

Raid boss difficulty (generations 1 and 2)

Estimator for the minimal number of players with the best counters at level 30, with "best friends" boost, and extreme weather. Raid bosses are considered to have their worst attack (WA). All bosses are tier 5 (they have 15000 HP), except Mewtwo which has 22500 HP.

- If boss raid has only simple weakness: minimal number of players = $\text{ceil}(\text{Base DEF}/80)$
- If boss raid has only double weakness: minimal number of players = $\text{ceil}(\text{Base DEF}/108)$

These formula do not take the base ATT into account, that influences the number of deaths and indirectly the number of deaths

	Articuno	Zapdos	Moltres	Mewtwo
	ICE FLYING	ELECTRIC FLYING	FIRE FLYING	PSYCHIC
Base ATT	192	253	251	300
Base DEF	236	185	207	182
Weaknesses	ROCK FIRE ELECTRICAL STEEL	ROCK ICE	ROCK ELECTRICAL WATER	GHOST DARK BUG
Estimator	3 players (2.13)	3 players (2.53)	2 players (1.63)	4 players (3.77)
Worst Attack	—	—	—	Ice Beam

	Raikou	Entei	Suicune	Lugia	Ho-oh
	ELECTRIC	FIRE	WATER	PSYCHIC FLYING	FIRE FLYING
Base ATT	241	235	180	193	239
Base DEF	195	171	235	310	244
Weaknesses	GROUND	WATER ROCK GROUND	GRASS ELECTRIC	DARK ICE ROCK ELECTRICAL GHOST	ROCK ELECTRIC WATER
Estimator	4 players (3.05)	3 players (2.20)	4 players (3.05)	4 players (3.72)	3 players (2.94)
Worst attack	Shadow Ball	Iron Head	Ice Beam	Sky Attack	Solar Beam

Raid boss difficulty (generation 3)

Regice	ICE	Regirock	ROCK	Registeel	STEEL	Latios	DRAGON PSYCHO	Latias	DRAGON PSYCHO
									
Base ATT	179	179	143	268	228				
Base DEF	309	309	285	212	246				
Weaknesses	<small>FIRE STEEL FIGHT ROCK</small>	<small>STEEL WATER GRASS FIGHT GROUND</small>	<small>FIRE FIGHT GROUND</small>	<small>GHOST DARK BUG DRAGON ICE FIGHT</small>					
Estimator	4 players (3.60)	4 players (3.56)	4 players (3.45)	3 players (2.79)	4 players (3.01)				
Worst Attack	Earthquake	—	—	Dragon Claw	Outrage				
Kyogre	WATER	Groudon	GROUND	Rayquaza	DRAGON FLYING				
									
Base ATT	270	270	284						
Base DEF	228	228	170						
Weaknesses	<small>GRASS ELECTRIC</small>	<small>WATER GRASS ICE</small>	<small>ICE DRAGON ROCK FIGHT</small>						
Estimator	4 players (3.25)	4 players (3.14)	2 players (1.76)						
Worst Attack	Hydropump	Earthquake	Outrage						
Deoxys (N)	PSWCHC	Deoxys (A)	PSWCHC	Deoxys (D)	PSWCHC	Deoxys (S)	PSWCHC		
									
Base ATT	345	414	144	230					
Base DEF	115	46	330	218					
Weaknesses		<small>GHOST DARK BUG</small>							
Estimator	2 players (1.66)	1 player (0.98)	4 players (3.99)	3 players (2.80)					

Raid boss difficulty (generation 4)

	Palkia	DRAGON WATER	Dialga	STEEL DRAGON	Giratina (A)	GHOST DRAGON	Giratina (O)	GHOST DRAGON
Base ATT	280		275		187		225	
Base DEF	215		211		225		187	
Weaknesses	FIGHT DRAGON		FIGHT GROUND		GHOST DARK DRAGON ICE FAIRY			
Estimator	4 players (3.05)		4 players (3.20)		3 players (2.71)		3 players (2.45)	
Worst Attack	Draco Meteor		Draco Meteor		—		Dragon Pulse	
	Mesprit	PSYCHIC	Heatran	FIRE STEEL	Regigigas	NORMAL	Cresselia	PSYCHIC
Base ATT	212		251		287		152	
Base DEF	212		213		210		258	
Weaknesses	GHOST DARK BUG		GROUND FIGHT WATER		FIGHT		GHOST DARK BUG	
Estimator	3 players (2.81)		3 players (2.19)		4 players (3.12)		4 players (3.23)	
Worst Attack	Blizzard		Iron Head		Avalanche		Moonblast	

Future Legendary Raid Bosses (June 7, 2019)

Current and future raid bosses



High Probability



Possible



Low Probability



Raid EX



Future Legendary Raid Bosses (Generation 5)

- Base statistics are computed using the same formula as for previous generation Pokémons.
- Moves remain unknown, but could be guessed based on the game on Game Boy. Remarks are based on these potential predictions.

	Cobalion	Terrakion	Virizion	Kyurem
Type	FIGHT STEEL	FIGHT ROCK	FIGHT GRASS	DRAGON ICE
				
ATT	192	260	192	246
DEF	229	192	229	170
HP	209	209	209	244
Max PC	3022	3698	3022	3568
Effective Health	37.93	32.18	37.93	33.25
Weaknesses	FIGHT FIRE GROUND PSYCHIC STEEL FAIRY	GRASS WATER FIGHT GROUND PSYCHIC STEEL FAIRY	FIRE POISON FLYING PSYCHIC FAIRY	FIGHT ROCK DRAGON STEEL FAIRY
Remarks	Useless	Excellent Rock type Pokémon (better than Tyranitar in DPS, and as bulky). Useless as Fighting type Pokémon	Useless	As strong as Mamoswine. However, its weakness to Dragon makes it unviable.

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Reshiram

DRAGON FIRE



Zekrom

DRAGON ELECTR



Tornadus

FLYING



Thundurus

FLYING ELECTR



Landorus

FLYING GROUND



ATT

275

275

266

266

261

DEF

211

211

164

164

182

HP

205

205

188

188

205

Max PC

4038

4038

3345

3345

3588

Effective Health

34.50

34.50

25.21

25.21

30.07

Weaknesses

GROUND ROCK DRAGON

GROUND ICE DRAGON FRIEN

ICE ELECTR ROCK

ICE ROCK

ICE WATER

Remarks

Best Fire type Pokémon (better than Moltres). Excellent Dragon.

Best Electric type Pokémon (although it has the ice weakness). Excellent Dragon.

Excellent flying type Pokémon depending on its moves

Will not have flying type moves. As Electric type Pokemon, it is as Electivire (with the ice weakness).

Will not have flying type moves. Could be an excellent ground Pokémon