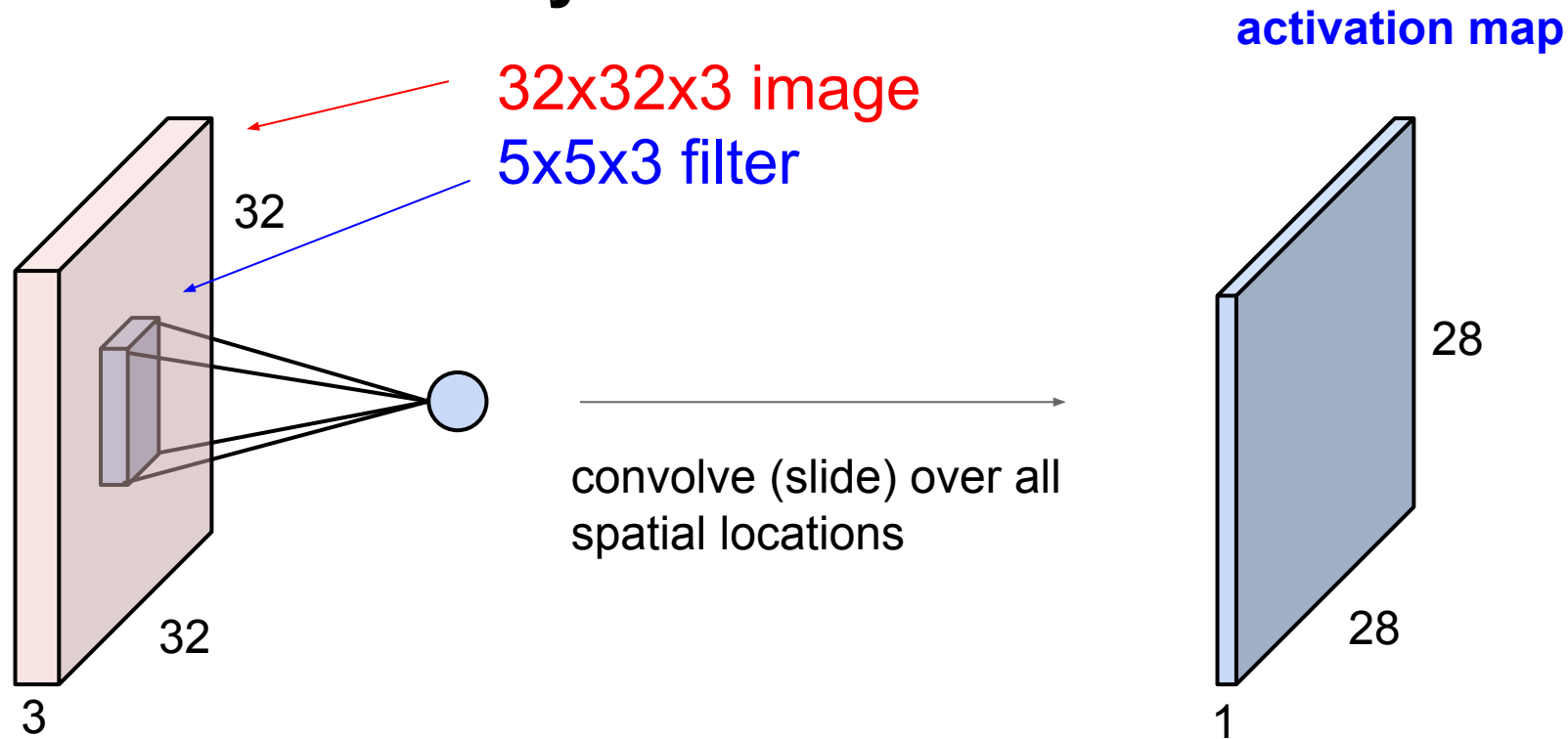


Illustration of LeCun et al. 1998 from CS231n 2017 Lecture 1

Where we are now...

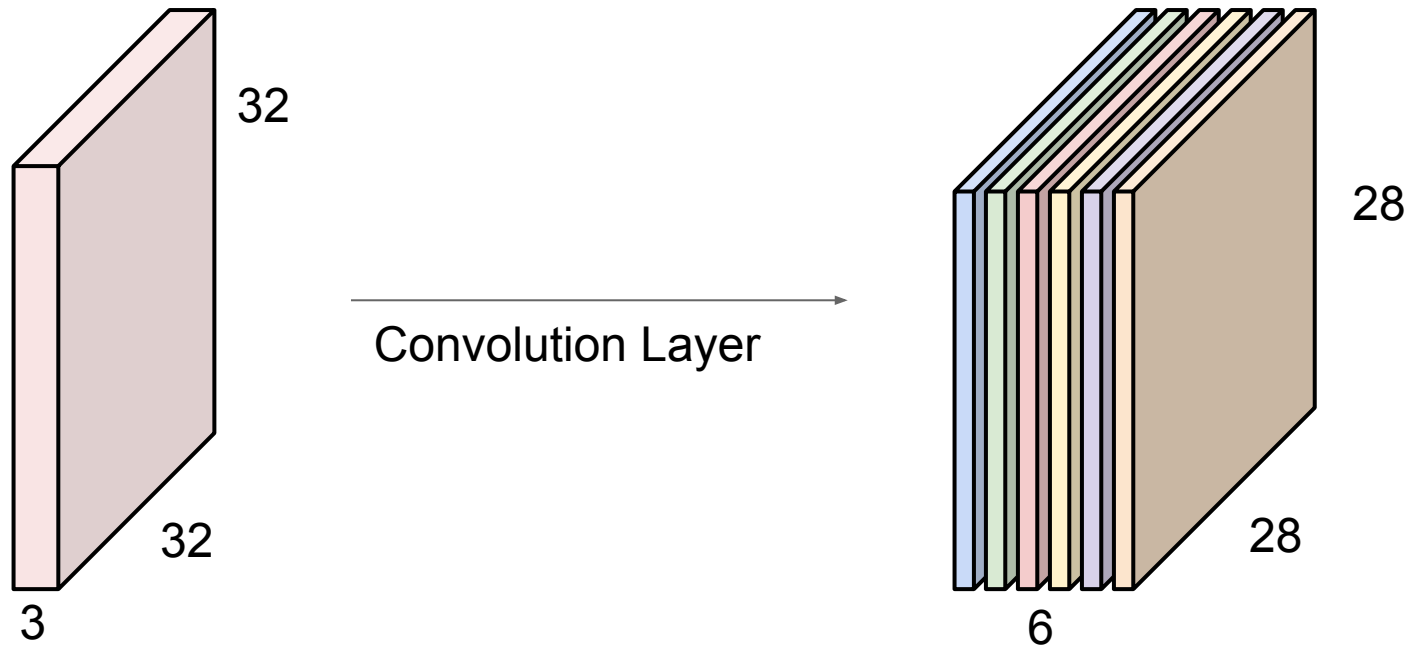
## Convolutional Layer



Where we are now...

## Convolutional Layer

For example, if we had 6 5x5 filters, we'll get 6 separate activation maps:

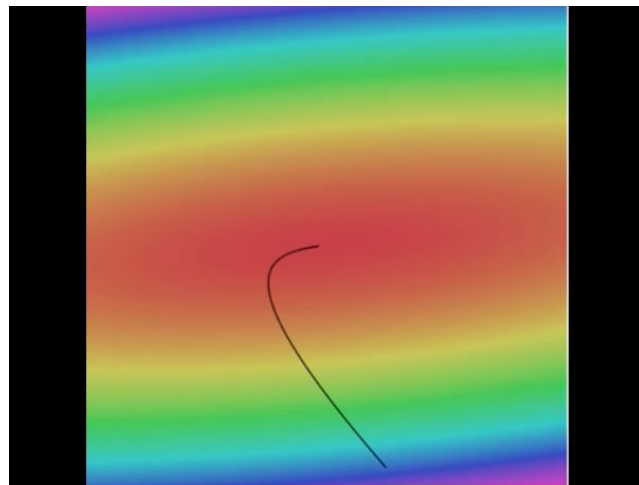
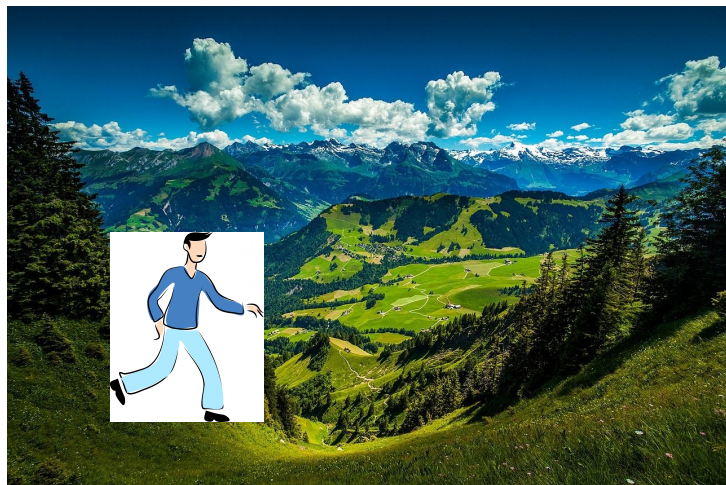


We stack these up to get a “new image” of size 28x28x6!



Where we are now...

