```
1
    using namespace std;
 2
 3
    class Base
 4
    public:
 5
        virtual int Add() const = 0;
 6
 7
        virtual void Save() const = 0;
 8
        virtual int Delete() const = 0;
9
        virtual int Edit() const = 0;
10
   };
```

book.hpp

```
1
   #define FILESYSTEM_BOOK "./data/book/"
 2
    #include <fstream>
   #include <iconv.h>
 3
 4
 5
    string utf8_to_gbk(const string &utf8_str)
 6
        iconv_t cd = iconv_open("GBK", "UTF-8");
 7
        if (cd == (iconv_t)-1)
 8
            return "";
 9
10
        size_t in_bytes_left = utf8_str.size();
        size_t out_bytes_left = in_bytes_left * 2;
11
        char *in_buf = const_cast<char *>(utf8_str.c_str());
12
13
        char out_buf[out_bytes_left];
14
        char *out_buf_start = out_buf;
        size_t ret = iconv(cd, &in_buf, &in_bytes_left, &out_buf_start,
15
    &out_bytes_left);
16
        if (ret == (size_t)-1)
17
        {
18
            iconv_close(cd);
19
            return "";
20
        }
21
        *out_buf_start = '\0';
22
        iconv_close(cd);
23
        return string(out_buf);
24
    }
25
26
    string gbk_to_utf8(const string &gbk_str)
27
28
        iconv_t cd = iconv_open("UTF-8", "GBK");
29
        if (cd == (iconv_t)-1)
            return "";
30
31
        size_t in_bytes_left = gbk_str.size();
        size_t out_bytes_left = in_bytes_left * 2;
32
33
        char *in_buf = const_cast<char *>(gbk_str.c_str());
34
        char out_buf[out_bytes_left];
35
        char *out_buf_start = out_buf;
        size_t ret = iconv(cd, &in_buf, &in_bytes_left, &out_buf_start,
36
    &out_bytes_left);
        if (ret == (size_t)-1)
37
38
```

```
39
             iconv_close(cd);
40
             return "";
41
        }
        *out_buf_start = '\0';
42
43
        iconv_close(cd);
44
        return string(out_buf);
45
46
    class Book : public Base
47
48
49
    public:
        string title;
50
51
        string author;
        string category;
52
        string keywords;
53
54
        string summary;
55
        int borrowTimes = 0;
        bool isBorrowed = false;
56
57
        Book(string Title = "", string Author = "", string Category = "",
58
    string Keywords = "", string Summary = "") : title(Title), author(Author),
    category(Category), keywords(Keywords), summary(Summary) {}
        Book(const Book &book) : title(book.title), author(book.author),
59
    category(book.category), keywords(book.keywords), summary(book.summary),
    borrowTimes(book.borrowTimes), isBorrowed(book.isBorrowed) {}
60
        ~Book() {}
61
62
        int Add() const override
63
             string filePath = FILESYSTEM_BOOK + utf8_to_gbk(this->title) +
64
    ".txt";
65
             if (ifstream(filePath))
66
                 return 0;
             else
67
             {
68
69
                 ofstream file(filePath);
70
                 if (!file)
71
                     return -1;
72
                 else
73
                 {
74
                     file << this->title << endl:
75
                     file << this->author << endl;
76
                     file << this->category << endl;
77
                     file << this->keywords << endl;</pre>
78
                     file << this->summary << endl;</pre>
79
                     file << this->isBorrowed << endl;</pre>
80
                     file << this->borrowTimes << endl;</pre>
                     file.close();
81
82
                     return 1;
83
                 }
84
             }
        }
85
86
87
        void Save() const override
        {
88
```

```
89
              string filePath = FILESYSTEM_BOOK + utf8_to_gbk(this->title) +
     ".txt":
 90
              ofstream file(filePath);
 91
              file << this->title << endl;
 92
              file << this->author << endl;
 93
              file << this->category << endl;
              file << this->keywords << endl;
              file << this->summary << endl;</pre>
 95
 96
              file << this->isBorrowed << endl;</pre>
 97
              file << this->borrowTimes << endl;</pre>
              file.close();
 98
 99
         }
100
         int Delete() const override
101
102
              string filePath = FILESYSTEM_BOOK + utf8_to_gbk(this->title) +
103
     ".txt";
104
              if (remove(filePath.c_str()) == 0)
105
                  return 1;
106
              else
107
                  return -1;
         }
108
109
110
         int Edit() const override
111
              ofstream file(FILESYSTEM_BOOK + utf8_to_gbk(this->title) + ".txt");
112
113
              if (!file)
114
                  return -1;
115
              else
116
              {
117
                  this->Save();
118
                  file.close();
119
                  return 1;
120
              }
121
122
123
         friend ostream &operator<<(ostream &, const Book &);</pre>
124
     };
125
126
     ostream &operator<<(ostream &os, const Book &book)</pre>
127
         os << "书名: " << book.title << endl;
128
         os << "作者: " << book.author << endl;
129
130
         os << "分类: " << book.category << endl;
131
         os << "关键词: " << book.keywords << endl;
132
         os << "简介: " << book.summary << endl;
133
         if (book.isBorrowed)
134
              os << "借出状态: 已借出" << end1;
135
         else
136
              os << "借出状态: 未借出" << end1;
137
         os << "借出次数: " << book.borrowTimes << endl;
138
          return os;
139
     }
```

```
#define FILESYSTEM_USER "./data/user/"
 2
    #include <vector>
 3
 4
    struct Record
 5
    {
        string bookName = "";
 6
        string borrowTime = "";
 7
 8
        string returnTime = "";
        bool isReturned = false;
9
    };
10
11
12
    class User : public Base
13
    {
    public:
14
15
        string name;
        vector<Record> borrowRecords;
16
17
        int borrowTimes = 0;
18
        User(string Name = "") : name(Name) {}
19
20
        User(const User &user) : name(user.name),
    borrowRecords(user.borrowRecords), borrowTimes(user.borrowTimes) {}
21
        ~User() {}
22
23
        int Add() const override
24
25
             string filePath = FILESYSTEM_USER + utf8_to_gbk(this->name) +
    ".txt";
26
             if (ifstream(filePath))
                 return 0;
27
             else
