

Robot Hardware Architecture

Objective: By the end of this session, you will have a functional understanding of a ROS2 robot's physical architecture. You will set up key hardware components, establish communication links between them, and integrate them into a unified ROS2 network. The final deliverable is a **communication diagram of your system**.

Table of Contents

1. Introduction to the Physical Architecture
2. Part 1: Compute Unit Preparation (Jetson Nano / Raspberry Pi)
3. Part 2: Microcontroller Preparation (ESP32 / Arduino)
4. Part 3: Sensor Overview & Connection
5. Part 4: Establishing Communication Links

1. Introduction to the Physical Architecture

A robot is more than a set of motors and sensors. It is a layered system composed of compute units, microcontrollers, actuators, communication buses, and safety electronics that work together to **sense, process, and act on the environment**.

Understanding each block is essential before integrating ROS2 with real hardware.

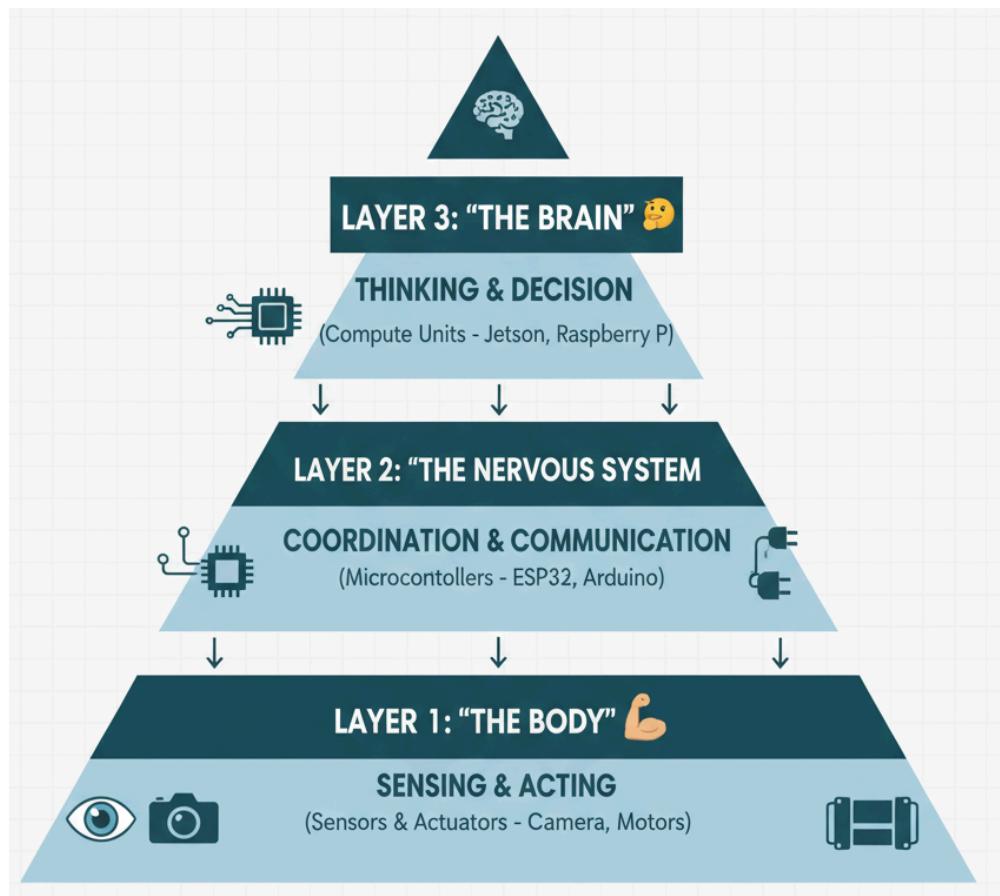


Figure 1: pyramid of robot

