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Moving Car Design

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EMBEDDED SYSTEMS - LEVEL 1

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Moving Car Design

System Requirements Specifications

Brief

Develop a system that that moves a car in a rectangular shape.

Car Components

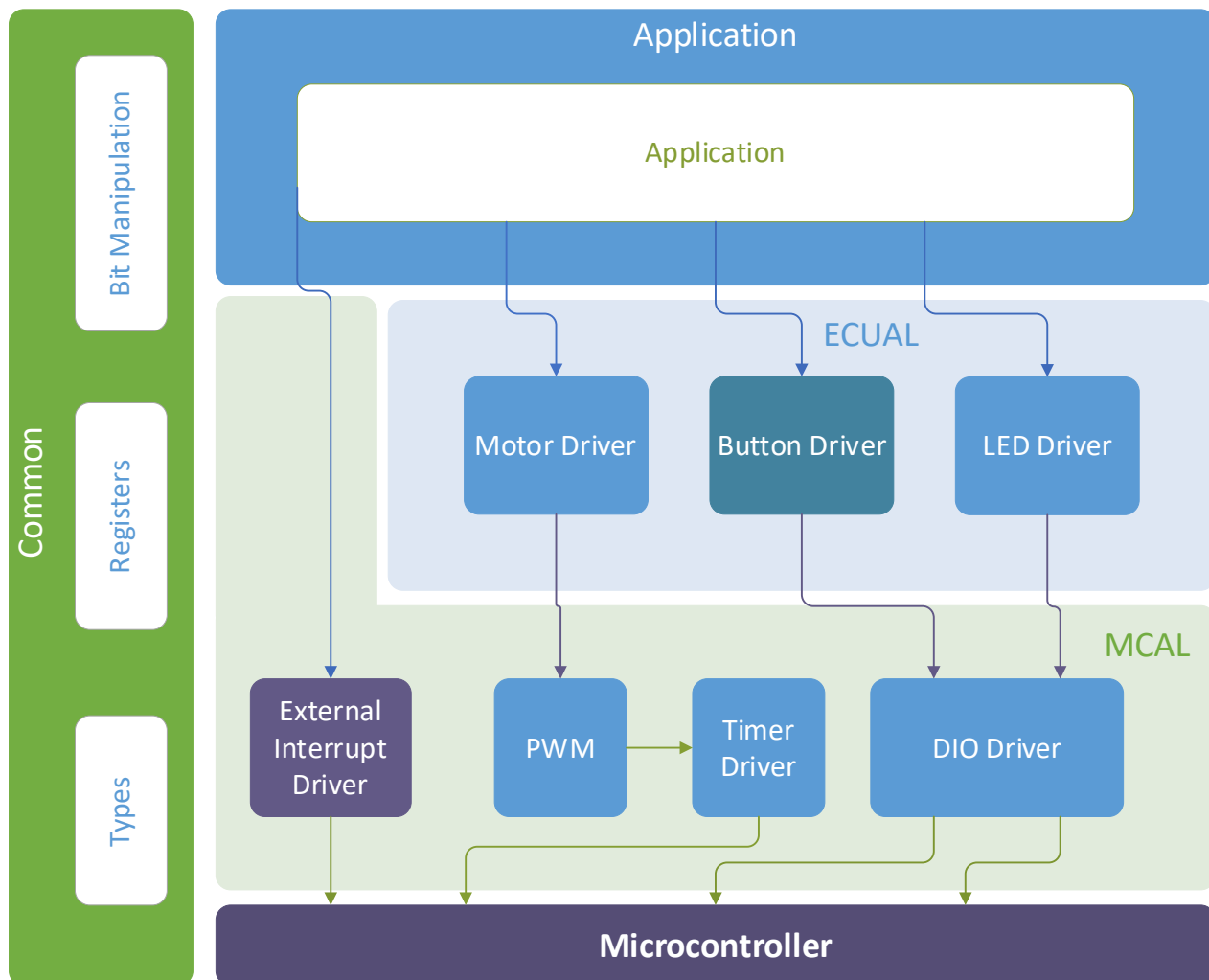
- Four motors (M1, M2, M3, M4)
- One button to start (PB1)
- One button for stop (PB2)
- Four LEDs (LED1, LED2, LED3, LED4)

