

OpenCV 개요 및 설치

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학습 내용

- OpenCV Library Introduction
- Installing OpenCV Library (Visual Studio 2010)
- Loading, displaying and saving images
- 주요 자료구조

OpenCV Library Introduction

- ❑ open computer vision and machine learning software library
 - developed by Intel, supported by Willow Garage and Itseez
 - WebSite : <http://opencv.org> (<http://docs.opencv.org>)
- ❑ History
 - Intel Research Project (1999)
 - v1.0 (2006) → Stable Release v2.4.2 (2012. 7. 4)
- ❑ Support OS : Windows, Linux, Mac, Android, iOS
- ❑ Interface : C, C++, Python, JAVA(Android only)
- ❑ License : open source BSD License
 - free for both academic & commercial use
- ❑ IPP(MMX, SSE), TBB, GPU(CUDA) support

Non-free functionality module

- SIFT : Scale-Invariant Feature Transform

- David G. Lowe, **Distinctive Image Features from Scale-Invariant Keypoints**, IJCV, 60(2), 2004

- OpenCV Implementation : Rob Hess

- SURF : Speeded Up Robust Features

- Herbert Bay, Andreas Ess, Tinne Tuytelaars and Luc Van Gool, **SURF: Speeded Up Robust Features**, CVIU, Vol. 110, No. 3, pp. 346-359, 2008

- OpenCV Implementation : Liu Liu

OpenCV 1.x – C Interface

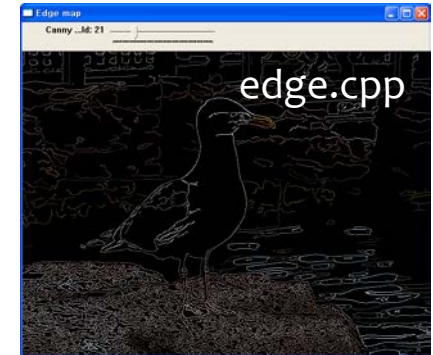


OpenCV 2.x – C++ Interface

Module	Function
core	The Core Functionality
imgproc	Image Processing
highgui	High-level GUI and Media I/O
video	Video Analysis
calib3d	Camera Calibration and 3D Reconstruction
features2d	2D Features Framework
objdetect	Object Detection
ml	Machine Learning
flann	Clustering and Search in Multi-Dimensional Spaces
gpu	GPU-accelerated Computer Vision
photo	Computational Photography
stitching	Images Stitching
nonfree	Non-free functionality
contrib	Contributed / Experimental Stuff
legacy	Deprecated Stuff

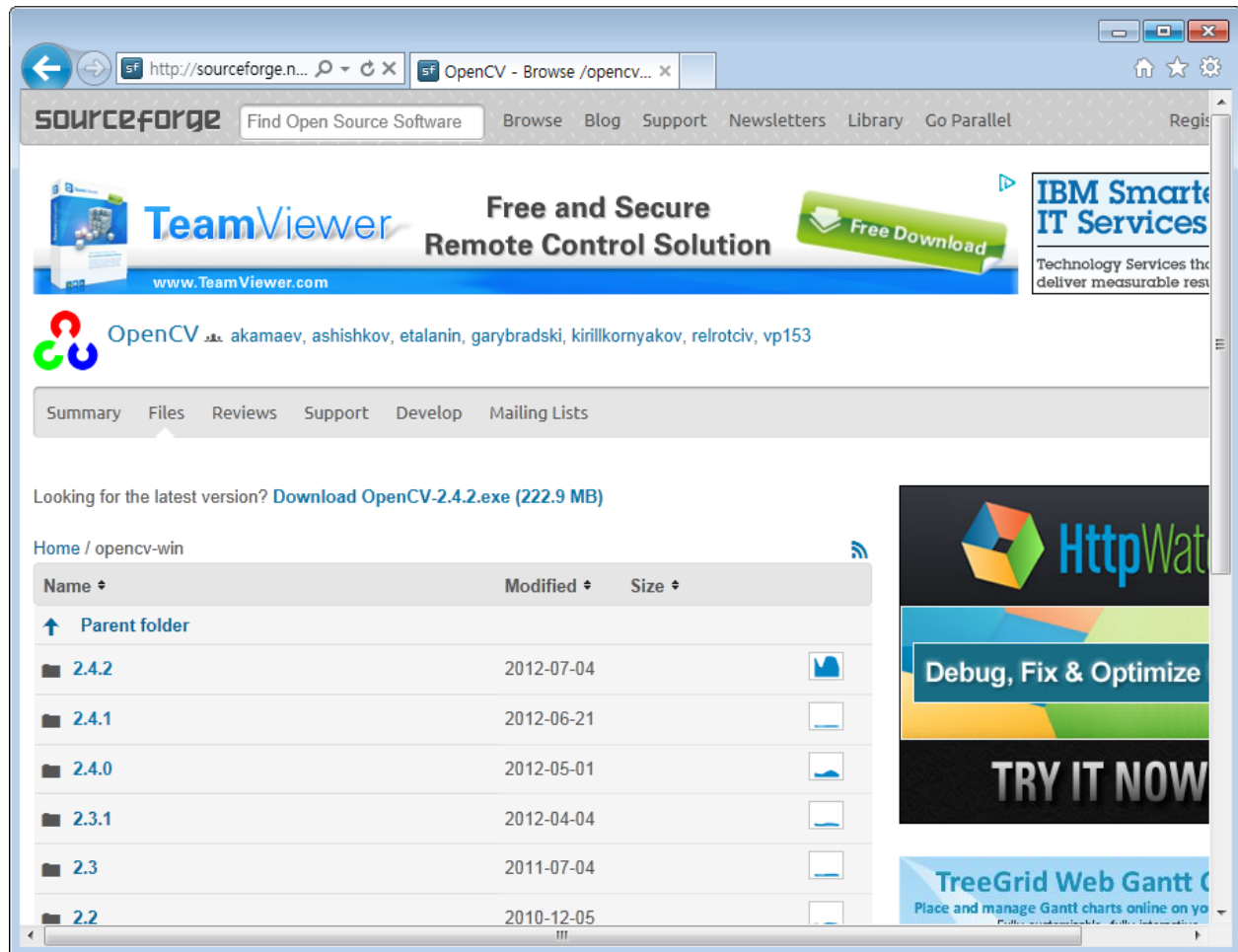
C:\opencv\samples\cpp

C:\opencv\samples\cpp\tutorial_code














Installing OpenCV Library

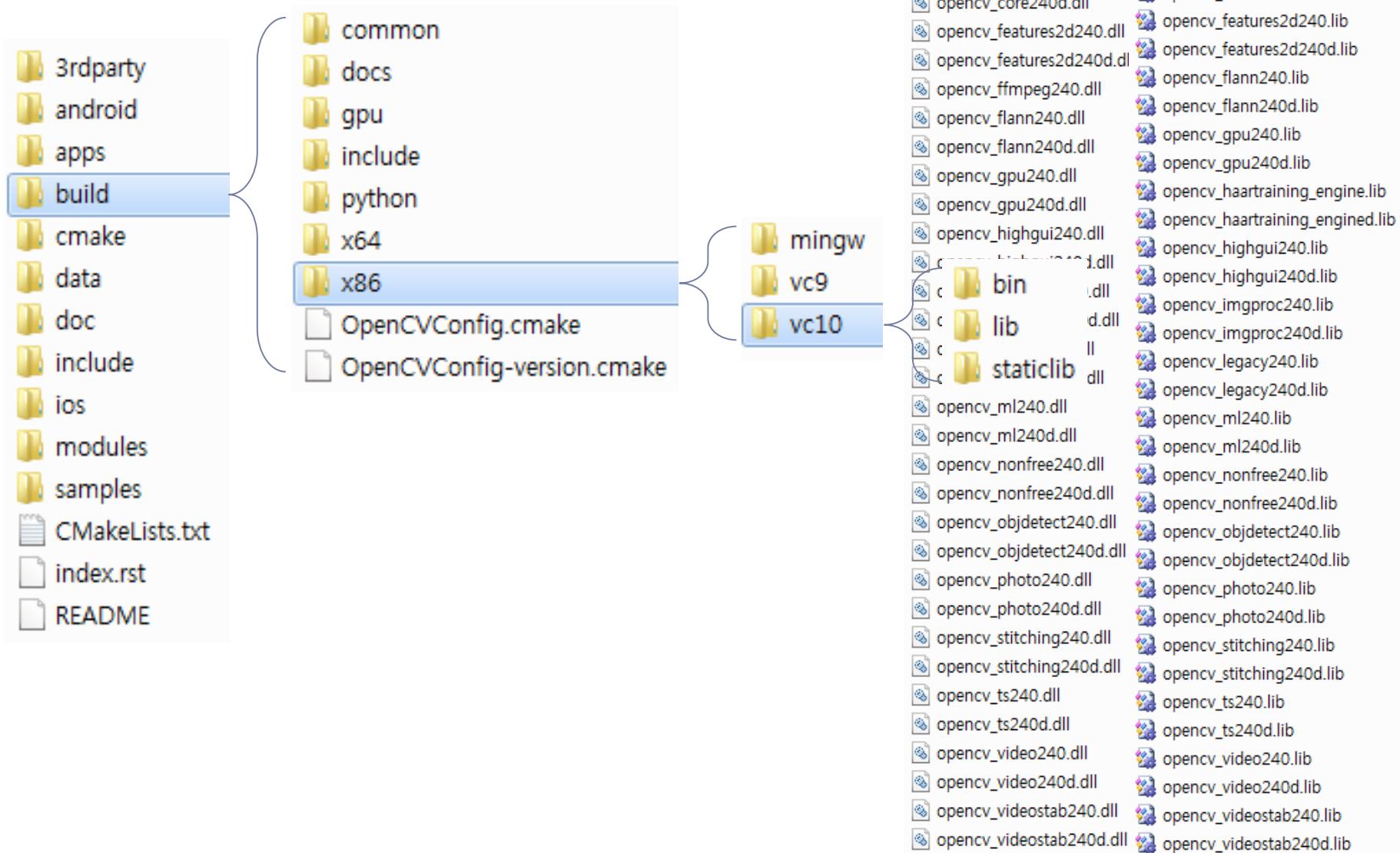
<http://sourceforge.net/projects/opencvlibrary/files/opencv-win/>



