

2022 FALL OS Project 4 Help Document



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NOTE

•과제 **#4**

기한: **12/17 midnight**

방법: 팀별 repository에 proj4 branch 생성 / 발표자료는 대표 한 명이 etl 제출

Project 4 Overview

- Geo-tagged file system (based on ext2)
 - o Attach a GPS tag to each regular file
- Access control with the tags
 - Files are accessible from the location where they are recently created/modified



Key Challenges

- (1) Modify physical representation of **inode**
 - o to embed GPS coordinates
- (2) Add GPS-related inode operations and implement them for ext2 regular files
 - o set_gps_location
 - o get gps location
- (3) Modify access control mechanism to realize location-based access control

(1) Add GPS-related fields to inode structure

- fs/ext2/ext2.h
- There are two structs for ext2 inode.
 - o inode in the memory
 - o inode on the disk
- Add 5 fields.
- Pay attention to endianness of the fields of the physical inode
 - You may get a hint from other fields in the structures.

```
struct gps_location {
   int lat_integer;
   int lat_fractional;
   int lng_integer;
   int lng_fractional;
   int accuracy;
};
```



(cf) Recall from Project 2 (WRR) ...

```
// kernel/sched/rt.c
const struct sched_class rt_sched_class = {
        .next
                                = &fair sched class,
          enqueue task
                                  enqueue_task_rt,
         dequeue task
                                = dequeue task rt,
        .vield task
                                = yield task rt,
                                = check preempt curr rt,
        .check_preempt_curr
        .pick next task
                                = pick_next_task_rt,
        .put prev task
                                = put prev task rt.
#ifdef CONFIG SMP
        .select_task_rq
                                = select_task_rq_rt,
         .set_cpus_allowed
                                = set_cpus_allowed_rt,
                                 = ra online rt.
                                  Implementation
         Interface
         .pre_schedule
                                = pre schedule rt,
         .post schedule
                                = post schedule rt,
         .task woken
                                = task_woken_rt,
         switched_from
                                = switched from rt,
#endiff
                                = set curr task rt,
        .set curr task
        .task_tick
                                = task_tick_rt,
        .get_rr_interval
                                = get_rr_interval_rt,
        .prio_changed
                                = prio_changed_rt,
         switched_to
                                 switched_to_rt,
);
```

Multiple implementation sets

```
const struct sched class rt sched class = {
                                                                          struct task struct (
const struct sched class fair sched class = {
                                                                                 void *stack;
                                                                                atomic_t usage;
const struct sched_class idle_sched_class = {
                                                                                unsigned int flags;
                                                                                unsigned int ptrace;
                                                                          #ifdef CONFIG SMP
                                                                                 int on cpu;
                                                                                int on_rq;
                                                                                 unsigned int rt_priority;
                                                                                struct sched entity se;
                                                                                struct sched rt entity rt:
```

Pointing from e ach task struct

```
volatile long state; /* -1 unrunnabl
                     /* per process
struct llist_mode wake_entry;
int prio, static_prio, normal_prio;
const struct sched class 'sched class;
```



