# Numerical Analysis Mathematics of Scientific Computing

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# Solving Systems of Linear Equations

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1 Introduction

2 Matrix Algebra

### Introduction

- Constructing a general-purpose algorithm for solving the problem Ax = b.
- Analyzing the errors that are associated with the computer solution and study methods for controlling and reducing the error.
- Introducing the important topic of iterative algorithm for this problem.

### Introduction

• The overall objective of this chapter is to discuss the numerical aspects of solving systems of linear equations having the form

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n = b_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + \dots + a_{3n}x_n = b_3 \\ & \vdots \\ a_{n1}x_1 + a_{n2}x_2 + a_{n3}x_3 + \dots + a_{nn}x_n = b_n \end{cases}$$

This is a system of n equations in n unknowns  $x_1, x_2, \ldots, x_n$ . The elements  $a_{ij}$  and  $b_i$  are assumed to be real numbers.

### Introduction

• Matrix are useful devices for representing systems of equations.

The above system of linear equations can be written as

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ a_{31} & a_{32} & a_{33} & \dots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ x_n \end{bmatrix} \equiv \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \vdots \\ b_n \end{bmatrix}$$

We can denote these matrices by A, x, and b, so that the equation becomes simply Ax = b.

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1 Introduction

2 Matrix Algebra

• A matrix is a rectangular array of numbers such as

$$\begin{bmatrix} 3.0 & 1.1 & -0.12 \\ 6.2 & 0.0 & 0.15 \\ 0.6 & -4.0 & 1.3 \\ 9.3 & 2.1 & 8.2 \end{bmatrix} \begin{bmatrix} 3 & 6 & \frac{11}{7} & -17 \end{bmatrix} \begin{bmatrix} 3.2 \\ -4.7 \\ 0.11 \end{bmatrix}$$

These are, a  $4 \times 3$  matrix, a  $1 \times 4$  matrix and a  $3 \times 1$  matrix.

- A  $1 \times n$  matrix is called a row vector. A  $m \times 1$  matrix is called a column vector or just a vector.
- If A is a matrix, the notations  $a_{ij}$ ,  $(A)_{ij}$ , or A(i,j) is used to denote the element at the intersection of the *i*th row and *j*th column.

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• The transpose of a matrix is denoted by  $A^T$  and is the matrix defined by  $(A^T)_{ij} = a_{ii}$ . For example, if A denotes

$$\begin{bmatrix} 3.0 & 1.1 & -0.12 \\ 6.2 & 0.0 & 0.15 \\ 0.6 & -4.0 & 1.3 \\ 9.3 & 2.1 & 8.2 \end{bmatrix}$$

we have

$$A^{T} = \begin{bmatrix} 3.0 & 6.2 & 0.6 & 9.3 \\ 1.1 & 0.0 & -4.0 & 2.1 \\ -0.12 & 0.15 & 1.3 & 8.2 \end{bmatrix}$$

If a matrix A has the property  $A^T = A$ , we say that A is symmetric.

- If A is matrix and  $\lambda$  is a scalar (that is, a real number in this context), then  $\lambda A$  is defined by  $(\lambda A)_{ij} = \lambda a_{ij}$ .
- If  $A = (a_{ij})$  and  $B = (b_{ij})$  are  $m \times n$  matrices, then A + B is defined by  $(A + B)_{ij} = a_{ij} + b_{ij}$ .
- If A is an  $m \times p$  matrix and B is a  $p \times n$  matrix, then AB is an  $m \times n$  matrix defined by

$$(AB)_{ij} = \sum_{k=1}^{p} a_{ik} b_{kj} \qquad (1 \leqslant i \leqslant m, 1 \leqslant j \leqslant n)$$

• Here are some examples of the algebraic operations:

$$\begin{bmatrix} 1 & 3 \\ 2 & -1 \\ 4 & -4 \end{bmatrix} + \begin{bmatrix} 6 & 0 \\ 3 & -7 \\ 8 & 2 \end{bmatrix} = \begin{bmatrix} 7 & 3 \\ 5 & -8 \\ 12 & -2 \end{bmatrix}$$

$$3 \begin{bmatrix} 1 & 3 \\ 2 & -1 \\ 4 & -4 \end{bmatrix} = \begin{bmatrix} 3 & 9 \\ 6 & -3 \\ 12 & -12 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 3 \\ 1 & 5 & -6 \\ 2 & 1 & 5 \\ 0 & 1 & -2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ -5 & 4 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} -3 & 13 \\ -24 & 2 \\ -3 & 19 \\ -5 & -2 \end{bmatrix}$$