파일 구성

C:\OpenCV에 압축 해제

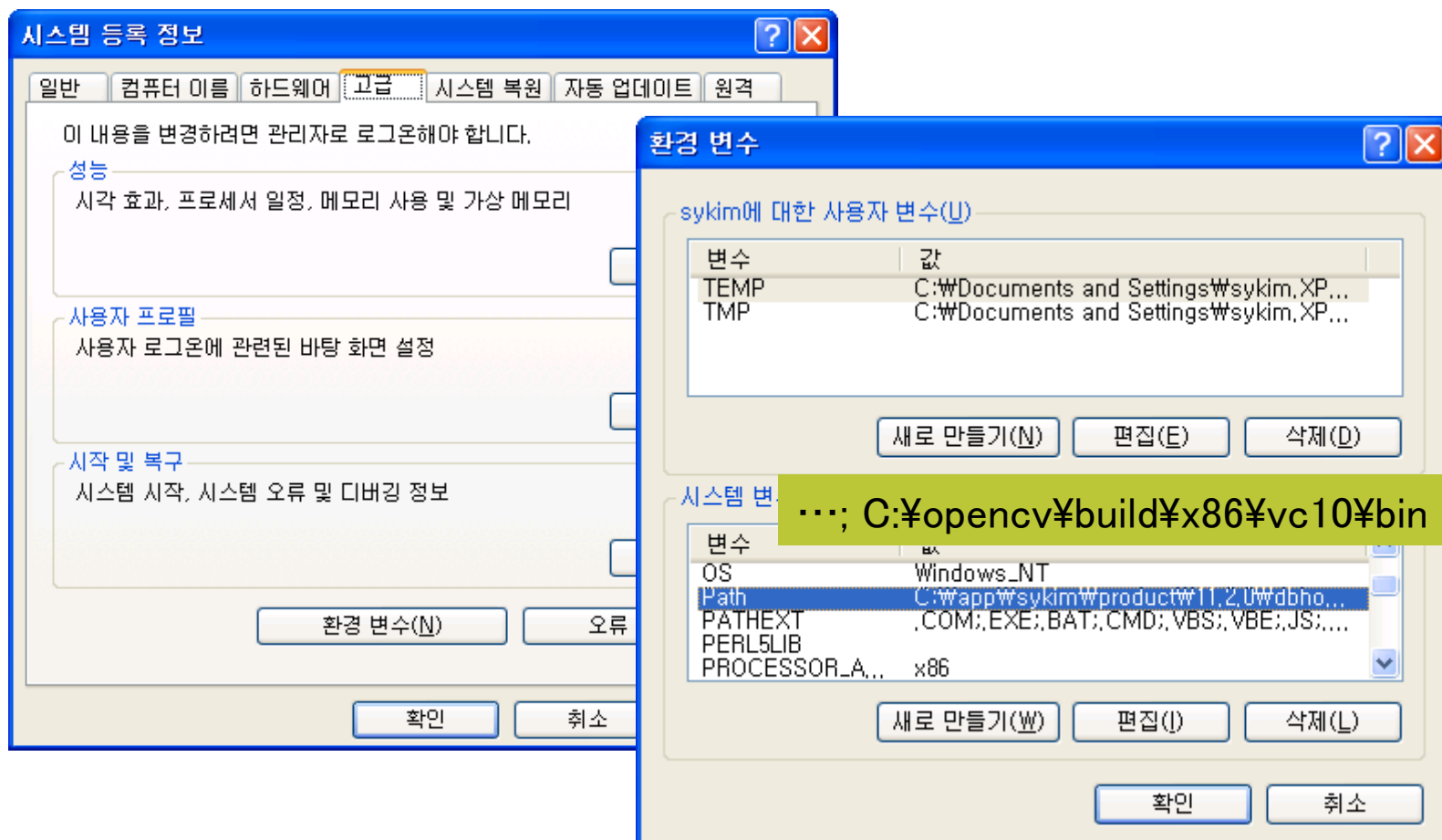
 3rdparty	Third Party Code : OpenCV 라이브러리에서 사용하는 라이브러리 (JPEG, ffmpeg, TBB 등)
 android	Android용 OpenCV
 apps	응용 프로그램 코드
 build	플랫폼으로 이미 빌드된 파일
 cmake	CMake 설정파일
 data	XML 학습 데이터
 doc	OpenCV 문서들 : 사용자 가이드, 참조 문서, 튜토리얼, 로고 등
 include	include 헤더파일
 ios	iOS(MAC) 관련파일
 modules	OpenCV 모듈별 소스코드
 samples	OpenCV 예제 코드