Software Requirements

Initially, all LEDs are OFF

1. The car **starts initially** from **0 speed**
2. When **PB1** is **pressed**, the car will **move forward after 1 second**
3. The car will move forward to **create the longest side of the rectangle for 3 seconds with 50% of its maximum speed**
4. After finishing the first longest side the car will **stop for 0.5 seconds, rotate 90 degrees to the right, and stop for 0.5 second**
5. The car will move to **create the short side** of the rectangle at **30% of its speed for 2 seconds**
6. After finishing the shortest side the car will stop for **0.5 seconds, rotate 90 degrees to the right, and stop for 0.5 second**
7. Steps **3 to 6** will be **repeated infinitely** until you press the **stop button (PB2)**
8. **PB2** acts as a **sudden break**, and it has the highest priority

Moving Car System Design Layered Architecture



Project Modules APIs

DIO Driver

DIO Macros/Enums:

Type	Name	Values	Desc
#define	LOW HIGH	LOW = 0 HIGH = 1	Macro for digital levels
typedef enum	EN_DIO_PORT_T	<ul style="list-style-type: none">A, B, C, D	Defines available DIO ports
typedef enum	EN_DIO_DIRECTION_T	<ul style="list-style-type: none">In = 0Out = 1	Defines DIO pin direction
typedef enum	EN_DIO_Error_T	<ul style="list-style-type: none">DIO_OKDIO_Error	Defines DIO return error

DIO Functions:

```
/**
 * Configures pin at given portNumber as input/output
 * @param pinNumber [in] pin number
 * @param portNumber [in] Port to configure
 * @param direction [in] direction for pin enum (IN, OUT)
 */
EN_DIO_Error_T DIO_init(uint8_t pinNumber, EN_DIO_PORT_T portNumber, EN_DIO_DIRECTION_T direction);
```

```
/**
 * Writes pin value for the given port/pin
 * @param pinNumber [in] pin number
 * @param portNumber [in] Port to use
 * @param value [in] value to write
 */
EN_DIO_Error_T DIO_write(uint8_t pinNumber, EN_DIO_PORT_T portNumber, uint8_t value);
```

```
/**
 * Toggles pin value for the given port/pin
 * @param pinNumber [in] pin number
 * @param portNumber [in] Port to use
 */
EN_DIO_Error_T DIO_toggle(uint8_t pinNumber, EN_DIO_PORT_T portNumber);
```

```
/**
 * Reads pin value for the given port/pin and stores it in *value
 * @param pinNumber [in] pin number
 * @param portNumber [in] Port to use
 * @param *value [out] pointer to output pin value into
 */
EN_DIO_Error_T DIO_read(uint8_t pinNumber, EN_DIO_PORT_T portNumber, uint8_t *value);
```

```
/**
 * Writes a byte to a given PORT
 * @param portNumber [in] Port to use
 * @param byte [in] value to write
 */
EN_DIO_Error_T DIO_port_write(EN_DIO_PORT_T portNumber, uint8_t byte, uint8_t mask);
```

```
/**
 * Toggles a given PORT
 * @param portNumber [in] Port to use
 * @param mask [in] (optional, 0 to disable)
 */
EN_DIO_Error_T DIO_port_toggle(EN_DIO_PORT_T portNumber, uint8_t mask);
```

```
/**
 * Toggles pin value for the given port/pin
 * @param pinNumber [in] pin number
 * @param portNumber [in] Port to use
 */
EN_DIO_Error_T DIO_toggle(uint8_t pinNumber, EN_DIO_PORT_T portNumber);
```

EXI (External Interrupt) Driver

EXI Macros/Enums:

Type	Name/Value	Desc
#define	EXT_INT_0 __vector_1	Interrupt vector naming
#define	EXT_INT_1 __vector_2	Interrupt vector naming
#define	EXT_INT_2 __vector_3	Interrupt vector naming
#define	sei() __asm__ __volatile__ ("sei" ::: "memory")	Enables global interrupt
#define	cli() __asm__ __volatile__ ("cli" ::: "memory")	Disables global interrupt
#define	ISR(INT_VECT) void INT_VECT(void) __attribute__((signal,used));\nvoid INT_VECT(void)	ISR definition
typedef enum	typedef enum EN_EXI_INT_t {\n INT0, INT1\n} EN_EXI_INT_t;	Defines Interrupt port names
typedef enum	typedef enum EN_EXI_SENSE_t {\n // Interrupts on Low Level\n LOW_LEVEL = 0xFC,\n // Interrupts on any logical change\n ANY_LEVEL = 0x01,\n // Interrupts on Falling edge\n FALLING_EDGE = 0x02,\n // Interrupts on Rising edge\n RISING_EDGE = 0x03\n} EN_EXI_SENSE_t;	Enum for ATmega32 interrupt sense modes
typedef enum	typedef enum EN_EXI_ERROR_t {\n EXI_OK,\n EXI_ERROR\n} EN_EXI_ERROR_t;	Error return type for EXI API