28
29
             {
30
                 ofstream file(filePath);
                 if (!file)
31
32
                     return -1;
33
                 else
34
                 {
35
                     file.close();
36
                     return 1;
37
                 }
38
             }
39
        }
40
        void Save() const override
41
42
43
             string filePath = FILESYSTEM_USER + utf8_to_gbk(this->name) +
    ".txt";
             ofstream file(filePath);
44
45
             for (auto record : this->borrowRecords)
             {
46
                 file << record.bookName << endl;</pre>
47
                 file << record.borrowTime << endl;</pre>
48
49
                 file << record.returnTime << endl;</pre>
                 file << record.isReturned << endl;</pre>
50
51
             }
             file.close();
52
```

```
53
54
55
        int Delete() const override
56
            string filePath = FILESYSTEM_USER + utf8_to_gbk(this->name) +
57
    ".txt";
58
            if (remove(filePath.c_str()) == 0)
59
                return 1;
60
            else
                return -1;
61
        }
62
63
64
        int Edit() const override
65
            ofstream file(FILESYSTEM_USER + utf8_to_gbk(this->name) + ".txt");
66
67
            if (!file)
68
                return -1;
69
            else
70
            {
                this->Save();
71
72
                file.close();
73
                return 1;
74
            }
        }
75
76
77
        friend ostream &operator<<(ostream &, const User &);</pre>
78
    };
79
80
    ostream &operator<<(ostream &os, const User &user)</pre>
81
        os << "借阅次数: " << user.borrowTimes << endl;
82
83
        os << endl;
84
        os << "借阅记录: " << endl;
        os << end1;
85
86
        for (auto record : user.borrowRecords)
87
            os << "书名: " << record.bookName << endl;
88
            os << "借书时间: " << record.borrowTime << endl;
89
90
            if (record.isReturned)
91
                os << "还书时间: " << record.returnTime << endl;
92
            else
                os << "还书时间: 未还" << endl;
93
94
            os << endl;
95
        }
96
        return os;
97
   }
```

manager.hpp

```
#include "base.hpp"
#include "book.hpp"
#include "user.hpp"
#include <filesystem>
#include <algorithm>
```

```
class BookManager
 7
 8
    {
 9
    public:
10
        Book getBook(const string &title) const
11
12
            string filePath = FILESYSTEM_BOOK + utf8_to_gbk(title) + ".txt";
            if (!ifstream(filePath))
13
14
            {
15
                 return Book();
            }
16
            else
17
18
            {
                 ifstream file(filePath);
19
20
                if (!file)
21
                 {
22
                     return Book();
23
                 }
24
                else
25
                 {
                     Book book;
26
27
                     getline(file, book.title);
28
                     getline(file, book.author);
29
                     getline(file, book.category);
                     getline(file, book.keywords);
30
31
                     getline(file, book.summary);
                     string line;
32
                     getline(file, line);
33
34
                     book.isBorrowed = (line == "1");
35
                     getline(file, line);
                     book.borrowTimes = stoi(line);
36
                     file.close();
37
38
                     return book;
39
                 }
            }
40
41
        }
42
43
        vector<Book> searchBook(const string &keyword) const
44
45
            vector<Book> results;
46
            for (const auto &entry:
    filesystem::directory_iterator(FILESYSTEM_BOOK))
47
            {
48
                 string filePath = entry.path().string();
49
                 filePath = utf8_to_gbk(filePath);
50
                 ifstream file(filePath);
                 if (file)
51
52
                 {
53
                     Book book;
                     getline(file, book.title);
54
55
                     getline(file, book.author);
                     getline(file, book.category);
56
57
                     getline(file, book.keywords);
58
                     getline(file, book.summary);
59
                     string line;
                     getline(file, line);
60
                     book.isBorrowed = (line == "1");
61
```

```
getline(file, line);
 62
 63
                      book.borrowTimes = stoi(line);
 64
                      file.close();
                      if (book.title.find(keyword) != string::npos ||
 65
                          book.author.find(keyword) != string::npos ||
 66
 67
                          book.category.find(keyword) != string::npos ||
                          book.keywords.find(keyword) != string::npos ||
 68
                          book.summary.find(keyword) != string::npos)
 69
 70
                      {
 71
                          results.push_back(book);
 72
                      }
                  }
 73
 74
 75
             return results;
 76
         }
 77
 78
         vector<Book> tenHotBooks() const
 79
         {
             vector<Book> results;
 80
 81
             for (const auto &entry:
     filesystem::directory_iterator(FILESYSTEM_BOOK))
 82
                  string filePath = entry.path().string();
 83
                  filePath = utf8_to_gbk(filePath);
 84
 85
                  ifstream file(filePath);
                  if (file)
 86
 87
                  {
 88
                      Book book;
                      getline(file, book.title);
 89
                      getline(file, book.author);
 90
                      getline(file, book.category);
 91
 92
                      getline(file, book.keywords);
 93
                      getline(file, book.summary);
                      string line;
 94
                      getline(file, line);
 95
 96
                      book.isBorrowed = (line == "1");
 97
                      getline(file, line);
                      book.borrowTimes = stoi(line);
 98
 99
                      file.close();
100
                      if (book.borrowTimes > 0)
101
102
                          results.push_back(book);
103
                      }
104
                  }
