

```
<MainScreen>:
    canvas.before:
        Color:
            rgba: 1, 1, 1, 1
        Rectangle:
            pos: self.pos
            size: self.size
    BoxLayout:
        orientation: 'vertical'
        BoxLayout:
            size_hint: 1, .1
            orientation: 'horizontal'
            padding: 5,5,5,5
            spacing: 5
            ToggleButton:
                color: 1,1,1,1
                group: "cards"
                text: 'Carte 1'
                on_press: root.card = 1
            ToggleButton:
                color: 1,1,1,1
                group: "cards"
                text: 'Carte 2'
                on_press: root.card = 2
            ToggleButton:
                color: 1,1,1,1
                group: "cards"
                text: 'Carte 3'
                on_press: root.card = 3
            ToggleButton:
                color: 1,1,1,1
                group: "cards"
                text: 'Carte 4'
                on_press: root.card = 4
        FloatLayout:
            id: floatlayout
            size_hint: 1, .8
            canvas.before:
                Color:
                    rgba: .8,.8,.8,1
                Rectangle:
                    pos: self.pos
                    size: self.size

            # Feu signalisation
            canvas:
                Color:
                    rgba: .6,.6,.6,1
                Rectangle:
                    pos: 102,208
                    size: 100, 300

                Color:
                    rgba: root.WHITE
                Ellipse:
                    group: 'a'
                    size: 80, 80
                    pos: 112, 418

                Color:
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```
61         rgba: root.WHITE
62     Ellipse:
63         group: 'a'
64         size: 80, 80
65         pos: 112, 320
66
67     #Color:
68     #     rgba: root.WHITE
69     Triangle:
70         group: 'a'
71         points: [112, 218, 152, 298, 192, 218]
72
73 # Titre
74 Label:
75     pos: 857,598
76     size: 20,20
77     size_hint: None, None
78     color: 0,0,0,1
79     text: "Batiments / Salles"
80
81
82 # Batiment 4A
83 RelativeLayout:
84     pos: 790, 208
85     size: 150, 120
86     size_hint: None, None
87     canvas:
88         Color:
89             rgba: .6,.6,.6,1
90         Rectangle:
91             pos: 0,0
92             size: self.size
93     ToggleButton:
94         pos: -35,35
95         size: 70,50
96         size_hint: None, None
97         group: "bat"
98         color: 0,0,0,1
99         text_size: self.size
100        halign: 'center'
101        valign: 'middle'
102        text: "Entree\nNord"
103        on_press: root.idBadgeuse = 21
104        on_press: root.estBatiment = True
105
106     ToggleButton:
107         pos: 70,65
108         size: 75,50
109         size_hint: None, None
110         group: "bat"
111         color: 0,0,0,1
112         text: "4A-45"
113         on_press: root.idBadgeuse = 23
114         on_press: root.estBatiment = False
115
116     ToggleButton:
117         pos: 70,5
118         size: 75,50
119         size_hint: None, None
120         group: "bat"
```

```
121         color: 0,0,0,1
122         text: "4A-44"
123         on_press: root.idBadgeuse = 21
124         on_press: root.estBatiment = False
125
126     Label:
127         pos: 60,-30
128         size: 15,15
129         size_hint: None, None
130         color: 0,0,0,1
131         text: "Batiment 4A"
132
133     # Batiment 8A
134     RelativeLayout:
135         pos: 750, 438
136         size: 215, 120
137         size_hint: None, None
138         canvas:
139             Color:
140                 rgba: .6,.6,.6,1
141             Rectangle:
142                 pos: 0,0
143                 size: self.size
144         ToggleButton:
145             pos: -35,35
146             size: 70,50
147             size_hint: None, None
148             group: "bat"
149             color: 0,0,0,1
150             text_size: self.size
151             halign: 'center'
152             valign: 'middle'
153             text: "Entree\nOUEST"
154             on_press: root.idBadgeuse = 13
155             on_press: root.estBatiment = True
156
157         ToggleButton:
158             pos: 180,35
159             size: 70,50
160             size_hint: None, None
161             group: "bat"
162             color: 0,0,0,1
163             text_size: self.size
164             halign: 'center'
165             valign: 'middle'
166             text: "Entree\nEST"
167             on_press: root.idBadgeuse = 11
168             on_press: root.estBatiment = True
169
170         ToggleButton:
171             pos: 70,35
172             size: 75,50
173             size_hint: None, None
174             group: "bat"
175             color: 0,0,0,1
176             text: "8A-42"
177             on_press: root.idBadgeuse = 11
178             on_press: root.estBatiment = False
179     Label:
180         pos: 100,-30
```

```
181         size: 15,15
182         size_hint: None, None
183         color: 0,0,0,1
184         text: "Batiment 8A"
185
186     BoxLayout:
187         size_hint: 1, .1
188         orientation: 'horizontal'
189         padding: 5,5,5,5
190         spacing: 5
191         ToggleButton:
192             group: "inout"
193             color: 1,1,1,1
194             text: "Entrer"
195             on_press: root.entree = True
196         ToggleButton:
197             group: "inout"
198             color: 1,1,1,1
199             text: "Sortir"
200             on_press: root.entree = False
201
202     BoxLayout:
203         size_hint: 1, .1
204         orientation: 'horizontal'
205         padding: 5,5,5,5
206         spacing: 5
207         Button:
208             color: 1,1,1,1
209             text: 'Poser carte'
210             on_press: root.check_card()
211         Button:
212             color: 1,1,1,1
213             text: '+ Personne'
214             on_press: root.add_person()
215         Button:
216             color: 1,1,1,1
217             text: 'Incendie'
218             on_press: root.mettreFeu()
219         Button:
220             color: 1,1,1,1
221             text: 'Logs'
222             on_press: root.print_logs()
```