

Data Types

Intermediate Application Development

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TYPES IN PYTHON

Python has most of the types with which you're already familiar. Its built in collection types are a bit more powerful and flexible than those seen in other languages, so we'll mostly talk about them.

First, though, we need to talk about three core ideas:

- ▶ variables
- ▶ mutability vs. immutability
- ▶ equality vs. identity

VARIABLES

A Python variable can be regarded as a reference to a value.

```
a = 4
```

a is a variable that now refers to the integer value 4.

```
a = 'cat'
```

Now a refers to the string value 'cat'.

```
b = a
```

b is a variable that refers to the same value that a does (for now).

```
a = 4
```

Now a refers to 4 again. To what does b refer?

IMMUTABLE VALUES

A lot of the primitive values in Python are *immutable*, i.e., they can't be changed. Integers are an obvious example.

```
a = 4
```

```
a = 5
```

We didn't change the value of 4 here. We just made a point to a different value.

Numeric types, strings, and some other types are immutable, but others are not.

MUTABLE VALUES

One example of a mutable type is a *list*. (We'll talk more about these in a few minutes.)

```
a = [1, 2, 3]
```

a is a list that contains the integers 1, 2, and 3.

```
a.append(4)
```

Now the list contains 1, 2, 3, and 4 - but it's still the **same** list.

```
b = a
```

b refers to the same list that a does.

```
a.append(5)
```

Now what is the value of b?

EQUALITY VS. IDENTITY

There are two ways to compare objects in Python. `a == b` means that `a` and `b` have the same *value*.

`a is b` means that `a` and `b` refer to the same *object*.

```
> a = 4
> b = a
> a == b
True    # Good!
> a is b
True    # Also good
```

EQUALITY VS. IDENTITY

Remember:

`a == b` means that `a` and `b` have the same *value*.

`a is b` means that `a` and `b` refer to the same *object*.

```
> a = 5
> b = 5
> a == b
True    # No suprise
> a is b
True    # Hmmm...
> a = 55555
> b = 55555
> a == b
True    # Whew
> a is b
False   # Wat?
```

PROGRAMMING ACTIVITY

1. Pull the course materials repo.
2. Create a new branch, 02-practical in your practicals repo.
3. Add a subdirectory, 02-practical and copy 02-practical.ipynb from the class materials into it.
4. Open a shell, cd to this directory, and run `jupyter notebook` to open the notebook. Complete the first questions.
5. We will discuss results in 20ish minutes.

LISTS

- ▶ Ordered collection of values
- ▶ Can be indexed by integer position
- ▶ Mutable

```
nums = [1, 2, 3, 4, 5] # Homogeneous  
hetero = [1, 'C#', True, 2, 'Java'] # Heterogeneous  
print(type(nums)) # <class ?list?>
```

TUPLES

- ▶ Ordered collection of values
- ▶ Can be indexed by integer position
- ▶ Immutable, BUT can contain mutable values, e.g., lists

```
nums = (1, 2, 3, 4, 5) # Homogeneous  
hetero = (1, 'C#', True, 2, 'Java') # Heterogeneous  
print(type(nums)) # <class 'tuple'>
```

SETS

- ▶ Unordered collection of values
- ▶ Doesn't contain duplicate values
- ▶ Mutable

```
nums = {1, 2, 3, 4, 4} # Homogeneous
hetero = {1, 'C#', True, 2, 2} # Heterogeneous
print(type(nums)) # <class 'set'>
print(nums) # {1, 2, 3, 4}
print(hetero) # {'C#', 1, 2}
```

Why doesn't True appear in the values when we print hetero?

DICTIONARIES

- ▶ Unordered collection of key/value pairs
- ▶ Mutable
- ▶ Keys can be any immutable object

```
ig_user_one = {'username': 'john_doe', 'active': False, 'fo  
ig_user_two = {'username': 'jane_doe', 'active': True, 'fo  
print(type(ig_user_one)) # <class 'dict'>  
print(ig_user_one['username']) # john_doe  
print(ig_user_two['followers']) # 500
```

STRINGS

- ▶ Ordered collection of unicode character values
- ▶ Can be indexed by integer position
- ▶ Immutable
- ▶ They print nicely

```
st = 'I have a cat named Lola.'  
print(type(st)) # <class 'str'>
```

A KEY POINT

Python's collection types are very flexible and powerful. They come with many built-in methods. You can solve many common problems using just these types.