

CİHAT ÖZDEMİR



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Tepeköy
İzmit / Kocaeli

Website

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Github

<https://www.github.com/cihatozdemirmis>

Youtube

<https://www.youtube.com/channel/UcK43GgKU2zyycd40MkwolRA>

Interests

- Listening and playing music
- Camping
- Meet new people
- Making Game

PROFILE

As a university student who constantly develops himself by gaining experience in the sector in his university life, I want to pursue brand new opportunities when I graduate.

EXPERIENCE

Raising Game — Game Developer — 04.2022 - ?

- I developed 8 hyper-casual game with Unity
- I learned how to develop Unity tools and working on IOS.

Coconut Games — Game Developer — 12.2021 - 04.2022

- I developed 16 hyper-casual game with Unity
- I learned how to develop hyper-casual and a lot of plugins.

Atlam Games — Full Stack Game Developer — 03.2021 - 10.2021

- Millionaire World: Online
- I learned Google sdk's (IAP, Ads, Crashlytics vb.) and making multiplayer system with Photon.
- Puzzle Master: World

Freelancer — 2017 - 2021

- Hextio Şarj Bulucu Mobile Application Developer
www.sarjbulucu.com
- BiRambo Game Developer

EDUCATION

Kocaeli University Computer Engineering, İzmit/Kocaeli — 2.91/4.0

Graduation Date : 2022

Tevfik İleri Anatolian High School, Merkez/Rize — 70,70/100

Graduation Date : 2018

SKILLS

C#	●	●	●	●	●
Unity	●	●	●	●	●
Unreal Engine	●	●	●	●	●
Git	●	●	●	●	●
C	●	●	●	●	●
C++	●	●	●	●	●
Java	●	●	●	●	●
Gimp	●	●	●	●	●
Blender	●	●	●	●	●

REFERENCES

Enes Atlam

Atlam Games
0 (545) 741 9591

Kamil Kaya

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