



## Fanfic Author Twilight

**Start**



Mane 6, Twilight Sparkle

Place this card in the center of the table at the start of the game.

This card cannot be moved or removed from the grid. This power can't be copied.

*She was no writer. She was a prophet. Her words spanned the universes, sang hymns to the terrible improbability of life and love. She was like unto a god, Twilight was.*

- Element of Magic: An Autobiography

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Star Student Twilight

**Pony**



Mane 6, Twilight Sparkle

**Totally Not Cheating (Copy):** You may copy the power of any Pony card currently on the shipping grid, except for Changelings.

*"W-what? This cannot be!" Trixie stood aghast over the masterful masterpieces Twilight had laid out in runic scrawl on her desk, "Nopony could solve The Last Riddle! And in such an elegant way... It's IMPOSSIBLE!"*

- Element of Magic: An Autobiography

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Super Spy Twilight

**Pony**



Mane 6, Twilight Sparkle

**Debriefing (Search):** You may search the Ship or Pony discard pile for a card of your choice and play it. If it's still in your hand at the end of your turn, discard it.

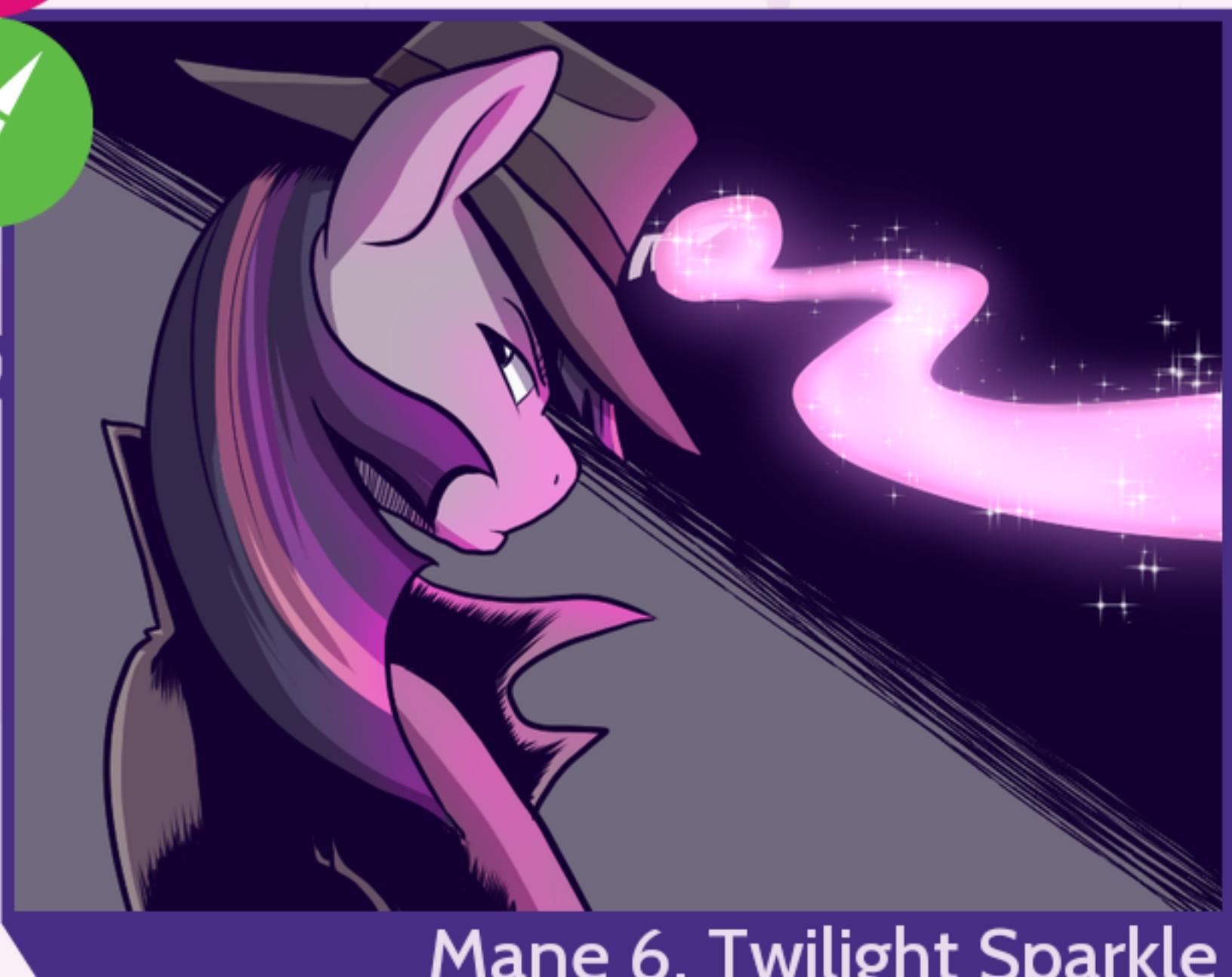
*"Who are you?" whispered the blood-soaked mare as she cowered. "I am Death," hissed Twilight Sparkle as she pulled the trigger. Bang! - Of Ponies and Peril, Chapter 2*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Private Eye Twilight

**Pony**



Mane 6, Twilight Sparkle

**Pound the Pavement (Swap):** You may swap 2 Pony cards on the shipping grid.

*The rain ran its soggy fingers down the icy window panes. I listened to the ice crackle in my glass, pondering what I'd done in a past life to put me into this hell hole. Three dead partners, two bullet wounds, and one long therapy bill later, and here I am. But, as they say in this city, "You gotta pay the bills." - Casaflanka*

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## Heartless Dictator Rarity

**Pony**



Mane 6, Rarity, Villain

**Violent Coup (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*As Rarity looked down into the viewing pond, her visage darkened. "No. This will not do. Bring me the pink one's head before she takes my empire down with her!"*

- Of Ponies and Peril, Chapter 34

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Dramatically Wounded Rarity

**Pony**



Mane 6, Rarity

**All the Pieces Start to Fall (Swap):** You may swap 2 Pony cards on the shipping grid.

*The bang was loud, and Rarity fell, hair seeming weightless, though the shot that took her was weighty indeed.*

- A Twist and a Shot

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Black Widow Rarity

**Pony**



Mane 6, Rarity

**Malicious Machinations (New Goal):** You may discard a Goal and draw a new one to replace it.

*She was black as silk, and sharp as the nighttime wind. The stallions all had eyes for her, but she only had eyes for one thing: Danger. - Casaflanka*

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## Tsundere Rainbow Dash

**Pony**



Mane 6, Rainbow Dash

**Bento Box (Draw):** You may draw a card from the Ship or Pony deck.

*"I-It's not like I like you or anything!" stammered Rainbow as she blushed furiously. "I just had extra left over, is all!"*

- Cherry Blossoms Underhoof, Chapter 3

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Major General Dash

**Pony**



Mane 6, Rainbow Dash, Villain

**Surgical Strike (New Goal):** You may discard a Goal and draw a new one to replace it.

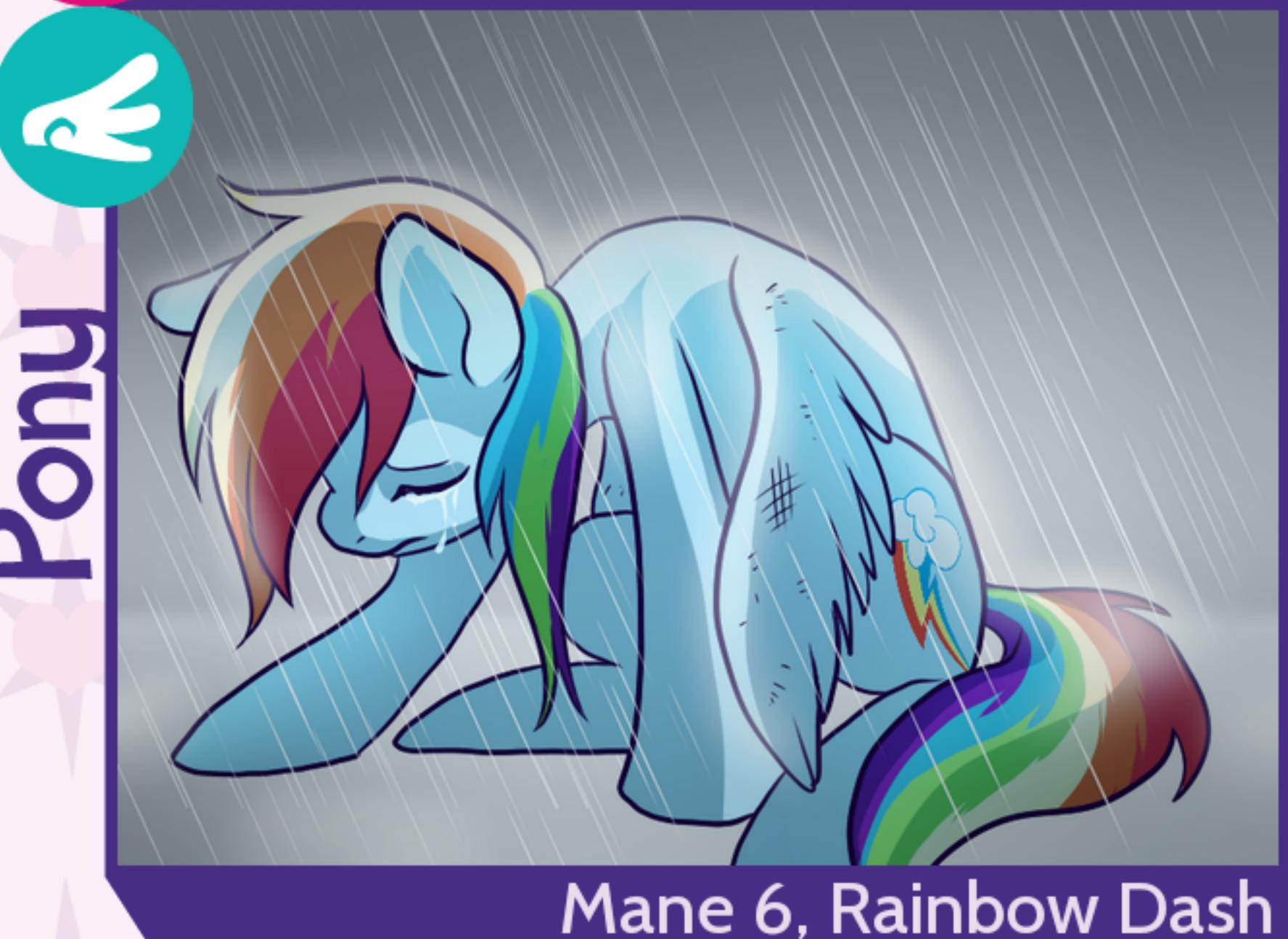
*"Are the missiles loaded?" Rainbow Dash asked sharply. "Ready, ma'am," her lieutenant replied smartly. "Good. Then fire! And let slip the mares of war."*

- Of Ponies and Peril, Chapter 68

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Broken-Wing Rainbow Dash



Pony

Mane 6, Rainbow Dash

**Crash Landing (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*In that instant, her whole existence shattered along with the bones in her wing. She knew she would never fly again.*

- A Twist and a Shot

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Druid Fluttershy



Pony

Fluttershy, Mane 6

**Isn't Nature Fascinating? (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*Caramel had no idea that fuzzy bunnies could be so strong as they threw him at the mercy of their fluttery overlord. The buttery mare smiled serenely, one hoof stroking the head of Hairy the Bear, her most trusted compatriot. "Hello," she said soothingly. "Aren't you a pretty morsel?"*

- The Forest Has Eyes

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## Cult Leader Fluttershy



Pony

Fluttershy, Mane 6, Villain

**Sacrifice (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*The hooded pony coughed politely. "Oh, um, please, if you could just, um, repeat the mantra, I... \*squeak\* ... can summon Huggoth. Please and thank you."*

- The Faceless Butterfly

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## Moe Fluttershy



Pony

Fluttershy, Mane 6

**Transfer Student (Swap):** You may swap 2 Pony cards on the shipping grid.

*"O...oh, sempai," Fluttershy stammered. "I d...didn't even know you knew my name..."*

- Cherry Blossoms Underhoof, Chapter 1

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## Pinkamena



Pony

Mane 6, Pinkie Pie

**It Puts the Frosting on Its Skin (Special):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied. If you do this, discard another Pony card from the grid as well.

*"I've made a party for you!" Pinkie said as her eyes widened bigger and bigger! "A party... OF DEATH!!"*

- Blood Becomes Her, Chapter 3

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Gypsy Witch Pinkie Pie



Pony

Mane 6, Pinkie Pie

**Bake a Portal (Special):** You may draw 3 cards from the Ship and/or Pony decks, then discard 2 cards from your hand.

*The tent reeked of incense, cardamom, cinnamon, and just a dash of chocolate icing.* - Of Ponies and Peril, Prologue

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## Freedom Fighter Pinkie Pie



Pony

Mane 6, Pinkie Pie

**Revolution! (Special):** You may search the Ship and/or Pony discard piles for up to 2 cards of your choice and put them into your hand. If any of those cards are still in your hand at the end of your turn, discard them.

