

Programming best practices and other stuff about the barbarians

(the first day)



The first SW principle

“F**k you my code is better than yours”

Principle that is always valid no matter contexts,
technologies or skills.

(2016 M. Merola)

The naming convention and the programming rules

The first step before start a new project is to choose (and to write) clear rules



**GAMING
RULES!**

Order first

- Naming conventions
- Programming rules

My hidden hint

<https://google.github.io/styleguide/cppguide.html>

The comments and the names

To comment or not to comment?



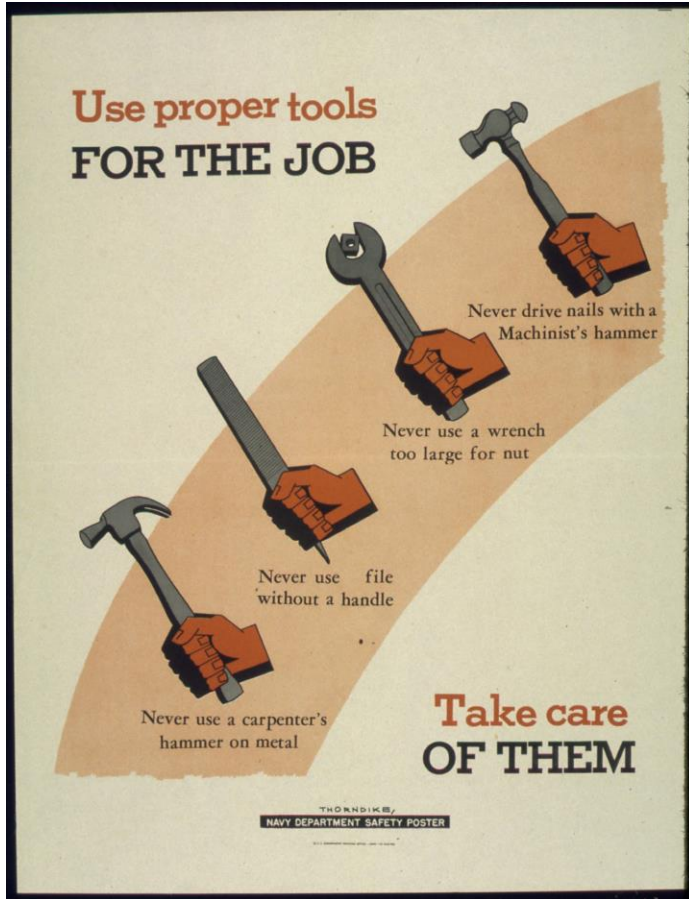
The key: choose right names



Note interesting by Joel:
the infamous Hungarian naming convention
<https://www.joelonsoftware.com/2005/05/11/making-wrong-code-look-wrong/>

Tools

Use proper tools for the job



My hidden hint

Check new technology with care

✓ Latest commit 5e64076 on Feb 20
7 months ago
7 months ago
2 months ago
2 months ago
4 years ago