path 설정

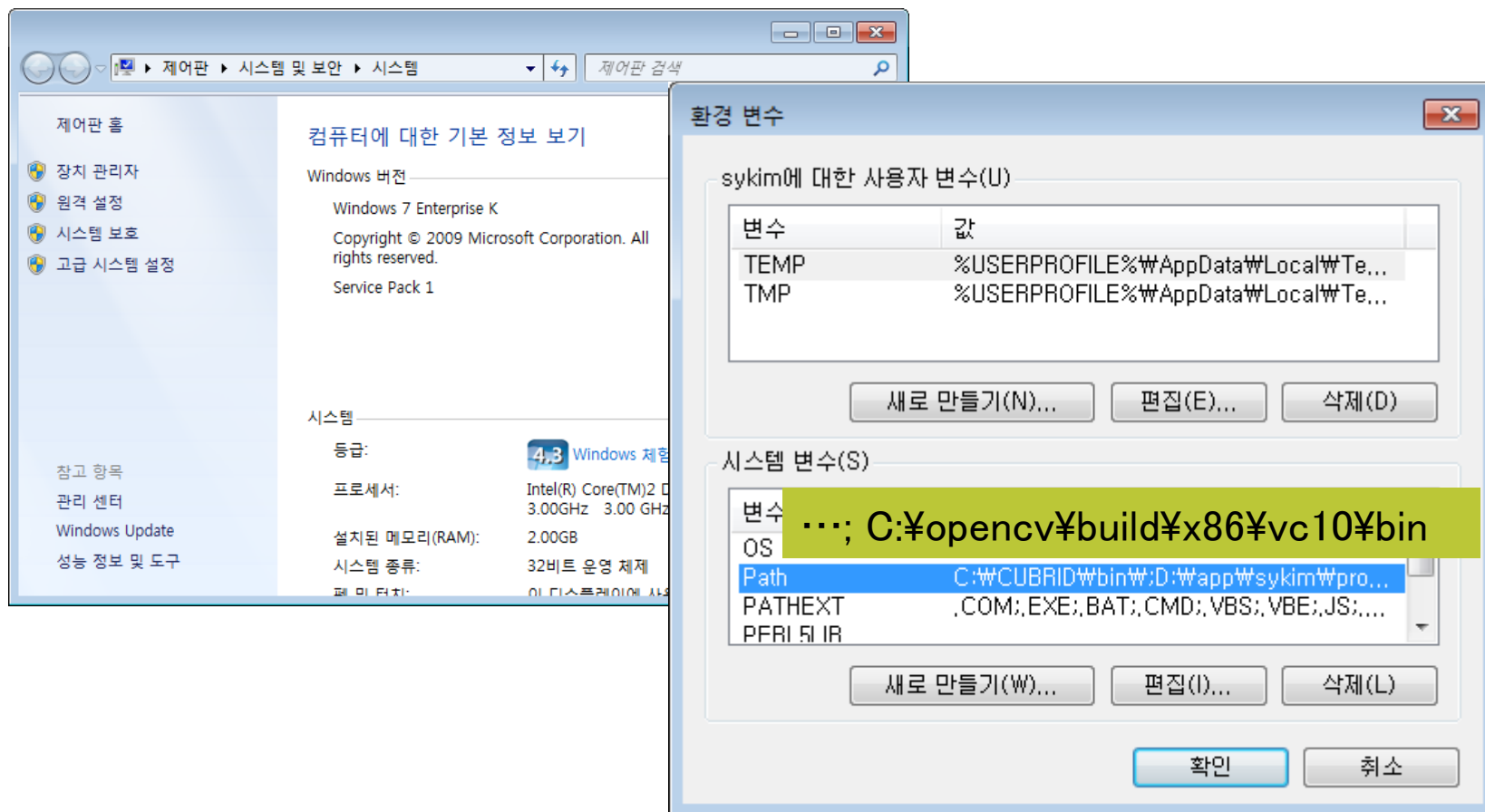
Windows XP

시작 | 내 컴퓨터 | 속성 | 고급 | 환경 변수 | Path



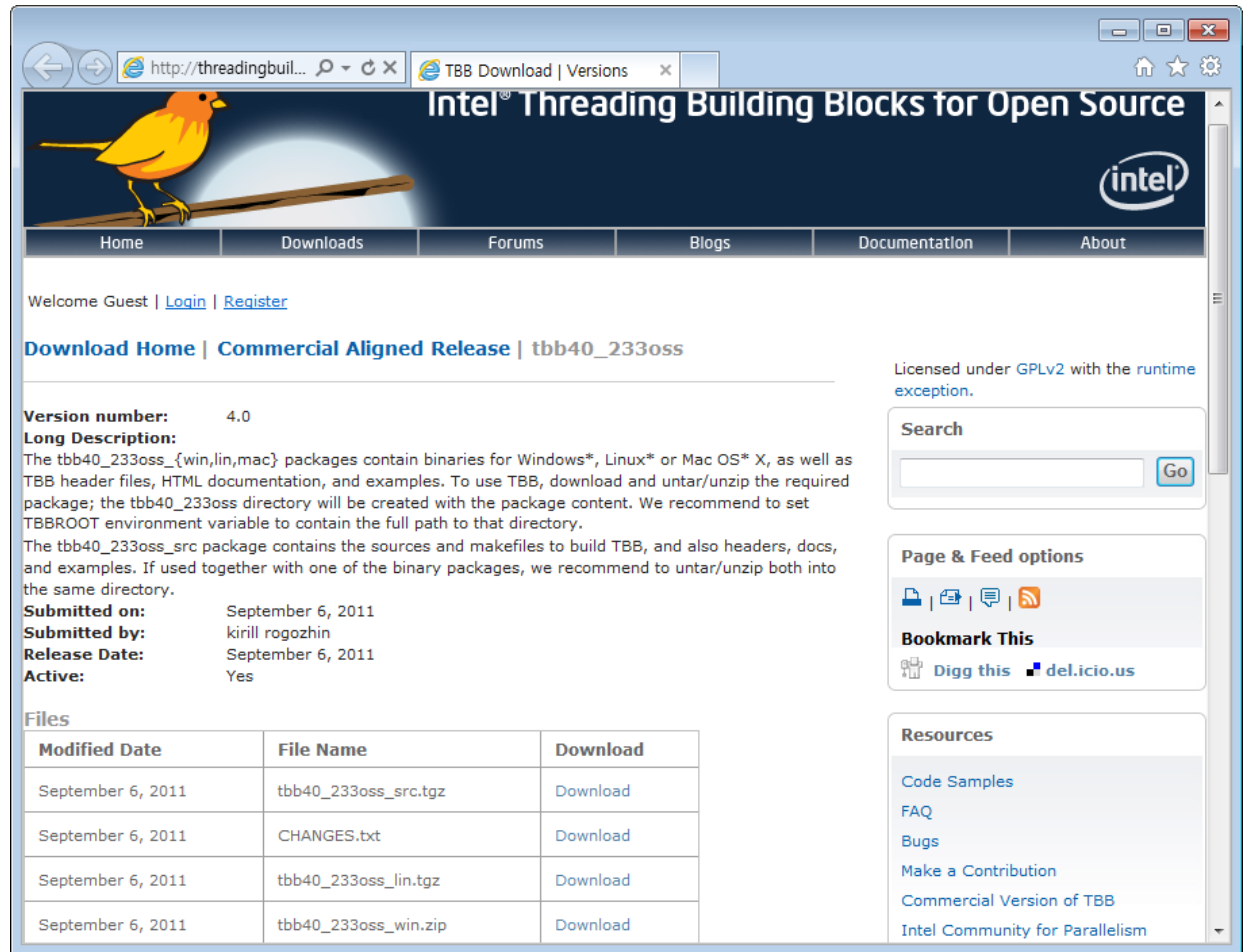
Windows 7

시작 | 컴퓨터 | 속성 | 고급 시스템 설정 | 고급 | 환경 변수 | Path



tbb download

<http://threadingbuildingblocks.org/ver.php?fid=174>



The screenshot shows the Intel Threading Building Blocks for Open Source website. The page features a navigation bar with links to Home, Downloads, Forums, Blogs, Documentation, and About. A welcome message for a guest user is displayed, along with links to login or register. The main content area highlights the download home, commercial aligned release, and the specific version tbb40_233oss. The version number is 4.0. A long description explains that the tbb40_233oss_{win,lin,mac} packages contain binaries for Windows, Linux, or Mac OS X, as well as TBB header files, HTML documentation, and examples. It also mentions the tbb40_233oss_src package containing sources and makefiles. The page includes submission and release dates (September 6, 2011) and confirms the package is active. A table lists the available files for download, including tbb40_233oss_src.tgz, CHANGES.txt, tbb40_233oss_lin.tgz, and tbb40_233oss_win.zip. On the right side, there is a search bar, page and feed options, a bookmark section, and a resources section with links to code samples, FAQ, bugs, and contribution information.

Intel® Threading Building Blocks for Open Source

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Version number: 4.0

Long Description:
The tbb40_233oss_{win,lin,mac} packages contain binaries for Windows*, Linux* or Mac OS* X, as well as TBB header files, HTML documentation, and examples. To use TBB, download and untar/unzip the required package; the tbb40_233oss directory will be created with the package content. We recommend to set TBBROOT environment variable to contain the full path to that directory.
The tbb40_233oss_src package contains the sources and makefiles to build TBB, and also headers, docs, and examples. If used together with one of the binary packages, we recommend to untar/unzip both into the same directory.

Submitted on: September 6, 2011
Submitted by: kirill rogozhin
Release Date: September 6, 2011
Active: Yes

Files

Modified Date	File Name	Download
September 6, 2011	tbb40_233oss_src.tgz	Download
September 6, 2011	CHANGES.txt	Download
September 6, 2011	tbb40_233oss_lin.tgz	Download
September 6, 2011	tbb40_233oss_win.zip	Download

Licensed under GPLv2 with the runtime exception.

