## **Course Introduction**

What (and how) are we going to learn?

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# sli.do #DeepLearning

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# Course Objectives

Achieving state-of-the art results by learning like a human

## **Course Objectives**

- Learn how neural networks are used in the real world
- Get insights on structuring a deep learning algorithm
  - Architecture
  - Hyperparameters
  - Troubleshooting and debugging
- Learn how to manage a deep learning project
  - E.g. utilizing big data, error analysis, project roadmap
- Learn various concepts related to deep learning tasks
  - E.g. images, text, spatial data, audio, playing games, generation
- Explore and use popular architectures
- Do at least one complete project

## **Prerequisites**



#### **Programming Basics**

- Familiarity with **Python** is required
- Software development experience is a plus



#### Maths and Machine Learning

- Some algebra, calculus and statistics
- Knowing the foundations of **machine learning** is required



#### Intermediate English

• Understand what is written on the slides



#### Scientific Mindset

- Know how to work with data
- Be open to (and not afraid of) challenges

# **Course Format Details**

Curriculum, schedule, trainer, lecture format, exam

#### Curriculum

- Introduction to deep learning. Basic models
- Training and improving neural networks
- Image-related neural networks
- Natural language processing
- Neural network architectures
- Generative models
- Reinforcement learning
- Course / module summary: Q & A

#### **Course Schedule**

- Lessons
  - 9 lectures x ~ 3 hours each on-site
- Homework: 0+ hours
  - You're on your own!
  - Try reading papers
    - Even scientific articles
  - Try out different possibilities
    - Architectures, models, model compositions, loss functions, etc.
- Extracurricular activities: 0+ hours
- Practical exam
  - Preparation at home 4+ hours
  - On-site defense: 10 minutes

#### Final Exam

- Practical project
  - Work on your own
    - No teams allowed
  - Present your results (documentation, code, models, Web services, etc.) in a limited amount of time
- Work on a given assignment
  - Perform research
    - Scientific papers, community forums, etc.
  - Analyze the data
  - Choose or create an architecture
    - Perform several iterations of modelling
    - Document all your findings
  - Communicate the results
  - Optionally... do whatever you like :D

## **Grading Scheme**

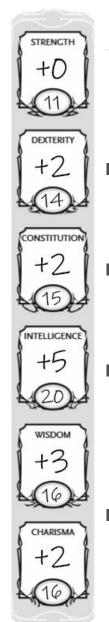
- Final exam
  - Develop at your own pace
  - Upload deadline: 24 January 2020, 12:00:00 GMT+2
  - On-site defense: 26 January 2020, 09:00:00 GMT+2
  - Retake: 16 February 2020, 09:00:00 GMT+2
  - Online defense
    - Shoot me an email:)
- Forum / Facebook group activity
  - Bonus up to 20%

## **Grading and Course Certificate**

- All students will be graded on a scale from 2.00 to 6.00
  - The same way the standard grading in Bulgaria works
- Everyone who scores ≥ 5.00 (total) on the course will get a certificate from SoftUni
  - Starting point for a new career or continuing education in your current field
  - Career assistance
    - The SoftUni career center will help you find work
  - Official and recognizable
    - Employers value certificates
  - Proof of hard work :)
    - Shareable and verifiable



#### Who Am I?





- Programmer
  - .NET / full-stack Web developer
- Machine learning engineer
  - Multiple projects, mainly image processing
- Trainer
  - Various programming courses
  - Scientific (and popular) lectures
- Scientist / Enthusiast
  - BSc (July 2016), MSc (February 2018) in Astrophysics
  - Currently pursuing a PhD

# Learning Resources

Learn more and share your knowledge

## SoftUni Course Pages

- Official Web page of this course
  - https://softuni.bg/trainings/2318/deep-learning-november-2019
- Forum category
  - Open courses > Deep Learning
  - Ask and answer questions
    - I will try to answer your questions as well
  - Post what you've learned
    - Links to resources, code snippets, ideas, tips and tricks
  - Share your problems (homework or not) and help solve them
  - Create and maintain a community
    - A critical part of software development and science
- Facebook group
  - https://www.facebook.com/groups/DeepLearningNovember2019/

#### **Online Resources**

- Books
  - "How not to be wrong" Jordan Ellenberg
  - Deep Learning Ian Goodfellow
  - ... and anything else you can find
- Websites
  - Communities: <u>Kaggle</u>, <u>Quora</u>, <u>Stack Exchange</u>
  - Online courses: <u>Coursera</u>, <u>edX</u>, <u>MIT OCW</u>, <u>Stanford</u>, etc.
  - "Big players": Microsoft, Google, Facebook, Amazon, IBM, Apple, etc.
- YouTube
  - <u>FunFunFunction</u>, <u>Daniel Shiffman</u>, <u>AsapSCIENCE</u>, <u>Veritasium</u>, <u>Vsauce</u>, <u>TedEd</u>, <u>CrashCourse</u>, <u>Mind Your Decisions</u>, <u>Infinite Series</u>, <u>Numberphile</u>, <u>Computerphile</u>, <u>Vi Hart</u>, <u>3Blue1Brown</u>, <u>blackpenredpen</u>, <u>Mathologer</u>, and many more

# Questions?