



V111414

# Developer Bootcamp

Node.js and Apigee-127

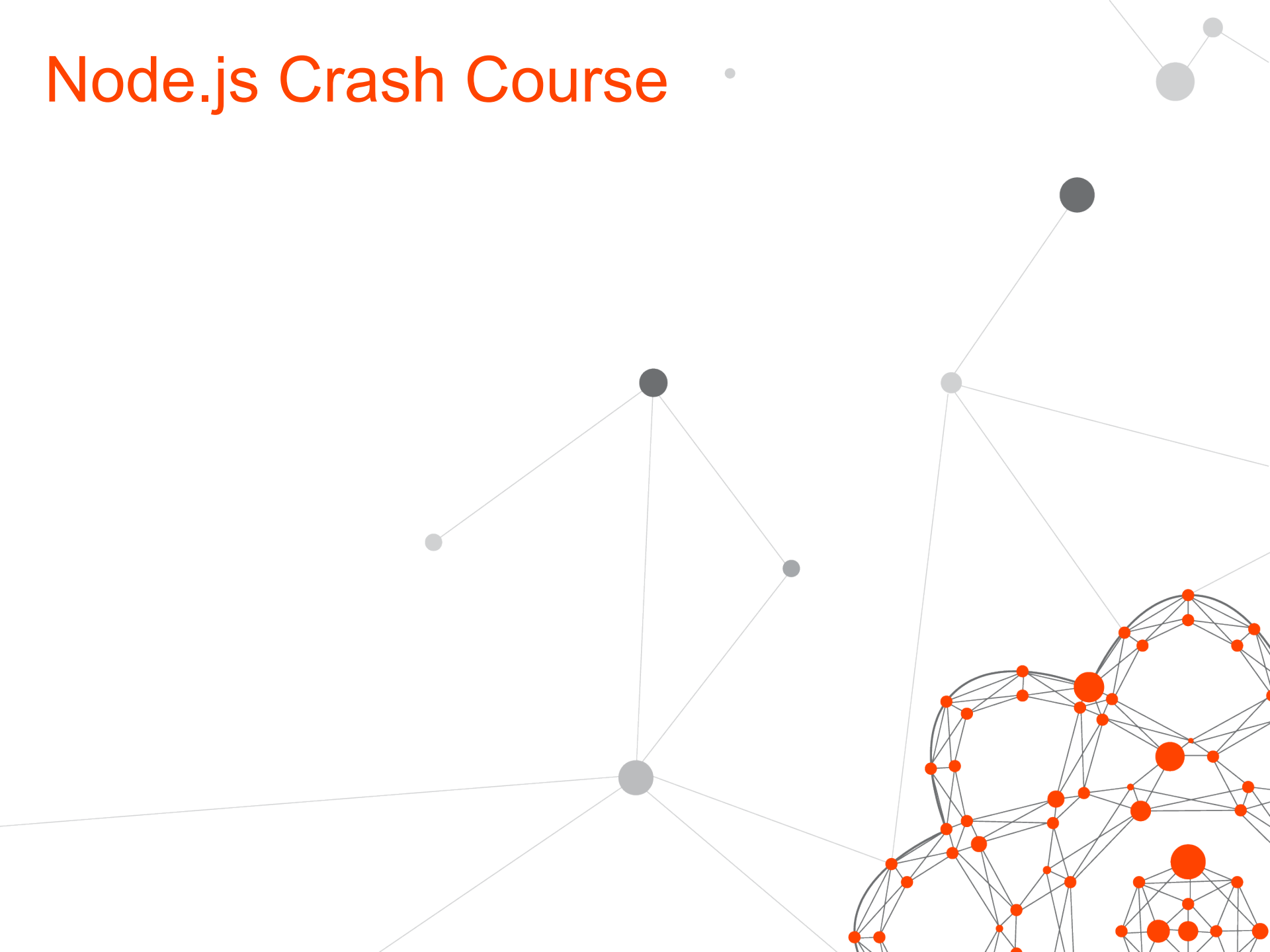


# Course Topics



- **Node.js:**
  - Node.js Crash Course
  - Deploying and maintain a Node.js application in Apigee Edge
  - Volos: Caching, quota, OAuth and DB connectors
  - Troubleshooting, testing, debugging, and help
- **Apigee-127**
  - Building API Specs / Docs
  - Creating Controllers
  - API Management
  - Deploying the APIs

# Node.js Crash Course





# Introduction to server-side JavaScript, Node.js, and NPM

- Node.js – software platform for scalable server-side and networking applications.
- Why use Node.js?
  - Asynchronous, event-driven
  - HTTP is a first-class citizen of the Node world
  - Node has a strong user community with a wide array of open-source modules

# Node.js and Apigee Edge

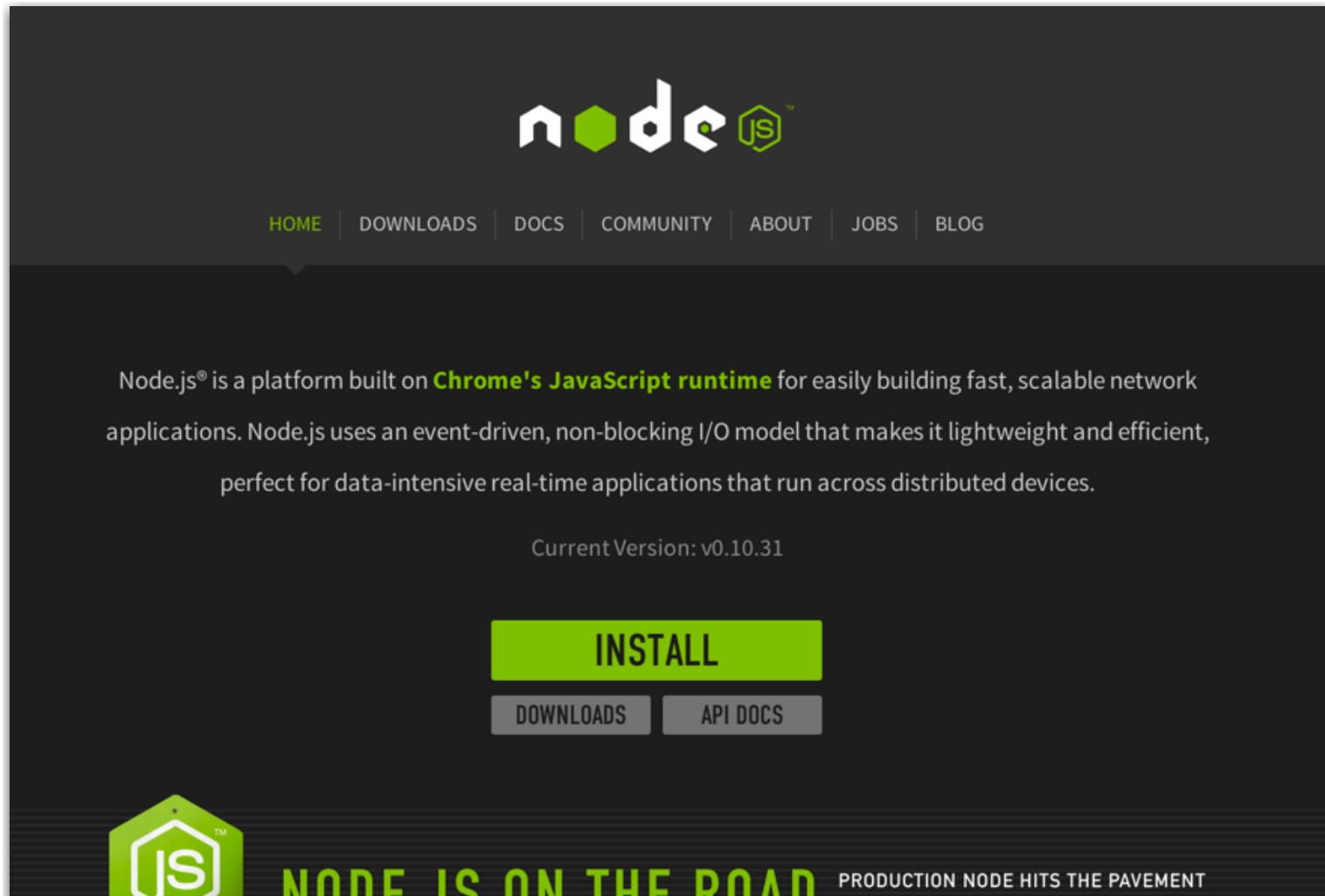


- Node allows you to fully develop offline and deploy to the Apigee cloud, taking full advantage of Apigee Edge
- Code can be easier than configuration
  - Asynchronous HTTP requests can be orchestrated and optimized much simpler using Node.js
  - If you are heavily manipulating and mashing up payloads, Node keeps this process clean and human-readable
  - Node can connect to many backend databases easily using Node modules

