DL_Assignment_2

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1. Convolution function: It accepts an image input, a filter kernel, stride, padding, and the non-linear function. The function must convolve the input image (after padding if specified) with the kernel (at the specified stride size) and generate an output activation after applying the specified non-linearity. Verify with the standard options for the non-linear activation functions - sigmoid, tanh, ReLU, Leaky ReLU. Display the input image (e.g. a small image of the IITH logo), the filter kernel, and the output activation map. Ensure that your function can accept multi-channel input and a corresponding kernel volume.

```
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
import numpy as np
from torch.nn import Linear as Linear_Layer
import warnings
import random
import torch.nn as nn
import torch
warnings.filterwarnings('ignore')
```

```
In [ ]: def normalize_image(image):
            # Normalize image to be in the range [0, 1]
            return image.astype(np.float32) / 255.0
        def convolution(image, kernel, stride, padding, activation_function):
            kernel_height, kernel_width, kernel_channels = kernel.shape
            image_height, image_width, image_channels = image.shape
            print("Input Image dimension:",image_height,image_width)
            print("Activation function used",activation_function)
            # Calculate output dimensions
            output_height = (image_height - kernel_height + 2 * padding) // stride + 1
            output_width = (image_width - kernel_width + 2 * padding) // stride + 1
            print("Output Image dimension:",output_height,output_width)
            print("\n")
            # Apply padding if specified
            if padding > 0:
                pad_width=((padding, padding), (padding, padding), (0, 0))
                image = np.pad(image, pad_width=pad_width, mode='constant', constant_values=0)
            # Initialize output
            output = np.zeros((output_height, output_width))
```

```
# Perform convolution
    for i in range(0, output_height):
        for j in range(0, output_width):
            # Sum across channels for each spatial position
            output[i, j] = np.sum(image[i*stride:i*stride+kernel_height, j*stride:j*st
    # Apply activation function
   if activation_function == 'sigmoid':
        output = 1 / (1 + np.exp(-output))
    elif activation_function == 'tanh':
        output = np.tanh(output)
   elif activation_function == 'ReLU':
        output = np.maximum(0, output)
    elif activation_function == 'Leaky ReLU':
        output = np.maximum(0.01 * output, output)
    return output
# Read the input image
input_image = mpimg.imread('IIT_H_Logo.jpg')
# Normalize the input image
normalized_input = normalize_image(input_image)
random seed = 42
np.random.seed(random seed)
# Assuming you have a filter kernel 'filter_kernel' of size 3x3x3
filter kernel = np.random.rand(3, 3, normalized input.shape[2])
sobel_filter_kernel_horizontal = np.array([[-1, 0, 1],
                                           [-2, 0, 2],
                                           [-1, 0, 1]]
# Assuming you want a 3-channel Sobel filter (for each color channel) with different (
sobel filter kernel = np.stack([sobel filter kernel horizontal] * normalized input.sha
output_relu = convolution(normalized_input, sobel_filter_kernel, stride=1, padding=0,
output_sigmoid = convolution(normalized_input, sobel_filter_kernel, stride=1, padding=
output_tanh = convolution(normalized_input, sobel_filter_kernel, stride=1, padding=0,
output_leaky_relu = convolution(normalized_input, sobel_filter_kernel, stride=1, paddi
# Display input image, filter kernel, and output activation maps
plt.figure(figsize=(12, 6))
plt.subplot(241)
plt.imshow(normalized input)
plt.title('Normalized Input Image')
# Displaying only the first channel of the filter kernel
plt.subplot(242)
plt.imshow(sobel filter kernel[:, :, 0])
plt.title('Filter Kernel')
#Displaying only the first channel of the output
plt.subplot(243)
plt.imshow(output relu)
plt.title('Output with ReLU Activation')
```

```
plt.subplot(244)
plt.imshow(output_sigmoid)
plt.title('Output with Sigmoid Activation')

plt.subplot(245)
plt.imshow(output_tanh)
plt.title('Output with Tanh Activation')

plt.subplot(246)
plt.imshow(output_leaky_relu)
plt.title('Output with Leaky ReLU Activation')

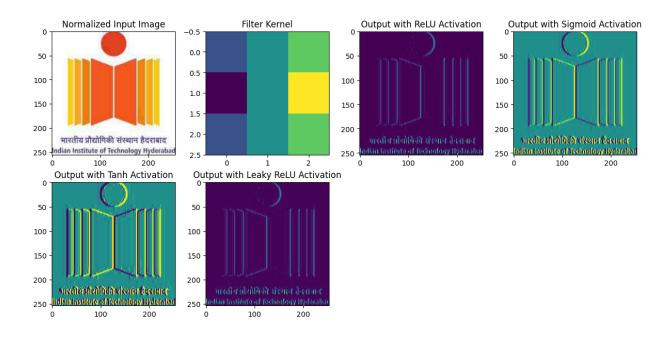
plt.title('Output with Leaky ReLU Activation')
```

Input Image dimension: 256 256 Activation function used ReLU Output Image dimension: 254 254

Input Image dimension: 256 256 Activation function used sigmoid Output Image dimension: 254 254

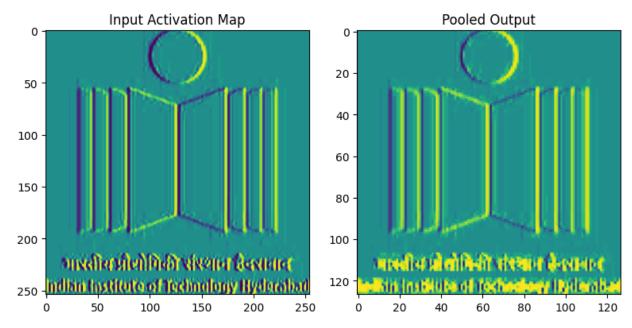
Input Image dimension: 256 256 Activation function used tanh Output Image dimension: 254 254

Input Image dimension: 256 256 Activation function used Leaky ReLU Output Image dimension: 254 254



1. Pooling function: It accepts as input the activation map output from the convolution function, a pooling function, and stride. The function must output the appropriately pooled activation map. Display the input activation map and the pooled output