# Learning network parameters through optimization



```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```

[Landscape image](#) is [CC0 1.0](#) public domain

[Walking man image](#) is [CC0 1.0](#) public domain

Where we are now...

## Mini-batch SGD

Loop:

1. **Sample** a batch of data
2. **Forward** prop it through the graph (network), get loss
3. **Backprop** to calculate the gradients
4. **Update** the parameters using the gradient

Where we are now...

# Hardware + Software



**PyTorch**



**TensorFlow**

# Next: Training Neural Networks

# Overview

## 1. One time setup

*activation functions, preprocessing, weight initialization, regularization, gradient checking*

## 2. Training dynamics

*transfer learning, babysitting the learning process, parameter updates, hyperparameter optimization*

## 3. Evaluation

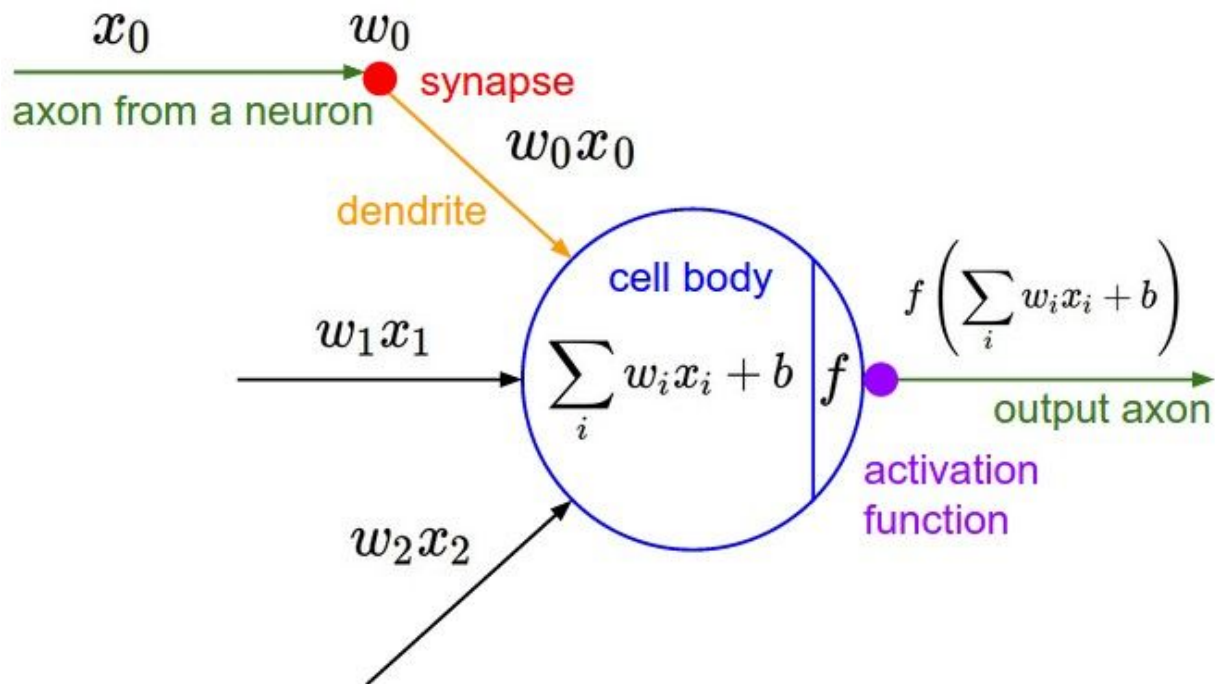
*model ensembles, test-time augmentation*

# Part 1

- Activation Functions
- Data Preprocessing
- Weight Initialization
- Batch Normalization
- Transfer learning

# Activation Functions

# Activation Functions

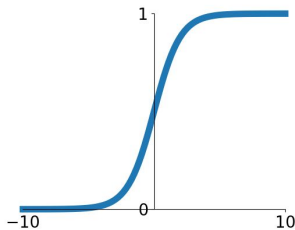




# Activation Functions

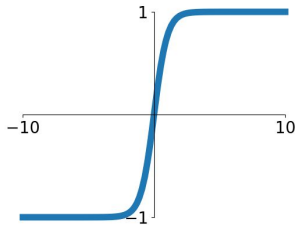
## Sigmoid

$$\sigma(x) = \frac{1}{1+e^{-x}}$$



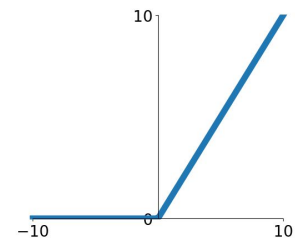
## tanh

$$\tanh(x)$$



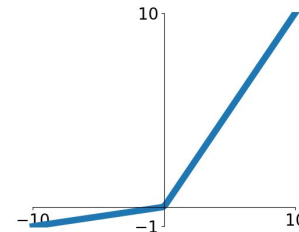
## ReLU

$$\max(0, x)$$



## Leaky ReLU

$$\max(0.1x, x)$$

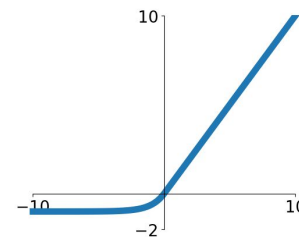


## Maxout

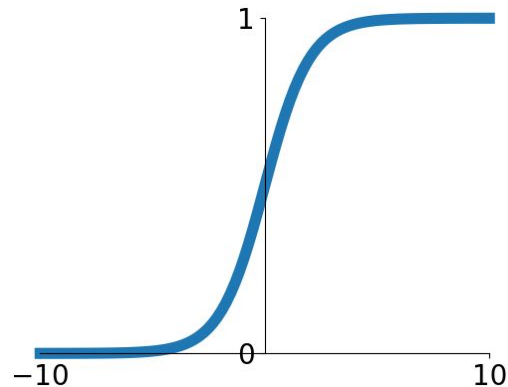
$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

## ELU

$$\begin{cases} x & x \geq 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$



# Activation Functions

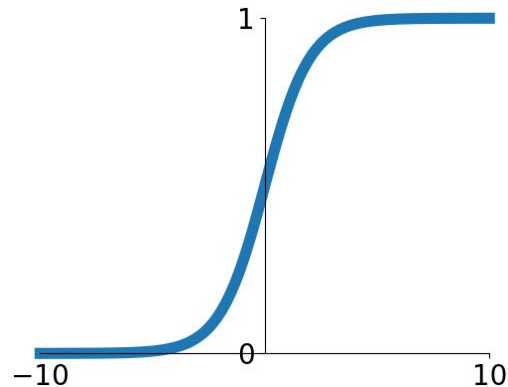


**Sigmoid**

$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

# Activation Functions



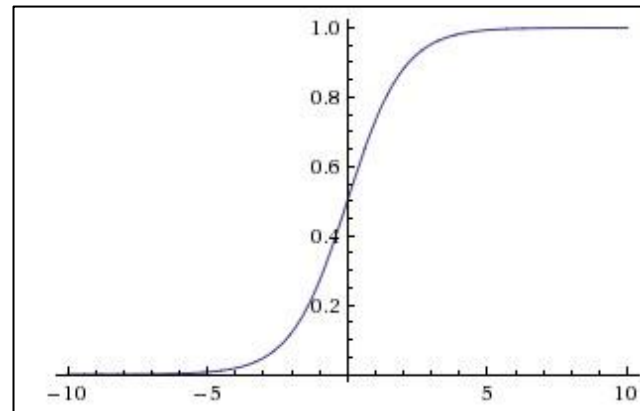
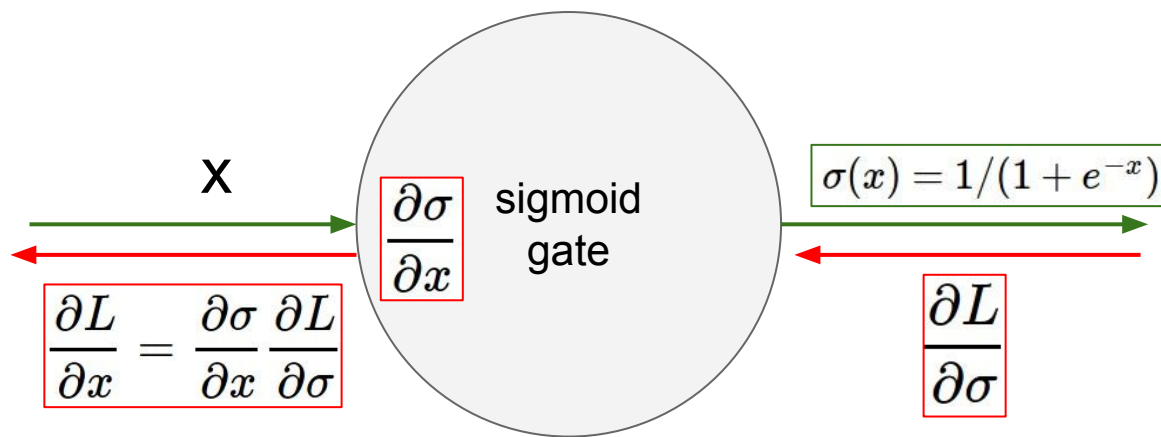
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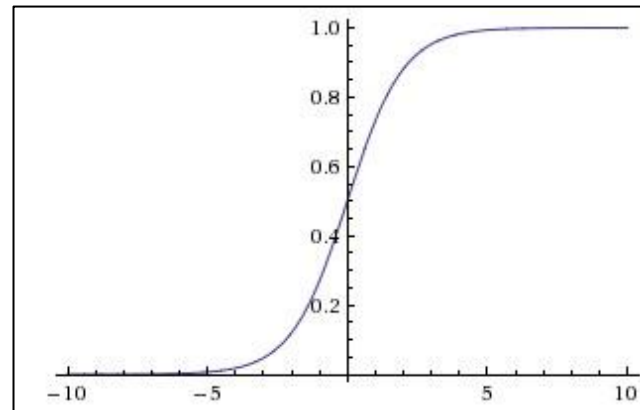
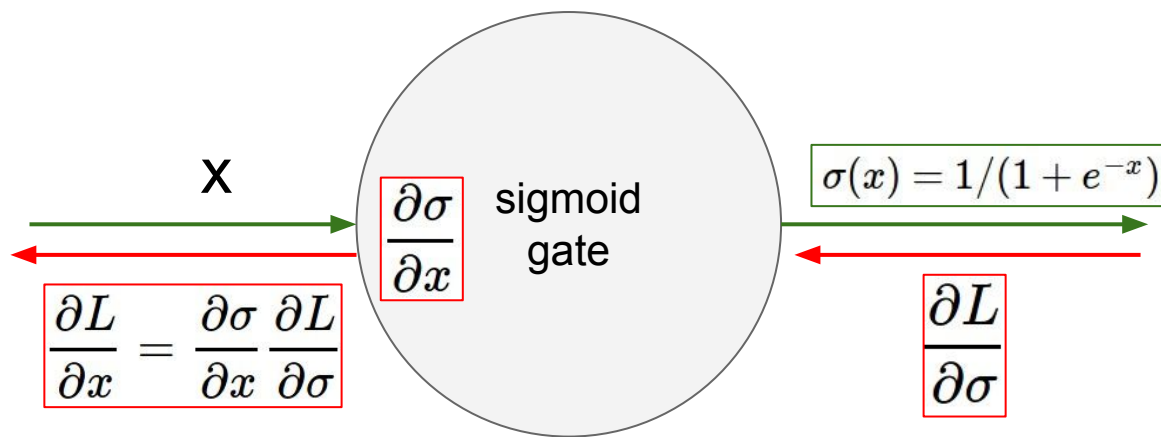
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3 problems:

1. Saturated neurons “kill” the gradients

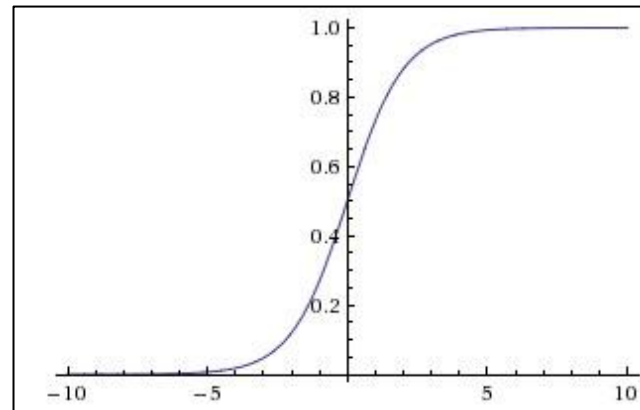
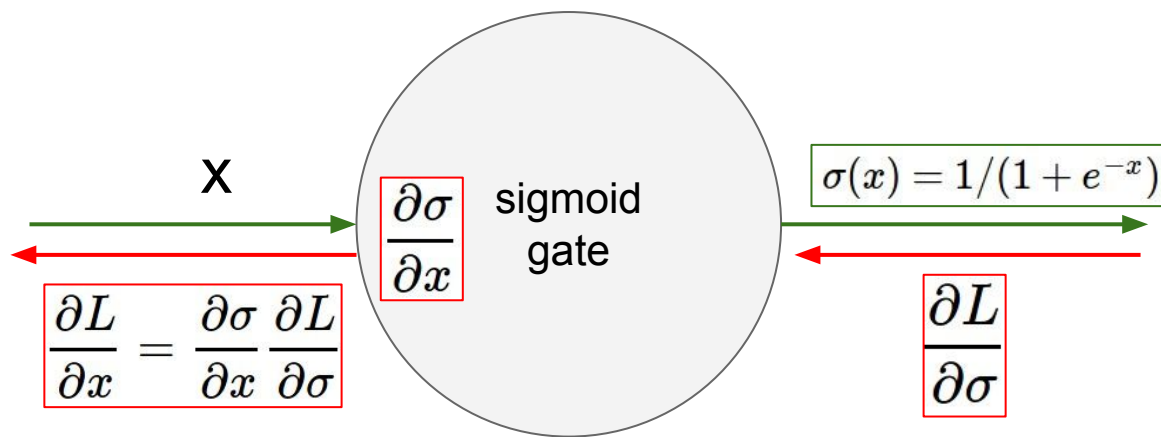


$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) (1 - \sigma(x))$$



What happens when  $x = -10$ ?

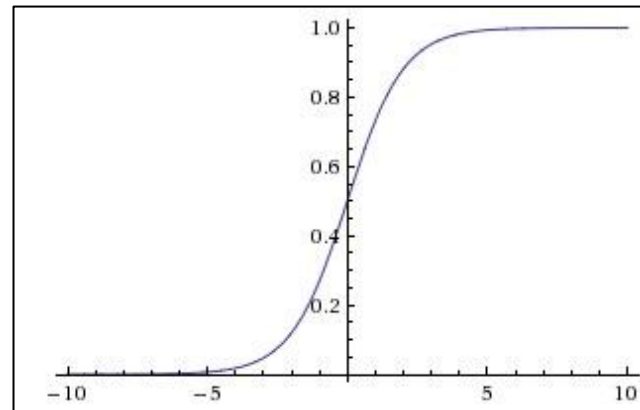
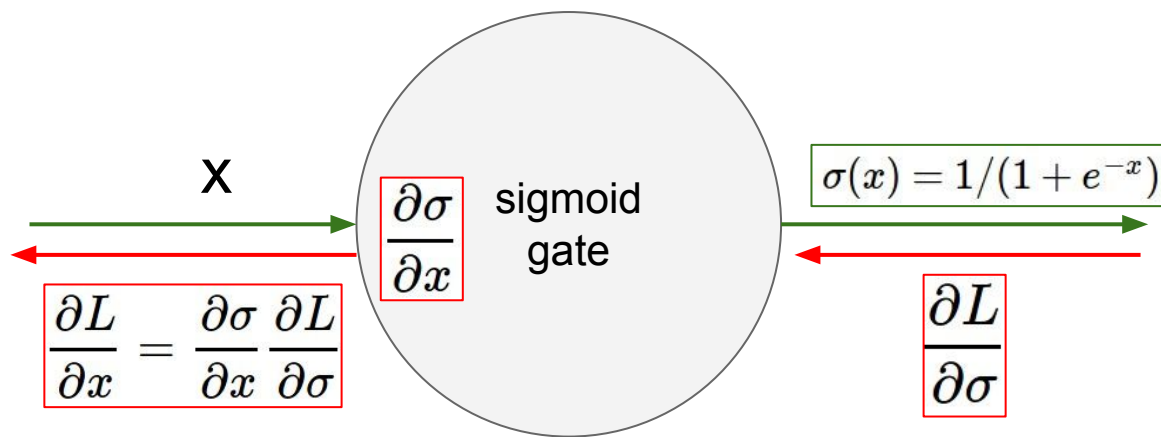
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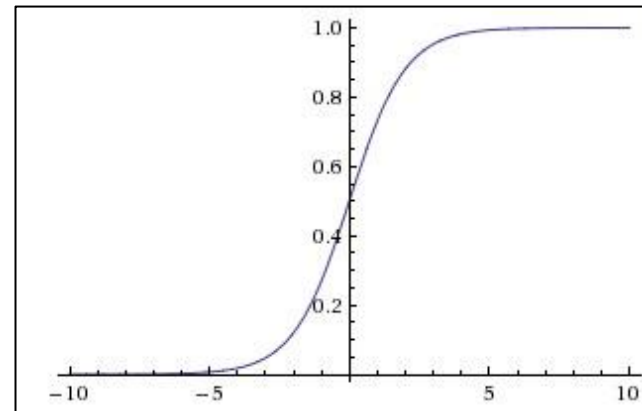
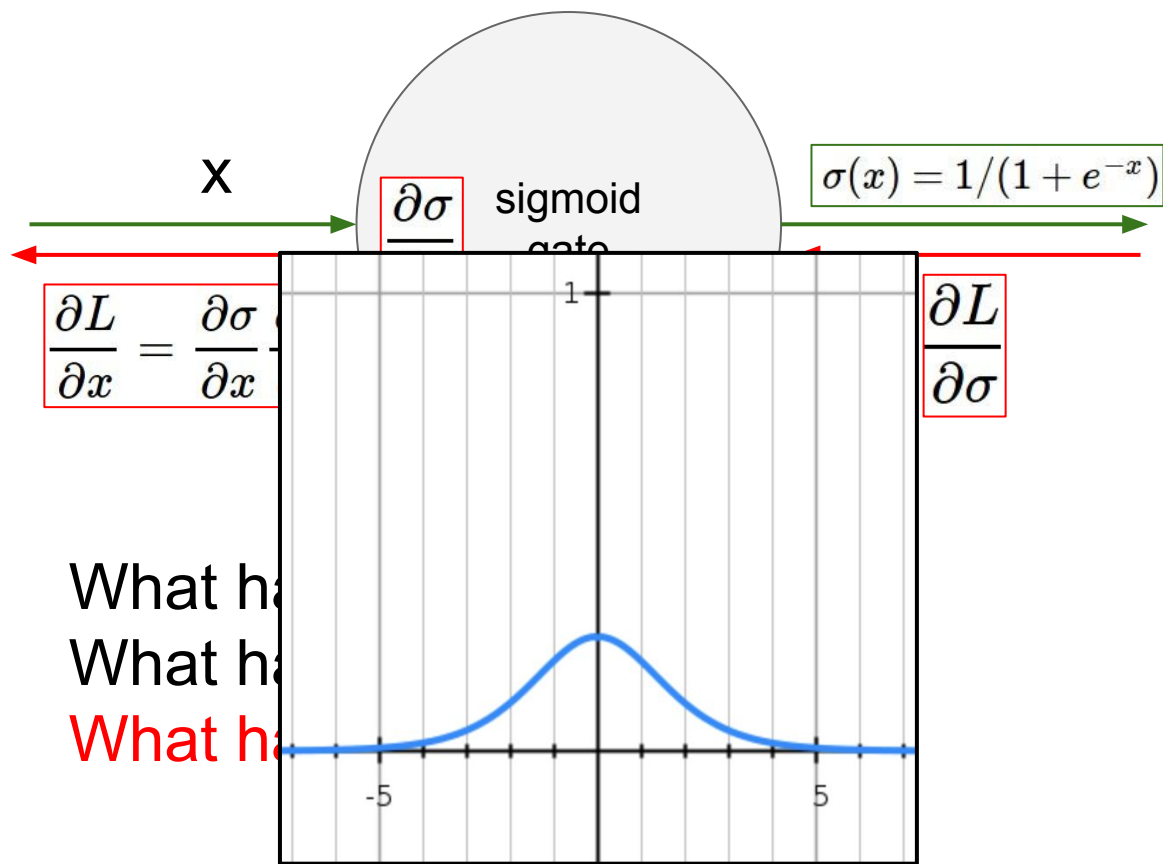


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$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) (1 - \sigma(x))$$

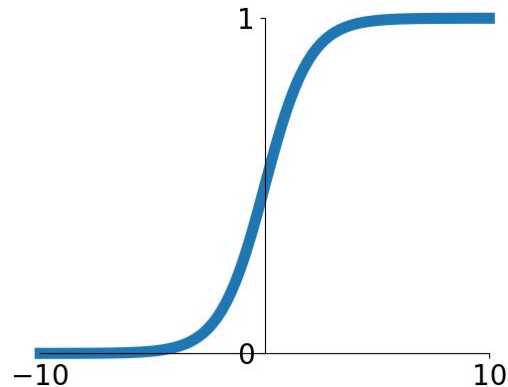


$$\frac{\partial \sigma(x)}{\partial x} = \sigma(x) (1 - \sigma(x))$$

What h  
What h  
What h



# Activation Functions



**Sigmoid**

$$\sigma(x) = 1/(1 + e^{-x})$$

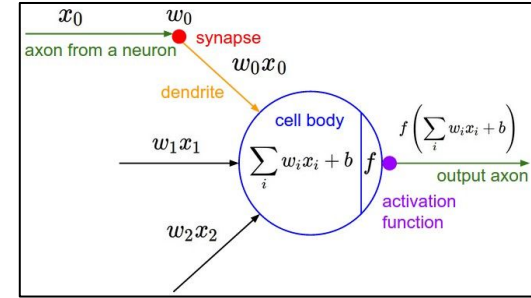
- Squashes numbers to range [0,1]
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

1. Saturated neurons “kill” the gradients
2. Sigmoid outputs are not zero-centered

Consider what happens when the input to a neuron is always positive...

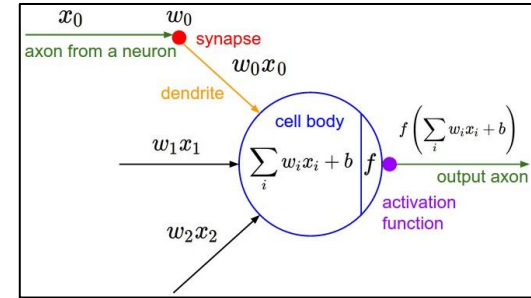
$$f\left(\sum_i w_i x_i + b\right)$$



What can we say about the gradients on  $\mathbf{w}$ ?

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$

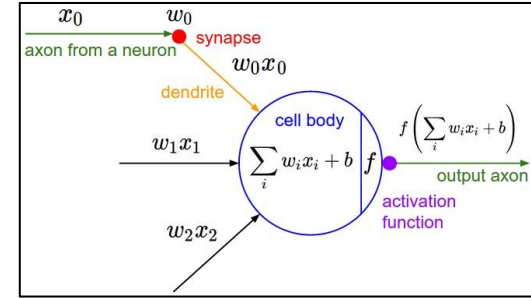


What can we say about the gradients on  $\mathbf{w}$ ?