# When to use Node.js in Apigee Edge

- When should I use Node.js in Apigee Edge?
  - When you need intelligent, asynchronous processing logic
  - When you've already built your API in Node and don't want to rebuild it from scratch
- What does Node.js look like in Apigee Edge?
- Handling and manipulating JSON data with JavaScript  
<http://jsfiddle.net/remus/z4Y68/>

# Node Installation



# Asynchronous Programming



- JavaScript objects and parsing response JSON
- “What” and “why” of asynchronous programming with Node.js
  - Understanding blocking code
  - Callbacks, promises and basis of asynchronous design



# Blocking

```
<html>
<head>
  <script>
    var test = document.getElementsByTagName('li');
    alert("There are " + test.length + " items");
  </script>
</head>
<body>
  <ul>
    <li>A list item</li>
    <li>Another list item</li>
    <li>A third item in the list</li>
  </ul>
</body>
</html>
```

<http://jsfiddle.net/grewis/p5nf8hdf/>

# Non-blocking

```
<html>
<head>
  <script>
    function countItems(el, callback) {
      setTimeout(function() {
        var test = document.getElementsByTagName(el);
        callback(test)
      }, 2000);
    }
    countItems('li', function(test) {
      alert("There are " + test.length + " items");
    });
    alert('Hello World');
  </script>
</head>
<body>
  <ul>
    <li>A list item</li>
    <li>Another list item</li>
    <li>A third item in the list</li>
  </ul>
</body>
</html>
```

<http://jsfiddle.net/grewis/3mm2qtac/>

# Simple Web Server

```
var http = require('http');

http.createServer(function(req, res) {
  res.end('Hello World');
}).listen(8888, '127.0.0.1');

console.log('Server running at http://127.0.0.1:8888/');
```

```
LapGARbage:api-workshop greg$ node server.js
Server running at http://127.0.0.1:8888/
```

[j.mp/api-v1-node-simple](http://j.mp/api-v1-node-simple)

