

# Digital Images

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# 학습내용

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- 영상 신호의 디지털화 과정
- 디지털 영상(bitmap)의 표현 방법
- 디지털 영상(bitmap)의 종류

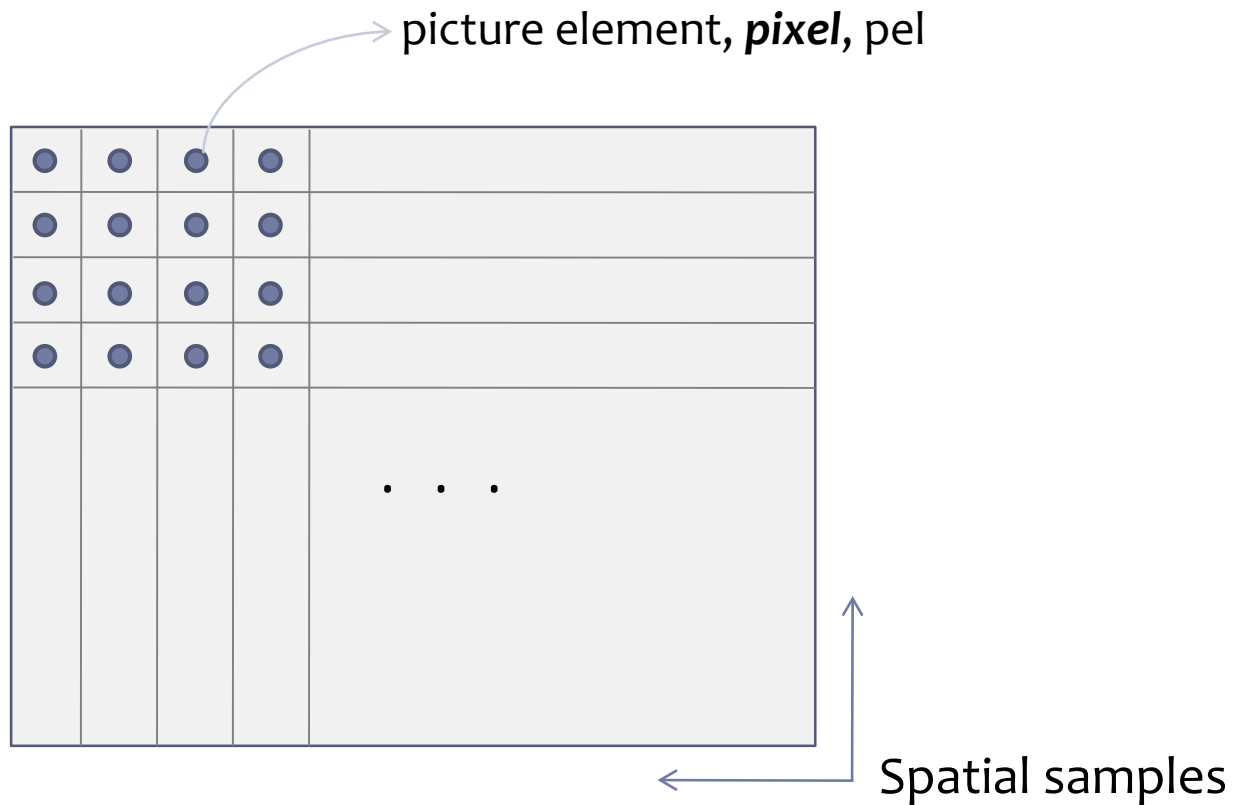
# 영상 신호의 디지털화 과정

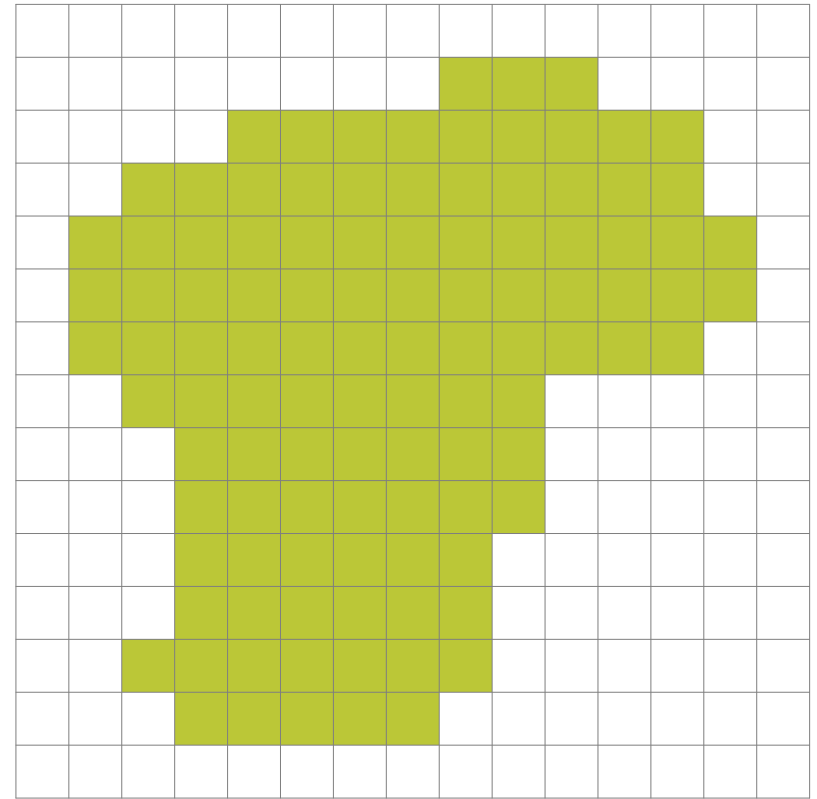
