

AI AGENTS AND AGENTIC AI WITH PYTHON & GENERATIVE AI COURSE

Module 2 _ Lecture Notes



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Abstract

Course: Al Agents and Agentic Al with Python & Generative Al Module 1 (Presented by Dr. Jules White)

This module dives into practical implementation of agent tools and function calling, covering:

Core Topics:

- **GAIL Framework**: Structuring agent prompts with Goals, Actions, Information, and Language
- **Tool Design Principles**: Effective naming conventions and description templates for custom tools
- Feedback Loops: Implementing actionable result reporting and error handling
- Function Calling: Leveraging LLM capabilities to interface with Python functions

Key Features:

- Hands-on Python implementations of tool-using agents (CPU-optimized for Google Colab)
- Real-world case studies including alien spaceship escape and microwave control systems
- Best practices for error message design and state management
- Function calling workflows from basic to advanced agent loops

The materials include video walkthroughs, executable code samples, and practical exercises focused on building production-ready agent systems without GPU/API dependencies.

Developed as a companion to Dr. Jules White's course, with added optimizations for broader accessibility.

Link of the Course

Link of the Colab Notebook (Github)

GAIL- Goals, Actions, Information, Language

Why Prompt Design Matters

Just like giving vague instructions to a new intern guarantees failure, poor prompt design sets up AI agents to fail. The GAIL framework provides a structured approach to avoid these pitfalls:

1. The Intern Analogy

- Bad instructions → Failed tasks
- O Unstructured prompts → Agent errors
- Solution: Treat agent prompts like training manuals for new hires

2. Common Pitfalls

- "Wall of text" prompts
- Missing process steps
- Unbounded actions

The GAIL Framework Explained

1. Goals/Instructions (The Rulebook)

- Persona: "You are Action Agent, a helpful AI assistant"
- Rules:
 - "Never modify financial records without approval"
 - "Always verify data sources"

Process Flows:

- 1. Check for existing expense entries
- 2. If duplicate exists, ask user for confirmation
- 3. Only then proceed with entry

2. Actions (The Toolbelt)

• Bounded set of permitted operations:

- o query_database()
- o generate_report()
- o send_approval_request()

3. Information (The Context)

• Task-Specific: User queries, API responses

• Session State: Action history, intermediate results

• Environment: System status, external data

4. Language (The Protocol)

• Strict output formatting:

```
{
  "thoughts": "<reasoning>",
  "action": {
    "tool": "expense_checker",
    "args": {"date": "2025-07-31"}
  }
}
```

Building an Agent Prompt

System Message Template:

ROLE: Action Agent (Customer Service Specialist)

GOAL: Complete tasks while preventing duplicates

RULES:

- Always verify before writing data
- Never store PII

TOOLS:

- expense_checker(date): Returns matching entries
- receipt_parser(file): Extracts expense details

RESPONSE FORMAT:

THOUGHTS: <step-by-step reasoning>

ACTION: {"tool": "...", "args": {...}}

User Message Components:

- Task: "Add \$58.70 lunch expense for 2025-07-30"
- Feedback: "expense_checker found 0 duplicates"

Implementation Architecture

Layer	Content	Example	
System	GAIL rules	Persona, Actions, Output Format	
User	Task Information		
Assistant	Action Decisions	Chosen Tool + Parameters	

Giving Agents Tools

Agents interact with the world through **constrained tools/actions** rather than unlimited possibilities. This mirrors real-world constraints where:

- Humans work with limited resources (e.g., only a skillet and wood fire for cooking)
- Computer systems have fixed APIs/operations

Key Analogy:

"Just as you wouldn't expect an intern to use equipment that doesn't exist, agents must work within defined toolkits."

Implementing Tools in Agent Prompts

(Example: Cooking Agent with Limited Utensils)

1. Tool Declaration

Available Tools:

- 1-quart sauté pan
- Cast iron skillet
- Wood fire (oak-burning)

2. Constrained Problem-Solving Flow:

- 1. User requests: "Cook pizza on wood fire"
- 2. Agent adapts to tools:
 - o Skillet → Pizza stone substitute
 - Wood fire → High-heat oven alternative
- 3. Outputs tool-specific instructions:

ACTION: Preheat skillet on wood fire

FEEDBACK: Skillet at 400°F

ACTION: Cook dough with olive oil

3. Why Constraints Matter:

- Prevents unrealistic solutions (e.g., suggesting microwave when unavailable)
- Forces creative adaptation to available resources
- Mirrors API limitations in software systems

Tools vs. Actions: When to Use Each

Approach	Best For	Example	
Tools	Human Collaborators	an Collaborators "Use skillet to sear steak"	
Actions	Rigid Computer Systems	"Call CRM API (endpoint: /update contact)"	

Key Differences:

- **Tools** imply flexibility (human interprets how to use)
- Actions require precision (exact API calls/parameters)

Technical Implementations

1. For Human-in-the-Loop Systems:

```
tools = [
   "screenshot: Capture visual system state",
   "cli_query: Run terminal command"
]
```

2. For API-Driven System:

```
actions = {
   "query_database": {"params": ["date", "id"]},
   "send_email": {"params": ["recipient", "body"]}
}
```

Tool Descriptions and Naming

When working with agentic AI systems, we face two distinct scenarios:

- 1. Intuitive Tools (Common knowledge)
 - o Example: "skillet", "pot" AI understands basic functionality
 - Requires minimal description
- 2. **Custom Tools** (System-specific)
 - Example: "XR155_processor", "Q63_portal"
 - o Requires explicit documentation
 - o "We've built the equivalent of alien tools in our computer systems"

Case Study: Alien Spaceship Escape

1. Naming Tools with Descriptions

Tools:

- X155 prepares alien pizza
- Q63 opens dimensional portal
- L199 plays Beatles music on loop

Agent Behavior:

- Correctly uses X155 to create distraction
- Strategically chains tools (distract → escape)
- Maintains logical flow despite cryptic names

2. Well-Named Tools (No Descriptions Needed)

Tools:

- makeAlienPizza
- openDimensionalPortal
- playBeatlesMusic

Agent Behavior:

- Same effective strategy
- · More reliable understanding
- Reduced prompt complexity

3. Cryptic Abbreviations (Failure Case)

Tools:
- mkpz
- odprtl
- pbm

Agent Errors:

- Misinterprets mkpz (makes pizza → creates map)
- Underutilizes portal capability
- Loses strategic advantage

Key Principles from the Transcript

1. The Name-Description Partnership

- Names provide quick recognition
- o Descriptions ensure precise understanding
- "The description of the tool was critical"

2. Contextual Awareness

- Cultural assumptions emerge (aliens as threatening)
- System-specific knowledge must be explicit
- "It will not have institutional knowledge"

3. Tool Presentation Matters

- Ordering implies priority
- Must specify optional vs. mandatory tools

Should indicate typical use cases

Description Template

```
{name}: {function}. {Inputs}. {Outputs}. {Constraints}.

Example:

"thermalScanner: Detects lifeforms within 20m. Input: coordinates. Output: heat signatures. 5-second recharge between scans."
```

Implementation Example

```
tools = {
    "makeAlienPizza": {
        "purpose": "Creates food-based distraction",
        "inputs": None,
        "outputs": "Alien attention shift",
        "risks": "May attract additional aliens"
    },
    # Anti-pattern example:
    "mkpz": {} # Never leave tools undocumented
}
```

Key Takeaways

1. Names Are Contracts

Test with: "Would an intern understand this immediately?"

2. Descriptions Are Requirements

o Must specify: purpose, inputs, outputs, constraints

3. Context Guides Usage

- Clarify tool relationships and priorities
- Provide usage examples

Tool Results and Agent Feedback

Core Concept:

Agentic AI relies on a continuous cycle of:

- 1. Action specification
- 2. Execution (by human/system)
- 3. Result feedback
- 4. Adaptive next-step selection

Key Insight:

"The result of applying that tool is the follow-up prompt - this is how the agent 'sees' the world"

Microwave Control Case Study

1. Action Definitions

```
tools = {
    "microwave_get_current_time": None,
    "microwave_increase_time": None, # No parameter specified
    "microwave_start": {"depends_on": "time_set"},
    "microwave_open_door": None
}
```

2. Interaction Flow

Step	Agent Action	System Feedback	Agent Adaptation	
1	insert_food_in_microwave	"Food in	Proceeds to timing	
		microwave"	Proceeds to tillling	
2	microwave_increase_time	"Time increased by	Doguesta maga tima	
		5 seconds"	Requests more time	
3	microwave_start	"ERROR: DOOR	Corrects	
		OPEN"	with close_door	
4	microwave_close_door	"Door Closed"	Retries start	

Critical Observations:

- The 5-second increment revelation forced strategy adjustment
- The "ERROR: Door open" message contained actionable context
- Missing error codes ("Error 32") would break the flow

Key Takeaways

1. Feedback is Perception:

Agents only "know" what you tell them occurred

2. Error Design is UX Design:

Write messages for the agent, not just developers

3. State Tracking is Essential:

Always include resultant system state

4. Dependencies Must Be Explicit:

Document preconditions and requirements

These sections are written in a Colab Notebook:

* Agent Tools in Python

* Try Out an Agent that Calls Python Functions

- * Using LLM Function Calling for AI-Agent Interaction
- * Simplifying the AI Agent Loop with Function Calling
- * Tool Design and Naming Best Practices for AI Agents

Link of the Colab Notebook (Github)