

Hossam Hassan

Unity Game Developer

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SUMMARY

Focused on creating engaging, user-centered designs that enhance the player experience.
Unity Developer with over 6+ years of experience in writing clean code which bring robust automation.
Having Strong gaming math , skills including Innovation, interaction, motion, visual, and prototyping work.
Excellent reputation for resolving problems , Consistently saved costs and time while increasing profits.

TECHNICAL SKILLS

Languages: C# , JavaScript , HTML/CSS

Frameworks&Libraries: Unity 3d , React.Js

Developer Tools: Visual Studio , VS Code , Version Control , Google Cloud Platform , Figma , Blender

Services: Google Play Console , Unity Game Services , Google Admob , Google Play Games , Firebase

EXPERIENCE - *portfolio*

SPININGROPE (INDIE STUDIO) — *mobile game developer*

June 2019 - Present

- Developed and tested interactive content, game mechanics, and game features for multiple game titles.
- Developed engaging game experiences by ensure the game met the desired gameplay and user experience.
- Developed and maintained game code for multiple platforms.
- Tested game code and identified and fixed bugs quickly and efficiently.

PROJECTS - *developed more than +12 games amd apps*

Pathtron: Learn C# Programming — *Full App Development*

May 2024 - sep 2024

- Fun and Interactive: game-like lessons make learning C# enjoyable and effective.
- From basics to advanced topics, interactive in-app games, expert coding tips, and practical interview prep.
- Integration with unity game services like authentication , cloud save , leaderboards .

Skewir: The Block Breaker — *Full Game Development*

Jan 2024 - Mar 2024

- Developed Challenging Puzzles: Tackle expertly designed levels that test players strategic thinking.
- Colorful Graphics: Vibrant visuals and engaging music enhance players gaming experience.
- Integration with google play games like Achievements , Leaderboards , in-app-review , in-app-updates

Legorx: Ultimate Brick Breaker — *Full Game Development*

Jan 2023 - Apr 2023

- Developed Challenging Levels: Over 100+ uniquely designed levels.
- Developed Classic Gameplay: smooth and precise aiming to shoot balls and break bricks.
- Customizable Experience: Build and share Players own levels with the Build Mode.

EDUCATION & CERTIFICATIONS

Industrial Diploma, Automotive Department

Google UX Design Professional Certificate — *Developed By Google*

Google Digital Marketing and E-Commerce Professional Certificate — *Developed By Google*

Meta Front-End Developer Certificate — *Developed By Meta*