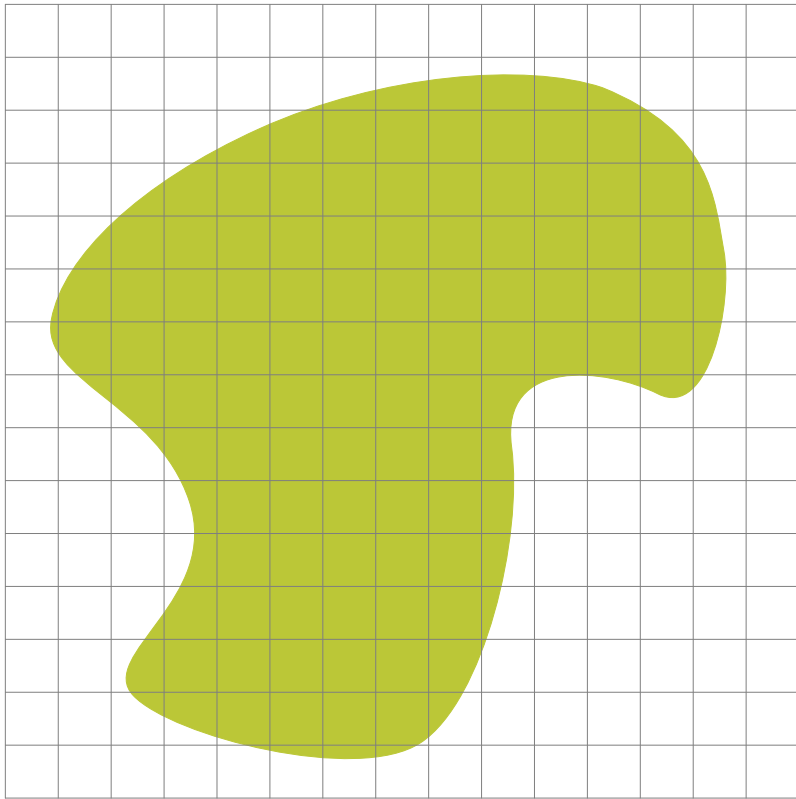
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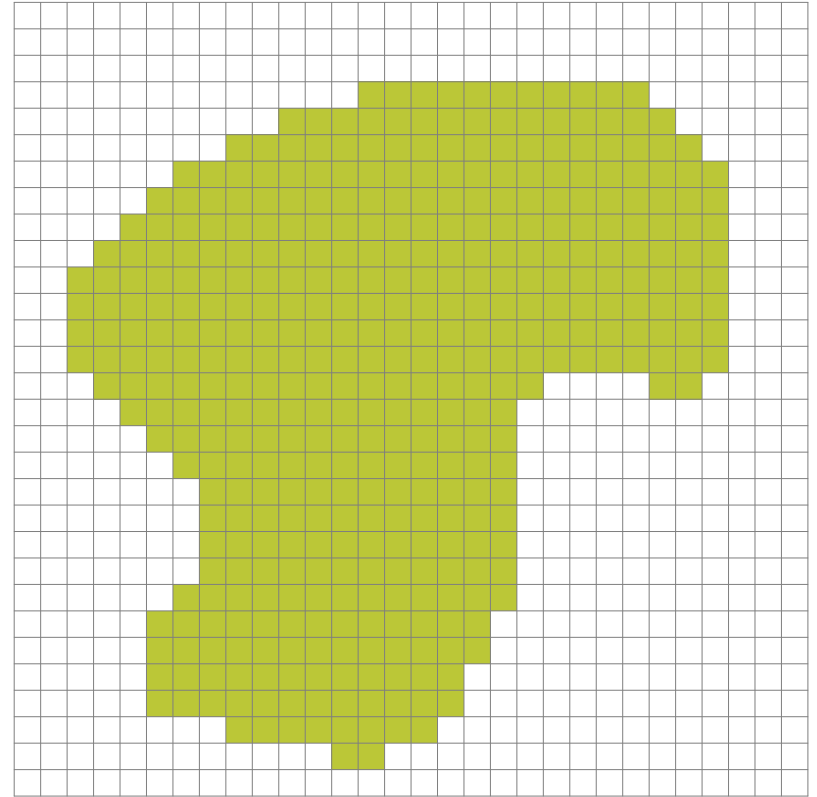
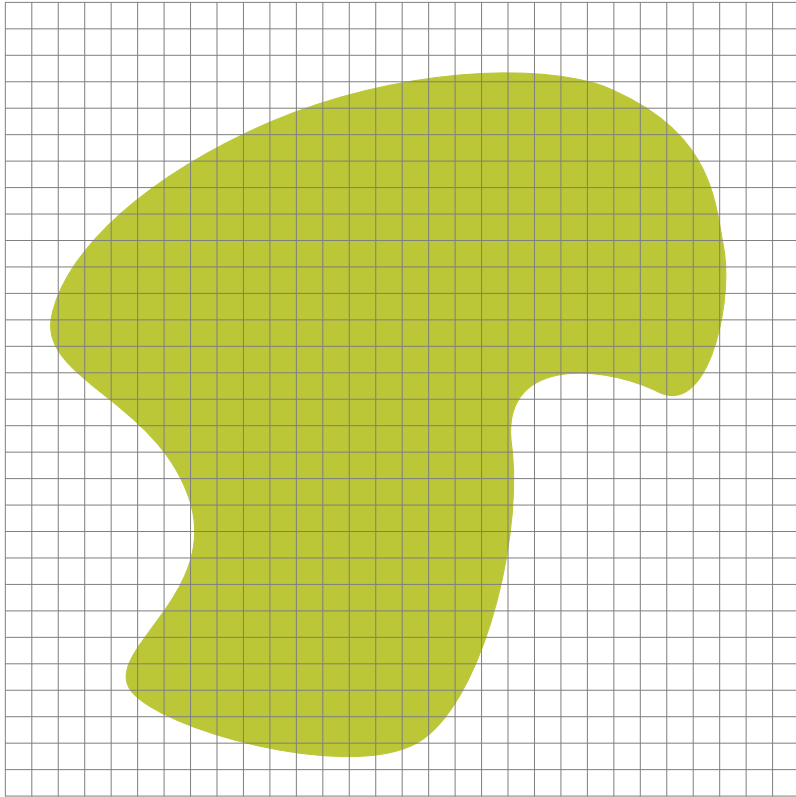