$$\frac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b))x \times upstream\_gradient$$

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$



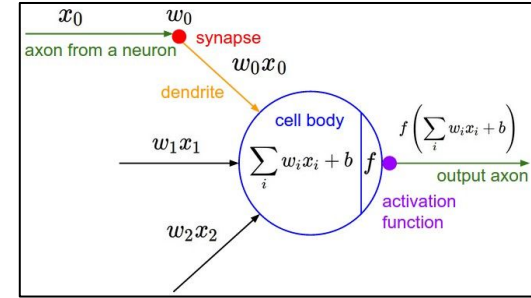
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We know that local gradient of sigmoid is always positive

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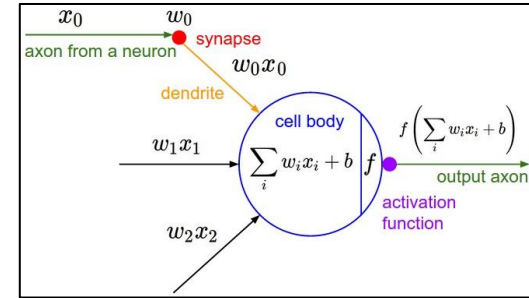
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We are assuming  $x$  is always positive

$$\frac{\partial L}{\partial w} = \sigma\left(\sum_i w_i x_i + b\right)(1 - \sigma\left(\sum_i w_i x_i + b\right))x \times upstream\_gradient$$

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$



What can we say about the gradients on  $\mathbf{w}$ ?

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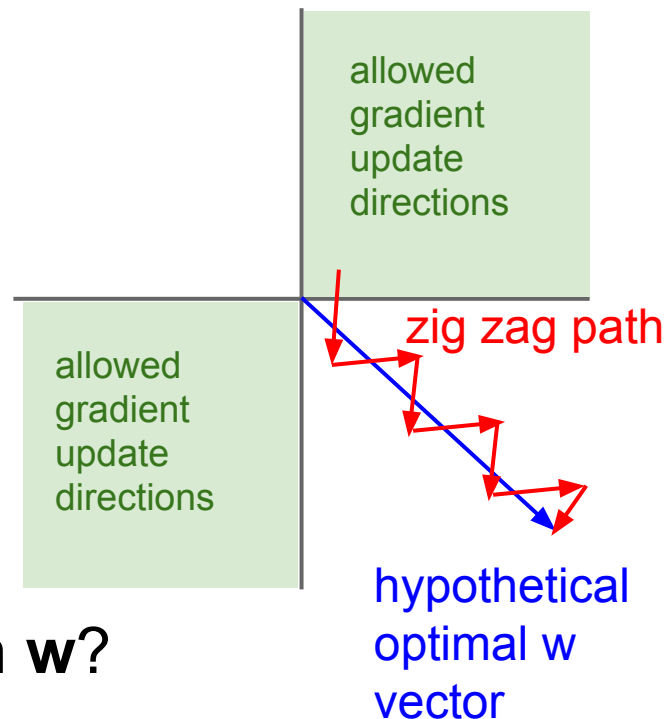
We are assuming  $x$  is always positive

So!! Sign of gradient **for all  $w_i$**  is the same as the sign of upstream scalar gradient!

$$\frac{\partial L}{\partial w} = \sigma(\sum_i w_i x_i + b)(1 - \sigma(\sum_i w_i x_i + b))x \times \text{upstream\_gradient}$$

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$

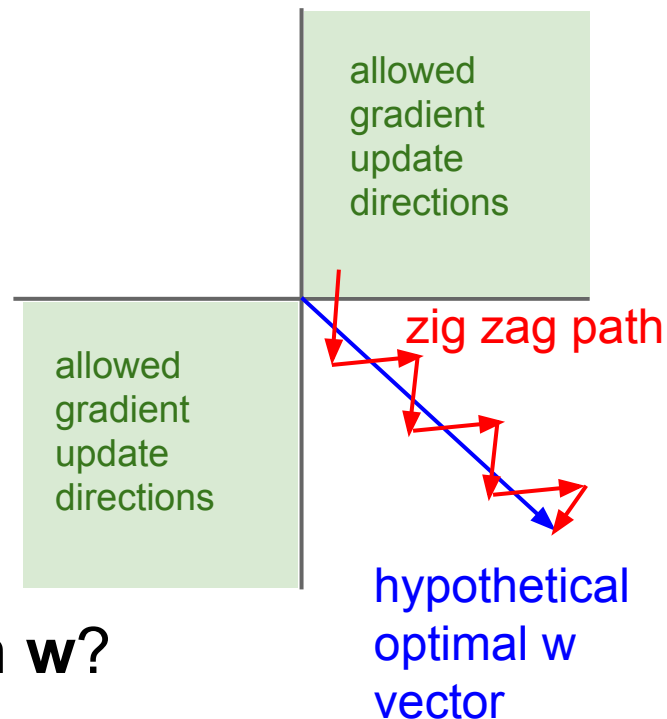


What can we say about the gradients on  $\mathbf{w}$ ?

Always all positive or all negative :(

Consider what happens when the input to a neuron is always positive...

$$f\left(\sum_i w_i x_i + b\right)$$



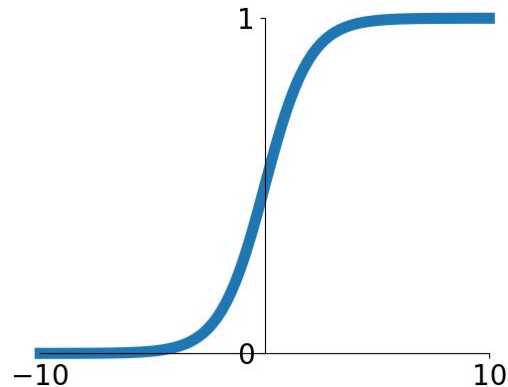
What can we say about the gradients on  $\mathbf{w}$ ?

Always all positive or all negative :(

(For a single element! Minibatches help)



# Activation Functions



**Sigmoid**

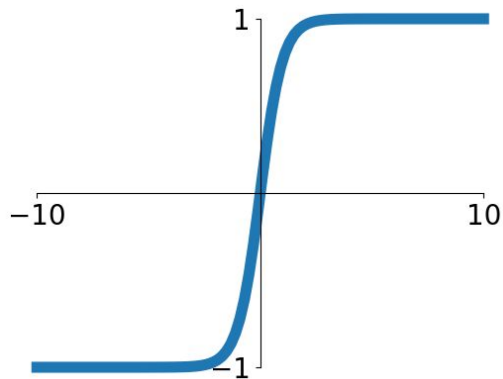
$$\sigma(x) = 1/(1 + e^{-x})$$

- Squashes numbers to range  $[0,1]$
- Historically popular since they have nice interpretation as a saturating “firing rate” of a neuron

3 problems:

1. Saturated neurons “kill” the gradients
2. Sigmoid outputs are not zero-centered
3.  $\exp()$  is a bit compute expensive

# Activation Functions

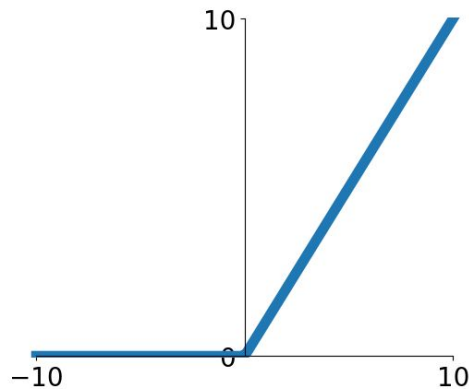


**$\tanh(x)$**

- Squashes numbers to range  $[-1,1]$
- zero centered (nice)
- still kills gradients when saturated :(

[LeCun et al., 1991]

# Activation Functions

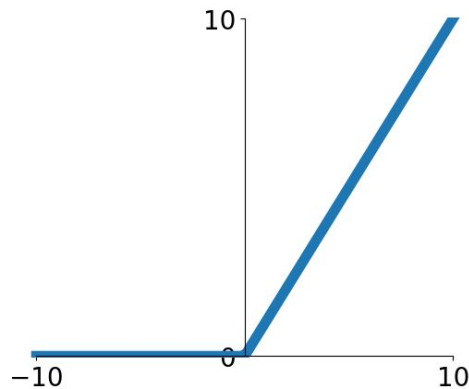


**ReLU**  
(Rectified Linear Unit)

- Computes  $f(x) = \max(0, x)$
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)

[Krizhevsky et al., 2012]

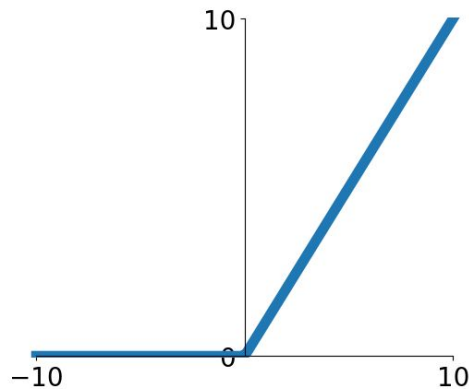
# Activation Functions



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- Not zero-centered output

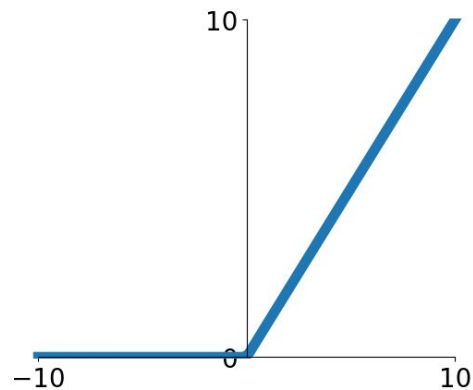
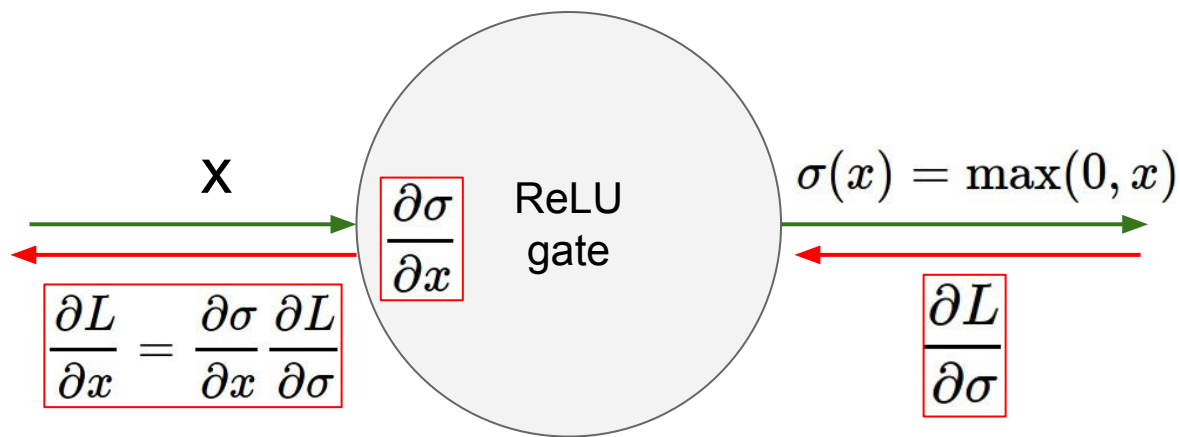
# Activation Functions



## ReLU (Rectified Linear Unit)

- Computes  $f(x) = \max(0, x)$
- Does not saturate (in +region)
- Very computationally efficient
- Converges much faster than sigmoid/tanh in practice (e.g. 6x)
- Not zero-centered output
- An annoyance:

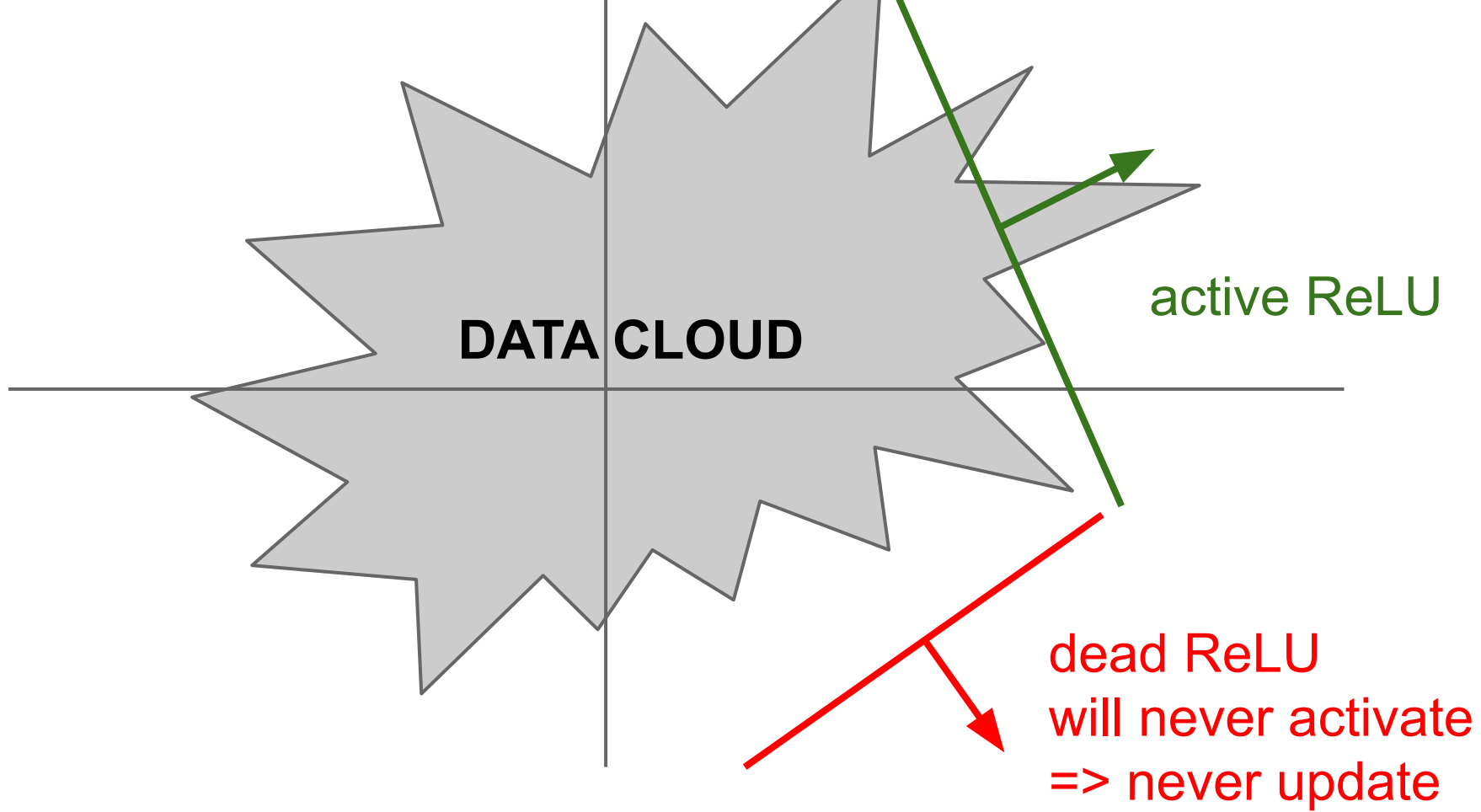
hint: what is the gradient when  $x < 0$ ?

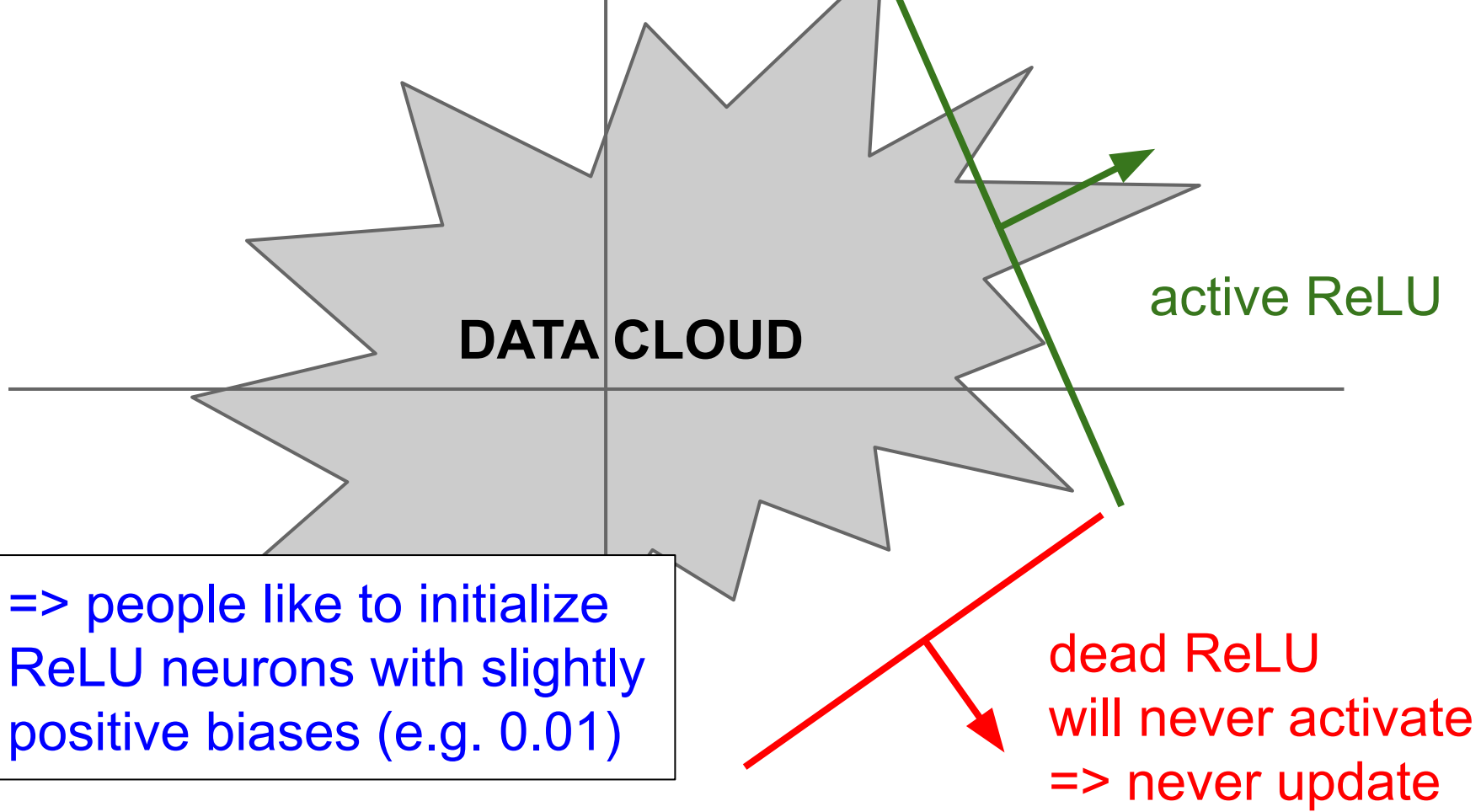


What happens when  $x = -10$ ?

What happens when  $x = 0$ ?

What happens when  $x = 10$ ?



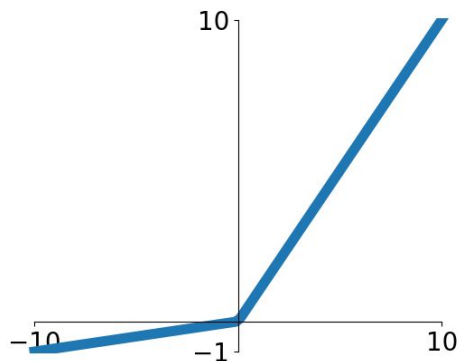




# Activation Functions

[Mass et al., 2013]

[He et al., 2015]



- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- **will not “die”.**

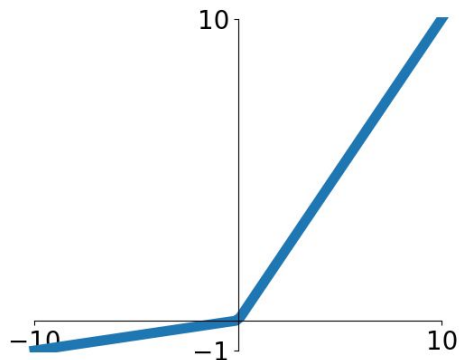
## Leaky ReLU

$$f(x) = \max(0.01x, x)$$

# Activation Functions

[Mass et al., 2013]

[He et al., 2015]