(cf) Similar for inode_operations

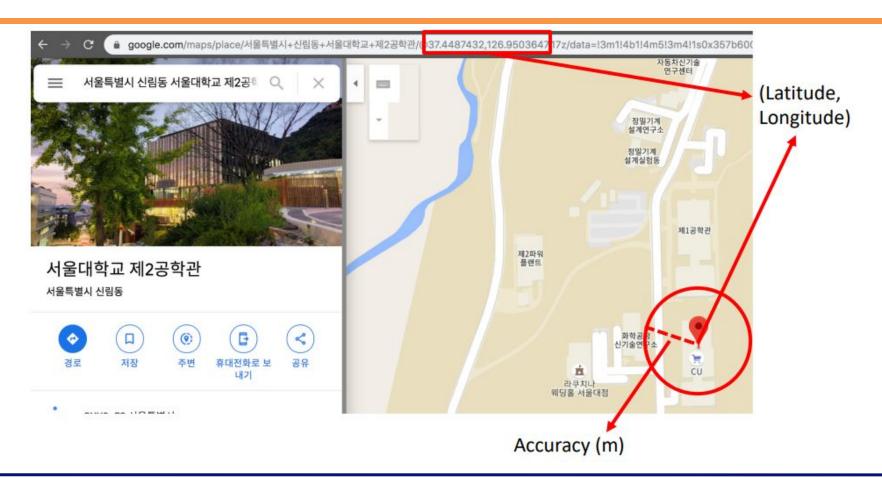
```
const struct inode operations ext4 file inode operations = {
        .setattr
                         ext4 setattr,
        .getattr
                        = ext4_getattr,
                        = generic_setxattr,
        .setxattr
                        Implementation
        Interface
        .removexattr
                        = generic_removexattr,
                        = ext4 get acl,
        .get acl
        .fiemap
                          ext4_fiemap,
3;
```

```
const struct inode operations ext3 dir inode operations = {
const struct inode_operations ext4_file_inode_operations = {
const struct inode operations ext4 special inode operations = {
 struct inode {
         umode t
                                 i_mode;
         unsigned short
                                 i_opflags;
         kuid t
                                 i_uid;
         kgid t
                                 i_gid;
         unsigned int
                                 i flags;
 #ifdef CONFIG FS POSIX ACL
         struct posix_acl
                                  *i acl;
         struct posix_acl
                                  *i_default_acl;
 #endif
         const struct inode operations
                                          *i op;
         struct super_block
                                  *i sb;
```

(2) Make a new syscall

```
• int set_gps_location(struct gps_location user
    Latitude = lat_integer + lat_frac*10^-6
    Longitude = lng_integer+lng_frac*10^-6
    O <= lat_frac, lng_frac <= 999,999
    -90 <=latitude <= 90
    -180 <= longitude <= 180
    Accuracy (meter): non-negative integer
    int lng_integer;
    int lng_fractional;
    int lng_fractiona
```







(2) Define GPS-related inode operations

• Add the following two function pointer fields to the struct inode operations structure in include/linux/fs.h

```
o int (*set_gps_location)(struct inode *);
o int (*get_gps_location)(struct inode *, struct
gps_location *);
```

(2) And implement them for ext2

- Implement the set/get functions for ext2.
- o set_gps_location: copy the current device location to the
 inode
 - oget gps location: copy the inode location to the buffer
- Register the functions with ext2 file inode operations.



(2) Update location info

• GPS info of **regular files** should be updated whenever they are **created or modified**

```
    Use set_gps_location operation
    *** You may assume that any GPS related operations are performed after properly setting the device location.
```

- look at
 - o fs/ for file system code
 - o fs/ext2/ for ext2 specific code



(3) Access control

- Files of the modified ext2 can be only accessible from the location where they are recently created/modified.
- There is an **inode operation related to access control**. You can use it.
- Compare the <u>geo-tag</u> and <u>current location</u>.
 - You cannot use float or double operations.
- *** Note that the kernel does not have any floating point or double precision support.
 - You should consider <u>accuracy</u> of the geo-tag
- Compare the values with your own algorithm. Document any assumptions or approximations on README.md



Be careful!

- Current device location is shared mutable state, so you should use proper synchronization mechanism when accessing the state.
- Never access the memory by user-space addresses directly. Refer to guides and provided links in Project 1 help document(Linux Kernel Exploration Guide for OS projects).
- For parameters in struct <code>gps_location</code> in <code>set_gps_location</code> syscall, make sure they are in appropriate range.



Testing with the modified file system

- To test your code, you should create a your modified ext2 file system. You will use mke2fs (in e2fsprogs).
- You need to modify ext2 inode structure to make mke2fs use your modified ext2.
 - o e2fsprogs/lib/ext2fs/ext2 fs.h
 - \circ There is a structure you should modify.

About submission

Same rules as previous projects (ppt, audio, demo video, "buildable" diff)

- Make sure your branch name: proj4
- Check for format : slides title / demo name / test file names / branch name and directory name
- Please aggregate your demo videos (=submit only one video!)
- Please check your diff is buildable

Check it from "clean" kernel master branch (which has **no untracked files**)

Please check validity from empty directory with commands below

(git clone "kernel_url" ./ && git apply "TeamX.diff" && ./build-rpi3-arm64.sh && scripts/mkbootimg_rpi3.sh)

No excuse for invalid diff files this time

- Deadline
 - Due:12/17 midnight + 3 days of late submission allowed (10% will be deducted for every day)