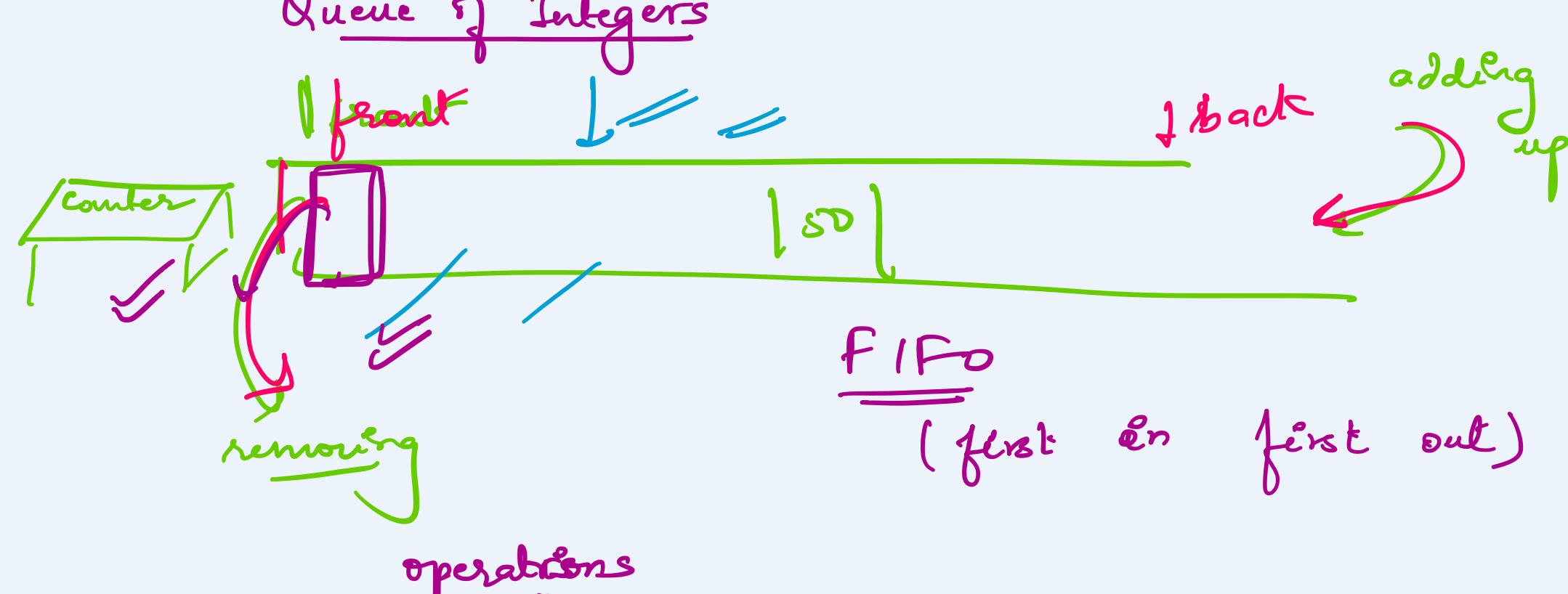


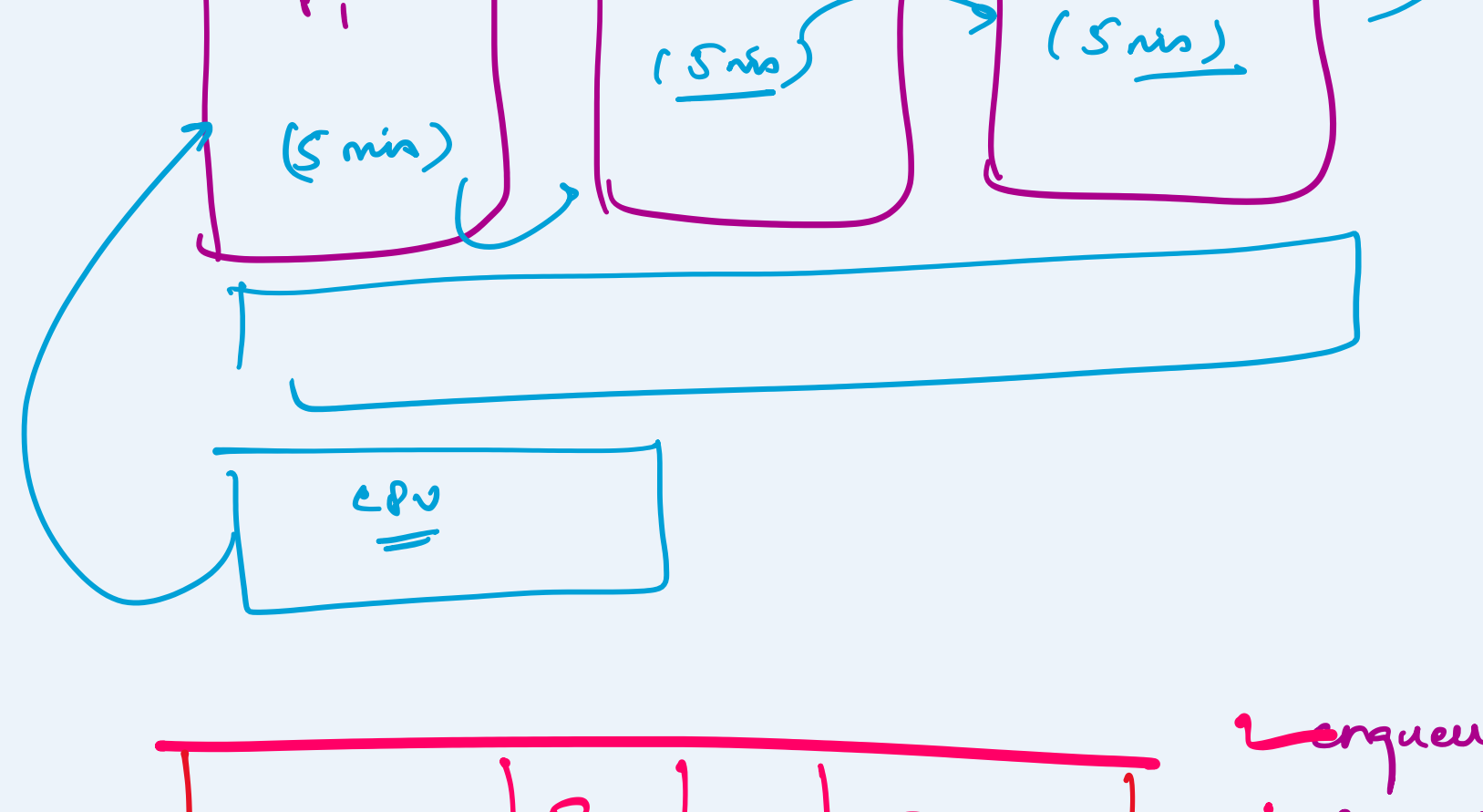
## Queues



### operations

- ① enqueue [adding to queue]
- ② dequeue [remove from queue]