## Leaky ReLU

$$f(x) = \max(0.01x, x)$$

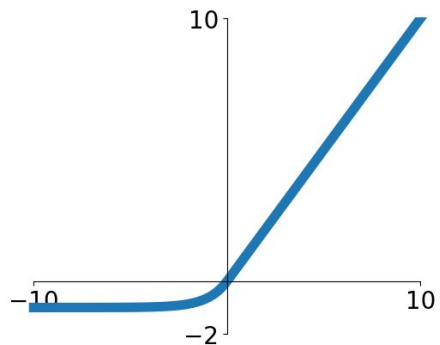
- Does not saturate
- Computationally efficient
- Converges much faster than sigmoid/tanh in practice! (e.g. 6x)
- **will not “die”.**

## Parametric Rectifier (PReLU)

$$f(x) = \max(\alpha x, x)$$

backprop into  $\alpha$   
(parameter)

## Exponential Linear Units (ELU)

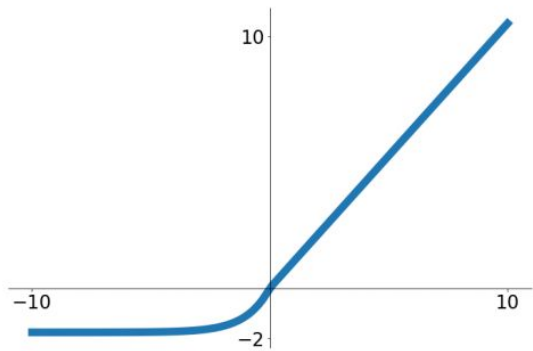


- All benefits of ReLU
- Closer to zero mean outputs
- Negative saturation regime compared with Leaky ReLU adds some robustness to noise
- Computation requires  $\exp()$

$$f(x) = \begin{cases} x & \text{if } x > 0 \\ \alpha (\exp(x) - 1) & \text{if } x \leq 0 \end{cases}$$

(Alpha default = 1)

## Scaled Exponential Linear Units (SELU)



- Scaled version of ELU that works better for deep networks
- “Self-normalizing” property;
- Can train deep SELU networks without BatchNorm
  - (will discuss more later)

$$f(x) = \begin{cases} \lambda x & \text{if } x > 0 \\ \lambda \alpha (e^x - 1) & \text{otherwise} \end{cases}$$

$$\alpha = 1.6733, \lambda = 1.0507$$

# Maxout “Neuron”

[Goodfellow et al., 2013]

- Does not have the basic form of dot product -> nonlinearity
- Generalizes ReLU and Leaky ReLU
- Linear Regime! Does not saturate! Does not die!

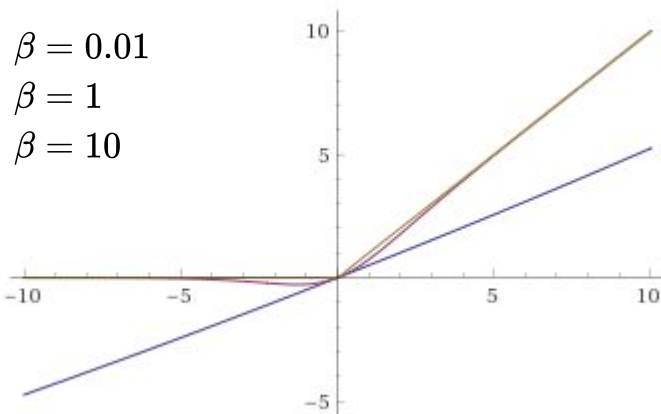
$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

Problem: doubles the number of parameters/neuron :(

# Activation Functions

[Ramachandran et al. 2018]

## Swish



$$f(x) = x\sigma(\beta x)$$

- They trained a neural network to generate and test out different non-linearities.
- Swish outperformed all other options for CIFAR-10 accuracy

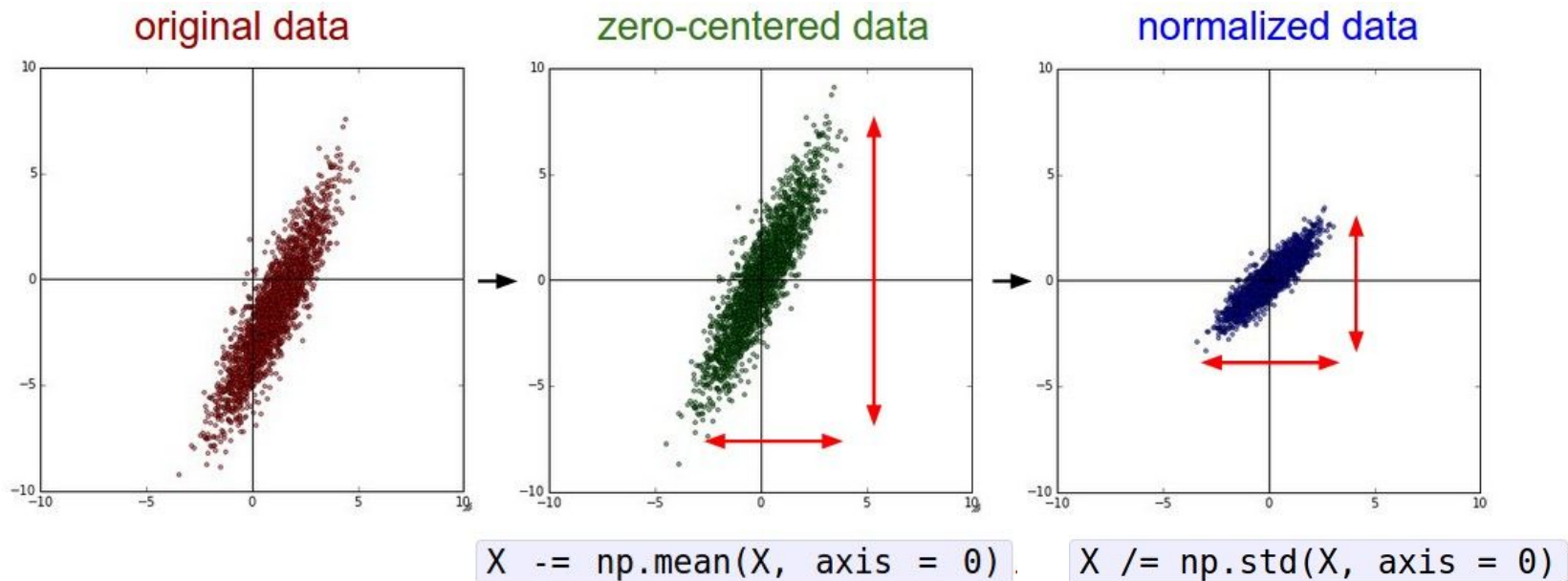
## TLDR: In practice:

- Use **ReLU**. Be careful with your learning rates
- Try out **Leaky ReLU / Maxout / ELU / SELU**
  - To squeeze out some marginal gains
- Don't use **sigmoid** or **tanh**

# Data Preprocessing



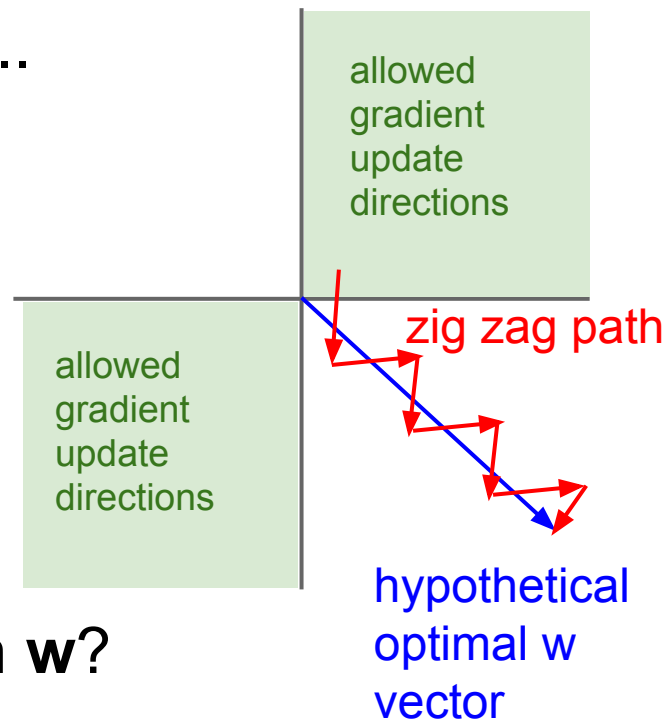
# Data Preprocessing



(Assume  $X$  [NxD] is data matrix,  
each example in a row)

Remember: Consider what happens when the input to a neuron is always positive...

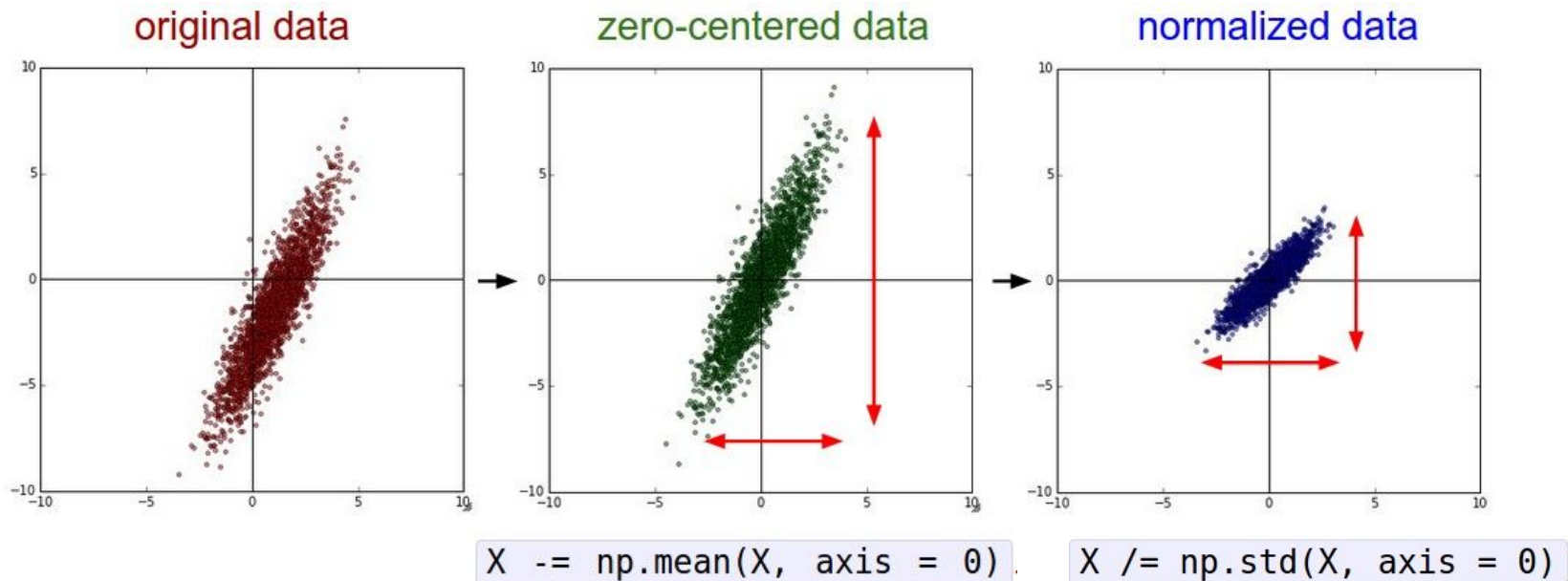
$$f\left(\sum_i w_i x_i + b\right)$$



What can we say about the gradients on  $\mathbf{w}$ ?

Always all positive or all negative :(  
(this is also why you want zero-mean data!)

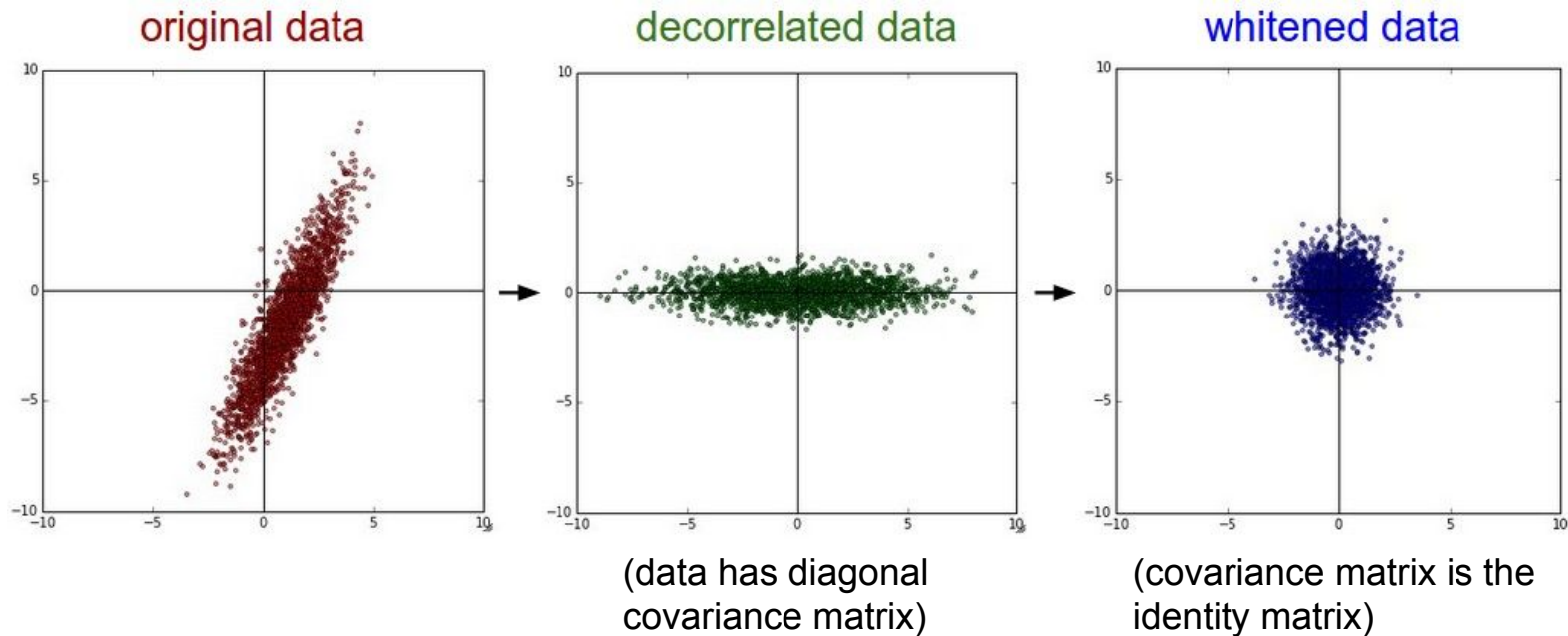
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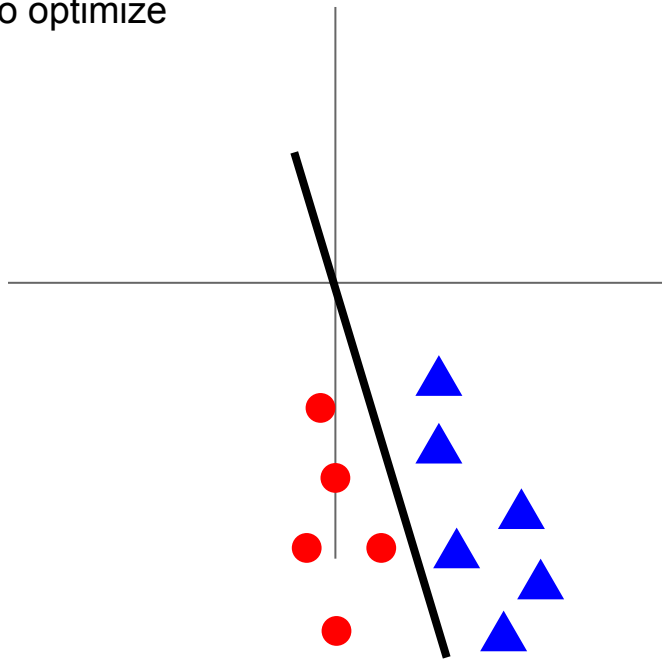
# Data Preprocessing

In practice, you may also see **PCA** and **Whitening** of the data

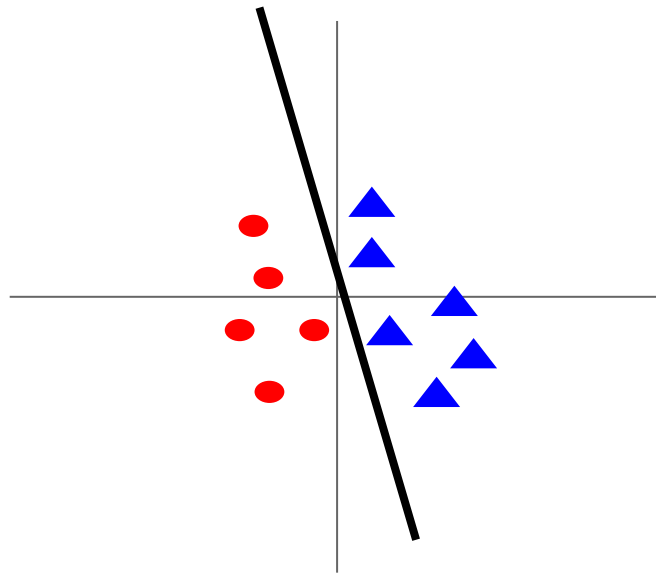


# Data Preprocessing

**Before normalization:** classification loss very sensitive to changes in weight matrix; hard to optimize



**After normalization:** less sensitive to small changes in weights; easier to optimize



# TLDR: In practice for Images: center only

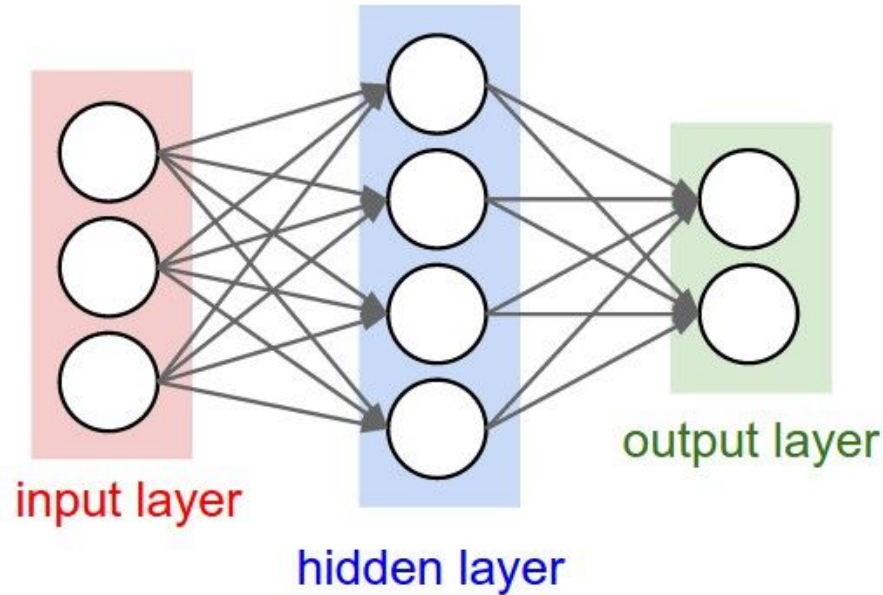
e.g. consider CIFAR-10 example with [32,32,3] images

- Subtract the mean image (e.g. AlexNet)  
(mean image = [32,32,3] array)
- Subtract per-channel mean (e.g. VGGNet)  
(mean along each channel = 3 numbers)
- Subtract per-channel mean and  
Divide by per-channel std (e.g. ResNet)  
(mean along each channel = 3 numbers)

Not common  
to do PCA or  
whitening

# Weight Initialization

- Q: what happens when  $W=\text{constant}$  init is used?





- First idea: **Small random numbers**  
(gaussian with zero mean and  $1e-2$  standard deviation)