105
106
             sort(results.begin(), results.end(), [](Book a, Book b)
107
                   { return a.borrowTimes > b.borrowTimes; });
             if (results.size() > 10)
108
109
             {
110
                  results.resize(10);
111
             return results;
112
         }
113
114
115
         int deleteAllBooks() const
116
         {
```

```
for (const auto &entry:
117
     filesystem::directory_iterator(FILESYSTEM_BOOK))
118
119
                  string filePath = entry.path().string();
                  filePath = utf8_to_gbk(filePath);
120
121
                  remove(filePath.c_str());
122
              }
123
              return 1;
124
         }
125
     };
126
127
     class UserManager
128
129
     public:
         User getUser(const string &name) const
130
131
              string filePath = FILESYSTEM_USER + name + ".txt";
132
133
              filePath = utf8_to_gbk(filePath);
              if (!ifstream(filePath))
134
135
              {
136
                  return User();
137
              }
              else
138
139
              {
140
                  ifstream file(filePath);
                  if (!file)
141
142
                  {
143
                      return User();
144
                  }
145
                  else
146
                  {
147
                      User user(name);
148
                      string line;
149
                      while (getline(file, line))
150
                      {
151
                          Record record;
152
                          record.bookName = line;
153
                          getline(file, line);
154
                          record.borrowTime = line;
155
                          getline(file, line);
156
                          record.returnTime = line;
157
                          getline(file, line);
158
                          record.isReturned = (line == "1");
159
                          user.borrowRecords.push_back(record);
160
                      }
161
                      user.borrowTimes = user.borrowRecords.size();
162
                      file.close();
163
                      return user;
164
                  }
165
              }
166
         }
167
168
         vector<User> searchUser(const string &keyword) const
169
170
              vector<User> results;
```

```
171
              for (const auto &entry:
     filesystem::directory_iterator(FILESYSTEM_USER))
172
                  string filePath = entry.path().string();
173
                  filePath = utf8_to_gbk(filePath);
174
175
                  ifstream file(filePath);
                  if (file)
176
177
                  {
178
                      User user;
179
                      user.name = gbk_to_utf8(filePath.substr(12, filePath.size()
     - 16));
                      string line;
180
                      while (getline(file, line))
181
182
                          Record record:
183
184
                          record.bookName = line;
185
                          getline(file, line);
                          record.borrowTime = line;
186
                          getline(file, line);
187
                          record.returnTime = line;
188
189
                          getline(file, line);
190
                          record.isReturned = (line == "1");
                          user.borrowRecords.push_back(record);
191
192
                      }
193
                      user.borrowTimes = user.borrowRecords.size();
                      file.close();
194
                      if (user.name.find(keyword) != string::npos)
195
196
                      {
197
                          results.push_back(user);
198
                      }
199
                  }
200
201
              return results;
202
         }
203
204
         vector<User> tenActiveUsers() const
205
         {
206
              vector<User> results:
207
              for (const auto &entry:
     filesystem::directory_iterator(FILESYSTEM_USER))
208
              {
209
                  string filePath = entry.path().string();
210
                  filePath = utf8_to_gbk(filePath);
                  ifstream file(filePath);
211
212
                  if (file)
213
214
                      User user;
215
                      user.name = gbk_to_utf8(filePath.substr(12, filePath.size())
     - 16));
216
                      string line;
217
                      while (getline(file, line))
218
                      {
219
                          Record record;
220
                          record.bookName = line;
                          getline(file, line);
221
                          record.borrowTime = line;
222
```

```
getline(file, line);
223
224
                          record.returnTime = line;
225
                          getline(file, line);
                          record.isReturned = (line == "1");
226
227
                          user.borrowRecords.push_back(record);
228
                      }
229
                      user.borrowTimes = user.borrowRecords.size();
230
                      file.close();
231
                      if (user.borrowTimes > 0)
232
                      {
                          results.push_back(user);
233
234
                      }
                  }
235
236
              }
              sort(results.begin(), results.end(), [](User a, User b)
237
                   { return a.borrowTimes > b.borrowTimes; });
238
239
              if (results.size() > 10)
240
              {
241
                  results.resize(10);
242
              }
243
              return results;
         }
244
245
246
         int deleteAllUsers() const
247
              for (const auto &entry:
248
     filesystem::directory_iterator(FILESYSTEM_USER))
249
              {
250
                  string filePath = entry.path().string();
                  filePath = utf8_to_gbk(filePath);
251
                  remove(filePath.c_str());
252
253
              }
254
              return 1;
         }
255
256
     };
257
258
     class Manager: public BookManager, public UserManager
259
260
     public:
         string getCurrentDateTime() const
261
262
263
              time_t now = time(0);
264
              tm *1tm = localtime(&now);