*"I see you there, Empress! Can you hear it? Can you hear the ponies singing for the revolution? Singing for your DOOM?!"*

- Of Ponies and Peril, Chapter 34

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## Cider Season Applejack



Pony

Apple, Applejack, Mane 6

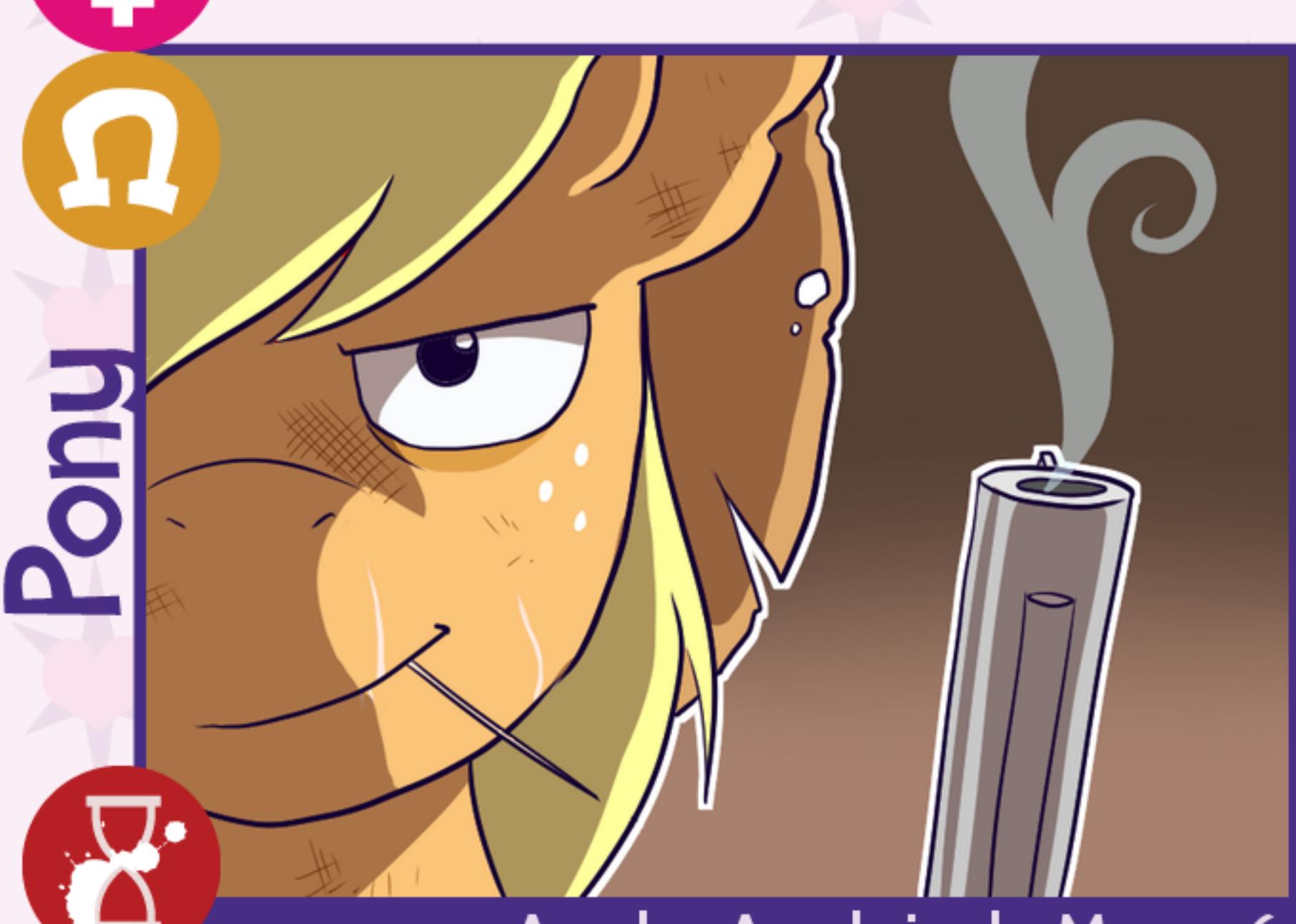
**Two Bits For a Barrel (Draw):** You may draw a card from the Ship or Pony deck.

*Applejack stared into the empty cider bottle, that last glisten of golden drink taunting her. Reminding her of everything she wanted but couldn't achieve.* - When Love Hurts

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## Sharpshooter Applejack



Pony

Apple, Applejack, Mane 6

**Hit List (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*"That's right, sugarcube," whispered Applejack as she trained her magic-powered pistol on Trixie's forehead. "I hope y'llike lead in yer brainplate..."* - Of Ponies and Peril, Chapter 12

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### Applejack: the Cutest, Smartest, All-Around-Best Background Pony



Pony



Apple, Applejack, Mane 6

Another Derpy Episode (Swap): You may swap 2 Pony cards on the shipping grid.

*The day was saved again, by Twilight and all her best friends: Fluttershy, Rainbow Dash, Pinkie Pie, and Rarity!*  
- The Gang's All Here

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### Princess Celestia



Pony



Celestia, Elder, Princess

Chessmaster (Search): You may search the Ship or Pony discard pile for a card of your choice and play it. If it's still in your hand at the end of your turn, discard it.

*The beautiful princess shimmered in her daytime, like a song from a heavenly flute. She always took a special joy in seeing her favorite, cutest student.* - Magical Makeover, Chapter 1

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### Mortal Celestia



Pony



Celestia, Elder, Princess

Plans Unravel (Replace): While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*"No... NO!" cried Celestia as she looked down ... no ... UP at Rarity. "You wouldn't..." Rarity laughed coldly. "Ah, but I already have. Farewell ... your highness." Her laughter echoed through the dungeon. Celestia was powerless to stop it.* - Of Ponies and Peril, Chapter 1

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### Princess Luna



Pony



Elder, Luna, Princess

The Princess Demands It (Swap): You may swap 2 Pony cards on the shipping grid.

*"DO YOU FEAR US?" shouted the princess at Berry Punch. She took a step closer. "DO YOU FEAR... OUR LOVE?"*  
- Night Terrors

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### Nightmare Moon



Pony



Elder, Luna, Princess, Villain

Nefarious Plans (Replace): While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*"The Night seethes with lust!" announced Nightmare Moon as she advanced on the drunk mare. "Has not our metamorphosis changed your mind? ARE YOU NOT EVEN MORE IMPRESSED?"* - Night Terrors

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### Big Macintosh



Pony



Apple

Bumper Crop (Draw): You may draw a card from the Ship or Pony deck.

*As he looked into her eyes, he knew that he would love her deeply for all time, to the ends of the known universe. He could swim in those eyes for hours, bathe in their luminescence. His heart swelled, thoughts skittering across his mind for an eternal, soul-warming moment. "Eeyup," he said.* - Flutter On My Wayward Foal

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



### Braeburn



Pony



Apple

Welcome to AAAAAPPLEOOSA! (Draw): You may draw a card from the Ship or Pony deck.

*His sweet tenor voice cut through the desert air like an eagle's screech, only more heart-breakingly melodic. And Big Macintosh knew... he was home.* - Passion In Cider

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### Doctor Whooves



Pony



Elder

Boon Companion (Swap): You may swap 2 Pony cards on the shipping grid.

*"Ah, yes, well... this would be, in my expert opinion, an absolutely perfect time..." Doctor Whooves pauses, giving his stunningly beautiful companion a knowing glance. "To RUN!!!"* - My Life With The Doctor

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### Road Warrior Spike



Pony



Dragon

A Different Path (New Goal): You may discard a Goal and draw a new one to replace it.

*"Oh, Rarity..." Spike looked down at his claws, tears welling up in his dragonfire eyes. "Why can't you see what you're doing to Equestria? I have to believe that love can save you. I have to." The teardrops dropped to the ground, sparkling in the last shaft of sunlight. He had to hope, but sometimes...it just looked bleak.* - Of Ponies and Peril, Chapter 5

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Pony

Gilda



Griffon, Villain

**Bye Losers! (New Goal):** You may discard a Goal and draw a new one to replace it.

*For the third time today, Gilda did not look at the fading picture of Rainbow Dash and she certainly did not cry.  
- Fading Memories*

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Pony

Berry Punch



**Black Out (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*Twilight backed up against the wall a little harder, as though it might grow a door. "Mmmaybe I should try again when you're, um, less indisposed?" Berry only chuckled. "Filly, I do EVERYTHING indisposed." - Coyote Ugly*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

Crackle



Dragon

**Convincing Disguise (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

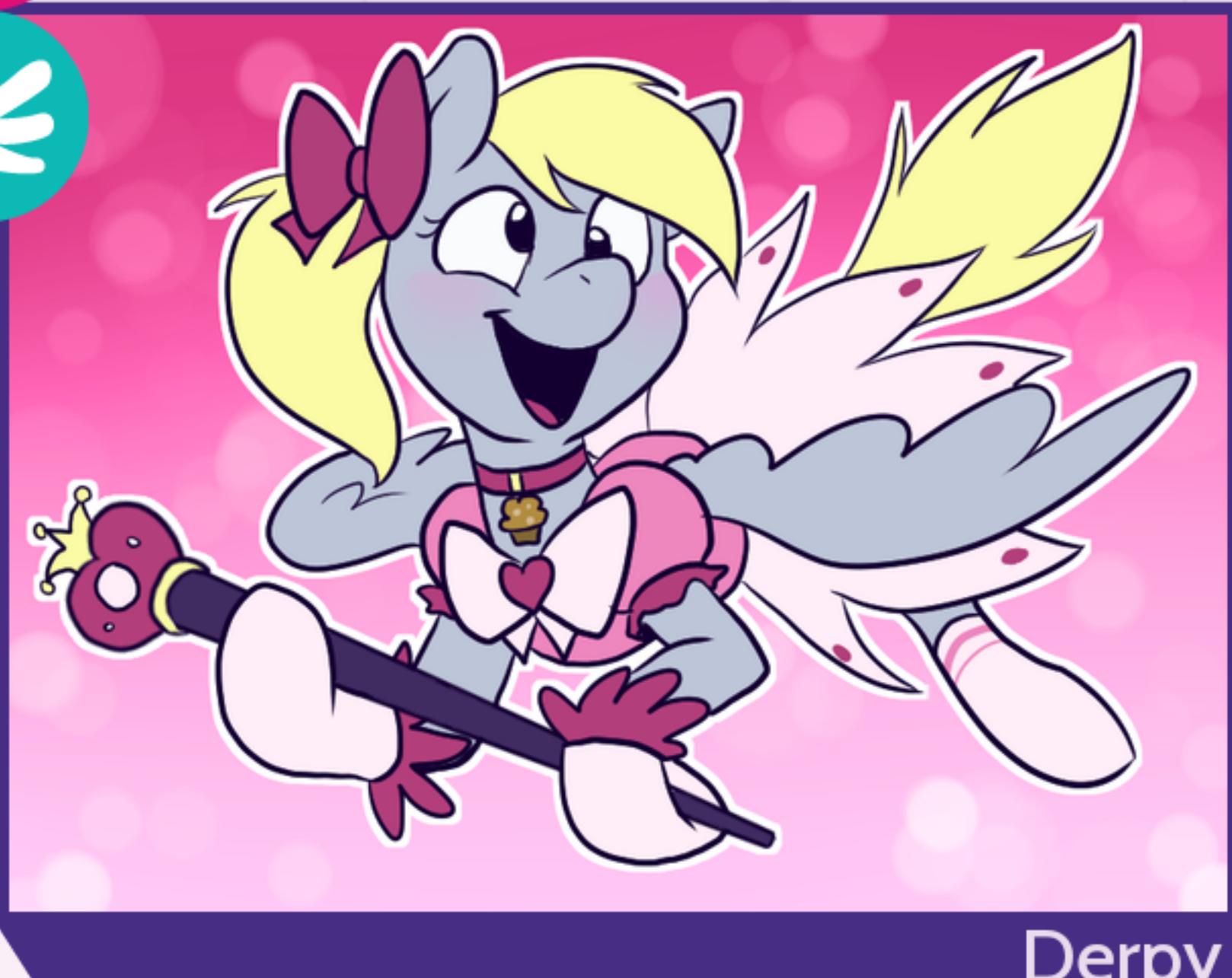
*Spike stood at the door, slackjawed for a few moments. The... thing... at the door gurgled pleasantly and tilted its head expectantly. He turned. "Um, Twilight, I'm hoping the door is for you..." - What About Crackle?*

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Pony

Mahou Shoujo Derpy



Derpy

**Magical Girl Wand Activation! ... oops (Special):** If there are cards in the Pony discard pile, shuffle them and swap them with the Pony deck. Do the same with the Ship deck. Then discard all the current Goals and draw to replace them.

*With the power of the magical wand though, she wasn't just a clumsy mailpony with an eye problem! She was SOMEPOXY! - Cherry Blossoms Underhoof, Chapter 5*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

Mr. Cake



**On The House (Draw):** You may draw a card from the Ship or Pony deck.

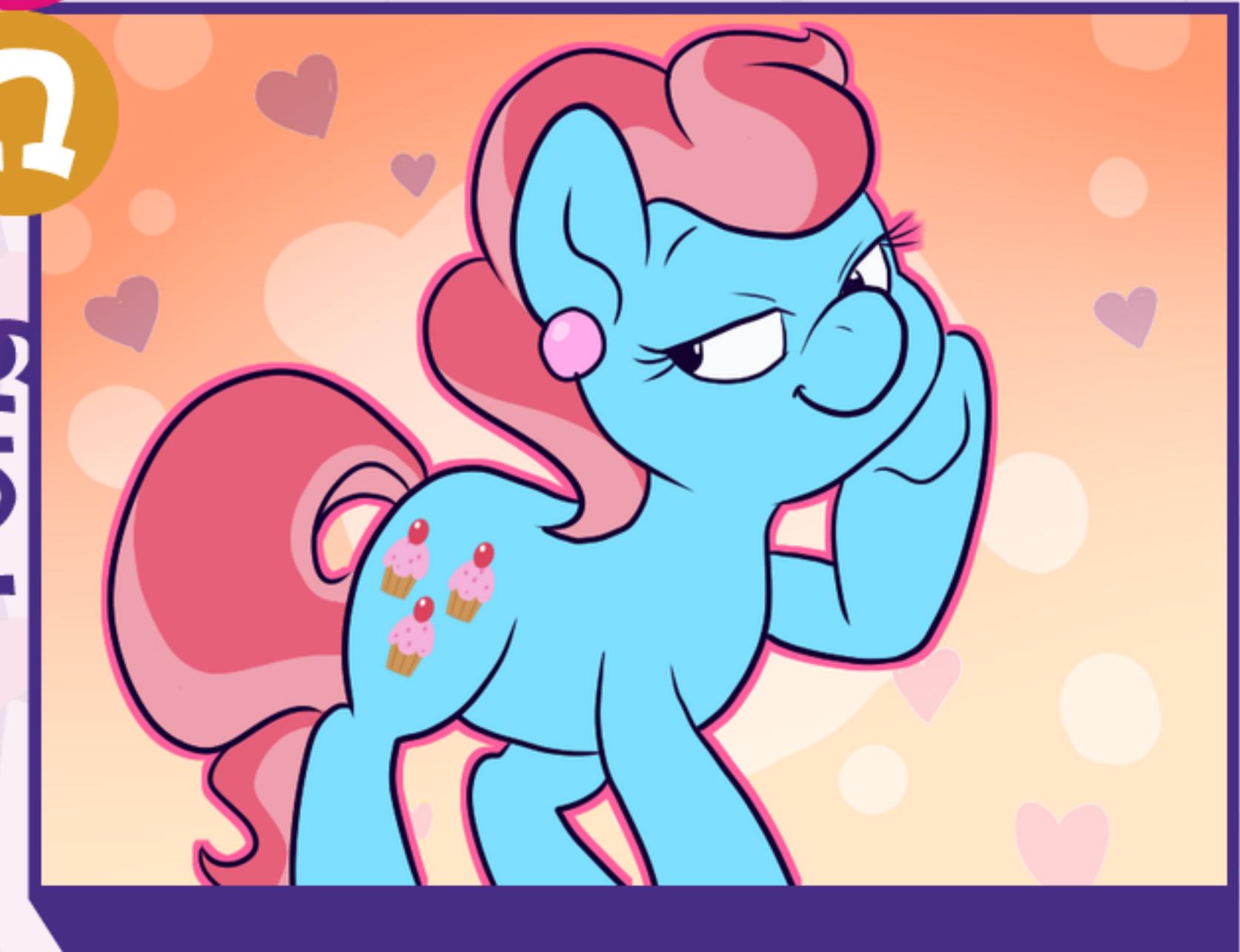
*They were a blur, a single eight-hoofed blur in the kitchen. It was beautiful, it was terrible. Pinkie and Twilight watched in awe. - A Day At Sugar Cube Corner*

