Ka Long (Eden) Au

edenau.github.io

EDUCATION

University of Edinburgh

Edinburgh, Scotland

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Sept 2018 - present

Doctor of Philosophy in GeoInformatics

Fully funded by NERC, and in collaboration with the MET Office

Under Edinburgh Multidisciplinary Doctoral Training Partnership (E3DTP) programme

Topic: Using machine learning to parameterize climate and weather processes: a case-study on convection

Supervisors: Prof. Simon Tett, Prof. Amos Storkey, Dr. Keith Williams

University of Oxford

Oxford, England Oct 2014 - Jun 2018

Master of Engineering in Information Engineering; ranked 3rd in cohort

Fully funded by John Swire & Sons Ltd., and funded by college and department

Specialized in machine learning and control theory

Thesis Topic: A generic model and a distributed algorithm for station based bike sharing systems

Supervisor: Prof. Kostas Margellos

EXPERIENCE

HYPED

Taro Studio

Edinburgh, Scotland

Co-founder Feb 2019 - present

Designing a next-gen weather app that understands personalized environmental perception using machine learning

Royal Botanic Garden Edinburgh

Edinburgh, Scotland

Data Scientist

Jan 2019 - present

Analyzing spatial climate data to investigate the threats to tropical forest and carbon and biodiversity loss

Edinburgh, Scotland

Software Engineer

Sept 2018 - present

Designing a pod navigation system using Kalman filter for Hyperloop, a revolutionary mode of transport

Oxford Strategy Group Digital

Oxford, England Jan 2018 - Jun 2018

Associate Digital Consultant

A student-led digital consultancy in the UK

Provided digital consultancy service in data science

Hong Kong Government

Hong Kong

Administrative Service Summer Intern

Aug 2017 - Sept 2017

Conducted research on issues relating to application of IT to traffic-related matters

Projects

Codes are available on github.com/edenau.

- Deep learning TensorFlow: PhD project, analyzing spatio-temporal climate data by supervised learning
- Data visualization: visualized bike sharing systems using interactive maps and animations
- **Distributed optimization**: Master's project, constructed optimization algorithms in a distributed computing framework, and applied it to balancing bike sharing systems with significant improvement in performance
- Camera calibration: built a calibration algorithm for pinhole cameras by machine vision techniques
- Engineering product design: designed a novel prosthetics with use of fast and wireless communication protocols
- Android APP: designed a simple APP in four days for one to explore a city with ease
- Interactive system design: high school project, built a user-friendly examination sitting arrangement system

SKILLS

- Programming languages: Python, MATLAB, C, C++, Java, Pascal, Prolog, LATEX
- Technologies: Git, Tableau, SolidWorks, GIS
- Natural languages: English, Mandarin, Cantonese, Taiwanese, Spanish
- Writing: data science blogger on Medium @edenau
- Public speaking: gave talks regarding NGOs, machine learning etc.