bcc Hacking Stuff

Map in Map Issue

https://github.com/iovisor/bcc/issues/1318

The Basics

- we need a file descriptor to an inner template map
 - bcc already supports BPF_PINNED_MAP
 - maybe this could be useful?
- possibly should have a way to free the template map after it is created

Main Problems

- how to lookup file descriptor by name?
 - palmtenor said this was easy but then he dropped of the face of the earth without explaining
- how to fix potential rewriter problems?
 - some of the diffs below might be helpful
 - src/cc/frontends/clang/b_frontend_action.cc
- what is the best workflow for testing here?

Creation Flow

- 1. define inner map
- 2. lookup inner map fd by name
- 3. define outer map using attributes of inner map
- 4. maybe free inner map fd

Important Files

- src/python/bcc/table.py
 - python objects to refer to BPF tables
 - already defines ID for hash of maps
 - still need to write the class
- src/cc/export/helpers.h
 - define helper macros for BPF programs
 - need to add macros for HASH_OF_MAPS here
- src/cc/frontends/clang/b_frontend_action.cc
 - rewriter stuff (see palmtenor's issue above)
- maybe more

Some Diffs That Might Be Useful

- add btf support for maps
- add support for devmap (this seems to be cc API exclusive but could still be useful)
- add lru hash and lru per cpu hash
- add devmap and cpumap (this is probably the most helpful so far)