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Pony

Mrs. Cake



**Baker's Dozen (Draw):** You may draw a card from the Ship or Pony deck.

*Sugar vanished into mixing bowls. Mixing bowls emptied into moulds. Ovens latched and unlatched. Cake boxes filled. The deadline loomed, but the dance continued. - A Day At Sugar Cube Corner*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

Octavia



**Harmony (Swap):** You may swap 2 Pony cards on the shipping grid.

*A low, mournful thrum filled the auditorium as Octavia played her melancholy melody on her contrabass. A single tear rolled down her cheek as she nuzzled the neck of her instrument and channeled her heartbreak into the horsehair bowstring, and her brow threatened to furrow against the onslaught of misery that built up inside. Oh how it hurt. - The Last Argument*

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Pony

Vinyl Scratch



**Remix (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*Sobbing, Vinyl Scratch hung onto the weathervane, letting the rain dash against her cheeks like the tears that already fell. How could Octavia have been so hurtful? This was her music - her SOUL! That's when lightning struck, the electricity jagging through her body and making it snap like a whip. - The Last Argument*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

Pony Joe



**Lunch Rush (Swap):** You may swap 2 Pony cards on the shipping grid.

*"Ah, butternuts!" Pony Joe gasped, catching the bag of powdered sugar just a little too late. "Sorry!" he apologizes to the put-upon student of Celestia, her lavender mane now adorned with a light sprinkling of white. "Here, let me help you clean up..." - Sugar and Spice*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony  
♂

Caramel



Apple

Yet Another Cameo (Swap): You may swap 2 Pony cards on the shipping grid.

*His sweet brown mane swept back from his dazzling eyes as the wind fluttered his bangs and his manicured hooves clopped merrily on the cobblestone. Mares swooned; stallions questioned themselves; but no doubt, every eye was on Caramel as he jaunted toward the store. - Caramel Sweets*

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Pony  
♀

Cheerilee



Get Me Outta Here! (Special): You may discard Cheerilee from your hand to draw 2 cards from the Ship and/or Pony decks.

*Day 41. I still can't find an exit. I used to fear for my students but now I'm afraid for my own life. The walls are closing in, and I? I wonder if I'll ever make it out of this ridiculous fantasy... - Unknown*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony  
♀

Lyra



Rewriting History (Replace): While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*The mares' shrieking reached all the way down the block. Ponies stopped for only a moment, and moved on with heads lowered. The distant voices screeched something about murder and nopathy needed nor wanted to know any more. - Lyra: The Hankering*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony  
♂

Royal Guard Hank



Standing Guard (Draw): You may draw a card from the Ship or Pony deck.

*Day in and day out, Hank the Pegasus Guard watched the beautiful protege of the princess and he yearned... but he knew she could never love a pony named Hank, which is a terrible name.*

*- Hank's a Big Stupid-Head and Should Give Twilight Cookies When She Asks*

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Pony  
♀

Changeling



Changeling, Villain

Gains the name, keywords, and symbols of any single ♀ of your choice until end of turn. If this card is moved to a new place on the grid, the current player must select a new disguise that will last until the end of their turn, even if other cards say its power would not activate.

*As a changeling, C'karr could be anypony at all- as long as it wasn't himself! - The Thatched Roof Hive*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony  
♀

Changeling



Changeling, Villain

Gains the name, keywords, and symbols of any single ⚡ of your choice until end of turn. If this card is moved to a new place on the grid, the current player must select a new disguise that will last until the end of their turn, even if other cards say its power would not activate.

*C'karr stammered helplessly, his compound eyes tearing up under the disguise, "b-but you DON'T know me, Twilight!" - The Thatched Roof Hive*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony  
↖

Changeling



Changeling, Villain

Gains the name, keywords, and symbols of any single ⚡ of your choice until end of turn. If this card is moved to a new place on the grid, the current player must select a new disguise that will last until the end of their turn, even if other cards say its power would not activate.

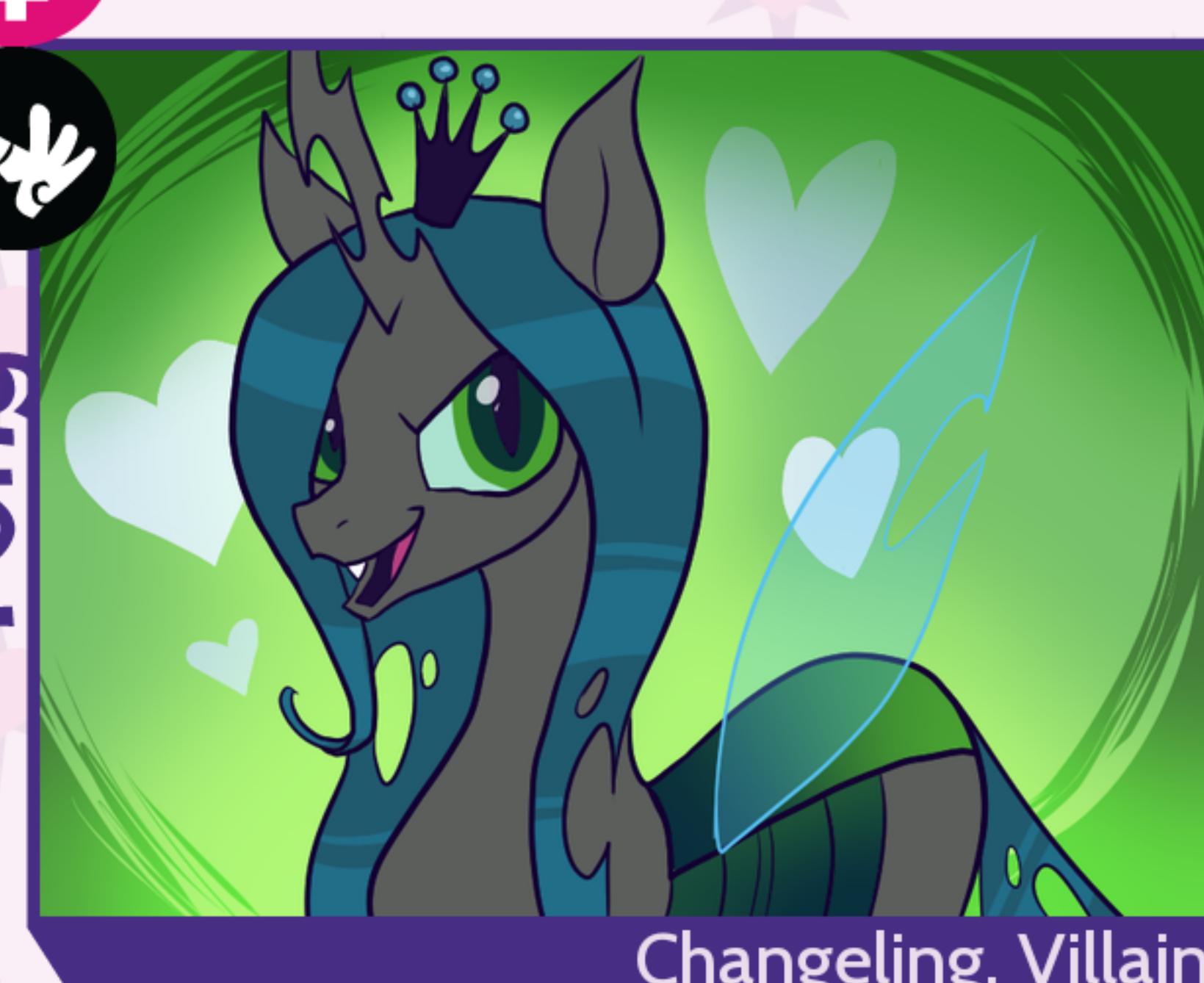
*C'karr flung his perforated hooves around Twilight, his veil dropping. "Do you think a little thing like that can stop true friendship?" - The Thatched Roof Hive*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony  
♀

Queen Chrysalis



Changeling, Villain

Gains the name, keywords, and symbols of any single ⚡ of your choice until end of turn. If this card is moved to a new place on the grid, the current player must select a new disguise that will last until the end of their turn, even if other cards say its power would not activate.

*The buglike queen smiled serenely at her tied-up opponent, the illustrious Queen of the Sun. And slowly her long, tattered mane began to flow with prismatic colors... - New Identities*

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Pony  
♀

Zecora



Zecora

Sage Advice (New Goal): You may discard a Goal and draw a new one to replace it.

*"To ease the ache of one's desire..." She leaned in close to Bulk Biceps, smiling attractively. "One must stoke his heart's fire." Bulk Biceps could only blush. Was...was she flirting with him? He could only hope the answer was ... YEAH!*

*- The Love Shack*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

## The Great and Powerful Trixie



Trixie, Villain

**Anything You Can Do, I Can Do Better (Copy):** You may copy the power of any Pony card currently on the shipping grid, except for Changelings.

*"I guarantee I can beat you in any challenge," Trixie boasted. "Just name your event." Flim and Flam gave each other knowing looks, both knowing exactly the sort of proposition to make. - The Magician's Gambit*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

## Kefentse



Pony  
Original Character  
**DO NOT STEAL**

OC

**Mary Sue (Copy):** You may copy the power of any Pony card currently on the shipping grid, except for Changelings.

*Kefentse gazed down into her dark, crimson wine, sighing dejectedly in the shadows of the unsavory bar. The daughter of a friendly pony-raised dragon and a zebra sage... but she had been utterly shamed. No. She had been framed! There was no blood on her claws!*

*- Blood and Darkness, Chapter 4*

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## Discord



Draconequeus, Elder, Villain

**Big Ol' Storm of Chaos (Special):** You may swap up to 3 Pony cards on the grid.

*How to go about it? Discord pondered. He had all the world enslaved in his topsy turvy world. All except one: that damnable mare Celestia! And really, she was all he wanted in the first place... - Kill Switch*

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Pony

## Flim & Flam



Flim, Flim, Villain

This card counts as 2 Ponies.

**Switcharoo (Swap):** You may swap 2 Pony cards on the shipping grid.

*"I say, Flam, we've got ourselves into a tight spot!" Flim said to his brother. The angry crowd was coming closer! "I don't think we can talk our way out of this one," Flam agreed. If only they hadn't been so terrible to that mare Applejack, this never would have happened! - Seller's Remorse*

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Pony

## Aloe & Lotus



Aloe, Lotus

This card counts as 2 Ponies.

**Makeover (New Goal):** You may discard a Goal and draw a new one to replace it.

*"Oh, ja! You are vanting ze couple's massage?" Aloe cooed, nudging her stuttering client towards the spa room. Lotus smiled at him, dimming the lights with a mischievous glint in her eye. - The Ultimate Relaxation*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

## Smarty Pants



Object

**Nostalgia (Search):** You may search the Ship or Pony discard pile for a card of your choice and play it. If it's still in your hand at the end of your turn, discard it.

*"What are we doing today, Twilight?" Smarty Pants smiled companionably at her bestest friend as they collectively tugged their wagon along the bumpy cobblestones of Canterlot. "The best thing in the world!" answered Twilight, "Homework!" - Scientific Progress Goes Bzap!*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Pony

## Bulk Biceps



**YEEEEEAAAAAH! (Swap):** You may swap 2 Pony cards on the shipping grid.

*She was beautiful: nice flank, strong legs, and a smile that could light up a room. When she lifted weights, he felt she was lifting his heart. Bulk Biceps told his friends he went to the gym to work out, but he really went... for her. - Power Training*

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Pony

## The Wonderbolts



Counts as a single Pony.  
May count as either ♂ or ♀ for all Goals, Ships, and powers.

*Rainbow Dash had never been to the Wonderbolt Officer's Lounge before. It was resplendent in shades of azure and citrine, but what really stood out was the cool, laid back atmosphere. Rainbow Dash fidgeted fiercely, wishing she felt as laid back as they did! - Hard Knocks and Soft Kisses*

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Pony

## Prince Blueblood



Blueblood, Villain

**Prima Donna (Replace):** While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*"Oh, a mare of taste I see," Prince Blueblood said to the tittering female who blushed and offered a hoof to him. "Why don't you get us some drinks while I catch up with an old friend?" He smiled; Daisy melted. They always did. Always. - Picking Daisies*

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Pony

Iron Will



Group "Therapy" (Swap): You may swap 2 Pony cards on the shipping grid.

