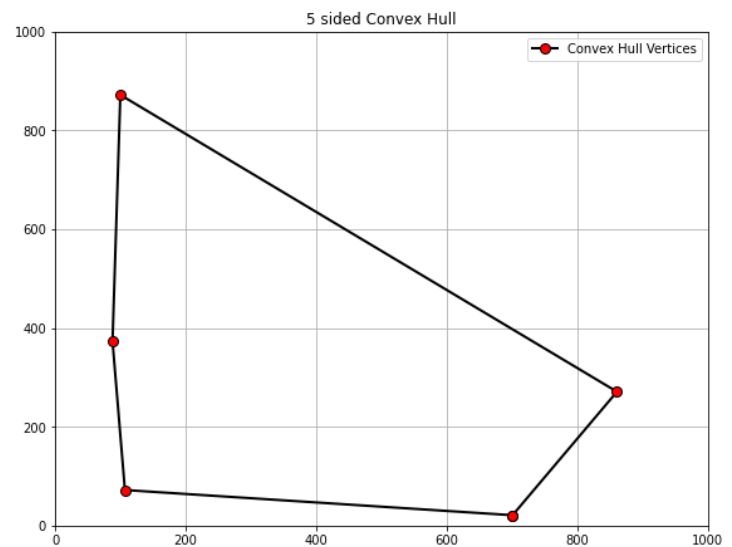
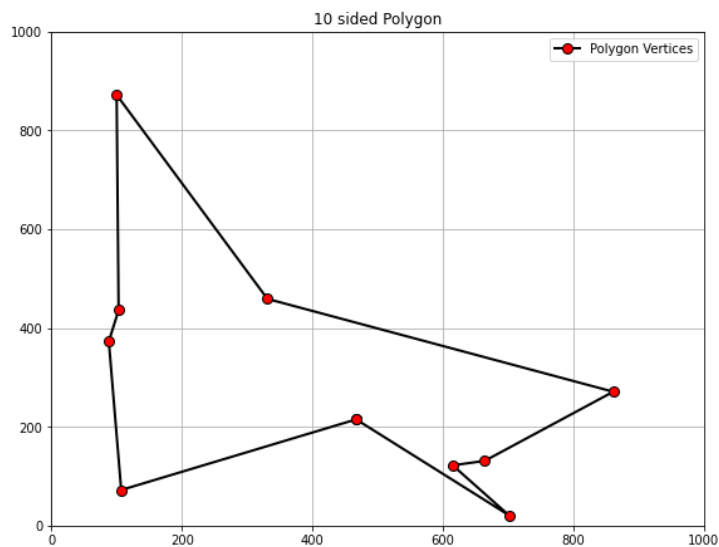


N sided polygon/Random pts



Converted to Convex Hull

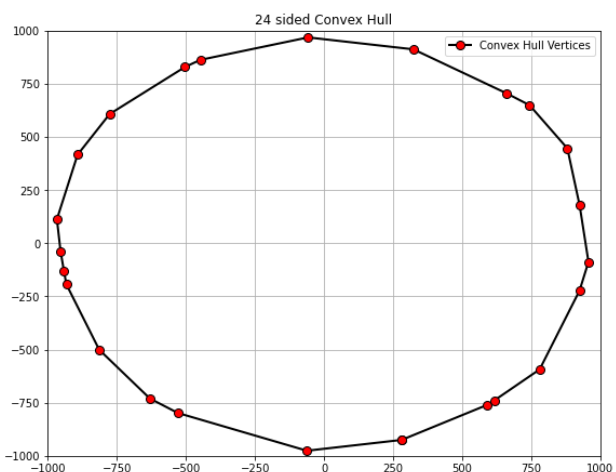
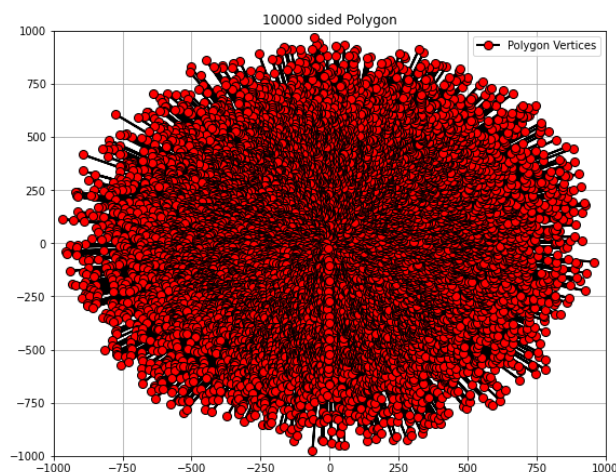


I have used Random Generator such that points are generated in circular region to fit all pts in figure, else it would be difficult to understand the output, For higher N values of 10k → 1lac pts.

N=10000-sided polygon/Random pts



Converted to Convex Hull



N=100000-sided polygon/Random pts



Converted to Convex Hull

