Database: game_db, Table: class_data, Purpose: Dumping data

id	classe_name	health_point	technical_point	attack_point	defense_point	agility_point	karma_point
1	Swordman	100	50	20	50	20	10
2	Spearman	100	50	10	20	30	80
3	Ninja	100	60	10	25	40	50
4	Archer	100	50	30	45	20	10
5	Gunner	100	30	20	10	10	60
6	Artificier	100	50	30	60	60	10
7	Exorcist	100	20	30	20	30	20

Database: game_db, Table: ennemy_table, Purpose: Dumping data

id_enne	name_ennemy	healt	technic	attac	defens	agilit	karm	exp_lo	path_to_image
my		h	al	k	e	У	a	ot	
1	Kenshin Uesugi	120	50	60	40	30	40	150	images_ennemie/Kenshin Uesugi.png
2	Motochika Chosokabe	140	80	40	65	15	35	200	images_ennemie/Motochika Chosokabe.png
3	Nagamasa Azai	150	20	25	35	65	50	300	images_ennemie/Nagamasa Azai.png
4	Oda Nobunaga	200	100	50	50	35	50	25	images ennemie/Oda Nobunaga png