

# Finding 1

Ethernote

NFT backed  
by ETH

Native ETH  
'redeemEth()'

Editions  
backed by

Wrapped Staked  
ETH (ERC20)  
'redeemWstETH()'

```

182
183     function _redeemEth(uint256 _tokenId) internal {
184         safeTransferFrom(msg.sender, address(this), _tokenId);
185         _burn(_tokenId);
186         circulatingNotes--;
187         uint256 redeemFee = (metadata[_tokenId].balance * notes[metadata[_tokenId].note].redeemFee) / 1e4;
188         uint256 amount = metadata[_tokenId].balance - redeemFee;
189         fees += redeemFee;
190         metadata[_tokenId].balance = 0;
191         (bool success, ) = msg.sender.call{value: amount}("");
192         require(success, "");
193         emit NoteRedeemed(_tokenId, msg.sender, amount);
194     }
195
196     function _redeemWstEth(uint256 _tokenId) internal {
197         safeTransferFrom(msg.sender, address(this), _tokenId);
198         uint256 redeemFee = metadata[_tokenId].balance * notes[metadata[_tokenId].note].redeemFee / 1e4;
199         uint256 amount = metadata[_tokenId].balance - redeemFee;
200         fees += redeemFee;
201         metadata[_tokenId].balance = 0;
202         _burn(_tokenId);
203         circulatingNotes--;
204         Inst0H(wstETH).transfer(msg.sender, amount);
205         emit NoteRedeemed(_tokenId, msg.sender, amount);
206     }
207
208     function redeem(uint256 _tokenId) nonReentrant external {
209         require(_isApprovedOrOwner(msg.sender, _tokenId), "Not authorized");
210         if(editions[metadata[_tokenId].edition].ethereum) {
211             _redeemEth(_tokenId);
212         } else {
213             _redeemWstEth(_tokenId);
214         }
215     }

```

This contract  
does not  
account for  
difference  
in value of

ETH balance  
Vs WstETH  
balance &

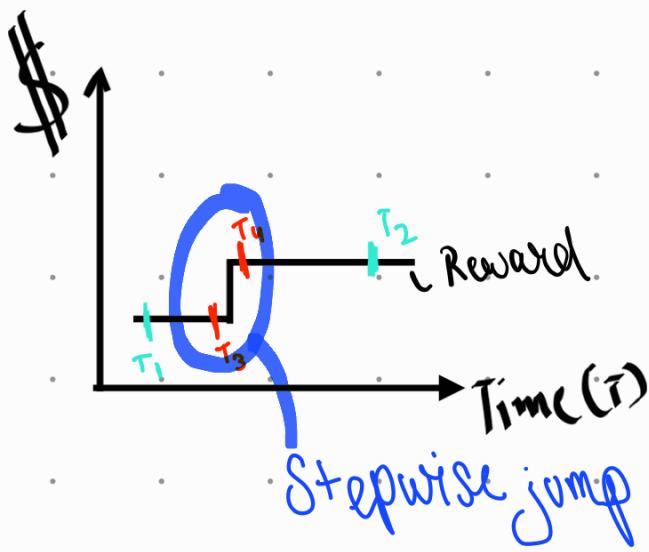
fees is only  
charged in ETH  
So If this  
Contract

runs out of ETH (when WstETH)

