

Assignment 3 CV

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1.1 Block Matching Algorithm

For each pixel in the **left image**, the algorithm:

1. Extracts a local window.
2. Slides the window horizontally on the right image.
3. Computes similarity using SAD or SSD.
4. Selects the displacement (d) with the minimum cost.
5. Stores d as the **disparity** at that pixel.

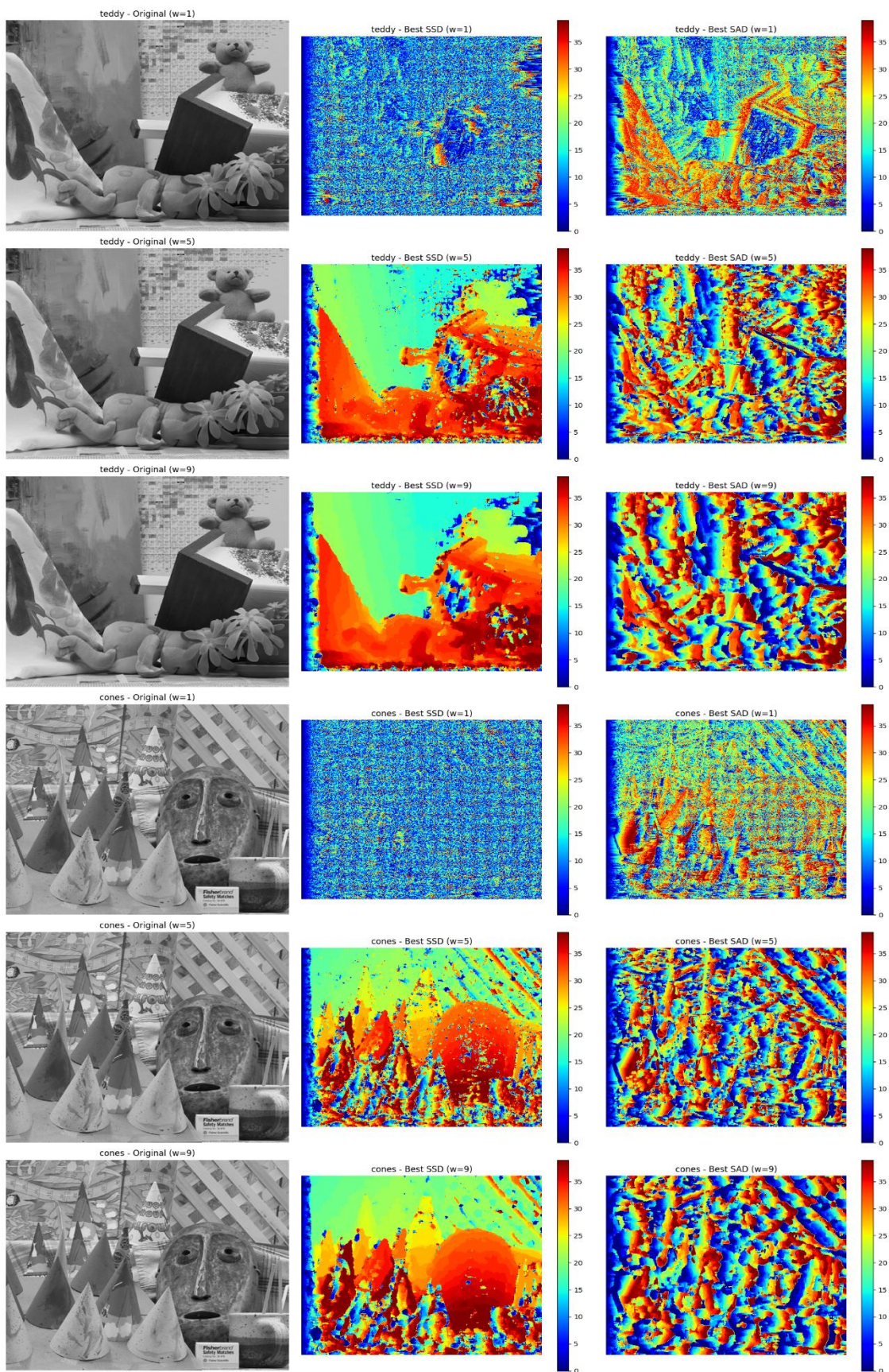
1.2 Automatic Selection of max_disp

Since optimal disparity range differs between datasets, four candidates are tested:

[40, 80, 120, 160]

For each window size:

1. Compute disparity for each max_disp candidate.
2. Compute a quality score using:
total_cost = sum(disparity_map)
Lower cost = less noise + more consistent matching.
3. Select the max_disp that yields the smallest total_cost.



Part 1.2: Dynamic Programming

We compute disparity by aligning each left/right image row using dynamic programming.

- **Data structures:**

- $dp (W+1 \times W+1)$: DP cost matrix for one scanline.
- $disp_left, disp_right (H \times W)$: output disparity maps.

- **Cost function:**

Matching cost: $(l[i] - r[j])^2 / \sigma^2$

Occlusion cost: constant c_0 .

- **DP step:**

For each row, dp is filled using:

- match: $dp[i-1][j-1] + d$
- skip-left: $dp[i-1][j] + c_0$
- skip-right: $dp[i][j-1] + c_0$

- **Backtracking:**

Starting from (W, W) , we follow the minimum-cost predecessor.

- diagonal \rightarrow pixels match \rightarrow disparity = $|i - j|$
- vertical \rightarrow left pixel skipped \rightarrow left disparity = 0
- horizontal \rightarrow right pixel skipped \rightarrow right disparity = 0

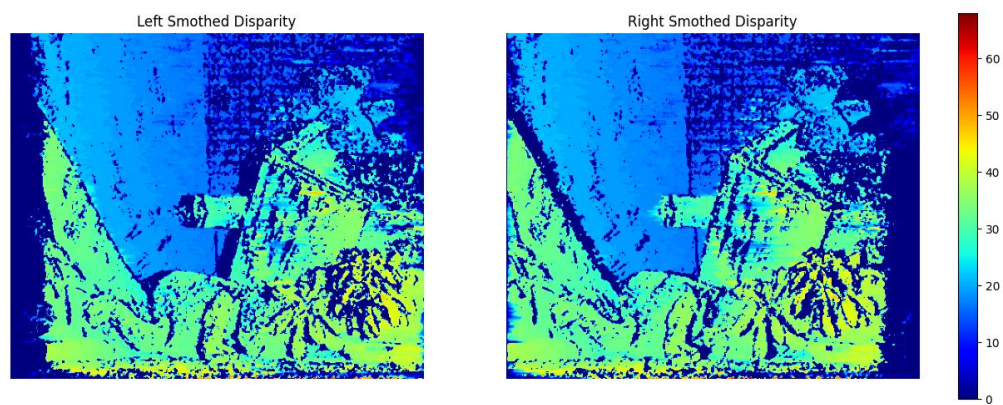
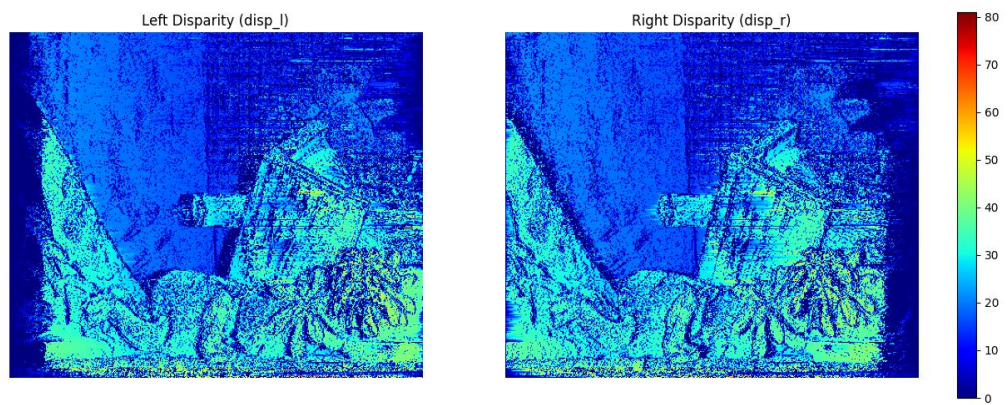
- **Output:**

The algorithm produces full left and right disparity maps by repeating this process for every scanline.

Results



Result:

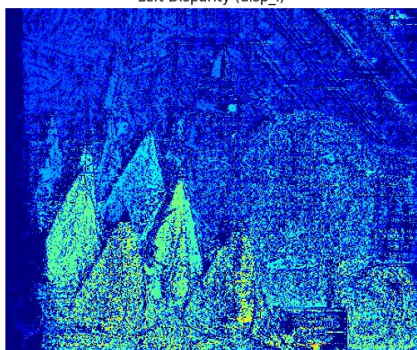


Smoothed version

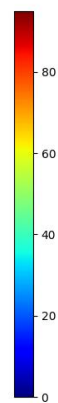
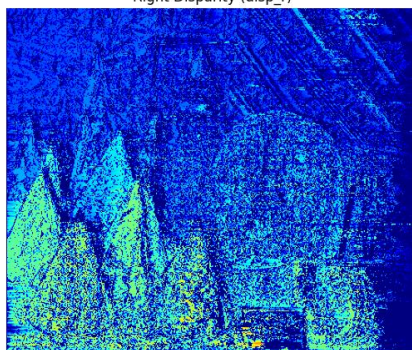
2-



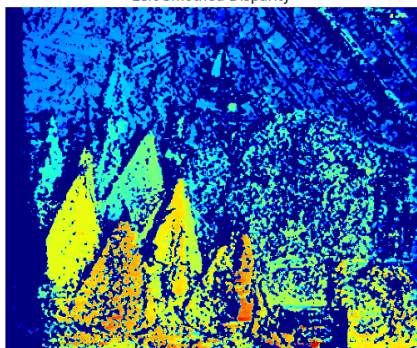
Left Disparity (disp_l)



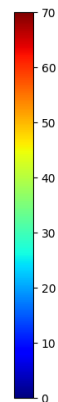
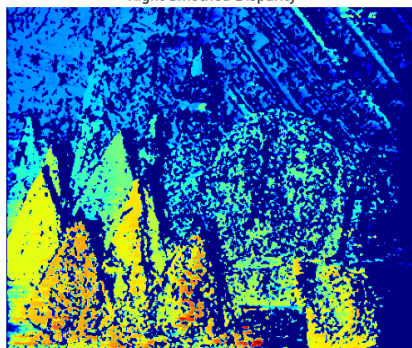
Right Disparity (disp_r)



Left Smothed Disparity



Right Smothed Disparity



Bonus

We keep track of the path we take as we backtrack by maintaining two arrays `path_x` and `path_y` to store the indices i and j along the way, we then print these arrays against each other.

Example plot