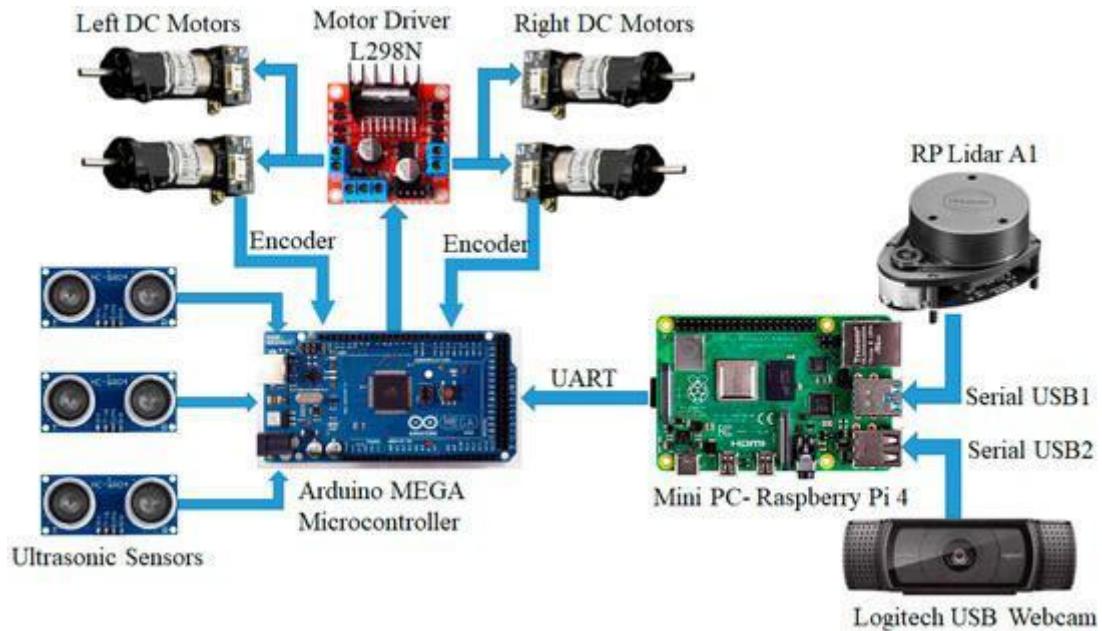


Figure2 : example of communication diagram of robot

Key Layers:

- 1. Sensing/Actuation Layer:** Sensors (Camera, IMU) and actuators (Motors) at the edge.
- 2. Interface/Control Layer:** Microcontrollers (ESP32, Arduino) that read sensors and drive actuators with low-level code.
- 3. Compute Layer:** Single-Board Computers (SBCs like Jetson, RPi) that run ROS2 nodes for processing data and making decisions.
- 4. Communication Fabric:** The physical (USB, Serial, Wi-Fi) and logical (ROS2/DDS) network that connects everything.

2. Compute Unit (Brain of the Robot)

Why the Compute Unit Matters

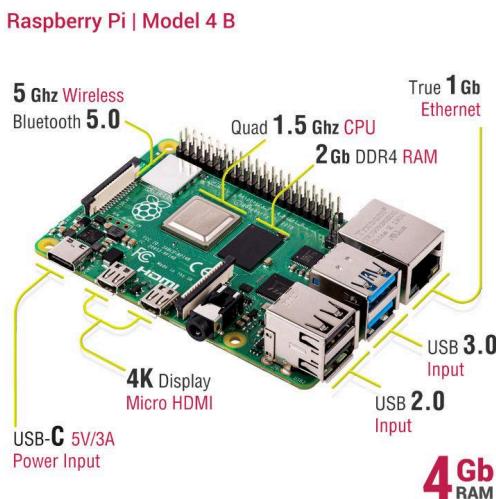
In a modern robot, the compute unit is the **central intelligence layer**. It is the system that executes ROS2 nodes, handles perception, makes decisions, performs localization, runs navigation algorithms, and manages communication with all sensors and actuators.

A robotics engineer must understand that **the compute unit is not just a computer**, it is the **core orchestrator of the entire robot ecosystem**.