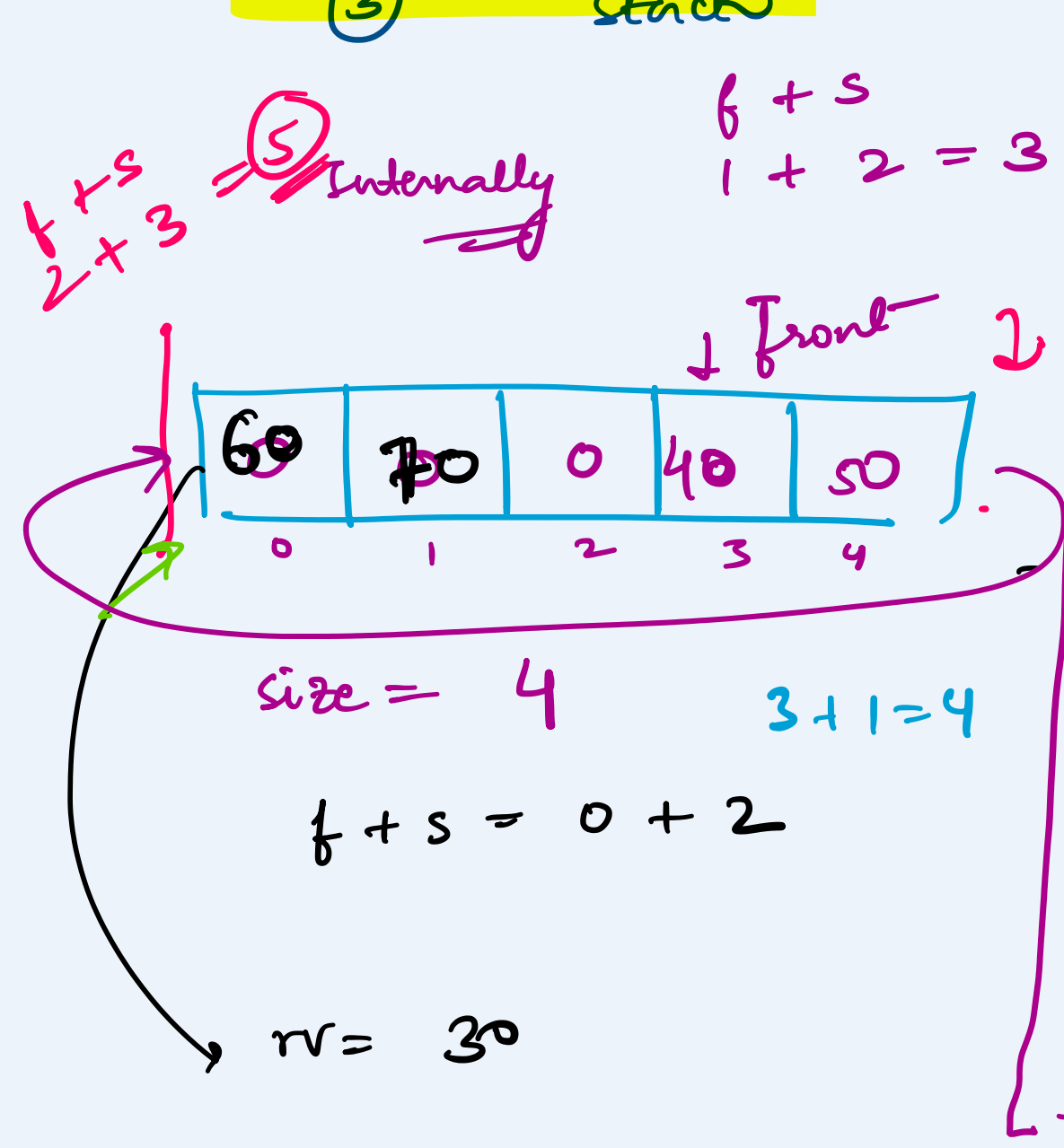
### Applications :



enqueue (10);  
enqueue (20);  
enqueue (30);  
dequeue();  
dequeue();  
enqueue (40);  
enqueue (50)

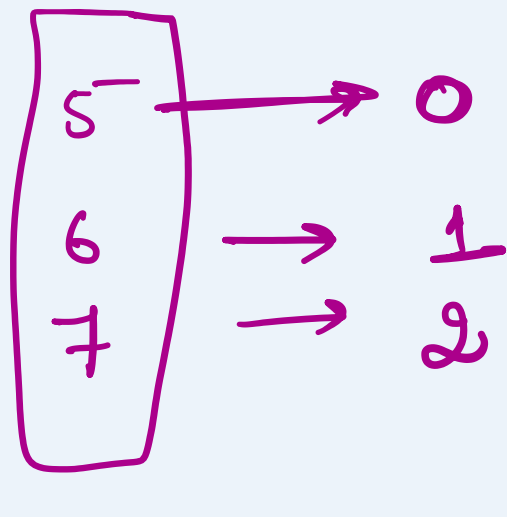
### Queue Implementations :

