

adv data  
structs

Segment Tree + BIT (Fenwick Tree)

Pre-requisite  $\rightarrow$  Recursion

Basic Concepts

structs / class

What we will cover  $\rightarrow$  Segment tree, lazy prop,  
BIT, 2D segment tree,  
merge sort tree, problem solv

Motivation Problem  $\rightarrow$  Given a list of integers.  
You will also get  $\phi$  queries. In each query  
you will get 2 no.  $L$  and  $R$  denoting indexes  
of array. for each query find the sum of  
all the numbers whose index lie in the range

$[L, R]$

$n \leq 10^6$   
 $\phi \leq 10^6$

$[2, 4]$   
 $[3, 6]$   
2-10

$[2, 3, 3, 2, 6, 4, 8, 2]$

$\rightarrow 11$   
 $\rightarrow 17$

$arr[x] = y$

Brute force → for each query linearly process

the indexes from  $L$  to  $R$ .

worst case

$L=0, R=n-1$

$O(q \times n)$  → TLE

Efficient Sol<sup>n</sup>

→ precompute

$f(x) \rightarrow$  returns the sum of elements  
↓  
Prefix Sum func<sup>n</sup> in the range  $[0, x]$ .

$$\text{sum}(l, r) = f(r) - f(l-1)$$

$$\underline{\underline{O(1)}}$$

$$= f(r) - f(l) + \text{arr}[l]$$

Say, we have one more type of query in the same problem. In this query we will get two values  $x$  and  $y$ . We need to update the  $x^{\text{th}}$  index of array with a value  $y$ .

if we just update the index with a new value, the previously computed prefix sum is invalid.

So we need to update the prefix sum array in the update query only.

$$q_1 + q_2 n \approx O(qn)$$

(Range Query Problems)

# Segment Trees

→ It is a hybrid data structure.

① It is represented as a tree

② But stored in an array.

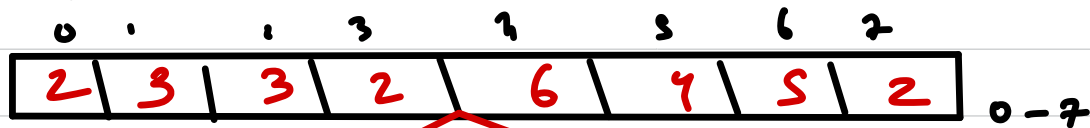
→ It will help us to update the complexity of our prev algo to  $O(\log n)$

The Seg tree divides your problem into multiple segments & prunes out those which are not useful for you..

★ It is a Binary tree.



2, 3, 3, 2, 6, 4, 5, 2



0, 3



4, 7

Binary tree

$$\underline{\underline{h \approx O(\log n)}}$$

2, 3, 3, 2, ~~6~~, 4, 3, 2  
10

4-10

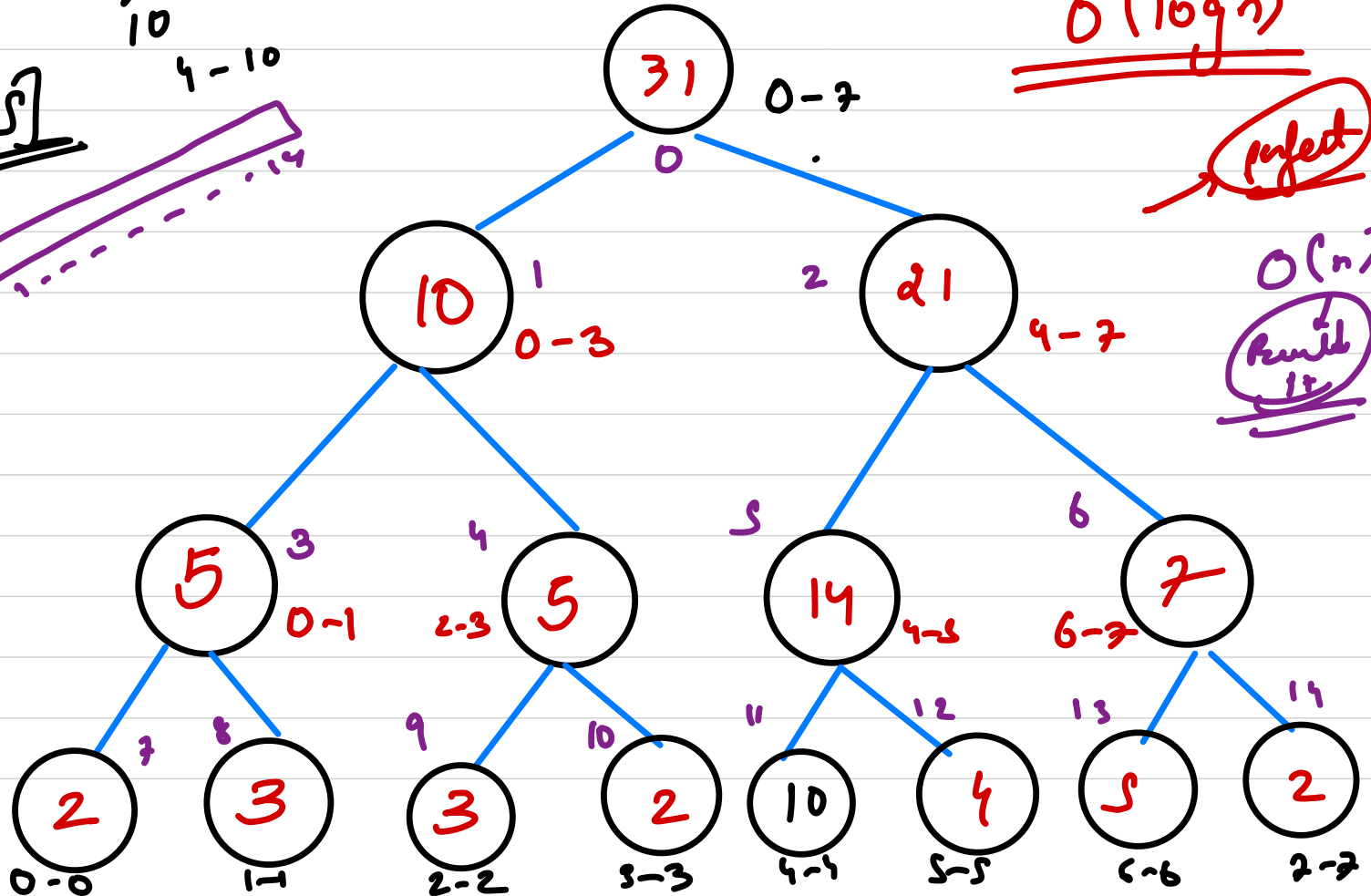
[2, 5]



