

## langton.plateau.Plateau

- + h
- + schema
- + screen
- + behavior
- + color
- + cpu
- + ratio
- + intervalles

- + \_\_init\_\_()
- + multiprocessing()
- + draw\_mp()
- + reset()
- + random()
- + set\_color\_case()
- + draw\_case()
- + valide\_intervalle()
- + draw\_ant()
- + draw()
- + get\_case()
- + set\_behavior()
- + \_\_str\_\_()