

Assignment 2

Thursday, August 31, 2023 23:17

1. Show that $R S(a) R^T = S(Ra)$, R is a rotation matrix.

$$S(Ra) \cdot Ra = (Ra) \times (Ra) \quad [\because S(a)p = a \times p]$$

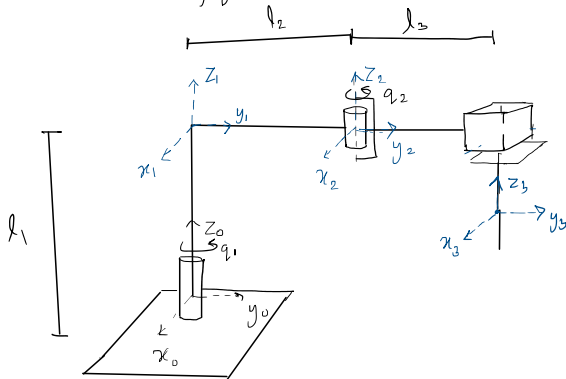
$$\begin{aligned} &= R \cdot (a \times a) \\ &= R \cdot S(a) a \\ &= R \cdot S(a) I_{3 \times 3} a \\ &= R \cdot S(a) R^T R a \quad [\because R^T = R^{-1}] \end{aligned}$$

$$S(Ra) \cdot Ra = R S(a) R^T R a$$

Comparing RHS and LHS, we get:

$$S(Ra) = R S(a) R^T$$

2. SCARA: RRP Configuration.



3 \rightarrow Prismatic joint, 2 \rightarrow revolute

$$P_3 = \begin{bmatrix} 0 \\ 0 \\ -l_4 \end{bmatrix} \quad R_2^3 = I_{3 \times 3} \quad d_2^3 = \begin{bmatrix} 0 \\ l_3 \\ -q_3 \end{bmatrix}$$

$$R_1^2 = R_{Z, q_2} \quad d_1^2 = \begin{bmatrix} 0 \\ l_2 \\ 0 \end{bmatrix}$$

$$R_0^1 = R_{Z, q_1} \quad d_0^1 = \begin{bmatrix} 0 \\ 0 \\ l_1 \end{bmatrix}$$

$$\begin{bmatrix} P_0 \\ 1 \end{bmatrix} = H_0^1 H_1^2 H_2^3 \begin{bmatrix} P_3 \\ 1 \end{bmatrix} = \begin{bmatrix} c q_1 & -s q_1 & 0 & 0 \\ s q_1 & c q_1 & 0 & 0 \\ 0 & 0 & 1 & l_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c q_2 & -s q_2 & 0 & 0 \\ s q_2 & c q_2 & 0 & l_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} H_2^3 \begin{bmatrix} P_3 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} c q_1 c q_2 - s q_1 s q_2 & -(c q_1 s q_2 + s q_1 c q_2) & 0 & -l_2 s q_1 \\ s q_1 c q_2 + c q_1 s q_2 & -s q_1 s q_2 + c q_1 c q_2 & 0 & l_2 c q_1 \\ 0 & 0 & 1 & l_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & l_3 \\ 0 & 0 & 1 & -q_3 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} P_3 \\ 1 \end{bmatrix}$$

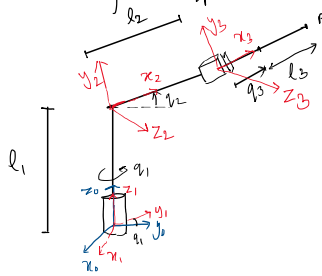
$$= \begin{bmatrix} c(q_1 + q_2) & -s(q_1 + q_2) & 0 & -l_2 s q_1 \\ s(q_1 + q_2) & c(q_1 + q_2) & 0 & l_2 c q_1 \\ 0 & 0 & 1 & l_1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & l_3 \\ 0 & 0 & 1 & -q_3 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} P_3 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} c(q_1 + q_2) & -s(q_1 + q_2) & 0 & -l_3 s c(q_1 + q_2) - l_2 s q_1 \\ s(q_1 + q_2) & c(q_1 + q_2) & 0 & l_3 c(q_1 + q_2) + l_2 c q_1 \\ 0 & 0 & 1 & l_1 - q_3 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ -l_4 \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} p_0 \\ 1 \end{bmatrix} = \begin{bmatrix} -(l_3 s(q_1+q_2) + l_2 s q_1) \\ l_3 c(q_1+q_2) + l_2 c q_1 \\ l_1 - l_4 - q_3 \\ 1 \end{bmatrix}$$

$$\Rightarrow \boxed{p_0 = \begin{bmatrix} -(l_3 s(q_1+q_2) + l_2 s q_1) \\ l_3 c(q_1+q_2) + l_2 c q_1 \\ l_1 - l_4 - q_3 \\ 1 \end{bmatrix}}$$