Search

[Go](#)

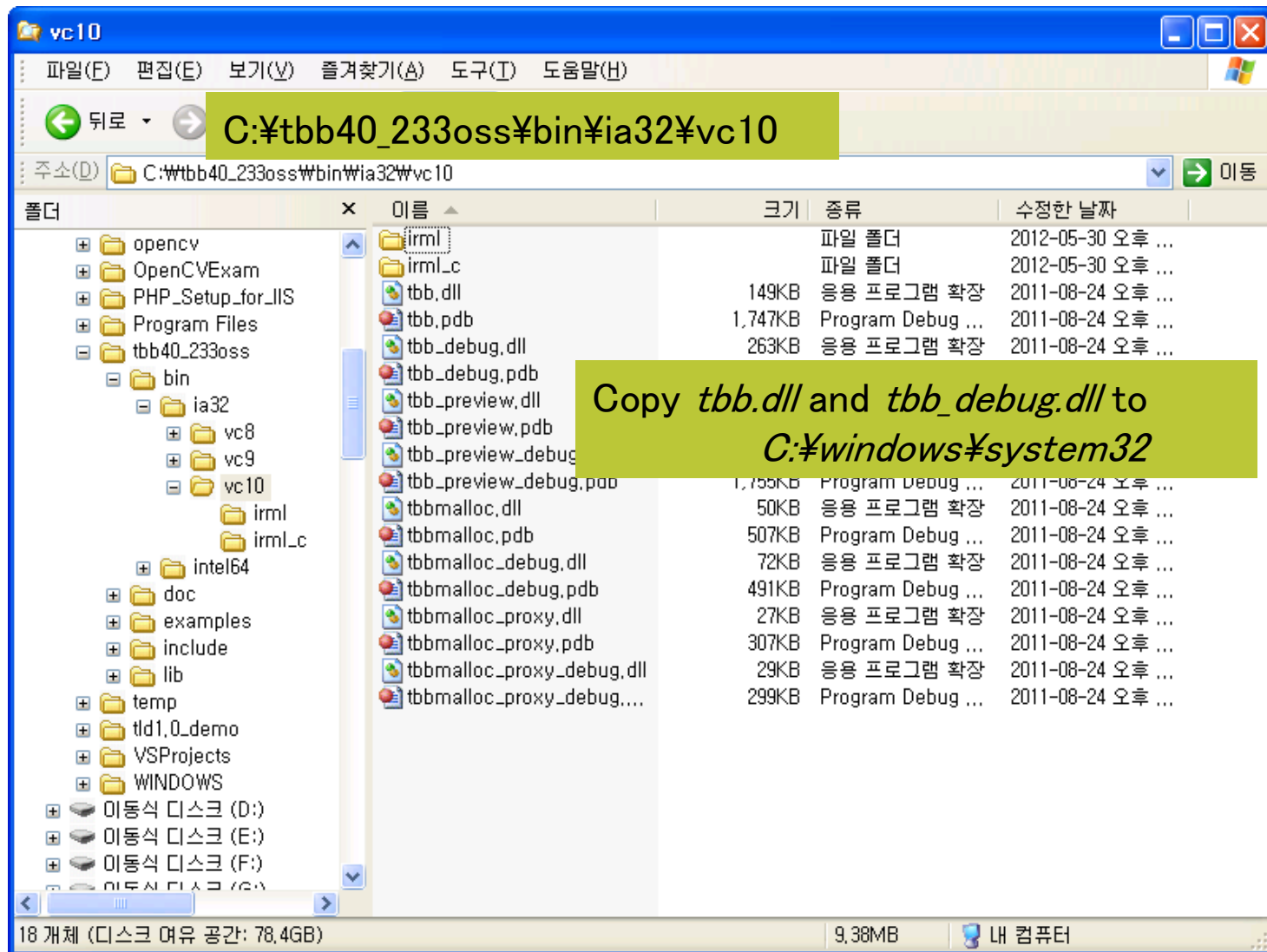
Page & Feed options

[PDF](#) | [RSS](#) | [Digg](#) | [Del.icio.us](#)

Bookmark This

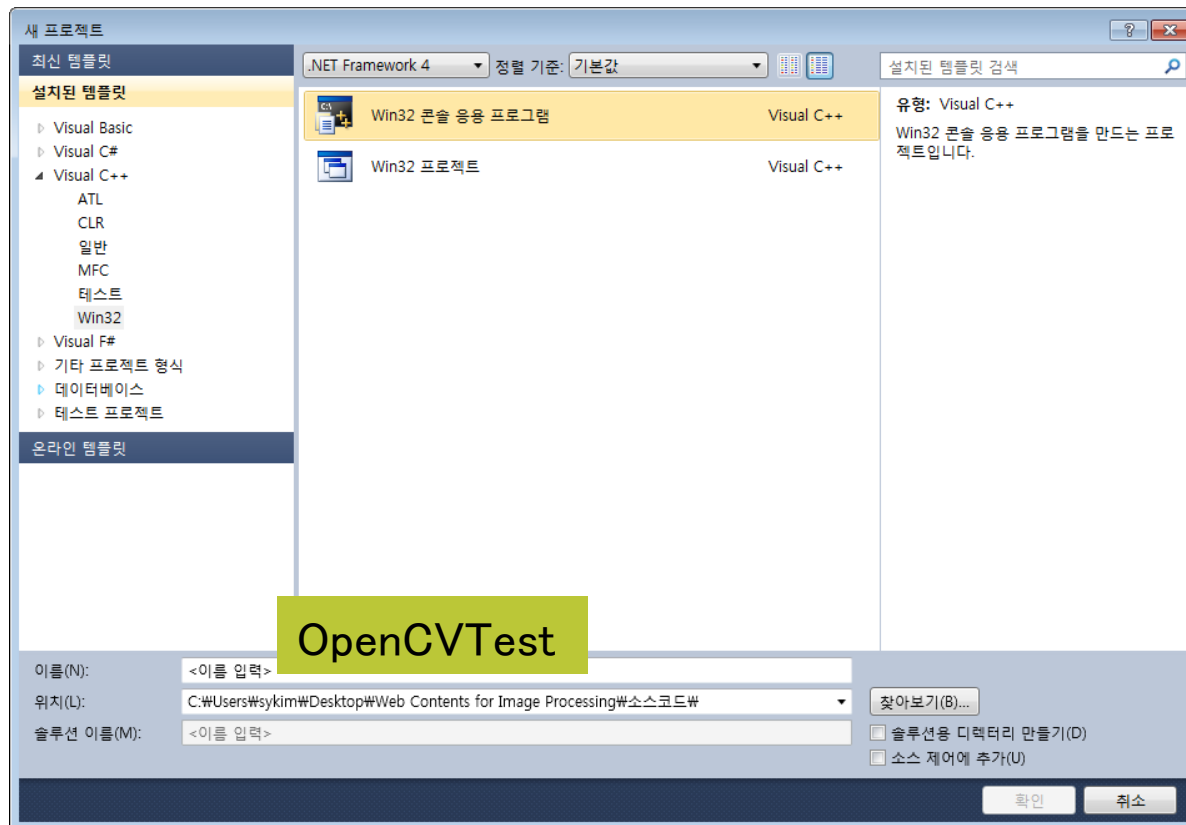
Resources

- [Code Samples](#)
- [FAQ](#)
- [Bugs](#)
- [Make a Contribution](#)
- [Commercial Version of TBB](#)
- [Intel Community for Parallelism](#)

