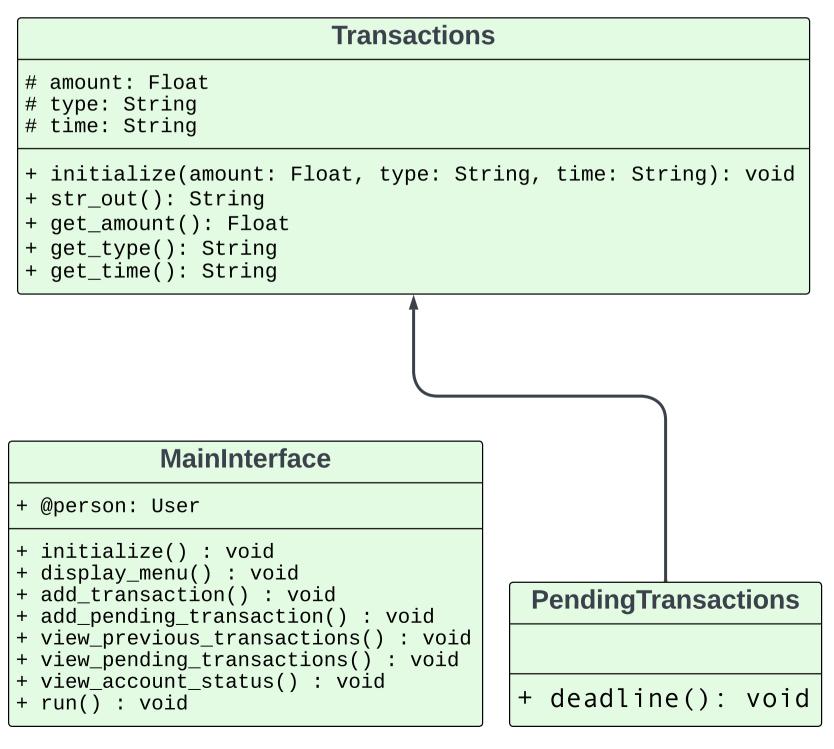
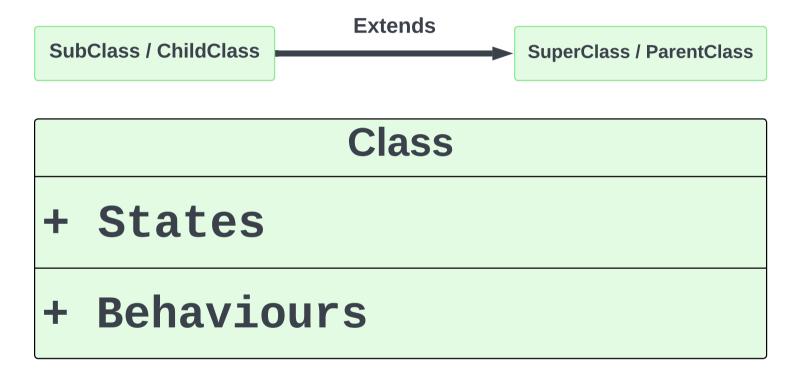
Rubofin UML Diagram

```
User
+ name: String
+ balance: Float
+ prev_transactions: Array<TransactionRecord>
+ pending_transactions: Array<PendingTransaction>
+ initialize(name: String, balance: Float): void
+ change_name(n: String): void
+ transaction_occurred(amount: Float, type: String): void
+ self.global_transaction_count(): int
+ get_prev_transactions(): void
+ update prev ls(): void
+ add_pending_transaction(): void
+ get_pending_transactions(): void
+ status(): void
```



Legends



Instances of the mentioned classes are the objects of the classes