4. Stanford-type 1 RRP configuration.



$$p_3 = \begin{bmatrix} l_3 \\ 0 \\ 0 \end{bmatrix}$$

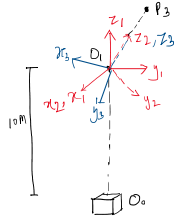
$$R_2^3 = I_{3 \times 3} \quad d_2^3 = \begin{bmatrix} l_2 + q_3 \\ 0 \\ 0 \end{bmatrix}$$

$$R_1^2 = R_{y, \pi/2} R_{z, q_2} \quad d_1^2 = \begin{bmatrix} 0 \\ 0 \\ l_1 \end{bmatrix}$$

$$R_0^1 = R_{z, q_1} \quad d_0^1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} p_0 \\ 1 \end{bmatrix} = H_0^1 H_1^2 H_2^3 \begin{bmatrix} p_3 \\ 1 \end{bmatrix}$$

5.



translation $z = 10m$
 0-frame \rightarrow 1-frame
 1-frame \rightarrow 2-frame
 2-frame \rightarrow 3-frame

Position of Obstacle in 3-frame:

$$(0, 0, 3m)$$

$$p_3 = \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix} \quad R_2^3 = R_{z, 60^\circ} \quad d_2^3 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$R_1^2 = R_{x, 30^\circ} \quad d_1^2 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$R_0^1 = I_{3 \times 3} \quad d_0^1 = \begin{bmatrix} 0 \\ 0 \\ 10 \end{bmatrix}$$

$$\begin{aligned} \begin{bmatrix} p_0 \\ 1 \end{bmatrix} &= H_0^1 H_1^2 H_2^3 \begin{bmatrix} p_3 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 10 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c\pi/6 & -s\pi/6 & 0 \\ 0 & s\pi/6 & c\pi/6 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c\pi/3 & -s\pi/3 & 0 & 0 \\ s\pi/3 & c\pi/3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 3 \\ 1 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & c\pi/6 & -s\pi/6 & 0 \\ 0 & s\pi/6 & c\pi/6 & 10 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c\pi/3 & -s\pi/3 & 0 & 0 \\ s\pi/3 & c\pi/3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 3 \\ 1 \end{bmatrix} \end{aligned}$$

$$= \begin{bmatrix} \cos \pi/3 & -\sin \pi/3 & 0 & 0 \\ \cos \pi/6 \sin \pi/3 & \cos \pi/6 \cos \pi/3 & -\sin \pi/6 & 0 \\ \sin \pi/6 \sin \pi/3 & \sin \pi/6 \cos \pi/3 & \cos \pi/6 & 10 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 3 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0 \\ -3 \sin \pi/6 \\ 3 \cos \pi/6 + 10 \\ 1 \end{bmatrix}$$

$$\therefore p_0 = \frac{-3}{2} \hat{j} + \left(\frac{3\sqrt{3}}{2} + 10 \right) \hat{k}$$

↑
position of obstacle w.r.t base frame.

6. A gearbox is a mechanical component used to change the speed (RPM) and increase the motor's torque. Some types of gearboxes commonly used in robotics:

- **Spur Gearbox:** used in applications that require low to medium torque transmission like in small robotic arms.
Pros- Simple design, high efficiency and compact size.
Cons- Lower torque transmission capability, noise generation.
- **Planetary Gearbox:** used in applications that require high torque such as heavy robotic arms.
Pros- High torque transmission capacity, compact size, and efficient power distribution
Cons- Higher cost and complexity compared to spur gearboxes.
- **Worm Gearbox:** used in applications with the requirement of high-torque transmission and self-locking, such as robotic lifting mechanisms.
Pros: High torque transmission, self-locking feature, and ability to handle heavy loads. Cons: Lower efficiency, higher wear and tear, and limited speed reduction capability.

Typically, gearboxes are not used in drones. This is mainly because drones require lightweight and efficient power transmission systems, and direct drive motors or specialized propeller attachments are more suitable for their needs. Adding an additional gearbox would introduce unnecessary weight, complexity, and potential points of failure.

