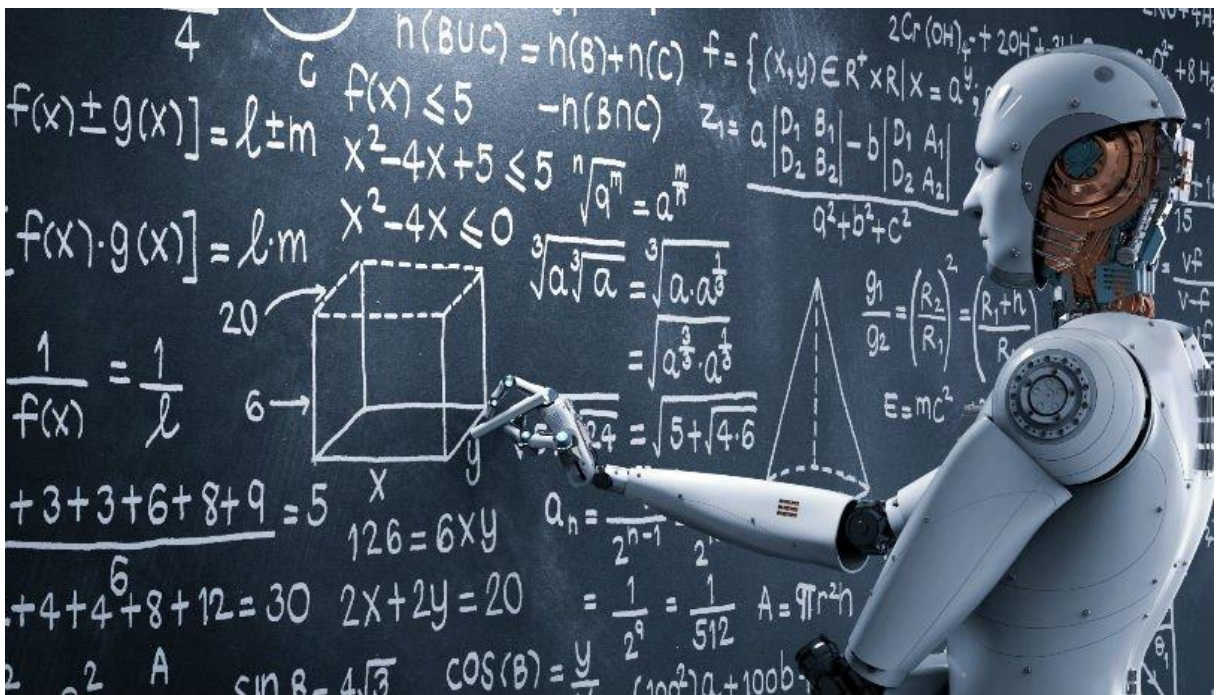


Artificial Intelligence

Machine Learning

Deep Learning

Using JavaScript



Loading, Processing, Learning and Visualization

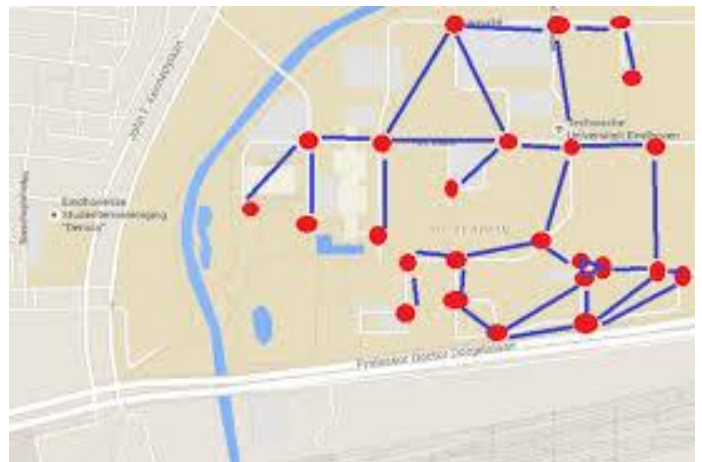
Introduction

- JavaScript Overview
- JavaScript for Data Science
- Loading and Processing Data
- Asynchronous Processing
- Random Variables and Probability
- Data Visualization
- Working with Vector and Matrix