*"If you want to excite, use less bark and more bite," the minotaur chastised Rainbow Dash. "Are you all talk or are you gonna show Iron Will just what you're made of?"*

- Getting the Horns

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Tom

Pony



Object

Tom does not have a race.  
Here Comes Tom! (Replace): While this card is in your hand, you may discard a Pony from the grid and play this card in its place. This power cannot be copied.

*He was strong. Sturdy. Dependable. Loyal. Trustworthy. Simply put: Amazing. Everything a mare could ask for. Certainly better than any stallion! - My Neighbor Tom*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



Bloomberg

Pony



Apple, Object

Bloomberg does not have a race.  
Appleloosan Pit Stop (New Goal): You may discard a Goal and draw a new one to replace it.

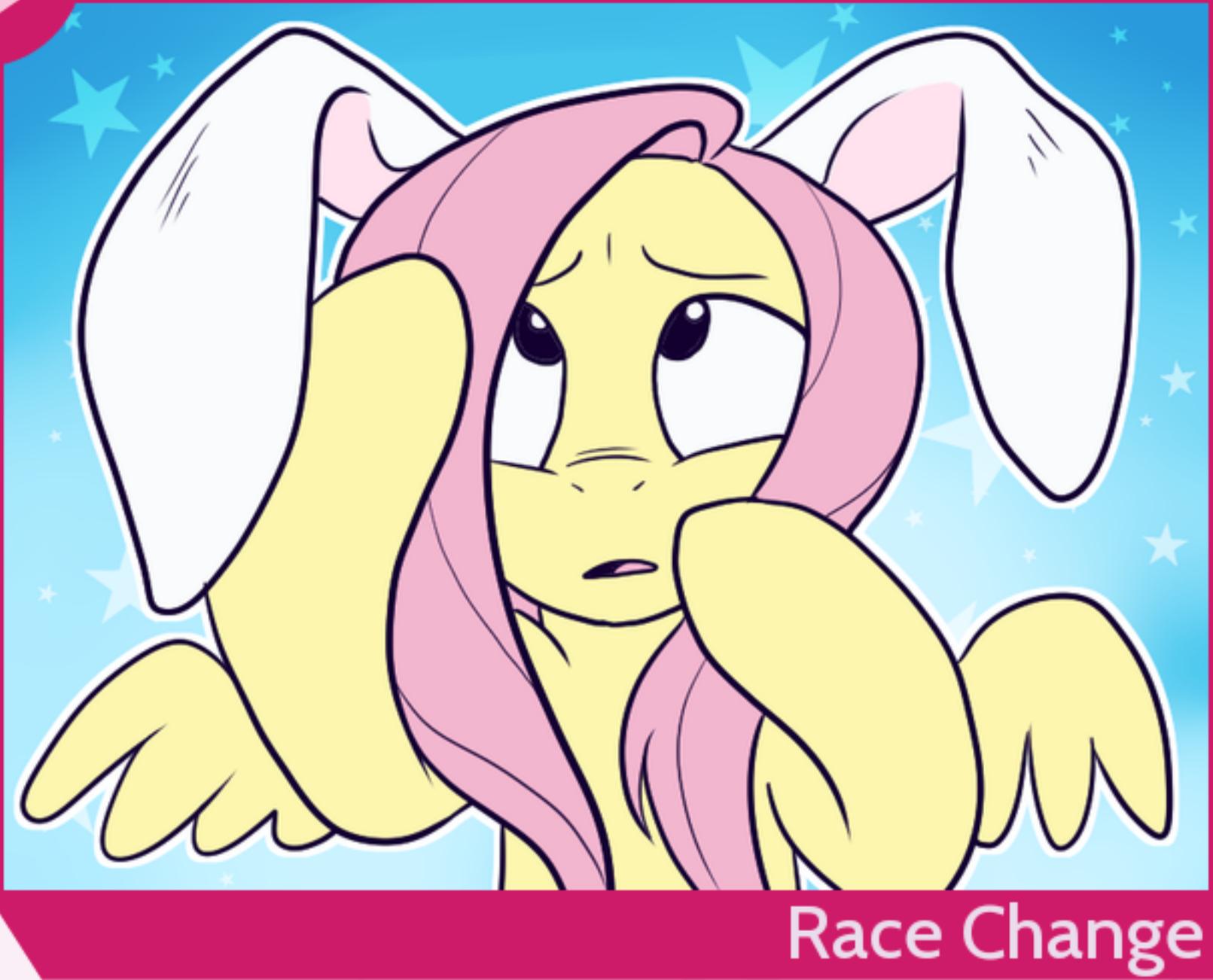
*Strong, sturdy branches spread over the dusty plains of Appleloosa. He was a watcher. A guardian. A friend.*

- The Giving Tree

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Ship

So THAT'S What That Does!



Race Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes a race of your choice. This cannot affect Changelings.

*Serendipity, that's what it was. "Mistake" is such an ugly word... - Magical Makeover*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Ship

Checking It Off My List



*I am not inexperienced! I've had every sordid relationship imaginable! On paper. - Twilight's Secret Diary, Volume XIV*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Ship

Beach Episode



*Kefentse's ears droop pitifully as she gazed mournfully across the sand. A misunderstood, wrongfully-accused ostracist like her wouldn't be welcome at a party like that... But her noble head lifts in surprise as a pony waves at her, beckoning her over! - Blood and Shadows, Chapter 12*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Ship

Stuck on a Balcony All Night



*At first, when the door latched shut, Fluttershy's stomach sank. But now, as the warmth of Blueblood nestled up close to her kept her warm on this chilly night, her heart flew.*

- Love Is An Open Door

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Ship

Trapped in a Storm



*Snow was piling up in drifts on the window sill. The fire roared. Two ponies learned so much more of each other that night than they thought they'd ever know.*

- Warm Cabin, Cold Night

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Ship

Put a Ring on It

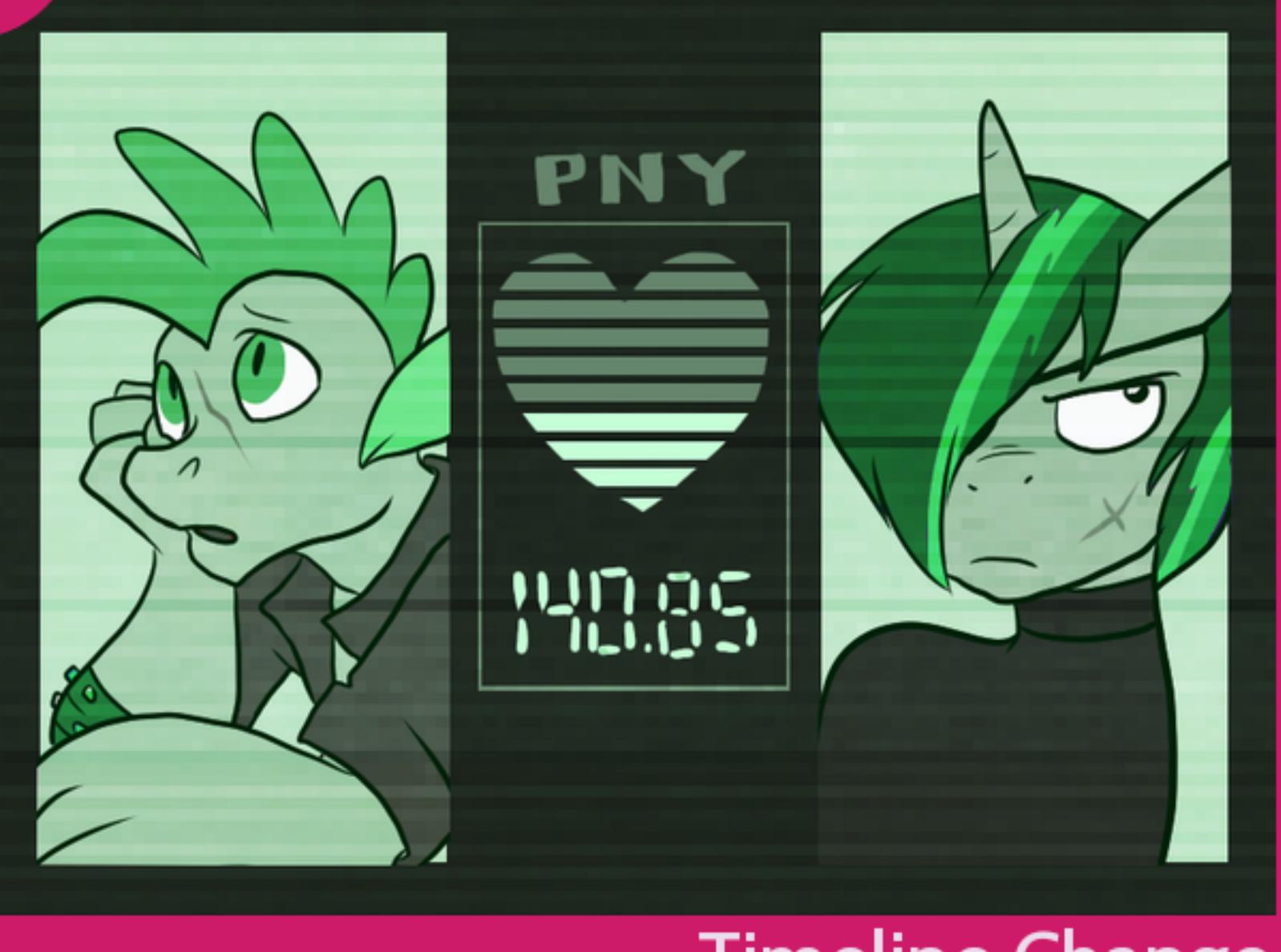


*"Twilight! Did you hear?! Pinkie's getting MARRIED!" Twilight looked up at Spike and then at her suitcase full of booze. "I heard." - Dreading Bells*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Do You Think Love Can Bloom?  
Even on a Battlefield?

Ship



Timeline Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card counts as  $\frac{1}{2}$ .

Twilight just stared blankly into her codec at Spike. She was doing that a lot lately. - *Of Ponies and Peril*, Chapter 22

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Saw You in a Dream

Ship



Luna normally enjoyed spying on the desires hidden in the dreams of other ponies, but never did the princess expect to see an image of HERSELF when engaging in her voyeuristic pursuits. She ought to be embarrassed, offended even, but instead she felt... strangely thrilled? - *Nocturnal Omissions*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Cabin in the Woods, Awoo!

Ship



Play From Discard

You may choose to play the top card on the Pony discard pile with this Ship, rather than use a Pony card from your hand.

Rarity's heart pounded. If the spooky noises outside didn't get to her, the romantic tension would! - *Night Fright*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

They're at It Again?!

Ship



"I swear," Celestia murmured as what had become a very familiar sound echoed through the castle corridors. "I'm going to send her straight back to the moon if that's what it takes to get some peace and quiet." - *Full Moon*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Unexpected Pregnancy

Ship



Bon Bon sputtered, "What?? ... How? ... That ... WHAT??"  
Lyra just shrugged, saying simply, "Science." - *Pinkie Pi*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

You Had Me at "Neigh"

Ship

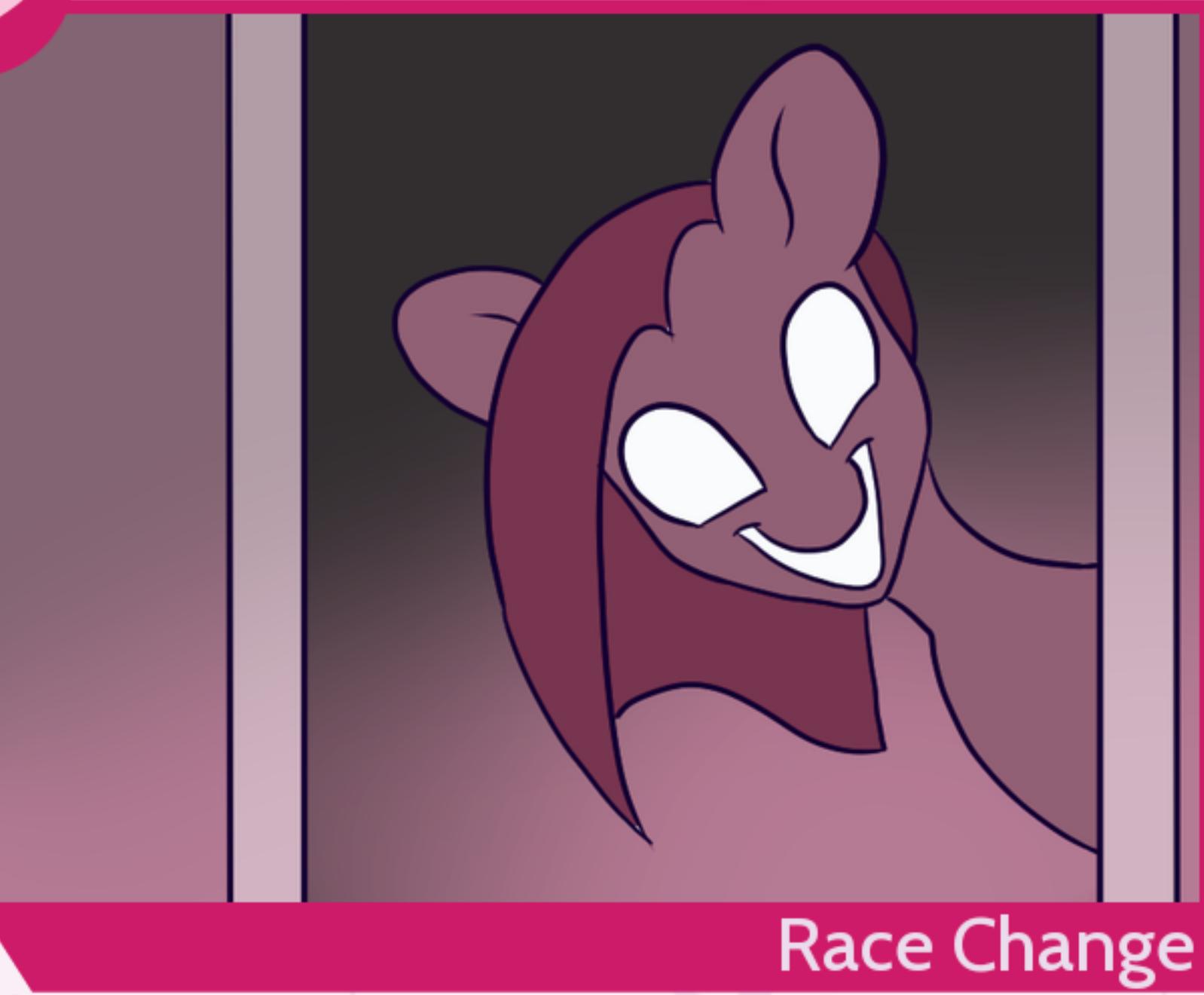


Fluttershy was smitten. She followed him around like a lovesick puppy, fluttering on air, and squeaking unintelligibly. He was her hero... and she, his admirer. - *Trapped in Love*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Step into My Basement

Ship



Race Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes a race of your choice. This cannot affect Changelings.