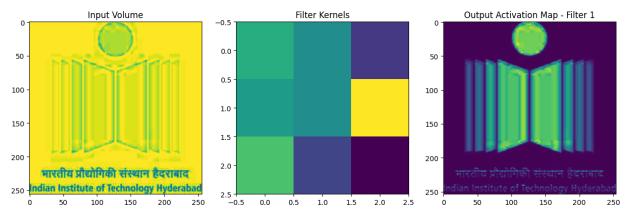
```
In [ ]: def pooling(activation_map, pooling_function, pool size, stride):
             # Get dimensions of activation map
            map_height, map_width = activation_map.shape
            # Calculate output dimensions
            output_height = (map_height - pool_size) // stride + 1
            output_width = (map_width - pool_size) // stride + 1
            # Initialize pooled output
            pooled_output = np.zeros((output_height, output_width))
            # Apply pooling
            for i in range(0, output_height * stride, stride):
                for j in range(0, output_width * stride, stride):
                    # Extracting the region of the activation map
                    region = activation_map[i:i + pool_size, j:j + pool_size]
                    # Perform pooling
                    if pooling_function == 'max':
                         pooled_output[i // stride, j // stride] = np.max(region)
                    elif pooling_function == 'average':
                         pooled_output[i // stride, j // stride] = np.mean(region)
             return pooled_output
        pooling_function = 'max' # or 'average'
        pool size = 2
        stride = 2
        # Apply pooling with activation_map as sigmoid
        pooled_output = pooling(output_sigmoid, pooling_function, pool_size, stride)
        # Display input activation map and the pooled output
        plt.figure(figsize=(8, 4))
        plt.subplot(121)
        plt.imshow(output_sigmoid)
        plt.title('Input Activation Map')
        plt.subplot(122)
        plt.imshow(pooled_output)
        plt.title('Pooled Output')
        plt.tight_layout()
        plt.show()
```

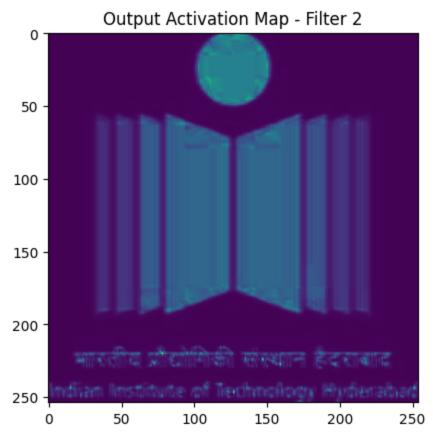


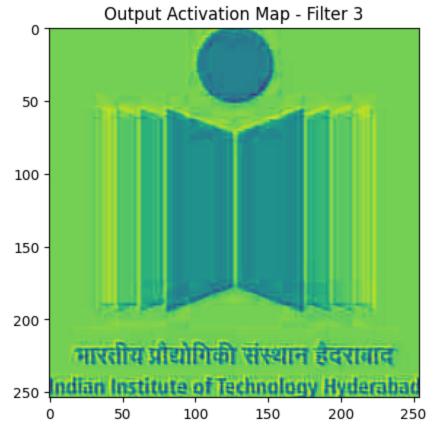
3. Convolution layer function: It accepts as input a volume (image or activation maps), number of filters, kernel dimensions, stride, padding, and the non-linear activation function. The function must convolve the input volume (after padding if specified) with each kernel (at the specified stride size) and generate an output activation volume after applying the specified non-linearity. Display the input image or activation maps, the filter kernels, and the output activation maps. Verify that the output of this function does indeed have the expected size (W \times H \times C) as discussed in class.

```
def convolution_layer(image, num_filters, kernel_size, stride, padding, activation_fur
In [ ]:
             image_height, image_width, image_channels = image.shape
            # Calculate output dimensions
            output height = (image_height - kernel_size + 2 * padding) // stride + 1
            output_width = (image_width - kernel_size + 2 * padding) // stride + 1
            # Apply padding if specified
            if padding > 0:
                pad_width=((padding, padding), (padding, padding), (0, 0))
                image = np.pad(image, pad_width=pad_width, mode='constant', constant_values=0)
            # Initialize output for each filter
            output = np.zeros((output_height, output_width, num_filters))
            random\_seed = 42
            np.random.seed(random_seed)
             # Generate random filter kernels with the same number of channels as the input ima
            filters = [np.random.randn(kernel_size, kernel_size, image_channels) for _ in rang
            # Perform convolution for each filter
            for k in range(num_filters):
                for i in range(0, output height):
                     for j in range(0, output_width):
                         # Adjust the indexing to consider padding
                         output[i, j, k] = np.sum(image[i*stride:i*stride+kernel_size, j*stride
            # Apply activation function
            if activation_function == 'sigmoid':
```

```
output = 1 / (1 + np.exp(-output))
    elif activation_function == 'tanh':
        output = np.tanh(output)
    elif activation_function == 'ReLU':
        output = np.maximum(0, output)
    elif activation_function == 'Leaky ReLU':
        output = np.maximum(0.01 * output, output)
   # Display input image, filter kernels, and output activation maps
    display_convolution(image, filters, output) #filters
    return output, filters
def display_convolution(input_volume, filters, output_volume):
    # Display input volume, filter kernels, and output activation maps
   num filters = len(filters)
    # Plot input volume
   plt.figure(figsize=(15, 5))
    plt.subplot(131)
   plt.imshow(input volume[:,:,0])
   plt.title('Input Volume')
   # Plot filter kernels
   plt.subplot(132)
   for k in range(num filters):
        # Displaying only the first channel of each filter
        plt.imshow(filters[k][:, :, 0])
   plt.title('Filter Kernels')
   # Plot output activation maps for each filter
   plt.subplot(133)
   for k in range(3):
        plt.imshow(output_volume[:, :, k])
        plt.title(f'Output Activation Map - Filter {k + 1}')
        plt.show()
# Set the number of filters
num filters = 16
kernel size = 3
stride = 1
padding = 0
activation function = 'sigmoid'
# Apply convolution layer
output_activation, filters = convolution_layer(normalized_input, num_filters, kernel_s
# Display the filters in array form
# print("\nDisplay top 3 filters:")
# for k in range(min(3, len(filters))): # Display top 3 filters
     print("\n",filters[k][:, :, 0])
# Display the shaape of output activation in array form
print("\nNo of Filters:",len(filters))
print("\nImage dimension", normalized_input.shape)
print("\nShape of the output_activation (W x H x C)=",output_activation.shape)
```







No of Filters: 16

Image dimension (256, 256, 3)