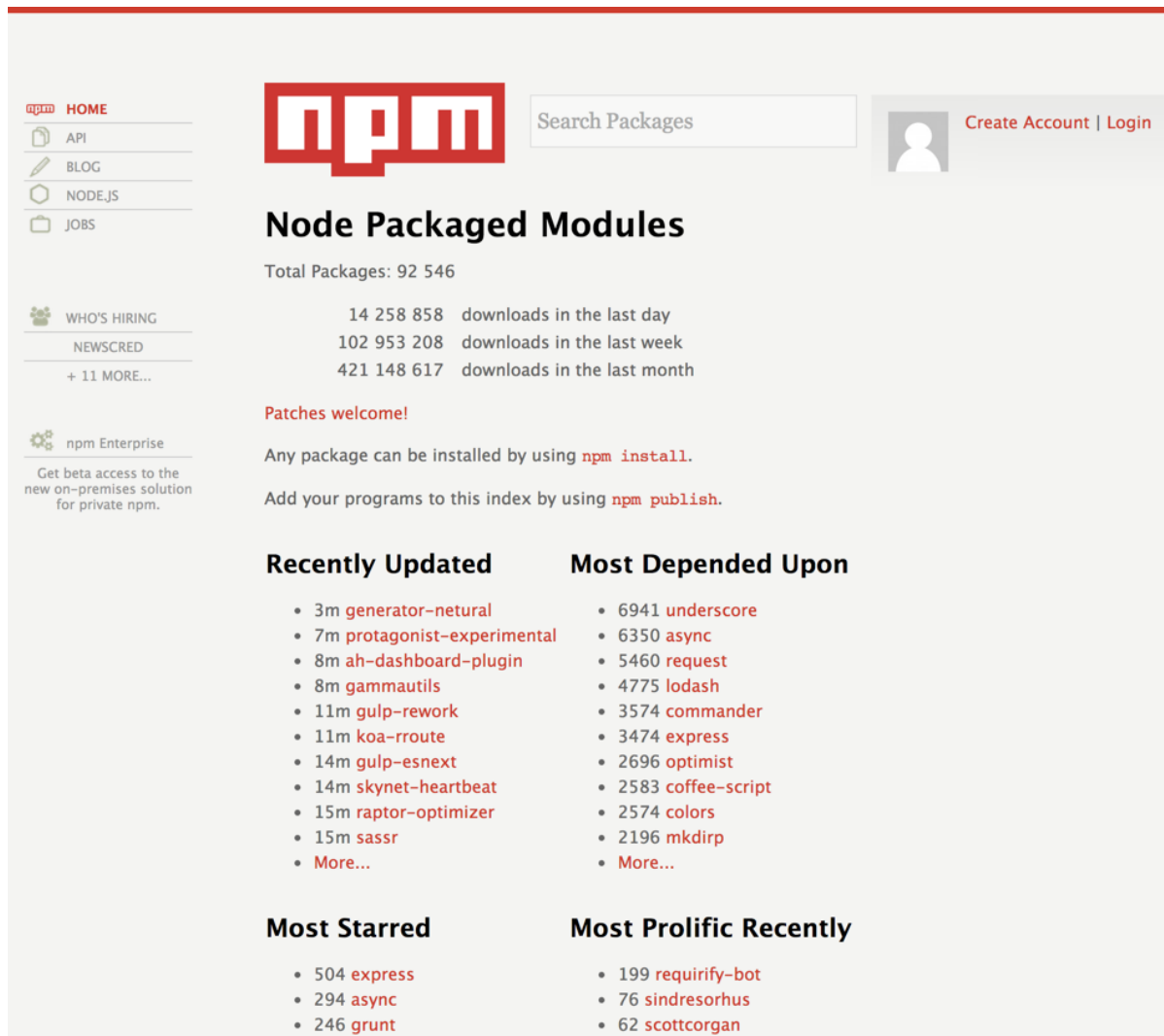
## Day 4 – Lab 14 Build HTTP Server with NodeJS

- Try building a nodejs HTTP Server
  - Create a text file http-server.js where nodejs is installed

```
var http = require('http');
http.createServer(function (req, res) {
  res.writeHead(200, {'Content-Type': 'text/plain'});
  res.end('Hello World\n');
}).listen(1337, '127.0.0.1');

console.log('Server running at http://127.0.0.1:1337/');
```
- Test using postman to see if 'Hello World' is returned on browser

# The World of NPM



The screenshot shows the NPM website homepage. At the top, there's a navigation bar with links to HOME, API, BLOG, NODE.JS, and JOBS. The main header features the NPM logo, a search bar labeled 'Search Packages', and links for 'Create Account' and 'Login'. Below the header, the title 'Node Packaged Modules' is displayed, followed by the total number of packages (92,546) and download statistics for the last day, week, and month. A section titled 'Patches welcome!' provides instructions on how to install and publish packages. The page is divided into four columns: 'Recently Updated' and 'Most Depended Upon' on the top, and 'Most Starred' and 'Most Prolific Recently' on the bottom. Each column lists several packages with their respective download counts and names.

**Navigation:** HOME, API, BLOG, NODE.JS, JOBS

**Search:** Search Packages

**Actions:** Create Account | Login

## Node Packaged Modules

Total Packages: 92 546

14 258 858 downloads in the last day  
102 953 208 downloads in the last week  
421 148 617 downloads in the last month

**Patches welcome!**

Any package can be installed by using `npm install`.

Add your programs to this index by using `npm publish`.

### Recently Updated

- 3m generator-natural
- 7m protagonist-experimental
- 8m ah-dashboard-plugin
- 8m gammautils
- 11m gulp-rework
- 11m koa-rroute
- 14m gulp-esnext
- 14m skynet-heartbeat
- 15m raptor-optimizer
- 15m sassr
- More...

### Most Depended Upon

- 6941 underscore
- 6350 async
- 5460 request
- 4775 lodash
- 3574 commander
- 3474 express
- 2696 optimist
- 2583 coffee-script
- 2574 colors
- 2196 mkdirp
- More...