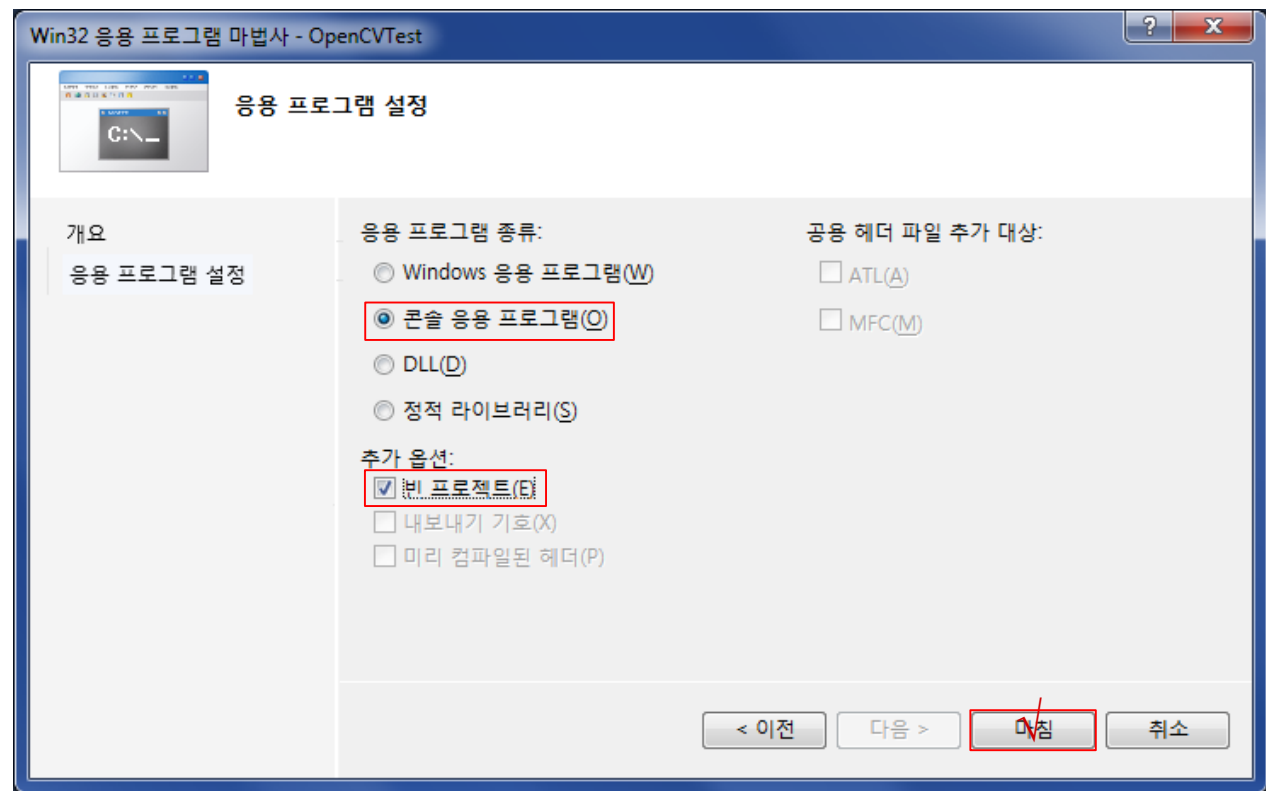


Loading, displaying and saving images

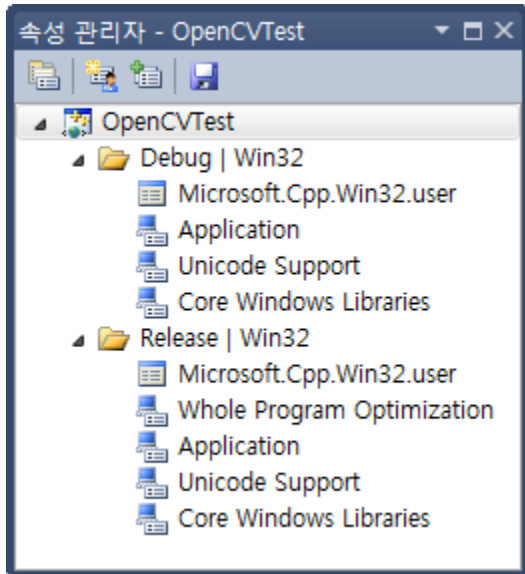
파일|새로 만들기|프로젝트... File|New Project|Project...



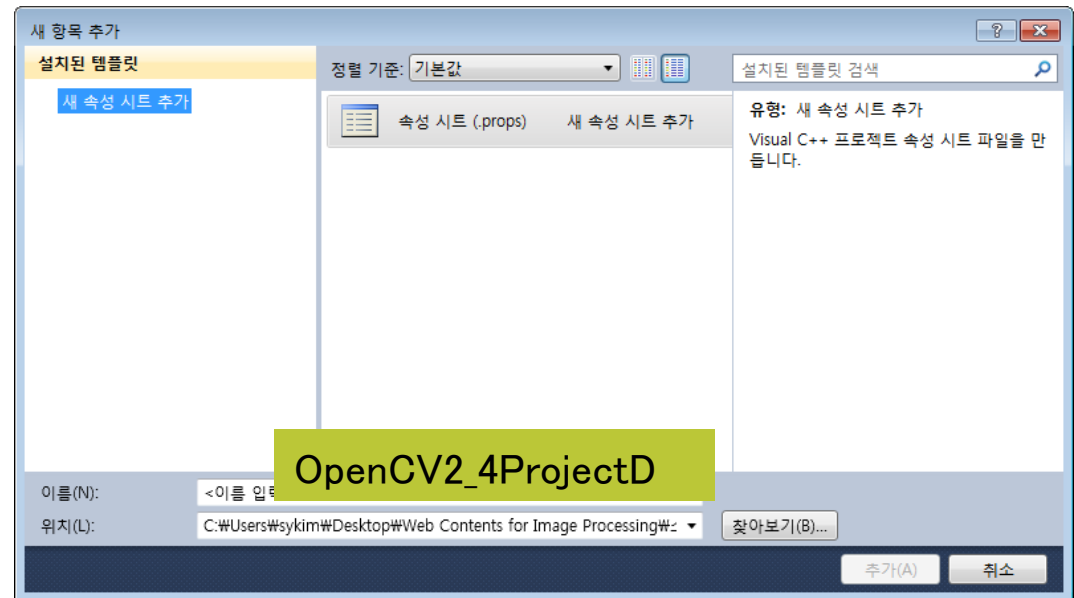
콘솔 응용 프로그램 | 빈 프로젝트 Console Application | Empty Project

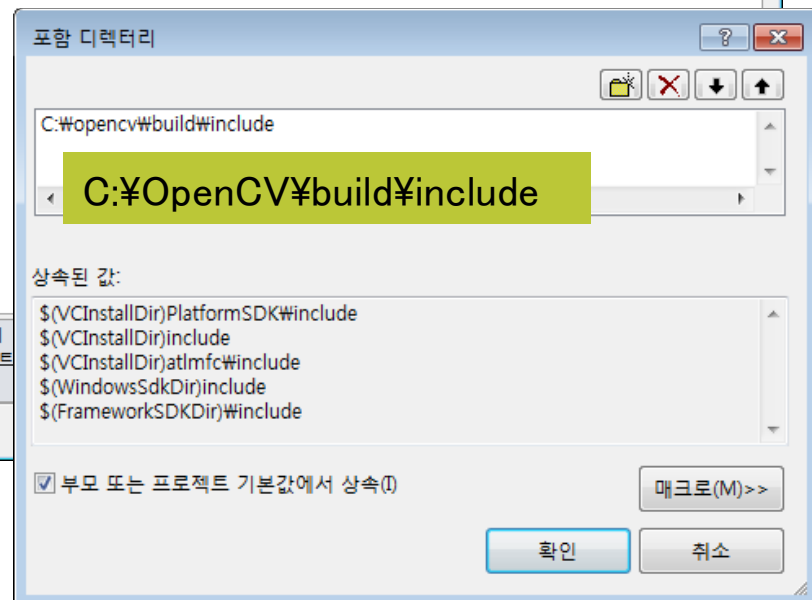
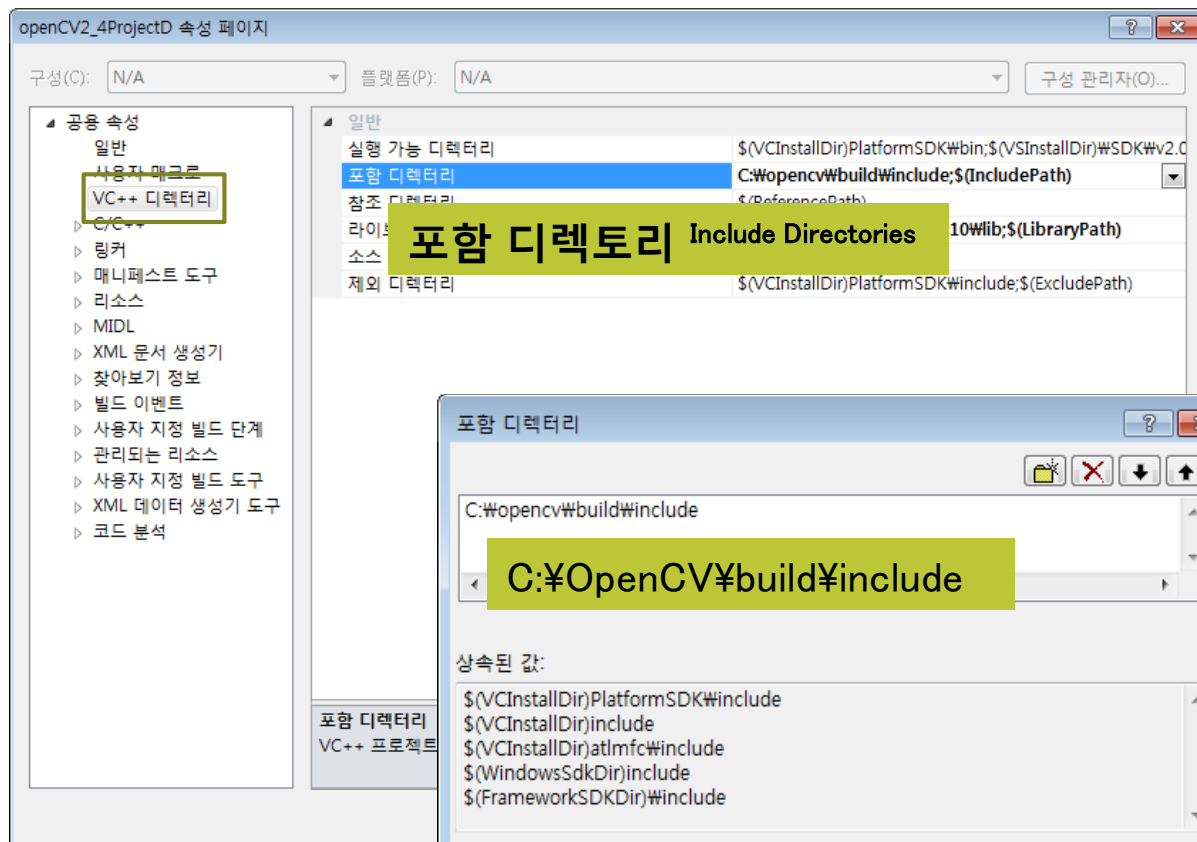
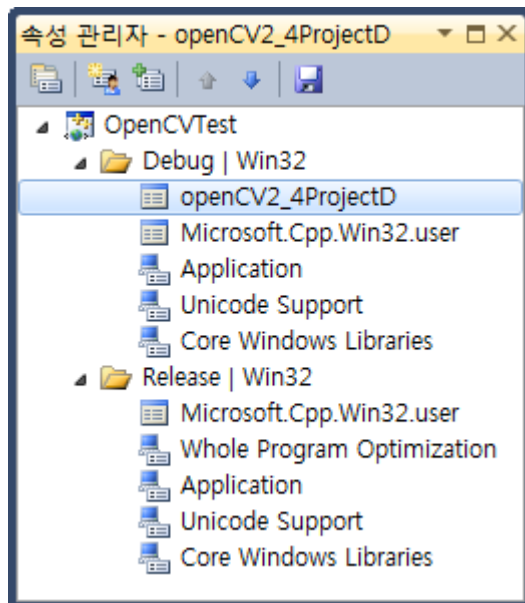


