

Rawgment: Noise-Accounted RAW Augmentation Enables Recognition in a Wide Variety of Environments

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Outline

- Introduction
- Framework
- Method
- Experiment
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CMOS Active Pixel Structure

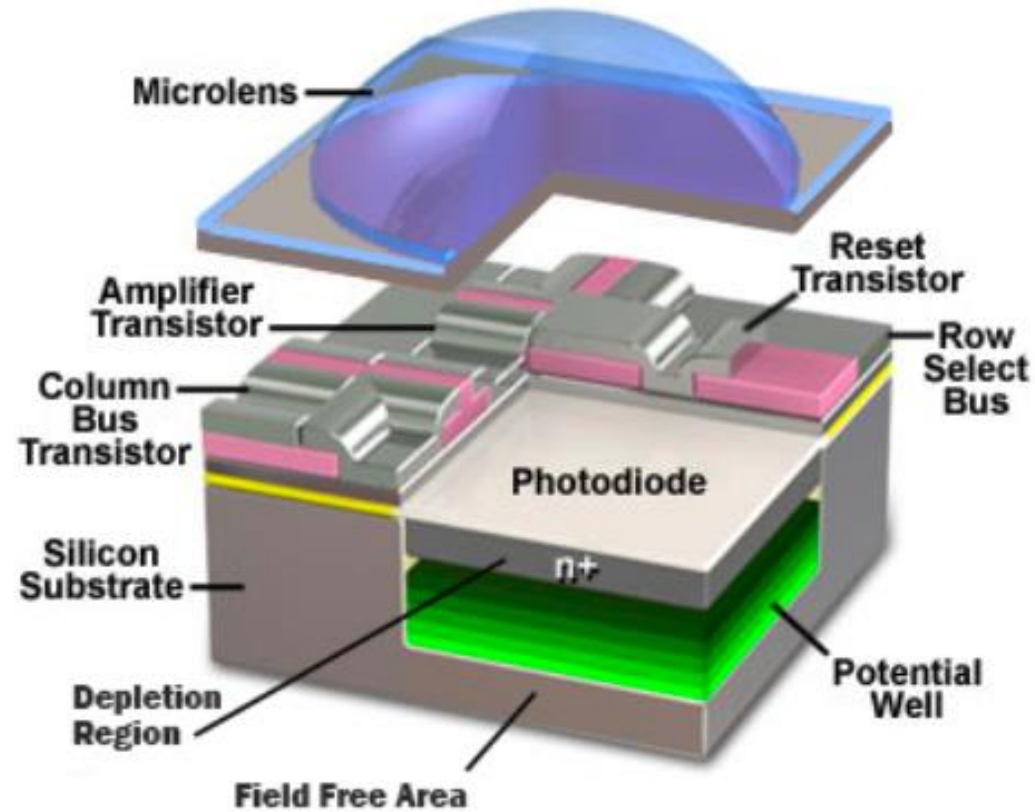


Figure 1: Structure of a CMOS active pixel [5].

Photodiode

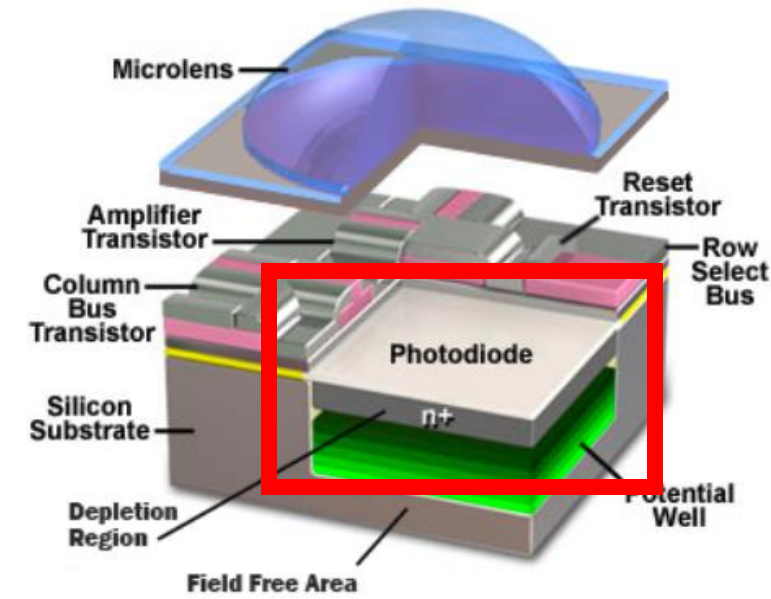
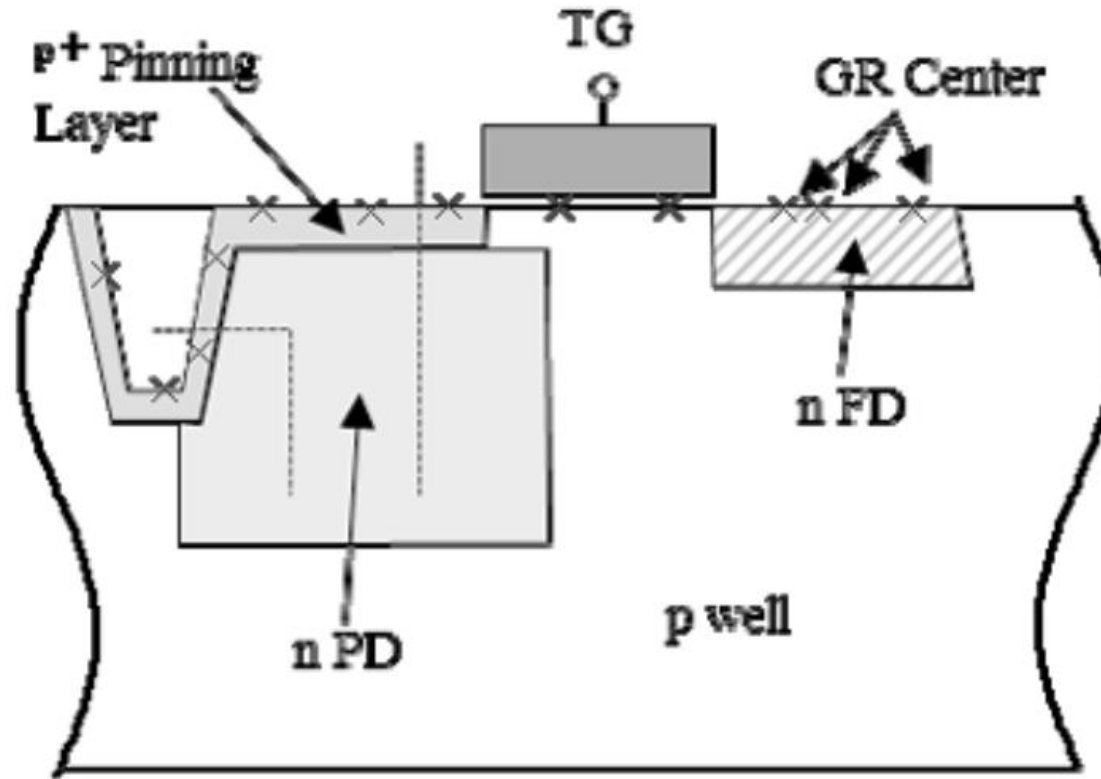
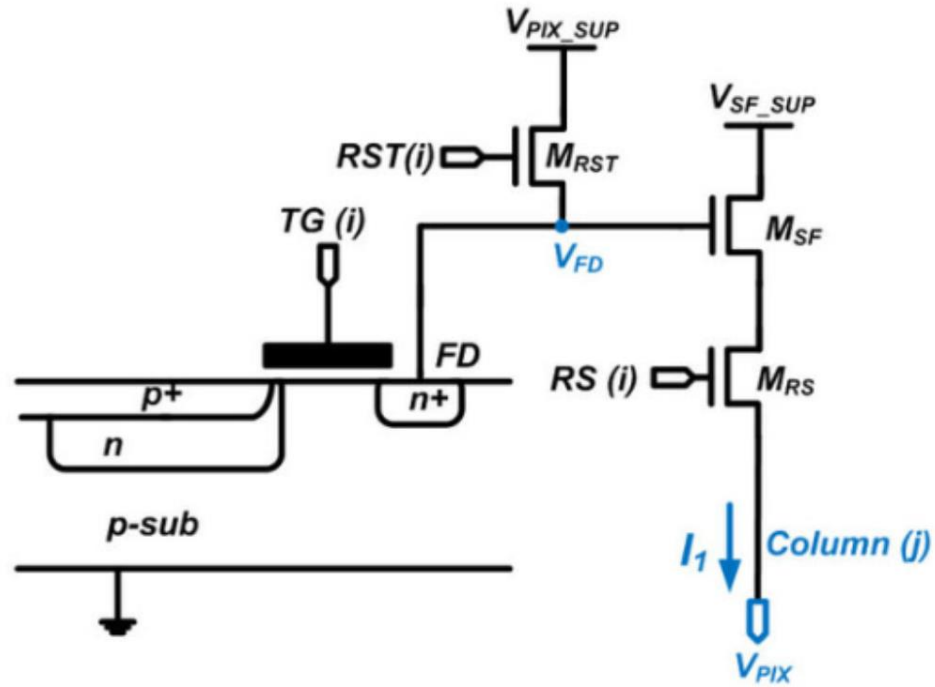


Figure 1: Structure of a CMOS active pixel [5].