"...Pinkie?" Rainbow Dash looked around, but only heard giggling from the basement... - *Blood Becomes Her*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

On the Lam

Ship



Timeline Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card counts as  $\frac{1}{2}$ .

Twilight and Derpy huddled together against the stone wall beneath the storm drain, as the Empire's trains cast flashing lights through the sewer. - *Of Ponies and Peril*, Chapter 1

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

Time For an Experiment!

Ship



Race Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes a race of your choice. This cannot affect Changelings.

Twilight skated over her emotions, detaching herself from the conflicting feelings rushing through her. This wasn't a game. This was SCIENCE. - *Pinkie Pi*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## I Read That in a Book Once!

## Slap-Slap Kiss

## Love Poison Is No Joke!

Ship

Ship

Ship



Her eyes ached as the letters and symbols seemed to float off the page, arranging themselves before her mind's eye. She couldn't see a pattern... until she could! She gasped: it all finally made sense! - *The Divine Pretzel*

The two titans circled each other, like dragons, like tigers, like sharks. Rarity, the immovable object, Pinkie, the unstoppable force. The East battlements exploded over Rarity's shoulder, as behind Pinkie, the sounds of shots being fired echoed in the palace. The pawns fell around the two deadlocked queens... as they looked into each other's eyes, wondering what the hell they were fighting for...  
- *Of Ponies and Peril, Chapter 97*

Instead of playing this ship with a Pony card from your hand, or connecting two ponies already on the grid, take a Pony card from the shipping grid and reattach it elsewhere with this Ship. That card's power activates.

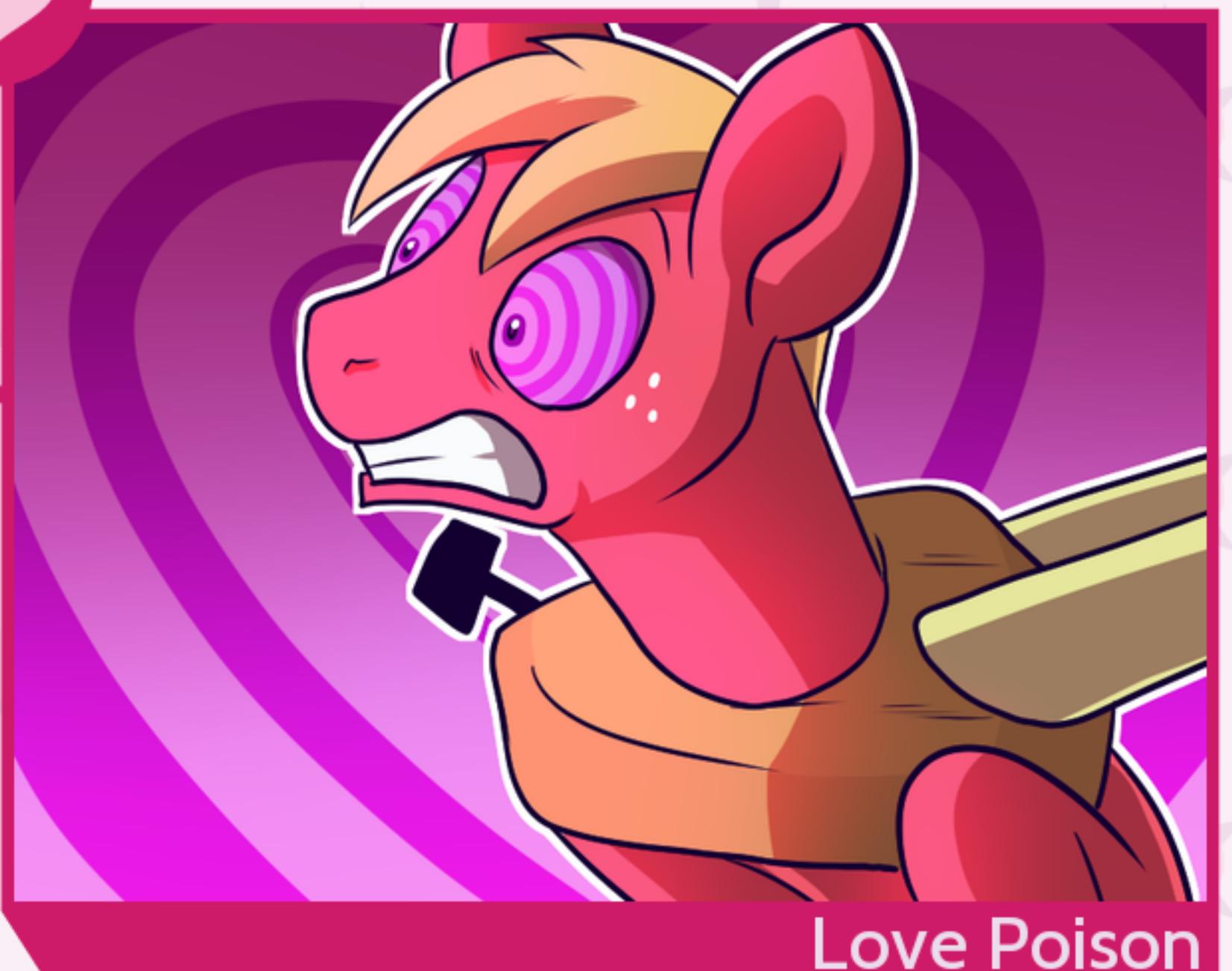
Apple Bloom gasped sharply as Scootaloo's eyes began to emit an ominous pink glow. "Sweetie..." The pegasus stepped forward. "Pweety..." Apple Bloom cringed away. "Scootaloo, please..." she wept. But the foal's joyous expression didn't stop. "...Punkin...Pie!!" - *Last Days in Ponyville*

Ship

## Shmoopy Boo!

## Want It. Need It.

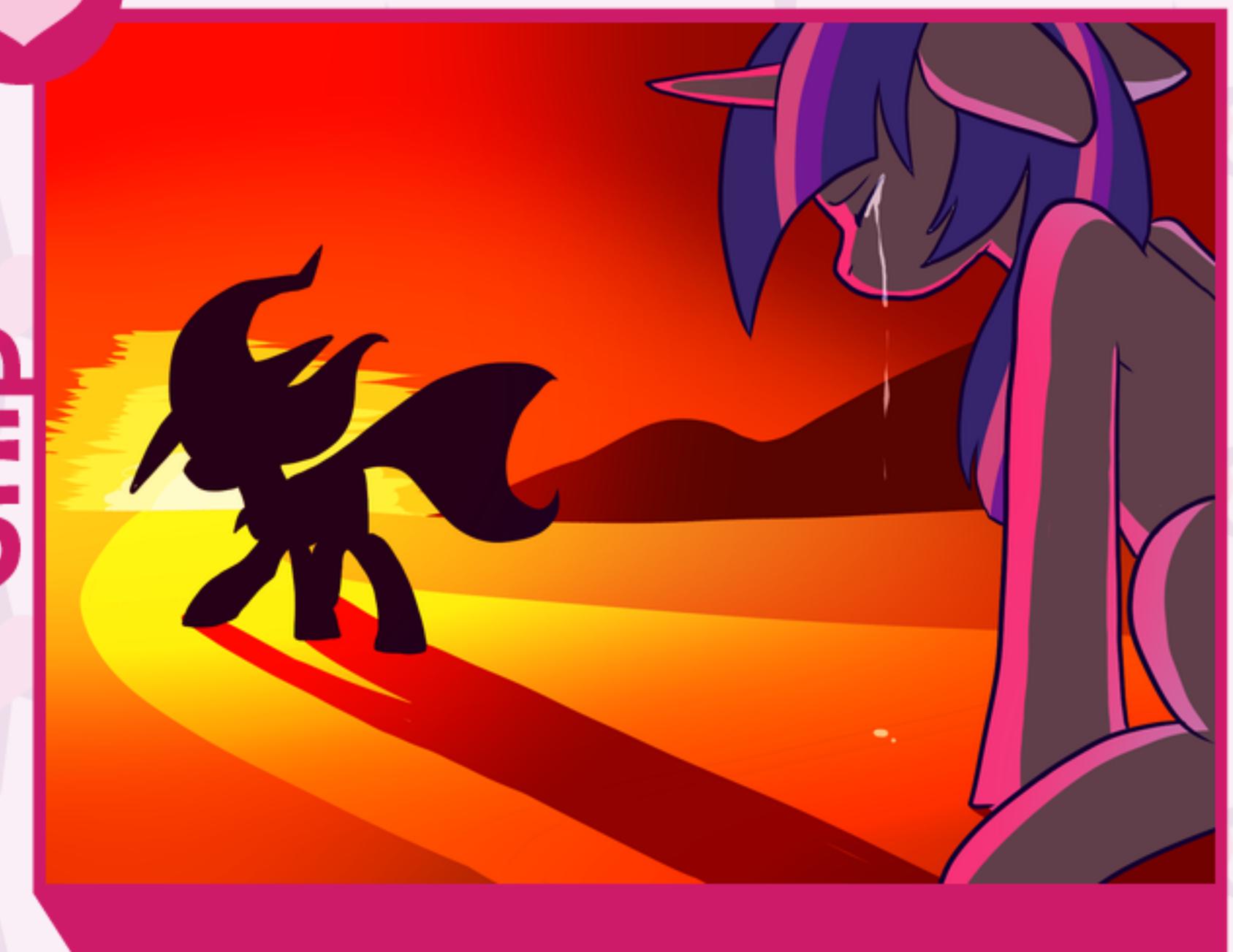
## Leaving on a Personal Crusade



Ship



Ship



Instead of playing this ship with a Pony card from your hand, or connecting two ponies already on the grid, take a Pony card from the shipping grid and reattach it elsewhere with this Ship. That card's power activates.

Instead of playing this ship with a Pony card from your hand, or connecting two ponies already on the grid, take a Pony card from the shipping grid and reattach it elsewhere with this Ship. That card's power activates.

"This is it," Sweetie said softly to Apple Bloom as they clasped at the top of the water tower, looking down at the swarming shmooping mass of lovesick ponies. "I'd say I love you, but..." She cast a significant glance down. "Maybe not that much." - *Last Days in Ponyville*

"There there, no tears," Trixie said, brushing a perfect, crystalline tear away from Twilight's exquisite cheek, "When Trixie comes back, Trixie will be a wizard worthy of you." - *Magical Follies*

Ship

## My Little Shotgun Wedding

Ship

## Bored on a Sunday Afternoon

Ship

## What Did I Do Last Night?!



Of course, there was another, somewhat urgent reason the wedding was so sudden. - *Untitled*

By now, Twilight, whose shimmering mane and brilliant mind were beyond compare, was used to her doll coming to life as soon as they were alone together. But she was hardly prepared for this! - *The Vagaries of Growing Up*

Twilight was many things. Beautiful. Brilliant. Amazing, really. But one thing she really was not was versed in the protocol for waking up next to a Draconequeus and an Alicorn. - *Something Completely Different*

## Have You Met My Friend?

Ship

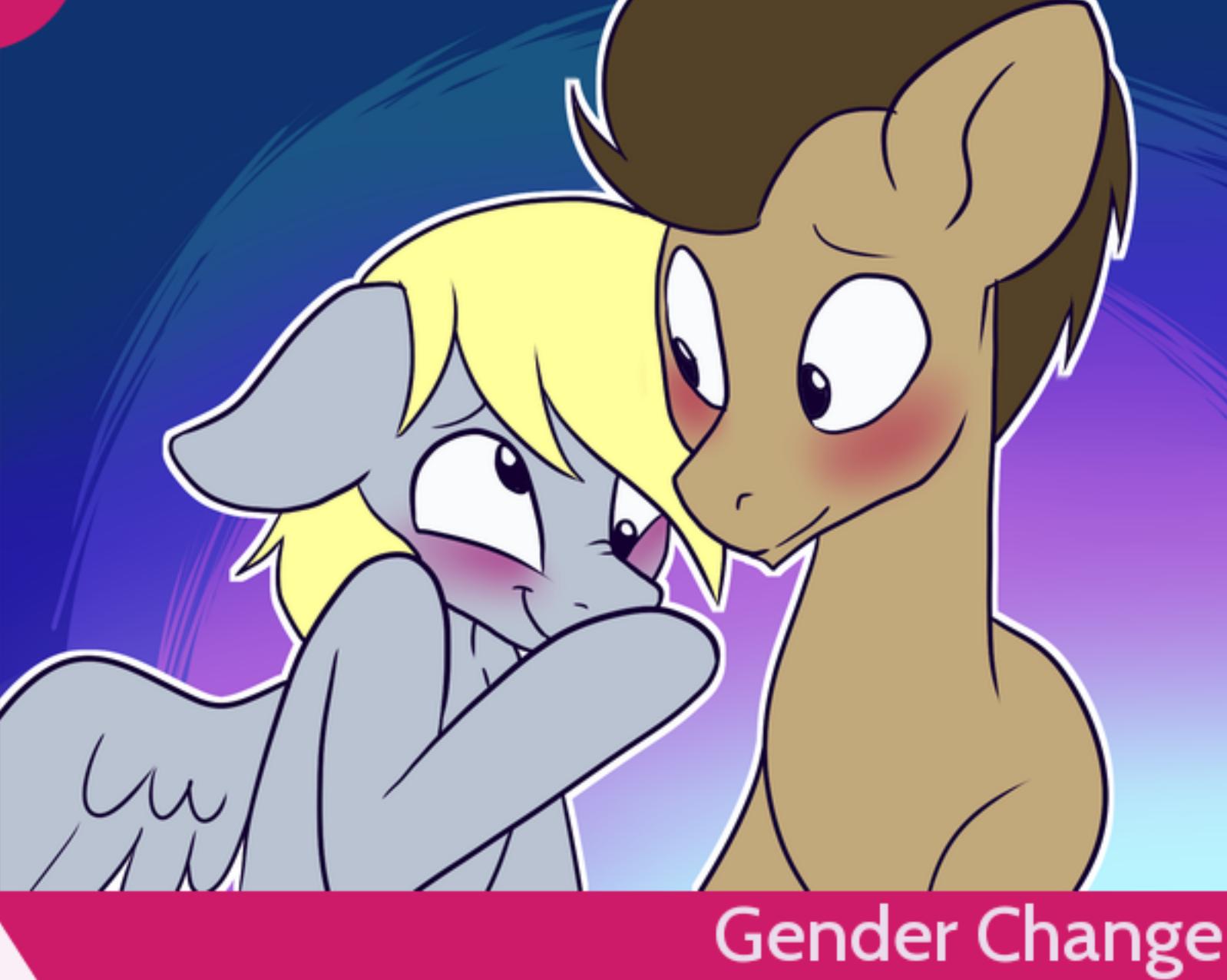


Few things in life were as awkward -- or as dangerous -- as this moment, when Spike tried desperately to explain Gilda's good qualities and came up dreadfully short.  
- Predator and Prey

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Can I Tell You a Secret?