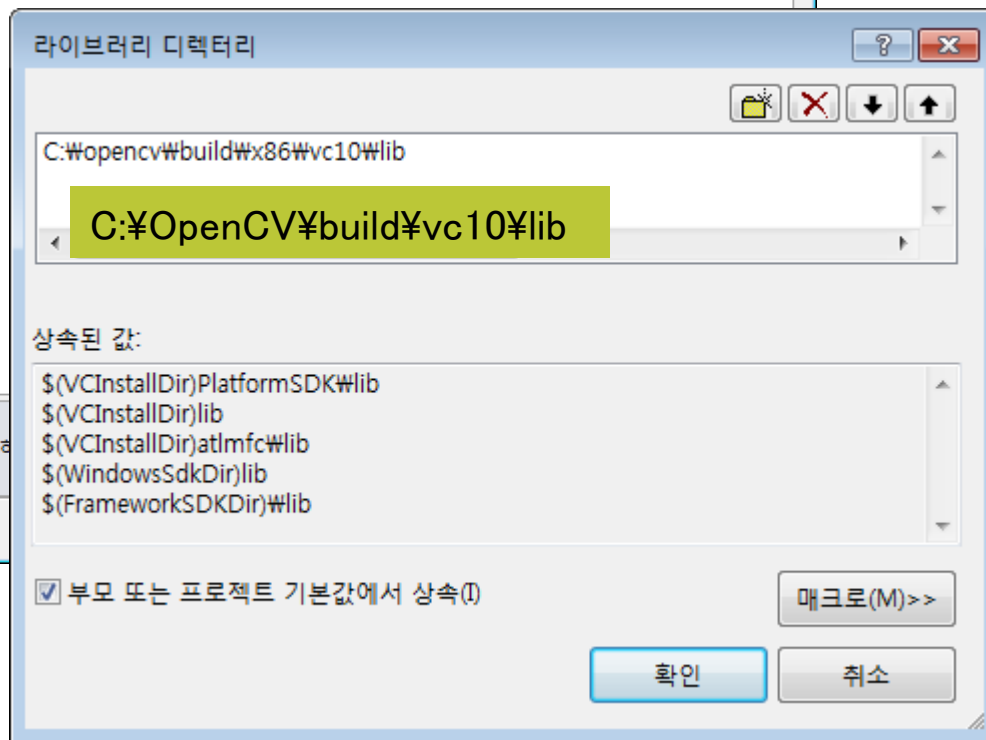
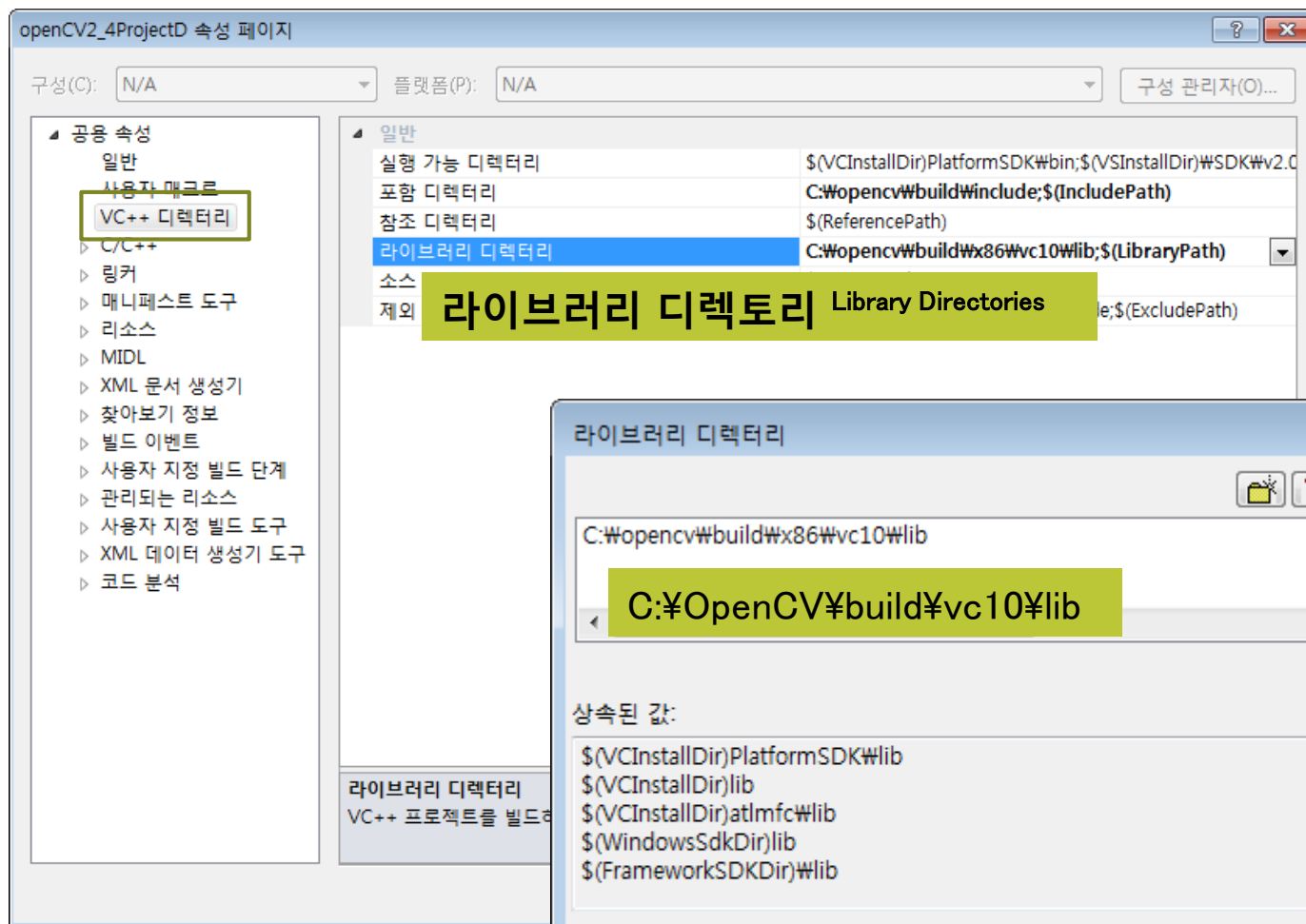
보기|속성 관리자 View|Property Manager