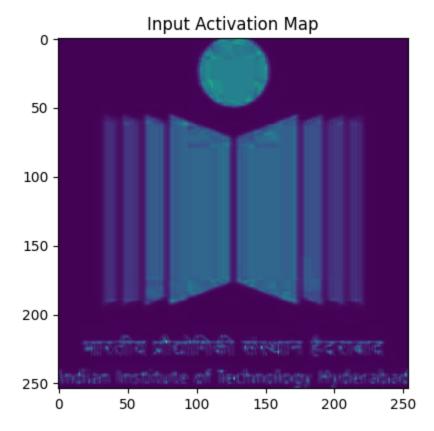
Shape of the output_activation (W \times H \times C)= (254, 254, 16)

4.Pooling layer function: It accepts as input the activation map volume, the pooling function, stride, and generates a pooled output volume. A special case for performing Global Average Pooling should also be provided.

```
In [ ]:
        def pooling_layer(activation_map, pooling_function, pool_size, stride):
            # Check if the activation_map is 3D, if not, add a channel dimension
            if len(activation_map.shape) == 2:
                 activation_map = np.expand_dims(activation_map, axis=-1)
            # Get dimensions
            map_height, map_width, map_channels = activation_map.shape
            # Check for global average pooling
            if pool_size == 'global':
                # Calculate global average pooling
                pooled_output = np.mean(activation_map, axis=(0, 1), keepdims=True)
                pooled_output=pooled_output.flatten()
            else:
                # Calculate output dimensions
                output_height = (map_height - pool_size) // stride + 1
                output_width = (map_width - pool_size) // stride + 1
                # Initialize pooled output
                 pooled_output = np.zeros((output_height, output_width, map_channels))
                # Apply pooling
```

```
for c in range(map_channels):
            for i in range(0, output_height * stride, stride):
                for j in range(0, output_width * stride, stride):
                    # Extract the region of the activation map
                    region = activation_map[i:i + pool_size, j:j + pool_size, c]
                    # Perform pooling
                    if pooling_function == 'max':
                        pooled_output[i // stride, j // stride, c] = np.max(region)
                    elif pooling_function == 'average':
                        pooled_output[i // stride, j // stride, c] = np.mean(region)
    return pooled_output
def display_pooling(input_map, pooled_output):
    # Display input activation map and the pooled output
   plt.figure(figsize=(8, 4))
   plt.subplot(121)
   plt.imshow(input_map[:, :, 1])
   plt.title('Input Activation Map')
   print('Global pooled output:\n',pooled_output)
   plt.tight_layout()
   plt.show()
# Choose pooling function ('max' or 'average'), pool size, and stride
pooling function = 'max' # or 'average'
pool_size = 'global' #'global' # or an integer for regular pooling
stride = 2
# Apply pooling layer
pooled_output = pooling_layer(output_activation, pooling_function, pool_size, stride)
# Display input activation map and the pooled output
display pooling(output activation, pooled output)
Global pooled output:
```

[0.15859572 0.02046946 0.70984787 0.37776633 0.21410393 0.79726521 0.98398165 0.82974861 0.36985358 0.10947895 0.5979573 0.98954544 0.01303737 0.99245328 0.45216546 0.87769276]



5.Multilayer Perceptron (MLP) function: It accepts as input a vector, the number of hidden layers, the size of each hidden layer, the non-linear function, and the size of the output layer. This function should generate an output vector of the specified size. Generate the output with and without the softmax function applied to the output layer.

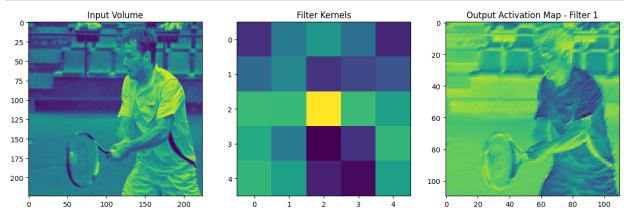
```
def mlp_function(input_vector, hidden_layers, hidden_layer_size, activation_function,
In [ ]:
             random seed = 42
            np.random.seed(random seed)
            # Initialize weights and biases for the hidden layers
            weights hidden = [np.random.randn(input vector.shape[0], hidden layer size)]
            biases_hidden = [np.zeros((1, hidden_layer_size))]
            for _ in range(hidden_layers - 1):
                weights_hidden.append(np.random.randn(hidden_layer_size, hidden_layer_size))
                biases_hidden.append(np.zeros((1, hidden_layer_size)))
            # Initialize weights and biases for the output layer
            weights_output = np.random.randn(hidden_layer_size, output_size)
            bias_output = np.zeros((1, output_size))
             # Forward pass through the hidden layers
            hidden_output = input_vector
            for i in range(hidden_layers):
                hidden output = np.dot(hidden output, weights hidden[i]) + biases hidden[i]
                hidden_output = apply_activation(hidden_output, activation_function)
            # Forward pass through the output layer
            output = np.dot(hidden_output, weights_output) + bias_output
             # Apply softmax to the output if specified
```

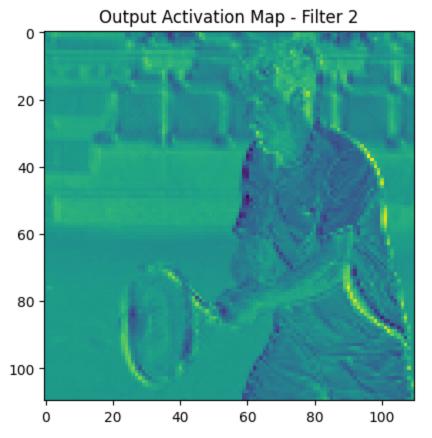
```
return softmax(output) if apply_softmax else output
def apply_activation(x, activation_function):
    if activation_function == 'sigmoid':
        return 1 / (1 + np.exp(-x))
    elif activation function == 'tanh':
        return np.tanh(x)
    elif activation_function == 'ReLU':
        return np.maximum(0, x)
    elif activation_function == 'Leaky ReLU':
        return np.maximum(0.01 * x, x)
    else:
        raise ValueError(f"Unsupported activation function: {activation_function}")
def softmax(x):
    exp_x = np.exp(x - np.max(x, axis=1, keepdims=True))
    return exp_x / np.sum(exp_x, axis=1, keepdims=True)
# Specify the number of hidden layers, size of each hidden layer, activation function,
hidden layers = 2
hidden_layer_size = 64
activation_function = 'ReLU'
output_size = 10  # Size of the output vector
# Apply MLP function
output_vector_Softmax_True = mlp_function(pooled_output, hidden_layers, hidden_layer_s
output_vector_Softmax_False = mlp_function(pooled_output, hidden_layers, hidden_layer]
# Display the output vector
print("\nWhen output_vector_Softmax_True=",output_vector_Softmax_True)
print("\nWhen output_vector_Softmax_False=",output_vector_Softmax_False)
When output_vector_Softmax_True= [[2.82642761e-072 8.78928489e-097 8.37400765e-122 8.
90554082e-061
  6.64857032e-084 9.93654912e-191 2.28832162e-111 7.22480156e-147
  1.04755593e-171 1.00000000e+000]
When output_vector_Softmax_False= [[ 59.02042087
                                                     2.59031331 -55.02271478
                                                                                85.49
651696
       32.24478801
  -213.72999899 -30.99159271 -112.73495492 -169.92805716 223.76753398]]
```