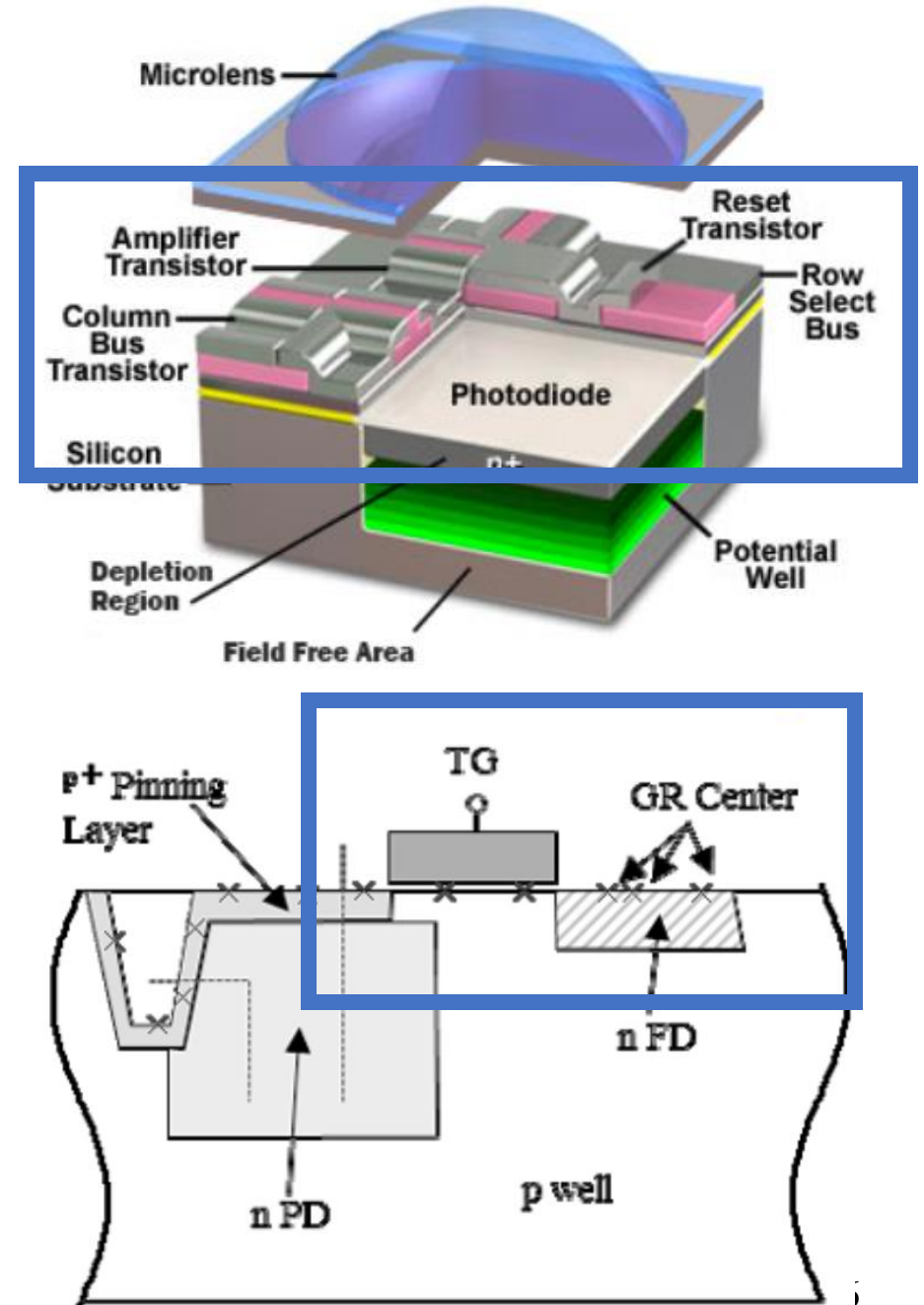
⚡ 光電子移動的順序

- 光打在 nPD 上，光電效應產生光電子
- 接著因為 p⁺ Pinning Layer 的電場，克服 nPD 與 p well 之間的 depletion region 使電子加速移動到 p Well (Potential Well) 裡儲存
- 接著因為 TG (Transfer Gate) 給的電壓，使 p Well 與 nFD (Floating Diffusion) 連通，讓電子最後存在 nFD
- nFD 電壓改變，等待 Sense Node 來 read out 這個電壓，成為 working voltage。

