

# Current and Future Legendary Raid Bosses

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Current and future raid bosses



High Probability



Legend

Possible with Low Probability



Very Low Probability



Raid EX



# Raid boss difficulty (generations 1 and 2)

Estimator for the minimal number of players with the best counters at level 30, with "best friends" boost, and extreme weather. Raid bosses are considered to have their worst attack (WA). All bosses are tier 5 (they have 15000 HP), except Mewtwo which has 22500 HP.

- If boss raid has only simple weakness: minimal number of players =  $\text{ceil}(\text{Base DEF}/80)$
- If boss raid has only double weakness: minimal number of players =  $\text{ceil}(\text{Base DEF}/108)$

These formula do not take the base ATT into account, that influences the number of deaths and indirectly the number of deaths

Articuno ICE FLYING Zapdos ELECTRIC FLYING Moltres FIRE FLYING Mewtwo PSYCHIC



|              |                          |                  |                     |                  |
|--------------|--------------------------|------------------|---------------------|------------------|
| Base ATT     | 192                      | 253              | 251                 | 300              |
| Base DEF     | 236                      | 185              | 207                 | 182              |
| Weaknesses   | ROCK FIRE ELECTRIC STEEL | ROCK ICE         | ROCK ELECTRIC WATER | GHOST DARK BUG   |
| Estimator    | 3 players (2.13)         | 3 players (2.53) | 2 players (1.63)    | 4 players (3.77) |
| Worst Attack | —                        | —                | —                   | Ice Beam         |

Raikou ELECTRIC Entei FIRE Suicune WATER



|              |                  |                   |                  |
|--------------|------------------|-------------------|------------------|
| Base ATT     | 241              | 235               | 180              |
| Base DEF     | 195              | 171               | 235              |
| Weaknesses   | GROUND           | WATER ROCK GROUND | GRASS ELECTRIC   |
| Estimator    | 4 players (3.05) | 3 players (2.20)  | 4 players (3.05) |
| Worst attack | Shadow Ball      | Iron Head         | Ice Beam         |

Lugia PSYCHIC FLYING Ho-oh FIRE FLYING



|              |                              |                     |
|--------------|------------------------------|---------------------|
| Base ATT     | 193                          | 239                 |
| Base DEF     | 310                          | 244                 |
| Weaknesses   | DARK ICE ROCK ELECTRIC GHOST | ROCK ELECTRIC WATER |
| Estimator    | 4 players (3.72)             | 3 players (2.94)    |
| Worst attack | Sky Attack                   | Solar Beam          |

# Raid boss difficulty (generation 3)

Latios DRAGON PSYCHIC   Latias DRAGON PSYCHIC



|          |     |
|----------|-----|
| Base ATT | 268 |
| Base DEF | 212 |

Weaknesses GHOST DARK BUG DRAGON ICE FAIRY

Estimator 3 players (2.79)   4 players (3.01)  
Worst Attack Dragon Claw   Outrage

Regice



Regirock



Registeel



|          |     |
|----------|-----|
| Base ATT | 179 |
| Base DEF | 309 |

Weaknesses FIRE STEEL FIGHT ROCK STEEL WATER GRASS FIGHT GROUND FIRE FIGHT GROUND

Estimator 4 players (3.60)   4 players (3.56)   4 players (3.45)  
Worst Attack Earthquake   —   —

Kyogre



Groudon



Rayquaza DRAGON FLYING



|          |     |
|----------|-----|
| Base ATT | 270 |
| Base DEF | 228 |

Weaknesses GRASS ELECTR

Estimator 4 players (3.25)   4 players (3.14)   2 players (1.76)  
Worst Attack Hydropump   Earthquake   Outrage

Deoxys (N) PSYCHIC



Deoxys (A) PSYCHIC



Deoxys (D) PSYCHIC



Deoxys (S) PSYCHIC



|          |     |
|----------|-----|
| Base ATT | 345 |
| Base DEF | 115 |

Weaknesses GHOST DARK BUG

Estimator 2 players (1.66)   1 player (0.98)   4 players (3.99)   3 players (2.80)

# Raid boss difficulty (generation 4)

## Mesprit

PSYCHIC



## Uxie

PSYCHIC



## Azelf

PSYCHIC



Base ATT

212

156

270

Base DEF

212

270

151

Weaknesses

GHOST DARK BUG

Estimator

3 players (2.81)