### Most Starred

- 504 express
- 294 async
- 246 grunt

### Most Prolific Recently

- 199 requirify-bot
- 76 sindresorhus
- 62 scottcorgan

# NPM Packages and other resources

Apigee developed NPM packages:

- `apigee` / `apigee-access`
- `volos` (cache, quota, oauth)
- `Usergrid`

Popular Editors/IDE used by Apigee developers:

- <http://www.sublimetext.com/3>
- <https://www.jetbrains.com/webstorm/>

If using Sublime, you can configure a build system with either regular Node.js or nodemon. Nodemon will automatically restart your node app upon code saves. <http://nodemon.io/>

## Modules Must be Installed

```
var express = require('express');
var app = express();

app.get('/', function (req, res) {
  res.send('Hello World');
}).listen(8888);

console.log('Server running at http://127.0.0.1:8888/');
```

```
LapGARbage:api-workshop greg$ node server.js
```

```
module.js:340
```

```
  throw err;
```

```
    ^
```

```
Error: Cannot find module 'express'
```

```
  at Function.Module._resolveFilename (module.js:338:15)
```

```
  at Function.Module._load (module.js:280:25)
```

```
  at Module.require (module.js:364:17)
```

```
  at require (module.js:380:17)
```

# Installing Modules with NPM

- Individual modules must be installed using the NPM command line

```
LapGARbage:api-workshop greg$ npm install express
npm http GET https://registry.npmjs.org/express
npm http 200 https://registry.npmjs.org/express
npm http GET https://registry.npmjs.org/express/-/express-4.8.7.tgz
npm http 200 https://registry.npmjs.org/express/-/express-4.8.7.tgz
npm http GET https://registry.npmjs.org/debug/1.0.4
npm http GET https://registry.npmjs.org/debug/1.0.4
```

- Once installed (node\_modules folder), they are added to the app using *require('module name')*

```
var express = require('express');
```



# Installing Multiple Modules

- When a Node.js app launches, it looks for a file, *package.json*, in the same folder and the main JS file to determine if all of its 'pieces' are present

```
{  
  "name": "sample-node-app",  
  "version": "0.0.0",  
  "description": "Sample Node Application",  
  "main": "server.js",  
  "dependencies": {  
    "express": "3.x.x",  
    "usergrid": "x.x.x",  
    "request": "x.x.x"  
  }  
}
```

- Using **npm install** will install all of the listed dependencies at one time.

# Express Routes

Express uses routes and provides simple routing out of the box:  
`app.METHOD(path, [callback...], callback).`

- **`app.get('/hello', callback)`** ... will catch a GET request to path `/hello`
- The callback **function `(req,res){}`** allows you to work with the request (`req`) and response (`res`) objects.
- **`app.use("/", [function...], function)`** mounts middleware functions to be executed at the path. This case will have the `express.static()` function execute for every request in the app.

```
var express = require('express');
var app = express();

app.get('/hello', function (req, res) {
  res.send('Hello World');
});

app.use("/", express.static(__dirname));

app.listen(8888, function (req, res) {
  console.log('Server running at http://127.0.0.1:8888/');
});
```

[j.mp/api-v1-node-simple-02](http://j.mp/api-v1-node-simple-02)

# Use Multiple Routes to Expose API Resources

- Handling multiple (conditional) routes and multiple HTTP request methods
  - Route syntax `/`, `/ path`, `/ path/:parameter`
  - Use multiple route listeners for specific HTTP requests for resources
  - '**express-params**' module allows you to use `app.param()` to define a request parameter and perform validation
- Accessing and sending HTTP headers and request parameters
  - Routes and headers
  - `req.params.{routeParameter}` and `req.headers.{header}`

```
var express = require('express');
var params = require('express-params');
var app = express;
params.extend(app);

app.get('/', function(req, res){
  res.send('Hello, world. We meet again.');
```

```
app.param('id', /^\\d+$/);
app.get('/user/:id', function(req, res){
  res.send('user ' + req.params.id);
});
```

```
app.param('range', /^(\\w+)\\.\\. (\\w+)?$/);
app.get('/range/:range', function(req, res){
  var range = req.params.range;
  res.send('from ' + range[1] + ' to ' + range[2]);
});
```