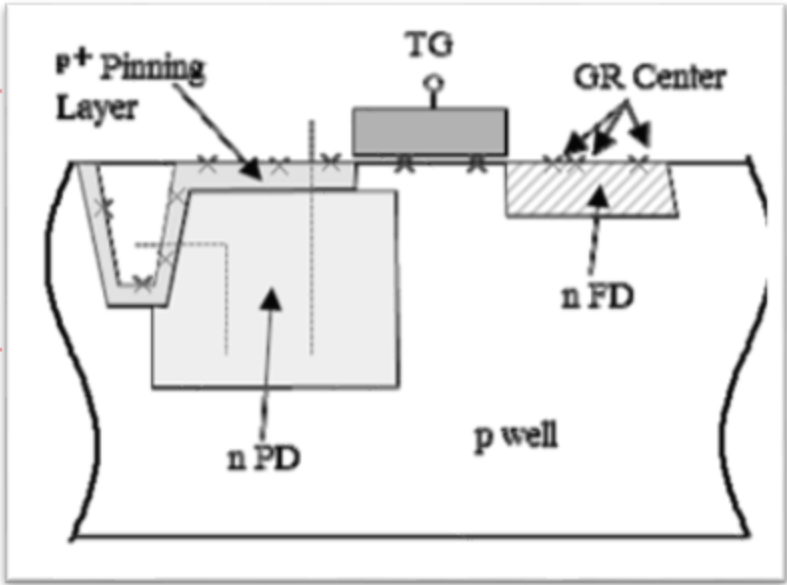
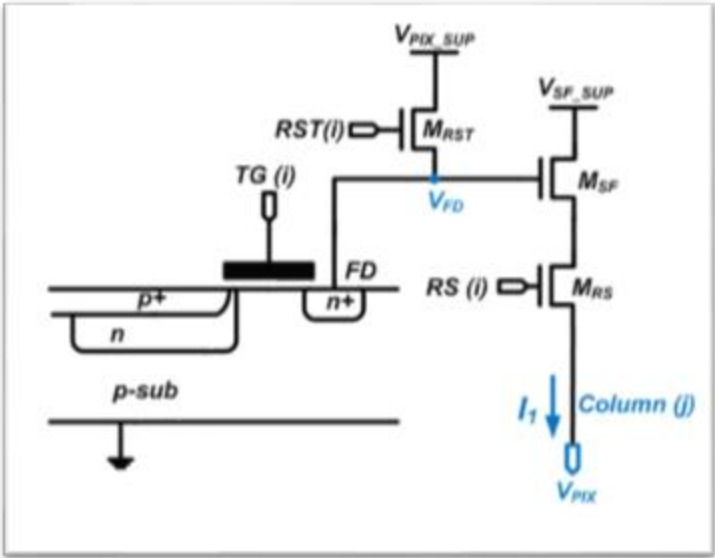
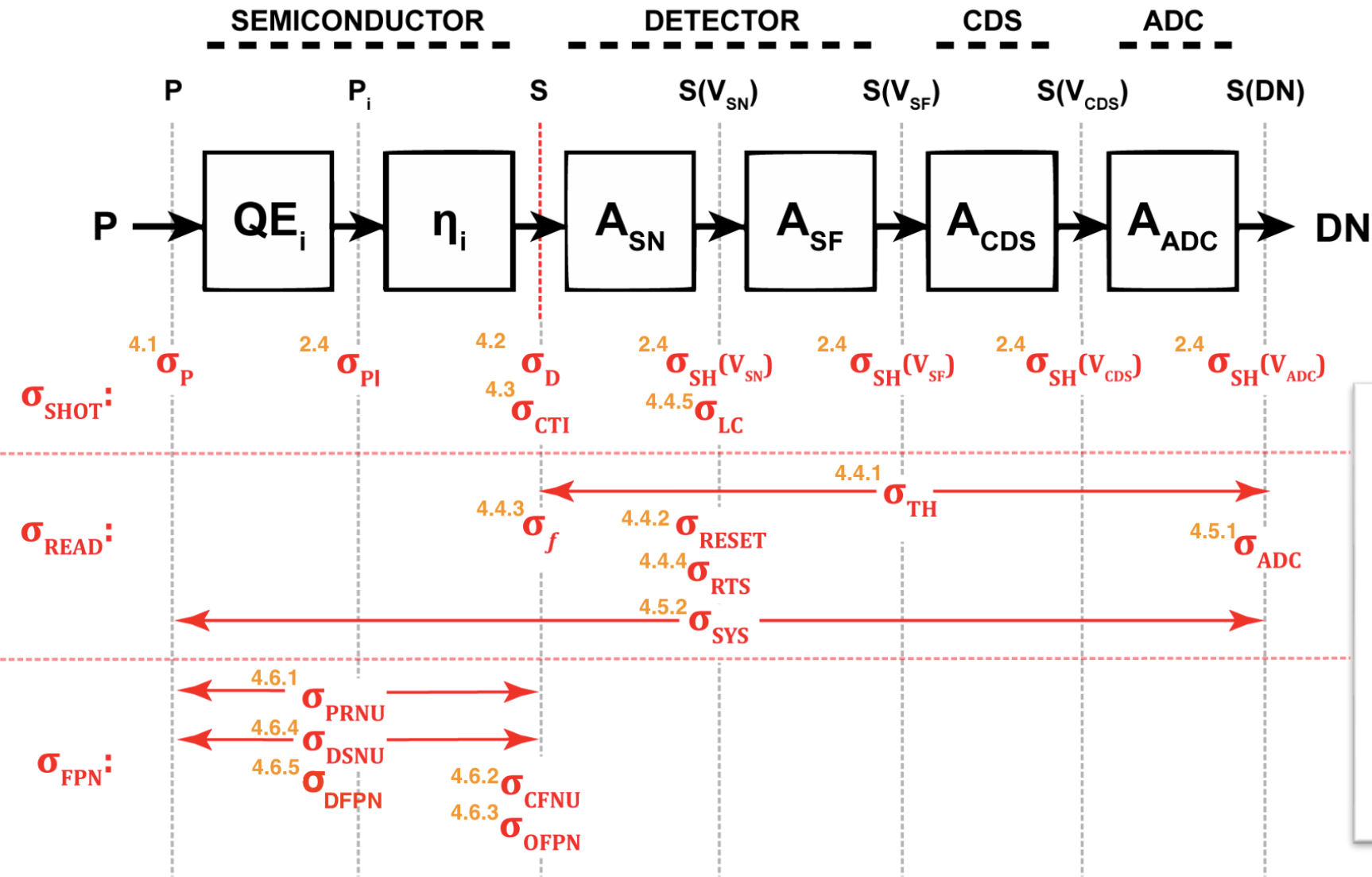
4T transistor design



- Transfer gate and transfer transistor (TG)
- Source follower transistor (amplifier)
- Row select transistor (MRS)
- Reset transistor (MRST)