```
W = 0.01 * np.random.randn(Din, Dout)
```

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(gaussian with zero mean and  $1e-2$  standard deviation)

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W = 0.01 * np.random.randn(Din, Dout)
```

Works ~okay for small networks, but problems with deeper networks.

# Weight Initialization: Activation statistics

```
dims = [4096] * 7      Forward pass for a 6-layer
                        net with hidden size 4096
hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.01 * np.random.randn(Din, Dout)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

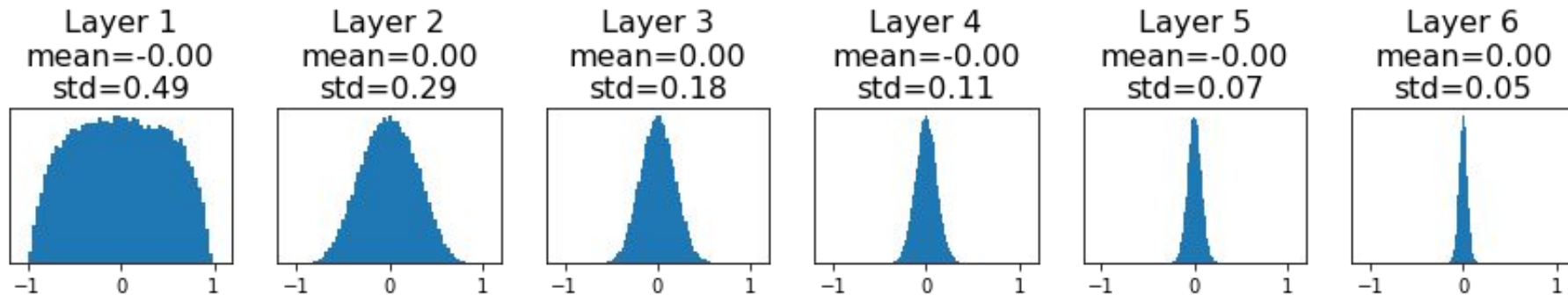
What will happen to the activations for the last layer?

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```

All activations tend to zero for deeper network layers

**Q:** What do the gradients  $dL/dW$  look like?



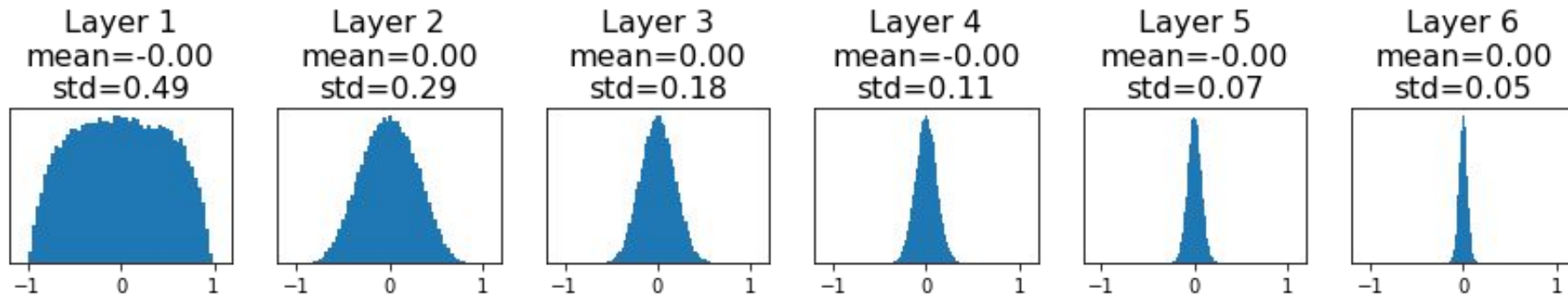
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```

All activations tend to zero for deeper network layers

**Q:** What do the gradients  $dL/dW$  look like?

**A:** All zero, no learning =(



# Weight Initialization: Activation statistics

```
dims = [4096] * 7    Increase std of initial
hs = []              weights from 0.01 to 0.05
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = 0.05 * np.random.randn(Din, Dout)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

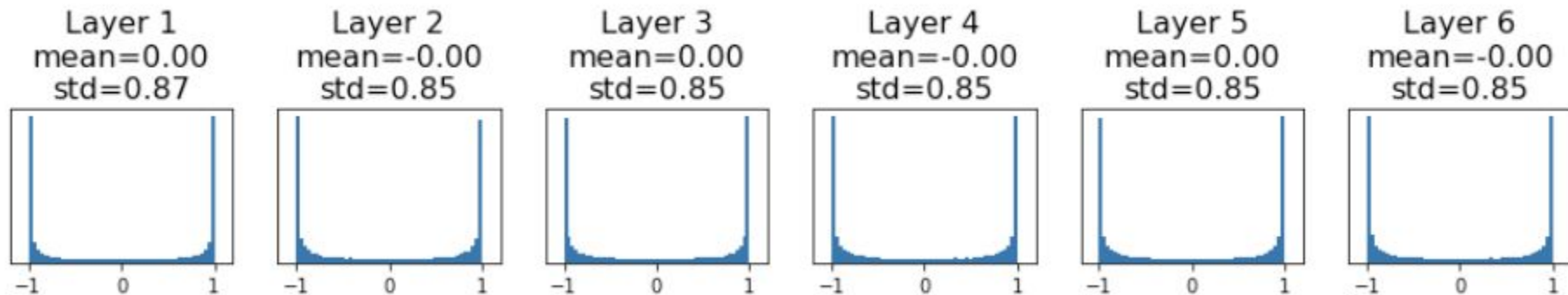
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```