- In the systems of linear equations, a concept of equivalence is important.
  Let us consider two systems, each of them consisting of meguation.
- ullet Let us consider two systems, each of them consisting of n equation with n unknowns expressed by

$$Ax = b$$
  $Bx = d$ 

If the two systems have precisely the same solutions of equations, we call them equivalent systems.

• To solve a system of equations, we can instead solve any equivalent system; no solutions are lost and no new ones appear.

These elementary operations are of the following three types. (Here,  $\varepsilon_i$  denotes the *i*th equation in the system.)

- **1** Interchanging two equations in the system:  $\varepsilon_i \leftrightarrow \varepsilon_j$
- ② Multiplying an equation by a nonzero number:  $\lambda \varepsilon_i \to \varepsilon_i$
- **3** Adding to an equation a multiple of some other equation:  $\varepsilon_i + \lambda \varepsilon_j \rightarrow \varepsilon_i$

### Theorem on Equivalent Systems

### THEOREM 1 (Theorem on Equivalent Systems)

If one system of equations is obtained from another by a finite sequence of elementary operations, then the two systems are equivalent.

#### Proof.

Suppose that an elementary operation transforms the system Ax = b into the system Bx = d.

• For the Type 1, then the two systems consist of the same equations. If x solves the first system, then it solves the second, and vice versa.



# Theorem on Equivalent Systems

#### Proof.

For the Type 2, then suppose that the *i*th equation has been multiplied by a scalar  $\lambda$ , with  $\lambda \neq 0$ . The *i*th and *j*th equations in Ax = b are

$$a_{i1}x_1 + \ldots + a_{in}x_n = b_i \tag{1}$$

$$a_{j1}x_1 + \ldots + a_{jn}x_n = b_j \tag{2}$$

and the *i*th equation in Bx = d is

$$\lambda a_{i1} x_1 + \ldots + \lambda a_{in} x_n = \lambda b_i \tag{3}$$

Any vector x that satisfies Equation (1) satisfies Equation (3), and vice versa, because  $\lambda \neq 0$ .

### Theorem on Equivalent Systems

#### Proof.

The *i*th and *j*th equations in Ax = b are

$$a_{i1}x_1 + \ldots + a_{in}x_n = b_i \tag{4}$$

$$a_{j1}x_1 + \ldots + a_{jn}x_n = b_j \tag{5}$$

For the Type 3, assume that  $\lambda$  times the *j*th equation has been added to the *i*th. Then the *i*th equation in Bx = d is

$$(a_{i1} + \lambda a_{j1})x_1 + \ldots + (a_{in} + \lambda a_{jn})x_n = b_i + \lambda b_j$$
(6)

If Ax = b, then Equation (4) and (5) are true. Hence, (6) is true. If we suppose that x solves Bx = d, then Equation (6) and (5) are true. If  $\lambda$  times Equation (5) is subtracted from Equation (6), the result is Equation (4). Hence, Ax = b.

• The  $n \times n$  matrix

$$I = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 \end{bmatrix}$$

is called an identity matrix. It has the property that IA = A = AI for any matrix A of size  $n \times n$ .

• If A and B are two matrices such that AB = I, then we say that B is a right inverse of A and A is a left inverse of B. For example,

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ \alpha & \beta \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

We see that if a matrix has a right inverse, then the latter is not necessarily unique.

### THEOREM 2 (Theorem on Right Inverse)

A square matrix can possess at most one right inverse.

#### Proof.

Let AB = I, where A, B, and I are all  $n \times n$  matrices. Denote by  $A^{(j)}$  the jth column of A and by  $I^{(k)}$  the kth column of I. The equation AB = I means that

$$\sum_{j=1}^{n} b_{jk} A^{(j)} = I^{(k)} \qquad (1 \le k \le n)$$
 (7)

Each column of I is a linear combination of the columns of A. Since the columns of I span  $\mathbb{R}^n$ , the same is true of the columns of A. Hence, the columns of A form a basis for  $\mathbb{R}^n$ , consequently, the coefficients  $b_{jk}$  in Equation (7) are uniquely determined.