7. Manipulator Jacobian for SCARA: RRP

$$J = [J_1 \quad J_2 \quad J_3]_{6 \times 3}$$

$$o_n = p_0 = \begin{bmatrix} -(l_3 s(q_1+q_2) + l_2 s q_1) \\ l_3 c(q_1+q_2) + l_2 c q_1 \\ l_1 - l_4 - q_3 \end{bmatrix} \quad [\text{from Ans 2}]$$

$$J_{\text{end}}(1)_{(R)} Z_0 = R_0^0 \hat{k} = \hat{k}$$

$$J_i = \begin{bmatrix} Z_{i-1} \times (o_n - o_{i-1}) \\ Z_{i-1} \end{bmatrix}, \text{ for revolute joint}$$

$$= \begin{bmatrix} Z_{i-1} \\ 0 \end{bmatrix}, \text{ for prismatic joint}$$

$$Z_{i-1} = R_0^{i-1} \hat{k} \quad (\text{Assuming all rotations about Z-axis by convention})$$

$$o_n - o_{i-1} = R_0^{i-1} d_{i-1}^{\wedge}$$

$$o_n - o_0 = R_0^0 d_0^{\wedge} = p_0$$

$$J_1 = \begin{bmatrix} \hat{k} \times p_0 \\ \hat{k} \end{bmatrix} = \begin{bmatrix} -(l_3 s(q_1+q_2) + l_2 s q_1) \hat{j} - (l_3 c(q_1+q_2) + l_2 c q_1) \hat{i} \\ \hat{k} \end{bmatrix} = \begin{bmatrix} -(l_3 c(q_1+q_2) + l_2 s q_1) \\ -(l_3 s(q_1+q_2) + l_2 s q_1) \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$

$$\text{Joint 2 (R): } Z_1 = R_0^1 \hat{k} = \hat{k}$$

$$o_1 = R Z q_1 \begin{bmatrix} 0 \\ l_2 \\ l_1 \end{bmatrix} = \begin{bmatrix} c q_1 & -s q_1 & 0 \\ s q_1 & c q_1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ l_2 \\ l_1 \end{bmatrix} = \begin{bmatrix} -l_2 s q_1 \\ l_2 c q_1 \\ l_1 \end{bmatrix}$$

$$J_2 = \begin{bmatrix} \hat{k} \times (o_n - o_1) \\ \hat{k} \end{bmatrix}$$

$$o_n - o_1 = \begin{bmatrix} -l_3 s(q_1+q_2) \\ l_3 c(q_1+q_2) \\ -o_n - a_4 \end{bmatrix}$$

$$J_2 = \begin{bmatrix} -l_3 s(q_1+q_2) \hat{j} - l_3 c(q_1+q_2) \hat{i} \\ \hat{k} \end{bmatrix}$$

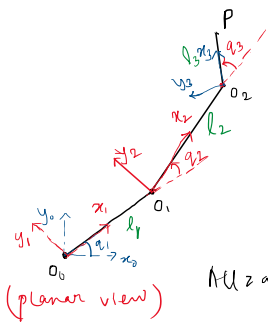
$$O_n - O_1 = \begin{bmatrix} -l_3 \sin(q_1 + q_2) \\ l_3 \cos(q_1 + q_2) \\ -l_4 - q_3 \end{bmatrix} \quad J_2 = \begin{bmatrix} -l_3 \sin(q_1 + q_2) \hat{j} - l_3 \cos(q_1 + q_2) \hat{i} \\ \hat{k} \end{bmatrix}$$

Joint ③ (P): $Z_2 = \hat{k}$ $J_3 = \begin{bmatrix} Z_2 \\ 0 \end{bmatrix}$

$$J = \begin{bmatrix} -(l_3 \cos(q_1 + q_2) + l_2 \sin q_1) & -l_3 \sin(q_1 + q_2) & 0 \\ -(l_3 \sin(q_1 + q_2) + l_2 \cos q_1) & -l_3 \cos(q_1 + q_2) & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 0 \end{bmatrix} \quad \text{6x3}$$

9. RRR configuration w/ all axes parallel. ($Z_0 = Z_1 = Z_2 = Z_3 = \hat{k}$) $l_1, l_2, l_3 \rightarrow$ lengths of links

$$J = \begin{bmatrix} Z_0 \times (O_3 - O_0) & Z_1 \times (O_3 - O_1) & Z_2 \times (O_3 - O_2) \\ Z_0 & Z_1 & Z_2 \end{bmatrix}$$



