

Hossam Hassan

Hii, I am a design enthusiast. I've always admired how thoughtful design has the power to change our world. I work towards not only make immersive experience but be obsessed about performance. I have strong technical skills, particularly in design and programming .



Email
spiningrope@gmail.com



My Work
<https://play.google.com/store/apps/dev?id=8814278798085878902>



Phone
(+20) 01556462614

Socials



LinkedIn
@hossam-hassan-5b1949251

Languages



Arabic
Language



English
Professional working

Hobbies & Interests



First Person Shooter Gaming



Visual designing

Favourite Quote:

"Your Time Is limited , Dont waste it living someone else's life ." – Steve Jobs

Game | Web Developer

Work Experience

Nov 2019 – Feb 2023 Remote, Egypt



Spining Rope Studio
Game Developer

- Worked on Game Design , C# Programming , User Flows, UX/UI , Visual design, Wireframing, Prototyping, Information Architecture and game Game Systems.
- Worked on Products like Legorx and Guidance from scratch. Created low-fidelity & High-fidelity wireframes, Prototypes, Design Systems and Testing.

Certificates

Google

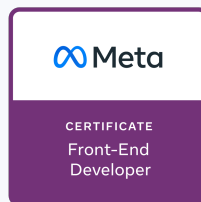
Google UX Design
Professional Certificate



<https://www.credly.com/badges/f02667cd-057d-40c8-a6bd-b3353cb7b0a2>

Meta

Meta Front-End
Developer Certificate



<https://www.credly.com/badges/3673b76f-4102-41fb-9fed-5f6930cb7030>

Google

Google Digital Marketing
& E-commerce.



<https://www.credly.com/badges/8a395871-61d0-400e-af58-2752ffd9a929>

Tools



Figma
UI Design, prototyping



Unity
Game Development



Blender
3D graphics software tool



visual studio
Development environment

Skills

Design

Web
Design

Mobile
Design

User
Experience

- Wireframing
- Prototyping
- Testing

Design
System

Development

Programming

Version Control

C#

Reactjs

HTML

CSS
JS

Latest projects



Legorx (Mobile Game)



<https://play.google.com/store/apps/details?id=com.spiningrope.Legorx>



Episteme (Mobile Application)



<https://play.google.com/store/apps/details?id=com.spiningrope.Episteme>