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} & \dots & b_{1n} \\ b_{21} & b_{22} & \dots & b_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ b_{n1} & b_{n2} & \dots & b_{nn} \end{bmatrix} = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & 1 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & 1 \end{bmatrix}$$

$$b_{11} \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{bmatrix} + b_{21} \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{n2} \end{bmatrix} + \dots + b_{n1} \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{nn} \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\sum_{j=1}^{n} b_{j1} A^{(j)} = I^{(1)} \qquad (1 \leq k \leq n)$$

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### THEOREM 3 (Theorem on Matrix Inverse)

If A and B are square matrices such that AB = I, then BA = I.

#### Proof.

Let C = BA - I + B. Then

$$AC = ABA - AI + AB = A - A + I = I$$

Thus, C (as well as B) is a right inverse of A. By Theorem 2, B = C; hence, BA = I.

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# Matrix Properties

- If a square matrix A has a right inverse B, then B is unique and BA = AB = I. We call B the inverse of A and say that A is invertible or nonsingular. We write  $B = A^{-1}$  and  $A = B^{-1}$ .
- If A is invertible, the system of equations Ax = b has the solution  $x = A^{-1}b$ .

An elementary matrix is defined to be an  $n \times n$  matrix that arises when an elementary operation is applied to the  $n \times n$  identity matrix.

The elementary operations expressed in terms of the rows of a matrix A, are

- **①** The interchange of two rows in  $A: A_s \leftrightarrow A_t$
- **2** Multiplying one row by a nonzero constant:  $\lambda A_s \to A_s$
- **3** Adding to one row a multiple of another:  $A_s + \lambda A_t \rightarrow A_s$

• Each elementary row operation on A can be accomplished by multiplying A on the left by an elementary matrix.

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{31} & a_{32} & a_{33} \\ a_{21} & a_{22} & a_{23} \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & \lambda & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ \lambda a_{21} & \lambda a_{22} & \lambda a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & \lambda & 1 \end{bmatrix} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ \lambda a_{21} + a_{31} & \lambda a_{22} + a_{32} & \lambda a_{23} + a_{33} \end{bmatrix}$$

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• Introducing elementary matrices  $E_1, E_2, ..., E_m$ . If a matrix is invertible, a sequence of elementary row operations can be applied to A, reducing it to I. Thus, we have

$$E_m E_{m-1} \dots E_2 E_1 A = I$$

From this it follows that  $A^{-1} = E_m E_{m-1} \dots E_2 E_1$ .

• Consequently,  $A^{-1}$  can be obtained by subjecting I to the same sequence of elementary row operations.

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 3 & 3 \\ 2 & 4 & 7 \end{bmatrix} \qquad \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I$$

$$E_{1} = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \qquad \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix} = E_{2}$$

$$E_{1}A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \\ 2 & 4 & 7 \end{bmatrix} \qquad \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = E_{1}I$$

$$E_{2}E_{1}A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \qquad \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix} = E_{2}E_{1}I$$

$$E_{3} = \begin{bmatrix} 1 & -2 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & -3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = E_{4}$$

$$E_{3}E_{2}E_{1}A = \begin{bmatrix} 1 & 0 & 3 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 3 & -2 & 0 \\ -1 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix} = E_{3}E_{2}E_{1}I$$

$$E_{4}E_{3}E_{2}E_{1}A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 9 & -2 & -3 \\ -1 & 1 & 0 \\ -2 & 0 & 1 \end{bmatrix} = E_{4}E_{3}E_{2}E_{1}I = A^{-1}$$

### THEOREM 4 (Theorem on Nonsingular Matrix Properties)

For an  $n \times n$  matrix A, the following properties are equivalent:

- The inverse of A exists; that is, A is nonsingular.
- 2 The determinant of A is nonzero.
- **1** The rows of A form a basis for  $\mathbb{R}^n$ .
- ① The columns of A form a basis for  $\mathbb{R}^n$ .
- **5** As a map from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ , A is injective (one to one).
- **6** As a map from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ , A is subjective (onto).
- The equation Ax = 0 implies x = 0.
- § For each  $b \in \mathbb{R}^n$ , there is exactly one  $x \in \mathbb{R}^n$  such that Ax = b.
- **9** A is a product of elementary matrices.
- 0 is not an eigenvalue of A.