Ship



When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes the opposite gender.

Although she was a lot smarter than she looked, Derpy was not, no matter how hard she tried, any good at keeping this kind of secret, and by the time she said anything, her feelings were a secret in the sort of way the ocean is a Zebra named Karl. - *My Life With The Doctor*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Oops! Wrong Spell.

Ship



Gender Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes the opposite gender.

"The Great and Powerful Trixie may have very slightly caused a number of very slight gender malfunctions."  
- *Magical Follies*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Dude Looks Like a Lady

Ship



Gender Change

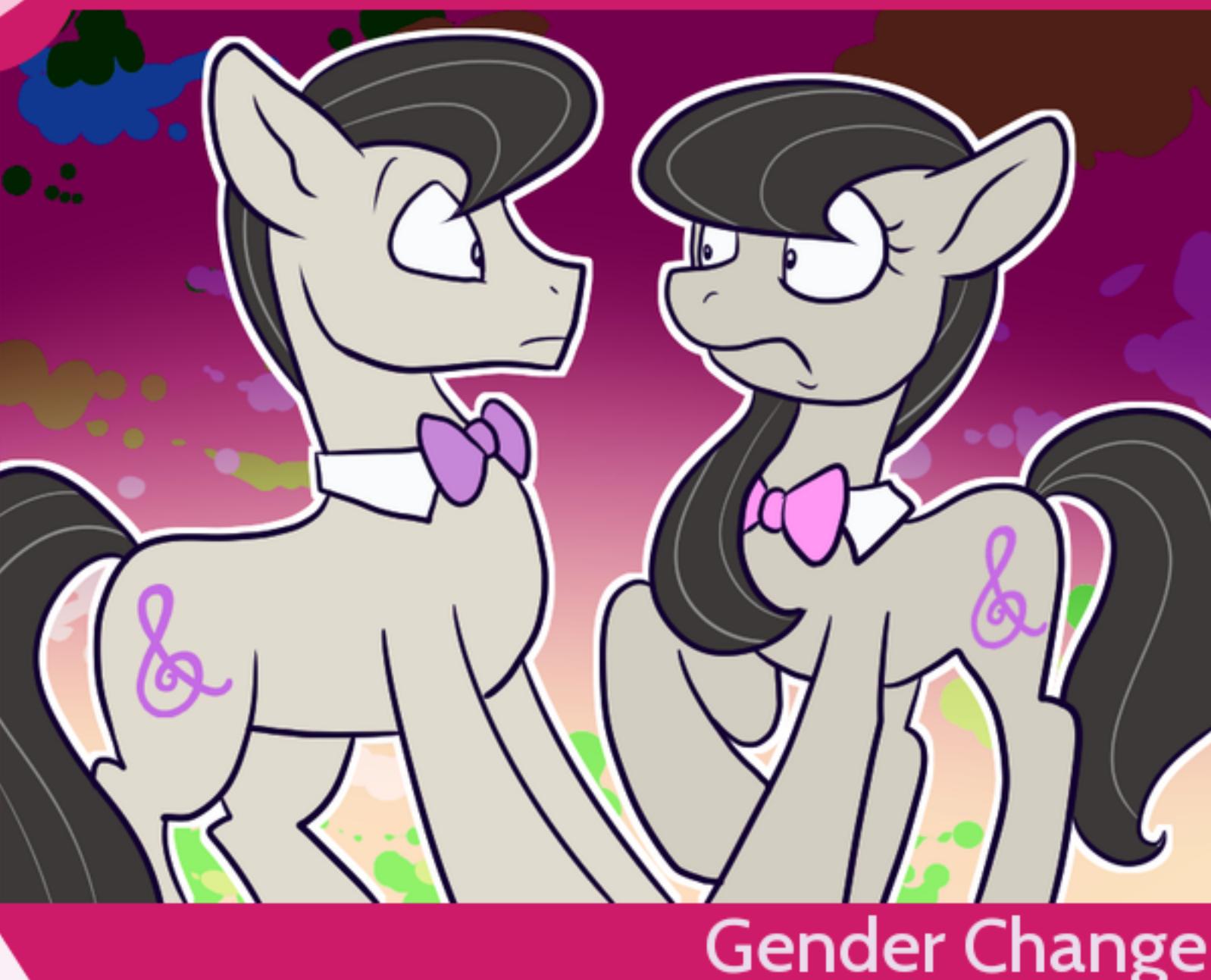
When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes the opposite gender.

"Do you not think we are going too far?" asked Lotus. Aloe chided her, "Non! Caramel shall be the most beautiful stallion in all of Equestria!" - *Caramel Sweets*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Rule 63

Ship



Gender Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes the opposite gender.

In my studies on "The Internet" in the mirror universe, I have found something most fascinating!  
- *Twilight's Secret Diary, Volume XXIX*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## I Wish I Knew How to Quit You!

Ship



They both knew this passion would destroy them, but they could not stop themselves! - *The Scraps Folder*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## There Are No Brakes on the Love Train

Ship



No honestly I don't CARE if there's no way these two will get together, it's MY fic and I MAKE THE RULES!  
- *Twilight's Secret Diary, Volume XVI*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Suspiciously Romantic Random Picnic

Ship



Hank eyed the cake suspiciously. Quite apart from the embarrassment of having helped the Crusaders, Fluttershy couldn't meet his eyes for another reason ... because soon he'd be as lovestruck as the rest of the town!! She could only pray the antidote they'd made would work...  
- *Last Days in Ponyville*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Nothing in Common; Perfect Anyway

Ship



Rarity quickly decided Braeburn would be exactly the right stallion to go with in that he was basically a much louder, even more annoying version of Applejack, with the added benefit that he wasn't Applejack. - *Sparks Fly*

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## We've Got to Stop Meeting Like This



Ship

## Cult Meeting



Ship



## Race Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes a race of your choice. This cannot affect Changelings.

Fluttershy gasped! "Y- you're new here..."  
- The Faceless Butterfly

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Detention



Ship



"Oh, Fluttershy," Blueblood sneered, a smug smirk gracing his handsome countenance, "If only there were somepony who loved you." - Love Is An Open Door

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

"Well well well, Miss Sparkle, how good of you to finally join us," Discord said with a dominating tone. Twilight trembled, but only for a moment. - A Detention to Remember

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## How to Pick Up Mares: A Reference Guide



Ship

## Divine Intervention

Ship



[Ed: This flavor text intentionally left blank.]

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

"You're kidding, right? ... RIGHT?" Celestia's leer wasn't making Mayor Mare feel any better about this.  
- Things That Go Bump In The Night

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## It's a Sign

Ship



Twilight had never seen Pinkie gyrate so. Whatever the pink pony's strange magic was detecting, it was a doozy!  
- Dreading Bells

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Amnesia!



Ship

## Play From Discard

You may choose to play the top card on the Pony discard pile with this Ship, rather than use a Pony card from your hand.

"You're okay!" Lyra cried, pressing a hoof to Bon Bon's cheek, glistening tears wetting her own. "Thank Celestia! When I saw you fall into the river..." Her tearful greeting is stopped as Bon Bon awkwardly pushes Lyra's hoof away, blinking at her quizzically. "I'm sorry, but... do I know you?" - Insult to Injury

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## The Other Mare

Ship



## Startling Confession

Ship



## Gender Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes the opposite gender.

"Well, hello there, I don't know if I've seen you before," Twilight said flirtatiously. Caramel started. Didn't Twilight recognize him? - Caramel Sweets

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

"Oh, Fluttershy? She was delicious!" - Blood Becomes Her

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Now Kiss!**



**Ship**

*It had gotten into the water supply: that was the first problem. The second? That there was no way to stop it. One by one, Apple Bloom saw ponies babbling saccharine nonsense and forming a skipping, love-drunk, terrifying mob. She looked...and she saw her doom that day.*  
- Last Days in Ponyville

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**It Was You All Along!**



**Ship**

*The Faceless Mare pulled back her hood to reveal...  
FLUTTERSHY?! - The Faceless Butterfly*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Trading Up**



**Ship**

*There was of course only one problem. Twilight would have to somehow break it to Cheerilee that they weren't, and really never had been, meant to be! How could she keep from breaking the poor mare's heart? - Magical Makeover*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Yer a Princess, Harry!**



**Ship**

*Gender, Keyword & Race Change*

**When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card becomes a ♀ with the Princess keyword. This cannot affect ponies with the Changeling keyword.**

*Braeburn, like all Apples, was a pony of practicality, and while he could think of a number of advantages to his situation, none of them seemed to outweigh the impact on his wardrobe. - The Night Improbable*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Cutie Mark Crusaders: Matchmakers!**

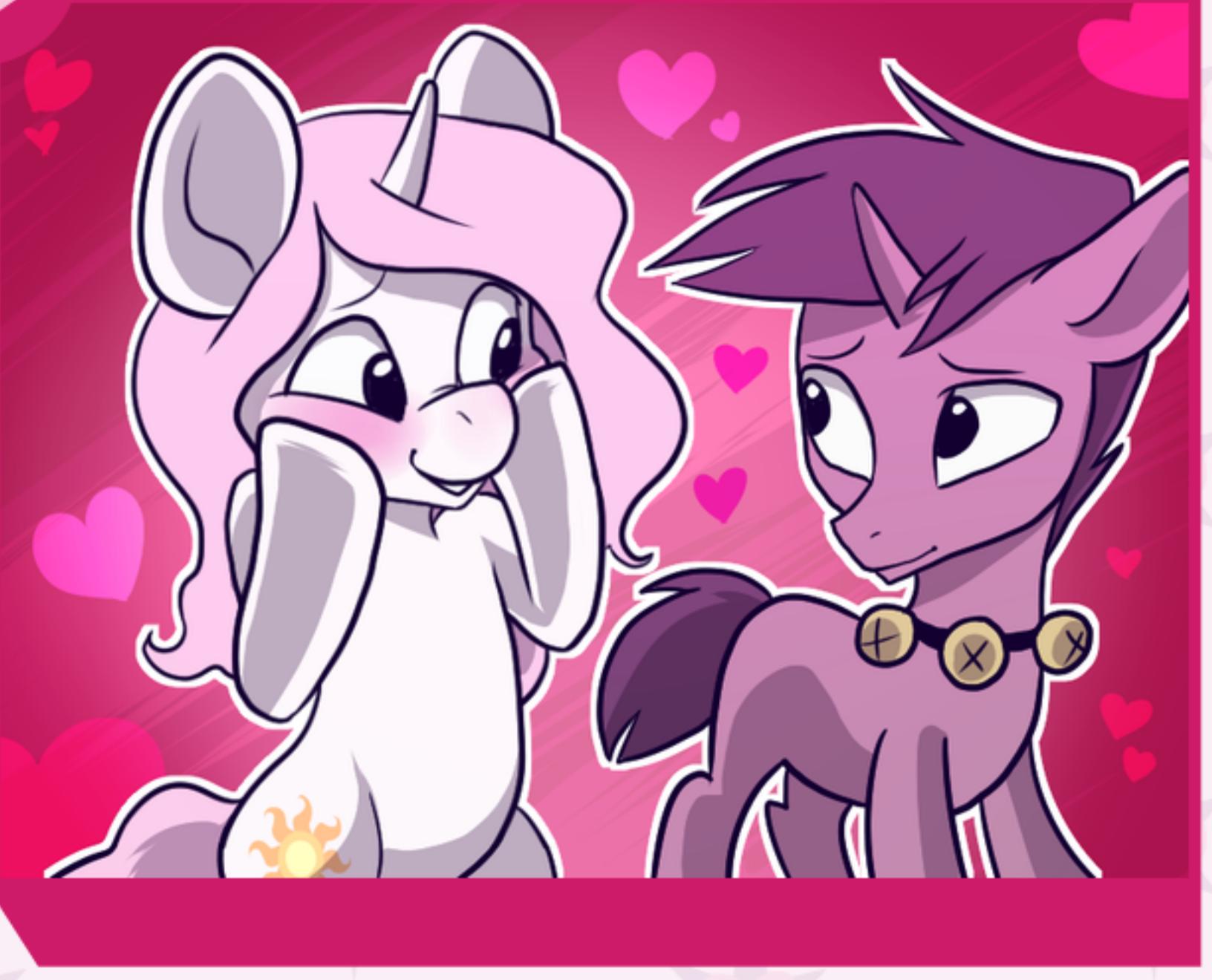


**Ship**

*I. Am never. Ever. Loaning them a potion book again. EVER.  
- Twilight's Secret Diary, Volume XXXII*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Fillyhood Crush**



**Ship**

*And in that chunk of impenetrable granite, words have stood the test of time. Words that speak volumes to an uncaring, soulless universe that will never fully comprehend the joy two young foals can bring each other. Those words are: Celestia + Starswirl 4EVA - An Eternity In Your Eyes*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Crossover Fic!**



**Ship**

*You may choose to play the top card on the Pony discard pile with this Ship, rather than use a Pony card from your hand.*

*"Back off!" The dark-garbed Shadowbolts tugged on the delicate yellow mare, bodily shoving her away from the Auroch High School Host Club. "We can't lose the key to our power!" - A Fatal Decision*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Bad Pony! Go to My Room!**



**Ship**

*You may choose to play the top card on the Pony discard pile with this Ship, rather than use a Pony card from your hand.*

*Applejack had no reason to do as Twilight said. There was no spell compelling her to listen to the command. And yet she turned and started walking anyway.  
- Take What You Want*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

**Life-Threatening Illness**



**Ship**

*"Listen closely, Bulk Biceps," Iron Will said, blinking back tears, "when the bug tries to block-" a hoof squeezed at his hand. Bulk Biceps's eyes opened. "Show em... you rock," he whispered. - Snow Falling on Minotaurs*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Worldwide Threat of Destruction

Ship



"Apoca... what's the plural form of apocalypse?"