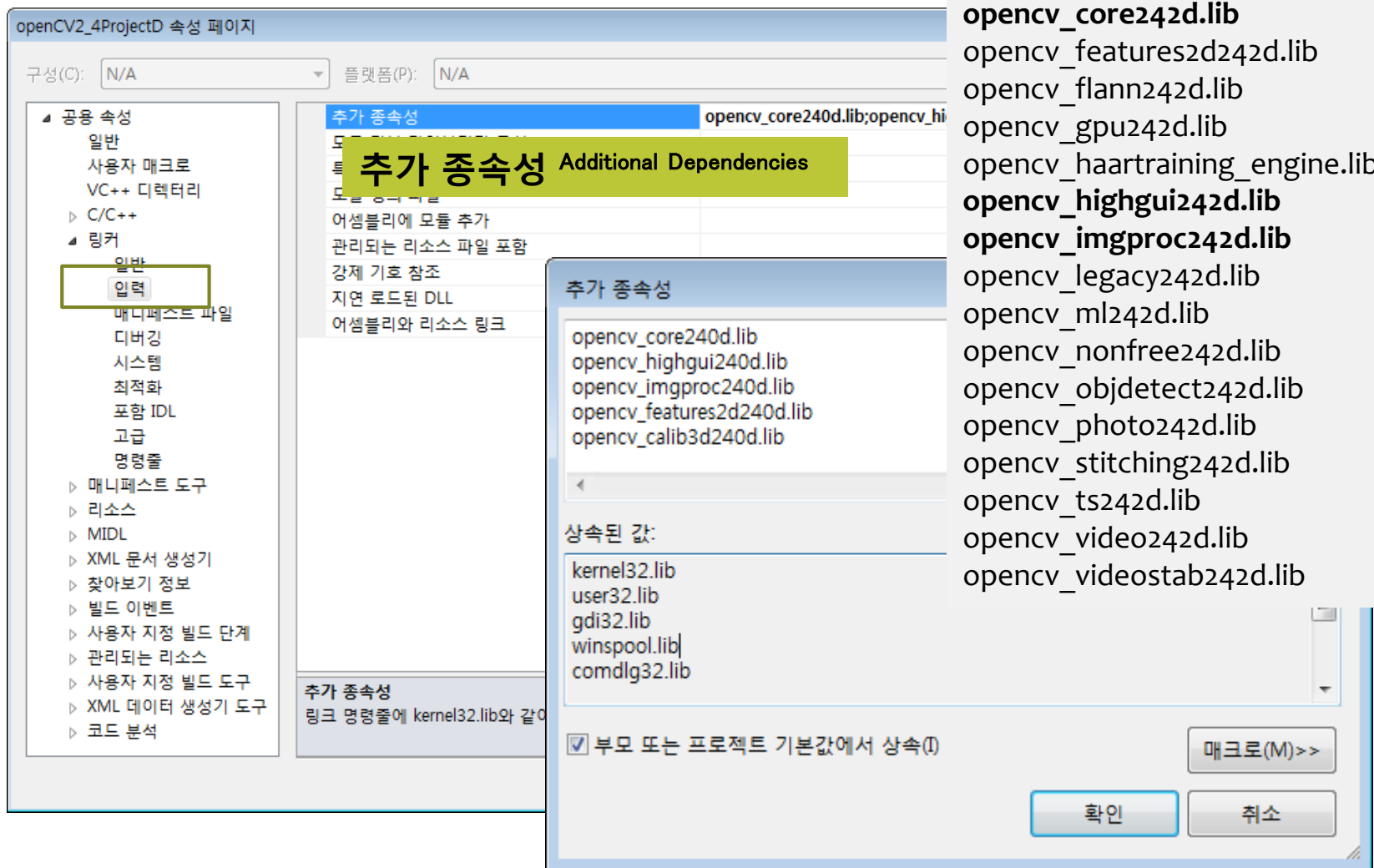


1. Right-clicking on **Debug | Win32**
2. 새 프로젝트 속성 시트 추가 Add New Project Property Sheet

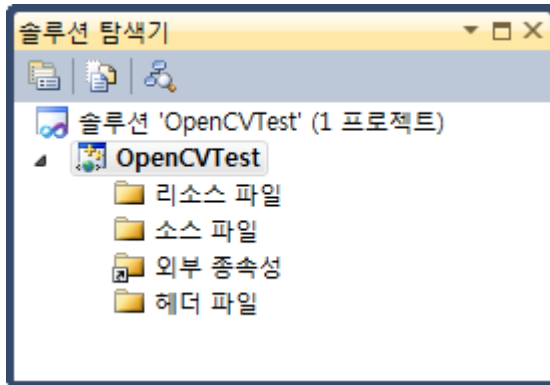




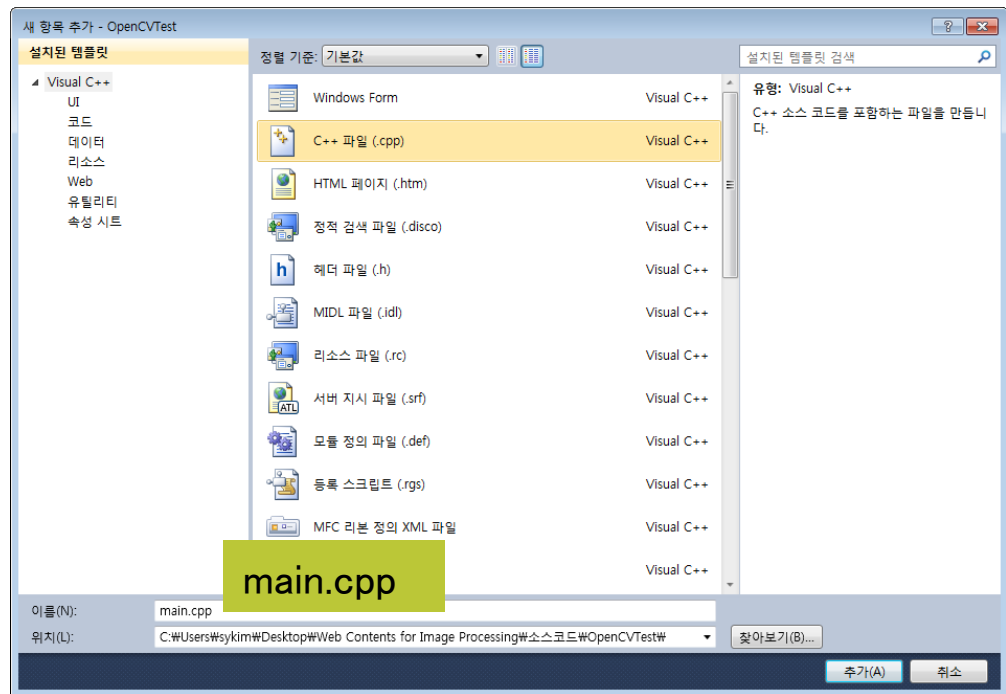




보기| 솔루션 탐색기 View|Solution Explorer



1. Right-clicking on **소스파일** Source Files
2. **추가|새 항목...** Add New Item...



```
#include "opencv/cv.h"
#include "opencv/highgui.h"

int main(void)
{
    IplImage* pImage = cvLoadImage( "lena.png", -1 );
    if(pImage == NULL) return -1;

    cvNamedWindow( "Image", 1 );
    cvShowImage( "Image", pImage );

    cvWaitKey( 0 );

    cvDestroyWindow( "Image" );
    cvReleaseImage( &pImage );

    return 0;
}
```

```
#include "opencv/cv.h"
#include "opencv/highgui.h"

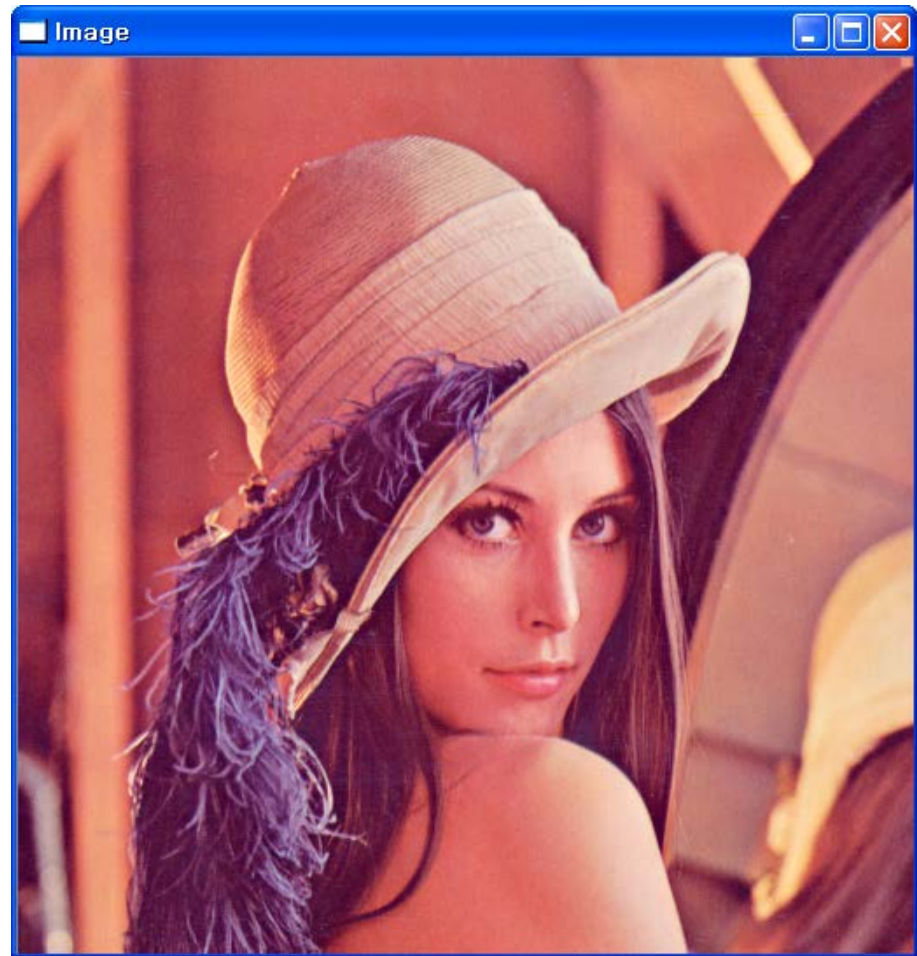
int main(void){
    IplImage* pImage = cvLoadImage( "lena.jpg", -1 );
    if(pImage == NULL) return -1;

    int param[3];
    param[0] = CV_IMWRITE_JPEG_QUALITY;
    param[1] = 95;
    param[2] = 0;
    cvSaveImage( "result.jpg", pImage, param );

    cvReleaseImage( &pImage );

    return 0;
}
```

CV_IMWRITE_JPEG_QUALITY: 0 to 100 (better quality)
CV_IMWRITE_PNG_COMPRESSION: 0 to 9 (smaller size)
CV_IMWRITE_PXM_BINARY: 0 or 1




```
#include "opencv2/core/core.hpp"
#include "opencv2/highgui/highgui.hpp"

using namespace cv;

int main(void) {
    Mat image = imread( "lena.jpg", -1 );
    if(image.data == NULL) return -1;

    namedWindow( "Image" );
    imshow( "Image", image );

    waitKey( 0 );

    return 0;
}
```

```
#include "opencv2/core/core.hpp"
#include "opencv2/highgui/highgui.hpp"

using namespace cv;

int main(void) {
    Mat image = imread( "lena.jpg", -1 );
    if(image.data == NULL) return -1;

    vector<int> params;
    params.push_back( CV_IMWRITE_JPEG_QUALITY );
    params.push_back( 95 );
    imwrite( "result.jpg", image, params );

    return 0;
}
```

CV_IMWRITE_JPEG_QUALITY: 0 to 100 (better quality)
CV_IMWRITE_PNG_COMPRESSION: 0 to 9 (smaller size)
CV_IMWRITE_PXM_BINARY: 0 or 1

주요 자료구조

```
typedef struct _IplImage
{
    int    nSize;           /* sizeof(IplImage) */
    int    ID;              /* version (=0)*/
    int    nChannels;        /* Most of OpenCV functions support 1,2,3 or 4 channels */
    int    depth;            /* pixel depth in bits */
    int    dataOrder;        /* 0 - interleaved color channels,
                             1 - separate color channels */
    int    origin;           /* 0 - top-left origin,