will revert and funds will be stuck

## Finding 2

### Key Finance



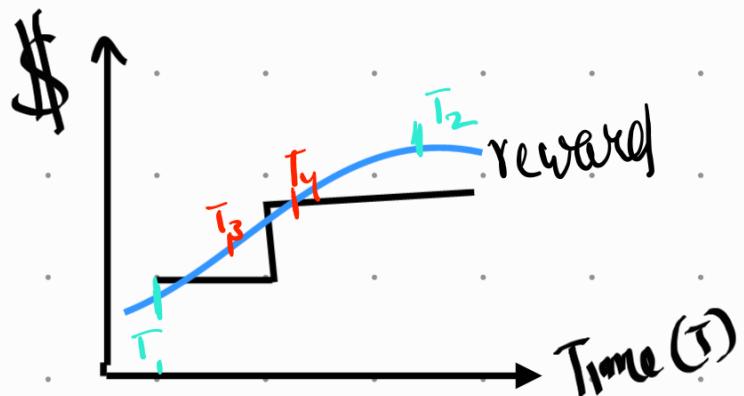
- $T_2 - T_1 > T_4 - T_3$

But reward is the same due to sudden movement in price

- Reward for Staking is calculated in steps which makes sandwich possible

- Attacker can enter at  $T_3$  with huge stake and exit at  $T_4$  stealing profits

### Sandwichable Rewards



- Continuous reward tracking ensures that such MEV attacks are mitigated

## Finding 3

```

function distributeDividends(uint amount) public payable lock{
    require(amount == msg.value, "don't cheat");
    uint length = users.length;
    amount = amount.mul(magnitude);
    for (uint i; i < length; ++i) {
        if (users[i] != address(0)) {
            UserInfo storage user = userInfo[users[i]];
            user.rewards += (amount.mul(IERC20(address(this)).balanceOf(users[i])).div(totalSupply.sub(MINIMUM_LIQUIDITY)));
        }
    }
}

```

→ Unbound array

For Loop on unbound array  
Can lead to OOG Dos

The logic for adding new users to users array makes it possible to cheaply fill array to have large amount of address making it possible to Dos this function.

> Any kind of loop on Unbounded array will almost always lead to D.O.S.

## Mitigation.

- Points per Share implementation.
  - Instead of updating rewards for each user, update points per token

Eg: 1 Token = 10 points

Investor with 10 tokens get 100 pts.

then 1 token = 25 points

Investor with 10 tokens get

$$(10 * (25 - 10)) = 150 \text{ pts.}$$

Balance \* (div - position)

# Finding 4

```
function swapMargin(address _assetIn, address _assetOut, uint256 _amountIn, uint256 _amountOut)
external
nonReentrant
onlyMarginUser
{
    //require asset in and asset out is supported
    if (RiskEngine.isSupportedAsset(_assetIn) == false) {
        revert AssetNotSupported(_assetIn);
    }
    if (RiskEngine.isSupportedAsset(_assetOut) == false) {
        revert AssetNotSupported(_assetOut);
    }

    require(_amountIn <= userMarginBalance(_assetIn), "cannot swap more than the balance");

    ERC20(_assetIn).safeApprove(address(Exchange), _amountIn);
    uint256 amountOut = Exchange.swapOnUniswap(_assetIn, _assetOut, _amountIn, _amountOut, address(this));
    emit MarginSwapped(msg.sender, _assetIn, _assetOut, _amountIn, amountOut);
}
```