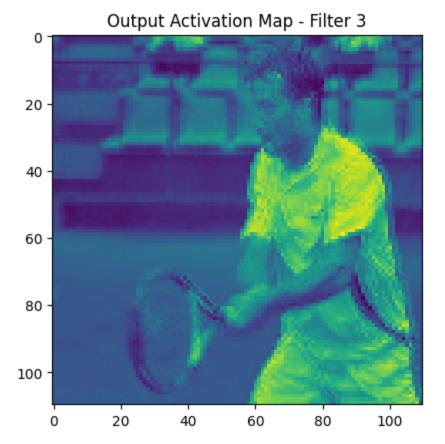
1. Putting-it all together: Finally, use the functions you have written to implement a CNN with the following architecture. The CNN must accept an image input and output a vector of appropriate dimension. In other words, the function must effectively implement the feedforward path in a CNN. (5)

```
# Apply convolution layer
output_activation, filters = convolution_layer(pooled_output, num_filters=32, kernel_s
print("\nAfter second convolution layer dimensions are:",output_activation.shape)

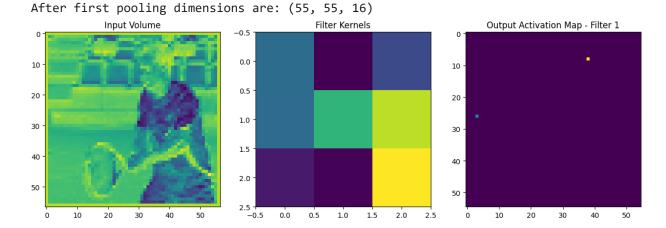
# Apply pooling
pooled_output = pooling_layer(output_activation, pooling_function = 'max', pool_size=2
print("\nAfter second pooling dimensions are:",pooled_output.shape)
# Apply pooling layer
pooled_output = pooling_layer(pooled_output, pooling_function= 'max', pool_size='globa
# Apply MLP function
output_vector = mlp_function(pooled_output, hidden_layers=1, hidden_layer_size=20, act
# Display dimensions and vector
#print("\nDimension of input image:",input_image.shape)
print("\noutput_vector dimension:=",output_vector.shape)
```

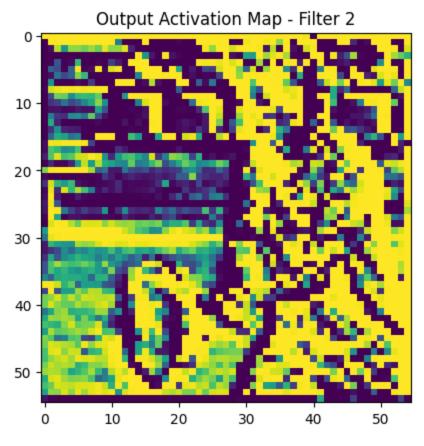


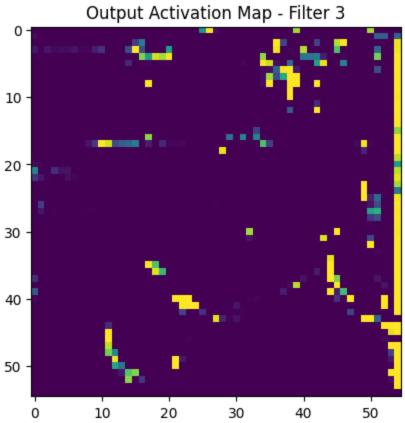




After first convolution layer dimensions are: (110, 110, 16)







After second convolution layer dimensions are: (55, 55, 32)

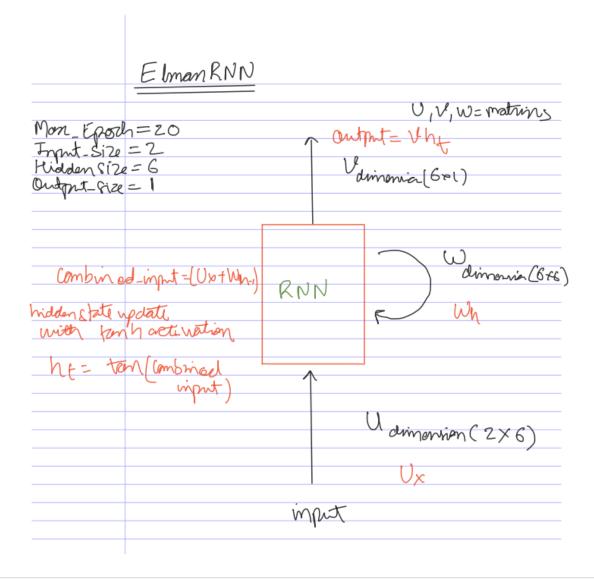
After second pooling dimensions are: (27, 27, 32)

output_vector dimension:= (1, 1000)