All activations saturate

**Q:** What do the gradients look like?



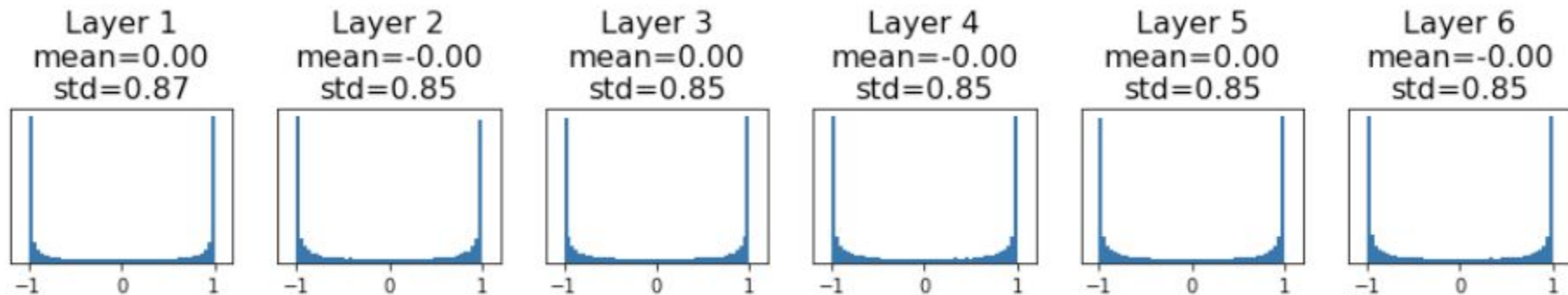
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```

All activations saturate

**Q:** What do the gradients look like?

**A:** Local gradients all zero, no learning =(





# Weight Initialization: “Xavier” Initialization

```
dims = [4096] * 7          "Xavier" initialization:
hs = []                    std = 1/sqrt(Din)
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) / np.sqrt(Din)
    x = np.tanh(x.dot(W))
    hs.append(x)
```

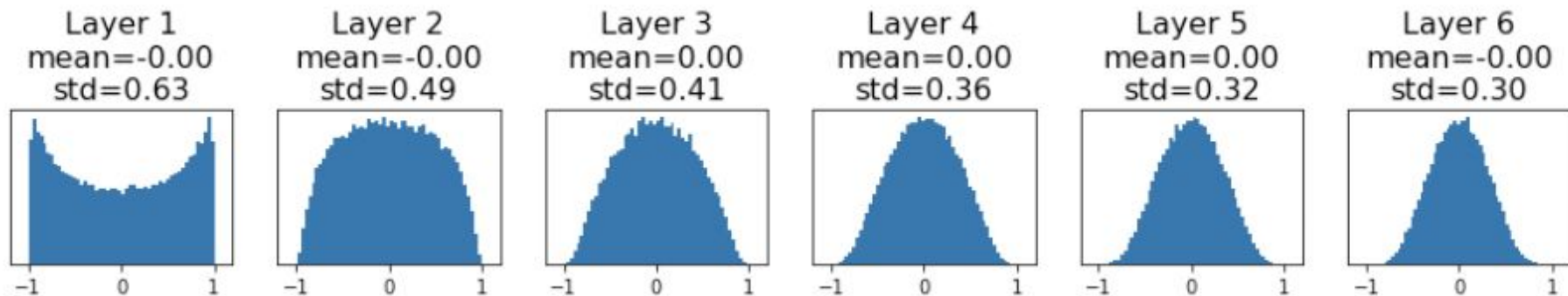
Glorot and Bengio, “Understanding the difficulty of training deep feedforward neural networks”, AISTAT 2010

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    x = np.tanh(x.dot(W))
    hs.append(x)
```

“Xavier” initialization:  
 $\text{std} = 1/\sqrt{D_{\text{in}}}$

“Just right”: Activations are nicely scaled for all layers!



Glorot and Bengio, “Understanding the difficulty of training deep feedforward neural networks”, AISTAT 2010

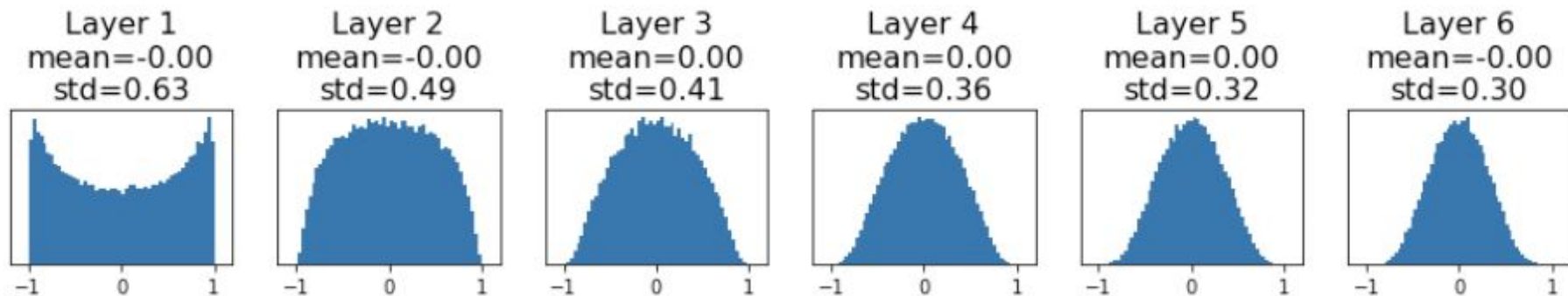
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For conv layers, Din is  $\text{filter\_size}^2 * \text{input\_channels}$



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std =  $1/\sqrt{D_{in}}$

“Just right”: Activations are nicely scaled for all layers!

For conv layers,  $D_{in}$  is  $\text{filter\_size}^2 * \text{input\_channels}$

## Derivation:

$$y = Wx$$
$$h = f(y)$$

$$\text{Var}(y_i) = D_{in} * \text{Var}(x_i w_i)$$

[Assume  $x, w$  are iid]

Glorot and Bengio, “Understanding the difficulty of training deep feedforward neural networks”, AISTAT 2010

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## Derivation:

$$\begin{aligned} y &= Wx \\ h &= f(y) \end{aligned} \quad \begin{aligned} \text{Var}(y_i) &= D_{in} * \text{Var}(x_i w_i) \\ &= D_{in} * (E[x_i^2] E[w_i^2] - E[x_i]^2 E[w_i]^2) \end{aligned} \quad \begin{aligned} &[\text{Assume } x, w \text{ are iid}] \\ &[\text{Assume } x, w \text{ independent}] \end{aligned}$$

Glorot and Bengio, “Understanding the difficulty of training deep feedforward neural networks”, AISTAT 2010

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```

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[Assume  $x, w$  are iid]

[Assume  $x, w$  independent]

[Assume  $x, w$  are zero-mean]

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For conv layers,  $D_{in}$  is  $\text{kernel\_size}^2 * \text{input\_channels}$

## Derivation:

$$y = Wx$$
$$h = f(y)$$

$$\text{Var}(y_i) = D_{in} * \text{Var}(x_i w_i)$$

$$= D_{in} * (E[x_i^2] E[w_i^2] - E[x_i]^2 E[w_i]^2)$$

$$= D_{in} * \text{Var}(x_i) * \text{Var}(w_i)$$

[Assume  $x, w$  are iid]

[Assume  $x, w$  independent]

[Assume  $x, w$  are zero-mean]

If  $\text{Var}(w_i) = 1/D_{in}$  then  $\text{Var}(y_i) = \text{Var}(x_i)$

Glorot and Bengio, “Understanding the difficulty of training deep feedforward neural networks”, AISTAT 2010

# Weight Initialization: What about ReLU?

```
dims = [4096] * 7      Change from tanh to ReLU
hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) / np.sqrt(Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

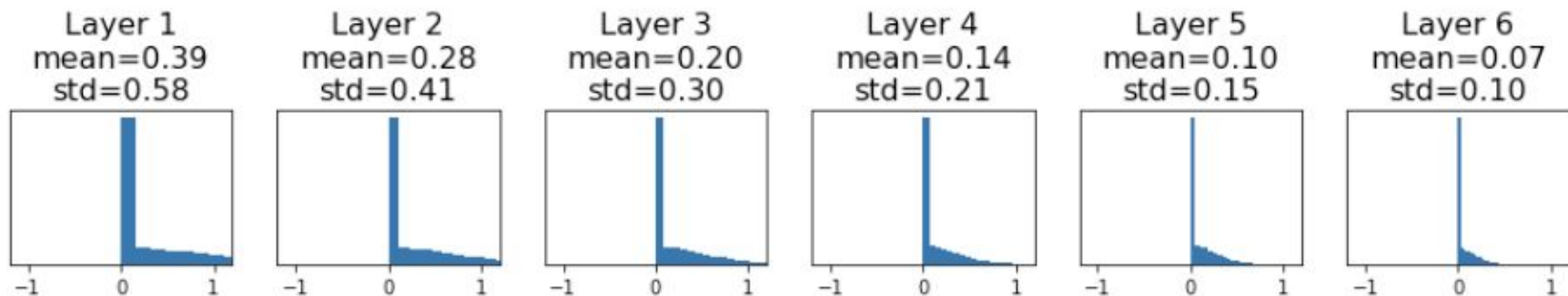


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hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) / np.sqrt(Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

Xavier assumes zero centered activation function

Activations collapse to zero again, no learning =(

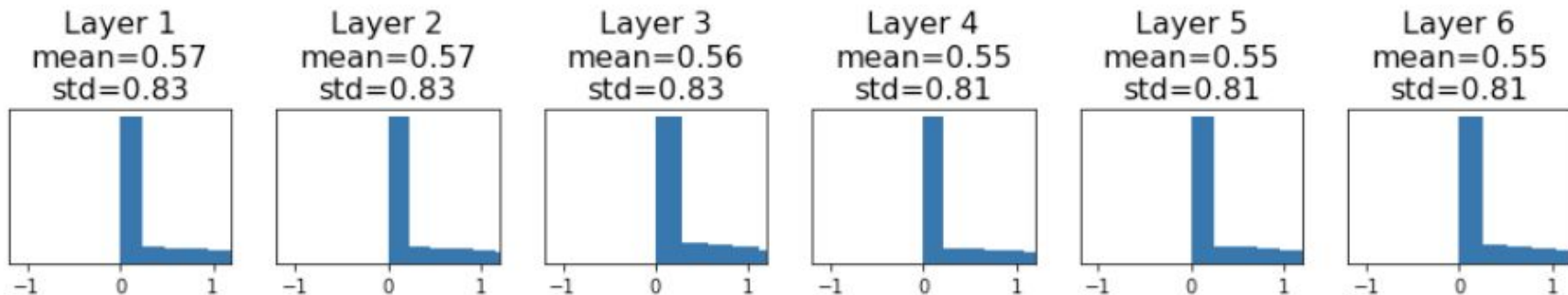


# Weight Initialization: Kaiming / MSRA Initialization

```
dims = [4096] * 7
hs = []
x = np.random.randn(16, dims[0])
for Din, Dout in zip(dims[:-1], dims[1:]):
    W = np.random.randn(Din, Dout) * np.sqrt(2/Din)
    x = np.maximum(0, x.dot(W))
    hs.append(x)
```

ReLU correction:  $\text{std} = \sqrt{2 / \text{Din}}$

“Just right”: Activations are nicely scaled for all layers!



He et al, “Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification”, ICCV 2015

# Proper initialization is an active area of research...

***Understanding the difficulty of training deep feedforward neural networks***

by Glorot and Bengio, 2010

***Exact solutions to the nonlinear dynamics of learning in deep linear neural networks*** by Saxe et al, 2013

***Random walk initialization for training very deep feedforward networks*** by Sussillo and Abbott, 2014

***Delving deep into rectifiers: Surpassing human-level performance on ImageNet classification*** by He et al., 2015

***Data-dependent Initializations of Convolutional Neural Networks*** by Krähenbühl et al., 2015

***All you need is a good init***, Mishkin and Matas, 2015

***Fixup Initialization: Residual Learning Without Normalization***, Zhang et al, 2019

***The Lottery Ticket Hypothesis: Finding Sparse, Trainable Neural Networks***, Frankle and Carbin, 2019

# Batch Normalization

# Batch Normalization

[Ioffe and Szegedy, 2015]

“you want zero-mean unit-variance activations? just make them so.”

consider a batch of activations at some layer. To make each dimension zero-mean unit-variance, apply:

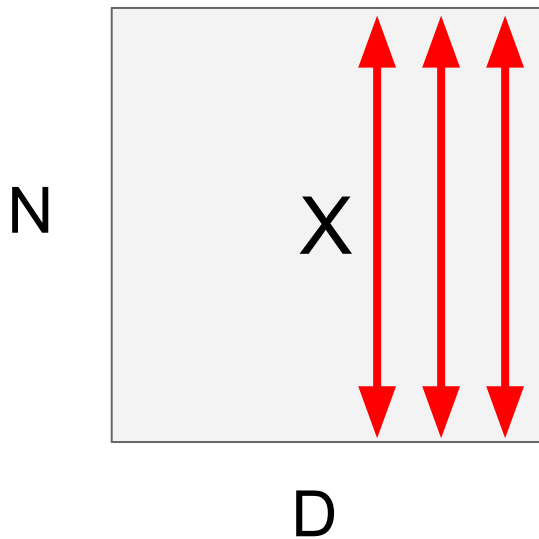
$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

this is a vanilla  
differentiable function...

# Batch Normalization

[Ioffe and Szegedy, 2015]

**Input:**  $x : N \times D$



$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j}$$

Per-channel mean,  
shape is D

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$

Per-channel var,  
shape is D

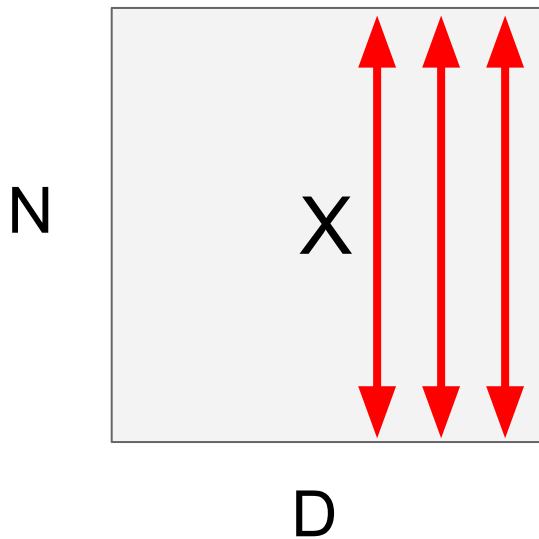
$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

Normalized x,  
Shape is N x D

# Batch Normalization

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Per-channel var,  
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$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

Normalized x,  
Shape is N x D

Problem: What if zero-mean, unit  
variance is too hard of a constraint?

# Batch Normalization

[Ioffe and Szegedy, 2015]

**Input:**  $x : N \times D$

**Learnable scale and shift parameters:**

$$\gamma, \beta : D$$

Learning  $\gamma = \sigma$ ,  
 $\beta = \mu$  will recover the  
identity function!

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j}$$

Per-channel mean,  
shape is D

$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2$$

Per-channel var,  
shape is D

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

Normalized x,  
Shape is N x D

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

Output,  
Shape is N x D



# Batch Normalization: Test-Time

Estimates depend on minibatch;  
can't do this at test-time!

