

Markov Process

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Source

- David Silver's Lecture (DeepMind)
 - UCL homepage for slides (http://www0.cs.ucl.ac.uk/staff/d.silver/web/Teaching.html)
 - DeepMind for RL videos (https://www.youtube.com/watch?v=2pWv7GOvuf0)
 - An Introduction to Reinforcement Learning, Sutton and Barto pdf
- CMU by Zico Kolter
 - http://www.cs.cmu.edu/~zkolter/course/15-780-s14/lectures.html
 - https://www.youtube.com/watch?v=un-FhSC0HfY&hd=1
- Deep RL Bootcamp by Rocky Duan
 - https://sites.google.com/view/deep-rl-bootcamp/home
 - https://www.youtube.com/watch?v=qO-HUo0LsO4
- Stanford Univ. by Serena Yeung
 - https://www.youtube.com/watch?v=lvoHnicueoE&list=PL3FW7Lu3i5JvHM8ljYj-zLfQRF3EO8sYv&index=15&t=1337s



Sequential Processes

- Most classifiers ignored the sequential aspects of data
- Consider a system which can occupy one of *N* discrete states or categories

$$q_t \in \{S_1, S_2, \cdots, S_N\}$$

- We are interested in stochastic systems, in which state evolution is random
- Any joint distribution can be factored into a series of conditional distributions

$$p(q_0,q_1,\cdots,q_T)=p(q_0)\;p(q_1\mid q_0)\;p(q_2\mid q_1q_0)\;p(q_3\mid q_2q_1q_0)\cdots$$
 Almost impossible to compute ! Sequence over time

Markov Chain

Markovian property (assumption)

$$p(q_{t+1}\mid q_t,\cdots,q_0)=p(q_{t+1}\mid q_t)$$

• Tractable in computation of joint distribution

$$p(q_0,q_1,\cdots,q_T) = p(q_0) \; p(q_1 \mid q_0) \; p(q_2 \mid q_1q_0) \; p(q_3 \mid q_2q_1q_0) \cdots$$

Amost impossible to compute!!

$$p(q_0,q_1,\cdots,q_T) = p(q_0) \; p(q_1 \mid q_0) \; p(q_2 \mid q_1) \; p(q_3 \mid q_2) \cdots$$

Possible and tractable!!

Markovian Property

• State is Markov if and only if

$$p(q_{t+1}\mid q_t, \cdots, q_0) = p(q_{t+1}\mid q_t)$$

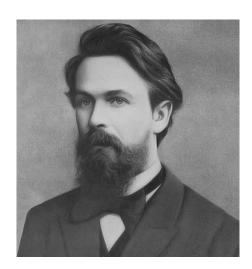
More clearly,

$$p(q_{t+1} = s_j \mid q_t = s_i) = p(q_{t+1} = s_j \mid q_t = s_i, ext{ any earlier history})$$

- Information state: sufficient statistic of history
- Future is independent of past given present
 - Rain \rightarrow snow \rightarrow sunny \rightarrow sunny \rightarrow sunny \rightarrow rain \rightarrow snow \rightarrow ??

$$-$$
 Rain →-snow → sunny → sunny → rain → snow → ??

- Given current state, the past does not matter
- The state captures all relevant information from the history
- The state is a sufficient statistic of the future



Andrey Markov

State Transition Matrix

• For a Markov state s and successor state s', the state transition probability is defined by

$$P_{ss'} = P\left[S_{t+1} = s' \mid S_t = s
ight]$$

• State transition matrix P defines transition probabilities from all states s to all successor states s'

$$\mathcal{P} = \mathit{from} egin{bmatrix} \mathcal{P}_{11} & \dots & \mathcal{P}_{1n} \ draightarrow \ \mathcal{P}_{n1} & \dots & \mathcal{P}_{nn} \end{bmatrix}$$

Definition: Markov Process

- A Markov process is a memoryless random process
- It represents passive stochastic behavior
- i.e., a sequence of random states s_1, s_2, \cdots with the Markov property