Common Compute Units

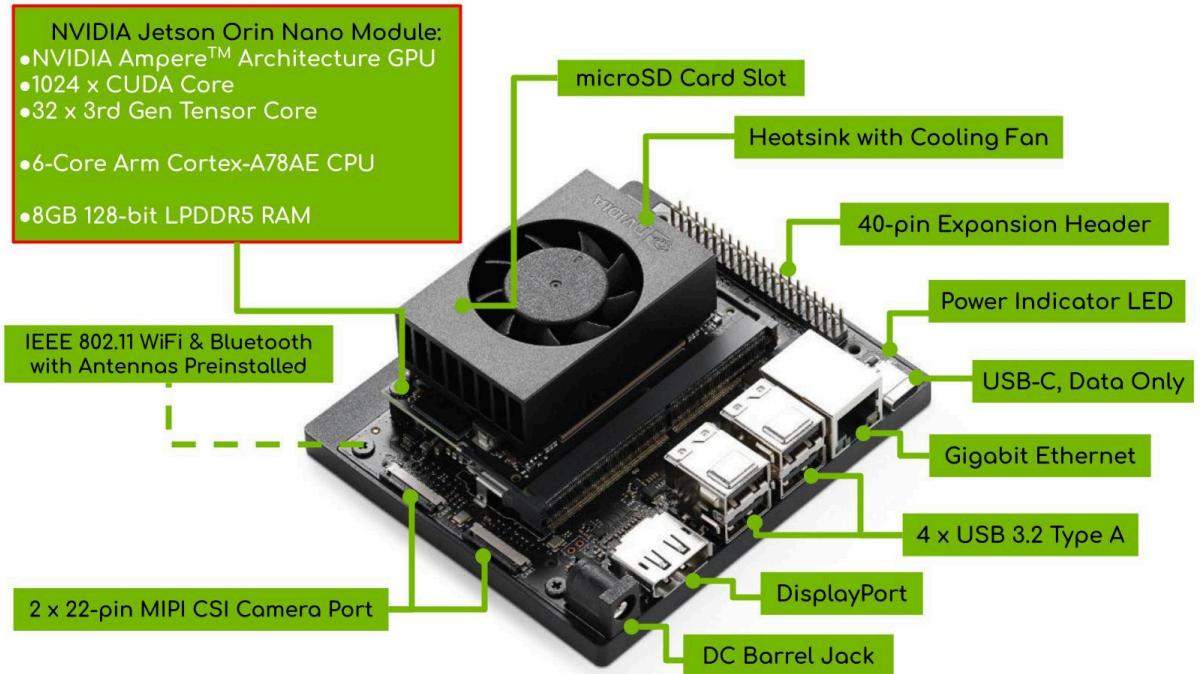
- **Raspberry Pi 4 / 5**

Affordable, good for small robots, supports ROS2, runs Ubuntu 22.04.



- **NVIDIA Jetson Nano Orin**

Designed for AI, computer vision, deep learning.



- **Intel NUC**

High-performance, suitable for SLAM, 3D perception, industrial robotics.

- **Arduino UNO Q**

Responsibilities

- Running ROS2 nodes
- Handling SLAM, navigation, sensor fusion
- Communicating with microcontrollers
- Running Python/C++ algorithms
- Recording data (rosbag)

The compute unit is the **high-level brain**.

What a Robotics Engineer Must Know in This Step

You must understand:

✓ CPU & GPU Capabilities

- Jetson boards include CUDA-enabled GPUs → needed for AI, SLAM, depth processing.
- Raspberry Pi uses ARM CPU only → good for lightweight tasks.

Why this matters:

It determines **which algorithms you can run** (e.g., YOLO, ORB-SLAM3, RTAB-Map).

✓ Memory and Storage

- How much RAM is available (important for SLAM & mapping)
- Type of storage (SD card vs. NVMe vs. eMMC)
- Read/write speed (affects sensor logging and bag recording)

✓ Power Requirements

Robots often fail because the compute unit does not receive **clean and stable voltage**.