**Input:**  $x : N \times D$

**Learnable scale and shift parameters:**

$$\gamma, \beta : D$$

Learning  $\gamma = \sigma$ ,  
 $\beta = \mu$  will recover the  
identity function!

$$\mu_j = \frac{1}{N} \sum_{i=1}^N x_{i,j} \quad \text{Per-channel mean, shape is D}$$
$$\sigma_j^2 = \frac{1}{N} \sum_{i=1}^N (x_{i,j} - \mu_j)^2 \quad \text{Per-channel var, shape is D}$$

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}} \quad \text{Normalized x, Shape is N x D}$$

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j \quad \text{Output, Shape is N x D}$$

# Batch Normalization: Test-Time

**Input:**  $x : N \times D$

$$\mu_j = \text{(Running) average of values seen during training}$$

Per-channel mean,  
shape is D

**Learnable scale and shift parameters:**

$$\gamma, \beta : D$$

$$\sigma_j^2 = \text{(Running) average of values seen during training}$$

Per-channel var,  
shape is D

During testing batchnorm becomes a linear operator!  
Can be fused with the previous fully-connected or conv layer

$$\hat{x}_{i,j} = \frac{x_{i,j} - \mu_j}{\sqrt{\sigma_j^2 + \epsilon}}$$

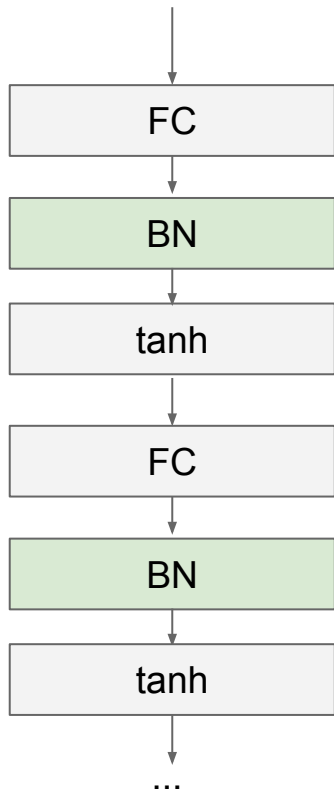
Normalized x,  
Shape is N x D

$$y_{i,j} = \gamma_j \hat{x}_{i,j} + \beta_j$$

Output,  
Shape is N x D

# Batch Normalization

[Ioffe and Szegedy, 2015]

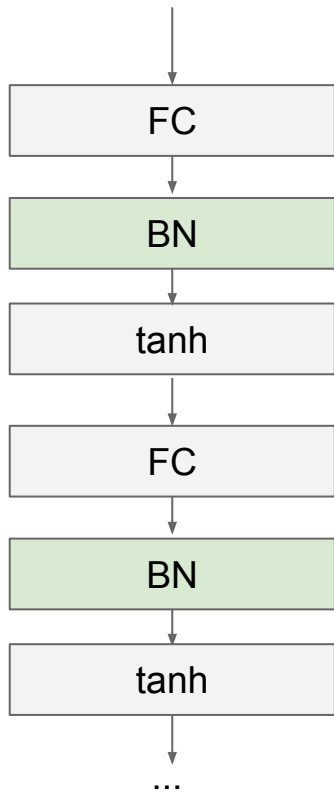


Usually inserted after Fully Connected or Convolutional layers, and before nonlinearity.

$$\hat{x}^{(k)} = \frac{x^{(k)} - \mathbb{E}[x^{(k)}]}{\sqrt{\text{Var}[x^{(k)}]}}$$

# Batch Normalization

[Ioffe and Szegedy, 2015]




- Makes deep networks **much** easier to train!
- Improves gradient flow
- Allows higher learning rates, faster convergence
- Networks become more robust to initialization
- Acts as regularization during training
- Zero overhead at test-time: can be fused with conv!
- Behaves differently during training and testing: this is a very common source of bugs!

# Batch Normalization for ConvNets

Batch Normalization for  
**fully-connected** networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize 

$$\boldsymbol{\mu}, \boldsymbol{\sigma}: 1 \times \mathbf{D}$$

$$\gamma, \beta: 1 \times \mathbf{D}$$

$$\mathbf{y} = \gamma (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

Batch Normalization for  
**convolutional** networks  
(Spatial Batchnorm, BatchNorm2D)

$$\mathbf{x}: \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$$

Normalize   

$$\boldsymbol{\mu}, \boldsymbol{\sigma}: 1 \times \mathbf{C} \times 1 \times 1$$

$$\gamma, \beta: 1 \times \mathbf{C} \times 1 \times 1$$

$$\mathbf{y} = \gamma (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

# Layer Normalization

**Batch Normalization** for  
fully-connected networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize



$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{1} \times \mathbf{D}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma}(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

**Layer Normalization** for  
fully-connected networks  
Same behavior at train and test!  
Can be used in recurrent networks

$$\mathbf{x}: \mathbf{N} \times \mathbf{D}$$

Normalize



$$\boldsymbol{\mu}, \boldsymbol{\sigma}: \mathbf{N} \times \mathbf{1}$$

$$\boldsymbol{\gamma}, \boldsymbol{\beta}: \mathbf{1} \times \mathbf{D}$$

$$\mathbf{y} = \boldsymbol{\gamma}(\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \boldsymbol{\beta}$$

Ba, Kiros, and Hinton, "Layer Normalization", arXiv 2016

# Instance Normalization

**Batch Normalization** for  
convolutional networks

$\mathbf{x} : \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$

Normalize



$\boldsymbol{\mu}, \boldsymbol{\sigma} : \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$

$\gamma, \beta : \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$

$$\mathbf{y} = \gamma (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

**Instance Normalization** for  
convolutional networks  
Same behavior at train / test!

$\mathbf{x} : \mathbf{N} \times \mathbf{C} \times \mathbf{H} \times \mathbf{W}$

Normalize



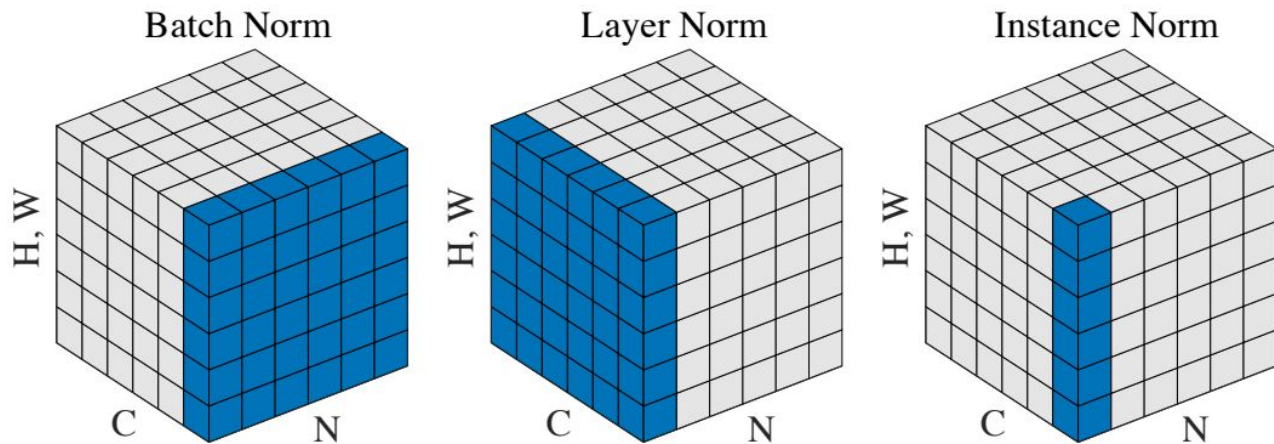
$\boldsymbol{\mu}, \boldsymbol{\sigma} : \mathbf{N} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$

$\gamma, \beta : \mathbf{1} \times \mathbf{C} \times \mathbf{1} \times \mathbf{1}$

$$\mathbf{y} = \gamma (\mathbf{x} - \boldsymbol{\mu}) / \boldsymbol{\sigma} + \beta$$

Ulyanov et al, Improved Texture Networks: Maximizing Quality and Diversity in Feed-forward Stylization and Texture Synthesis, CVPR 2017

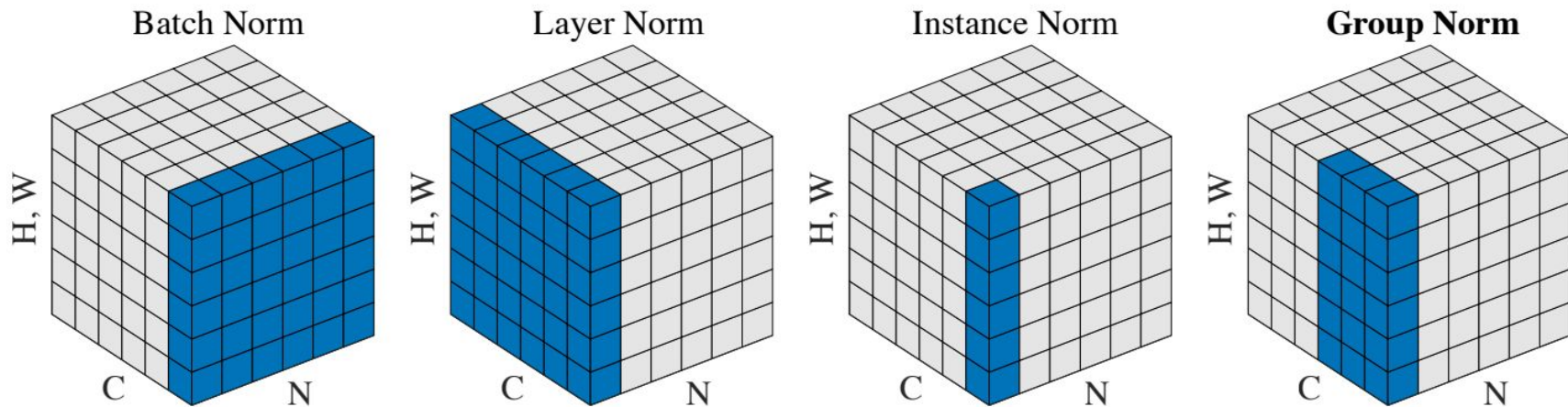
# Comparison of Normalization Layers



Wu and He, "Group Normalization", ECCV 2018



# Group Normalization



Wu and He, "Group Normalization", ECCV 2018

# Transfer learning

“You need a lot of a data if you want to train/use CNNs”

“You need a lot of a data if you want to train/use CNNs”

**BUSTED**

# Transfer Learning with CNNs

Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014  
Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

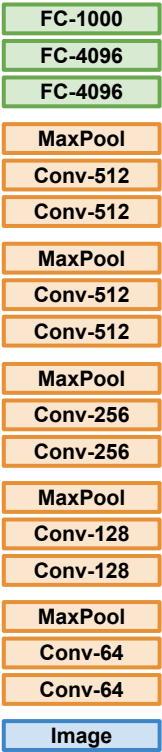
## 1. Train on Imagenet



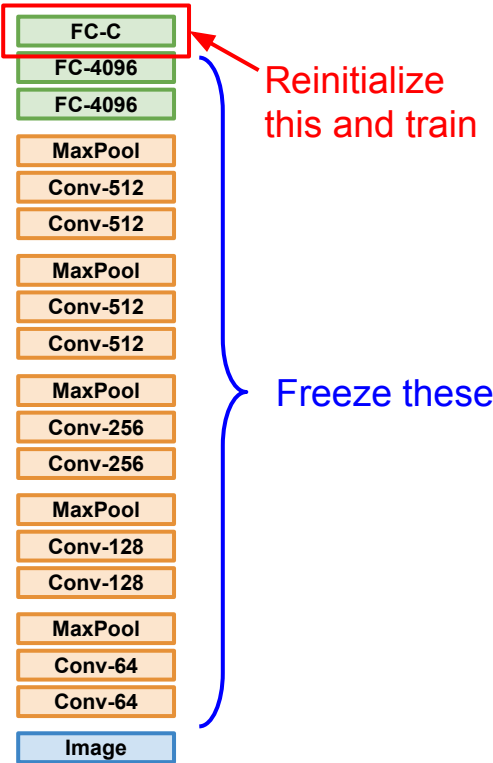
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## 1. Train on Imagenet



## 2. Small Dataset (C classes)

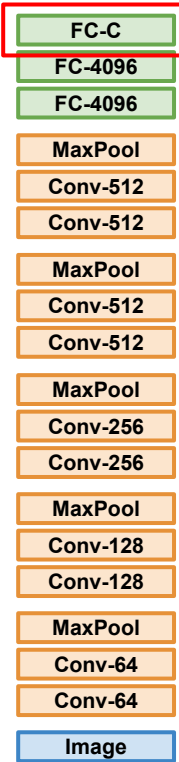


# Transfer Learning with CNNs

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## 1. Train on Imagenet

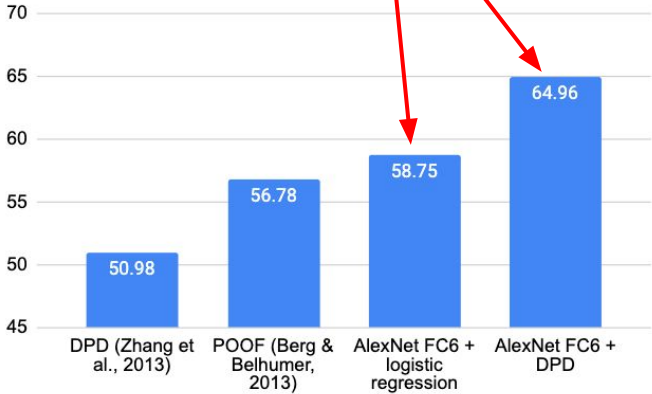
## 2. Small Dataset (C classes)



Reinitialize  
this and train

Freeze these

Finetuned from AlexNet



Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014

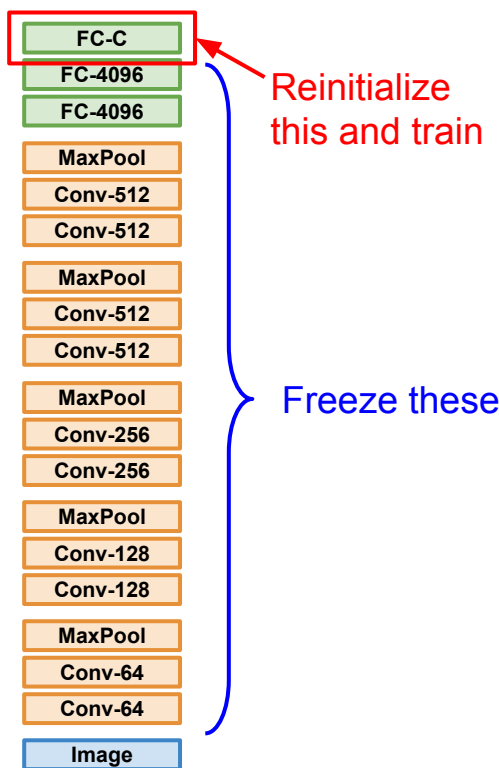
# Transfer Learning with CNNs

Donahue et al, "DeCAF: A Deep Convolutional Activation Feature for Generic Visual Recognition", ICML 2014  
Razavian et al, "CNN Features Off-the-Shelf: An Astounding Baseline for Recognition", CVPR Workshops 2014

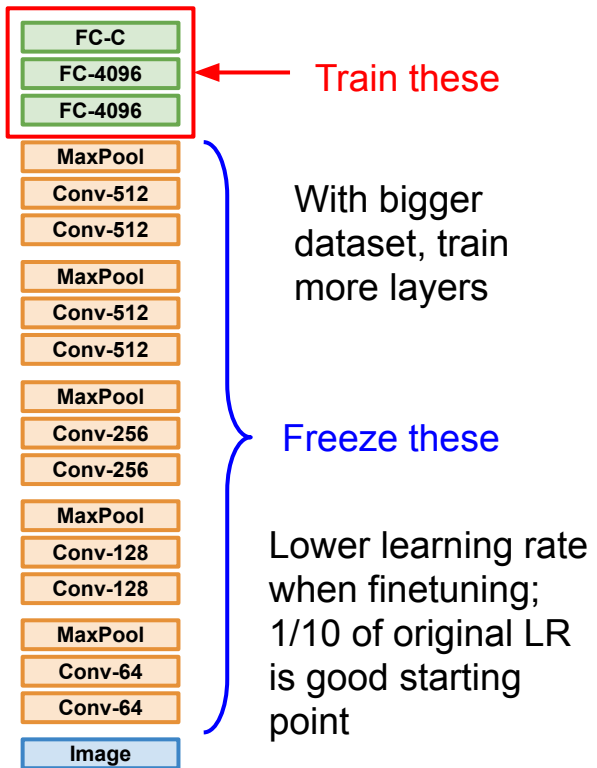
## 1. Train on Imagenet



## 2. Small Dataset (C classes)



## 3. Bigger dataset







More specific

More generic

	<b>very similar dataset</b>	<b>very different dataset</b>
<b>very little data</b>	?	?
<b>quite a lot of data</b>	?	?