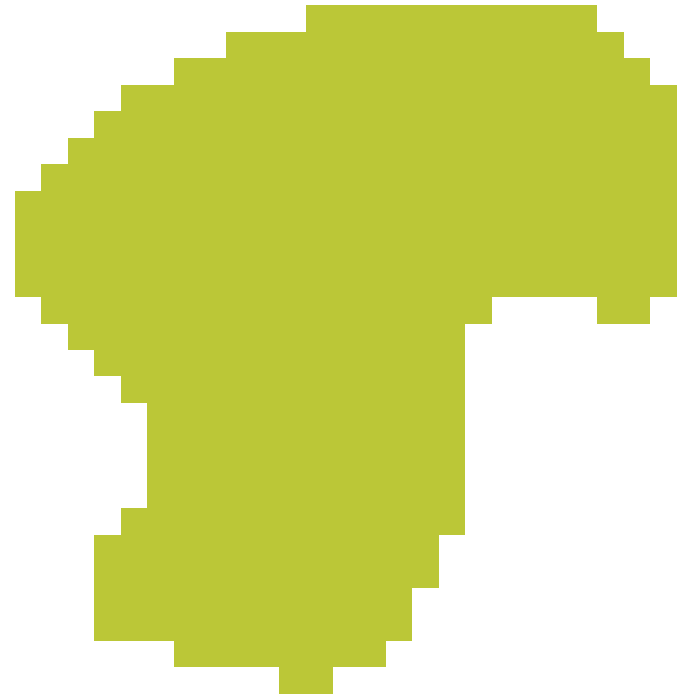
Sampling  $\Rightarrow$  Quantizing  $\Rightarrow$  Coding