EXI Functions:

```
/**\n * Sets and enables an external interrupt pin with given mode\n * @param interrupt [in] Interrupt number (INT0, INT1)\n * @param interruptSenseMode [in] sense mode enum\n */\nEN_EXI_ERROR_t EXI_enableInterrupt(EN_EXI_INT_t interrupt, EN_EXI_SENSE_t interruptSenseMode);
```

```
/**\n * Disables a given interrupt pin\n * @param interrupt [in] enum (INT0, INT1)\n */\nEN_EXI_ERROR_t EXI_disableInterrupt(EN_EXI_INT_t interrupt);
```

```
/**\n * Disables global interrupts\n * sets I-(7th) bit in SREG to 0\n */\nvoid EXI_disableALL(void); // no return needed
```

LED Driver

LED Macros/Enums:

Type	Name/Value	Desc
typedef enum	<pre>typedef enum EN_LED_ERROR_t { LED_OK, LED_ERROR }EN_LED_ERROR_t;</pre>	Enum for LED error return

LED Functions:

```
/**
 * Initializes LED on given port & pin
 * @param LedPort [in] LED Port
 * @param LedPin [in] LED Pin number in LedPort
 */
EN_LED_ERROR_t LED_init(EN_DIO_PORT_T LedPort, uint8_t LedPin);
```

```
/**
 * Turns on LED at given port/pin
 * @param LedPort [in] LED Port
 * @param LedPin [in] LED Pin number in LedPort
 */
EN_LED_ERROR_t LED_on(EN_DIO_PORT_T LedPort, uint8_t LedPin);
```

```
/**
 * Turns off LED at given port/pin
 * @param LedPort [in] LED Port
 * @param LedPin [in] LED Pin number in LedPort
 */
EN_LED_ERROR_t LED_off(EN_DIO_PORT_T LedPort, uint8_t LedPin);
```

```
/**
 * Toggles LED at given port/pin
 * @param LedPort [in] LED Port
 * @param LedPin [in] LED Pin number in LedPort
 */
EN_LED_ERROR_t LED_toggle(EN_DIO_PORT_T LedPort, uint8_t LedPin);
```

LED ARRAYS Functions

```
/**
 * Turns on a LED Array at given PORT
 * @param ledPort [in] LED Port
 * @param mask [in] (optional, 0 to disable)
 * \n mask to turn on specific LEDs only | e.g. to only turn on the first LED use 0x01 (0b0000 0001)
 */
EN_LED_ERROR_t LED_array_on(EN_DIO_PORT_T ledPort, uint8_t mask);
```

```
/**
 * Turns off a LED Array at given PORT
 * @param ledPort [in] LED Port
 * @param mask [in] (optional, 0 to disable)
 * \n mask to turn off specific LEDs only | e.g. to only turn off the first LED use 0x01 (0b0000 0001)
 */
EN_LED_ERROR_t LED_array_off(EN_DIO_PORT_T ledPort, uint8_t mask);
```

```
/**
 * Toggles a LED Array at given PORT
 * @param ledPort [in] LED Port
 * @param mask [in] (optional, 0 to disable)
 * \n mask to turn off specific LEDs only | e.g. to only turn off the first LED use 0x01 (0b0000 0001)
 */
EN_LED_ERROR_t LED_array_toggle(EN_DIO_PORT_T ledPort, uint8_t mask);
```

```
/**
 * Blinks LED array once at given port
 * @param ledPort [in] LED Port
 * @param ledPin [in] LED Pin number in ledPort
 * @param onTime [in] Time in which LED will be on (milliseconds)
 * @param offTime [in] Time in which LED will be off (milliseconds)
 * @param mask [in] optional, 0 to disable i.e. blinks all LEDs
 * \n mask to blink specific LEDs only | e.g. to only blink the first LED use 0x01 (0b0000 0001)
 */
void LED_array_blink(EN_DIO_PORT_T ledPort, uint16_t onTime, uint16_t offTime, uint8_t mask);
```

Button Driver

Button Macros/Enums:

Type	Name/Value	Desc
<code>typedef enum</code>	<pre>typedef enum EN_ButtonError_t { BUTTON_OK, BUTTON_ERROR }EN_ButtonError_t;</pre>	Button Error Types