• An important fundamental concept is the positive definiteness of a matrix. A matrix A is positive definite if  $x^T A x > 0$  for every nonzero vector x. For example, the matrix

$$A = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

is positive definite since

$$x^{T}Ax = \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = (x_1 + x_2)^2 + x_1^2 + x_2^2 > 0$$

for all  $x_1$  and  $x_2$  except  $x_1 = x_2 = 0$ . Here,  $x^T A x$  is called a quadratic form.

### Partitioned matrices

• It is convenient to partition matrices into submatrices and compute products as if the submatrices were numbers.

$$\begin{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} & \begin{bmatrix} 1 & -1 & 0 & 1 \end{bmatrix} \\ -1 & 1 \\ 0 & 1 \\ 1 & -1 \\ 1 & 0 \end{bmatrix} & \begin{bmatrix} 1 & 0 & -1 & 1 \\ -1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 1 & 2 & 1 & 0 \end{bmatrix} \end{bmatrix} \begin{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ -1 & 1 & 2 \end{bmatrix} & \begin{bmatrix} 2 & 1 \\ 0 & 1 \end{bmatrix} \\ \begin{bmatrix} 1 & 0 & 1 \\ -1 & 1 & 0 \\ 2 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix} & \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ -2 & 1 \\ -1 & 1 \end{bmatrix} \end{bmatrix}$$

$$= \begin{bmatrix} \begin{bmatrix} 1 & 2 & 7 \\ -3 & 1 & 3 \\ -3 & 3 & 2 \\ 4 & 0 & -1 \\ 2 & 3 & 2 \end{bmatrix} \begin{bmatrix} 2 & 5 \\ 0 & 2 \\ -2 & 1 \\ 0 & 1 \\ 1 & 6 \end{bmatrix}$$

• If the submatrices are denoted by single letters, we have a product of the form

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$$

One can verify that  $C_{ij} = \sum_{s=1}^{2} A_{is} B_{sj}$ .

• For example,  $C_{11} = A_{11}B_{11} + A_{12}B_{21}$ .

### THEOREM 5 (Theorem on Multiplication of Partitioned Matrices)

If each product  $A_{is}B_{sj}$  can be formed, and if  $C_{ij} = \sum_{s=1}^{n} A_{is}B_{sj}$ , then C = AB.

#### Proof.

Let the dimensions of  $A_{ij}$  be  $m_i \times n_j$ . Let the dimensions of  $B_{ij}$  be  $\hat{m}_i \times \hat{n}_j$ . Since  $A_{is}B_{sj}$  exists, we must have  $n_s = \hat{m}_s$  for all s. Then  $C_{ij}$  will have dimension  $m_i \times \hat{n}_j$ . Now select an arbitrary element  $c_{ij}$  in the matrix C. Suppose that  $c_{ij}$  lie in the block  $C_{rs}$  and is in the pth row and qth column of  $C_{rs}$ . Then we must have

$$i = m_1 + m_2 + \ldots + m_{r-1} + p$$
  
 $j = \hat{n}_1 + \hat{n}_2 + \ldots + \hat{n}_{s-1} + q$ 



#### Proof.

Then we have

$$c_{ij} = (C_{rs})_{pq} = (\sum_{t=1}^{n} A_{rt} B_{ts})_{pq} = \sum_{t=1}^{n} (A_{rs} B_{ts})_{pq} = \sum_{t=1}^{n} \sum_{\alpha=1}^{n_t} (A_{rt})_{p\alpha} (B_{ts})_{\alpha q}$$

The elements  $(A_{rt})_{p\alpha}$  lie in row i of A. These elements fill out the entire row i of A since  $1 \leq t \leq n$  and  $1 \leq \alpha \leq n_t$ . The elements  $(B_{ts})_{\alpha q}$  lie in column j of B. Also, the entire column j of B is present and appears in its natural order. Hence,

$$c_{ij} = \sum_{\beta=1}^{n} (A)_{i\beta} (B)_{\beta j} = (AB)_{ij}$$