# Sampling











(a) 64 x 64 영상



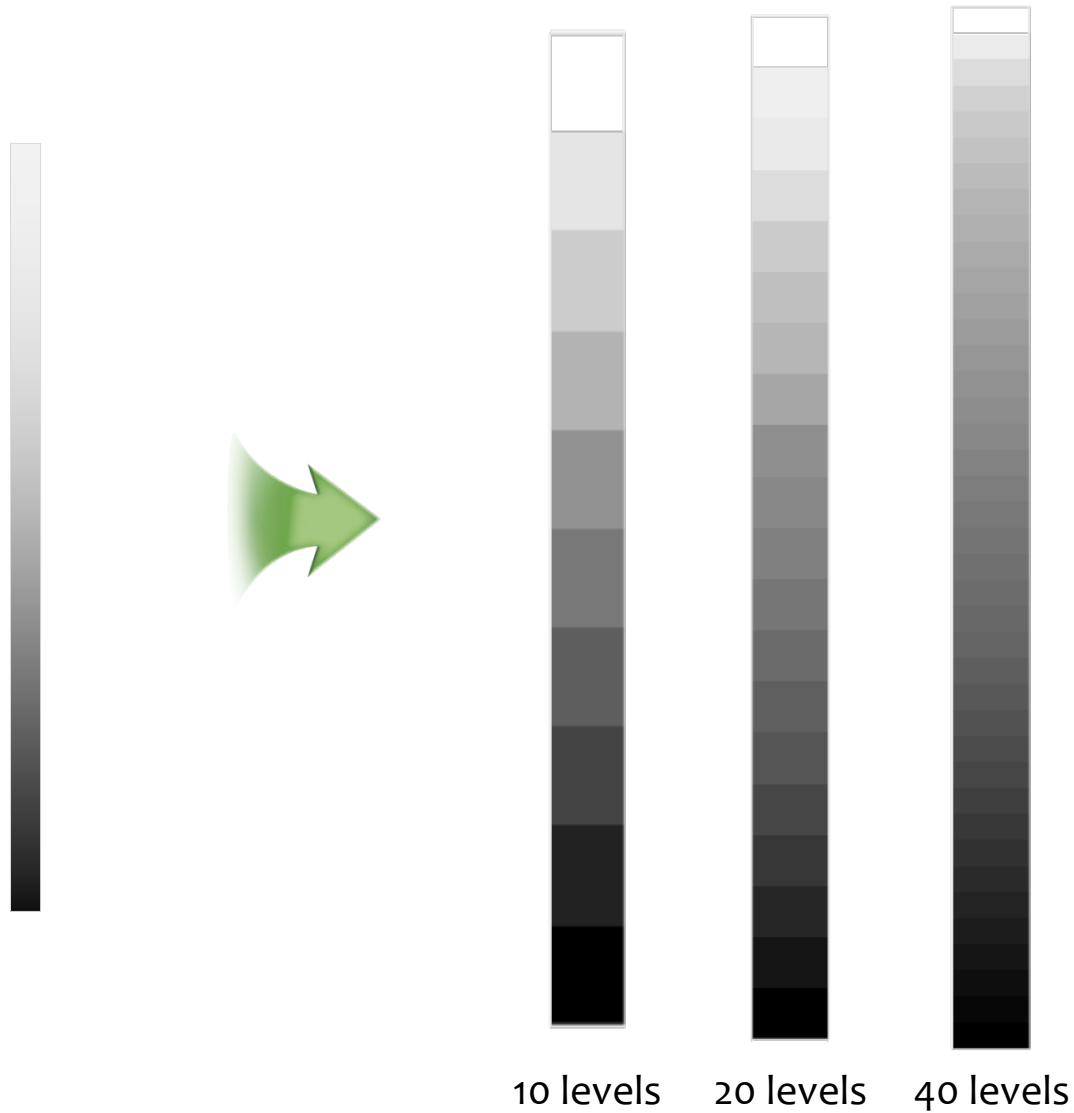
(b) 128 x 128 영상



(c) 256 x 256 영상



# Quantization





(a) 2 levels



(b) 4 levels

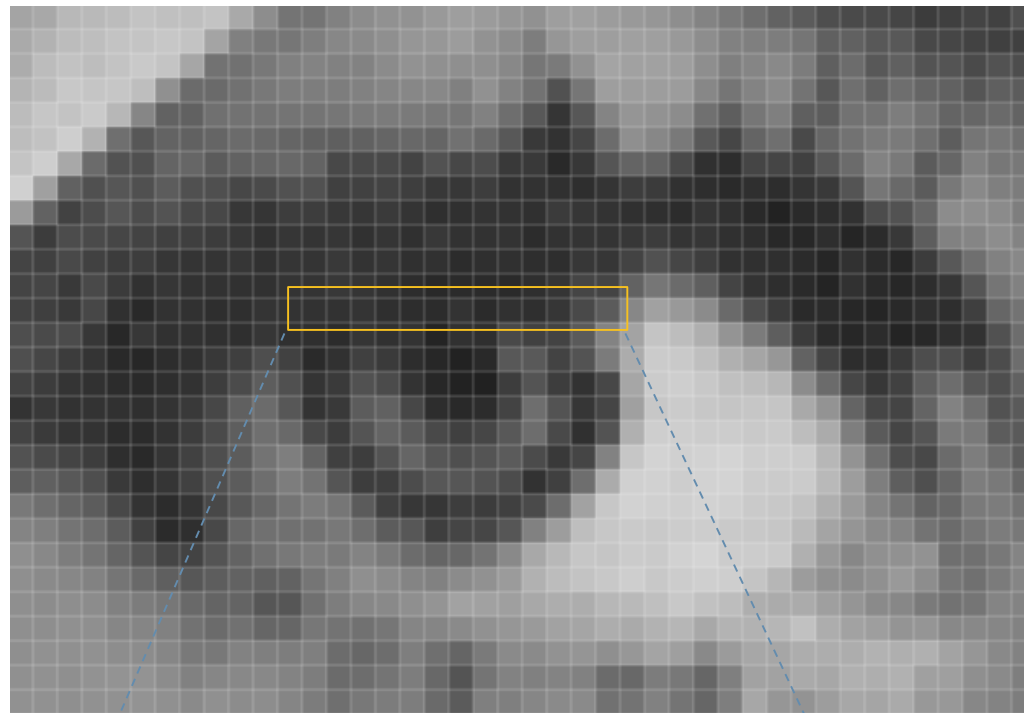


(c) 16 levels



(d) 256 levels

# Coding



0011

0001

0010

...