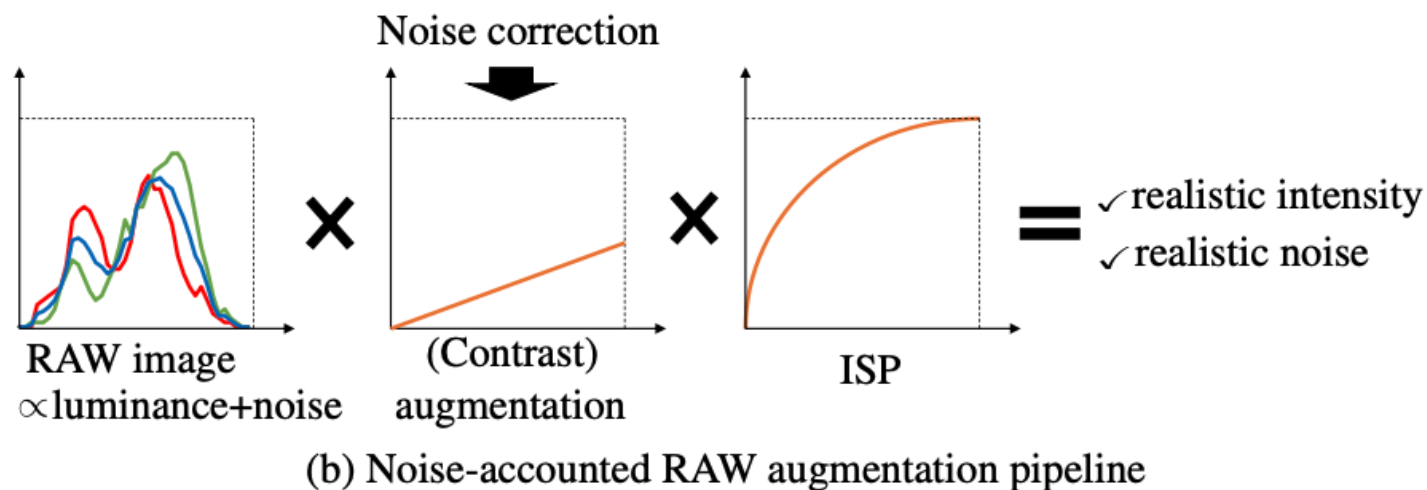
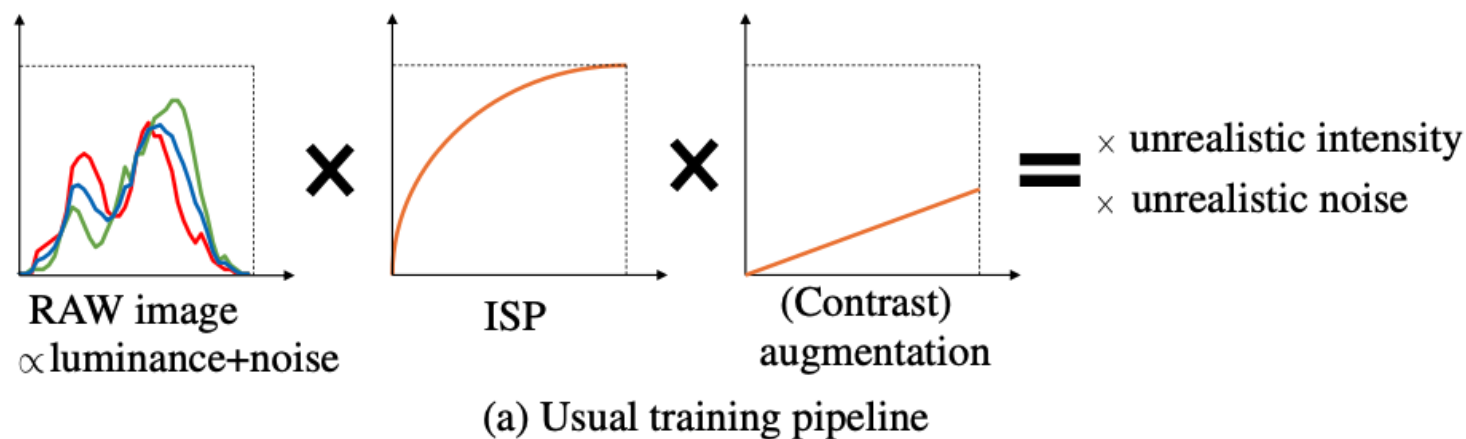
Noise overview



