Xilinx Zynq FPGA, TI DSP, MCU 기반의 프로그래밍 및 회로 설계 전문가 과정

#10

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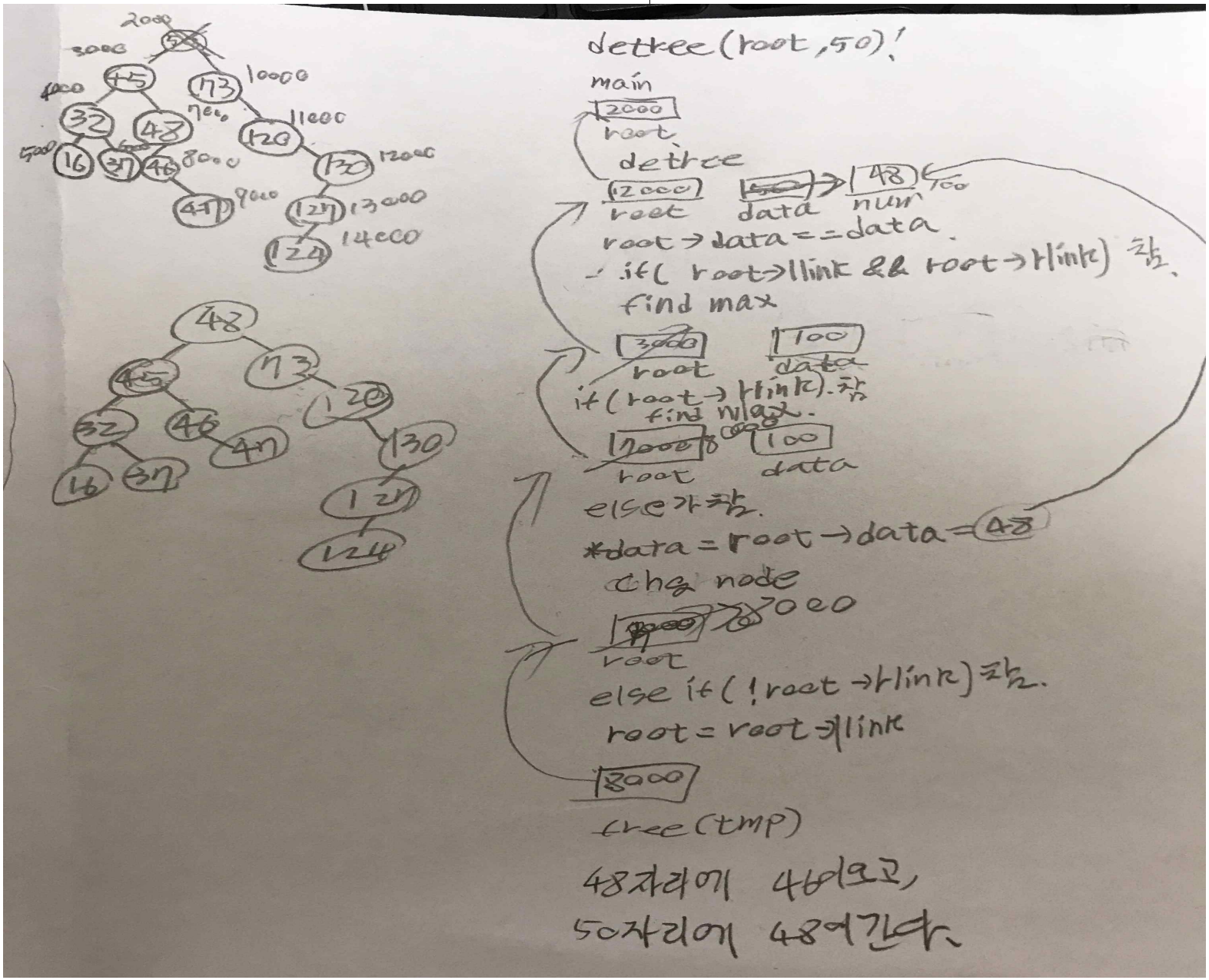
1. 배운내용 복습