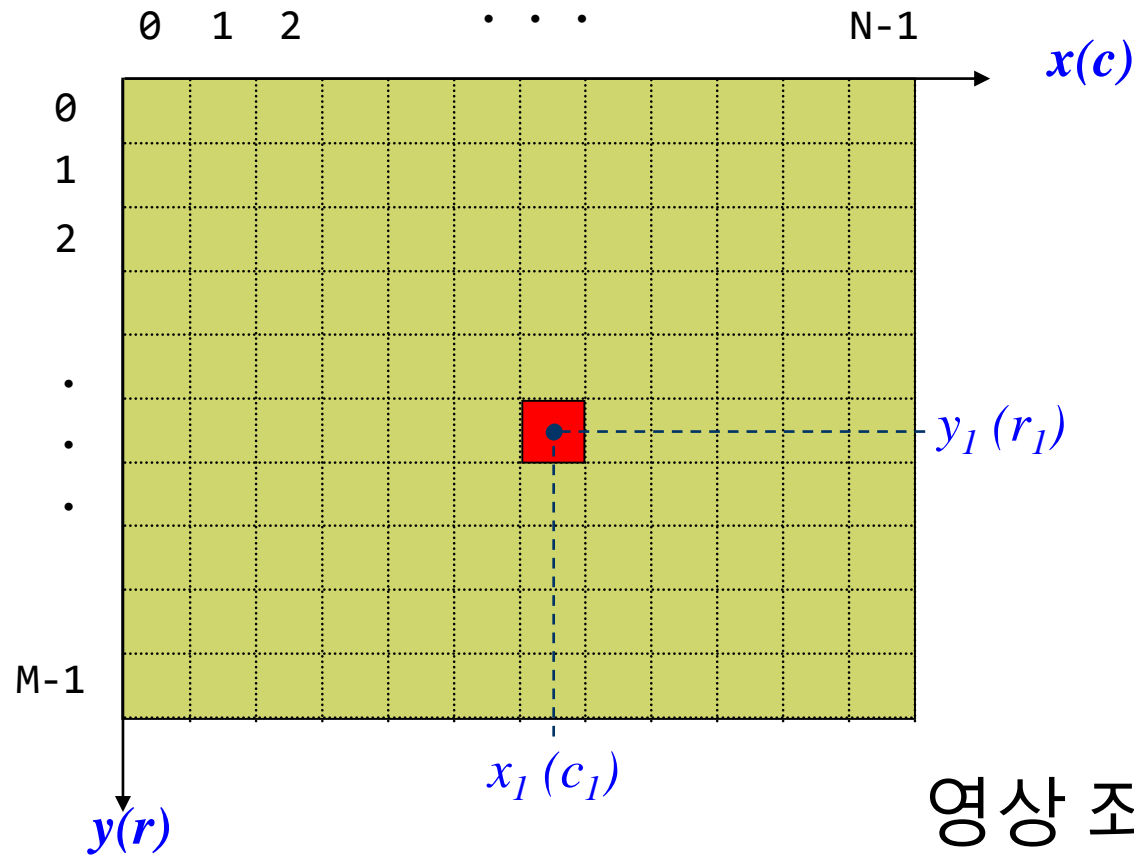
0101



압축

# 디지털 영상의 표현 방법

bitmap (raster) image



영상 좌표  $\Rightarrow (x_1, y_1)$

행렬 위치  $\Rightarrow (r_1, c_1)$

**$I(x, y)$**

*where*

$x, y$ : spatial coordinates

$I$ : intensity (gray level)

$$I(x, y) = \begin{bmatrix} I(0,0) & \dots & I(N-1,0) \\ \vdots & \ddots & \vdots \\ I(0,M-1) & \dots & I(N-1,M-1) \end{bmatrix}$$

# 디지털 영상의 종류

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binary image

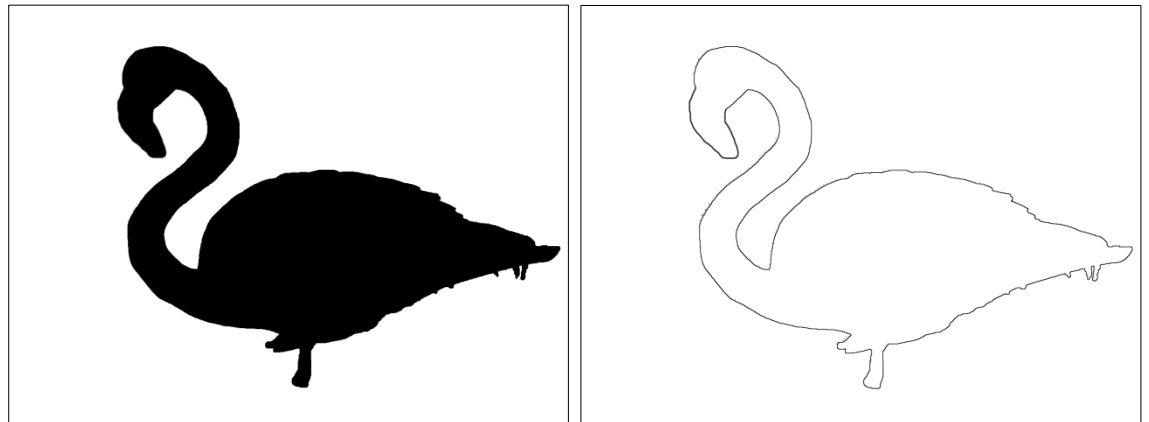
*grayscale image*

color image

*multi-spectral image*

# binary image

1 bit / pixel



# grayscale image

typically 8 bit / pixel

147	146	148	150	153
145	149	151	154	156
149	152	153	156	157
150	153	155	157	158
149	151	152	156	159





# color image $\Rightarrow$ true color image

R

217	216	218	220	223
215	219	221	224	226
219	222	223	226	227
220	223	225	227	228
219	221	222	226	229