              char buffer[80];
265
266
              strftime(buffer, sizeof(buffer), "%Y-%m-%d %H:%M:%S", ltm);
267
              return buffer;
268
         }
269
270
         int borrowBook(const string &userName, const string &bookName) const
271
         {
272
              Book book = getBook(bookName);
              if (book.title == "")
273
274
                  return 0;
275
              User user = getUser(userName);
              if (user.name == "")
276
277
                  return -2;
```

```
if (book.isBorrowed)
278
279
                  return -1;
280
              Record record;
              record.bookName = bookName;
281
              record.borrowTime = getCurrentDateTime();
282
283
              record.isReturned = false;
284
              user.borrowRecords.push_back(record);
              user.borrowTimes = user.borrowRecords.size();
285
286
              user.Save();
287
              book.isBorrowed = true;
              book.borrowTimes++;
288
289
              book.Save();
290
              return 1;
291
         }
292
         int returnBook(const string &userName, const string &bookName) const
293
294
295
              Book book = getBook(bookName);
296
              if (book.title == "")
297
                 return 0;
298
              User user = getUser(userName);
299
              if (user.name == "")
300
                  return -2;
             bool found = false;
301
302
              for (auto &record : user.borrowRecords)
303
              {
                  if (record.bookName == bookName && !record.isReturned)
304
305
                  {
306
                      record.returnTime = getCurrentDateTime();
307
                      record.isReturned = true;
308
                      user.Save();
309
                      book.isBorrowed = false;
310
                      book.Save();
                      return 1;
311
312
                  }
313
              }
314
             return -1;
         }
315
316
     };
```

gui.hpp

```
1 #include "manager.hpp"
 2
    #include <conio.h>
 3
    #include <iostream>
 5
    class GUI : public Manager
 6
 7
    public:
 8
        void ShowMenu() const
 9
10
             system("cls");
11
             cout << endl;</pre>
12
             cout << endl;</pre>
             cout << "
                                      图书管理系统" << endl;
13
```

```
cout << "----" << endl;
14
            cout << "1. 添加书籍
15
                                         9. 图书借阅" << endl;
                                         10. 图书归还" << endl;
            cout << "2. 删除书籍
16
            cout << "3. 查找书籍
                                         11. 借阅记录" << endl;
17
            cout << "4. 编辑书籍
                                         12. 十大热门书籍" << end];
18
19
            cout << "5. 添加用户
                                         13. 十大活跃用户" << endl;
                                         14. 删除所有书籍" << endl;
            cout << "6. 删除用户
20
            cout << "7. 查找用户
                                         15. 删除所有用户" << endl;
21
            cout << "8. 编辑用户
22
                                         16. 退出" << endl;
23
            cout << "----" << endl;
24
            cout << endl;</pre>
            cout << "请选择操作: ";
25
26
        }
27
        string RemoveBlank(const string &str) const
28
29
            auto start = str.find_first_not_of(" \t\n\r\f\v");
30
31
            if (start == string::npos)
               return "";
32
            auto end = str.find_last_not_of(" \t\n\r\f\v");
33
34
            return str.substr(start, end - start + 1);
        }
35
36
37
        void DisplayBook(const Book &book) const
38
39
            cout << book;</pre>
40
        }
41
42
        void AddBook() const
43
            system("cls");
44
45
            Book book;
            cout << endl;</pre>
46
47
            cout << endl;</pre>
            cout << "添加书籍" << end1;
48
49
            cout << endl;</pre>
50
            cout << endl;</pre>
            cout << "请输入书名: ";
51
            getline(cin, book.title);
53
            book.title = RemoveBlank(book.title);
54
            if (book.title.empty())
55
            {
               cout << endl;</pre>
56
57
               cout << "书名不能为空" << endl;
58
               cout << endl;</pre>
59
               cout << "按任意键返回" << endl;
               getch();
60
61
               return;
62
            }
            else if (getBook(book.title).title == book.title)
63
64
               cout << "书籍已存在" << end1;
65
66
               cout << endl;</pre>
                cout << "按任意键返回" << end1;
67
68
                getch();
69
                return;
```

```
70
              }
 71
              cout << "请输入作者: ";
 72
              getline(cin, book.author);
 73
              book.author = RemoveBlank(book.author);
              cout << "请输入分类: ";
 74
 75
              getline(cin, book.category);
              book.category = RemoveBlank(book.category);
 76
              cout << "请输入关键词: ";
 77
              getline(cin, book.keywords);
 78
 79
              book.keywords = RemoveBlank(book.keywords);
              cout << "请输入简介: ";
 80
              getline(cin, book.summary);
 81
 82
              book.summary = RemoveBlank(book.summary);
 83
              cout << endl;</pre>
              int result = book.Add();
 84
              switch (result)
 85
 86
              {
 87
              case 0:
                  cout << "书籍已存在" << endl;
 88
 89
                  break;
 90
              case -1:
 91
                  cout << "保存失败" << endl;
 92
                  break:
 93
              case 1:
94
                  cout << "保存成功" << endl;
 95
                  break;
 96
              }
 97
              cout << endl;</pre>
 98
              cout << "按任意键返回" << endl;
 99
              getch();
100
         }
101
102
         void DeleteBook() const
103
         {
              system("cls");
104
105
              cout << endl;</pre>
106
              cout << endl;</pre>
              cout << "删除书籍" << end1;
107
108
              cout << endl;</pre>
109
              cout << endl;</pre>
110
              cout << "请输入书名: ";
111
              string title;
112
              getline(cin, title);
113
              title = RemoveBlank(title);