# Executing 3<sup>rd</sup> Party HTTP/S Requests from Node.js

- **request** module allows you to execute HTTP requests from your node.js app
  - common module used for 3<sup>rd</sup> party HTTP requests
  - Can perform GET, POST, PUT and DELETE requests from your Node.js server
  - `pipe()` function allows you to pipe the response of the the 3<sup>rd</sup> party request to the response being sent back to the client from your node.js app

```
app.all('/:uuid', function(req, res){
  if (req.method === 'PUT') {
    req.pipe(request.put(basepath + req.params.uuid));
  } else if (req.method === 'GET' || req.method === 'HEAD') {
    request.get(basepath + req.params.uuid).pipe(res)
  }
});
```

## Day 4 – Lab 15 Build HTTP Server with NodeJS

- Try building a nodejs Express Server using express package
  - Create a text file express-server.js where nodejs is installed

```
var express = require('express');  
  
var app = express();  
  
app.get('/hello', function(req, res) {  
    res.send('Hello World!');  
}).listen(1337);  
  
app.get('/today', function(req, res) {  
    res.send({today: new Date()})  
});  
  
app.use(express.static(__dirname+'\\www'));  
  
console.log("Server has started.");
```

- Test using postman both /hello and /today targets

# Data Manipulation and Mashups with Node.js

- **Improve the API response by:**
  - Parsing JSON into a JavaScript object
  - Manipulating (mashing-up) arrays and dictionaries/key:value maps
  - Stringifying and writing the output ( `res.json` or `JSON.stringify()` )
  - Setting the proper HTTP status codes
    - 200 OK, 401 Unauthorized, 404 Not Found, etc.
- **Mashing up multiple API calls with *async* module**
  - Require `async` in your Express app
  - Create a parallel request with named callbacks
  - Mash up products, ratings, and reviews

# Node.js Application Architecture – export modules

- Models, (views?), and controllers
- Route Performance impact to module separation (only at run-time!)
- Node's `require` module for separation of reusable functions
- Creating and including modules with `module.exports`

Create a new file, `misc.js` and add the following:

```
var x = 5;
var addX = function(value) {
  return value + x;
};
module.exports.x = x;
module.exports.addX = addX;
```

Include `misc.js` in the main `app.js` to leverage the exported variables/functions:

```
var misc = require('./misc.js');
console.log("Adding %d to 10 gives us %d", misc.x, misc.addX(10));
```

## Day 4 – Lab 16 NodeJS Integration with BaaS

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Demo NodeJS direct integration with BaaS  
Using product-app