4 players (3.36)

3 players (2.06)

Worst Attack

Blizzard

## Heatran

FIRE STEEL



## Regigigas

NORMAL



## Cresselia

PSYCHIC



Base ATT

251

287

152

Base DEF

213

210

258

Weaknesses

GROUND FIGHT WATER

FIGHT

GHOST DARK BUG

Estimator

3 players (2.19)

4 players (3.12)

4 players (3.24)

Worst Attack

Iron Head

Avalanche

Moonblast

## Palkia

DRAGON WATER



## Dialga

STEEL DRAGON



## Giratina (A)

GROUND DRAGON



## Giratina (O)

GROUND DRAGON



Base ATT

280

275

187

225

Base DEF

215

211

225

187

Weaknesses

Fairy Dragon

FIGHT GROUND

GHOST DARK DRAGON ICE

Fairy

Estimator

4 players (3.05)

4 players (3.20)

3 players (2.71)

3 players (2.45)

Worst Attack

Draco Meteor

Draco Meteor

—

Dragon Pulse

# Raid boss difficulty (generation 5)

- Base statistics are computed using the same formula as for previous generation Pokémon.
- Moves remain unknown, but could be guessed based on the game on Game Boy. Remarks are based on these potential predictions.

|                  | Cobalion   | FIGHT STEEL  | Terrakion  | FIGHT ROCK                              | Virizion | FIGHT GRASS |
|------------------|--|--|--|---|----------|-------------|
| ATT              | 192  | 260  | 192  | 229                                     | 209      | 209         |
| DEF              | 229  | 192  | 229  | 229                                     | 209      | 209         |
| HP               | 209  | 209  | 209  | 209                                     | 209      | 209         |
| Max PC           | 3022   | 3698   | 3022   | 3022                                    | 3022     | 3022        |
| Effective Health | 37.93  | 32.18  | 37.93  | 37.93                                   | 37.93    | 37.93       |
| Weaknesses       | FIGHT FIRE GROUND<br>PSYCHIC STEEL FAIRY                       | GRASS WATER FIGHT GROUND<br>FIRE ICE POISON  | FIRE FAIRY   | FIRE ICE POISON<br>FLYING PSYCHIC FAIRY |          |             |
| Remarks          | Useless  | Excellent Rock type Pokémon (better than Tyranitar in DPS, and as bulky). Useless as Fighting type Pokémon | Useless  |   |          |             |
|                  | Reshiram   | DRAGON FIRE  | Zekrom   | DRAGON ELECTRIC                         | Kyurem   | DRAGON ICE  |
| ATT              | 275  | 275  | 246  |   |          |             |
| DEF              | 211  | 211  | 170  |   |          |             |
| HP               | 205  | 205  | 244  |   |          |             |
| Max PC           | 4038   | 4038   | 3568   |   |          |             |
| Effective Health | 34.50  | 34.50  | 33.25  |   |          |             |
| Weaknesses       | GROUND ROCK DRAGON   | GROUND ICE DRAGON FAIRY  | FIGHT ROCK DRAGON STEEL FAIRY  |   |          |             |
| Remarks          | Best Fire type Pokémon (better than Moltres). Excellent Dragon | Best Electric type Pokémon (although it has the ice weakness). Excellent Dragon.                           | As strong as Mamoswine. However, its weakness to Dragon makes it unviable. |   |          |             |

## Raid boss difficulty (generation 5)

- ▶ Base statistics are computed using the same formula as for previous generation Pokémons.
- ▶ Moves remain unknown, but could be guessed based on the game on Game Boy. Remarks are based on these potential predictions.

Tornadus



Thundurus



Landorus



FLYING

FLYING ELECTRIC

FLYING GROUND

ATT 266

266

261

DEF 164

164

182

HP 188

188

205

Max PC 3345

3345

3588

Effective Health 25.21

25.21

30.07

Weaknesses

ICE ELECTRIC ROCK

ICE ROCK

ICE WATER

Remarks Excellent flying type  
Pokémon depending on  
its moves

Will not have flying  
type moves. As Elec-  
tric type Pokemon, it is  
as Electivire (with the  
ice weakness).

Will not have flying  
type moves. Could  
be an excellent ground  
Pokémon