You must know:

- Required input voltage/amperage
- Peak current draw
- Power filtering and DC-DC conversion
- Overcurrent protection (fuses)

✓ I/O Interfaces

Essential for connecting sensors:

- USB 2.0 / USB 3.0 for cameras, LiDARs
- CSI for camera modules

- UART for microcontrollers
- I2C/SPI for IMUs
- Ethernet/Wi-Fi for ROS2 networking

A robotics engineer must know:

- which sensors need high bandwidth
- which ports support those sensors
- which interface is best based on latency + reliability

✓ OS installation (Ubuntu 20.04 / 22.04)

Robotics engineers must be able to:

- flash an image
- configure bootloader
- set hostname
- secure SSH access
- prepare networking (Wi-Fi, static IP, mDNS)

✓ ROS2 installation (Humble / Iron)

You must deeply understand:

- Which ROS2 version is compatible with your board
- How to source environments (bashrc setup)
- How to build workspaces with colcon
- How to install sensor drivers

How-To: Flashing an OS onto a Compute Unit (Jetson Nano / Raspberry Pi)

Objective: Prepare your compute unit with a fresh Ubuntu Server 22.04 LTS installation.

Steps for Raspberry Pi:

1. Download the Image: Download the pre-configured Ubuntu 22.04 LTS Server for Raspberry Pi image from the official Ubuntu website.
2. Flash the SD Card:
 - Insert a microSD card (32GB or larger recommended) into your computer.
 - Use a tool like Raspberry Pi Imager or Balena Etcher.
 - Select the downloaded `.img.xz` file and flash it to the SD card.
3. Enable SSH (Headless Setup):
 - After flashing, you will see a `system-boot` partition on your computer.
 - Create an empty file named `ssh` (no extension) in the root of this partition. This enables SSH on first boot.
4. First Boot & Network Setup:
 - Insert the SD card into the Raspberry Pi, connect power, and plug in an Ethernet cable or configure Wi-Fi by creating a `network-config` file as per Ubuntu's documentation.
 - Find your Pi's IP address from your router and connect via SSH: `ssh ubuntu@<pi_ip_address>`. The default password is `ubuntu`. You will be forced to change it.

Steps for Jetson Nano (Developer Kit):

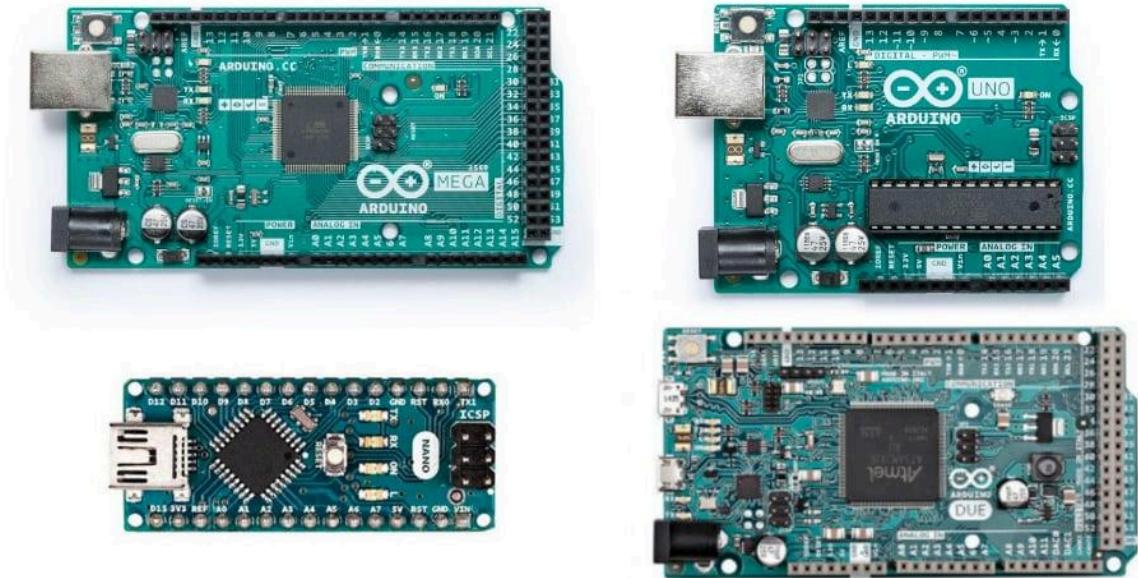
1. Download the Image: Download the NVIDIA SDK Manager on a host computer
2. Prepare the Jetson:
 - Connect the Jetson Nano to the host computer via a USB-C cable.
 - Put the Jetson into Force Recovery Mode: Power off, hold the `FORCE RECOVERY` button, press the `POWER` button, wait 2 seconds, and release `FORCE RECOVERY`.
3. Flash with SDK Manager:
 - Open SDK Manager. It should detect the Jetson in recovery mode.
 - Select the target hardware (`Jetson Nano`) and choose Jetson Linux and Jetson SDK Components.
 - Proceed with the flashing process. This can take 20-40 minutes.