7.The adding problem: In this task, each data sample consists of a sequence of variable length, but a constant depth (size of feature vector at each time instance) of 2. All values of the first dimension (randomly) lie in [0, 1], and the second dimension is all zeros except for two elements that are marked by 1. The objective of the task is to sum the random values whose second dimensions are marked by 1. Train the different RNNs (Elmon network, LSTM, and GRU) discussed in the class and compare their performance against a baseline that always predicts a sum of 1 plotting the learning curves and final performance. Note that you are expected to implement these models (as opposed to using the built-in constructs)

```
# Initializing perameters
In [ ]:
        MAX EPOCH = 20
        Input Size = 2
        Hidden_Size = 6
        Output_Size = 1
        L = 0.001
In [ ]: # Generating Data
        def generate_random_tensor(length):
            random values = torch.rand(length, 1)
            # Create a tensor with zeros and two elements marked by 1
            output_tensor = torch.zeros((length, 1))
            indices = torch.randint(0, length, size=(2,))
            output_tensor[indices] = 1
             return torch.cat((random_values, output_tensor), dim=1)
        # Generate 5000 tensors with a random length between 3 and 9
        num tensors = 5000
        tensor_list = []
        for i in range(num_tensors):
             length = random.randint(3, 9)
            tensor_list.append(generate_random_tensor(length))
        X = tensor list
        Y = torch.tensor([torch.sum(x[x[:, 1] == 1][:, 0]) for x in X])
```

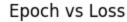
Used below equation to implement RNN

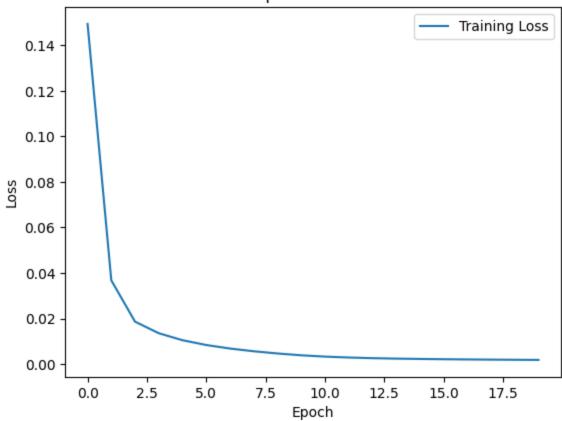


```
In [ ]:
        class ElmanRNN(nn.Module):
            def __init__(self, input_size, hidden_size, output_size):
                super(ElmanRNN, self).__init__()
                # Weight matrix for input to hidden layer
                self.U = Linear Layer(input size, hidden size, bias=False)
                # Weight matrix for hidden to hidden layer
                self.W = Linear_Layer(hidden_size, hidden_size)
                # Weight matrix for hidden to output layer
                self.V = Linear_Layer(hidden_size, output_size)
                # Initialize as double precision
                self.double()
            def forward(self, input_data, hidden_state):
                #Wxh*xt
                Ux = self.U(input_data)
                # W_hh * h_t-1
                Wh = self.W(hidden_state)
                # Combined input for the tanh activation function
                combined_input = Ux + Wh
                # Hidden state update using tanh activation function
                hidden_state_updated = torch.tanh(combined_input)
                # Output from hidden state
```

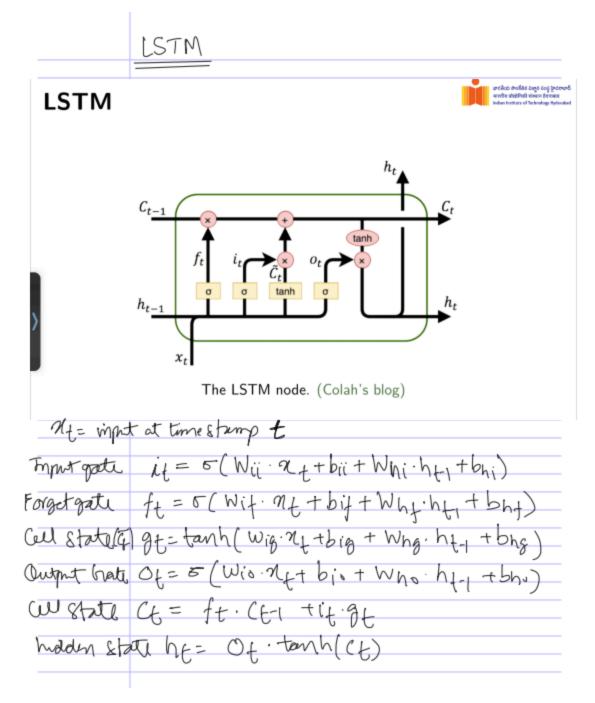
```
output_result = self.V(hidden_state_updated)
        return output_result, hidden_state_updated
torch.manual_seed(8999)
ModelElmanRNN = ElmanRNN(Input_Size, Hidden_Size, Output_Size)
print(ModelElmanRNN)
# Empty dictionary to save data to plot later
TRAIN_LOSS_HIST = {}
# Defined a loss function as MSE
MSE_LOSS = nn.MSELoss()
# Defined OPTIMIZER as Adam
OPTIMIZER = torch.optim.Adam(ModelElmanRNN.parameters(), lr=L)
epoch = 0 # Initialize epoch counter
while epoch < MAX_EPOCH:</pre>
    # Empty Temp list for epoch loss
    EPOCH_LOSS_HIST = []
    # Iter over dataset
    for X_, Y_ in zip(X, Y):
        # Convert X_ and Y_ to double precision
        X_ = torch.tensor(X_, dtype=torch.float64)
        Y_ = torch.tensor(Y_, dtype=torch.float64)
        # Setting gradients to zero
        ModelElmanRNN.zero_grad()
        # Initializing Loss
        loss = 0
        # Initializing parameter to pass in the forward pass
        HID = torch.zeros(1, Hidden Size, requires grad=False, dtype=torch.float64)
        OUT = 0
        # Iter over the current Input Sequence
        for i in range(X_.shape[0]):
            OUT, HID = ModelElmanRNN(X_[i, :], HID)
        # Finding loss on the last output
        loss = MSE LOSS(OUT, Y )
        # Calling Backward on the final loss
        loss.backward()
        # Clipping the gradient to prevent exploding gradients
        nn.utils.clip_grad_norm_(ModelElmanRNN.parameters(), 3)
        # Updating model parameters
        OPTIMIZER.step()
        # Saving current loss
        EPOCH_LOSS_HIST.append(loss.detach().item())
    # Calculate mean using mathematical formula
    total_loss = sum(EPOCH_LOSS_HIST)
    mean_loss = total_loss / len(EPOCH_LOSS_HIST)
```

```
# Saving average loss over the whole dataset for the epoch
    TRAIN_LOSS_HIST[epoch] = mean_loss
    # Print progress
    print(f"Epoch: {epoch + 1}/{MAX_EPOCH}, || Loss: {mean_loss}")
    # Increment epoch counter
    epoch += 1
# Print final message
print("Training completed.")
# Plotting the training loss over epochs
epochs = list(TRAIN_LOSS_HIST.keys())
losses = list(TRAIN LOSS HIST.values())
plt.plot(epochs, losses, label='Training Loss')
plt.xlabel('Epoch')
plt.ylabel('Loss')
plt.title('Epoch vs Loss')
plt.legend()
plt.show()
ElmanRNN(
  (U): Linear(in_features=2, out_features=6, bias=False)
  (W): Linear(in_features=6, out_features=6, bias=True)
  (V): Linear(in_features=6, out_features=1, bias=True)
Epoch: 1/20, | Loss: 0.14942684712628063
Epoch: 2/20, || Loss: 0.03676020745345809
Epoch: 3/20, || Loss: 0.01860989947165255
Epoch: 4/20, | Loss: 0.013532496739781977
Epoch: 5/20, | Loss: 0.010458955436171622
Epoch: 6/20, || Loss: 0.008355962932088245
Epoch: 7/20, || Loss: 0.006805015935344342
Epoch: 8/20, | Loss: 0.005607305497392272
Epoch: 9/20, | Loss: 0.004636530044047082
Epoch: 10/20, | Loss: 0.003837581131050436
Epoch: 11/20, || Loss: 0.0032600345417158638
Epoch: 12/20, || Loss: 0.002865458874236646
Epoch: 13/20, | Loss: 0.0025730726459602705
Epoch: 14/20, || Loss: 0.0023768223405205395
Epoch: 15/20, || Loss: 0.0022293010548600748
Epoch: 16/20, || Loss: 0.0021119496424802987
Epoch: 17/20, || Loss: 0.002016785963332667
Epoch: 18/20, | Loss: 0.0019333333399487653
Epoch: 19/20, | Loss: 0.00186383232427515
Epoch: 20/20, | Loss: 0.001802705302653135
Training completed.
```





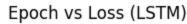
Used below equation to implement LSTM

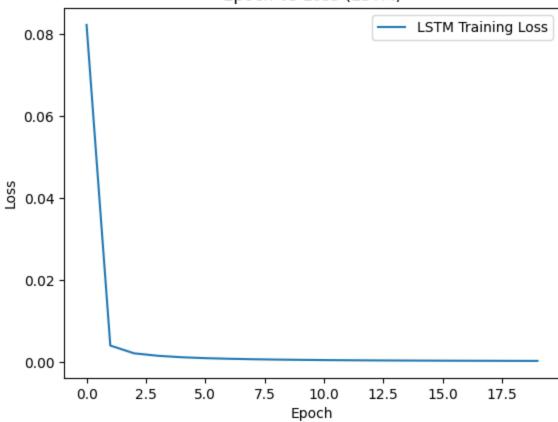


```
# Cell gate parameters
        self.W_ig = Linear_Layer(input_size, hidden_size)
        self.W_hg = Linear_Layer(hidden_size, hidden_size)
        self.b_ig = nn.Parameter(torch.zeros(hidden_size))
        self.b_hg = nn.Parameter(torch.zeros(hidden_size))
        # Output gate parameters
        self.W_io = Linear_Layer(input_size, hidden_size)
        self.W_ho = Linear_Layer(hidden_size, hidden_size)
        self.b io = nn.Parameter(torch.zeros(hidden size))
        self.b_ho = nn.Parameter(torch.zeros(hidden_size))
    def forward(self, x, hidden):
        h t, c_t = hidden
        # Input gate
        i_t = torch.sigmoid(self.W_ii(x) + self.b_ii + self.W_hi(h_t) + self.b_hi)
        # Forget gate
        f t = torch.sigmoid(self.W if(x) + self.b if + self.W hf(h t) + self.b hf)
        # Cell gate
        g_t = torch.tanh(self.W_ig(x) + self.b_ig + self.W_hg(h_t) + self.b_hg)
        # Output gate
        o_t = torch.sigmoid(self.W_io(x) + self.b_io + self.W_ho(h_t) + self.b_ho)
        # Cell state update
        c_t = f_t * c_t + i_t * g_t
        # Hidden state update
        h_t = o_t * torch.tanh(c_t)
        return h_t, c_t
# Define the LSTMModel class
class LSTMModel(nn.Module):
    def __init__(self, input_size, hidden_size, output_size):
        super(LSTMModel, self).__init__()
        self.lstm = LSTMCell(input_size, hidden_size)
        self.fc = nn.Linear(hidden_size, output_size)
   def forward(self, input_data, hidden):
        h t, c t = hidden
        lstm_out = []
        # Iterating over each time step
        for x in input data.split(1, dim=1):
            x = x.squeeze(1)
            h_t, c_t = self.lstm(x, (h_t, c_t))
            lstm_out.append(h_t.unsqueeze(1))
        lstm out = torch.cat(lstm out, dim=1)
        output_result = self.fc(lstm_out[:, -1, :]) # Take the output from the last t
        return output_result
# Create the LSTM model
ModelLSTM = LSTMModel(Input Size, Hidden Size, Output Size)
ModelLSTM.double() # Set the model's parameters to double precision
print(ModelLSTM)
# Define optimizer and loss function
OPTIMIZER LSTM = torch.optim.Adam(ModelLSTM.parameters(), lr=L)
MSE_LOSS_LSTM = nn.MSELoss()
```

```
# Training Loop
TRAIN_LOSS_HIST_LSTM = {}
for epoch in range(MAX_EPOCH):
           EPOCH_LOSS_HIST = []
          for X_, Y_ in zip(X, Y):
                      X_ = torch.tensor(X_, dtype=torch.float64).unsqueeze(0) # Add batch dimensior
                      Y_ = torch.tensor(Y_, dtype=torch.float64)
                      ModelLSTM.zero_grad()
                      # Forward pass
                      output = ModelLSTM(X_, (torch.zeros(1, Hidden_Size, dtype=torch.float64), torch.zeros(1, Hidden_
                      # Calculate Loss
                      loss = MSE_LOSS_LSTM(output, Y_)
                      # Backward pass
                      loss.backward()
                      # Clip gradients
                      nn.utils.clip_grad_norm_(ModelLSTM.parameters(), 3)
                      # Update parameters
                      OPTIMIZER_LSTM.step()
                      # Save current Loss
                      EPOCH_LOSS_HIST.append(loss.detach().item())
          # Calculate mean loss for the epoch
          total_loss = sum(EPOCH_LOSS_HIST)
          mean_loss = total_loss / len(EPOCH_LOSS_HIST)
          TRAIN LOSS HIST LSTM[epoch] = mean loss
           # Print progress
          print(f"Epoch: {epoch + 1}/{MAX_EPOCH}, | Loss: {mean_loss}")
# Plotting the training loss over epochs
epochs lstm = list(TRAIN LOSS HIST LSTM.keys())
losses_lstm = list(TRAIN_LOSS_HIST_LSTM.values())
plt.plot(epochs lstm, losses lstm, label='LSTM Training Loss')
plt.xlabel('Epoch')
plt.ylabel('Loss')
plt.title('Epoch vs Loss (LSTM)')
plt.legend()
plt.show()
```

```
LSTMModel(
 (lstm): LSTMCell(
    (W_ii): Linear(in_features=2, out_features=6, bias=True)
    (W_hi): Linear(in_features=6, out_features=6, bias=True)
    (W_if): Linear(in_features=2, out_features=6, bias=True)
    (W_hf): Linear(in_features=6, out_features=6, bias=True)
    (W_ig): Linear(in_features=2, out_features=6, bias=True)
   (W_hg): Linear(in_features=6, out_features=6, bias=True)
   (W_io): Linear(in_features=2, out_features=6, bias=True)
    (W_ho): Linear(in_features=6, out_features=6, bias=True)
  (fc): Linear(in_features=6, out_features=1, bias=True)
Epoch: 1/20, || Loss: 0.08219228176512876
Epoch: 2/20, | Loss: 0.003963309220313506
Epoch: 3/20, || Loss: 0.002068661071868906
Epoch: 4/20, | Loss: 0.0014703450204918906
Epoch: 5/20, || Loss: 0.0011107786374709517
Epoch: 6/20, | Loss: 0.0008867565151952645
Epoch: 7/20, | Loss: 0.0007359830102464432
Epoch: 8/20, || Loss: 0.000623822563993292
Epoch: 9/20, || Loss: 0.0005386020658247717
Epoch: 10/20, || Loss: 0.00047301597838019107
Epoch: 11/20, || Loss: 0.00042115268801762025
Epoch: 12/20, || Loss: 0.0003793341876545355
Epoch: 13/20, | Loss: 0.0003452644100577021
Epoch: 14/20, | Loss: 0.000317161957498553
Epoch: 15/20, || Loss: 0.00029352280406130425
Epoch: 16/20, | Loss: 0.000273183180705006
Epoch: 17/20, | Loss: 0.00025533068342028126
Epoch: 18/20, || Loss: 0.0002394379181056558
Epoch: 19/20, || Loss: 0.00022518735038830573
Epoch: 20/20, || Loss: 0.00021240699052553125
```



