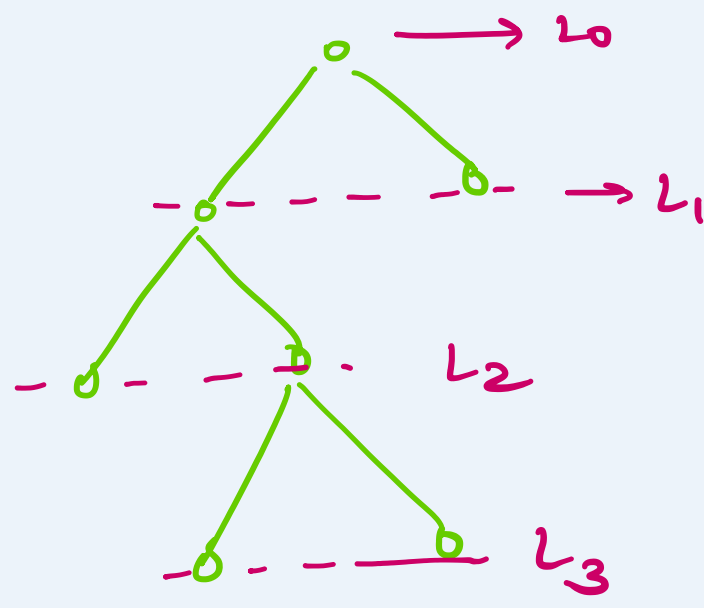
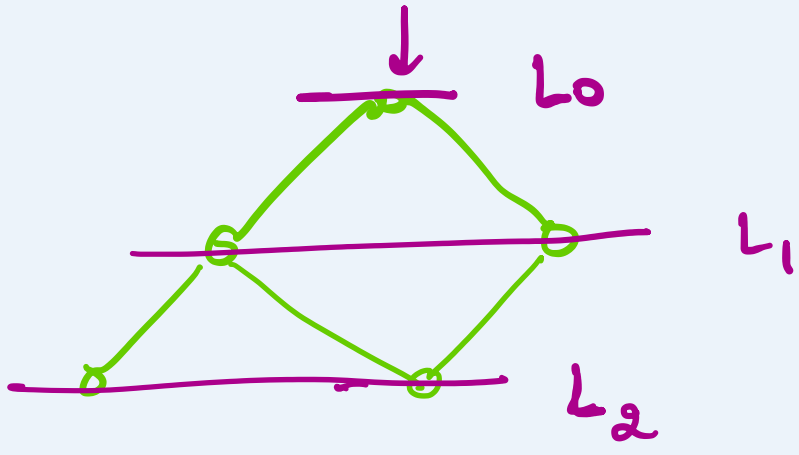
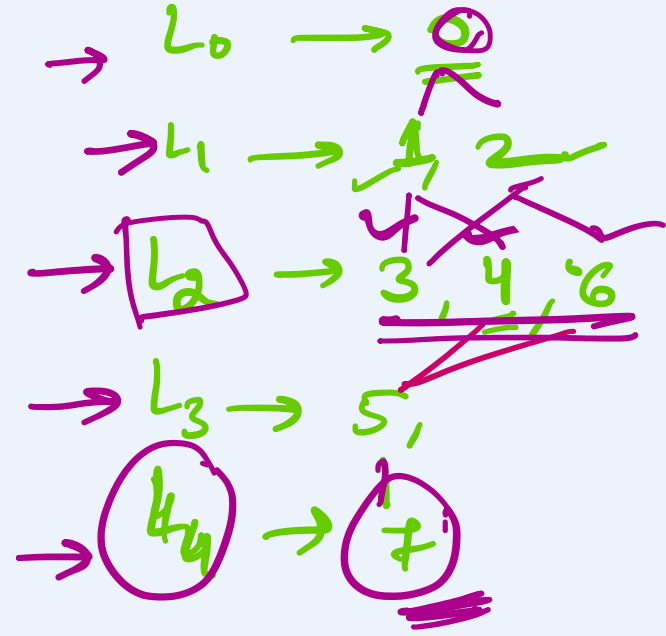
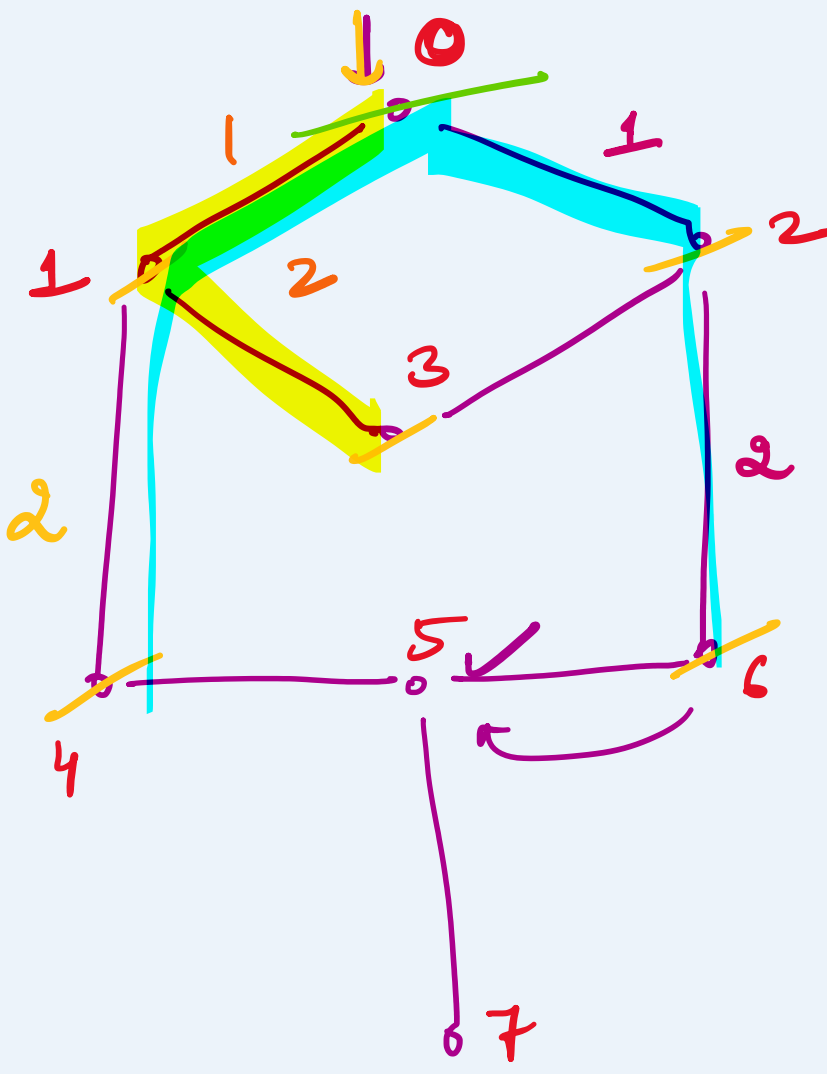


