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Faculty of Information Technology
and Electrical Engineering

Department of Computer Science

Midterm examination paper for **TDT4165 Programming Languages**

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Examination date: **October 12, 2020**

Examination time (from-to): **10.00-12.00**

Permitted examination support material: **Code E: None**

This course has only an english version of the exam.

This examination has 17 tasks. All tasks have the same weight (1/17).

Some tasks require program or prose writing.

The tasks are in no particular order wrt. curriculum.

Wrong answers are not scored negatively.

There is an ungraded text-entry at the end of the exam that you can use for comments.

Students will find the examination results (a score 0-100) in Studentweb after scoring has been completed. Please contact the department if you have questions about your results. This midterm counts 33% towards a final score that will be tranformed to a final grade for the entire course.

1 Programming paradigms

Which one of completions to "Declarative programming ..." makes the sentence **false**?

Select one alternative:

- ☐ can only be achieved in a declarative programming language.
- ☐ is definitionally declarative when written in the declarative sequential kernel language (a subset of Oz).
- ☐ is either descriptive, observational or definitional.
- ☒ in Oz requires "declare"-sentences. ✓
- ☐ makes reasoning about programs easier.

2 **Parsing**

Select the (most) correct completion of the sentence: 'A syntax analyzer ...'
Select one alternative:

- ☐ is required in all programming language translation/interpretation.
- ☒ will produce tree-structured output.
- ☐ will produce a sequence of tokens
- ☐ reads parse-trees
- ☐ is not specified by a grammatical definition.



3 **Grammar comprehension**

Consider the following grammar for statements in a language similar to Oz.

```
<s> ::= skip
      | <s> <s>
      | local <x> in <s>
      | <x> = <x>
      | <x> = <v>
      | if <x> then <s> else <s>
```

<s> is a sentence, and is also the start symbol.
<x> is an identifier, as in Oz.
<v> is a value expression, as in Oz.

Which alternative is **not a valid** sentence generated by the grammar?
Select one alternative:

- ☐ local A in if A then A=A else A=A
- ☐ local A in if B then B=A else A=B
- ☐ local A in local B in A=A B=B if A then A=B else B=A
- ☒ local A in local B in A=B B=A if A then 3 else 0
- ☐ All alternatives are syntactically valid.



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Grammar properties

Consider the following grammar for statements in a language similar to Oz.

```
<s> ::= skip
      | <s> <s>
      | local <x> in <s>
      | <x> = <x>
      | if <x> then <s> else <s>
```

<s> is a sentence, and is also the start symbol.
<x> is an identifier, as in Oz.
<v> is a value expression, as in Oz.

Which one completion of "The grammar is ..." makes the sentence **false**?
Select one alternative:

- ☐ context sensitive
- ☒ not ambiguous.
- ☐ context free
- ☐ not regular
- ☐ recursive



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Semantic stacks and procedures

Consider the following state in the execution of a program in the declarative kernel language on the abstract machine (variable names are given as v1, v2, ...

```
( [ ( {A A}, {A->v1} ) ], {v1=(proc{$ A} {A A} end, {})} )
```

What will the next state (if existing) in the execution be?
Select one alternative:

- ☐ An error is reported.
- ☐ ([], {v1=(proc{\$ A} {A A} end, {})})
- ☒ The next state is identical, ie. unchanged.
- ☐ ([({A A},{A->v1})([{A A},{A->v1}]),{v1=(proc{\$A}{A A} end,{})})
- ☐ None of the other alternatives



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Program comprehension

If you run/consult the following code in Mozart:

```
local Y T Z=2 in
  try
    local X=bar(Z) Y=boom T Z in
      try
        raise X end
        Z = 1
        catch bar(X) then {Browse a#T#Z} end
      end
    catch bar(X) then {Browse b#T#Z} end end
```

What would the browser window show?

Select one alternative:

- ☐ a#_#baz
- ☐ None of the other alternatives.
- ☐ a#_#2
- ☐ b#_#1
- ☐ a#_#_



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Identifier scopes in Oz etc.

Which completion of "Oz has..." is true?

Select one alternative:

- ☐ no scope rules.
- ☐ static typing.
- ☐ no typing.
- ☐ dynamic scoping.
- ☐ static scoping.



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Paradigm understanding

Complete with the correct alternative: 'Dataflow computation ...'
Select one alternative:

- ☐ is the same as lazy evaluation.
- ☐ implies lazy evaluation.
- ☐ requires exceptions.
- ☐ may delay unification.
- ☐ is not declarative



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List representation

Given the Oz values

- 1. [1 2 3]
- 2. 1|2|3
- 3. '(1 '(2 '(3 nil)))

Which of the values represent the same data structure?
Select one alternative:

- ☐ None.
- ☐ 1 and 2.
- ☐ 2 and 3.
- ☐ 1 and 3.
- ☐ All.



10 **Semantic stack and procedures**

Consider the following state in the execution of a program in the declarative kernel language on the abstract machine (variable names are given as v1, v2, ...

$([\{ \{ X \ Y \ R \}, \{ X \rightarrow v1, Y \rightarrow v2, Z \rightarrow v3, R \rightarrow v4 \} \}],$
 $\{ v1 = (\text{proc } \{ \$ \ Y \ R \} \ R=Y+Z \ \text{end}, \{ Z \rightarrow v5 \}), v2=5, v3=7, v4, v5=3 \})$

observe that the formal and actual parameter **identifiers** for the procedure value are equal.