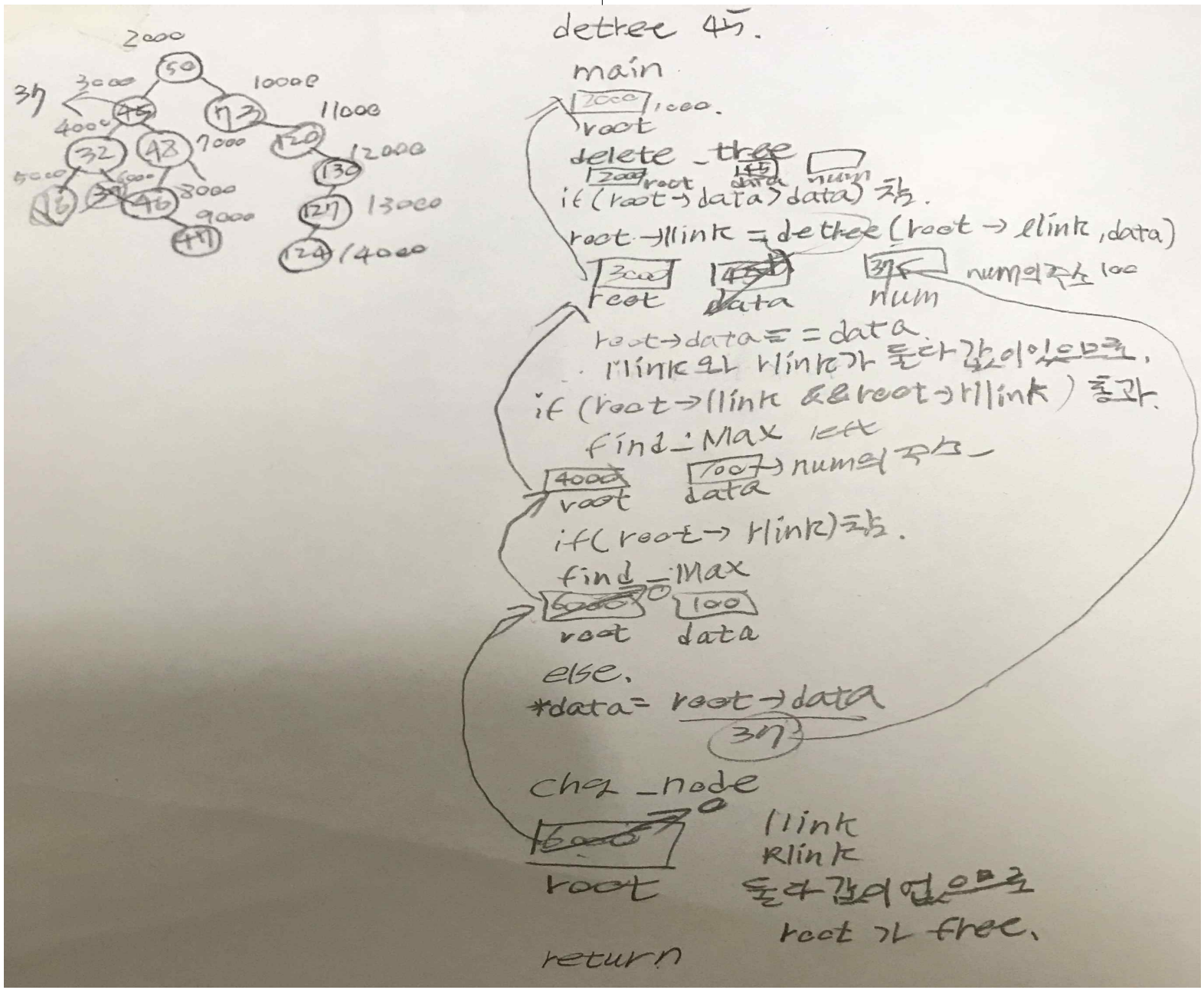
1) delete tree (소스코드)

```
#include <stdio.h>
#include <malloc.h>
#include <stdlib.h>

#define EMPTY 0

struct node{
        int data;
        struct node *rlink;
        struct node *llink;
};
typedef struct node tree;

tree *get_node()
{
        tree *tmp;
        tmp = (tree *)malloc(sizeof(tree));

        tmp->llink=EMPTY;
        tmp->rlink=EMPTY;
        return tmp;
}
void insert(tree **root,int data)
{
        if(*root ==NULL)
        {
                *root = get_node();
                (*root)->data = data;
                return;
        }
        if((*root)->data > data)
        {
                insert(&(*root)->llink,data);
        }
        else
        {
                insert(&(*root)->rlink,data);}
void print_tree(tree *root)
{
        if(root)
        {
                printf("%d , ",root->data);
                print_tree(root->llink);
                print_tree(root->rlink);
        }
}

}
tree *chg_node(tree *root)
{
        tree *tmp=root;
        if(!root->llink)
        {
        root = root->rlink;

        }else if(!root->rlink)
        {
        root= root->llink;
        }

        free(tmp);
        return root;
}
tree *find_max(tree *root,int *data)
{
        if(root->rlink)
        {
        root->rlink = find_max(root->rlink,data);
        }
        else
        {
        *data = root->data;
        root = chg_node(root);
        }
        return root;
}
tree *detree(tree *root,int data)
{
        int num;
        if(root == NULL)
        {
                printf("There are no data that you delete₩n");
                return NULL;
        }
        else if(root->data > data)
        {
                root->llink =  detree(root->llink,data);
        }
        else if(root->data<data)
        {
         root->rlink = detree(root->rlink,data);
        }
        else if(root->llink && root->rlink)
        {
                root->llink = find_max(root->llink,&num);
                root->data = num;
        }
        else
        {
                root=chg_node(root);
        }
        return root;
}
int main(void)
{       tree *root=EMPTY;
        int i=0;
        int n t a[20]={50,45,73,32,48,46,16,37,120,47,130,127,124};
case1       for(i=0;i<a[i];i++)
        {
                insert(&root,a[i]);
        }
                detree(root,50);

        print_tree(root);
        printf("₩n");

cas2        for(i=0;i<a[i];i++)
        {
                insert(&root,a[i]);
        }
                detree(root,45);

        print_tree(root);
        printf("₩n");

cas3        for(i=0;i<a[i];i++)
        {
                insert(&root,a[i]);
        }
                detree(root,127);

        print_tree(root);
        printf("₩n");
    return 0;
}
```

delete tree 50



delete tree 45



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