

## ***1. Description***

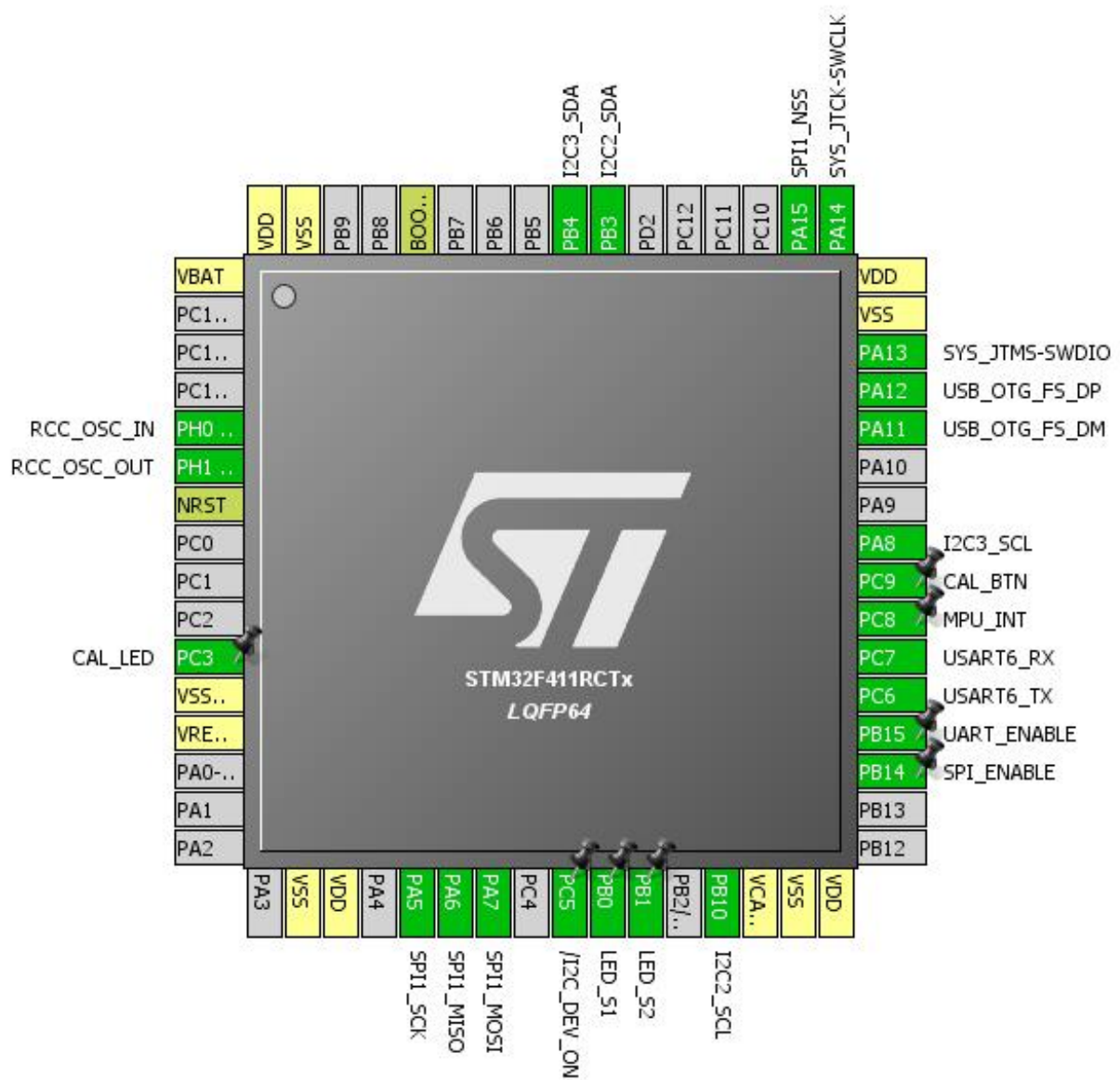
### 1.1. Project

Project Name	nav10_mxp_3_3
Generated with:	STM32CubeMX 4.4.0
Date	10/19/2014

### 1.2. MCU

MCU Serie	STM32F4
MCU Line	STM32F411
MCU name	STM32F411RCTx
MCU Package	LQFP64
MCU Pin number	64

## 2. Pinout Configuration



### 3. IPs and Middlewares Configuration

IP	Mode	Fonction	Pin
I2C2	I2C: I2C	I2C2_SCL	PB10
		I2C2_SDA	PB3
I2C3	I2C: I2C	I2C3_SCL	PA8
		I2C3_SDA	PB4
RCC	High Speed Clock (HSE): Crystal/Ceramic Resonator	RCC_OSC_IN	PH0 - OSC_IN
		RCC_OSC_OUT	PH1 - OSC_OUT
SPI1	Mode: Full-Duplex Master	SPI1_MISO	PA6
		SPI1_MOSI	PA7
		SPI1_SCK	PA5
	Hardware NSS Signal	SPI1_NSS	PA15
SYS	Debug: Serial Wire Debug (SWD)	SYS_JTCK-SWCLK	PA14
		SYS_JTMS-SWDIO	PA13
USART6	Mode: Asynchronous	USART6_RX	PC7
		USART6_TX	PC6
USB_OTG_FS	Mode: Device_Only	USB_OTG_FS_DM	PA11
		USB_OTG_FS_DP	PA12

MiddleWare	Mode
USB_DEVICE	Class For FS IP: Communication Device Class (Virtual Port Com)

## 4. Pins Configuration

Pin	Pos	Function(s)	Label
PH0 - OSC_IN	5	RCC_OSC_IN	
PH1 - OSC_OUT	6	RCC_OSC_OUT	
PC3 *	11	GPIO_Output	CAL_LED
PA5	21	SPI1_SCK	
PA6	22	SPI1_MISO	
PA7	23	SPI1_MOSI	
PC5 *	25	GPIO_Output	/I2C_DEV_ON
PB0 *	26	GPIO_Output	LED_S1
PB1 *	27	GPIO_Output	LED_S2
PB10	29	I2C2_SCL	
PB14 *	35	GPIO_Input	SPI_ENABLE
PB15 *	36	GPIO_Input	UART_ENABLE
PC6	37	USART6_TX	
PC7	38	USART6_RX	
PC8 *	39	GPIO_Input	MPU_INT
PC9 *	40	GPIO_Input	CAL_BTN
PA8	41	I2C3_SCL	
PA11	44	USB_OTG_FS_DM	
PA12	45	USB_OTG_FS_DP	
PA13	46	SYS_JTMS-SWDIO	
PA14	49	SYS_JTCK-SWCLK	
PA15	50	SPI1_NSS	
PB3	55	I2C2_SDA	
PB4	56	I2C3_SDA	

\* The pin is affected with an I/O function

## 5. Software Project

### 5.1. Project Settings

Name	Value
Project Name	nav10_mxp_3_3
Project Folder	C:\Users\Scott\Documents\svn_Kauailabs\Schematics\nav10\nav10_mxp_3_3\Fir
Toolchain / IDE	TrueSTUDIO 4.3.1
Firmware Package Name and Version	STM32Cube FW_F4 V1.3.0

### 5.2. Code Generation Settings

Name	Value
STM32Cube Firmware Library Package	Copy all used libraries into the project folder
Generate peripheral initialization as a pair of '.c/.h' files	No
Backup previously generated files when re-generating	No
Delete previously generated files when not re-generated	Yes
Set all free pins as analog (to optimize the power consumption)	Yes

### 5.3. Toolchains Settings

Name	Value
Compiler Optimizations	Balanced Size/Speed