- ullet a finite set of N states, $S=\{S_1,\cdots,S_N\}$
- ullet a state transition probability, $P=\{p_{ij}\}_{M imes M}, \quad 1\leq i,j\leq M$
- ullet an initial state probability distribution, $\pi=\{\pi_i\}$

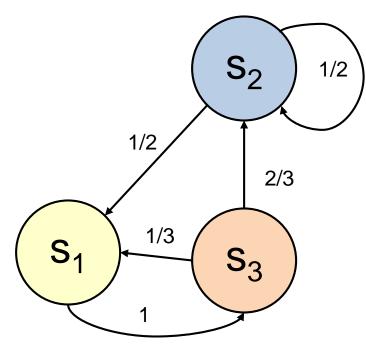
Example: MC Episodes

Sample episodes starting from S₁

$$- S_1 \rightarrow S_3 \rightarrow S_2 \rightarrow S_2 \rightarrow S_1 \rightarrow \cdots$$

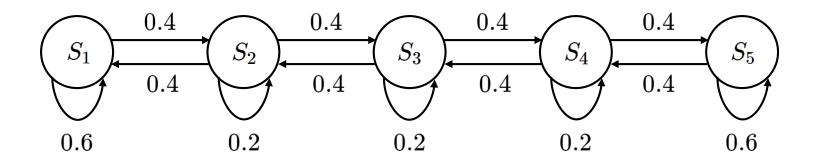
$$- \ S_1 \rightarrow S_3 \rightarrow S_1 \rightarrow S_3 \rightarrow S_2 \rightarrow \cdots$$

$$-S_1 \rightarrow S_3 \rightarrow S_2 \rightarrow S_2 \rightarrow S_2 \rightarrow \cdots$$



Generate passive stochastic sequence

Example: MC Episodes



Sample episodes starting from S₄

$$-S_4 \rightarrow S_5 \rightarrow S_5 \rightarrow S_5 \rightarrow S_4 \rightarrow \cdots$$

$$-S_4 \rightarrow S_3 \rightarrow S_2 \rightarrow S_1 \rightarrow S_2 \rightarrow \cdots$$

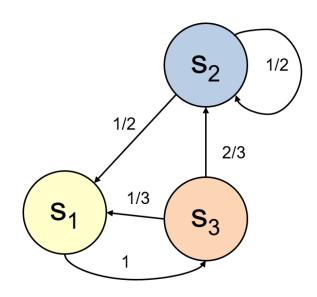
$$-S_4 \rightarrow S_3 \rightarrow S_2 \rightarrow S_2 \rightarrow S_3 \rightarrow \cdots$$

Passive stochastic behavior

$$P \quad = \quad \text{from} \begin{bmatrix} 0.6 & 0.4 & 0.0 & 0.0 & 0.0 \\ 0.4 & 0.2 & 0.4 & 0.0 & 0.0 \\ 0.0 & 0.4 & 0.2 & 0.4 & 0.0 \\ 0.0 & 0.0 & 0.4 & 0.2 & 0.4 \\ 0.0 & 0.0 & 0.0 & 0.4 & 0.6 \end{bmatrix}$$

Property of P Matrix

Sum of the elements on each row yields 1



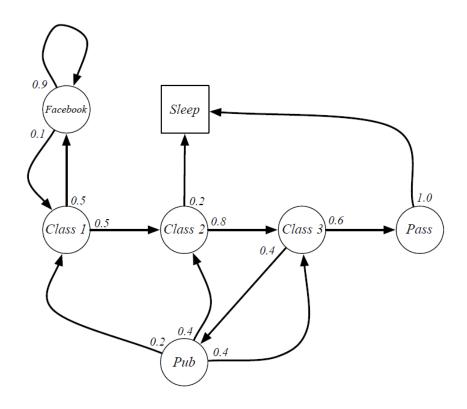
$$\sum_{j \in S} p_{ij} = 1$$

$$P = \begin{bmatrix} p_{11} & p_{12} & p_{13} \\ p_{21} & p_{22} & p_{23} \\ p_{31} & p_{32} & p_{33} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 \\ 1/2 & 1/2 & 0 \\ 1/3 & 2/3 & 0 \end{bmatrix}$$

