System and Unit Test Report-Lior Peled

Landing Page(old)
- Verified that the landing page is the first page that appears by running the application and making sure that no other page is displayed first and that there are no 505 error
- Varying that the dashboard link is working properly by clicking on it and making sure that the page is redirected to the correct location with no delay issues or 505 error.
- Verifying that the video does not take the entire page by limiting the size of it in a container.
- Verified that all messages that appear and disappear at the correct location and the correct time by placing a trigger that prints an output to the console. Visual evidence proved the functionality is working.
- Hover on effect on buttons was tested by a specific-to-button message that displays to the console log . Visual evidence prove the functionality is working too

ReadOnly Page
- Verified that the values present are available to read only by trying to click on the elements and see if the marker appears.
- Verified that the link from the dashboard is connected by creating a trigger that displays a message to the console and verified by making sure that link is redirecting to the right location and doesn't give a 505 error
- To make sure that the information displayed is corrected I created a fake object and tested the page with that

About page
- I verified that the link from the Landing Page is connected by creating a trigger that displays a message to the console and verified by clicking on the link and making sure that it is redirecting to the right location and doesn't give a 505 error
- I made sure the hover effect works smoothly and with minimal delay by testing different time segments following the load procedure for QA. I made sure that the effect from the hover stays the same while hovering by testing several different information segments
- I made sure that information is clear from grammer and spelling mistakes by talking to another member