114
              cout << endl;</pre>
115
              if (title.empty())
116
              {
117
                  cout << "书名不能为空" << endl;
118
                  cout << end1;</pre>
119
                  cout << "按任意键返回" << end1;
120
                  getch();
121
                  return:
              }
122
123
              if (getBook(title).title.empty())
124
              {
125
                  cout << "书籍不存在" << endl;
```

```
126
                  cout << endl;</pre>
127
                  cout << "按任意键返回" << endl;
128
                  getch();
129
                  return;
              }
130
131
              Book book(title);
132
              cout << "确认删除? (y/n)";
133
              string c;
              getline(cin, c);
134
135
              cout << endl;</pre>
136
              if (c != "y")
137
              {
                  cout << "取消删除" << endl;
138
139
                  cout << end1;</pre>
140
                  cout << "按任意键返回" << endl;
141
                  getch();
142
                  return;
143
              }
144
              int result = book.Delete();
              switch (result)
145
146
              {
147
              case -1:
                  cout << "删除失败" << endl;
148
149
                  break;
150
              case 1:
                  cout << "删除成功" << endl;
151
                  break:
152
153
              }
154
              cout << endl;</pre>
155
              cout << "按任意键返回" << end1;
156
              getch();
157
          }
158
159
          void SearchBook() const
160
161
              system("cls");
162
              cout << endl;</pre>
              cout << endl;</pre>
163
              cout << "查找书籍" << end1;
164
165
              cout << endl;</pre>
166
              cout << endl;</pre>
167
              cout << "请输入搜索词(回车显示所有书籍):";
168
              string title;
169
              getline(cin, title);
170
              title = RemoveBlank(title);
171
              cout << endl;</pre>
              cout << "查询结果" << end1;
172
173
              cout << endl;</pre>
174
              vector<Book> books = searchBook(title);
175
              int result = books.size() == 0 ? 0 : 1;
176
              switch (result)
177
              {
178
              case 0:
                  cout << "书籍不存在" << end1;
179
180
                  break;
181
              case 1:
```

```
182
                   for (int i = 0; i < books.size(); i++)</pre>
183
                   {
                       cout << "书籍" << i + 1 << endl;
184
185
                       DisplayBook(books[i]);
                       cout << endl;</pre>
186
187
                  }
188
              }
              cout << endl;</pre>
189
              cout << "按任意键返回" << endl;
190
191
              getch();
192
          }
193
194
          void EditBook() const
195
196
              system("cls");
197
              cout << endl;</pre>
198
              cout << endl;</pre>
199
              cout << "编辑书籍" << end1;
              cout << endl;</pre>
200
              cout << endl;</pre>
201
202
              cout << "请输入书名: ";
203
              string title;
              getline(cin, title);
204
              title = RemoveBlank(title);
205
206
              cout << endl;</pre>
              if (title.empty())
207
208
              {
209
                   cout << "书名不能为空" << end1;
210
                   cout << endl;</pre>
                   cout << "按任意键返回" << endl;
211
212
                   getch();
213
                   return;
214
              }
215
              Book oldBook = getBook(title);
216
              int result = oldBook.title.empty() ? 0 : 1;
217
              switch (result)
218
              {
219
              case 0:
                   cout << "书籍不存在" << endl;
220
221
                  break;
222
              case 1:
223
                  DisplayBook(oldBook);
224
                   Book book;
225
                   cout << endl;</pre>
226
                   cout << "请输入新书名: ";
227
                   getline(cin, book.title);
228
                   book.title = RemoveBlank(book.title);
229
                  if (book.title.empty())
230
                   {
231
                       cout << endl;</pre>
232
                       cout << "书名不能为空" << end1;
233
                       cout << endl;</pre>
                       cout << "按任意键返回" << endl;
234
235
                       getch();
236
                       return;
                   }
237
```

```
238
                  cout << "请输入新作者: ";
239
                  getline(cin, book.author);
240
                  book.author = RemoveBlank(book.author);
                  cout << "请输入新分类: ";
241
242
                  getline(cin, book.category);
243
                  book.category = RemoveBlank(book.category);
244
                  cout << "请输入新关键词: ";
                  getline(cin, book.keywords);
245
                  book.keywords = RemoveBlank(book.keywords);
246
247
                  cout << "请输入新简介: ";
                  getline(cin, book.summary);
248
                  book.summary = RemoveBlank(book.summary);
249
250
                  cout << endl;</pre>
251
                  book.isBorrowed = oldBook.isBorrowed;
                  book.borrowTimes = oldBook.borrowTimes;
252
253
                  oldBook.Delete();
254
                  int result = book.Edit();
255
                  switch (result)
256
                  {
257
                  case -1:
258
                      cout << "保存失败" << endl;
259
                      break;
260
                  case 1:
                      cout << "保存成功" << endl;
261
262
                      break;
                  }
263
264
265
              cout << endl;</pre>
266
              cout << "按任意键返回" << endl;
267
              getch();
268
         }
269
270
         void DisplayUser(const User &user) const
271
         {
272
              cout << user;</pre>
273
         }
274
         void AddUser() const
275
276
         {
277
              system("cls");
278
              User user:
279
              cout << endl;</pre>
280
              cout << endl;</pre>
              cout << "添加用户" << endl;
281
282
              cout << endl;</pre>
283
              cout << endl;</pre>
