```
langton package.simulation.
         Simulation
+ size_screen
+ size plateau
+ res
+ screen
+ clock
+ end
+ run
+ debug
+ iteration
+ behavior
+ color
+ plateau
+ nb fourmi
+ fourmi list
+ btn debug
+ btn_play
+ btn stop
+ btn reset
+ btn next
+ btn add f
+ ib next
+ ib_behavior
+ cb infinite
+ cb random_grid
+ infinite ant
+ random grid
+ menu
+ it
+ next time
+ start
         _()
+ init
+ start()
+ stop()
+ add fourmi()
+ reset()
+ next step()
+ play()
+ iter
         _()
+ draw()
+ fourmi out()
+ fourmi step()
+ handle_event()
+ init color()
+ active debug()
+ debuging()
+ set next()
+ set behavior()
+ infinite()
+ set_random_grid()
```