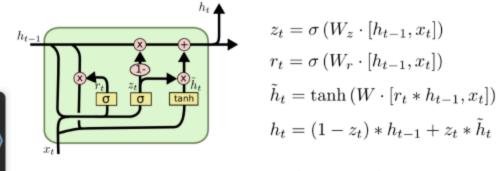


Used below equation to implement GRU

GRU

$LSTM \rightarrow GRU$





Gated Recurrent Unit (Colah's blog)

M= input at himestorpt

Repet Grate St= T (Wix M+birt Whr hf+bhr)

Update Grate Z-t= 5 (Wiz M+bir + Whzh++bhz)

hidden state h= temh(Win +bin + St. (Whn h+tbn))

proposal

Hudden state ht= (1-Zt) & ht, +Zt. nf

update

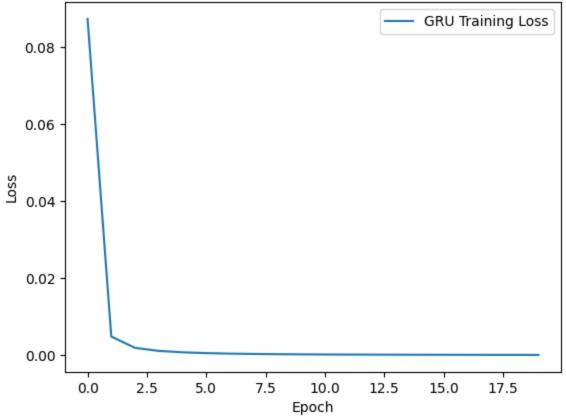
```
In [ ]: # Define GRUCell class
        class GRUCell(nn.Module):
            def init (self, input size, hidden size):
                super(GRUCell, self).__init__()
                # Reset gate parameters
                self.W_ir = Linear_Layer(input_size, hidden_size)
                self.W_hr = Linear_Layer(hidden_size, hidden_size)
                self.b_ir = nn.Parameter(torch.zeros(hidden_size))
                self.b_hr = nn.Parameter(torch.zeros(hidden_size))
                # Update gate parameters
                self.W_iz = Linear_Layer(input_size, hidden_size)
                self.W_hz = Linear_Layer(hidden_size, hidden_size)
                self.b_iz = nn.Parameter(torch.zeros(hidden_size))
                self.b_hz = nn.Parameter(torch.zeros(hidden_size))
                # Hidden state proposal
                self.W_in = Linear_Layer(input_size, hidden_size)
                self.W_hn = Linear_Layer(hidden_size, hidden_size)
                self.b_in = nn.Parameter(torch.zeros(hidden_size))
```

```
self.b_hn = nn.Parameter(torch.zeros(hidden_size))
    def forward(self, x, hidden):
        h_t = hidden
        # Reset gate
        r_t = torch.sigmoid(self.W_ir(x) + self.b_ir + self.W_hr(h_t) + self.b_hr)
        # Update gate
        z_t = torch.sigmoid(self.W_iz(x) + self.b_iz + self.W_hz(h_t) + self.b_hz)
        # Hidden state proposal
        n_t = torch.tanh(self.W_in(x) + self.b_in + r_t * (self.W_hn(h_t) + self.b_hn)
        # Hidden state update
        h_t = (1 - z_t) * h_t + z_t * n_t
        return h_t
# Define the GRUModel class
class GRUModel(nn.Module):
    def __init__(self, input_size, hidden_size, output_size):
        super(GRUModel, self).__init__()
        self.gru = GRUCell(input_size, hidden_size)
        self.fc = nn.Linear(hidden_size, output_size)
   def forward(self, input_data, hidden):
        gru_out = []
        # Iterating over each time step
        for x in input_data.split(1, dim=1):
            x = x.squeeze(1)
            hidden = self.gru(x, hidden)
            gru_out.append(hidden.unsqueeze(1))
        gru out = torch.cat(gru out, dim=1)
        output_result = self.fc(gru_out[:, -1, :]) # Take the output from the last ti
        return output_result
# Create the GRU model
ModelGRU = GRUModel(Input_Size, Hidden_Size, Output_Size)
ModelGRU.double() # Set the model's parameters to double precision
print(ModelGRU)
# Define optimizer and loss function
OPTIMIZER_GRU = torch.optim.Adam(ModelGRU.parameters(), lr=L)
MSE_LOSS_GRU = nn.MSELoss()
# Training Loop
TRAIN_LOSS_HIST_GRU = {}
for epoch in range(MAX_EPOCH):
    EPOCH_LOSS_HIST = []
   for X_, Y_ in zip(X, Y):
        X_{=} torch.tensor(X_{-}, dtype=torch.float64).unsqueeze(0) # Add batch dimension
        Y_ = torch.tensor(Y_, dtype=torch.float64)
        ModelGRU.zero grad()
        # Forward pass
```

```
output = ModelGRU(X_, torch.zeros(1, Hidden_Size, dtype=torch.float64))
        # Calculate loss
        loss = MSE_LOSS_GRU(output, Y_)
        # Backward pass
        loss.backward()