$O(\log n)$

perfect

$O(n)$   
Prune  
it



Let  $N_L$  and  $N_R$  be the range denoted  
by nodes

Let  $L$  &  $R$  be the query

Base  
Case

if  $(R < N_L \text{ or } L > N_R)$   
complete outside Return 0;

if  $(L \leq N_L \text{ and } R \geq N_R)$   
complete inside.

[partial one  $\rightarrow$  left and right]

height of segment tree

→ what kind of Binary tree is segment tree.

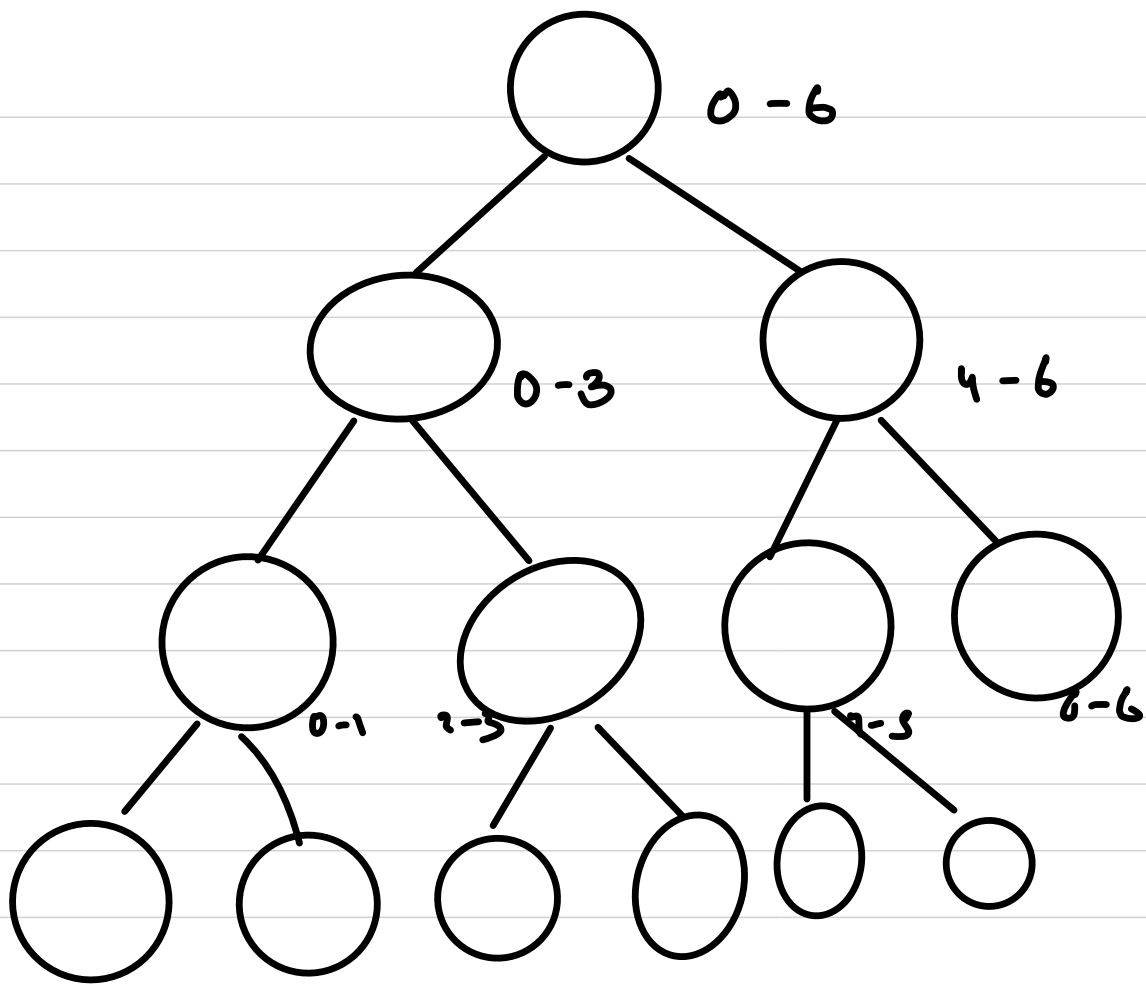
Balanced tree

→ full Binary tree

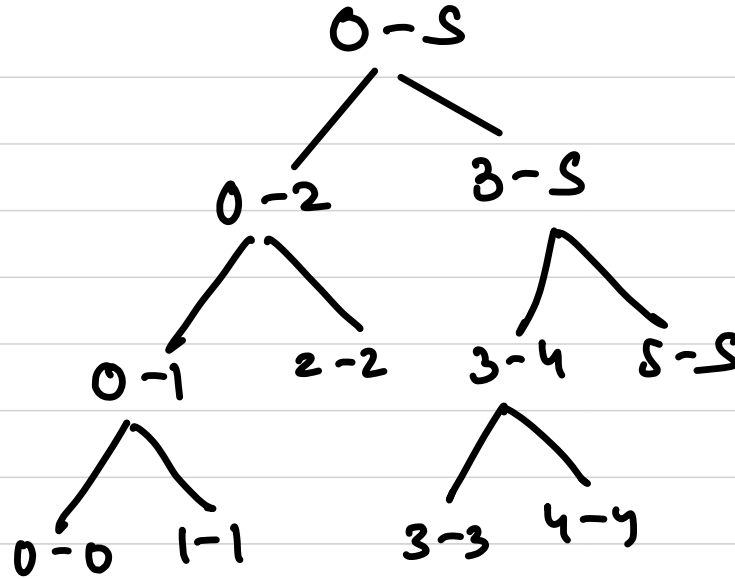
$$P_i = x$$

$$\left. \begin{array}{l} L \Rightarrow 2x+1 \\ R \Rightarrow 2x+2 \end{array} \right\} \begin{array}{l} \text{if we store root node} \\ \text{at } \underline{\underline{\text{index } 0}}. \end{array}$$

$$\left. \begin{array}{l} L = 2x \\ R = 2x+1 \end{array} \right\} \begin{array}{l} \text{if we start root node} \\ \text{from index } \underline{\underline{1}} \end{array}$$