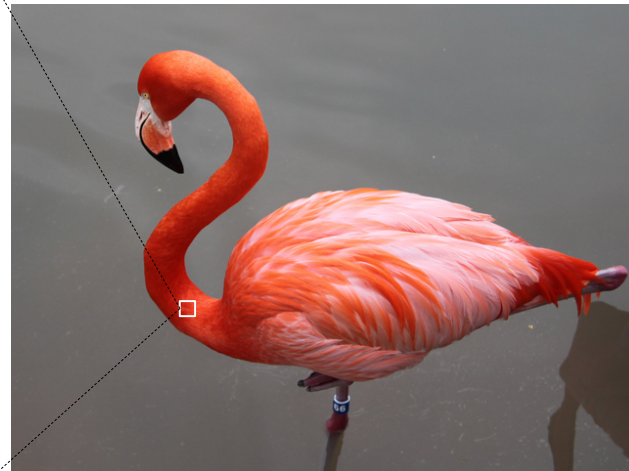
G

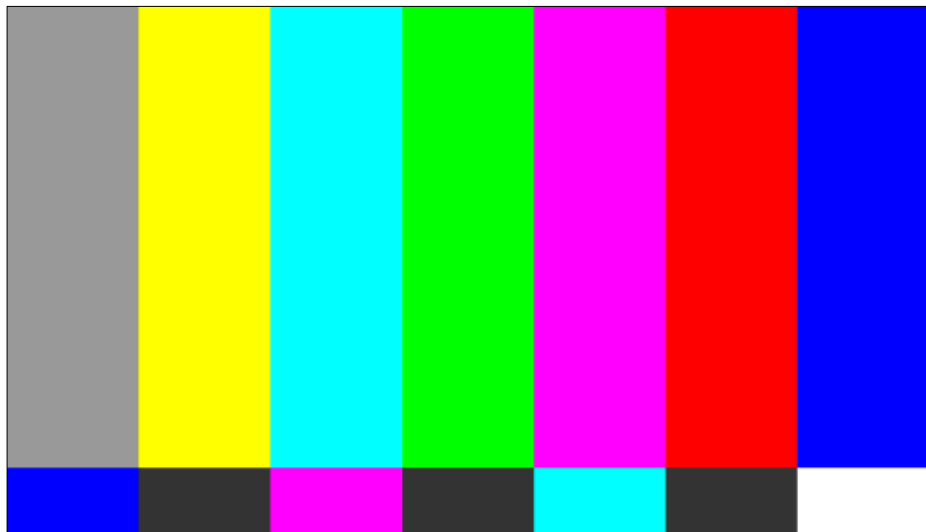
57	56	58	60	63
55	59	61	64	66
59	62	63	66	67
60	63	65	67	68
69	61	62	66	69

B

37	36	38	40	43
35	39	41	44	46
39	42	43	46	47
40	43	45	47	48
39	41	42	46	49

typically 24 bit / pixel  
(= 16,777,216 colors)