- ① Arrays / Circular arrays  $O(1)$ ,  $O(1)$
- ② LinkedList
- ③ stacks



### Uses / programmes-

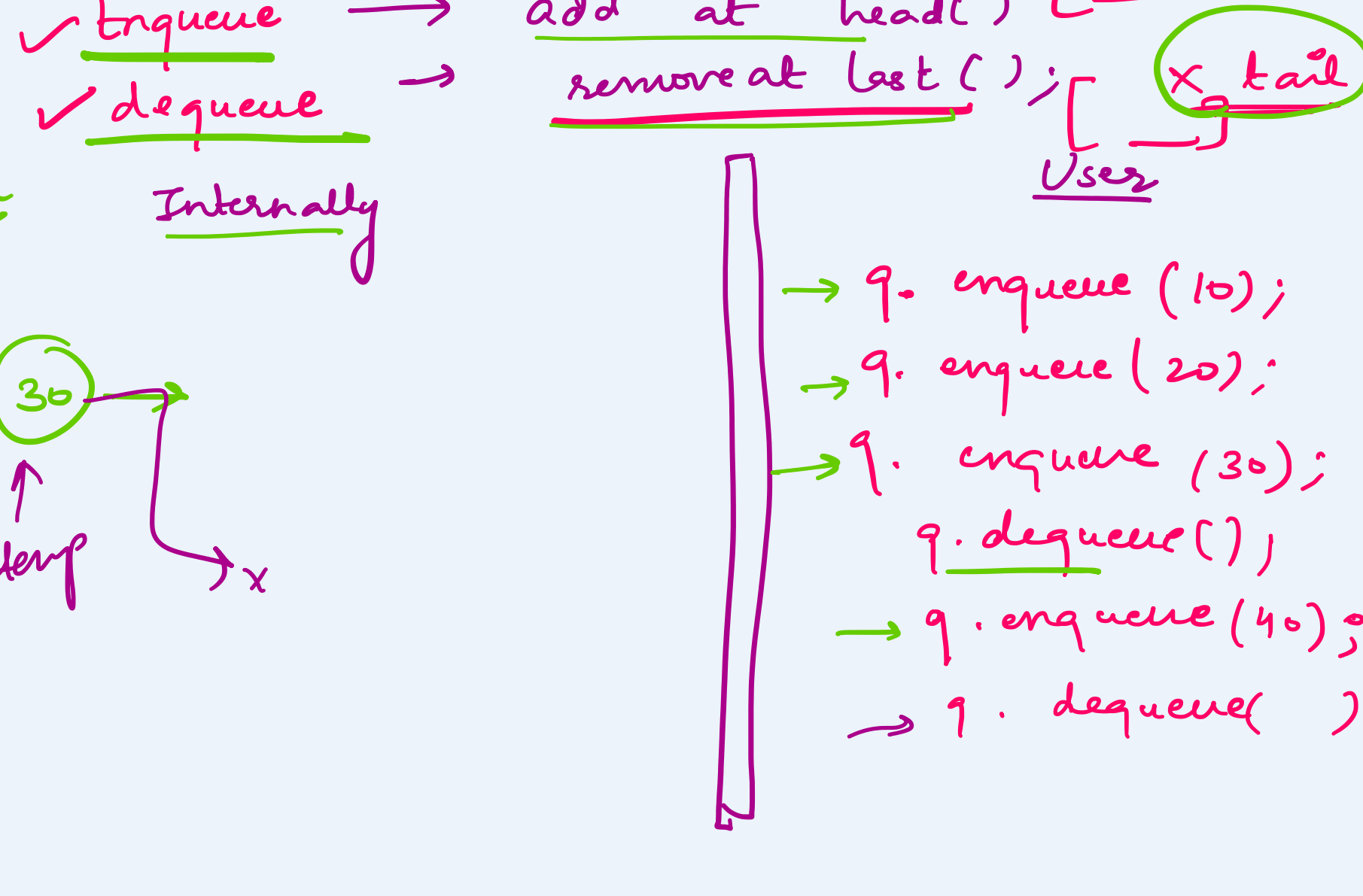
q.enqueue(10);  
q.enqueue(20);  
q.enqueue(30);  
q.dequeue();  
q.enqueue(40);  
q.enqueue(50);  
q.dequeue();  
q.enqueue(60);  
q.enqueue(70);  
q.dequeue();



$5 \% \text{ size of array} \rightarrow 0$   
 $6 \% 5 \text{ size} \rightarrow 1$   
 $7 \% 5 \rightarrow 2$

If (size == arr.length)

### LinkedList



	Arrays	LinkedList	Queues
enqueue	$O(1)$	$O(1)$	$O(n)$
dequeue	$O(1)$	$O(n)$ x tail $O(1)$ ✓ tail	$O(1)$