$\lceil \log n \rceil$



→ not a  
complete  
binary  
tree

→ But a  
full BT

$$\Rightarrow 2^0 + 2^1 + 2^2 \dots \dots \dots 2^{\log n} = \underline{\underline{\text{Total nodes}}}$$

$n \rightarrow$  height of array

gl

$$O\left(\frac{1 \times (2^{\log n + 1} - 1)}{2 - 1}\right)$$

$$O\left(\frac{2 \times 2^{\log n} - 1}{2 - 1}\right)$$

$$\approx \underline{\underline{O(n)}}$$



$S(n)$

← tight upper bound for

size of  
segment  
tree

$S(n)$

height of  
full tree

$$S(n) \leq$$

$$2^{\lceil \log_2 n \rceil + 1} - 1$$

$$\hookrightarrow S(n) \leq 2^{\lceil \log n \rceil + 1} - 1$$

$$\hookrightarrow S(n) < \underbrace{2 \times 2}_{4}^{\lceil \log n \rceil}$$

$$S(n) < 4 \times 2^{\lceil \log n \rceil - 1}$$

$$S(n) \leq 4 \times 2^{\lfloor \log n \rfloor}$$

$$\rightarrow \underline{\underline{4n}} \leftarrow$$

$$n^{\log_2 n}$$

(1)

$$S(n) \leq 4n$$

$$O(n \log n)$$

→ tight  
upper  
bound

# Bob and array queries → initially array is of all ones

increment no. of 1 by 1

decrement no. of 1 by 1

1 → X → 2  $a[x] \pm 1$

2 → X →  $\lfloor \frac{a[x]}{2} \rfloor$

3 → L R → # of 1's

$\frac{0}{2} \rightarrow 0$

0 → 1 → 3 → 7 → 15  
 ↓    ↓    ↓    ↓    ↓  
 0    1    3    7    15



$2 \times 0 + 1 \rightarrow$



$\lfloor \frac{15}{2} \rfloor \rightarrow \lfloor \frac{7}{2} \rfloor \rightarrow 3$   
 " " " "

what data we should store on a node.

↳ and how to compute this data from

children

Qn GSS1 - Spoj

0 1 2 3 4 5 6 7 8

0 1 2 3 4 5 6 7 8

$x=0$   $y=8$

0-8

Subarray  $\rightarrow$   
contiguous

(0-4)

(5-8)

$\rightarrow$  {

MaxSum

leftSum + best right prefix sum

rightSum + best left suffix sum

left + best suffix + right best prefix

Q. 2 & 3 - hackerearth

$$\begin{aligned} (101110)_2 &= 1 \times 2^5 + 0 \times 2^4 + 1 \times 2^3 + 1 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 \\ &\quad \swarrow \quad \searrow \\ (101)(110) &= 32 + 8 + 4 + 2 \\ &= \underline{\underline{46}} \end{aligned}$$

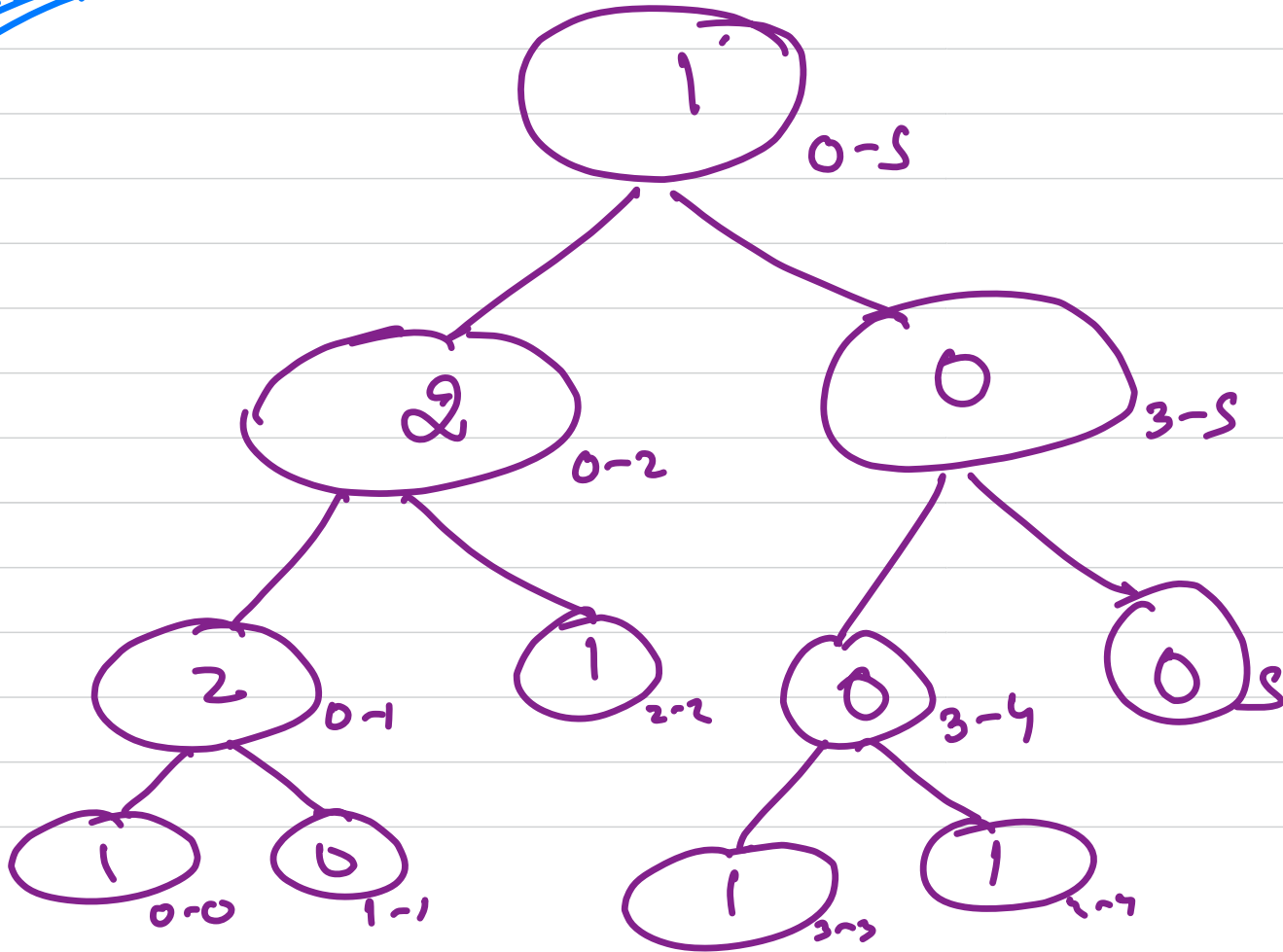
$$(101)_2 \rightarrow 5 \rightarrow (1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0)$$