284
              cout << "请输入用户名: ";
              getline(cin, user.name);
285
286
              user.name = RemoveBlank(user.name);
287
              cout << endl;</pre>
288
              if (user.name.empty())
289
              {
                  cout << "用户名不能为空" << end1;
290
291
                  cout << endl;</pre>
292
                  cout << "按任意键返回" << end1;
293
                  getch();
```

```
294
                  return;
295
              }
296
              int result = user.Add();
297
              switch (result)
298
              {
299
              case 0:
300
                  cout << "用户已存在" << end1;
301
                  break;
302
              case -1:
303
                  cout << "保存失败" << endl;
304
                  break;
              case 1:
305
                  cout << "保存成功" << endl;
306
307
                  break;
308
              }
              cout << endl;</pre>
309
              cout << "按任意键返回" << endl;
310
311
              getch();
312
         }
313
314
         void DeleteUser() const
315
316
              system("cls");
317
              cout << endl;</pre>
318
              cout << endl;</pre>
319
              cout << "删除用户" << endl;
320
              cout << endl;</pre>
321
              cout << endl;</pre>
322
              cout << "请输入用户名: ";
323
              string name;
324
              getline(cin, name);
325
              name = RemoveBlank(name);
326
              cout << endl;</pre>
327
              if (name.empty())
328
329
                  cout << "用户名不能为空" << end1;
330
                  cout << endl;</pre>
                  cout << "按任意键返回" << endl;
331
332
                  getch();
333
                  return;
334
              }
335
              if (getUser(name).name.empty())
336
337
                  cout << "用户不存在" << endl;
338
                  cout << endl;</pre>
                  cout << "按任意键返回" << endl;
339
340
                  getch();
341
                  return;
342
              }
343
              User user(name);
344
              cout << "确认删除? (y/n)";
345
              string c;
346
              getline(cin, c);
347
              cout << endl;</pre>
348
              if (c != "y")
349
              {
```

```
350
                  cout << "取消删除" << endl;
351
                  cout << endl;</pre>
                  cout << "按任意键返回" << endl;
352
353
                  getch();
354
                  return;
355
              }
356
              int result = user.Delete();
              switch (result)
357
358
              {
359
              case 1:
360
                  cout << "删除成功" << endl;
361
                  break;
362
              case -1:
363
                  cout << "删除失败" << endl;
364
                  break:
365
              }
366
              cout << endl;</pre>
367
              cout << "按任意键返回" << end1;
              getch();
368
         }
369
370
371
         void SearchUser() const
372
         {
              system("cls");
373
374
              cout << endl;</pre>
375
              cout << endl;</pre>
              cout << "查找用户" << endl;
376
377
              cout << endl;</pre>
378
              cout << endl;</pre>
379
              cout << "请输入用户名(回车显示所有用户): ";
              string name;
380
381
              getline(cin, name);
382
              cout << endl;</pre>
              cout << "查询结果" << endl;
383
384
              cout << endl;</pre>
385
              vector<User> users = searchUser(name);
386
              int result = users.size() == 0 ? 0 : 1;
              switch (result)
387
388
              {
389
              case 0:
390
                  cout << "用户不存在" << endl;
391
                  break;
392
              case 1:
393
                  for (int i = 0; i < users.size(); i++)
394
                  {
                      cout << "用户" << i + 1 << ": " << users[i].name << endl;
395
396
                      cout << endl;</pre>
397
                  }
398
              }
399
              cout << endl;</pre>
              cout << "按任意键返回" << endl;
400
401
              getch();
402
         }
403
404
         void EditUser() const
405
          {
```

```
406
              system("cls");
407
              cout << endl;</pre>
              cout << endl;</pre>
408
              cout << "编辑用户" << endl;
409
              cout << endl;</pre>
410
411
              cout << endl;</pre>
              cout << "请输入用户名: ";
412
              string oldname;
413
              getline(cin, oldname);
414
415
              oldname = RemoveBlank(oldname);
416
              cout << endl;</pre>
              if (oldname.empty())
417
418
              {
419
                  cout << "用户名不能为空" << end1;
420
                  cout << endl;</pre>
                  cout << "按任意键返回" << endl;
421
422
                  getch();
423
                  return;
424
              User oldUser = getUser(oldname);
425
426
              int result = oldUser.name.empty() ? 0 : 1;
427
              switch (result)
428
              {
429
              case 0:
430
                  cout << "用户不存在" << endl;
431
                  break;
432
              case 1:
433
                  cout << "请输入新用户名: ";
434
                  User user;
435
                  getline(cin, user.name);
436
                  user.name = RemoveBlank(user.name);
437
                  cout << endl;</pre>
438
                  if (user.name.empty())
439
                  {
                      cout << "用户名不能为空" << end1;
440
441
                      cout << endl;</pre>
                      cout << "按任意键返回" << end1;
443
                      getch();
444
                      return;
445
                  }
446
                  oldUser.Delete();
447
                  int result = user.Edit();
448
                  switch (result)
449
                  {
450
                  case -1:
                      cout << "保存失败" << endl;
451
452
                      break;
453
                  case 1:
454
                      cout << "保存成功" << endl;
455
                      break;
456
                  }
457
              }
458
              cout << endl;</pre>
459
              cout << "按任意键返回" << endl;
460
              getch();
461
          }
```

```