## Day 4 – Lab 16 NodeJS Integration with BaaS

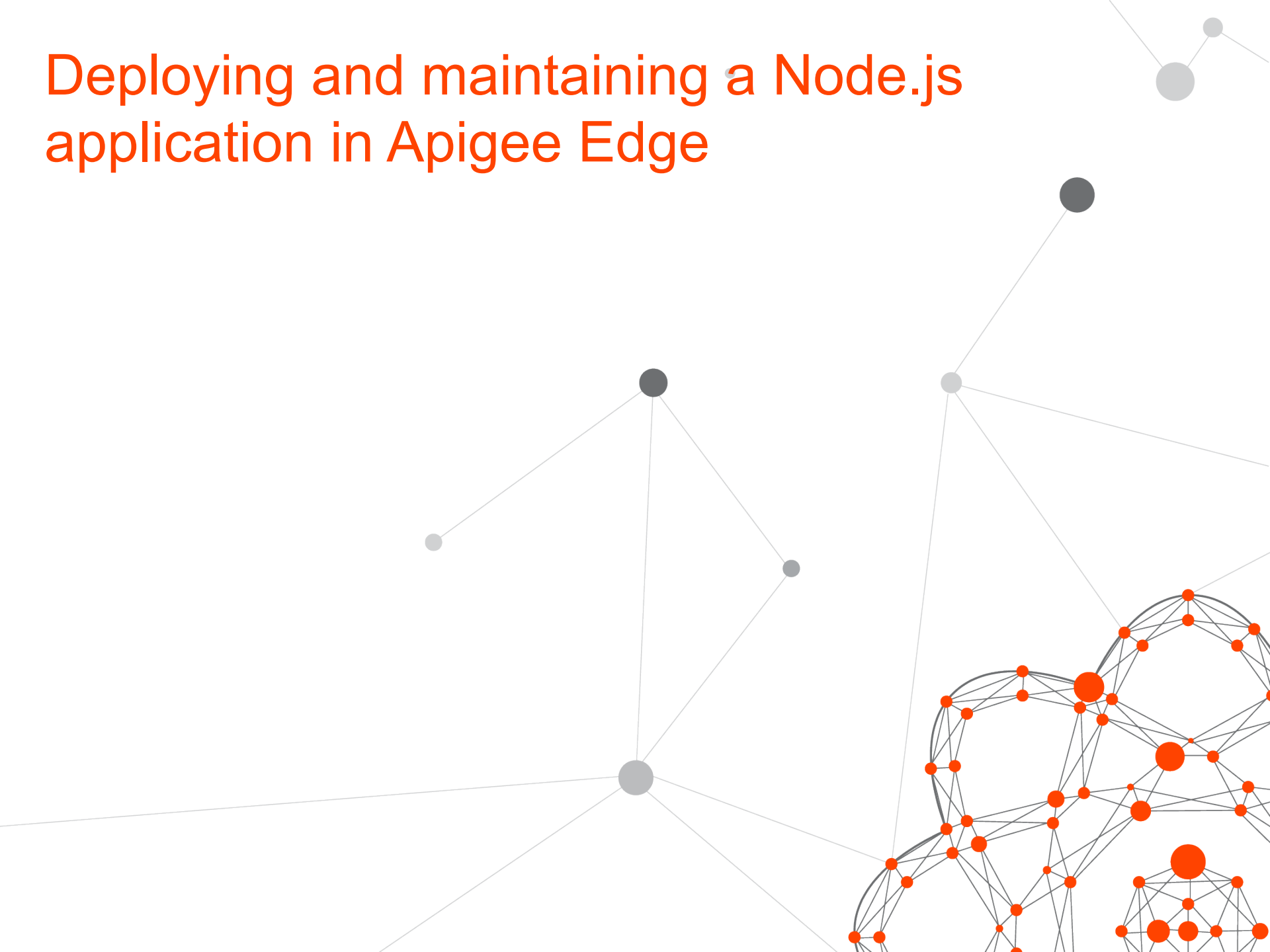
- Create a new target /users to connect to BaaS
  - Create a file users-app.js

```
var express = require('express');
var request = require('request');
var async = require('async');

var basepath = "http://api.usergrid.com/apigee.certification/sandbox/";
var app = express();
app.get('/users', function(req, res) {
    request(basepath + "users", function(error, response, body) {
        var bodyParsed = JSON.parse(body);
        delete bodyParsed.uri;
        res.json(bodyParsed);
    });
});
app.listen(8000);

//http://api.usergrid.com/apigee.certification/sandbox/products
//http://api.usergrid.com/apigee.certification/sandbox/users
```

# Deploying and maintaining a Node.js application in Apigee Edge



## Supported Modules and Pre-installed Packages in Edge



Apigee Edge does not support all modules that can be used in node.js apps. A detailed listing can be found on this documentation page:

<http://apigee.com/docs/api-services/content/understanding-edge-support-nodejs-modules>

# Configuring an API Proxy to Run a Node Application

When deploying a node application to Apigee edge, the node app is configured inside of the existing API proxy structure. There are slight modifications to the

```
-node-demo-proxy/  
  -apiproxy/  
    -policies/  
    -proxies/  
    -targets/  
    -resources/  
      -node/  
        -app.js  
        -node_modules.zip
```

- The node\_modules directory must be zipped.

```
<ProxyEndpoint name="default">  
  <HTTPProxyConnection>  
    <BasePath>/employees</BasePath>  
    <VirtualHost>default</VirtualHost>  
  </HTTPProxyConnection>  
  <RouteRule name="default">  
    <TargetEndpoint>default</TargetEndpoint>  
  </RouteRule>  
  <PreFlow name="PreFlow">  
    <Request/>  
    <Response/>  
  </PreFlow>  
</ProxyEndpoint>
```

```
<TargetEndpoint name="default">  
  <ScriptTarget>  
    <ResourceURL>node://server.js</ResourceURL>  
  </ScriptTarget>  
  <EnvironmentVariables>  
    <EnvironmentVariable name="myVariable">VALUE</EnvironmentVariable>  
  </EnvironmentVariables>  
  <Arguments>  
    <Argument>ARG</Argument>  
  </Arguments>  
</TargetEndpoint>
```

