

 [github.com/houndsto0th](https://github.com/houndsto0th)  
 [@houndstooth](https://twitter.com/houndstooth)  
 [houndsto0th.herokuapp.com](https://houndsto0th.herokuapp.com)

My name is **Bryan Kinnear** and I'm a junior web developer/designer.

I'm a technologist who loves to geek out on new applications, design, and hardware.

A Colorado native, you can find me balancing my time away from computers between craft beers, nice meals, cycling, video games, and crossfit.

## Toolbox



HTML, CSS,  
Github, Velocity.js,

Javascript, jQuery,  
Responsive Design,  
Ruby on Rails, Ember.js,

d3.js, Photoshop,

Illustrator, Pixelmator,  
Capybara,

Rebel Alliance, Snap.svg,  
Meteor.js

## Experience



### Apple Inc. 2011-2014

During my time with Apple I worked as both a "Genius" in a retail store and as a content manager for the Retail Interactive team in Cupertino, CA. I grew a massive amount both in terms of communicative skills and design sensibility. Oh, and I can fix things.



### gSchool 2014-2015

In the gSchool program I went from knowing very little about web application development to having deployed applications with full testing suites. I learned "how to learn" new languages so I can adapt to any stack I might need to. All in 6 Months

*More to come...*

## What I bring to the table

I'm a detail oriented kind of guy who loves learning. I've worked on small teams and large corporate web/design teams and am comfortable with either. As a developer I will help to craft outstanding web applications that keep design in mind. I'm straight-forward, energetic (pending a morning coffee/red bull) and always excited to tackle problems.

*"Sounds Great! How do I hire you?!"*

## CONTACT

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