3. Microcontroller (Low-Level Control Layer)

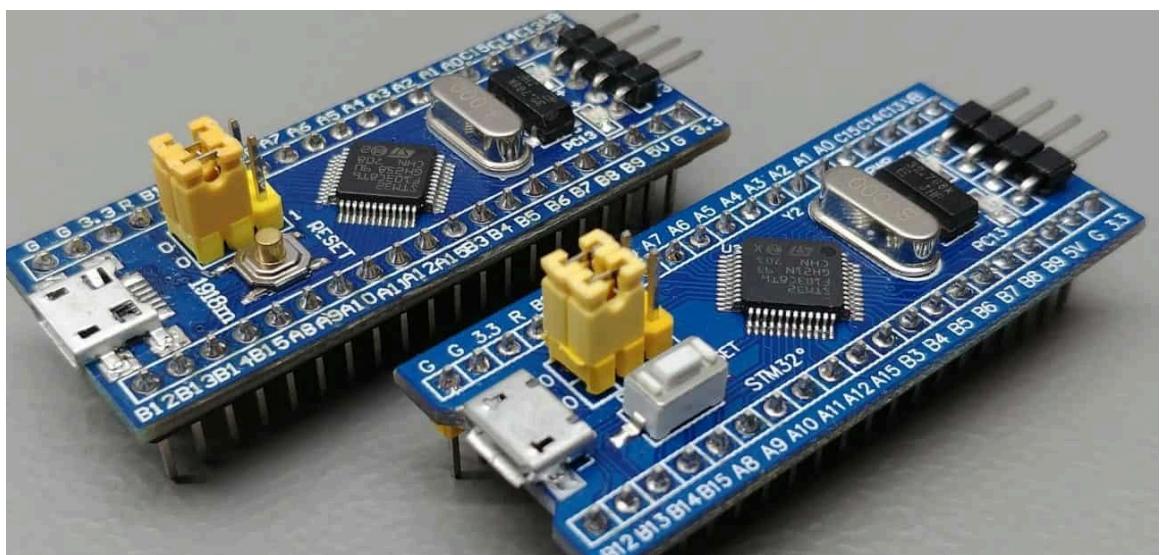
Microcontrollers handle **real-time, low-latency tasks** that computers cannot reliably process.

Common Microcontrollers

- **Arduino (Uno, Mega)** → simple robots



- **STM32** → industrial-grade, fast, real-time



- **ESP32** → WiFi & Bluetooth built-in, micro-ROS compatible



Responsibilities

- Reading sensors (encoders, IMU, ultrasonic)
- Generating PWM for motors
- Implementing PID speed control
- Ensuring deterministic timing
- Sending data to ROS2

The microcontroller is the **real-time layer** of the robot.

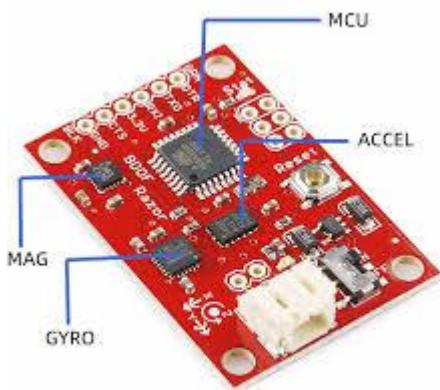
4. Part 3: Sensor Overview & Connection

Before calibration and fusion, a robotics engineer **must understand the physical sensors**, how they work, how to connect them, and how to verify proper communication.