Breadth First traversal

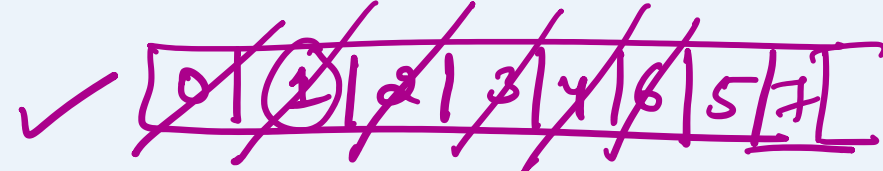
(level by level)



1. Appoint any node as root ( $L_0$ )
2. Nodes adjacent to root are considered as  $L_1$ .
3. adj to adj  $\rightarrow L_2$



$L_x \rightarrow x$  edges away from root.



0, 1, 2, 3, 4, 5, 6, 7

pseudocode BFS ( $q, s$ ) {

vis  $\rightarrow$  [ ]

Q  $\rightarrow$  queue

q.enqueue(s);

mark s as visited vis[s] = true;

while (Q is not empty) {

v = q.dequeue();

// processing all neighbours of v

if w is not visited

q.enqueue(w);

mark w as visited

}

}

\* BFS can be used to find the shortest path b/w two nodes in a undirected & unweighted graph

Graphs (Implementation)