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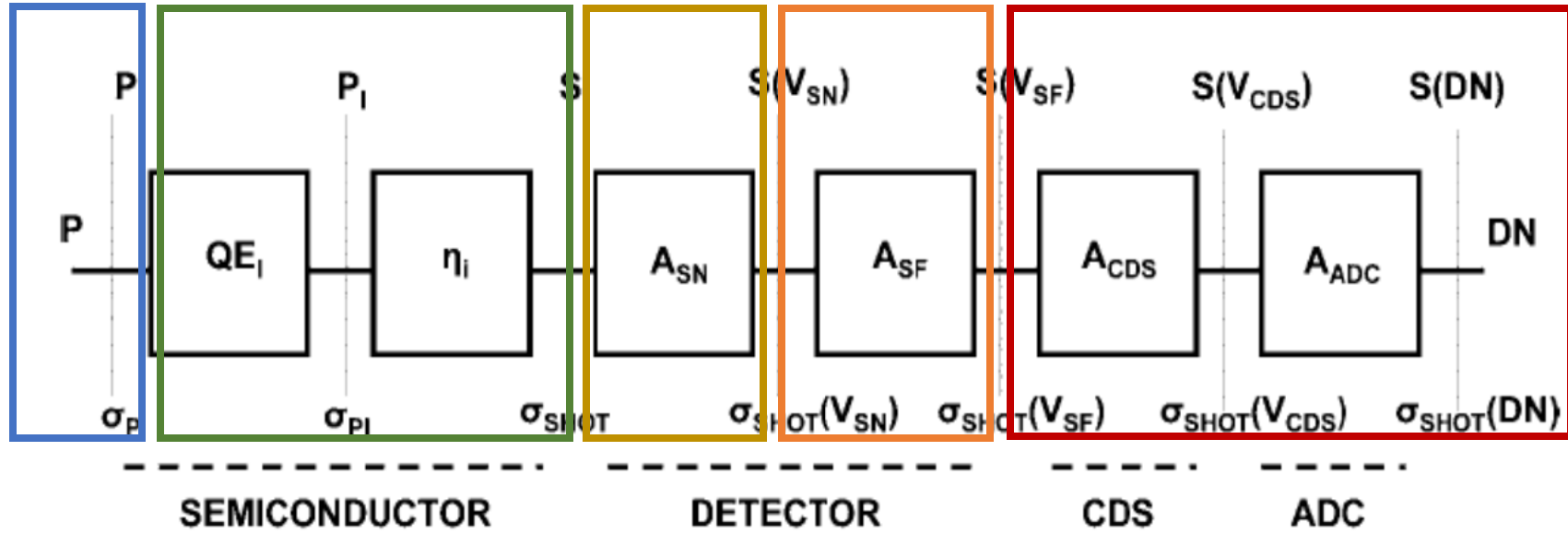
Introduction



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Noise modeling



$$x = \underline{g}(\underline{\alpha} \underline{u} + \underline{n_d}) + \underline{n_r}.$$

$$x \sim g(\alpha \mathcal{N}(\bar{u}, \bar{u}) + \mathcal{N}(0, \sigma_d^2)) + \mathcal{N}(0, \sigma_r^2).$$

Noise modeling

$$x \sim g \left(\alpha \mathcal{N}(\bar{u}, \bar{u}) + \mathcal{N}(0, \sigma_d^2) \right) + \mathcal{N}(0, \sigma_r^2) .$$

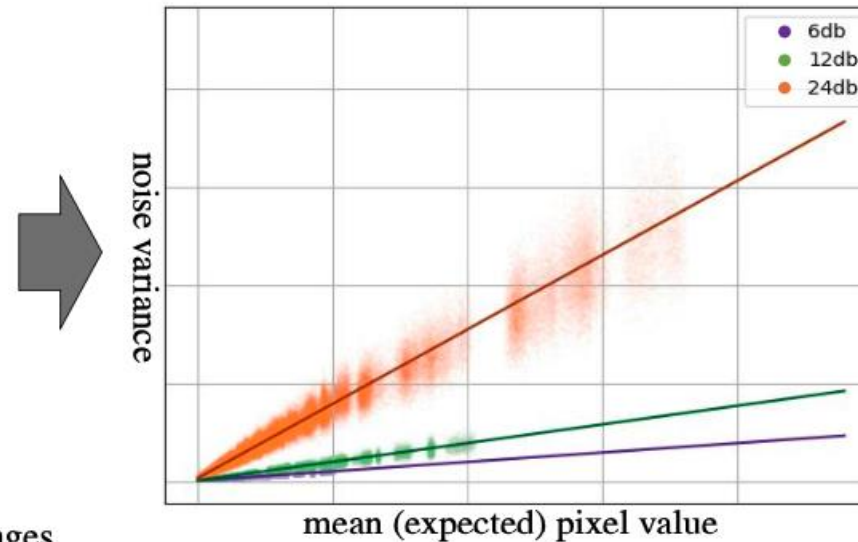
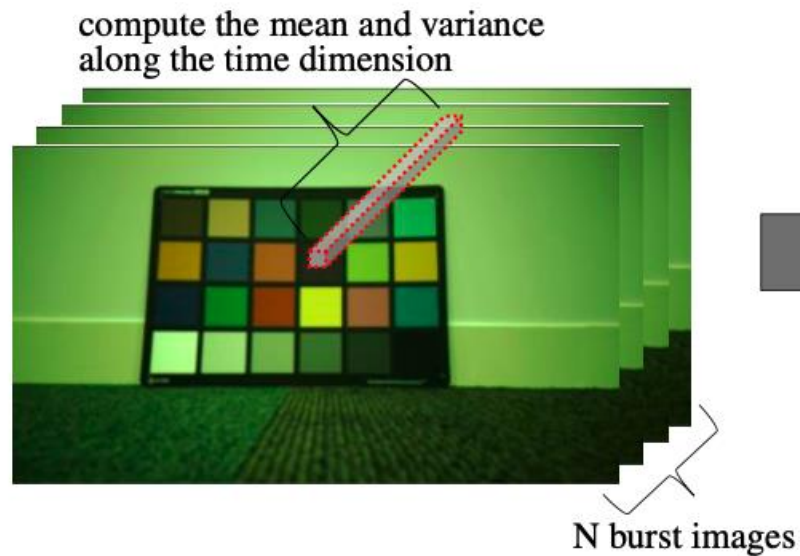
$$\begin{cases} X \sim \mathcal{N}(\mu_X, \sigma_X^2) \\ Y \sim \mathcal{N}(\mu_Y, \sigma_Y^2) \\ X + Y \sim \mathcal{N}(\mu_X + \mu_Y, \sigma_X^2 + \sigma_Y^2) \\ cX \sim \mathcal{N}(c\mu_X, c^2\sigma_X^2) \end{cases} ,$$

$$x \sim \mathcal{N}(g\alpha\bar{u}, g^2\alpha^2\bar{u} + g^2\sigma_d^2 + \sigma_r^2) .$$

$$x \sim \mathcal{N}(\mu_x, \sigma_x^2 = \underline{g\alpha\mu_x} + \underline{g^2\sigma_d^2 + \sigma_r^2}) .$$