### Pros:

- easy
- operations optimised
- it takes less space

### Cons

- not flexible

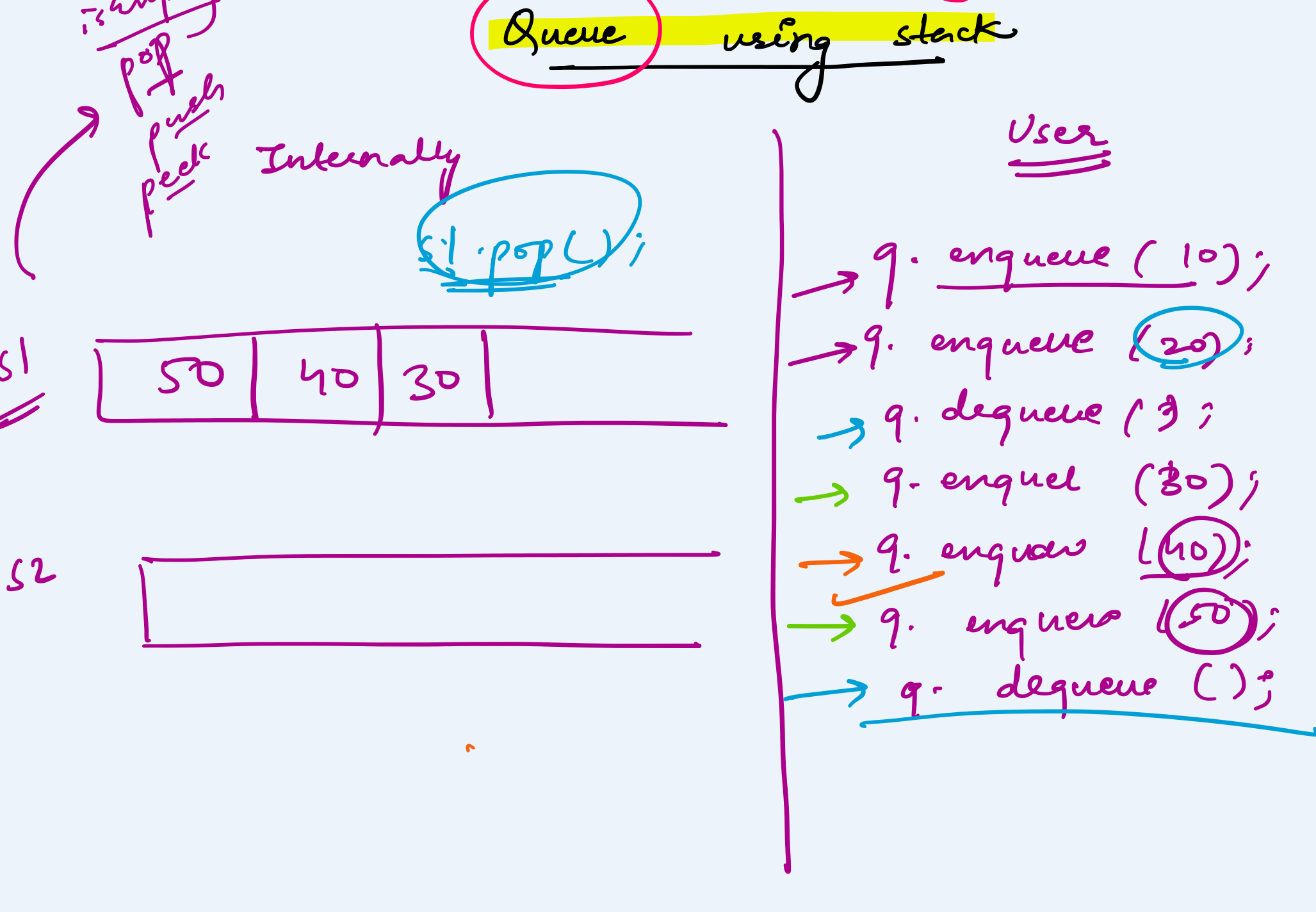
### LinkedList

#### Pro :

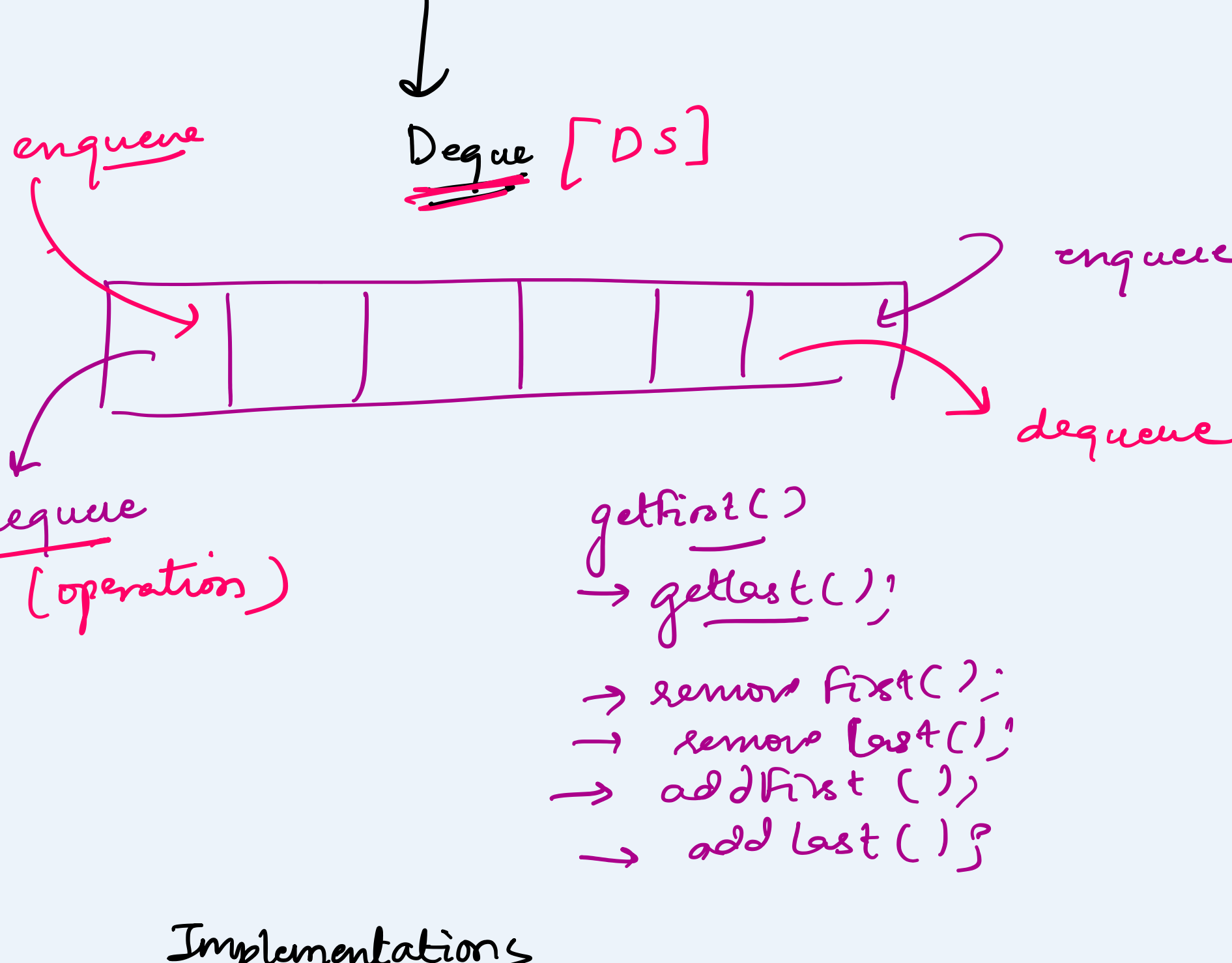
- flexible / dynamic