→ No Validation on whether user can liquidate themselves

User Controlled

## EXPLOIT :

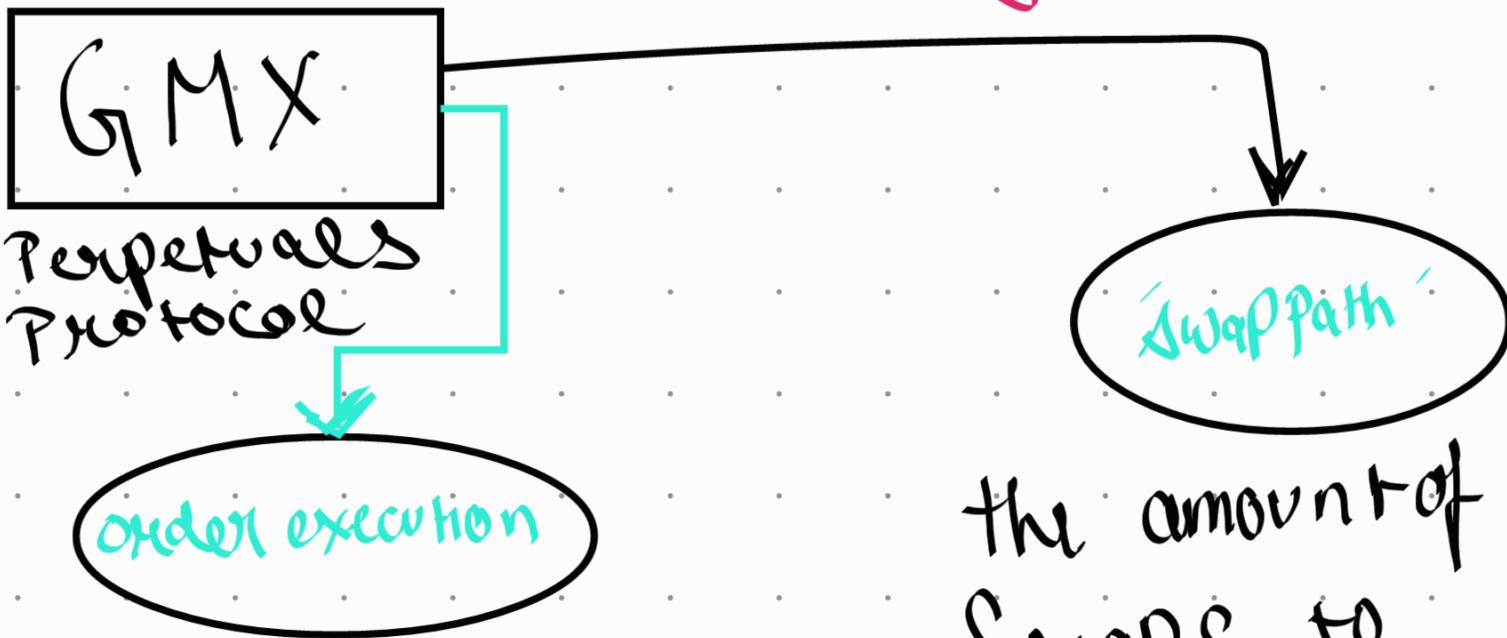
- make a position with 0 'amountOut' uniswap pool will now have some price difference.
- Frontrun yourself & extract that value
- repeat until approximately all collateral has been extracted

## Mitigation :

- 1) Lockback so that user can't

add a collateral to the user  
liquidate themselves.

## Finding 5

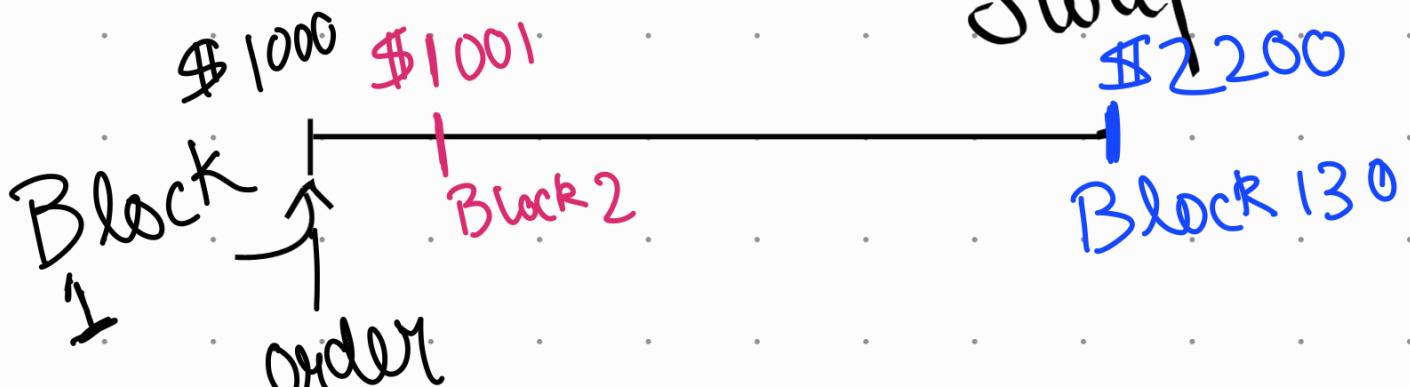


Whenever an order is registered with the keeper it is **executed with whatever asset price was at that block**.

the amount of swaps to carry out

[ETH - DAI, DAI - USDC  
USDC - wETH...]

