Relevant types:

FIGHT GHOST DARK DRAGON TOE ROCK GROUND ELECTR GRASS WATER FIRE STEEL FAIRY

Not Relevant types:

- Pokémon with barred names mean that there are either not still not available in the game, or that it is worthwhile to wait a Community Day before evolving it.
- Moves with symbol † are legacy and unavailable.
- means that the Pokémon can mega-evolve at generation 6.
- Neutral DPS, Effective Health, and TDO are computated for Pokémon at level 40, with perfect IVs.
- Neutral DPS (Damage per Second) represents how much damage a Pokémon can make in a second. It depends on the Pokémon's attack stat (base ATK + ATK IV) × 0.7903, on the Pokemon's fast and charged moves and on the "Same Type Attack Bonus" (STAB, 25% damage boost of a move when it is the same type as one of the types of the Pokémon using the move). They define the damages and the necessary energy for realising the damages.

DPS<12.5 not an attacker

12.5<DPS<16 a good attacker (but privilege ATT IV = 15, and level up to 35)

DPS>16 excellent attacker

The Effective Health (EH) is computed via the formula:

EH = (base DEF + DEF IV) × (base HP + HP IV) × 
$$\frac{0.7903^2}{900}$$

EH<25 very fragile

25<EH≤30 fragile but viable

30<EH<35 bulky

> EH>35 very bulky

- TD0 (Total Damage Output) represents how much damage a Pokémon can make before it faints. It is computed via the formula:  $TDO = DPS \times EH$ .
- Base statistics and moves

Raid simulator

→ Pokébattler Raid simulator

Sheets "Best Pokémon in the game"

## **Fighting**



- Other alternatives:
  - Breloom (more DPS than Machamp, but very low Health),
  - ▶ Mewtwo (with Focus Blast, DPS: 13.64, good Health, and not weak to moves)
- Generation 5 competitor:
  - Conkeldurr (higher DPS&TDO than Machamp)

This type is useful versus [100] [100] [100] and versus the following raid bosses:

## **Ghost**

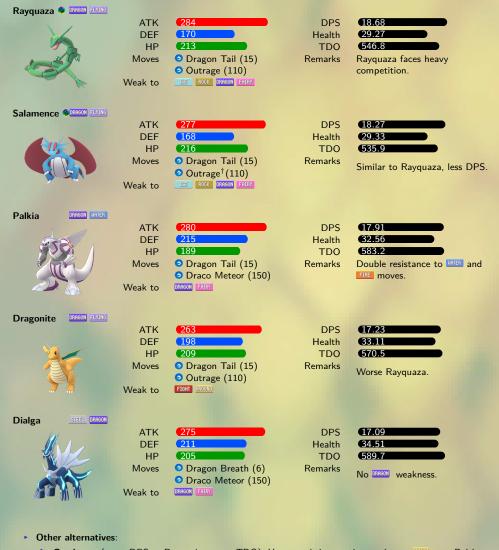








## Dragon



- ► Garchomp (same DPS as Dragonite, more TDO). However, it is more interesting as \_\_\_\_\_ type Pokémon,
- Latios (less DPS than Dialga), but 3-bar charged move (Dragon Claw)
- Generation 5 competitors:
  - Haxorus (more fragile than Rayquaza),
  - Zekrom, Reshiram (same DPS as Salamence, but more TDO)

This type is useful versus on versus the following raid bosses:









