```
button.Button
  + rect
  + inactive color
  + active color
  + disable color
  + color
  + text color
  + hover color
  + text
  + font
  + txt surf
  + active
  + b disable
  + fun
  + border radius
  + init ()
  + enable()
  + disable()
  + draw()
  + handle event()
  + get pos()
  + get size()
check box.CheckBox
+ font
+ txt surf
+ color
+ inactive color
+ active color
+ disable_color
+ disable active color
+ text color
+ delay
+ active time
+ b disable
+ active
+
   init ()
+ disable()
+ handle event()
+ draw()
```