Robots rely on sensors to perceive the environment. The compute unit must receive this data **reliably, continuously, and with correct timing**. This part ensures your trainees understand:

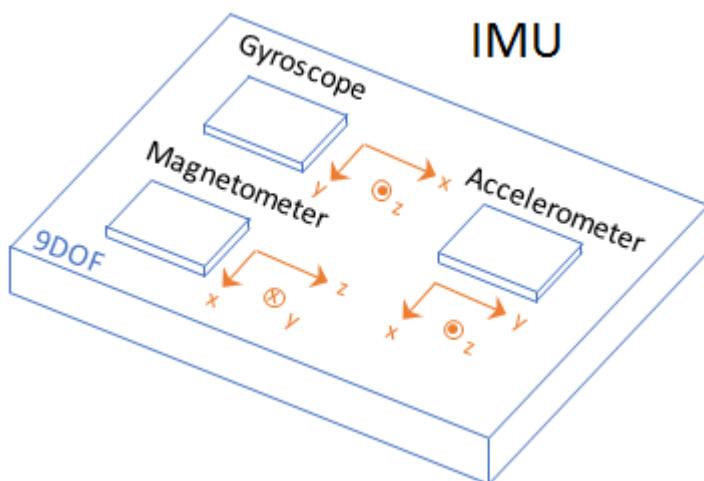
- what each sensor measures
- how it connects electrically
- how to check that the system sees it
- how data flows into ROS2

A. IMU – Inertial Measurement Unit



An IMU is composed of:

- **Accelerometer** → measures linear acceleration (x, y, z) ($m/s^2, m/s^2, m/s^2$)
- **Gyroscope** → measures angular velocity (roll, pitch, yaw rates)
($rad/s, rad/s, rad/s$)
- (sometimes) **Magnetometer** → measures heading relative to Earth's magnetic field (vecteur)



Why it matters:

IMUs give the robot its **orientation**, detect movement, and serve as the core of **odometry** and **sensor fusion**.

IMU Data Usage in ROS2

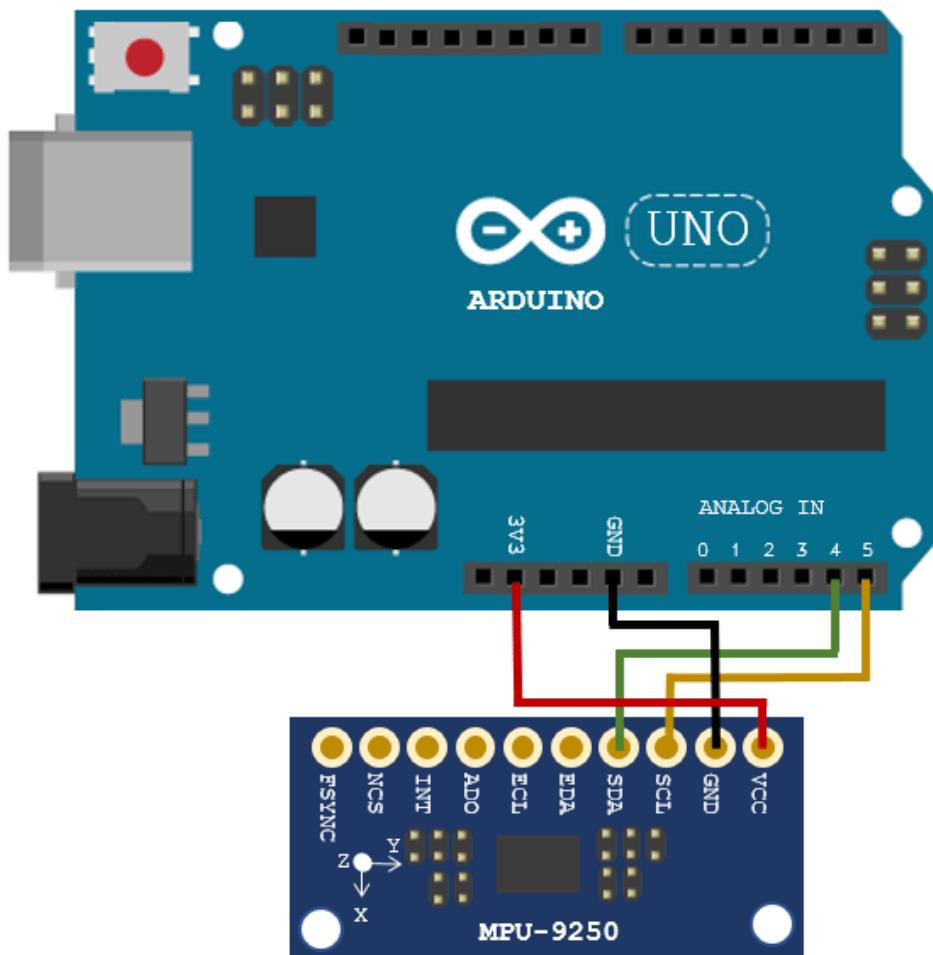
- `/imu/data_raw` → accelerometer + gyro
- `/imu/data` → fused orientation (from Madgwick/Complementary filter)