$$(110)_2 \rightarrow 6 \rightarrow (1 \times 2^2 + 1 \times 2^1 + 0 \times 2^0)$$

$$\begin{aligned} 2^3 \times (1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0) + 1 \times 2^2 + 1 \times 2^1 + 0 \times 2^0 \\ 2^3 \times 5 + 6 \Rightarrow \underline{\underline{46}} \end{aligned}$$

105

9.3



$$(a+b) \text{ loc} = (a \text{ loc} + b \text{ loc}) \text{ loc}$$

$$(a * b) \text{ loc} = \underline{\underline{(a \text{ loc} * b \text{ loc}) \text{ loc}}}$$



⇒ We have till now discussed only point update

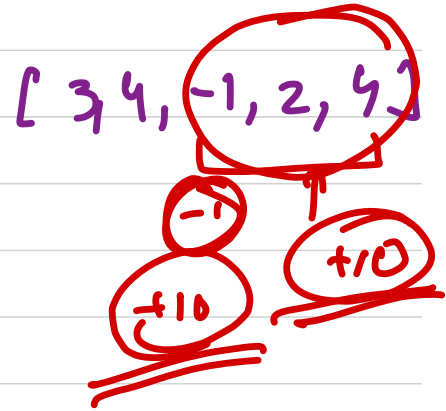
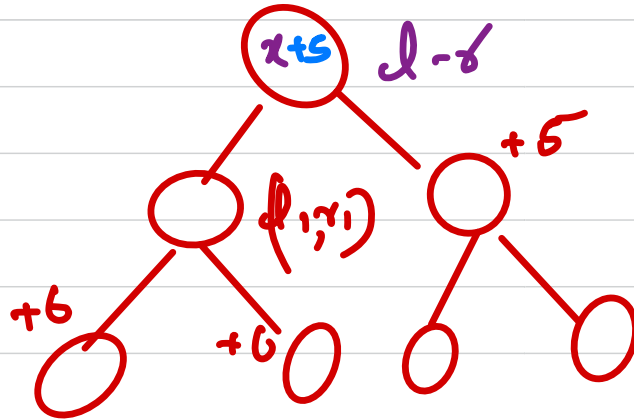
How about update on a range??

N

# Lazy Prop

→ Delay the updates to the descendants of a parent until the descendants need it themselves

