Physics-based Noise Modeling for Extreme Low-light Photography

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Outline

- Introduction
- Method
- Experiment
- Conclusion

Introduction

$$N = KN_p + N_{read} + N_r + N_q,$$

Noise type	Formulation	Parameters
Photon shot noise N_p	Poisson distribution $(I+N_p) \sim \mathcal{P}\left(I\right)$	System gain K
Read noise N_{read}	Tukey lambda distribution $N_{read} \sim TL\left(\lambda; \mu_c, \sigma_{TL} ight)$	Shape λ Color bias μ_c Scale σ_{TL}
Row noise N_r	Gaussian distribution $N_r \sim \mathcal{N}\left(0, \sigma_r ight)$	Scale σ_r
Quantization noise N_q	Uniform distribution $N_q \sim U\left(-1/2q,1/2q\right)$	None

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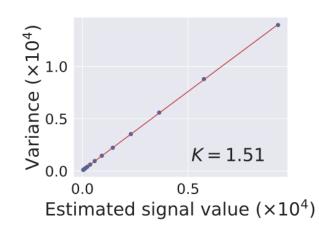
K for photon shot noise

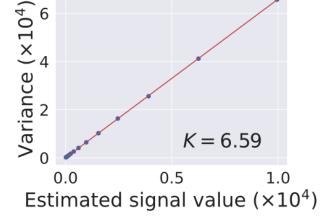
$$D = K(I + N_p) + N_o$$

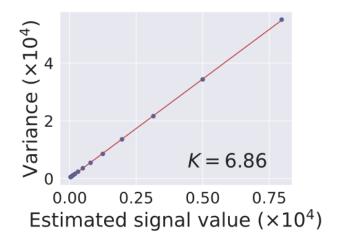
$$Var(D) = K^{2}I + Var(N_{o})$$
$$= K(KI) + Var(N_{o})$$

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• true signal value KI can be approximated by the flat-field frame median







(a) SonyA7S2

(b) NikonD850

(c) CanonEOS70D

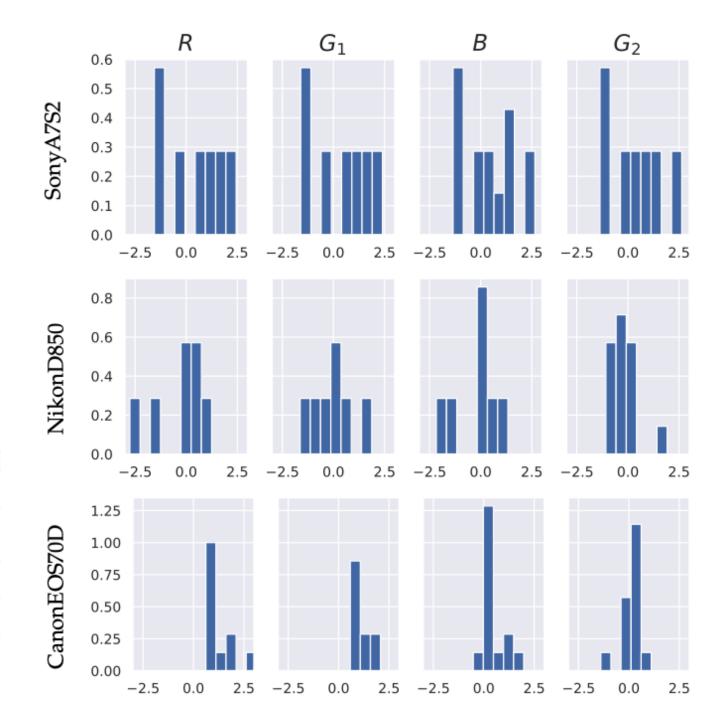
Estimating Noise Parameters

- Flat-field frames
 - uniformly illuminated
- Bias frames
 - lightless environment