462
463
         void BorrowBook() const
464
         {
              system("cls");
465
              cout << endl;</pre>
466
467
              cout << endl;</pre>
468
              cout << "图书借阅" << endl;
              cout << endl;</pre>
469
470
              cout << endl;</pre>
471
              cout << "请输入书名: ";
472
              string title;
              getline(cin, title);
473
              title = RemoveBlank(title);
474
475
              cout << endl;</pre>
              if (title.empty())
476
477
              {
                  cout << "书名不能为空" << endl;
478
479
                  cout << endl;</pre>
480
                  cout << "按任意键返回" << end1;
481
                  getch();
482
                  return;
483
              }
484
              cout << "请输入用户名: ";
485
              string name;
486
              getline(cin, name);
487
              name = RemoveBlank(name);
              cout << endl;</pre>
488
489
              if (name.empty())
490
              {
491
                  cout << "用户名不能为空" << end1;
                  cout << endl;</pre>
492
493
                  cout << "按任意键返回" << endl;
494
                  getch();
495
                  return;
496
497
              int result = borrowBook(name, title);
498
              switch (result)
499
              {
500
              case 0:
501
                  cout << "书籍不存在" << end1;
502
                  break;
503
              case -1:
                  cout << "书籍已借出" << end1;
504
505
                  break;
506
              case -2:
                  cout << "用户不存在" << endl;
507
508
                  break;
509
              case 1:
510
                  cout << "图书借阅成功" << endl;
511
                  break;
512
513
              cout << endl;</pre>
              cout << "按任意键返回" << endl;
514
515
              getch();
516
         }
517
```

```
518
         void ReturnBook() const
519
         {
520
              system("cls");
              cout << endl;</pre>
521
522
              cout << endl;</pre>
523
              cout << "图书归还" << endl;
524
              cout << endl;</pre>
525
              cout << endl;</pre>
              cout << "请输入书名: ";
526
527
              string title;
528
              getline(cin, title);
              title = RemoveBlank(title);
529
530
              cout << endl;</pre>
531
              if (title.empty())
              {
532
                  cout << "书名不能为空" << endl;
533
534
                  cout << endl;</pre>
535
                  cout << "按任意键返回" << endl;
536
                  getch();
537
                  return;
538
              }
539
              cout << "请输入用户名: ";
540
              string name;
541
              getline(cin, name);
              name = RemoveBlank(name);
543
              cout << endl;</pre>
              if (name.empty())
544
545
              {
546
                  cout << "用户名不能为空" << endl;
547
                  cout << end1;</pre>
                  cout << "按任意键返回" << endl;
548
549
                  getch();
550
                  return;
              }
551
552
              int result = returnBook(name, title);
553
              switch (result)
554
              {
              case 0:
555
                  cout << "书籍不存在" << end1;
556
557
                  break;
558
              case -1:
                  cout << "未借此书籍" << end1;
559
560
                  break;
561
              case -2:
562
                  cout << "用户不存在" << end1;
563
                  break;
564
              case 1:
565
                  cout << "图书归还成功" << endl;
566
                  break;
567
              }
568
              cout << endl;</pre>
569
              cout << "按任意键返回" << end1;
570
              getch();
571
         }
572
573
         void BorrowRecord() const
```

```
574
575
              system("cls");
576
              cout << endl;</pre>
              cout << endl;</pre>
577
              cout << "借阅记录" << endl;
578
579
              cout << endl;</pre>
580
              cout << endl;</pre>
              cout << "请输入用户名: ";
581
582
              string name;
583
              getline(cin, name);
584
              name = RemoveBlank(name);
              cout << endl;</pre>
585
586
              if (name.empty())
587
                  cout << "用户名不能为空" << end1;
588
589
                  cout << endl;</pre>
                  cout << "按任意键返回" << endl;
590
591
                  getch();
592
                  return;
              }
593
594
              User user = getUser(name);
595
              int result = user.name.empty() ? 0 : 1;
              switch (result)
596
597
              {
598
              case 0:
599
                  cout << "用户不存在" << end1;
600
                  break:
601
              case 1:
602
                  DisplayUser(user);
              }
603
              cout << endl;</pre>
604
605
              cout << "按任意键返回" << endl;
606
              getch();
          }
607
608
609
          void TenHotBooks() const
610
          {
              system("cls");
611
612
              cout << endl;</pre>
613
              cout << endl;</pre>
              cout << "十大热门书籍" << endl;
614
615
              cout << endl;</pre>
616
              cout << endl;</pre>
617
              vector<Book> books = tenHotBooks();
618
              if (books.size() == 0)
619
620
                  cout << "无记录" << endl;
621
                  cout << endl;</pre>
622
                   cout << "按任意键返回" << endl;
623
                  getch();
624
                  return;
625
              }
626
              for (int i = 0; i < books.size(); i++)
627
628
                   cout << "书籍" << i + 1 << endl;
629
                  DisplayBook(books[i]);
```

```
630
                  cout << endl;</pre>
631
              }
              cout << endl;</pre>
632
              cout << "按任意键返回" << end1;
633
634
              getch();
635
          }
636
          void TenActiveUsers() const
637
638
639
              system("cls");
640
              cout << endl;</pre>
              cout << endl;</pre>
641
              cout << "十大活跃用户" << endl;
642
643
              cout << endl;</pre>
              cout << endl;</pre>
644
645
              vector<User> users = tenActiveUsers();
646