Rmq



Update  $\rightarrow 0 - 2 \quad \underline{\underline{+10}}$

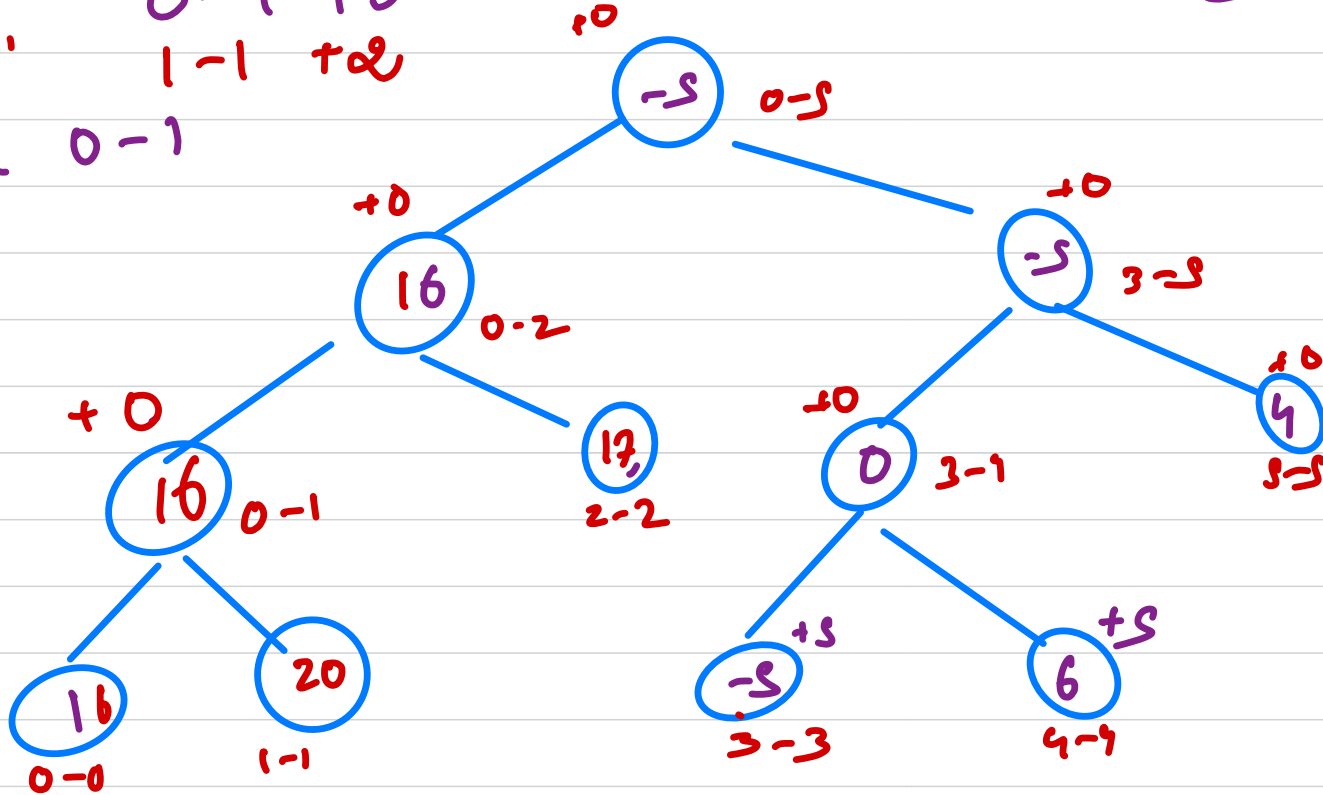
"  $0 - 4 \quad +5$

"  $1 - 1 \quad +2$

Queue  $0 - 1$

log n

$\begin{matrix} R0 \\ R0 \end{matrix}$



Q.1 Given an array of length  $n$ , ( $n \leq 10^6$ ).

find the length of LIS. (Longest Inc Subseq)

$[2, 4, 1, 6]$

3

ex      7,    3,    5,    3,    6,    2,    9,    8

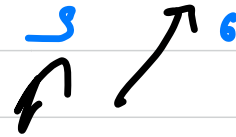
$lis(i) \rightarrow$     1      1      2      1

$$\begin{array}{l} f(i) \\ \downarrow \\ \text{lis ending} \\ \text{at:} \end{array} = \begin{cases} 1 + \max(f(j)) & \forall j < i \text{ \&\& } \\ & a_j < a_i \end{cases}$$

for any element  $a_i$ , all the elements  $\geq a_i$   
are irrelevant to compute CIS. So they can be  
resolved later -

7, 3, 5, 3, 6, 2, 9, 8

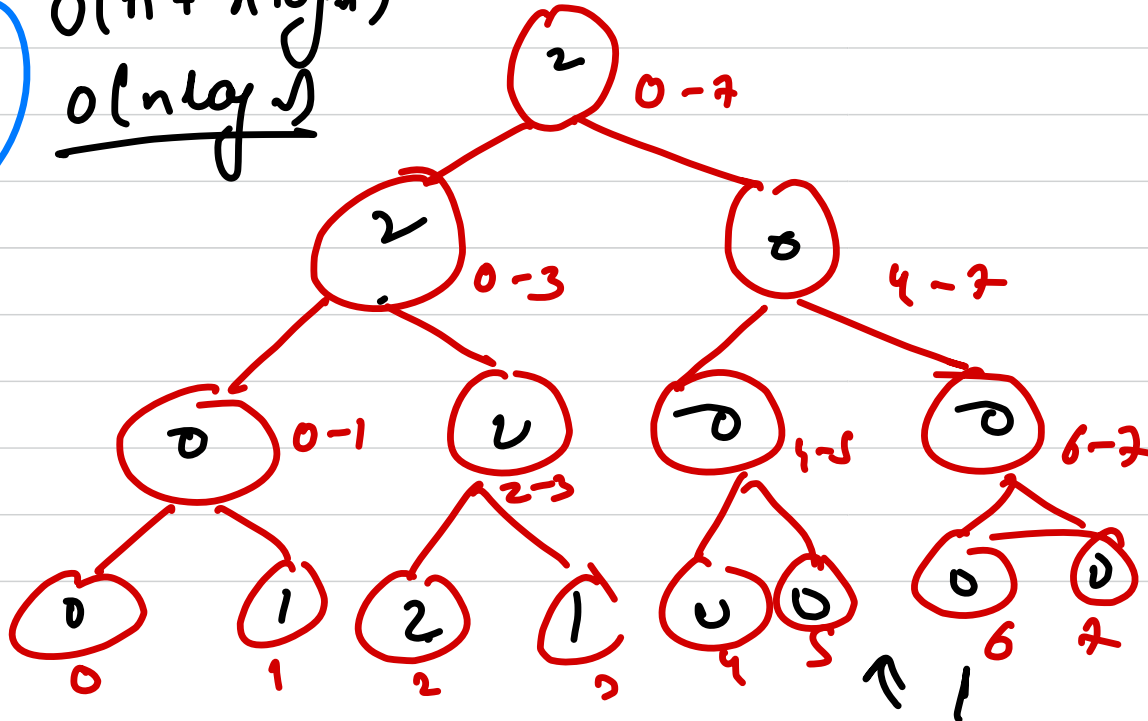
i.s	0	1	2	1	3	1	4	4	←
idx	0	1	2	3	4	5	6	7	