All z axes are out of plane. \perp

$$\begin{bmatrix} O_3 \\ 1 \end{bmatrix} = \begin{bmatrix} P_0 \\ 1 \end{bmatrix} = H_0^1 H_1^2 H_2^3 \begin{bmatrix} P_3 \\ 1 \end{bmatrix} \quad P_3 = \begin{bmatrix} l_3 \\ 0 \\ 0 \end{bmatrix}$$

$$R_2^3 = R_{Z, q_3} \quad d_2^3 = \begin{bmatrix} l_2 \\ 0 \\ 0 \end{bmatrix}$$

$$R_1^2 = R_{Z, q_2} \quad d_1^2 = \begin{bmatrix} l_1 \\ 0 \\ 0 \end{bmatrix}$$

$$R_0^1 = R_{Z, q_1}$$

$$d_0^1 = \begin{bmatrix} 0 \\ b \\ 0 \end{bmatrix}$$

$$\left(\text{Take } \cos(q_1 + q_2) = \cos q_1 \cos q_2 \right)$$

$$\begin{bmatrix} O_3 \\ 1 \end{bmatrix} = \begin{bmatrix} \cos q_1 & -\sin q_1 & 0 & 0 \\ \sin q_1 & \cos q_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos q_2 & -\sin q_2 & 0 & l_1 \\ \sin q_2 & \cos q_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} H_2^3 \begin{bmatrix} P_3 \\ 1 \end{bmatrix} = \begin{bmatrix} \cos q_1 q_2 & -\sin q_1 q_2 & 0 & l_1 \cos q_1 \\ \sin q_1 q_2 & \cos q_1 q_2 & 0 & l_1 \sin q_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos q_3 & -\sin q_3 & 0 & l_2 \\ \sin q_3 & \cos q_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} P_3 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos q_1 q_2 q_3 & -\sin q_1 q_2 q_3 & 0 & l_2 \cos q_1 q_2 + l_1 \cos q_1 \\ \sin q_1 q_2 q_3 & \cos q_1 q_2 q_3 & 0 & l_2 \sin q_1 q_2 + l_1 \sin q_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} l_3 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} l_3 \cos q_1 q_2 q_3 + l_2 \cos q_1 q_2 + l_1 \cos q_1 \\ l_3 \sin q_1 q_2 q_3 + l_2 \sin q_1 q_2 + l_1 \sin q_1 \\ 0 \\ 1 \end{bmatrix}$$

$$O_3 = \begin{bmatrix} l_3 \cos q_1 q_2 q_3 + l_2 \cos q_1 q_2 + l_1 \cos q_1 \\ l_3 \sin q_1 q_2 q_3 + l_2 \sin q_1 q_2 + l_1 \sin q_1 \\ 0 \end{bmatrix}$$

$$O_2 = \begin{bmatrix} l_1 \cos q_1 + l_2 \cos q_1 q_2 \\ l_1 \sin q_1 + l_2 \sin q_1 q_2 \\ 0 \end{bmatrix} \quad \text{joint 2 position wrt o-frame}$$

$$O_1 = \begin{bmatrix} l_1 \cos q_1 \\ l_1 \sin q_1 \\ 0 \end{bmatrix}$$

$$O_0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$Z_1 = Z_2 = Z_3 = \hat{k}$$

$$O_3 - O_1 = O_3, \quad O_3 - O_1 = \begin{bmatrix} l_2 c q_1 q_2 + l_3 c q_1 q_2 q_3 \\ l_2 s q_1 q_2 + l_3 s q_1 q_2 q_3 \\ 0 \end{bmatrix}, \quad O_3 - O_2 = \begin{bmatrix} l_3 c q_1 q_2 q_3 \\ l_3 s q_1 q_2 q_3 \\ 0 \end{bmatrix}$$

$$J_1 = \begin{bmatrix} -(l_3 s q_1 q_2 q_3 + l_2 s q_1 q_2 + l_1 s q_1) \hat{i} + (l_3 c q_1 q_2 q_3 + l_2 c q_1 q_2 + l_1 c q_1) \hat{j} \\ \hat{k} \end{bmatrix}$$

$$J_2 = \begin{bmatrix} -(l_2 s q_1 q_2 + l_3 s q_1 q_2 q_3) \hat{i} + (l_2 c q_1 q_2 + l_3 c q_1 q_2 q_3) \hat{j} \\ \hat{k} \end{bmatrix}$$

$$J_3 = \begin{bmatrix} -l_3 s q_1 q_2 q_3 \hat{i} + l_3 c q_1 q_2 q_3 \hat{j} \\ \hat{k} \end{bmatrix}$$

$$J = \begin{bmatrix} -(l_3 s q_1 q_2 q_3 + l_2 s q_1 q_2 + l_1 s q_1) & -(l_2 s q_1 q_2 + l_3 s q_1 q_2 q_3) & -l_3 s q_1 q_2 q_3 \\ (l_3 c q_1 q_2 q_3 + l_2 c q_1 q_2 + l_1 c q_1) & (l_2 c q_1 q_2 + l_3 c q_1 q_2 q_3) & l_3 c q_1 q_2 q_3 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$