The second SW principle

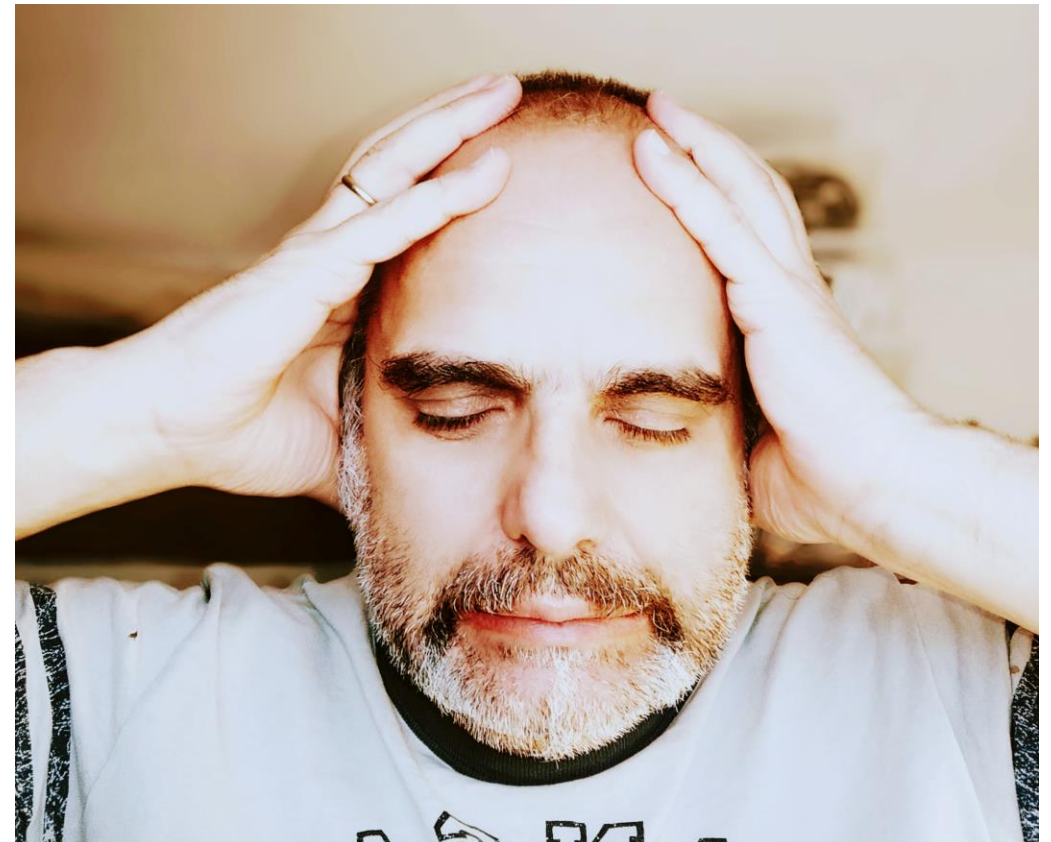
“Compila quindi funziona”

Again, principle that is always valid no matter contexts, technologies or skills.

(2007 L. Nardella)

Software quality I

The Coke problem (Siemens 2010, OEE market)



The third SW principle

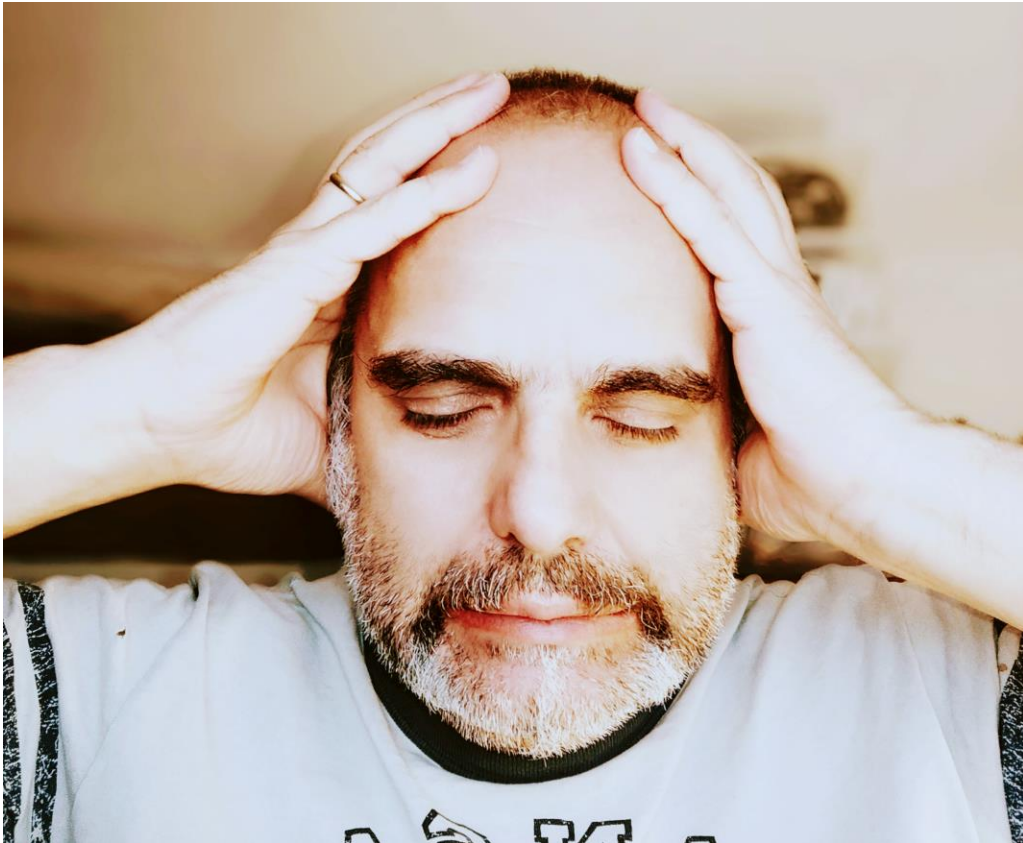
“It works on my machine”

Again, principle that is always valid no matter contexts, technologies or skills.



Software quality II

The delivery problem (Siemens 2012, OEE market)





- Unit test
- Integration test
- System test
- Agile group collaboration

<https://www.fingent.com/blog/collaborating-testers-and-developers-in-hybrid-agile-environment>

My hidden hint



Create mix test/devel group

Debugging time

Debugger

VS

Logger

Simple development



Complex development
Production



My hidden hint

→ [Learn to use good logging library](#)

Code your own wheel



Close code wheel

- Check licenses
- Check library lifetime and OS support
- Check cost
- Test functionality
- Test code efficiency
- Test code fault
- Test and test

Open code wheel (GitHub)

- Check licenses
- Check library lifetime and OS support
- Test functionality*
- Test code efficiency*
- Test code fault*
- All is under my control (*I hope*)

My wheel

- Never use it, but you can learn
- All is under my control

The Mongolian horde



Some delay occur



PM add more programmers to the team



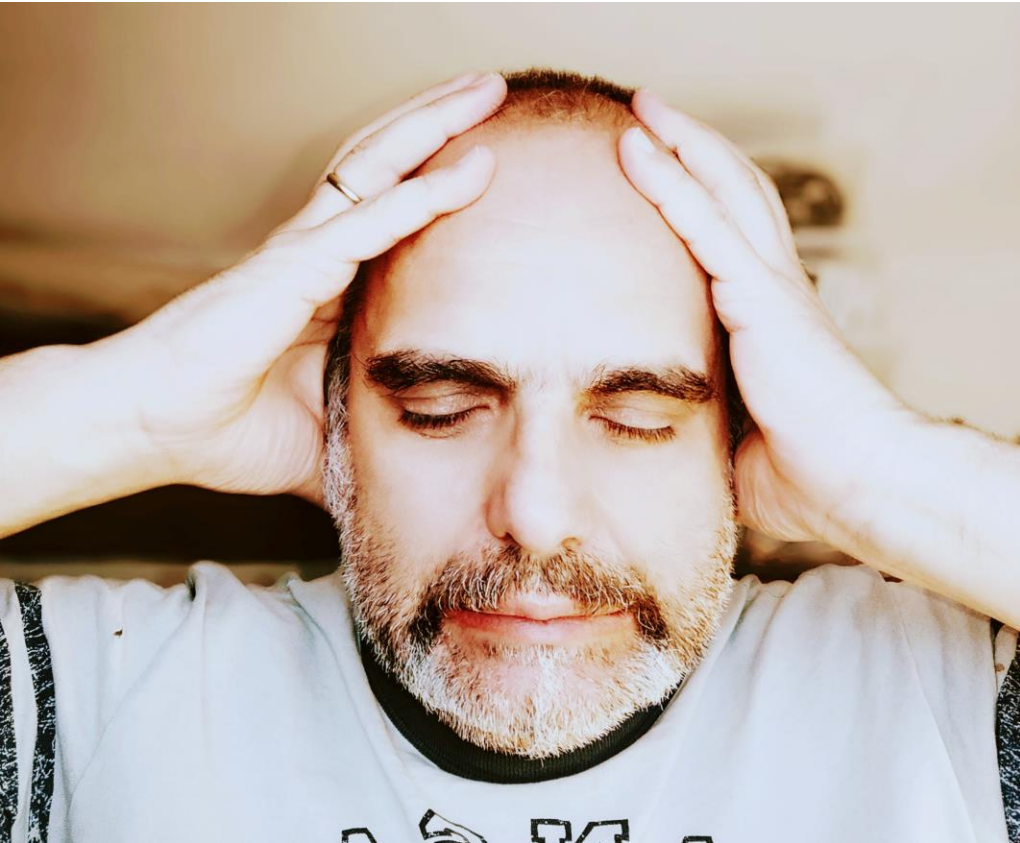
Usually adding people to a delayed software project delays it even more

My hidden hint

Add people only if you have a good planning

Software quality III

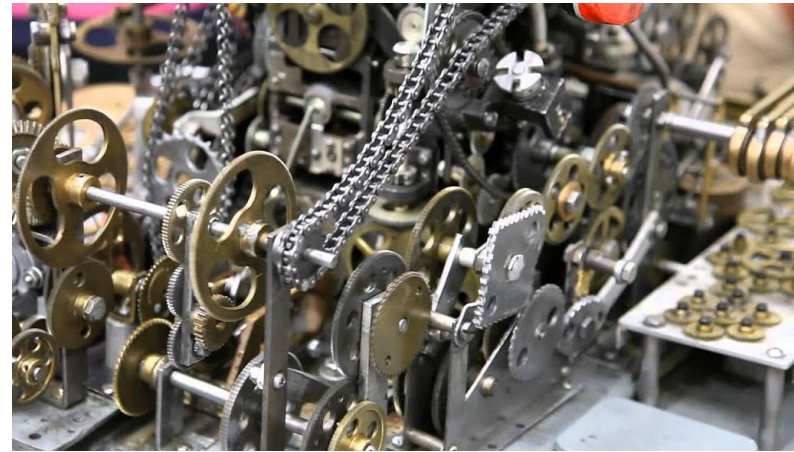
The dynamometric wrench problem (Atlas-copco 2017)



Always think generic

(not only what you guess they can ask you in the future)

How can a banana fit in a gearbox?



Too late now

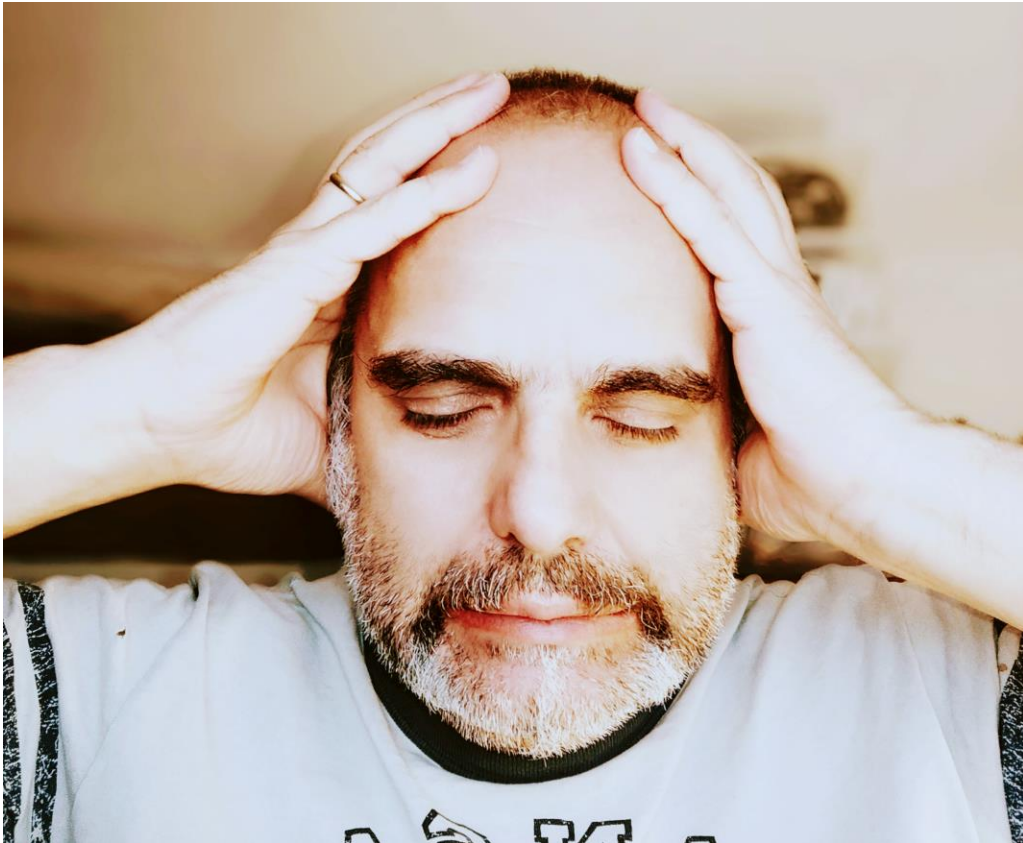
My hidden hint

→ Add or remove complexity?

