TI DSP, MCU 및 Xilinx Zynq FPGA 프로그래밍 전문가 과정



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```
#include "HL_sys_common.h"
#include "FreeRTOS.h"
#include "os task.h"
#include "HL het.h"
#include "HL gio.h"
xTaskHandle xTask1Handle;
xTaskHandle xTask2Handle;
void vTask1(void *pvParameters)
{
    for(;;)
    {
        gioSetBit(hetPORT1, 17, gioGetBit(hetPORT1, 17) ^ 1);
        vTaskDelay(100);
    }
void vTask2(void *pvParameters)
    for(;;)
    {
        gioSetBit(gioPORTB, 4, gioGetBit(gioPORTB, 4) ^ 1);
        vTaskDelay(100);
    }
void main(void)
    gioSetDirection(hetPORT1, 0xFFFFFFFF);
    gioInit();
         if(xTaskCreate(vTask1, "Task1", configMINIMAL STACK SIZE,
                                                                        NULL,
&xTask1Handle) != pdTRUE)//fork 와 같음
    {
        while(1);
        gioSetBit(hetPORT1, 5, gioGetBit(hetPORT1, 5) ^ 1);
    }
         if(xTaskCreate(vTask2,
                                  "Task2", configMINIMAL_STACK_SIZE,
                                                                        NULL, 1,
&xTask2Handle) != pdTRUE)
        while(1);
    }
    vTaskStartScheduler();
    while(1);
}
/* USER CODE BEGIN (4) */
/* USER CODE END */
```