**Behavioral Finance**

Please finish this survey about Behavioral Finance and Experiment Design.

1. [矩阵文本题] \*

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| Your name: | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |
| Your ECNU student id: | \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |

2. Behavioral Finance studies  
(Multiple answer is possible) [多选题] \*

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| --- |
| □How people behave |
| □How asset prices change |
| □How corporations behave |
| □How policies work |
| □How people make decisions |
| □How to think about markets |

3. Can you explain “efficient market hypothesis (EMH)”? [单选题] \*

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| --- |
| ○Yes |
| ○No |

4. In an efficient market, investment strategy can “beat the market”, on average. [单选题] \*

|  |
| --- |
| ○True |
| ○False |

5. Can you explain “arbitrage” in the financial markets? [单选题] \*

|  |
| --- |
| ○Yes |
| ○No |

6. Can you explain “Prospect Theory”? [单选题] \*

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| --- |
| ○Yes |
| ○No |

7. Can you explain “The equity premium puzzle”? [单选题] \*

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| --- |
| ○Yes |
| ○No |

8. Do you know any application of “Nudge” in behavioral economics? [单选题] \*

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| ○Yes |
| ○No |

9. Can you explain “Experimental Economics”? [单选题] \*

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| ○Yes |
| ○No |

10. Have you ever illustrate how you design an interactive game in Lucid Chart or other workflow software? [单选题] \*

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| --- |
| ○Yes |
| ○No |

11. Have you ever implement an interactive game by using oTree? [单选题] \*

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| ○Yes |
| ○No |

12. Do you have a recorded video wherein you demonstrate how you design an interactive game? [单选题] \*

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| --- |
| ○Yes |
| ○No |

13. Have you ever experience a research design (research question, contribution to related literature, methodology, expected results) to answer a behavioral finance question? [单选题] \*

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| --- |
| ○Yes |
| ○No |

14. How do you rank yourself in your class?

[输入0(Low)到100(High)的数字]\*

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