```
langton.fourmi.Fourmi
+ x
+ y
+ begin x
+ begin_y
+ speed
+ rotation
+ nb direction
+ begin direction
+ index direction
+ direction
+ screen
+ taille
+ out
+ color
+ behavior
 init ()
+ set out()
+ is out()
+ one step()
+ reset()
+ inverse color case()
+ rotate()
+ conduct()
+ move()
+ move down()
+ move_up()
+ move_right()
+ move_left()
+ rotate right()
+ rotate left()
+ draw()
+ str ()
```