        # Clip gradients
        nn.utils.clip_grad_norm_(ModelGRU.parameters(), 3)
        # Update parameters
        OPTIMIZER_GRU.step()
        # Save current Loss
        EPOCH_LOSS_HIST.append(loss.detach().item())
   # Calculate mean loss for the epoch
   total_loss = sum(EPOCH_LOSS_HIST)
   mean_loss = total_loss / len(EPOCH_LOSS_HIST)
   TRAIN_LOSS_HIST_GRU[epoch] = mean_loss
    # Print progress
   print(f"Epoch: {epoch + 1}/{MAX_EPOCH}, | Loss: {mean_loss}")
# Plotting the training loss over epochs
epochs gru = list(TRAIN LOSS HIST GRU.keys())
losses_gru = list(TRAIN_LOSS_HIST_GRU.values())
plt.plot(epochs_gru, losses_gru, label='GRU Training Loss')
plt.xlabel('Epoch')
plt.ylabel('Loss')
plt.title('Epoch vs Loss (GRU)')
plt.legend()
plt.show()
```

```
GRUModel(
 (gru): GRUCell(
    (W_ir): Linear(in_features=2, out_features=6, bias=True)
    (W_hr): Linear(in_features=6, out_features=6, bias=True)
   (W_iz): Linear(in_features=2, out_features=6, bias=True)
    (W_hz): Linear(in_features=6, out_features=6, bias=True)
    (W_in): Linear(in_features=2, out_features=6, bias=True)
   (W_hn): Linear(in_features=6, out_features=6, bias=True)
  (fc): Linear(in_features=6, out_features=1, bias=True)
Epoch: 1/20, || Loss: 0.08726661173659424
Epoch: 2/20, || Loss: 0.004876322634583006
Epoch: 3/20, || Loss: 0.0019333030025588472
Epoch: 4/20, | Loss: 0.0011509979360592186
Epoch: 5/20, | Loss: 0.0007825098668052804
Epoch: 6/20, | Loss: 0.0005714042844218038
Epoch: 7/20, || Loss: 0.00043995219675083065
Epoch: 8/20, | Loss: 0.00035580074152846236
Epoch: 9/20, || Loss: 0.000297278095992945
Epoch: 10/20, | Loss: 0.0002535966514778693
Epoch: 11/20, || Loss: 0.00022052485599336022
Epoch: 12/20, || Loss: 0.00019524966042227716
Epoch: 13/20, || Loss: 0.00017557928823312127
Epoch: 14/20, | Loss: 0.0001598860541871189
Epoch: 15/20, | Loss: 0.00014700062804391936
Epoch: 16/20, | Loss: 0.0001361346307490833
Epoch: 17/20, || Loss: 0.00012677248734427874
Epoch: 18/20, | Loss: 0.00011857095431590318
Epoch: 19/20, | Loss: 0.00011129173726048944
Epoch: 20/20, | Loss: 0.00010476226978585743
```

Epoch vs Loss (GRU)



```
In []: # Calculating Baseline
BASELINE_LOSS_HISTORY = {}
for epoch in range(MAX_EPOCH):
    EPOCH_BASELINE_LOSS_HISTORY = []
    for X_sample, Y_target in zip(X, Y):
        baseline_loss = MSE_LOSS(torch.tensor(1), Y_target)
        EPOCH_BASELINE_LOSS_HISTORY.append(baseline_loss.detach().item())

BASELINE_LOSS_HISTORY[epoch] = torch.tensor(EPOCH_BASELINE_LOSS_HISTORY).mean()
```

```
In [ ]: # Plotting the training loss over epochs for RNN, LSTM, and GRU
        epochs_base = list(BASELINE_LOSS_HISTORY.keys())
        losses_base = list(BASELINE_LOSS_HISTORY.values())
        epochs_rnn = list(TRAIN_LOSS_HIST.keys())
        losses_rnn = list(TRAIN_LOSS_HIST.values())
        epochs lstm = list(TRAIN LOSS HIST LSTM.keys())
        losses lstm = list(TRAIN LOSS HIST LSTM.values())
        epochs_gru = list(TRAIN_LOSS_HIST_GRU.keys())
        losses_gru = list(TRAIN_LOSS_HIST_GRU.values())
        plt.plot(epochs base, losses base, label='Baseline Training Loss')
        plt.plot(epochs_rnn, losses_rnn, label='RNN Training Loss')
        plt.plot(epochs_lstm, losses_lstm, label='LSTM Training Loss')
        plt.plot(epochs_gru, losses_gru, label='GRU Training Loss')
        plt.xlabel('Epoch')
        plt.ylabel('Loss')
        plt.title('Epoch vs Loss Comparison')
        plt.legend()
        plt.show()
```



