CSC 226 - Assignment 2

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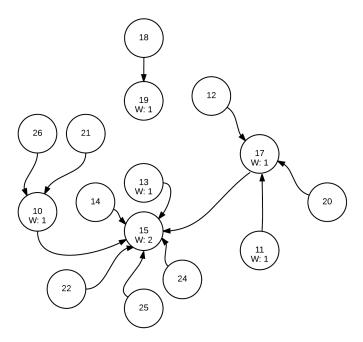
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1 Euclidean Minimum Spanning Trees

Any of the minimum spanning tree algorithms can be used for this problem. Since performance is not a limiting concern, the simplest case is to build a set of edges from each point to each other, then perform Boruvka's algorithm.

```
Input: A set of points S with (X,Y) values.
   Build a set of edges from each point to each other.
   Give each edge weight based on distance between points.
   Initialize a forest T to be a set of one-vertex trees
   While T has more than one component:
     For each component C of T:
       Begin with an empty set of edges S
8
       For each vertex v in C:
9
         Find the cheapest edge(s) from v to a vertex
             outside of C
10
         If there is more than one cheapest edge:
11
           Choose the first in lexicographic order
12
         Add the edge to S
13
       Add the cheapest edge in S to T
14
   Output: T, the euclidean minimum spanning tree of S.
```

2 Union-Find Data Structure



3 AVL Trees

3.1 Internal Nodes

We want the minimum, so let us examine the least balanced tree possible. Let N(h) be the minimum number of nodes.

$$N(0) = 1$$

$$N(1) = 2$$

$$N(2) = 4$$

If can be observed that:

$$N(h) = 1 + N(h-1) + N(h-2)$$

This follows from the fact that a tree of height h must be composed of at least a root node, a tree of height h-1, and a tree of height h-2

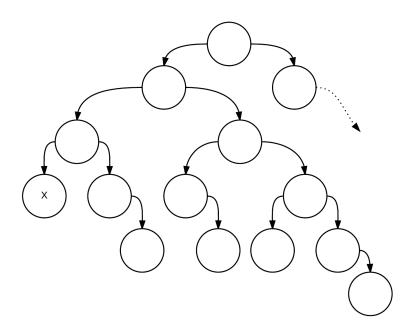
Therefore, a tree of height 9 must have:

$$N(9) = 143$$

```
fn n(h: int) \rightarrow int {
 1
 2
             match h {
                    h \text{ if } h == 0 \Rightarrow 1,
 3
                    h if h == 1 \Rightarrow 2,
 4
                     h \; \Longrightarrow \; 1 \; + \; n \, (\, h \! - \! 1) \; + \; n \, (\, h \! - \! 2)
 6
 7
      }
 8
     fn main() {
    println!("{}", n(9))
9
10
11
```

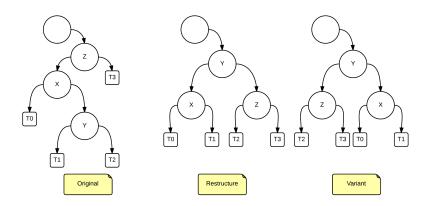
3.2 Number of Restructures

In a tree of height 9 would have a maximum of 9 restructures in the case where the tree had a structure like so:



In the case of removing 'x', each resulting restructure will require further rebalance all the way up the tree.

4 AVL Trees



The variant proposed fails to maintain the ordering of z > y > x, while the original restructure does. Because of this, the **in-ordering** of the AVL tree is violated. Since an AVL tree must be a valid Binary Search Tree, this is not a valid restructuring method.