In GMX there was **no upper limit** in amount of swaps.



(increase position)

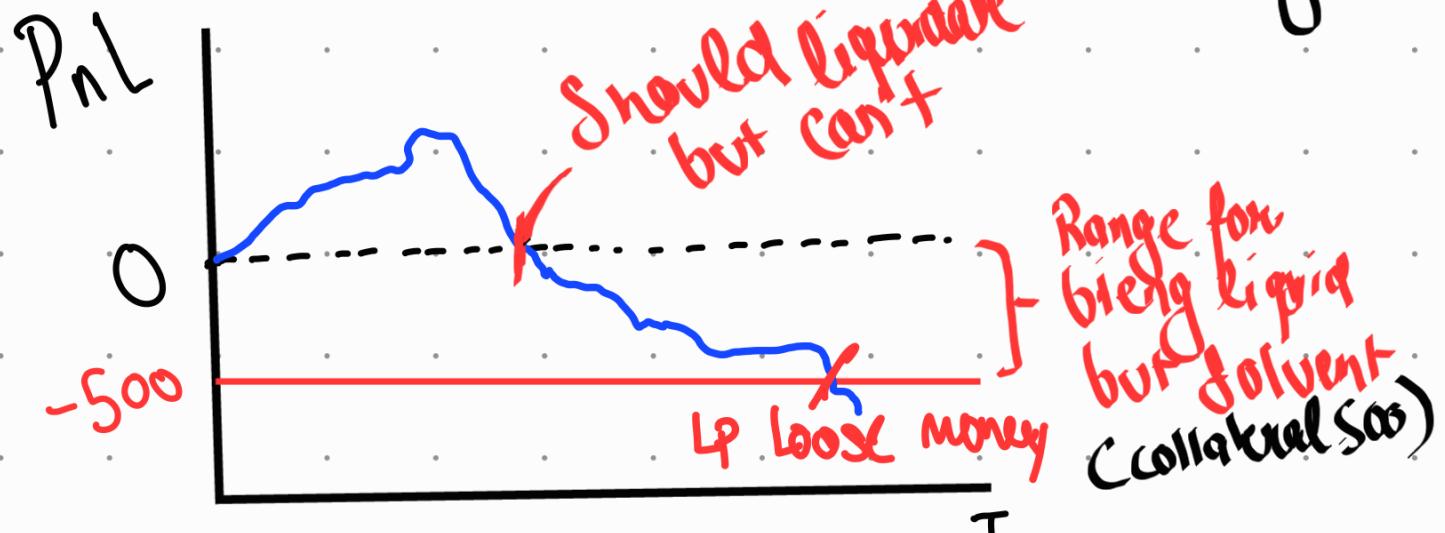
- At block 1 attacker creates order for a long position at \$1000.
- Order will always revert as it was created with 'swapPath' so long such that tx will fall just outside block gas limit
- At **block 130** when prices are high and attacker will make a good profit, attacker uses controlled call back contract to expend less gas such that Tx falls back in block gas limit and executes.
  - > Huge **risk free profits** for attacker **losses** for LPs.

## Finding 6

> Blacklisted Addresses

Liquidity Case

Collateral: 500  
Size: 10K  
Leverage: 20x



If a trader address is blacklisted by the token contract then it won't liquidate even when should and when position collateral is exhausted LPs suffer losses.

Finding Z