More specific

More generic

	<b>very similar dataset</b>	<b>very different dataset</b>
<b>very little data</b>	Use Linear Classifier on top layer	?
<b>quite a lot of data</b>	Finetune a few layers	?



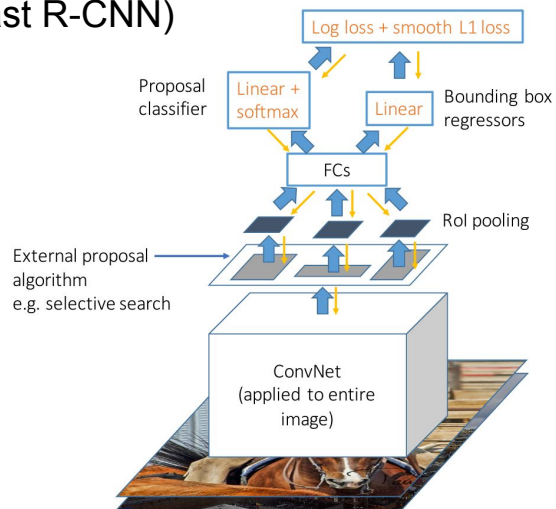
More specific

More generic

	<b>very similar dataset</b>	<b>very different dataset</b>
<b>very little data</b>	Use Linear Classifier on top layer	You're in trouble... Try linear classifier from different stages
<b>quite a lot of data</b>	Finetune a few layers	Finetune a larger number of layers

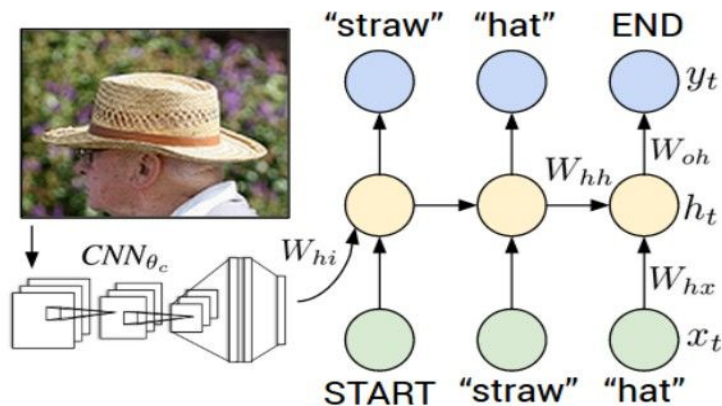
# Transfer learning with CNNs is pervasive... (it's the norm, not an exception)

## Object Detection (Fast R-CNN)



Girshick, "Fast R-CNN", ICCV 2015  
Figure copyright Ross Girshick, 2015. Reproduced with permission.

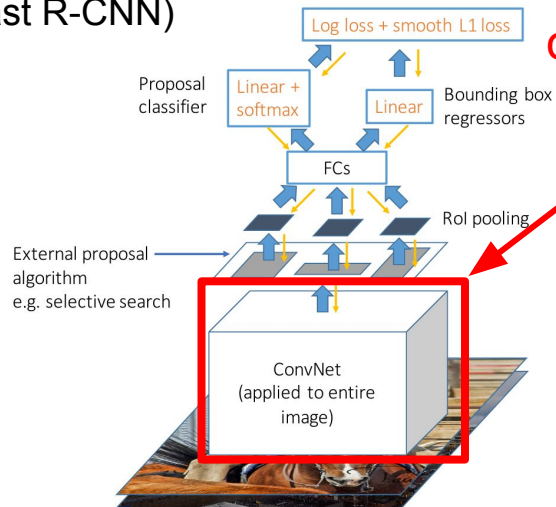
## Image Captioning: CNN + RNN



Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for  
Generating Image Descriptions", CVPR 2015  
Figure copyright IEEE, 2015. Reproduced for educational purposes.

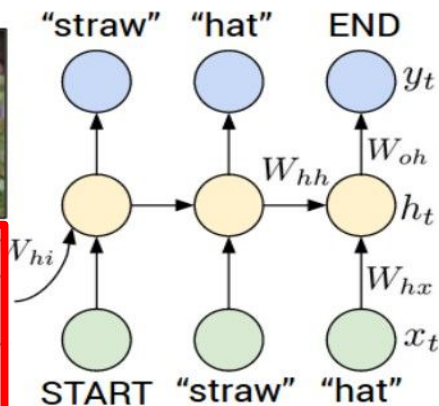
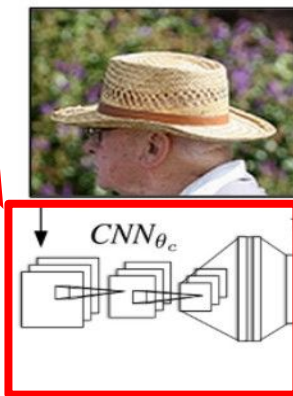
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## Object Detection (Fast R-CNN)



**CNN pretrained  
on ImageNet**

## Image Captioning: CNN + RNN

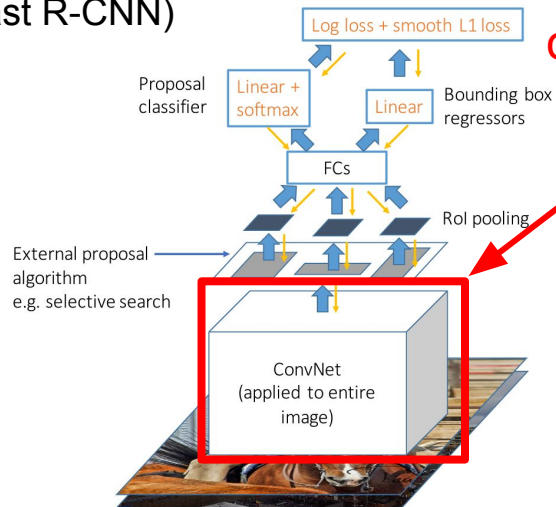


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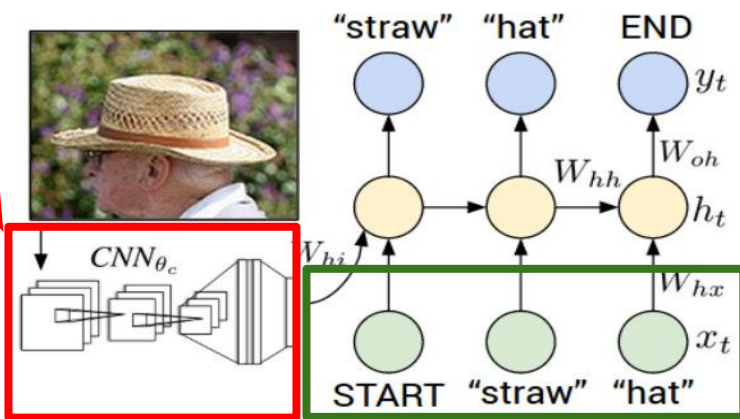
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## Image Captioning: CNN + RNN

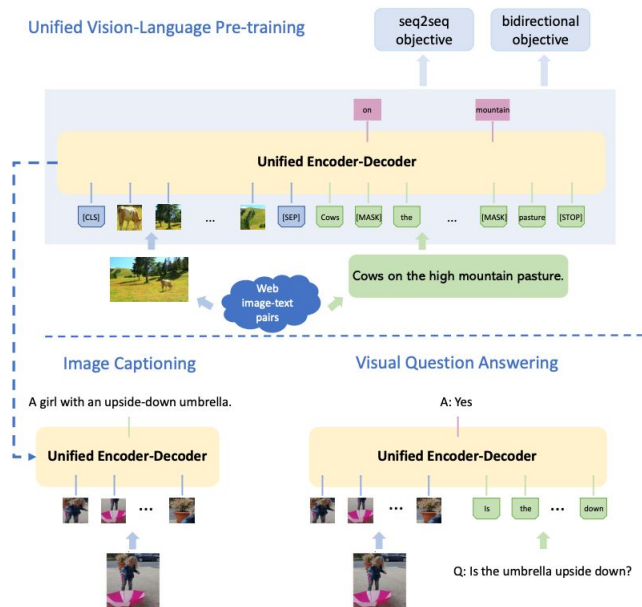


Word vectors pretrained  
with word2vec

Girshick, "Fast R-CNN", ICCV 2015  
Figure copyright Ross Girshick, 2015. Reproduced with permission.

Karpathy and Fei-Fei, "Deep Visual-Semantic Alignments for  
Generating Image Descriptions", CVPR 2015  
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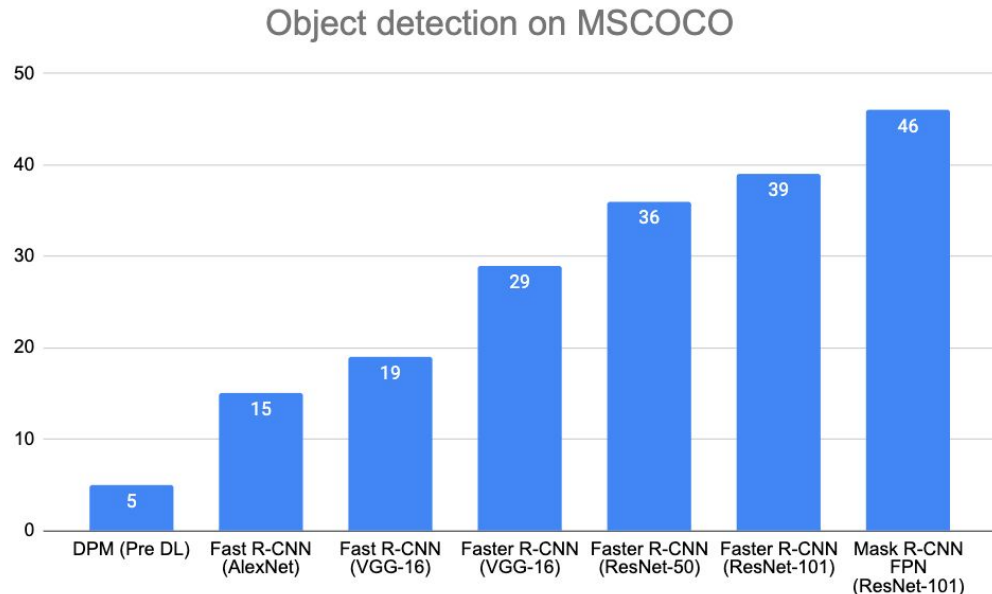


Zhou et al, "Unified Vision-Language Pre-Training for Image Captioning and VQA" CVPR 2020  
Figure copyright Luwei Zhou, 2020. Reproduced with permission.

1. Train CNN on **ImageNet**
2. Fine-Tune (1) for object detection on **Visual Genome**
3. Train **BERT** language model on lots of text
4. Combine(2) and (3), train for joint image / language modeling
5. Fine-tune (4) for image captioning, visual question answering, etc.

Krishna et al, "Visual genome: Connecting language and vision using crowdsourced dense image annotations" IJCV 2017  
Devlin et al. "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding" ArXiv 2018

# Transfer learning with CNNs - Architecture matters



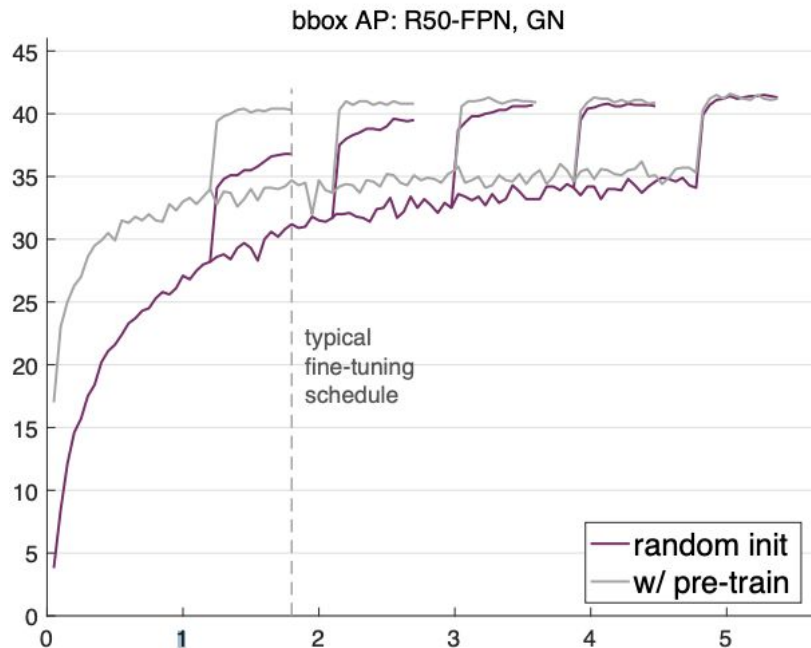
We will discuss different architectures in detail in two lectures

Girshick, "The Generalized R-CNN Framework for Object Detection", ICCV 2017 Tutorial on Instance-Level Visual Recognition



# Transfer learning with CNNs is pervasive...

## But recent results show it might not always be necessary!



He et al, "Rethinking ImageNet Pre-training", ICCV 2019  
Figure copyright Kaiming He, 2019. Reproduced with permission.

Training from scratch can work just as well as training from a pretrained ImageNet model for object detection

But it takes 2-3x as long to train.

They also find that collecting more data is better than finetuning on a related task

# Takeaway for your projects and beyond:

Transfer learning be like



Source: AI & Deep Learning Memes For Back-propagated Poets

# Takeaway for your projects and beyond:

Have some dataset of interest but it has  $< \sim 1\text{M}$  images?

1. Find a very large dataset that has similar data, train a big ConvNet there
2. Transfer learn to your dataset

Deep learning frameworks provide a “Model Zoo” of pretrained models so you don’t need to train your own

TensorFlow: <https://github.com/tensorflow/models>

PyTorch: <https://github.com/pytorch/vision>

# Summary

## TLDRs

We looked in detail at:

- Activation Functions (use ReLU)
- Data Preprocessing (images: subtract mean)
- Weight Initialization (use Xavier/He init)
- Batch Normalization (use this!)
- Transfer learning (use this if you can!)

# Next time:

## Training Neural Networks, Part 2

- Parameter update schemes
- Learning rate schedules
- Gradient checking
- Regularization (Dropout etc.)
- Babysitting learning
- Evaluation (Ensembles etc.)
- Hyperparameter Optimization
- Transfer learning / fine-tuning