Thursday, 28 October 2021 8:15 PM game theory Cricket X -> coin games -> number games to a player games ( can be more than that also) > Perfect information - optimal moves - Simple games - Nim game -> Minimons -> Generaly numbers -> Sprague grundy theorem A A lot of grestione. D Two players Alice & Bob. are playing a game. They have a pile of n voirs it. They can pick either 1 or 2 in one Alice will go first and they take alternate -> The player who picks the last coin is winner. find the winner Eg: n=10 Alice Eg: n=4 - Alice. last win 7 wonner [fixt person] - Alice n = 1W [Fixt person] -> Allec n = 2W [ se cond person] - Bib wins n= 3 [Fist person] + Alice m = 4 [fist person] -> Alice n=5 [ Second person] > Bob h=6 of (n % 3 = = 0) print ('Bob"); print ("Alice"); Types (i) Cooperative games (Ultimale cooperation)

- possibility of cooperation / coalition 2) Non- voperative games (ultimate competition) - no cooperation Ilw players - everyone is playing rationally with their strategies to accomptish thier own desires 2 goals. Prisoner's Dilemmo BX (lo) AX (10) (5) BXX AXX (2)(2) Possible sesuls A/B Silence Confess (0 10) ( 515)4 vælt eg juli bend Nash equilibrium Nach equilibrium is the state where an individual is always better off or equal to its opponent rather than facing a loss and benefitting the other. optimal outcome from tris situation where the players are rational and only make a décision after considering the adv'& disadv of every party involved. Example: Battle & Seres Couple -> date husbard -> foolball wife - movie Mone Mone Movie Portball (010) (2, 1)(1,2) (p,p) Foolball Nim game Keep m1 000000 m 2 0 0 0 0 0 0 0 0 9 Janton ry . 000 3 or chooses en pile and textes atleast one con from et. -> last coin whoever removes is It is a bosing position for the player whose turn it is if & only if  $ml^{n_1} n^2 - \dots n^k = 0$  $\frac{2}{9}$