What will the next state be?

Select one alternative:

- ☐ $([], \{ v1=(\text{proc } \{ \$ \ Y \ R \} \ R=Y+Z \ \text{end}, \{ Z \rightarrow v5 \}), v2=5, v3=7, v4=8, v5=3 \})$
- ☐ $([], \{ v1=(\text{proc } \{ \$ \ Y \ R \} \ R=Y+Z \ \text{end}, \{ Z \rightarrow v5 \}), v2=5, v3=7, v4=10, v5=3 \})$
- ☒ $([(\ R=Y+Z, \{ Y \rightarrow v2, Z \rightarrow v5, R \rightarrow v4 \}), \{ v1=(\text{proc } \{ \$ \ Y \ R \} \ R=Y+Z \ \text{end}, \{ Z \rightarrow v5 \}), v2=5, v3=7, v4, v5: \checkmark \})$
- ☐ Computation will terminate.
- ☐ Computation will suspend/freeze.

11 **Explain run time behaviour**

Explain the important computational and efficiency features of the implementation of the function Reverse (and implicitly Reverse2) as shown below. (Do not translate Oz to prose!)

```
declare Reverse Reverse2
fun {Reverse2 Rs Ys}
  case Ys
  of nil then Rs
  [] Y|Yr then {Reverse2 Y|Rs Yr} end
end
fun {Reverse Xs} {Reverse2 nil Xs}
end
```

Write no more than 5 lines of text.

- tail recursive, thus constant stack size

- time used linearly proportional to length of input list

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Higher-order program comprehension

Given the following definitions

```
declare FoldR FoldL G1 G2

fun {FoldR X F S}
  case X of E|Xr then {F E {FoldR Xr F S}} else S
  end
end

fun {FoldL X F Ac}
  case X of E|Xr then {FoldL Xr F {F Ac E}} else Ac
  end
end

fun {G1 L R} L|R end

fun {G2 L R} R|L end
```

Which of the following calls will give the result [1 2 3]?

Select one alternative:

- ☐ {FoldL [1 2 3] G1 nil}
- ☐ {FoldL [1 2 3] G2 nil}
- ☐ {FoldR [1 2 3] G2 nil}
- ☐ {FoldR [1 2 3] G1 nil}
- ☐ None of the other alternatives.



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Program comprehension

What is the result of feeding the following program to Mozart?

```
declare Bar X Y

fun {Bar X Y}
  (A#B)#(C#D) = X#Y
in
  B=C
  A#D
end

{Browse {Bar [f o o | X]#X Y#Y}}
```

Select the correct alternative

- ☐ [f o o]
- ☒ [f o o | _]#_
- ☐ No reaction (it will suspend)
- ☐ Unification error during runtime.
- ☐ None of the other alternatives



14 **Programming with higher-order Programming**

Rewrite the following program fragment so that it only uses FoldL (ie. replace the Map-function):

```
Ys={FoldL {Map Xs F} G S}
```

Fill in your answer here

1

Solution. The idea is to apply F before G is applied by FoldL:

```
Ys={FoldL Xs fun {$ S X}
      {G S {F X}}
    end S}
```

It is analogous for FoldR (beware of the order of arguments for G).

15 **Higher order programming properties**

Four basic principles underlie higher-order programming. Map Term with definition

Please match the values:

	Genericity	Instantiation	Procedural abstraction	Embedding
the ability to convert any statement into a procedure value.	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
the ability to return procedure values as results from a procedure call.	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
the ability to pass procedure values as arguments to a procedure call.	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
the ability to put procedure values in data structures.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>

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Unification

If you feed
 declare X Y = X#Y {Browse Y}
to Mozart, what will happen?

Select one alternative:

- ☐ None of the other alternatives.
- ☐ It will complain that Y is not introduced.
- ☐ It will show 'X#Y'
- ☐ It will show '_#_'
- ☒ It will show something like '_#(_#(,,,#,,,))'



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Programming with difference lists

In the textbook, Difference lists are explained like:

3.4.4

Difference lists

A difference list is a pair of two lists, each of which might have an unbound tail. The two lists have a special relationship: it must be possible to get the second list from the first by removing zero or more elements from the front. Here are some examples:

X#X

% Represents the empty list

nil#nil

% idem

[a]#[a]

% idem

(a|b|c|X)#X

% Represents [a b c]

(a|b|c|d|X)#(d|X)

% idem

[a b c d]#[d]

% idem

A difference list is a representation of a standard list. We will talk of the difference list sometimes as a data structure by itself, and sometimes as representing a standard list. Be careful not to confuse these two viewpoints. The difference list [a b c d]#[d] might contain the lists [a b c d] and [d], but it represents neither of these. It represents the list [a b c].

Define the function {AppendD DL1 DL2} that computes a difference list which is the difference list DL2 appended to DL1.

1

```
fun {AppendD DL1 DL2}
  (A#B) #(C#D) = DL1#DL2 in
  B = C
  A#D
end
```

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Comments

This section is not marked or graded, leave comments or clarifications if needed here.