μc for color bias

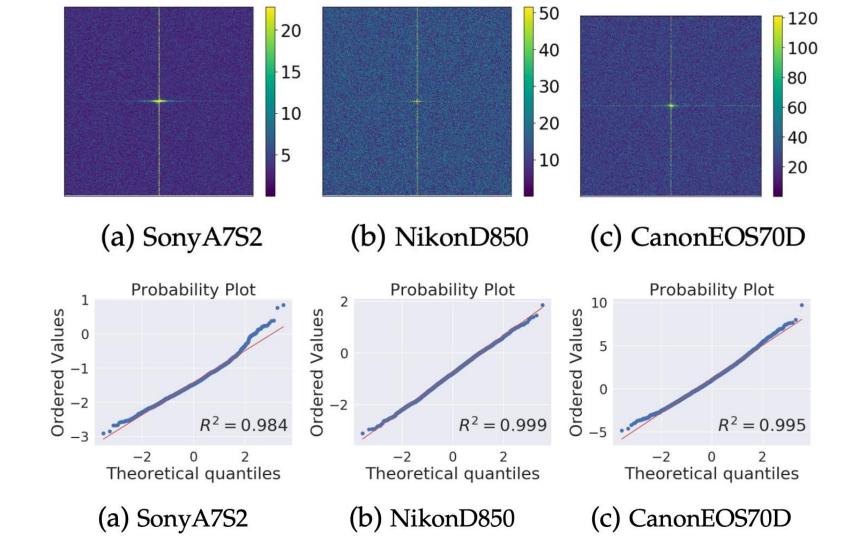
 averaging all pixel values within each color channel of the bias frame

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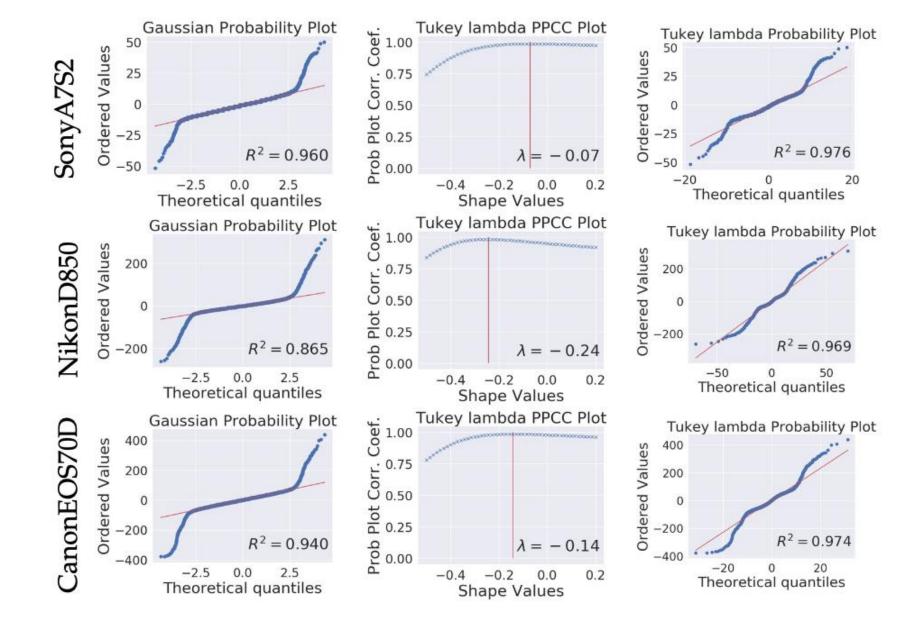


