

## 作业

### 1. 重构create, 使用新的帮助函数

```
pub fn create(origin) {
    let sender = ensure_signed(origin)?;
    // 作业：重构create方法，避免重复代码
    let kitty_id = Self::kitties_count();
    //if kitty_id == T::KittyIndex::max_value() {
    //    return Err("Kitties count overflow");
    //}
    Self::next_kitty_id()?;
    // Generate a random 128bit value
    //let payload = (
    //    <randomness_collective_flip::Module<T> as Randomness<T::Hash>>
    //    ::random_seed(),
    //    &sender,
    //    <system::Module<T>>::extrinsic_index(),
    //    <system::Module<T>>::block_number(),
    //);
    let payload = Self::random_value(&sender);
    let dna = payload.using_encoded(blake2_128);
    // Create and store kitty
    let kitty = Kitty(dna);
    //<Kitties<T>>::insert(kitty_id, kitty);
    //<KittiesCount<T>>::put(kitty_id + 1.into());
    // Store the ownership information
    //let user_kitties_id = Self::owned_kitties_count(&sender);
    //<OwnedKitties<T>>::insert((sender.clone(), user_kitties_id), kitty_id);
    //<OwnedKittiesCount<T>>::insert(sender, user_kitties_id + 1.into());
    Self::insert_kitty(sender, kitty_id, kitty);
}
```

### 2. 完成combine\_dna (在main中测试过)

```

fn combine_dna(kitty1_dna: u8, kitty2_dna: u8,
selector: u8) -> u8 {
    let temp1:u8;
    let temp2:u8;
    temp1 = kitty1_dna & selector;
    temp2 = kitty2_dna & !selector;
    let out:u8;
    out = temp1 | temp2;
    return out;
}

fn main() {
    let dna1:u8 = 0b11110000;
    let dna2:u8 = 0b11001100;
    let selector:u8 = 0b10101010;
    let out = combine_dna(dna1, dna2, selector);
    println!("0b{:08b}", out);
}

```

```

Compiling substrate-kitties v2.0.0 (/Users/Mac/project/Team4/projects/les
son4old)
Finished dev [unoptimized + debuginfo] target(s) in 4.34s
Running `target/debug/substrate-kitties --dev --execution=native -lrunt
ime=debug`
0b11100100

```

// 测试数据 : dna1 = 0b11110000, dna2 = 0b11001100, selector = 0b10101010, 返回值  
0b11100100

### 3.设计加密猫模块V3

需求 : a.transfer kitty转移猫 b.要求复杂度必须优于O(n)

[https://substrate.dev/rustdocs/v1.0/parity\\_codec/alloc/collections/struct.LinkedList.html](https://substrate.dev/rustdocs/v1.0/parity_codec/alloc/collections/struct.LinkedList.html)

将用户拥有的猫用linked list结构来代替数组

使用linked list来达到transfer复杂度必须优于O(n)的目标

将用户拥有的猫用linked list结构来代替数组

```
use std::collections::LinkedList;
```

```
let KittyList: LinkedList
```

```
//验证调用者
```

```
let sender = ensure_signed(origin)?;
```

```
//验证调用者是否是所有者
```

```
let owner = Self::owner_of(kitty_id).ok_or("No owner for this kitty"?;
```

```
ensure!(owner == sender, "You do not own this kitty");
```

```
let owner = Self::owner_of(kitty_id).ok_or("No owner for this kitty"?;
```

```
ensure!(owner == from, "'from' account does not own this kitty");
```

```
//修改转让人与被转让人的拥有的猫的数量
```

```
let owned_kitty_count_from = Self::owned_kitty_count(&from);
```

```
let owned_kitty_count_to = Self::owned_kitty_count(&to);
```

```
let new_owned_kitty_count_to = owned_kitty_count_to.checked_add(1).ok_or("Transfer causes overflow of 'to' kitty balance"?;
```

```
let new_owned_kitty_count_from =
```

```
owned_kitty_count_from.checked_sub(1).ok_or("Transfer causes underflow of 'from' kitty balance"?;
```

```
//转让操作
```

```
let kitty_index = <OwnedKittiesIndex<T>>::get(kitty_id);
```

```
if kitty_index != new_owned_kitty_count_from {
```

```
    let last_kitty_id = <OwnedKittiesArray<T>>::get((from.clone(),
```

```
new_owned_kitty_count_from));
```

```
    <OwnedKittiesArray<T>>::insert((from.clone(), kitty_index), last_kitty_id);
```

```
    <OwnedKittiesIndex<T>>::insert(last_kitty_id, kitty_index);
```

```
}
```

```
<KittyOwner<T>>::insert(&kitty_id, &to);
```

```
<OwnedKittiesIndex<T>>::insert(kitty_id, owned_kitty_count_to);
```

```
<OwnedKittiesArray<T>>::remove((from.clone(), new_owned_kitty_count_from));
```

```
<OwnedKittiesArray<T>>::insert((to.clone(), owned_kitty_count_to), kitty_id);
```

```
<OwnedKittiesCount<T>>::insert(&from, new_owned_kitty_count_from);
```

```
<OwnedKittiesCount<T>>::insert(&to, new_owned_kitty_count_to);
```

```
//申明事件
```

```
Self::deposit_event(RawEvent::Transferred(from, to, kitty_id));
```

```
Ok(())
```

额外作业

1.创建新的polkadot apps项目

<https://github.com/polkadot-js/apps/tree/master/packages/app-123code>

2.设计如何在substrate中实现树形结构

可以使用Parity提供的Base-16 Modified Merkle Tree ("Trie") data structure :

<https://github.com/paritytech/trie>