Button Functions:

```
/**
 * Initializes port and pin as button
 * @param buttonPort [in] Port to use
 * @param buttonPin [in] Pin number in port
 */
EN_ButtonError_t BUTTON_init(EN_DIO_PORT_T buttonPort, uint8_t buttonPin);
```

```
// Read Button State
/**
 * Reads button state and stores value in buttonState
 * @param buttonPort [in] Port to use
 * @param buttonPin [in] Pin number in port
 * @param buttonState [out] Store Button State (1:High / 0:Low)
 */
EN_ButtonError_t BUTTON_read(EN_DIO_PORT_T buttonPort, uint8_t buttonPin, uint8_t *
buttonState);
```

Timer Driver

Timer Macros/Enums:

Type	Name/Value	Desc
#define(s)	<pre>/* Microcontroller Related Macros */ #define timerNBits 8 #define SystemClockInMhz 1 /* Clears mode bits in timer */ #define TimerClearModes() TCCR0 &= 0xB7 /* Clears Clock selection bits */ #define TimerClearClockSelection() TCCR0 &= 0xF8</pre>	
typedef enum	<pre>typedef enum EN_TimerMode_t { NORMAL = 0xB7, CTC = 0x08, FAST_PWM = 0x48, PWM_PHASE_CORRECT = 0x40 }EN_TimerMode_t;</pre>	ATmega32 Timer Modes
typedef enum	<pre>typedef enum EN_ClockSelection_t { NoClock = 0xF8, // stops clock - no clock is set NoPrescaling = 0x01, // clock matches internal clock with no prescaling Prescale8 = 0x02, // prescale clock /8 Prescale64 = 0x03, // prescale clock /64 Prescale256 = 0x04, // prescale clock /256 Prescale1024 = 0x05, // prescale clock /1024 /* External Clock on T0 pin with falling edge */ ExternalFallingEdge = 0x06, /* External Clock on T0 pin with rising edge */ ExternalRisingEdge = 0x07, }EN_ClockSelection_t; // 1 byte</pre>	ATmega32 Timer/Counter clock selections
typedef enum	<pre>typedef enum EN_timerError_t { OK, Error }EN_timerError_t;</pre>	Error return type for timer driver

Timer Functions:

```
/**
 * Initialize timer-0 with given operating mode
 * and automatically calculates init start value and overflow count to achieve the
 * desiredDelayMs (ms)
 * @param operatingMode one of (Normal, CTC, FAST_PWM, PWM_PHASE_CORRECT)
 * @param desiredDelayMs desired delay in milliseconds
 */
EN_timerError_t timer_init(EN_TimerMode_t operatingMode);

/**
 * blocks for a given delay time before returning
 * @param desiredDelay [in] (ms) delay to wait for - Range 2ms upto 60 seconds, sensitivity ~1.2 ms
 * @return Error if any
 */
void timer_delay(uint16_t desiredDelay);

/**
 * sets given Prescaler for timer0
 * @param enClockPrescaleSelection [in] prescaler enum
 * @return
 */
static EN_timerError_t timer_start(EN_ClockSelection_t enClockPrescaleSelection);

/*
 *//**
 * Manually set initial timer start value
 * @param timerInitValue [in] value (0 -> 255)
 */
static void timer_setTimerValue(uint8_t timerInitValue);

/**
 * Resets the timer
 */
void timer_reset();
```

PWM Driver

PWM Macros/Enums:

Type	Name/Value	Desc
typedef enum	<pre>typedef enum EN_PWMError_t { PWM_OK, BUTTON_ERROR }EN_ PWMError_t;</pre>	PWM Error Types

PWM Functions:

```
/**
 * Initializes timer0 in PWM mode
 */
EN_PWMError_t PWM_init();
```

```
/**
 * Sets duty cycle and value for timer0
 * @param pwmValue [in] PWM Value
 * @param dutyCycle [in] PWM Duty Cyc
 */
EN_PWMError_t PWM_setData(uint8_t pwmValue, uint8_t dutyCycle);
```

```
/**
 * Initializes timer0 in PWM mode
 * @param callback [in] function to call as callback
 */
EN_PWMError_t PWM_start(void (*callback)());
```

```
/**
 * Stops PWM
 */
EN_PWMError_t PWM_stop();
```

Application

Application Includes:

```
#include "../ECUAL/LED Driver/led.h"  
#include "../ECUAL/Button Driver/button.h"  
#include "../ECUAL/Button Driver/PWM.h"  
#include "../MCAL/EXI Driver/interrupts.h"
```

Application Functions:

```
/// Application initialization  
void App_init();
```

```
/// Start Application routine  
void App_Start();
```