- The Faceless Butterfly

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Closed Door Negotiations

Ship



Her blue zircon eyes flashed dangerously against her white alabaster coat, the clanging clasp of jonquil horseshoes on stone ringing down the olivine corridor. "You're lying to me," she growled, her voice rich like mahogany, sharp like a glinting knife. She threw the offering across the table, startling her nervous visitors and gallant wardens alike as sparkling gems painted a clattering, glistening rainbow on the swirled marble surface. "These are HELIOTROPE, not BERMUDA BLUE!!" she screeched, ire rising like so much ruby bile. And just like that... the war began.

- Of Ponies And Peril, Chapter 18

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## They Fight Crime

Ship



He's a cosmopolitan stallion who's broken as many mares' hearts as he has bad guys' faces. His sidekick is a country-grown colt with a pure, naive soul and the determination to make the world a better place. Together they are... The Trottingham Shadows!

- In The Dark of Twilight

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## From an Alternate Dimension

Ship



Timeline Change

When you attach this card to the grid, you may choose one Pony card attached to this Ship. Until the end of your turn, that Pony card counts as  $\frac{1}{2}$ .

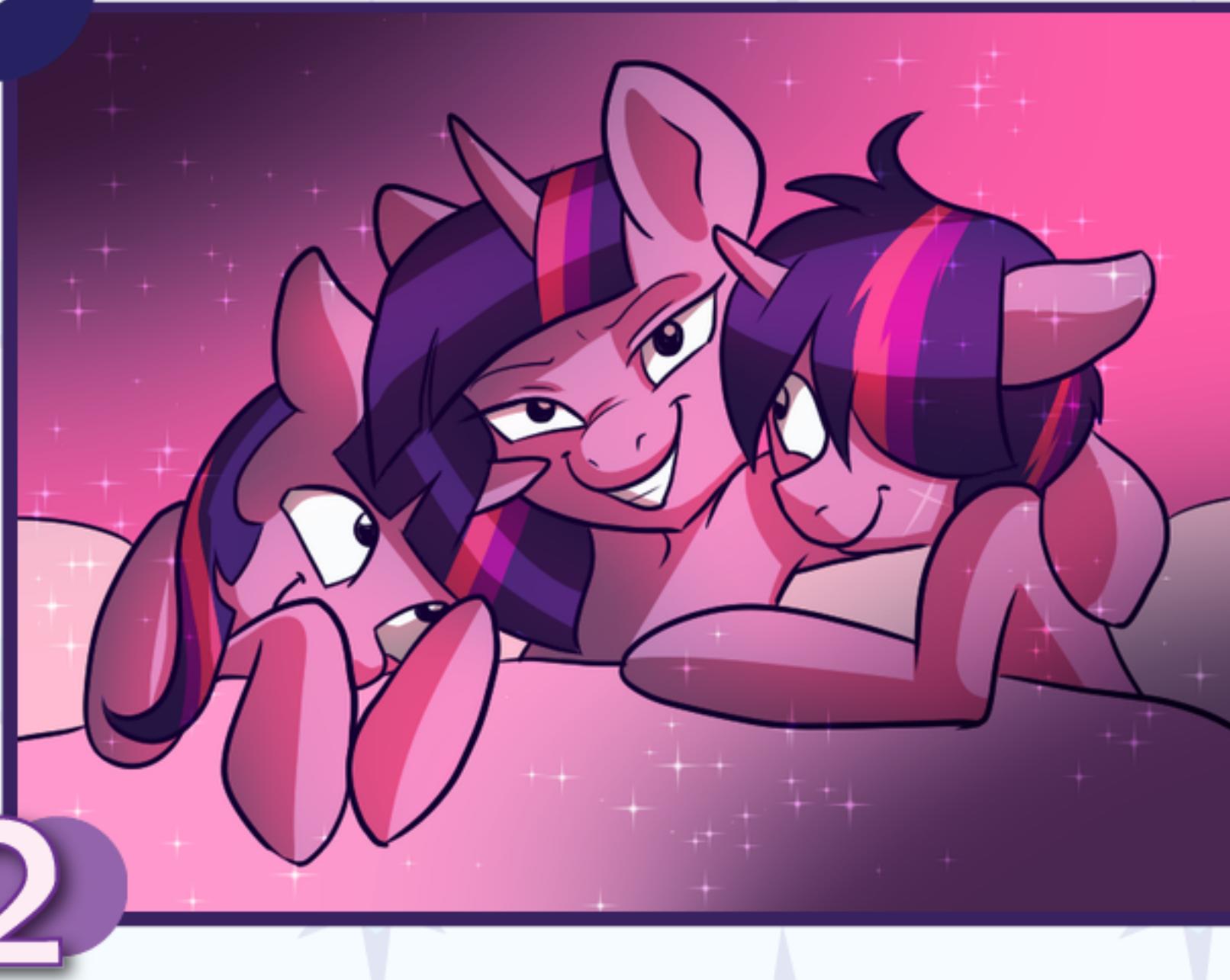
General Moon looked herself up and down, raising a judgmental eyebrow. "Hmmm... I guess you'll have to do. Come. We have... THINGS to accomplish."

- Night Terrors 2: Dead Scared

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Self-Insertion

Goal



2

Win this Goal when:

3 Twilight Sparkles are shipped in a chain.

The rift shimmered like a glittering ocean, but Twilight's other self shone like a gorgeous, awe-inspiring star, causing Twilight Prime's breath to catch and her heart to stop.

- Narcissism? Ha!

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Fabulosity

Goal



2

Win this Goal when:

2 Rarities are shipped together.

"I do believe you'd look better with a hat," Rarity said to Rarity. "A fabulous idea. But I think you'd look better WITHOUT it," Rarity replied with a sly smile. - Kiss and Tell

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Rainbow Dash Fan Club

Goal



2

Win this Goal when:

2 Rainbow Dashes are shipped together.

"I bet I could beat you at wrestling!" shouted Rainbow Dash. The other Rainbow Dash pounced, wings flared. "You're on!!" - Rock and Roll All Night

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## The Quiet Game

Goal



2

Win this Goal when:

2 Fluttershies are shipped together.

"Um..." whimpered Fluttershy. "That's not...I don't..." The other version of herself, wreathed in flowers, strokes her cheek. "Don't worry... It's only natural..."

- Delving Deeper

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Paradox

Goal



2

Win this Goal when:

2 Pinkies are shipped together.

"Hey! You know what would be really fun?" asked Pinkie Pie. "Hopping dimensions so that we can star together in our very own overly sappy romantic fan fiction?!" squealed the first. "EXACTLY!!" - Delving Deeper

Core 1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## Rodeo

 2

Win this Goal when:  
2 Applejacks are shipped together.

"Ain't so bad," Applejack blushed and admitted. "At least ah know what ah like." - *Delving Deeper*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## I Swear I'm Not Gay!

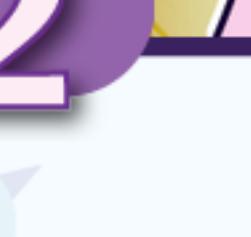
 1

Win this Goal when:  
any ♂ is shipped with 3 other ♂

Truth be told, he had questioned before. Maybe, a dirty little voice in his head kept telling him, it was time to stop questioning... - *New Experiences*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

 2

Win this Goal when:  
any single Pony is shipped with 2 versions of another Pony.

"Wh...why're there two of ya?" Berry slurred as she squinted at Luna, who stood aghast and hurt in the doorway. Nightmare Moon just threw back her head and laughed. - *Night Terrors 2: Dead Scared*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## Princess Pile

 2

Win this Goal when:  
3 Ponies with the Princess keyword  
are shipped in a chain.  
Twilight doesn't count for this Goal.  
She gets to watch.

"Is it time?" Cadance inquired as she trotted into the royal chambers. "It absolutely is," Celestia replied, nodding imperiously. Luna squealed and leaped into the pillow pit.  
"CUDDLE PILE!!!!!" - *The Royal Plot*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## Shining Armor Approves of This Experiment!

 1

Win this Goal when:  
Cadance is shipped with any ♀

Shining Armor smiled at Cadance tenderly. "I promise I won't get mad. You should explore what you need to explore." Inside, he was buzzing with excitement!  
- *Secret Pictures*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## I Guess You'll Do

 2

Win this Goal when:  
Twilight Sparkle is shipped with any  
Cheerilee.

Cheerilee reminded her of Celestia, but only slightly, and in a rather homely way. If only she could use the mare to get closer to her desires. - *Arduous Anticipation*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## Well...Maybe

 2

Win this Goal when:  
Twilight Sparkle is shipped with any Zecora.

Twilight knew she couldn't get to Celestia just yet, but the zebra was an okay substitute. But only with a few adjustments. - *Arduous Anticipation*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## Good Enough

 2

Win this Goal when:  
Twilight Sparkle is shipped with any Luna.

Twilight stared at her gorgeous teacher's mare-next-door of a younger sister. Maybe she wasn't Celestia... but she was one step closer. - *Arduous Anticipation*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

 Goal

## Hot for Teacher

 2

Win this Goal when:  
Twilight Sparkle is shipped with any Celestia.

At long last, Twilight felt her heart hammer as she stared through the crack in the doors. There she was. There was Celestia! Twilight was certain she was going to get her just rewards. - *Arduous Anticipation*

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Pomf!

**Goal**

**1**



Win this Goal when:  
3 pairs are in play at once.  
 count as for this Goal.

Derpy gasped, hooves flinging into the air. "You have wings?  
I have wings too! Let's be friends!" - Tuck and Roll

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## "Just Experimenting"

**Goal**

**2**



Win this Goal when:  
3 ♀ are shipped with  
any Rainbow Dash.

Sure, she had several different mares on the hook right now,  
but weren't a mare's preferences fluid anyway?  
- Rock and Roll All Night

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Friendship is Benefits

**Goal**

**3-4**



Win this Goal when:  
Each of the Mane 6 are shipped in a chain.  
This Goal is worth 4 points if nopony appears  
in the chain more than once.

As they all settled into bed that night, they couldn't help but  
ruminate on the fact that they had all found each other ...  
and maybe it was worth something more than just s'mores  
and ghost stories. - The Week-Long Sleepover

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Help! I'm Trapped in a Shipping Card Game!

**Goal**

**0**



Win this Goal when:  
Cheerilee is shipped with anypony.  
Anypony at all.

The player who completes this Goal increases  
their hand size by 1 for the rest of the game.

What are you doing? Put down the card and get me out of  
here! HELP!!! - Unknown

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Time Travelers Among Us

**Goal**

**3**



Win this Goal when:  
at least 5 Ponies are  
in play on the board at one time.

"Quick, I need to find a cyber computational machine!"  
Twilight gasped to Pinkie, but Pinkie just shrugged. "They  
don't exist yet, Twilight. We'll have to find something else."  
- Currents Through Time

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## It's Magical: Horns Are Touching

**Goal**

**1**



Win this Goal when:  
3 Ships are on the board.  
 count as for this Goal.

The magic arced between their horns, crackling with the  
smell of ozone. Their eyes met in the octarine glow and  
something more than magic sparked that day...  
- Tawdry Terror

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## It's Not Creepy!

**Goal**

**2**



Win this Goal when:  
Twilight Sparkle is shipped with Shining Armor.

He kissed her forehead lightly and found the kiss lingering  
just a little bit too long. "Love you... Twilie," he murmured.  
- Jitterbug

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## It's Not Evil

**Goal**

**1**



Win this Goal when:  
You break up Shining Armor with  
any ♀  
(except Twilight).

The awful mare was sobbing but the heroic Twilight didn't  
care! Shining no longer had a bride to be, and good  
riddance! - Jitterbug

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.



## Hostile Takeover

**Goal**

**3**



Win this Goal when:  
3 Ponies with the Changeling keyword are on  
the grid.

"Come, my minions," purred Chrysalis in her  
lavender-coated form. "Now that I have possessed the form  
of the most powerful mare in Ponyville, we are certain to  
take over without a hitch!" - The Thatched Roof Hive

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Chancellor Puddinghead's Entourage



Goal

2

Win this Goal when:  
You play 3 ♀ from your hand in one turn.

The ponies came together nigh, prancing hooves and heads held high; for everypony knew for sure that horns and wings were not the cure! - Hearthswarming: A Detailed Account

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## My First Slash



Goal

1

Win this Goal when:  
Shining Armor is shipped with any ♂

His heart pounded and his coat felt clammy as he watched the other stallion go by. He had only ever felt this way about one other pony... He never thought he would feel this way again. - Forbidden Love

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Queen Platinum's Court



Goal

2

Win this Goal when:  
You play 3 ⚡ from your hand in one turn.