Typical IMU Connection Protocols

Protocol	Pros	Cons	Notes
I2C	simple, low wires	limited speed	good for low-rate IMUs
SPI	fast, low latency	needs more pins	best for high-rate IMUs
UART	robust	requires driver	used in industrial IMUs
USB	plug-and-play	higher power draw	common for advanced IMUs

Electrical considerations

- IMUs usually require **3.3V or 5V**
- I2C wires must not exceed ~30 cm
- SPI requires clean grounding
- USB IMUs require stable current



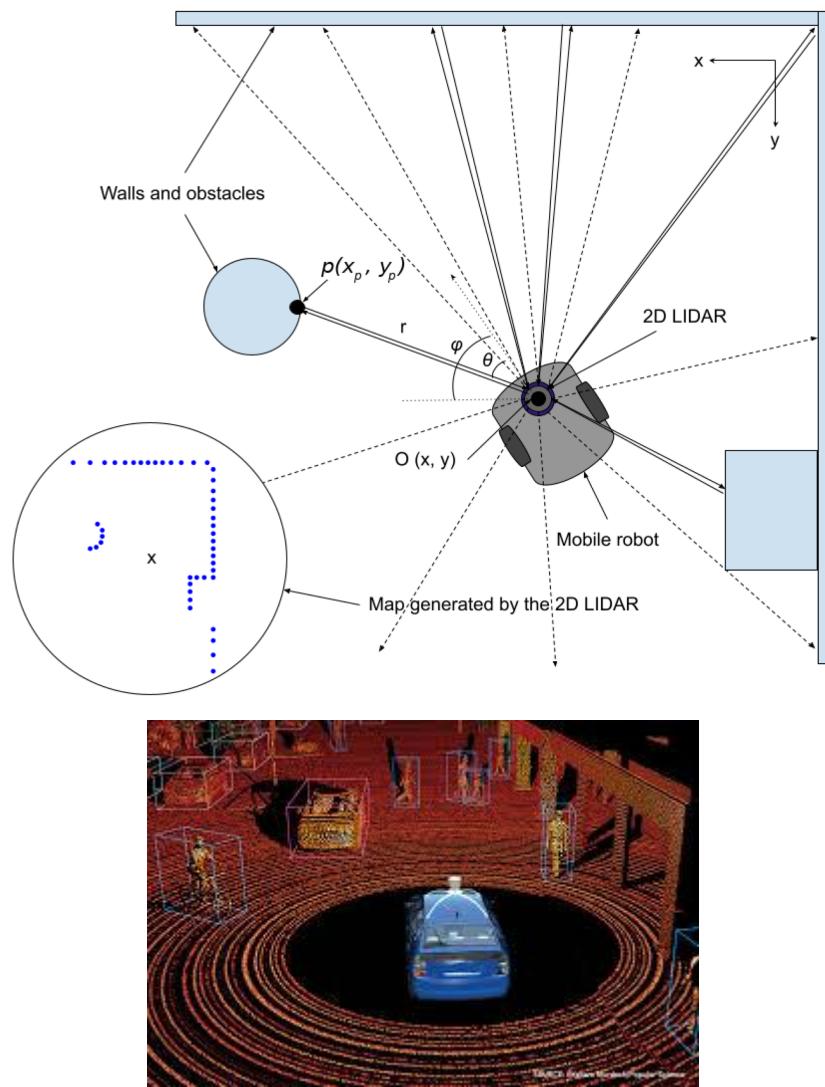
B. LiDAR – Light Detection and Ranging

LiDARs generate **2D or 3D point clouds** by firing laser pulses and measuring the return time.



