

## Current and future raid bosses



## High Probability



## Possible with Low Probability



## Very Low Probability



## Raid EX



# Raid boss difficulty (generations 1 and 2)

Estimator for the minimal number of players with the best counters at level 30, with "best friends" boost, and extreme weather. Raid bosses are considered to have their worst attack. All bosses are tier 5 (they have 15000 HP), except Mewtwo which has 22500 HP.

- If boss raid has only simple weakness: minimal number of players =  $\text{floor}(\text{Base DEF}/80)+1$
- If boss raid has a double weakness: minimal number of players =  $\text{floor}(\text{Base DEF}/108)+1$

These formulas do not take the Base ATK into account, that influences the number of deaths and indirectly the time to defeat the boss.

Articuno ICE FLYING Zapdos ELECTRIC FLYING Moltres FIRE FLYING Mewtwo PSYCHIC



Base ATK	192	253	251	300
Base DEF	236	185	207	182
Weaknesses	ROCK FIRE ELECTRIC STEEL	ROCK ICE	ROCK ELECTRIC WATER	GHOST DARK BUG
Estimator	3 players (2.13)	3 players (2.53)	2 players (1.63)	4 players (3.77)
Worst Attack	—	—	—	Ice Beam

Raikou ELECTRIC Entei FIRE Suicune WATER



Base ATK	241	235	180
Base DEF	195	171	235
Weaknesses	GROUND	WATER ROCK GROUND	GRASS ELECTRIC
Estimator	4 players (3.05)	3 players (2.20)	4 players (3.05)
Worst attack	Shadow Ball	Iron Head	Ice Beam

Lugia PSYCHIC FLYING Ho-oh FIRE FLYING



Base ATK	193	239
Base DEF	310	244
Weaknesses	DARK ICE ROCK ELECTRIC GHOST	ROCK ELECTRIC WATER
Estimator	4 players (3.72)	3 players (2.94)
Worst attack	Sky Attack	Solar Beam

# Raid boss difficulty (generation 3)

Latios DRAGON PSYCHIC   Latias DRAGON PSYCHIC



Base ATK	268
Base DEF	212

Weaknesses GHOST DARK BUG DRAGON ICE FAIRY

Estimator 3 players (2.79)   4 players (3.01)  
Worst Attack Dragon Claw   Outrage

Regice



Regirock



Registeel



Base ATK	179
Base DEF	309

Weaknesses FIRE STEEL FIGHT ROCK STEEL WATER GRASS FIGHT GROUND FIRE FIGHT GROUND

Estimator 4 players (3.60)   4 players (3.56)   4 players (3.45)  
Worst Attack Earthquake   —   —

Kyogre



Groudon



Rayquaza DRAGON FLYING



Base ATK	270
Base DEF	228

Weaknesses GRASS ELECTR

Estimator 4 players (3.25)   4 players (3.14)   2 players (1.76)  
Worst Attack Hydro Pump   Earthquake   Outrage

Deoxys (N) PSYCHIC



Deoxys (A) PSYCHIC



Deoxys (D) PSYCHIC



Deoxys (S) PSYCHIC



Base ATK	345
Base DEF	115

Weaknesses GHOST DARK BUG

Estimator 2 players (1.66)   1 player (0.98)   4 players (3.99)   3 players (2.80)

# Raid boss difficulty (generation 4)

## Mesprit

PSYCHIC



## Uxie

PSYCHIC



## Azelf

PSYCHIC



Base ATK

212

156

270

Base DEF

212

270

151

Weaknesses

GHOST DARK BUG

Estimator

3 players (2.81)

4 players (3.36)

3 players (2.06)

Worst Attack

Blizzard

## Heatran

FIRE STEEL



## Regigigas

NORMAL



## Cresselia

PSYCHIC



Base ATK

251

287

152

Base DEF

213

210

258

Weaknesses

GROUND FIGHT WATER

FIGHT

GHOST DARK BUG

Estimator

3 players (2.19)

4 players (3.12)

4 players (3.24)

Worst Attack

Iron Head

Avalanche

Moonblast

## Palkia

DRAGON WATER



## Dialga

STEEL DRAGON



## Giratina (A)

GYPSY DRAGON



## Giratina (O)

GYPSY DRAGON



Base ATK

280

275

187

225

Base DEF

215

211

225

187

Weaknesses

Fairy Dragon

FIGHT GROUND

GHOST DARK DRAGON ICE

Fairy

Estimator

4 players (3.05)

4 players (3.20)

3 players (2.71)

3 players (2.45)

Worst Attack

Draco Meteor

Draco Meteor

—

Dragon Pulse

# Raid boss difficulty (generation 5)

- Base statistics are computed using the same formula as for previous generation Pokémon.
- Moves remain unknown, but could be guessed based on the game on Game Boy. Remarks are based on these potential predictions.

	Cobalion	FIGHT STEEL	Terrakion	FIGHT ROCK	Virizion	FIGHT GRASS
						
Base ATK	192		260		192	
Base DEF	229		192		229	
Base HP	209		209		209	
Max PC	3022		3698		3022	
Effective Health	37.93		32.18		37.93	
Weaknesses	<span>FIGHT</span> <span> FIRE</span> <span> GROUND</span>		<span>GRASS</span> <span> WATER</span> <span>FIGHT</span> <span> GROUND</span> <span>PSYCHIC</span> <span>STEEL</span> <span>Fairy</span>		<span> FIRE</span> <span> ICE</span> <span>Poison</span> <span>Flying</span> <span>Psychic</span> <span>Fairy</span>	
Remarks	Useless		Excellent Rock type Pokémon (better than Tyranitar in DPS, and as bulky). Useless as Fighting type Pokémon		Useless	
	Reshiram	DRAGON FIRE	Zekrom	DRAGON ELECTRIC	Kyurem	DRAGON ICE
						
Base ATK	275		275		246	
Base DEF	211		211		170	
Base HP	205		205		244	
Max PC	4038		4038		3568	
Effective Health	34.50		34.50		33.25	
Weaknesses	<span>GROUND</span> <span>ROCK</span> <span>DRAGON</span>		<span>GROUND</span> <span>ICE</span> <span>DRAGON</span> <span>FIGHT</span>		<span>FIGHT</span> <span>ROCK</span> <span>DRAGON</span> <span>STEEL</span> <span>FIGHT</span>	
Remarks	Best Fire type Pokémon (better than Moltres). Excellent Dragon		Best Electric type Pokémon (although it has the ice weakness). Excellent Dragon.		As strong as Mamoswine. However, its weakness to Dragon makes it unviable.	

## Raid boss difficulty (generation 5)

- ▶ Base statistics are computed using the same formula as for previous generation Pokémon.
- ▶ Moves remain unknown, but could be guessed based on the game on Game Boy. Remarks are based on these potential predictions.

Tornadus



Thundurus



Landorus



FLYING

FLYING ELECTRIC

FLYING GROUND

Base ATK	266	266	261
Base DEF	164	164	182
Base HP	188	188	205
Max PC	3345	3345	3588
Effective Health	25.21	25.21	30.07
Weaknesses	ICE ELECTRIC ROCK	ICE ROCK	ICE WATER
Remarks	Excellent flying type Pokémon depending on its moves	Will not have flying type moves. As Electric type Pokemon, it is as Electivire (with the ice weakness).	Will not have flying type moves. Could be an excellent ground Pokémon