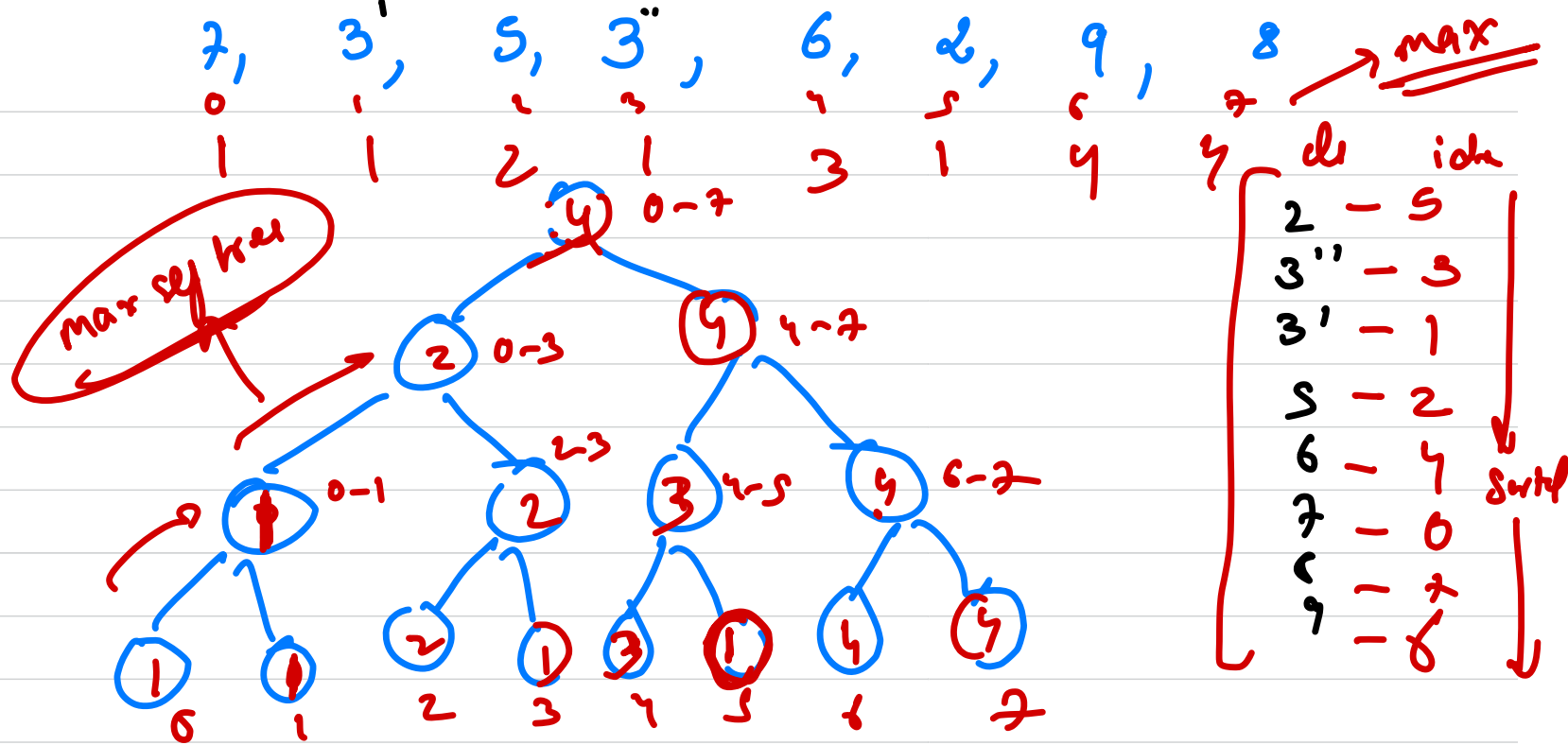


Sort  
2, 3, 3, 5, 6, 8, 9

Assume S is  
sorted

$O(n + n \log n)$   
 $O(n \log n)$





any node denotes 1/s



$(L, R)$

$a_1 \ a_2 \ a_3 \ \dots \ a_n$   
 $\underbrace{\hspace{1.5cm}}$   
 $(a_m, a_n)$

