

# Introduction

## Intermediate Application Development

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# ADMINISTRATION

- ▶ Communication will take place on Teams and email
- ▶ We will use Git and Github extensively. You'll need to have a GitHub account and to set up Git on your computer.
- ▶ Course materials
  - ▶ Course notes and worksheets:  
<https://github.com/tclark/op-intermediate-app-dev>
  - ▶ Practical submissions:  
<https://classroom.github.com/a/Z0av9L3E>
  - ▶ Project one submissions:  
<https://classroom.github.com/a/rfDZD0UC>
  - ▶ Project two submissions:  
<https://classroom.github.com/a/aFVjykKU>

# PYTHON

We're going to do our programming in Python, so you'll need to have Python installed on your computer

- ▶ Use version  $\geq 3.6$
- ▶ Beware of Python 2
- ▶ Windows: Anaconda
- ▶ Use Homebrew or MacPorts to install Python3
- ▶ Linux: Install Python3 from you package manager.

# PYTHON

There are three ways we'll use Python.

- ▶ Interactive shell
- ▶ Invoke the interpreter
- ▶ JupyterLab
- ▶ While we're here: pip and Pipenv

# THE PYTHON LANGUAGE

- ▶ Developed 30 years ago by Guido van Rossum
- ▶ Interpreted, dynamically typed
- ▶ Core philosophy
  - ▶ Beautiful is better than ugly
  - ▶ Explicit is better than implicit
  - ▶ Simple is better than complex
  - ▶ Complex is better than complicated
  - ▶ Readability counts

# PYTHON STYLE

Python has clear style guidelines.

- ▶ PEP 8 <https://www.python.org/dev/peps/pep-0008/>
- ▶ Key points:
  - ▶ Code blocks are designated by indentation. Indents should be 4 spaces.
  - ▶ Class names are CamelCased
  - ▶ Variable names are lower, or snake\_cased.

## PROGRAMMING ACTIVITY

1. Install Python, Git if necessary
2. Clone the course materials repo.
3. Click the GitHub classroom link for the practicals to set up your repo.
4. Clone/initialise that repo on your machine.
5. Add a README and a .gitignore (Python) to your repo.
6. Add, commit, and push to your repo.
7. Create a new branch, 01-practical in your repo.
8. Add a subdirectory, 01-practical and copy 01-practical.ipynb from the class materials into it.
9. Open a shell, cd to this directory, and run `jupyter lab` to open the notebook. Complete the first question.
10. Add, commit, and push your new files.
11. On the GitHub page for your repo, create a pull request for this commit. Identify *tclark* as the reviewer.

# OOP REVIEW: ACCESS

Access modifiers - Public

Class members are public by default.

```
class Cat:
    def __init__(self, name, breed):
        self.name = name
        self.breed = breed

    def speak(self):
        return f'Meow, my name is {self.name}'

if __name__ == '__main__':
    persian = Cat('Tom', 'persian')
    persian.name = 'Jerry'
    print(persian.speak())
```



# OOP REVIEW: ACCESS

Access modifiers - Private/Protected

“Private” members can be identified with a leading underscore.

```
class Cat:
    def __init__(self, name, breed):
        self._name = name
        self._breed = breed

    def speak(self):
        return f'Meow, my name is {self._name}'
```

We can do this with fields and methods. The interpreter doesn't enforce any access restrictions. The notation merely tells programmers to treat the members as private.

# OOP REVIEW: ENCAPSULATION

We can easily add setters and getters with the @property decorator.

```
class Cat:
    def __init__(self, name, breed):
        self._name = name
        self._breed = breed

    @property
    def name(self):
        return self._name

    @name.setter
    def name(self, name):
        self._name = name

if __name__ == '__main__':
    persian = Cat('Tom', 'persian')
    persian.name = 'Jerry'
    print(persian.name)
```

# OOP REVIEW: INHERITANCE

It is possible to extend a base class with a child class.

```
class Employee:
    def __init__(self, first_name, last_name, salary):
        self.first_name = first_name
        self.last_name = last_name
        self.salary = salary

    def __str__(self):
        return f'{self.first_name} {self.last_name}'

class SoftwareDeveloper(Employee):
    def __init__(self, first_name, last_name,
                  salary, prog_lang):
        super().__init__(first_name, last_name, salary)
        self.prog_lang = prog_lang
```

# OOP REVIEW: POLYMORPHISM

```
class Country:
    def capital(self):
        raise NotImplementedError

class NewZealand(Country):
    def capital(self):
        return 'Wellington is the capital of New Zealand.'

class Brazil(Country):
    def capital(self):
        return 'Brasilia is the capital of Brazil.'

class Canada(Country):
    pass
```

# OOP REVIEW: POLYMORPHISM

```
nzl = NewZealand()  
bra = Brazil()  
can = Canada()  
for country in (nzl, bra, can):  
    print(country.capital())
```

# OOP REVIEW: POLYMORPHISM

## Duck Typing

```
class NewZealand:
    def capital(self):
        return 'Wellington is the capital of New Zealand.'

class Brazil:
    def capital(self):
        return 'Brasilia is the capital of Brazil.'

class Canada:
    pass

nzl = NewZealand()
bra = Brazil()
can = Canada()
for country in (nzl, bra, can):
    print(country.capital())
```