• Question: P^2 and P^n (will discuss later)

Student Markov Chain Episodes

• Sample episodes starting from S_1 = Class 1



- C1 C2 C3 Pass Sleep
- C1 FB FB C1 C2 Sleep
- C1 C2 C3 Pub C2 C3 Pass Sleep
- C1 FB FB C1 C2 C3 Pub C1 FB FB FB C1 C2 C3 Pub C2 Sleep

Chapman-Kolmogorov Equation

• (1-step transition probabilities) For a Markov chain on a finite state space, $S = \{S_1, \dots, S_N\}$, with transition probability matrix P and initial distribution $\pi = \{\pi_i^{(0)}\}$ (row vector) then the distribution of X(1) is given by

$$egin{bmatrix} \left[\pi_1^{(1)} & \pi_2^{(1)} & \pi_3^{(1)}
ight] = \left[\pi_1^{(0)} & \pi_2^{(0)} & \pi_3^{(0)}
ight] egin{bmatrix} p_{11} & p_{12} & p_{13} \ p_{21} & p_{22} & p_{23} \ p_{31} & p_{32} & p_{33} \ \end{pmatrix}$$

Chapman-Kolmogorov Equation

• (2-step transition probabilities) For a Markov chain on a finite state space, $S = \{S_1, \dots, S_N\}$, with transition probability matrix P and initial distribution $\pi = \{\pi_i^{(0)}\}$ (row vector) then the distribution of X(2) is given by

$$\begin{bmatrix} \pi_1^{(2)} & \pi_2^{(2)} & \pi_3^{(2)} \end{bmatrix} = \begin{bmatrix} \pi_1^{(1)} & \pi_2^{(1)} & \pi_3^{(1)} \end{bmatrix} P = \begin{bmatrix} \pi_1^{(0)} & \pi_2^{(0)} & \pi_3^{(0)} \end{bmatrix} P^2$$

Chapman-Kolmogorov Equation

• (n-step transition probabilities) For a Markov chain on a finite state space, $S = \{S_1, \cdots, S_N\}$, with transition probability matrix P and initial distribution $\pi = \{\pi_i^{(0)}\}$ (row vector) then the distribution of X(n) is given by

$$egin{bmatrix} egin{bmatrix} \pi_1^{(n)} & \pi_2^{(n)} & \pi_3^{(n)} \end{bmatrix} = egin{bmatrix} \pi_1^{(n-1)} & \pi_2^{(n-1)} & \pi_3^{(n-1)} \end{bmatrix} P = egin{bmatrix} \pi_1^{(0)} & \pi_2^{(0)} & \pi_3^{(0)} \end{bmatrix} P^n$$

• P^n : n-step transition probabilities

n-step Transition Probability

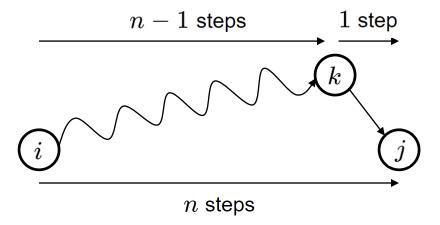
Key recursion:

$$p_{ij}(n) = \sum_{k=1}^N p_{ik}(n-1) p_{kj}(1),$$

$$i \to k \text{ and } k \to j \text{ imply } i \to j$$

• where

$$egin{aligned} p_{ij}(n) &= P(x_n = j \mid x_0 = i) \ p_{ij}(1) &= p_{ij} = P(x_1 = j \mid x_0 = i) \end{aligned}$$



Stationary Distribution

- Steady-state behavior
- Does $p_{ij}(n) = P[X_n = j | X_0 = i]$ converge to some π_j ?
- Take the limit as $n \to \infty$

$$p_{ij}(n)=\sum_{k=1}^N p_{ik}(n-1)p_{kj}$$

$$\pi_j = \sum_{k=1}^N \pi_k p_{kj}$$

• Need also $\sum_{i} \pi_{i} = 1$

 $\pi=\pi P$

- How to compute
 - Eigen-analysis
 - Fixed-point iteration