- Specify main node app as a <ScriptTarget><ResourceURL>
- <EnvironmentVariables> can be specified in TargetEndpoint and then referenced in the node.js code as ***var myVariable = process.env.myVariable;***

# UI Wizard for creating Node.js API Proxy Skeletons

## Create a new Node.js proxy in Apigee Edge UI

New API Proxy

1 Choose Your Starting Point

Starting Point Type \*

☐ Backend Service ☐ API Bundle ☐ WSDL ☐ No Target ☒ New Node.js ☐ Existing Node.js

Node.js Server Type \*

☒ Node.js Sample "Hello World" ☐ Node.js Sample "Integrated API BaaS"

2 Identify Your API Proxy

Name \*

Valid characters are letters, numbers, dash (-), and underscore (\_).

Project Base Path \*

A path component that uniquely identifies this API proxy. The public-facing URL of this API proxy is comprised of your organization name, an environment where this API proxy is deployed, and this Base Path. Example URL  
`http://michaelarusso-test.apigee.net/hello-world`

Description

3 Add Features

Security

☒ None ☐ Secure with API Keys ☐ Secure with OAuth v2.0 Access Tokens ☐ Impose Quota per Developer ☐ Publish API Product

Cancel

Build

# Deploying and Maintaining a Node app in Apigee Edge

- Limitations of creating a Node.js proxy through the Edge UI
  - If a bundle is uploaded, *node\_modules* directory is not auto compressed
  - Handy for creating simple or on-the-fly Node scripts
- Apigee `api-platform-tools`
  - You should have it installed already:  
<https://github.com/apigee/api-platform-tools>
  - For Windows, install python for Windows (2.7):  
<https://www.python.org/downloads/windows/>

# Use apigeetool to deploy node apps from command line

## Deploying a Node.js proxy from the command-line tool

```
apigeetool deploynodeapp -o michaelarusso -e test -n node-demo -u mrusso@apigee.com  
-d . -m app.js -b /node-demo-app  
  
-o {apigee organization}  
-e {apigee environment}  
-n {apigee API proxy name}  
-u {apigee edge username}  
-d {directory where the node app.js file exists}  
-m {node app file name used for TargetEndpoint ResourceURL (app.js in this example)}  
-b {basepath to use for the imported proxy}
```

- Example directory structure for above command:

```
workspace/  
  -node-demo-app/  
    -app.js  
    -node_modules/  
      -express-params/
```

- Testing our success

- You should be able to access your Node.js proxy from here:  
[http\(s\)://{org}-{env}.apigee.net/{basepath}/](http(s)://{org}-{env}.apigee.net/{basepath}/)

## Day 4 – Lab 17 NodeJS app in Apigee

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DEMO Deploying NodeJS app in Apigee  
using  
Apigee-tool



## Day 4 – NodeJS APIProxy and BaaS

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DEMO Nodejs in Proxy with BaaS Integration

# Troubleshooting, testing, debugging, and help



# Troubleshooting

- Troubleshooting Node.js using the Apigee Trace tool

The screenshot shows the Apigee Trace tool interface. At the top, there is a section for 'Deployment to Trace' with a dropdown menu set to 'Environment test, Revision 2' and a green 'Start Trace Session' button. Below this, there are two tabs: 'Transactions' and 'Send Requests'. The 'Transactions' tab is active and shows a table with columns: Status, Method, URI, and Elapsed. To the left of the table is a 'Filters' sidebar. To the right of the table is another 'Send Requests' button.

Filters	Status	Method	URI	Elapsed
---------	--------	--------	-----	---------

- Inspecting requests, responses, and HTTP status codes
- `console.log()`

# Troubleshooting, debugging, and where to get help

- The `node-inspector` tool
  - Browser-based Node.js debugger
  - Navigate in your source files
  - Set breakpoints (and specify trigger conditions)
  - Step over, step in, step out, resume (continue)
  - Inspect scopes, variables, object properties
- Webstorm IDE
  - A feature-rich IDE for JavaScript/Node.js

## Getting help



- Getting help
- StackOverflow has an incredible wealth of Node.js knowledge
- How to ask: <http://stackoverflow.com/help/how-to-ask>
- Apigee Community
  - <http://community.apigee.com/>
- Apigee doc
  - <http://apigee.com/docs/api-services/content/getting-started-nodejs-apigee-edge>

# Thank you

apigee

