Youssef Mohamed

UI/UX Designer

Portfolio: www.behance.net Linkedin: www.linkedin.com/in Dribbble: https://dribbble.com/

Objective

Seeking to join a dynamic team where I can apply my expertise in UI/UX design to create innovative, user-centered digital solutions that enhance user experiences and drive measurable business success, while continuously growing my skills in a collaborative environment.

Education

Diploma UI/UX Design 02/2024 - 05/2024

Route Academy C

Bachelor's, Computers and Management Information Systems 09/2018 - 08/2021

Abu Qir Higher Institutes

Experience

AQuadic 01/2025 - Present

UI/UX Designer

Responsibilities:

- Conducted user research, created wireframes and prototypes, and worked within a team to improve user experience.
- Designed user interfaces for mobile apps, websites, and dashboards using Figma, collaborating with team members to gather requirements.
- Created interactive prototypes and performed usability testing, iterating designs.

Projects:

- Find Help Mobile App.
- AVE Website
- 3D Printer Mobile App & Website.
- · Sehetak Ahm Mobile App.
- · AQuadic Website.
- Sebaka Mobile App.

Freelancer 03/2024 - Present

UI/UX Designer

Projects:

- · Al-Bayan Institute Website.
- MemoNest Mobile App.
- Taheed Website.
- · Pasta Website.
- · Asser Time POS System.
- · Lott Dashboard.
- · cAlories Nutritional Mobile App.

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ReeBok

Onboarding Screen

PS5 Gaming

Route Academy

KidCode Academy

KidCode

· A-tech

World Book

EatEasy

Technical Skills

User Flow

Wireframe

Prototyping

Accessibility (WCAG)

User Research

User Journey Map

High-Fidelity

Low-Fidelity

· Creating User Persona

· Usability Testing

User Interface

User Experience

Soft Skills

Communication

Problem Solving

Teamwork

Time Management

Critical Thinking

Attention to Details

Tools

Figma

Photoshop

Illustrator

FigJam

Notion

Language

Arabic

English