                             1 - bottom-left origin (Windows bitmaps style) */
    int    align;            /* Alignment of image rows (4 or 8).
                             OpenCV ignores it and uses widthStep instead */
    int    width;            /* image width in pixels */
    int    height;           /* image height in pixels */
    struct _IplROI *roi;     /* image ROI */
    int    imageSize;        /* image data size in bytes
                             (=image->height*image->widthStep
                             in case of interleaved data)*/
    char *imageData;         /* pointer to aligned image data */
    int    widthStep;        /* size of aligned image row in bytes */
    char *imageDataOrigin;   /* pointer to a very origin of image data
                             (not necessarily aligned) -
                             it is needed for correct image deallocation */
} IplImage;
```

```
class CV_EXPORTS Mat
{
public:
    // ... a lot of methods ...
    ...

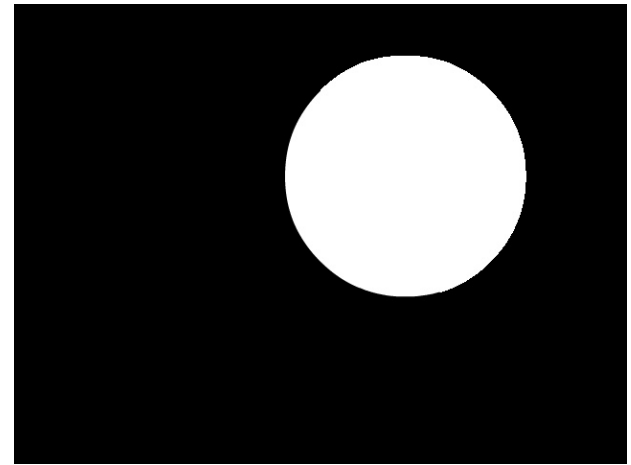
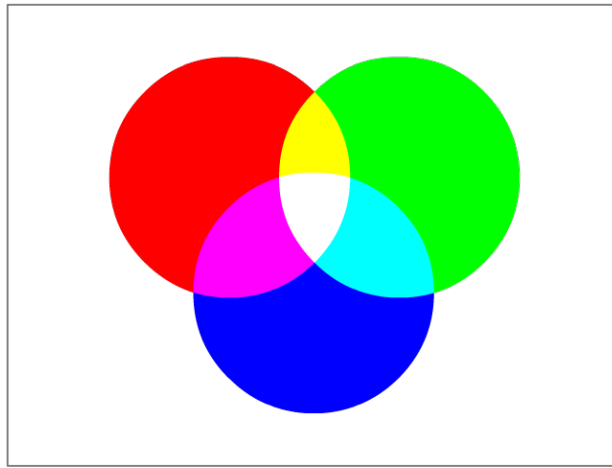
    /*! includes several bit-fields:
        - the magic signature
        - continuity flag
        - depth
        - number of channels
    */
    int flags;
    //! the array dimensionality, >= 2
    int dims;
    //! the number of rows and columns
    int rows, cols;
    //! pointer to the data
    uchar* data;

    //! pointer to the reference counter;
    // when array points to user-allocated data, the pointer is NULL
    int* refcount;

    // other members
    ...
};
```

Exercise

칼라 영상을 불러와서 `split()` 함수를 이용하여 영상을 빨강, 녹색, 파랑 채널(평면)로 분리하여 녹색 영상만을 화면에 출력하시오.



```
#include "opencv2/core/core.hpp"
#include "opencv2/highgui/highgui.hpp"
using namespace cv;

int main(void) {
    Mat image = imread( "color.png", -1 );
    if(image.data == NULL) return -1;

    vector<Mat> mv;
    split( image, mv );

    namedWindow( "Image" );
    imshow( "Image", mv[1] );

    waitKey( 0 );

    return 0;
}
```

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 - open computer vision and machine learning software library
- Installing OpenCV Library (Visual Studio 2010)
- Loading, displaying and saving images
- 주요 자료구조
 - IplImage, Mat

Reference

- R. Laganière, **OpenCV2 Computer Vision: Application Programming Cookbook**, PACKT Publishing, 2011
- G. Bradski and A. Kaebler, **Learning OpenCV: Computer Vision with the OpenCV Library**, O'REILLY, 2008
- 정성환, 이문호, **오픈소스 OpenCV를 이용한 컴퓨터 비전 실무 프로그래밍**, 홍릉과학출판사, 2007