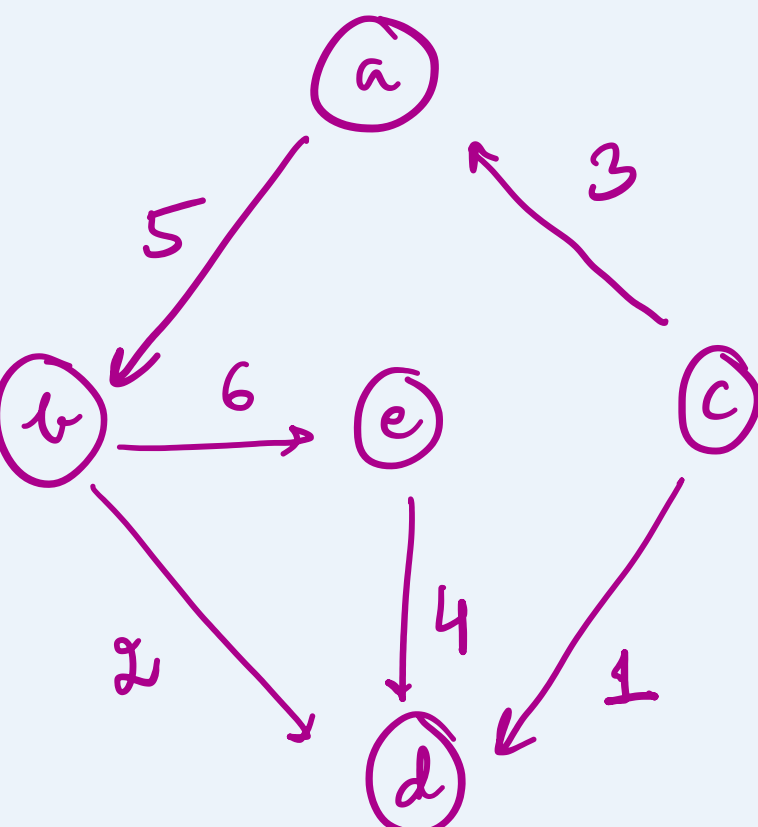
directed / undirected  
weighted

HashMap  $\leftarrow$  string, Vertices

node value

neighbours.

HashMap  $\leftarrow$  string, Integer



key	value
a	b 5
b	c 6
c	d 2
d	a 3
e	d 1
f	

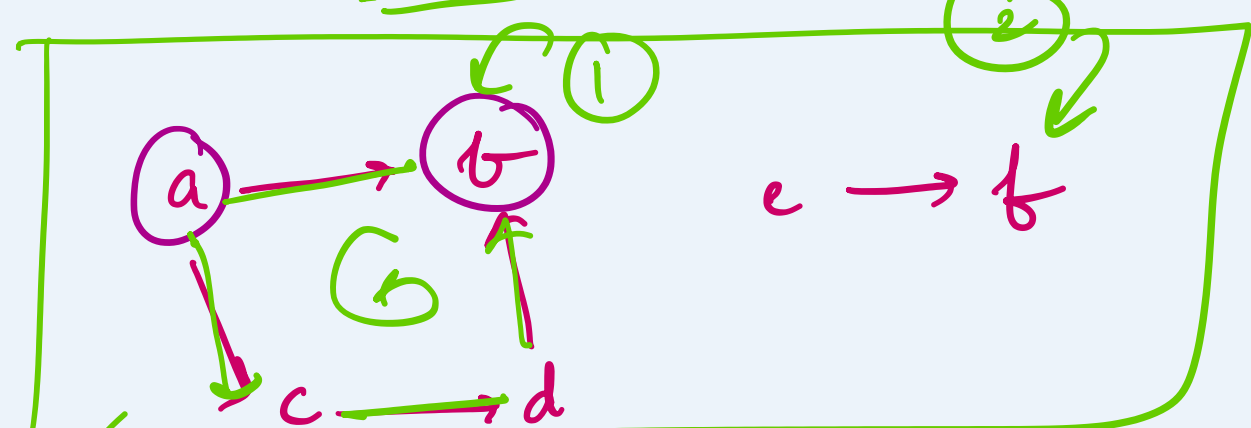
a, b  $\rightarrow$  2

undirected edge

Q Given a graph, check whether it is connected or not.

BFS / DFS

DFS  $\rightarrow$  2



t	t	t	t	t	t
a	b	c	d	e	f