The unicorns all shrieked and brayed, for summertime had been delayed. Go forth, the Queen demanded harsh, and end this all demeaning farce! - Hearthswarming: A Detailed Account

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Commander Hurricane's Army



Goal

2

Win this Goal when:  
You play 3 ⚡ from your hand in one turn.

Can't you see we're left behind? We've got to sail into the sky!  
We'll make the air and land our own and kick that snobby  
Plat'num throne! - Hearthswarming: A Detailed Account

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Heh. Peasants.



Goal

3

Win this Goal when:  
You play 3 ♀ from your hand in one turn.

More alicorns marched through town, like a glistening, glittering tide. The crowd had seen what their gods had done to Applejack. They dared not even breathe.  
- The Coming of Rudolph the Red

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Needs More Lesbians



Goal

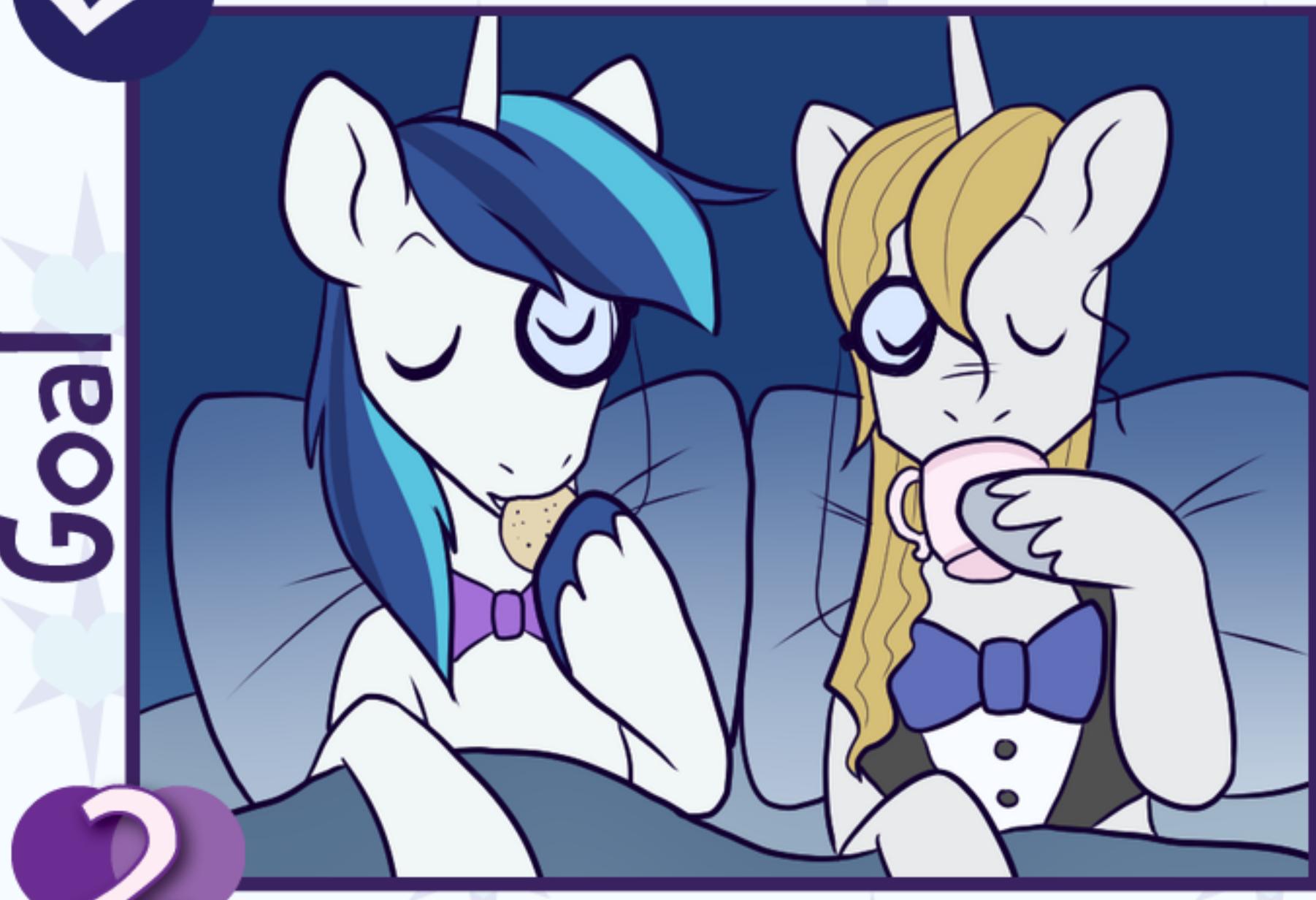
1

Win this Goal when:  
You play 3 ♀/♀ Ships in one turn.

I've been looking at the most popular fics and I realized that the most popular ones have approximately seventy-two percent more lesbian presence than my own. I should remedy this. - Twilight's Secret Diary, Volume XIX

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Quite.



Goal

2

Win this Goal when:  
You play 3 ♂/♂ Ships in one turn.

Braeburn looked around the Stallion's Lodge, at the monocles and mustaches. Sure, there was tea, doilies, and an inexplicable portrait of a dog, but it was all very MANLY.  
- Lodging a Complaint

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Shipwrecker



Goal

2

Win this Goal when:  
You break up 12 Ships in one turn. Swapping a Pony away from its original Ship counts as breaking up a Ship.

I'm just going to burn it all. I can't stand to read even a word of anything I've written. It's all just utter crap! How could I have ever thought I could be a writer?  
- Twilight's Secret Diary, Volume XXXV

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Invasive Species



Goal

3

Win this Goal when:  
6 ♀/♀ Ships are on the board at one time.

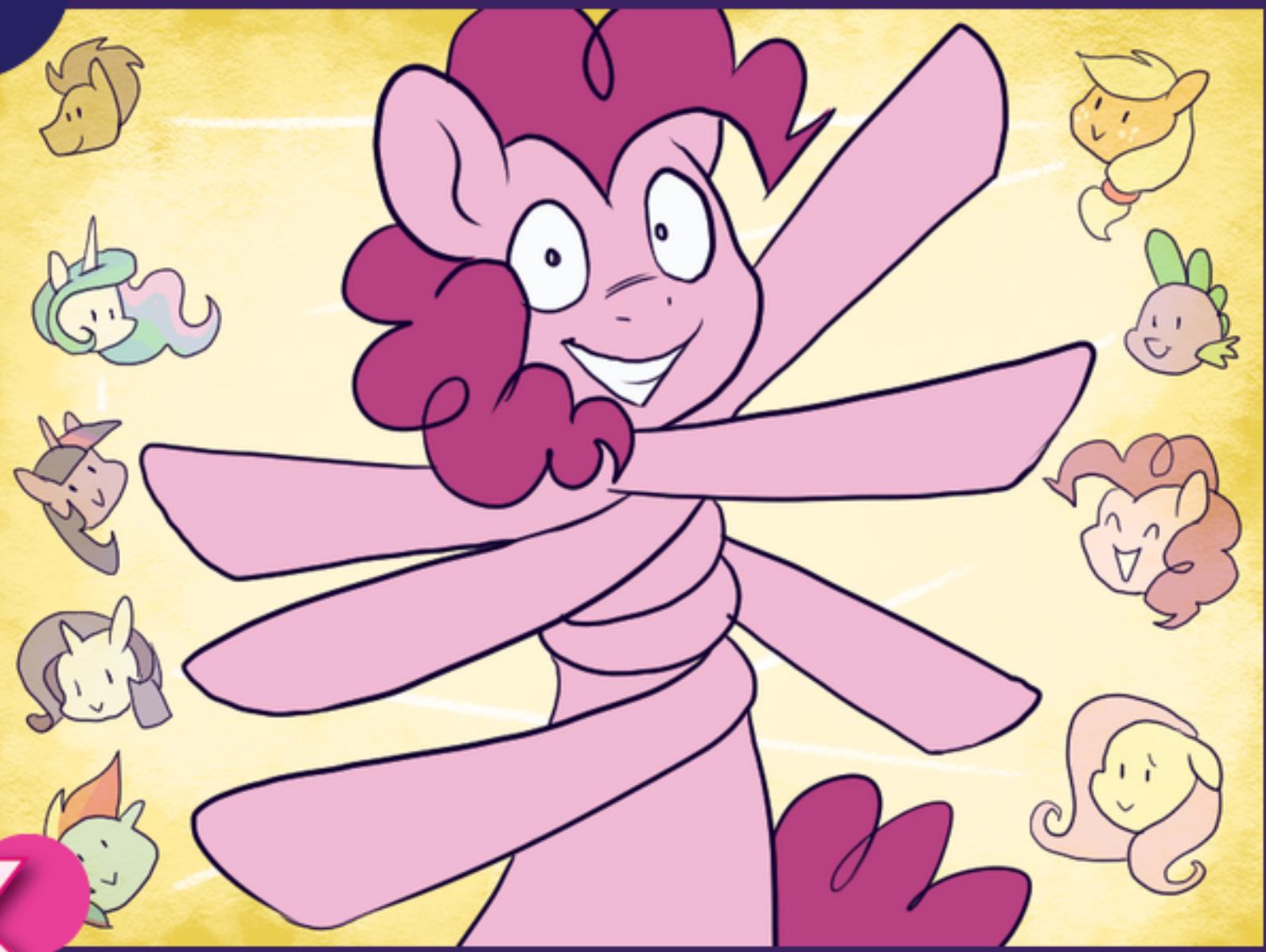
The earth ponies were happy to slave away in the soil, creating food for their betters. As they should: no magic and no wings left them unfit for higher pursuits.  
- An Illustrated Sociological Study of Evolution

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Goal



### Hold On; I Need to Make a Flow Chart



3

Win this Goal when:  
You swap 6 Pony card positions in one turn.

Pinkie waves excitedly at the camera. "Here! Okay! Spike is obviously soooOoo in love with Rarity but Rarity is the big bad meanie queen of the new world! And Rarity actually likes Safflower, her hoofmaiden, but Safflower has a thing for Blueblood! And MEANWHILE, Twilight has a thing for the lone mercenary Applejack but it's not meant to be--"

- OPAP Omake 2

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Epidemic



### Goal



Win this Goal when:  
You play 2 Love Poisons from your hand in one turn.

The crusaders nailed the last board to the window and cringed, trading terrified glances. Outside, the shrieking clamoring cries of "sugar pie" and "cuddle-wuddle boopy bear" were the clarion call of the apocalypse.

- Last Days in Ponyville

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Go Forth and Multiply



### Goal



Win this Goal when:  
You play 3 ♂/♀ Ships in one turn.

I don't know, I just think het couples are boring...  
- Twilight's Secret Diary, Volume XIX

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Goal



### Pretty Pretty Princess



3

Win this Goal when:  
You make Twilight Sparkle an ♀ for a turn.

This was the way it should be, Twilight thought as she smiled serenely down at her subjects. Yes, now she could make them do anything. Anything at all. - Arduous Anticipation

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Sadfic



### Goal



Win this Goal when:  
You break up any Ship with Twilight Sparkle in it.

Trixie stood in the rain, lips trembling as she tried and failed to fight back tears. "Twilight..." she whimpered softly. "Trixie can't lose you..." But the mare was already gone... her body limp and broken. - Tearing Us Apart

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Deep Cover



### Goal



Win this Goal when:  
any 2 Changelings are shipped together.

K'larra preened in the mirror, making certain her violet mane was just so and that her white-clad figure was trim and perfect. Unwittingly, Sazzix was doing the same.  
- Switcheroo

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Goal



### Budding Curiosity



3

Win this Goal when:  
any Pony is shipped with an opposite-gendered version of themselves.

Applebrandy blushed as Applejack circled him, eyeing him up and down. "So it worked," she said, mostly to herself. "And here ah thought it was just a silly myth..."

- Brandywine

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Goal



### Charity Auction



Win this Goal when:  
any two gender-swapped Ponies are shipped together.

Bluebell caught Elusive's glance as she shifted uncomfortably on the stage. They really didn't want to spend more time together than they had to but fate had thrown them together tonight... - Canterlot Miracles

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

## Goal



### Cargo Ship



Ship 2 Ponies with the Object keyword.

He was her rock. She gave him endless comfort. It was a match made in heaven. - Diamond in the Rough

Core 1.1.1; TSSSF by Horrible People Games. Art by Pixel Prism.

# Twilight Sparkle's Secret Shipfic Folder

The Card Game

## Objective

While playing this game you will construct a labyrinthine flowchart of relationships between Twilight and everypony else, competing to bend those relationships into the shape of Twilight's goals for the fanfic.

For each goal, you'll earn a number of points determined by the difficulty of that goal.

## Winning Score

3 or fewer players	11 points
4 players	9 points
5 or more players	7 points

## Shipping Ponies, Powers, etc.

To ship Ponies, slide a Ship card halfway beneath a Pony card already on the grid and place a Pony card on top of the exposed half. Leave enough space between the Ponies to show there's a Ship card beneath. A Pony can have 4 Ships attached to it: above, below, left, and right.

A Pony's power activates immediately after it is added to the grid from the player's hand. The exception is any card that says "instead of playing this card". A Pony's power can affect itself unless otherwise stated on the card.

Two cards that are adjacent but not connected by a Ship card are not considered shipped. Sliding a Ship card between them is a valid play.

If any card is no longer connected to the grid it must be discarded.

Ship cards without two Ponies attached must be discarded.

## If a Deck Runs Out:

Simply shuffle the respective discard pile into the deck. If there is no discard pile to shuffle, however ...

## Tearing Up Twilight's Notes

If you need to draw a card but there is neither deck nor discard pile, Twilight Sparkle has run out of ideas. She becomes frustrated with her notes, and in a fit of anger, destroys some of her work.

1. The current player selects one Ship card on the grid and discards it.
2. Discard any Ship or Pony cards no longer connected to the shipping grid.
3. Shuffle the newly created discard pile(s) to create a new deck, if that deck was empty.
4. The current player then draws from the new deck. If it runs out before they draw all their needed cards, rinse and repeat!

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