#### Cons:

- added complexity of operations
- extra memory



### Queue

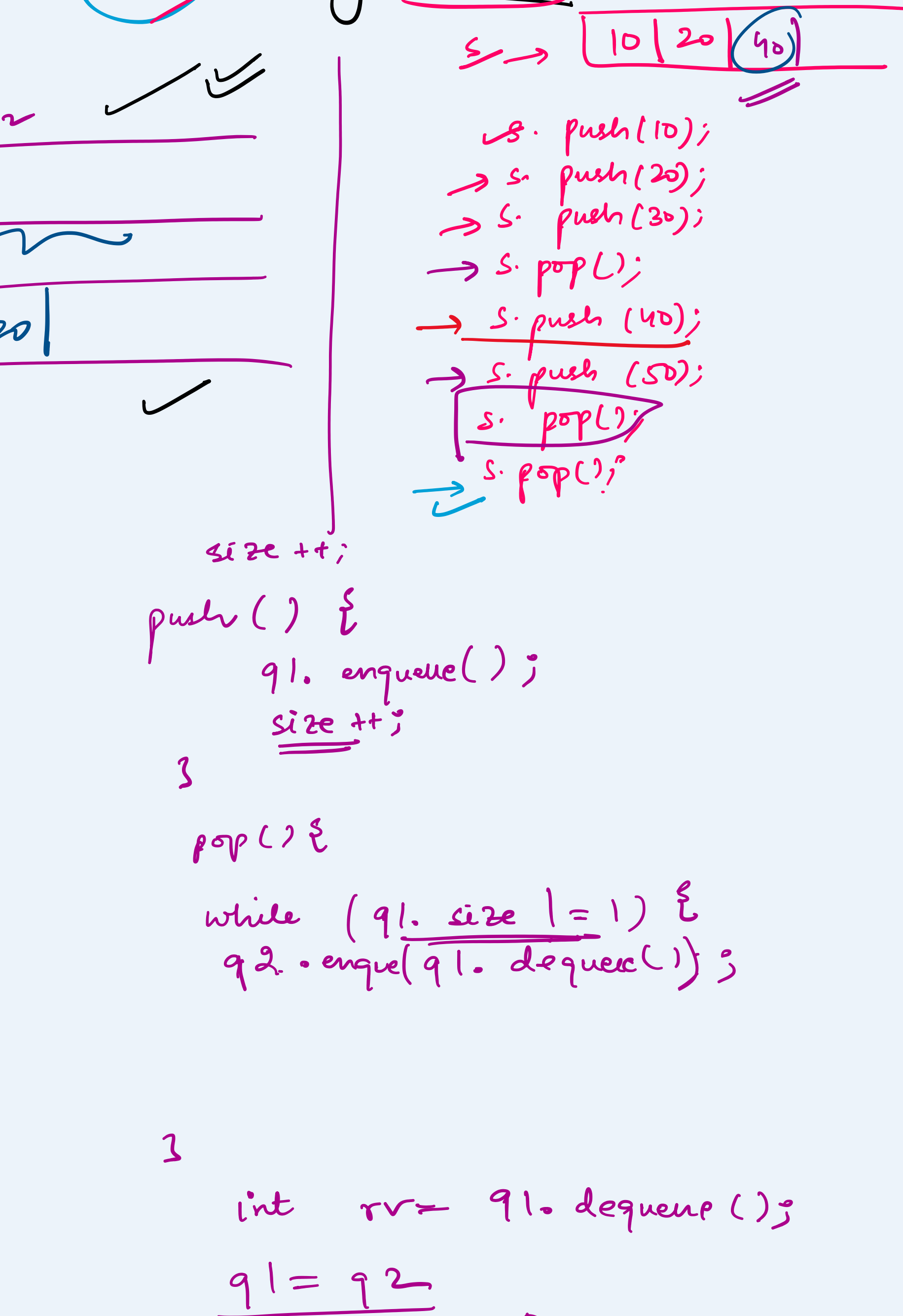
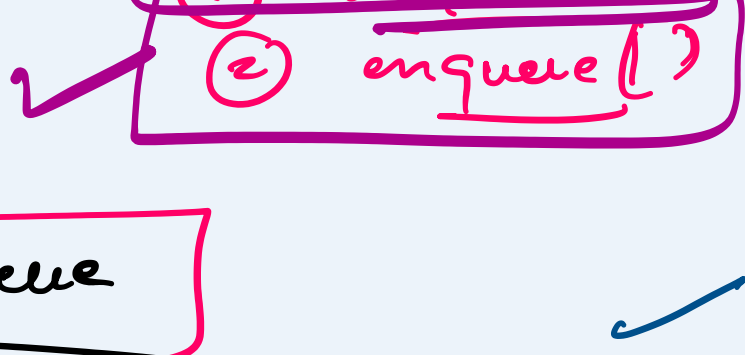


### Implementations

- ① arrays
- ② doubly linked list

### Stacks

- arrays
- linked lists
- Queue



```
size++;
push() {
    q1.enqueue();
    size++;
}

pop() {
    while (q1.size != 1) {
        q2.enqueue(q1.dequeue());
    }

    int rv = q1.dequeue();
    q1 = q2;
    q2 = new Queue();
}
```