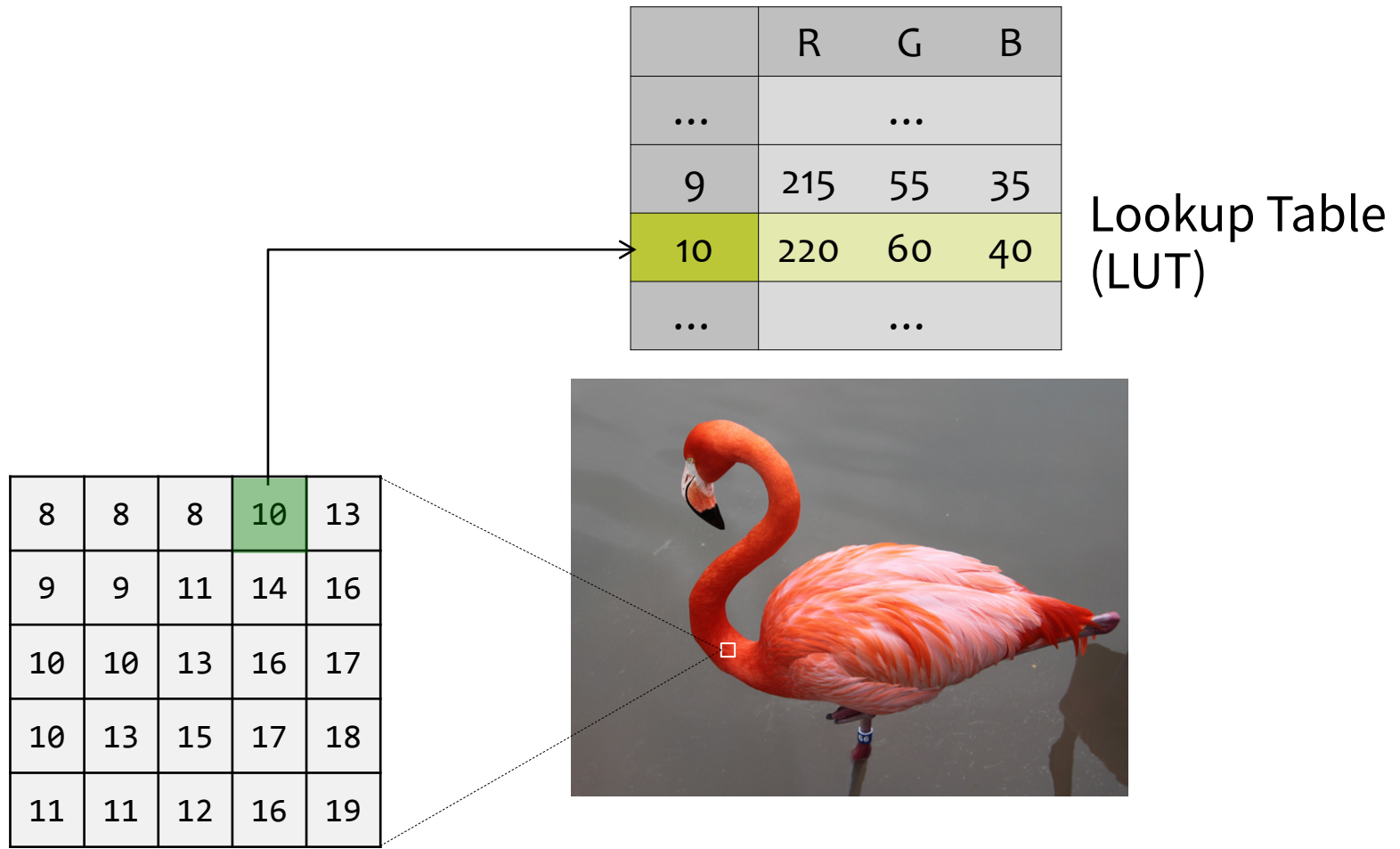
R

G

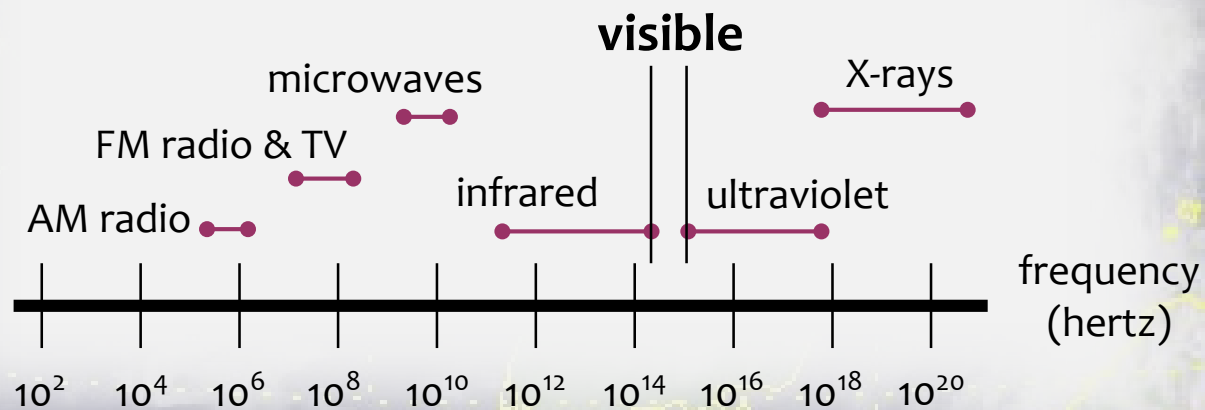


B

# color image $\Rightarrow$ indexed color image



# multi-spectral image



- 영상 신호의 디지털화 과정
  - Sampling  $\Rightarrow$  Quantization  $\Rightarrow$  Coding
- 디지털 영상(bitmap)의 표현 방법
  - bitmap  $\Rightarrow I(x, y)$
- 디지털 영상(bitmap)의 종류
  - binary, gray-scale, color, multi-spectral images

# Reference

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- R. Gonzalez, R. Woods, **Digital Image Processing (2nd Edition)**, Prentice Hall, 2002
- Scott E Umbaugh, **Computer Imaging**, CRC Press, 2005