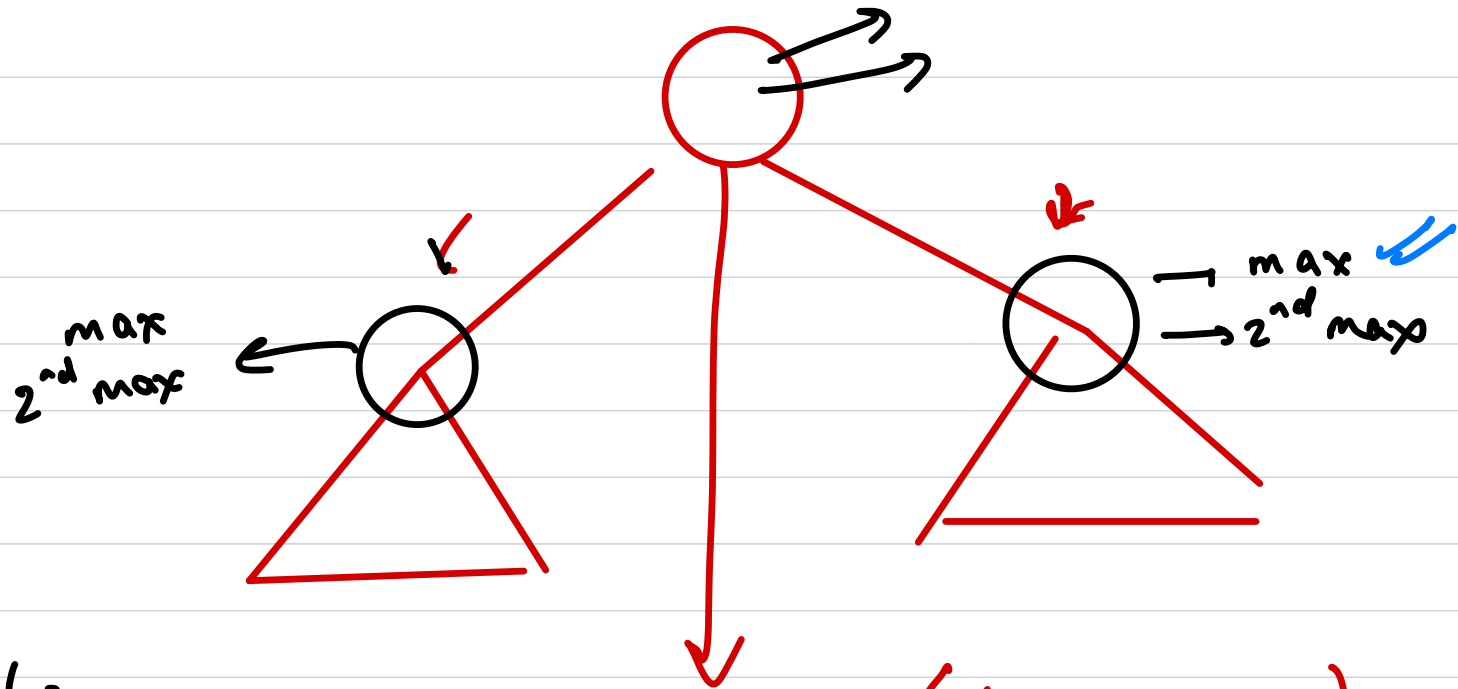
$a_m + a_n \rightarrow \max$

max sum  
pair in range

max sum  
is 4

2, 1, 6, 4, 3

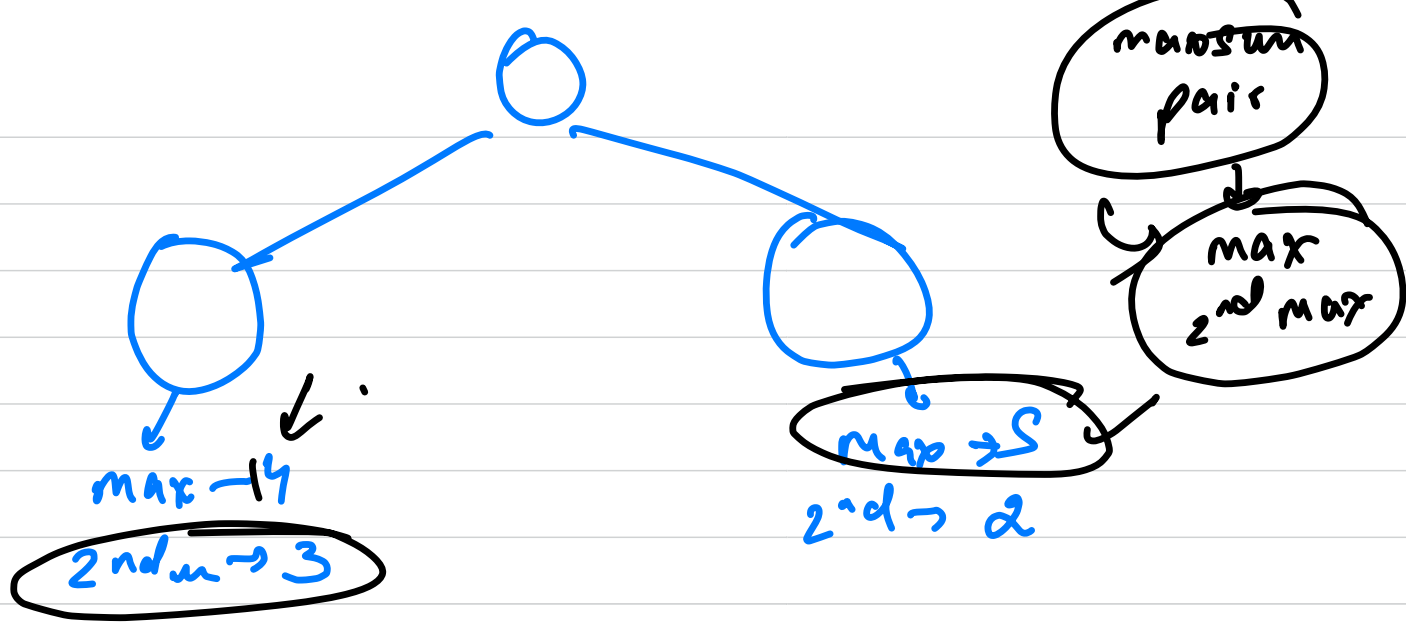
max, second max



5

$$\text{max} = \text{max}(L_{\text{max}}, R_{\text{max}})$$

$$2^{\text{nd}} \text{ max} = \min \left( \begin{array}{l} \text{max}(L_{2\text{max}}, R_{\text{max}}) \\ \text{max}(R_{2\text{max}}, L_{\text{max}}) \end{array} \right)$$



$$\text{max} = \max(\text{Lmax}, \text{Rmax}) = 14$$

$$\text{2nd max} = \min \left( \begin{array}{l} \max(\text{L2ndmax}, \text{Rmax}) \\ \max(\text{R2ndmax}, \text{Lmax}) \end{array} \right)$$

Lazy prop

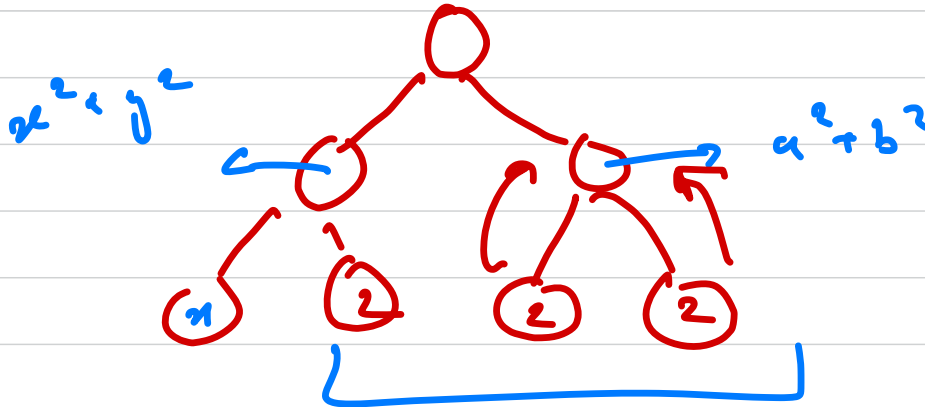
$Spoj \rightarrow \underline{\underline{SECS\Phi R\Omega\Omega}}$