What LiDAR provides:

- Distances to obstacles
- 360° scans (2D LiDAR)
- 3D depth layers (3D LiDAR)
- High-frequency scans (5–20 Hz)



LiDAR ROS2 Topics

- `/scan` (2D)
- `/points` or `/points_raw` (3D)

Message type: sensor_msgs/msg/LaserScan

```
std_msgs/Header header          # Standard ROS2 message header

float32 angle_min             # Start angle of the scan [rad]

float32 angle_max             # End angle of the scan [rad]

float32 angle_increment       # Angular distance between measurements [rad]

float32 time_increment        # Time between measurements [seconds]

float32 scan_time              # Time between scans [seconds]

float32 range_min              # Minimum range value [meters]

float32 range_max              # Maximum range value [meters]

float32[] ranges               # Distance data [meters] for each angle

float32[] intensities         # Intensity data (optional, e.g., reflected laser
                             strength)
```

Typical LiDAR Communication Interfaces

Interface	Use Case	Notes
USB	2D LiDARs (RPLIDAR, YDLIDAR)	plug-and-play serial
Ethernet	3D LiDARs (Ouster, Velodyne)	high bandwidth
UART	small LiDAR modules	lower refresh rate

Bandwidth Requirements

- USB 2.0 → OK for 2D LiDAR
- USB 3.0 / Ethernet → required for 3D LiDAR

Important:

LiDARs require stable 5V power. USB ports sometimes cannot supply enough current → use powered hubs.

C. Depth Camera – Intel RealSense



Depth cameras provide **rich perception data** by capturing color (RGB) images, depth images, and point clouds. They are critical for **obstacle detection, 3D mapping, visual odometry, and autonomous navigation**.

Robotics engineers must understand:

- How depth sensing works
- Connection and data flow
- Integration into ROS2
- Synchronization with other sensors

Why robots use depth cameras:

- obstacle detection
- SLAM
- visual odometry
- human/marker tracking
- 3D environment reconstruction

Output Data

- **Color image (RGB)** → /color/image_raw
- **Depth image (distance per pixel)** → /depth/image_raw
- **Aligned color-depth image** → /aligned_depth_to_color
- **3D point cloud** → /points

Connection Requirements

- **USB 3.0 mandatory** for RealSense
- **USB 3.1+** recommended for ZED cameras
- High bandwidth → avoid running on USB hubs

Power Consideration:

RealSense D435/D455 requires **5V 1A** USB current.

5. Part 4: Establishing Communication Links

Create the **physical and logical bridges** between the robot's hardware components so they can reliably communicate with each other and with the ROS2 ecosystem.

Robotics engineers must ensure that **compute units, microcontrollers, and sensors** are all interconnected, **data flows correctly**, and the system can handle real-time requirements.

Why Communication Links Matter

- Robots are **distributed systems**: compute unit, microcontroller, sensors, and actuators all have separate roles.
- Proper links ensure:
 - Low-latency data delivery
 - Deterministic timing for real-time control
 - Accurate sensor fusion
 - Stable ROS2 topic publishing/subscribing

Challenges in real hardware vs simulation:

- Noise, latency, jitter
- Signal loss or disconnections
- Bandwidth limitations
- Electrical interference

Types of Communication

A. Physical Links

Link Type	Components	Notes
USB	IMU, LiDAR, Depth Camera	Easy plug-and-play, high bandwidth, powered USB recommended
UART / Serial	Microcontrollers, IMU	Low bandwidth, long cable support, robust
SPI / I2C	IMU, encoders	Short-range, low-latency, shared bus (I2C)
Ethernet	3D LiDAR, NUC/Jetson	High throughput, low latency, long cables

B. Logical Links (ROS2)

- **ROS2 nodes** communicate using topics, services, actions.
- **DDS Middleware** ensures:
 - Reliable or best-effort delivery
 - QoS (Quality of Service) management
 - Automatic discovery of nodes
- Typical data flows:
 - Microcontroller → Compute Unit → `/imu/data`
 - LiDAR → Compute Unit → `/scan` or `/points`
 - Depth Camera → Compute Unit → `/depth/image_raw`