              if (users.size() == 0)
647
              {
                  cout << "无记录" << endl;
648
649
                  cout << endl;</pre>
650
                  cout << "按任意键返回" << endl;
651
                  getch();
                  return;
652
653
              }
654
              for (int i = 0; i < users.size(); i++)
655
              {
                  cout << "用户" << i + 1 << ": " << users[i].name << endl;
656
657
                  cout << "借阅次数: " << users[i].borrowTimes << endl;
658
                  cout << endl;</pre>
              }
659
              cout << endl;</pre>
660
661
              cout << "按任意键返回" << endl;
662
              getch();
          }
663
664
665
          void DeleteAllBooks() const
666
              system("cls");
667
668
              cout << endl;</pre>
669
              cout << endl;</pre>
670
              cout << "确认删除所有书籍? (y/n)";
671
              string c;
672
              getline(cin, c);
              cout << endl;</pre>
673
674
              if (c == "y")
675
                  int result = deleteAllBooks();
676
677
                  switch (result)
678
679
                   case 1:
                       cout << "删除成功" << endl;
680
681
                       break:
682
                   default:
                       cout << "删除失败" << endl;
683
684
                       break;
                  }
685
```

```
686
              }
687
              else
688
              {
689
                  cout << "取消删除" << endl;
690
              }
691
              cout << end1;</pre>
              cout << "按任意键返回" << endl;
692
693
              getch();
694
         }
695
696
         void DeleteAllUsers() const
         {
697
              system("cls");
698
699
              cout << end1;</pre>
700
              cout << endl;</pre>
701
              cout << "确认删除所有用户? (y/n)";
702
              string c;
703
              getline(cin, c);
704
              cout << endl;</pre>
705
              if (c == "y")
706
707
                  int result = deleteAllUsers();
708
                  switch (result)
709
                  {
710
                  case 1:
711
                      cout << "删除成功" << endl;
712
                      break;
713
                  default:
                      cout << "删除失败" << endl;
714
715
                      break;
716
                  }
717
              }
718
              else
719
              {
                  cout << "取消删除" << endl;
720
721
              }
722
              cout << endl;</pre>
723
              cout << "按任意键返回" << endl;
724
              getch();
725
         }
726
727
         void Exit() const
728
         {
729
              exit(0);
730
         }
731
732
         void Error() const
733
         {
734
              cout << endl;</pre>
              cout << "无效输入, 请重新输入" << end1;
735
736
         }
737 };
```

```
#include "gui.hpp"
1
 2
 3
    enum Choice
 4
    {
 5
        AddBook = 1,
 6
        DeleteBook,
 7
        SearchBook,
 8
        EditBook,
 9
        AddUser,
10
        DeleteUser,
11
        SearchUser,
12
        EditUser,
13
        BorrowBook,
14
        ReturnBook,
        BorrowRecord,
15
16
        TenHotBooks,
17
        TenActiveUsers,
18
        DeleteAllBooks,
19
        DeleteAllUsers,
20
        Exit
21
    };
22
23
    class Library : public GUI
24
    {
25
    public:
26
        void CheckDirectory()
27
        {
             if (!filesystem::exists(FILESYSTEM_BOOK))
28
29
                 filesystem::create_directories(FILESYSTEM_BOOK);
30
             if (!filesystem::exists(FILESYSTEM_USER))
                 filesystem::create_directories(FILESYSTEM_USER);
31
32
        }
33
    };
```

main.cpp

```
1
    #include "library.hpp"
 2
 3
    bool IsPureNumber(const string &input)
 4
    {
        return all_of(input.begin(), input.end(), ::isdigit);
 5
 6
 7
 8
    int main()
9
    {
        Library library;
10
        bool error = false;
11
        system("chcp 65001");
12
13
14
        while (true)
15
        {
16
             library.CheckDirectory();
17
            library.ShowMenu();
             if (error)
18
19
                 library.Error();
```

```
20
             string input;
21
22
             int choice;
23
             getline(cin, input);
             if (!IsPureNumber(input) ||
24
25
                 input.empty() ||
                 (choice = stoi(input)) > Exit || choice < AddBook)</pre>
26
27
             {
28
                 error = true;
29
                 continue;
30
             }
31
             switch (choice)
32
33
34
             case AddBook:
                 library.AddBook();
35
36
                 break;
37
             case DeleteBook:
38
                 library.DeleteBook();
39
                 break;
40
             case SearchBook:
41
                 library.SearchBook();
                 break;
42
             case EditBook:
43
44
                 library.EditBook();
45
                 break:
             case AddUser:
46
47
                 library.AddUser();
48
                 break;
49
             case DeleteUser:
                 library.DeleteUser();
50
51
                 break;
52
             case SearchUser:
53
                 library.SearchUser();
54
                 break;
55
             case EditUser:
56
                 library.EditUser();
57
                 break;
58
             case BorrowBook:
59
                 library.BorrowBook();
60
                 break:
61
             case ReturnBook:
62
                 library.ReturnBook();
63
                 break;
64
             case BorrowRecord:
65
                 library.BorrowRecord();
66
                 break;
67
             case TenHotBooks:
68
                 library.TenHotBooks();
69
                 break;
70
             case TenActiveUsers:
71
                 library.TenActiveUsers();
72
                 break;
73
             case DeleteAllBooks:
74
                 library.DeleteAllBooks();
75
                 break;
```

```
case DeleteAllUsers:
76
77
               library.DeleteAllUsers();
78
               break;
79
           case Exit:
80
               library.Exit();
81
           }
           error = false;
82
83
        }
84
        return 0;
85 }
```