

► Relevant types:

FIGHT GHOST DARK DRAGON ICE ROCK GROUND ELECTRIC GRASS WATER FIRE STEEL FAIRY

► Not Relevant types:

PSYCHIC FLYING POISON BUG NORMAL

- Pokémon with barred names mean that there are either not still not available in the game, or that it is worthwhile to wait a Community Day before evolving it.
- Moves with symbol † are legacy and unavailable.
- 🌐 means that the Pokémon can mega-evolve at generation 6.
- Neutral DPS, Effective Health, and TDO are computed for Pokémon at level 40, with perfect IVs.
- **Neutral DPS** (Damage per Second) represents how much damage a Pokémon can make in a second. It depends on the Pokémon's attack stat (base ATK + ATK IV) $\times 0.7903$, on the Pokémon's fast and charged moves and on the "Same Type Attack Bonus" (STAB, 25% damage boost of a move when it is the same type as one of the types of the Pokémon using the move). They define the damages and the necessary energy for realising the damages.

$DPS \leq 12.5$ not an attacker

$12.5 < DPS \leq 16$ a good attacker (but privilege ATT IV = 15, and level up to 35)

$DPS > 16$ excellent attacker

- The **Effective Health** (EH) is computed via the formula:

$$EH = (\text{base DEF} + \text{DEF IV}) \times (\text{base HP} + \text{HP IV}) \times \frac{0.7903^2}{900}$$

$EH \leq 25$ very fragile

$25 < EH \leq 30$ fragile but viable

$30 < EH \leq 35$ bulky

$EH > 35$ very bulky

- **TDO** (Total Damage Output) represents how much damage a Pokémon can make before it faints. It is computed via the formula: $TDO = DPS \times EH$.

► Base statistics and moves

► Base Statistics

► Base Statistics for generations 5 to 7

► Simulators

► Comprehensive DPS/TDO spreadsheet

► Pokébattler Raid simulator

► Sheets "Best Pokémon in the game"

► V7

Fighting

Machamp

FIGHT



ATK 234

DEF 159

HP 207

Moves Counter (12)

Dynamic Punch (90)

Weak to PSYCHIC FAIRY FLYING

DPS 16.21

Health 26.81

TDO 434.6

Remarks Machamp is the best

FIGHT type Pokémon until gen 5

Hariyama

FIGHT



ATK 209

DEF 114

HP 302

Moves Counter (12)

Dynamic Punch (90)

Weak to PSYCHIC FAIRY FLYING

DPS 15.19

Health 28.38

TDO 431.1

Remarks Bulkier, less DPS

Other alternatives:

- Breloom (more DPS than Machamp, but very low Health),
- Mewtwo (with Focus Blast, DPS: 13.64, good Health, and not weak to PSYCHIC moves)

Generation 5 competitor:

- Conkeldurr (higher DPS&TDO than Machamp)

This type is useful versus NORMAL DARK ICE STEEL ROCK and versus the following raid bosses:



Ghost

Giratina (O) Ghost Dragon



ATK

225

DEF

187

HP

284

Moves

- Shadow Claw (9)
- Shadow Ball (100)

Weak to

ICE FAIRY DRAGON GHOST DARK

DPS

15.81

Health

41.91

TDO

662.8

Remarks

Its amazing bulk and moves make it the Ghost King.

Gengar Ghost Poison



ATK

261

DEF

149

HP

155

Moves

- Lick[†] (5)
- Shadow Ball (100)

Weak to

PSYCH GHOST DARK GROUND

DPS

18.11

Health

19.35

TDO

350.4

Remarks

Very fragile. Do not use against counters with Psychic moves.

Mewtwo Psychic



ATK

300

DEF

182

HP

214

Moves

- Psycho Cut (5)
- Shadow Ball (100)

Weak to

GHOST DARK BUG

DPS

15.23

Health

31.31

TDO

476.9

Remarks

Worse Giratina. Note that DPS has been corrected for Psychic opponents.

- ▶ **Generation 5 competitor:**
 - ▶ Chandelure (more DPS&TDO than Gengar, no Psychic weakness, but still fragile)

This type is useful versus Psychic Ghost and versus the following raid bosses:



Dark

Darkrai

DARK



ATK 285

DEF 198

HP 172

Moves
• Snarl (12)
• Shadow Ball (100)

Weak to FIGHT FAIRY BUG

DPS 16.8

Health 27.64

TDO 464.4

Remarks Best DARK type Pokémon.

Tyranitar



ROCK

DARK



ATK 251

DEF 207

HP 225

Moves
• Bite (6)
• Crunch (70)

Weak to FIGHT FAIRY BUG WATER GRASS STEEL GROUND

DPS 14.28

Health 36.97

TDO 527.8

Remarks Bulkier, less DPS.

Weawile

DARK

ICE



ATK 243

DEF 171

HP 172

Moves
• Feint Attack (10)
• Foul Play (70)

Weak to FIGHT FAIRY BUG FIRE STEEL ROCK

DPS 15.13

Health 24.14

TDO 365.1

Remarks Its typing makes it useful versus ICE moves.

► Generation 5 competitors:

- Hydreigon (similar to Tyranitar)
- Zoroark (as fragile as Weawile)

This type is useful versus PSYCHIC GHOST and versus the following raid bosses:



Dragon

Rayquaza



ATK **284**
 DEF **170**
 HP **213**
 Moves
 • Dragon Tail (15)
 • Outrage (110)

Weak to 

DPS **18.68**
 Health **29.27**
 TDO **546.8**
 Remarks Rayquaza faces heavy competition.

Salamence



ATK **277**
 DEF **168**
 HP **216**
 Moves
 • Dragon Tail (15)
 • Outrage[†] (110)


Weak to 



DPS **18.27**
 Health **29.33**
 TDO **535.9**
 Remarks Similar to Rayquaza, less DPS.

Palkia



ATK **280**
 DEF **215**
 HP **189**
 Moves
 • Dragon Tail (15)
 • Draco Meteor (150)

Weak to 

DPS **17.91**
 Health **32.56**
 TDO **583.2**
 Remarks Double resistance to  and  moves.

Dragonite



ATK **263**
 DEF **198**
 HP **209**
 Moves
 • Dragon Tail (15)
 • Outrage (110)

Weak to 


DPS **17.23**
 Health **33.11**
 TDO **570.5**
 Remarks Worse Rayquaza.

Dialga




ATK **275**
 DEF **211**
 HP **205**
 Moves
 • Dragon Breath (6)
 • Draco Meteor (150)

Weak to 


DPS **17.09**
 Health **34.51**
 TDO **589.7**
 Remarks No  weakness.

► Other alternatives:

- **Garchomp** (same DPS as Dragonite, more TDO). But it's more interesting as  type Pokémon,
- **Latios** (less DPS than Dialga), but 3-bar charged move (Dragon Claw)

► Generation 5 competitors:

- **Haxorus** (more fragile than Rayquaza),
- **Zekrom**, **Reshiram** (same DPS as Salamence, but more TDO)

This type is useful versus  and versus the following raid bosses:

