

**TI DSP, MCU 및 Xilinx Zynq
FPGA
프로그래밍 전문가 과정**

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구조체 넘기기

```
<ch_serv.c>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <pthread.h>
#include <sys/epoll.h>
#include <arpa/inet.h>
#include <sys/socket.h>

typedef struct sockaddr_in si;
typedef struct sockaddr * sap;

void err_handler(char *msg){

    fputs(msg,stderr);
    fputc('\n',stderr);
    exit(1);

}

struct __h{ //구조체 생성

int a;
float b;

};
typedef struct __h H;

int main(int argc,char **argv){

    int serv_sock,len;
    int clnt_sock;

    si serv_addr;
    si clnt_addr;
    socklen_t clnt_addr_size;
    char buf[1024];

    H *HH;

    char msg[] = "Hello Network Programming";

    if(argc !=2){

        printf("use : %s <port>\n",argv[0]);
        exit(1);
    }
```

```

serv_sock = socket(PF_INET, SOCK_STREAM, 0);

if(serv_sock == -1)
    err_handler("socket() error");

memset(&serv_addr, 0, sizeof(serv_addr));
serv_addr.sin_family = AF_INET;
serv_addr.sin_addr.s_addr = htonl(INADDR_ANY);
serv_addr.sin_port = htons(atoi(argv[1]));

if(bind(serv_sock, (sap)&serv_addr, sizeof(serv_addr)) == -1)
    err_handler("bind() error");

if(listen(serv_sock, 5) == -1)
    err_handler("listen() error");

clnt_addr_size = sizeof(clnt_addr);
clnt_sock = accept(serv_sock, (struct sockaddr *)&clnt_addr, &clnt_addr_size);
if(clnt_sock == -1)
    err_handler("accept() error");

write(clnt_sock, (H *)&HH, sizeof(buf)); //구조체 전달

close(clnt_sock);
close(serv_sock);

return 0;

}

```

<ch_clnt.c>

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <arpa/inet.h>
#include <sys/socket.h>

typedef struct sockaddr_in si;
typedef struct sockaddr * sap;

void err_handler(char *msg){

    fputs(msg, stderr);
    fputc('\n', stderr);
    exit(1);

}

struct __h{ //구조체

int a;

```

```

float b;

};

typedef struct __h *H;

int main(int argc,char **argv){

    int sock;
    int str_len;
    si serv_addr;
    char msg[32];
    // char buf[32];
    H *buf;

    // typedef struct h *H;

    if(argc != 3){

        printf("use: %s <ip> <port>\n",argv[0]);
        exit(1);

    }

    sock = socket(PF_INET, SOCK_STREAM, 0);

    if(sock == -1)
        err_handler("socket() error");

    memset(&serv_addr,0,sizeof(serv_addr));
    serv_addr.sin_family = AF_INET;
    serv_addr.sin_addr.s_addr = inet_addr(argv[1]);
    serv_addr.sin_port = htons(atoi(argv[2]));

    if(connect(sock, (sap)&serv_addr,sizeof(serv_addr)) == -1)
        err_handler("connect() error");

    if(str_len == -1)
        err_handler("read() error!");

    (*buf)->a = 3;
    (*buf)->b = 3.14;

    printf("%d\n",(*buf)->a);
    printf("%lf\n",(*buf)->b);

    close(sock);

    return 0;

}

```

```
mhn@mhn-Z20NH-AS51B5U: ~/linux/31
mhn@mhn-Z20NH-AS51B5U:~/linux/31$ ./ch_cl 127.0.0.1 7777
Segmentation fault (core dumped)
```

```
mhn@mhn-Z20NH-AS51B5U: ~/linux/31
(gdb) n
56         if(connect(sock, (sap)&serv_addr,sizeof(serv_addr)) == -1)
(gdb) n
57         err_handler("connect() error");
(gdb) bt
#0  main (argc=3, argv=0x7fffffffde68) at ch_clnt.c:57
(gdb) c
Continuing.
connect() error
[Inferior 1 (process 29140) exited with code 01]
(gdb) r 127.0.0.1 7777
Starting program: /home/mhn/linux/31/ch_cl 127.0.0.1 7777

Breakpoint 1, main (argc=3, argv=0x7fffffffde68) at ch_clnt.c:28
28  int main(int argc,char **argv){
(gdb) c
Continuing.
connect() error
[Inferior 1 (process 29152) exited with code 01]
(gdb) bt
No stack.
(gdb) r 127.0.0.1 7777
Starting program: /home/mhn/linux/31/ch_cl 127.0.0.1 7777

Breakpoint 1, main (argc=3, argv=0x7fffffffde68) at ch_clnt.c:28
28  int main(int argc,char **argv){
(gdb) bt
#0  main (argc=3, argv=0x7fffffffde68) at ch_clnt.c:28
(gdb) n
39      if(argc != 3){
(gdb) n
46      sock = socket(PF_INET, SOCK_STREAM, 0);
(gdb) n
48      if(sock == -1)
(gdb) n
51      memset(&serv_addr,0,sizeof(serv_addr));
(gdb) n
52      serv_addr.sin_family = AF_INET;
(gdb) r 127.0.0.1 7777
The program being debugged has been started already.
Start it from the beginning? (y or n) y
Starting program: /home/mhn/linux/31/ch_cl 127.0.0.1 7777

Breakpoint 1, main (argc=3, argv=0x7fffffffde68) at ch_clnt.c:28
28  int main(int argc,char **argv){
(gdb) c
Continuing.

Program received signal SIGSEGV, Segmentation fault.
0x0000000004009e0 in main (argc=3, argv=0x7fffffffde68) at ch_clnt.c:70
70      (*buf)->a = 3;
(gdb) q
A debugging session is active.

        Inferior 1 [process 29158] will be killed.

Quit anyway? (y or n) y
mhn@mhn-Z20NH-AS51B5U:~/linux/31$ vi ch_clnt.c
mhn@mhn-Z20NH-AS51B5U:~/linux/31$
```

구조체를 헤더파일 없이 넘겨보려고 했는데 segmentation fault 에러가 발생했다.
그래서 gdb 로 분석하여 어디가 잘못되었는지 알아내긴 했지만 어떻게 고쳐야 할지 더 고민해봐야할 것 같다.