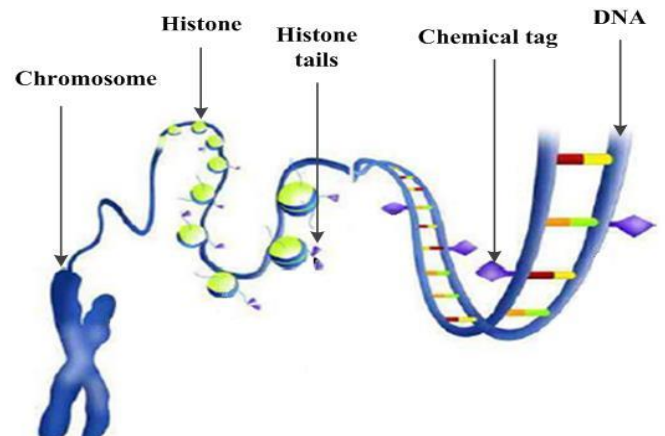
Implementing Graph Search Algorithms

- Trees and Graphs
- Shortest Path Problems
- Directed and Undirected Graphical Models
- Coordinate Graphing
- Graph Traversal Algorithms
- Breadth First Search
- Depth First Search
- Greedy Best First Search
- A* Search
- Weighted Graph Algorithms
- Dijkstra's
- Weighted A*
- Application in Geographical Maps



Implementing Genetic Algorithms

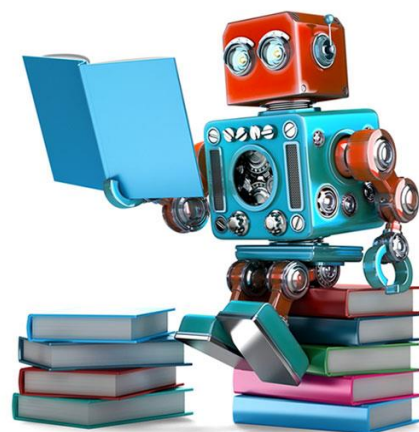
- ✚ Biological Background
- ✚ Genetic Programming
- ✚ Initial Population
- ✚ Encoding DNA Sequences
- ✚ Genotype and Phenotype
- ✚ Fitness Function
- ✚ Principles of Natural Selection
- ✚ Crossover and Mutation
- ✚ Evolutionary Systems
- ✚ Genetic Algorithms for Solving Hard Problems
- ✚ Genetic Algorithms in Search Engine
- ✚ Genetic Algorithms for Games and Reinforcement Learning



Machine Learning Algorithms

Supervised Learning

- ✚ Regression
 - Linear Regression
 - Logistic Regression
- ✚ Classification
 - Decision Trees
 - K-nearest neighbors
 - Naive Bayes



Unsupervised Learning

- ✚ Cluster Analysis and Segmentation
- ✚ Clustering
 - K-Means Clustering
 - k-NN Clustering
 - Hierarchical Clustering
- ✚ Dimensionality Reduction

Semi-supervised Learning

Reinforcement Learning

Active Learning

Deep Neural Network

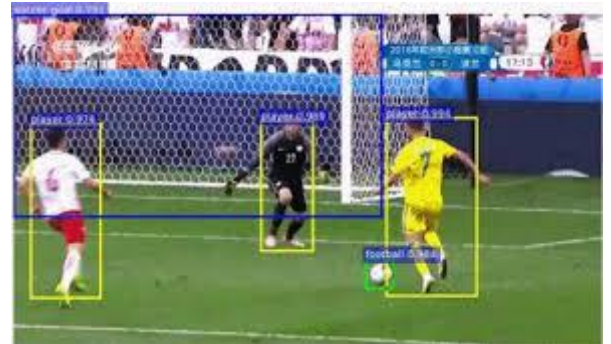
- ✚ Biological Inspiration
- ✚ Loading and Preparing Dataset
- ✚ Single Layer Perceptron
- ✚ Multilayer Neural Network
- ✚ Weight Initialization
- ✚ Activation Functions (Sigmoid, Tanh, Softmax, ReLU, Leaky ReLU)
- ✚ FeedForward Algorithm
- ✚ Learning Rate and Bias
- ✚ Training Network
- ✚ Cost/Loss functions and Optimization
- ✚ Backpropagation using Gradient Descent Algorithm



