Assingment3 - Report from feedback

link to actual prototype: https://www.figma.com/proto/KcvApcp2jeTPcVdnLoi12F/Adv.-Programming-Prototype?node-id=1%3A2&scaling=min-zoom&page-id=0%3A1&starting-point-node-id=1%3A2

Feedback

Conclusion from feedback was that the interface was nice to use, easy to navigate and clear to understand. The interfaces color scheme wasn't really favored by the people who answered to the inquiry. One thing that felt missing among the inquiry responses was actual functionalities in the prototype. One thing that also popped up was that "Game"- option tab didn't really have gameplay options and instead had performance options.

Improvement actions

After the feedback some improvements are clearly needed in the prototype. The "Game"-option tab is going to get some changes, so it does what it says and allows player to edit gameplay options. There was also a bit of a conflict about the font in responses since some said it was nice and some said that it could be changed to something else. Based on those responses changing the font could be considered. A simple gameplay feature should be added to really demonstrate how the game would progress forwards after the main menu.