σr for row noise

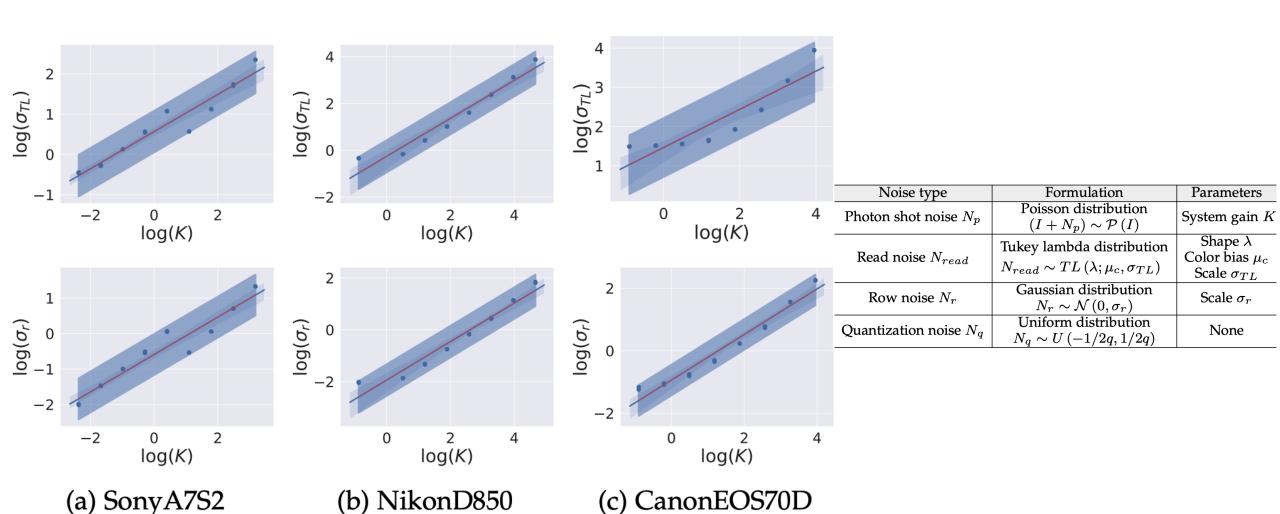
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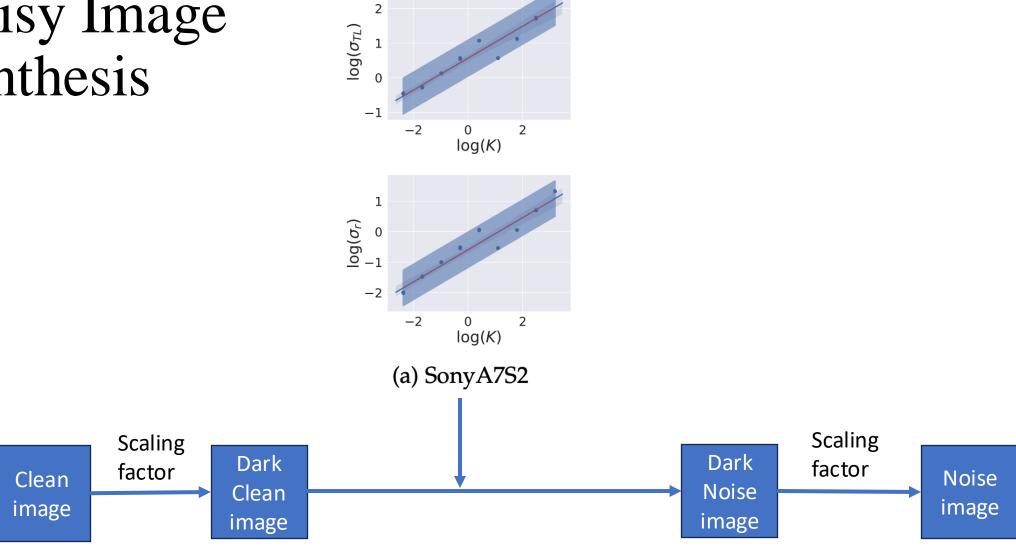
λ and σTL for read noise



Modeling Joint Parameter Distributions



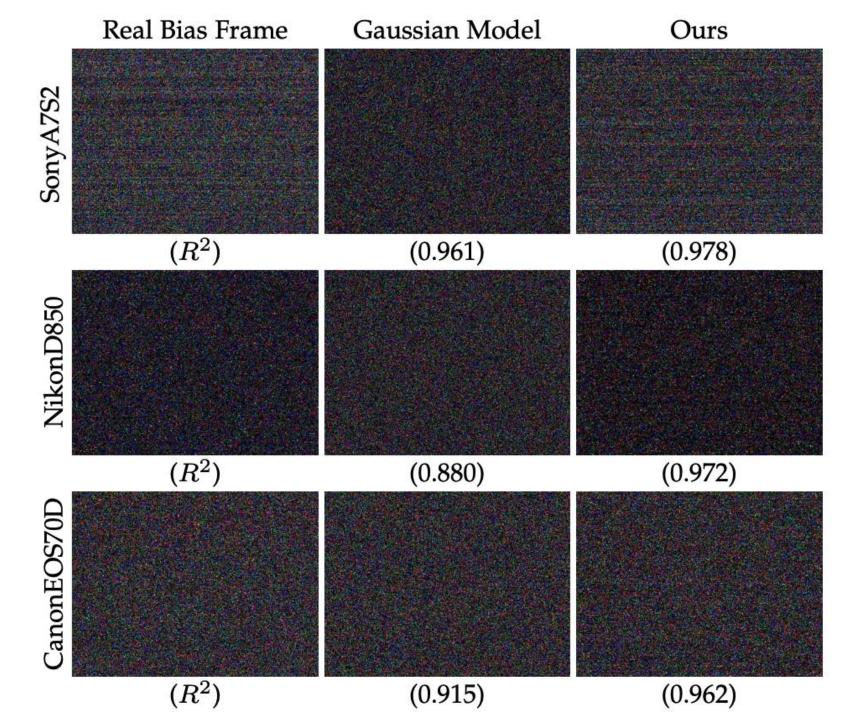
Noisy Image Synthesis



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