- ✚ Under-fitting and Overfitting
- ✚ Dropout and L1, L2 Regularization
- ✚ Computer Vision Approaches
- ✚ Convolution Neural Network
- ✚ Reinforcement Learning and Neuroevolution
- ✚ Neural Networks in Medical Diagnosis

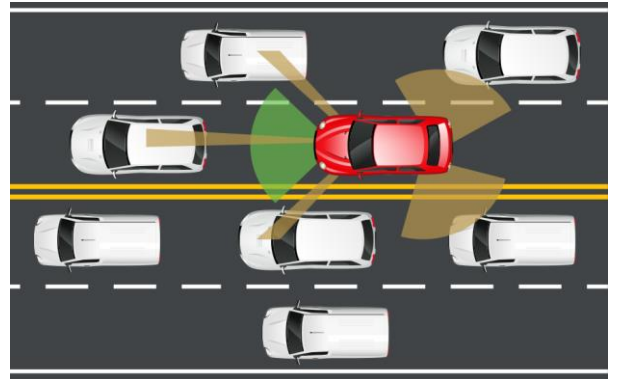
Image/Video Processing

- ✚ Color Models and Transformations
- ✚ Contrast and Brightness
- ✚ Painting with Pixels
- ✚ Pixelation
- ✚ Geometric Image Transformations
- ✚ Compression and Filtering
- ✚ Digital Morphology
- ✚ Image Restoration
- ✚ Image Similarity Measures
- ✚ Image Segmentation
- ✚ Edge Detection Techniques
- ✚ Optical Character Recognition
- ✚ Face Detection
- ✚ Object Detection and Localization
- ✚ Motion detection
- ✚ Real-time Object Detection and Tracking



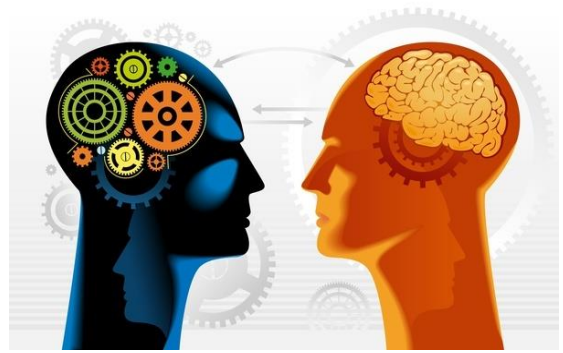
Steering Behaviors for Autonomous Characters

- ✚ Particle Systems
- ✚ Position, Velocity and Acceleration
- ✚ Social Behaviors
- ✚ Calculating Forces
- ✚ Adding Forces
- ✚ Displacement Force
- ✚ Obstacle Avoidance
- ✚ Seek and Flee Behavior
- ✚ Arrival Behavior
- ✚ Wander Behavior
- ✚ Flocking Behaviors
- ✚ Collision Avoidance Behavior
- ✚ Leader Following Behavior
- ✚ Building Autonomous Agent
- ✚ Physic Engine and Game



Text Mining and Natural Language Processing

- ✚ Human Communication
- ✚ Character Encoding
- ✚ Advanced Regex
- ✚ Data Structure and Algorithms
- ✚ Natural Language Understanding
- ✚ Natural Language Generation
- ✚ Text Manipulation
- ✚ Probabilistic Language Models



- ✚ **Morpho-Syntactic Analysis**
- ✚ **Document Classification**
- ✚ **Syntactic Analysis (Grammatical)**
- ✚ **Semantic Analysis (Mining)**
- ✚ **Pragmatics and discourse analysis**
- ✚ **Opinion Mining and Sentiment Analysis**
- ✚ **Speech Processing**
- ✚ **Question-Answering System**