Noise Model Calibration

$$x \sim \mathcal{N}(\mu_x, \sigma_x^2 = \underline{g\alpha\mu_x} + \underline{g^2\sigma_d^2 + \sigma_r^2}) .$$



solve the simultaneous equation

$$\begin{cases} \alpha^2 = \dots \\ \sigma_d^2 = \dots \\ \sigma_r^2 = \dots \end{cases}$$

Noise-Accounted RAW Augmentation

$$x \sim \mathcal{N} (g\alpha\bar{u}, g^2\alpha^2\bar{u} + g^2\sigma_d^2 + \sigma_r^2) .$$

$$x \sim \mathcal{N} (\mu_x, \sigma_x^2 = \underline{g\alpha\mu_x} + \underline{g^2\sigma_d^2 + \sigma_r^2}) .$$



$$x_{new} \sim \mathcal{N} \left(\begin{matrix} (p_g g)^2 \alpha^2 (p_u \bar{u}) \\ (p_g g) \alpha (p_u \bar{u}) \end{matrix}, \begin{matrix} (p_g g)^2 \sigma_d^2 + \sigma_r^2 \end{matrix} \right) .$$

Noise-Accounted RAW Augmentation

$$x_{new} \sim \mathcal{N} \left((p_g g)^2 \alpha^2 (p_u \bar{u}) + (p_g g) \alpha (p_u \bar{u}), (p_g g)^2 \sigma_d^2 + \sigma_r^2 \right).$$



$$x_{new} \sim p_u p_g x_{pre} +$$

$$\mathcal{N}(0, p_u(1 - p_u)p_g^2 g \alpha \mu_x + (1 - p_u^2)p_g^2 g^2 \sigma_d^2 + (1 - p_u^2 p_g^2) \sigma_r^2). \quad (11)$$

Noise-Accounted Blur Augmentation

$$x \sim \mathcal{N} (g\alpha\bar{u}, g^2\alpha^2\bar{u} + g^2\sigma_d^2 + \sigma_r^2) .$$

$$x \sim \mathcal{N} (\mu_x, \sigma_x^2 = \underline{g\alpha\mu_x} + \underline{g^2\sigma_d^2 + \sigma_r^2}) .$$



$$x_{new} \sim \mathcal{N} \left(g\alpha \sum_k w_k \bar{u}_k, g^2\alpha^2 \sum_k w_k \bar{u}_k + g^2\sigma_d^2 + \sigma_r^2 \right) , \quad (14)$$

Noise-Accounted Blur Augmentation

$$x_{new} \sim \mathcal{N} \left(g\alpha \sum_k w_k \bar{u}_k, g^2 \alpha^2 \sum_k w_k \bar{u}_k + g^2 \sigma_d^2 + \sigma_r^2 \right), \quad (14)$$



$$\sum_k w_k x_{pre} + \mathcal{N} \left(0, g\alpha \sum_k (1 - w_k) w_k x_{pre,k} + (1 - \sum_k w_k^2) (g^2 \sigma_d^2 + \sigma_r^2) \right).$$

