button.Button

+ rect
+ inactive_color
+ active_color
+ disable_color
+ color
+ text_color
+ hover_color
+ text
+ font
+ txt_surf
+ active
+ b_disable
+ fun
+ border_radius

+ __init__()
+ enable()
+ disable()
+ draw()
+ handle_event()
+ get_pos()
+ get_size()

input_box.InputBox

+ int_rect
+ color
+ inactive_color
+ active_color
+ disable_color
+ int_color
+ text_color
+ max_len
+ active
+ text
+ txt_surf

+ __init__()
+ handle_event()
+ draw()