Software quality IV

The Tetra nightmare

(Marconi 1998, the TETRA standard with Nokia)



Refactoring (the code smells)

Why and When

To keep your code clean, **the code smells like a wet camel**

To save yourself time and **money** in the future

To reduce your technical **debt**



Why not

You have some new features to develop

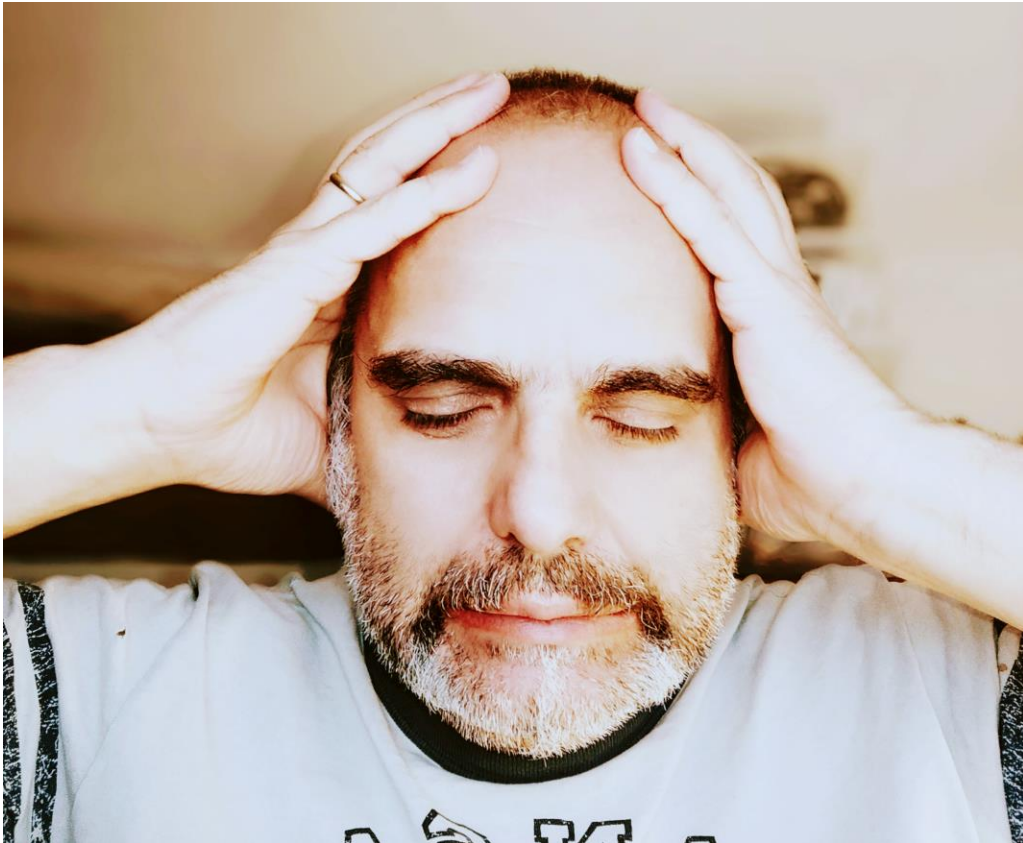
You don't have tests

My hidden hint

→ Only if you can test the software

Software quality V 100K Dollars

(Ratioconsulta 2009, the telephone calls market)



Code optimization

(Clear code first)

Optimization code rules(Michael A. Jackson):

1. Don't do it.
2. *(For experts only!)* Don't do it yet.

Why and When

If you really have performance problems

If you want to add some bugs to your code

Why not

For joke

Someone has already done this (stl,boost ...)

Be careful

Use the right tools, don't waste your time

Writing less code is not optimization!

My hidden hint

→ Check where to optimize