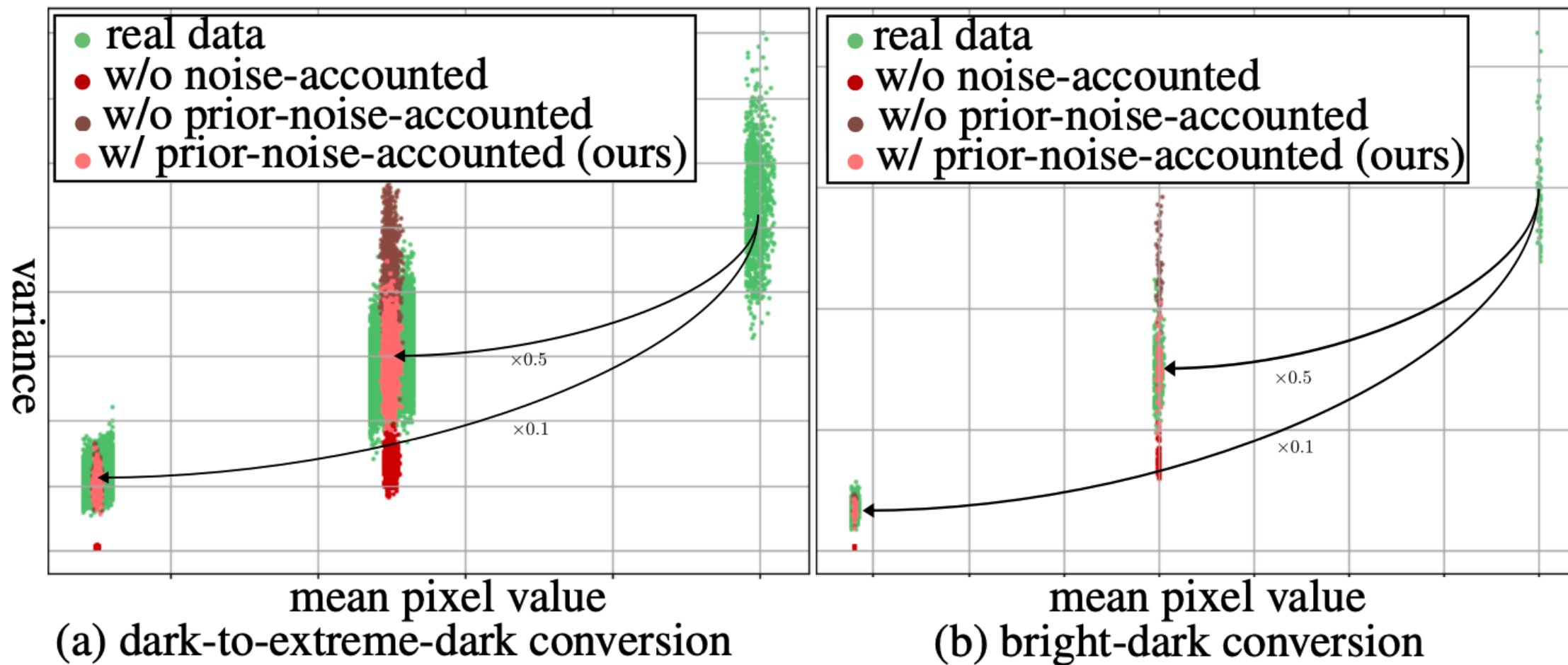
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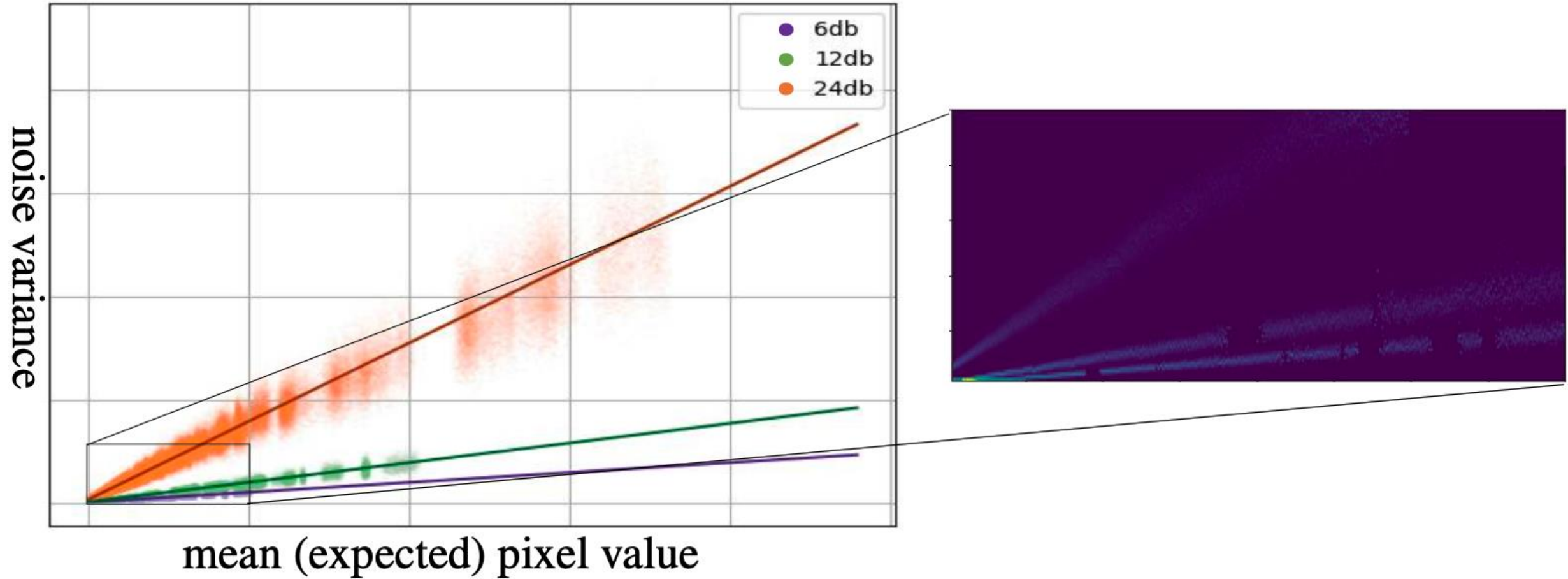
Dataset



Results



Results



coefficients of determination, R^2 , for these line estimations are 0.9833, 0.9884, 0.9862 for 6, 12, and 24dB respectively

Results

method	AP@0.5:0.95 [%]	
	w/o ISP	w/ ISP
concat [2]	16.5	21.5
aug. + concat [2]	35.0	31.6
our aug. + concat [2]	33.7	40.4
K-Sigma [44]	14.3	27.5
K-Sigma [44] + aug.	25.0	34.1
aug. + K-Sigma [44]	26.6	42.1
our aug. + K-Sigma [44]	26.3	44.0
our aug.	32.8	45.3

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Conclusion

- Propose a noise-accounted RAW augmentation method
- Unlike previous noise-accounted methods, ours takes the prior input noise into account.