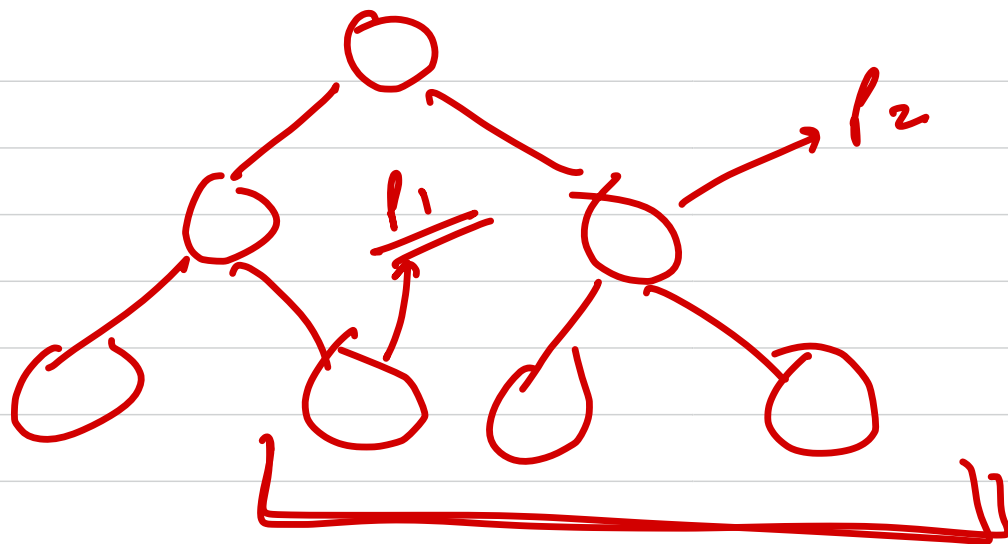
$\{key \rightarrow \text{easy}\}$

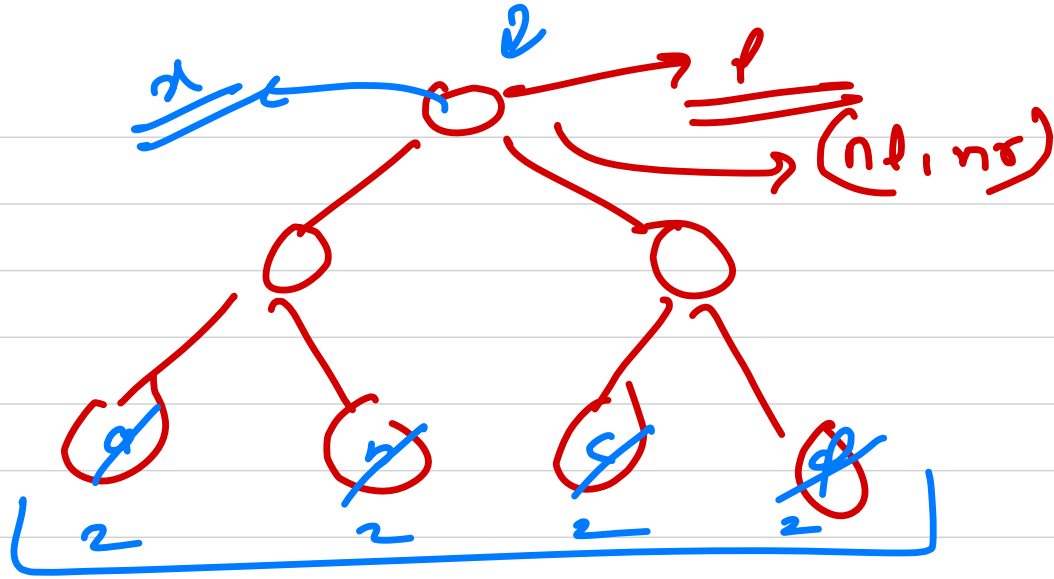
at each node store the sum of squares of the keys

updates  $\rightarrow$  increment  
 $\rightarrow$  set

$l-r$  set







$$[(nr - nl + 1) * 2 * 2] \leftarrow \underline{\underline{1}}$$

current

$$a^2 \quad b^2 \quad c^2 \quad d^2$$

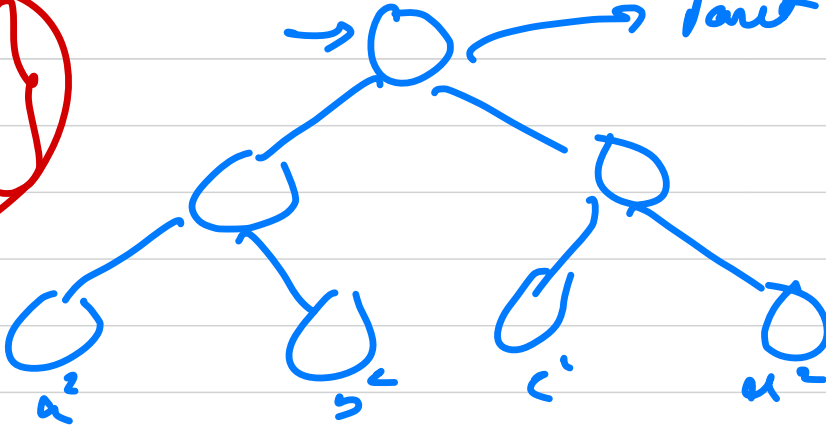
→ stack

$$(a+x)^2 \quad (b+x)^2 \quad (c+x)^2 \dots$$

$$(a^2 + x^2 + 2ax)$$

← point

→ last →

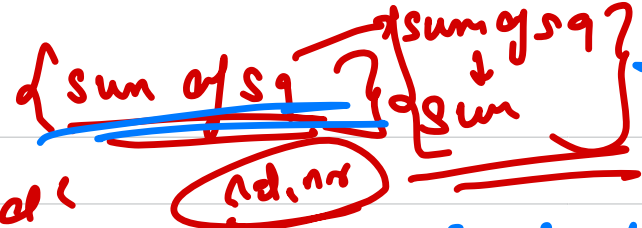


sum sq  
sum

$$\begin{aligned}
 &+ 2ax + 2bx + 2cx + 2dx + \\
 &x^2 + x^2 + x^2 + x^2 \\
 &(1x - n + 1)x^2 + \\
 &2 \times x \times (\text{sum})
 \end{aligned}$$

initially

$$a^2 + b^2 + c^2 + d^2$$



set  $\rightarrow x$   
inc  $\rightarrow x$   
Range update  
lazy prop

prev val  $\rightarrow$   
 $x^2 + x^2 + x^2 + x^2 +$   
 $2ax + 2bx + 2cx +$   
 $2dx$

$$a^2 + b^2 + c^2 + d^2$$

$$(nr - nd + 1) x^2$$

$$+ (nr - nd + 1) x^2 +$$

$$2x(a + b + c + d)$$

Sum on range

$(a+x)^2$

$a^2$

$x^2$

$a^2 + x^2 + 2ax$

$b^2$

$x^2$

$b^2 + x^2 + 2bx$

$c^2$

$x^2$

$c^2 + x^2 + 2cx$

$d^2$

$x^2$

$d^2 + x^2 + 2dx$