Introduction to Embedded System Design

Programming the MSP430

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Software Development Tools for the MSP430

- Texas Instruments Code Composer Studio IDE
- Energia IDE
- Third Party Development Environments (IAR)
- GCC Open Source Packages

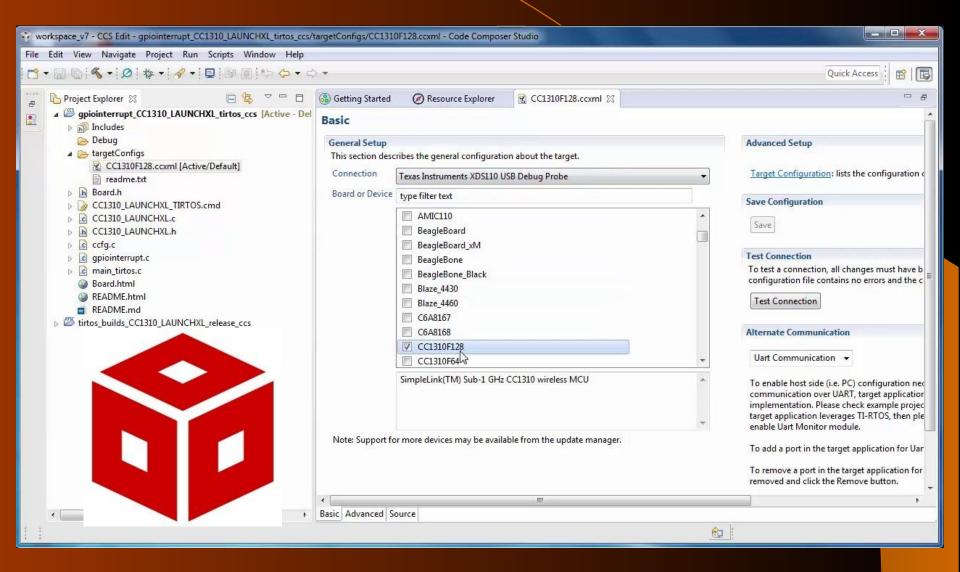
Code Composer Studio IDE

- Code Composer Studio (CCS) is the integrated development environment for TI's DSPs, microcontrollers and application processors. Code Composer Studio includes tools used to develop and debug embedded applications.
- It includes:-
 - 1. Compilers
 - 2. Source code editor
 - 3. Project build environment
 - 4. Debugger
 - 5. Simulators
- The intuitive IDE provides a single user interface taking you through each step of the application development flow.

Code Composer Studio IDE

- Code Composer Studio combines the advantages of the Eclipse software framework with advanced embedded debug capabilities from TI resulting in a compelling feature-rich development environment for embedded developers.
- Supported on Mac OS, Windows, and Linux.
- E2E support forum from TI for resolving issues.

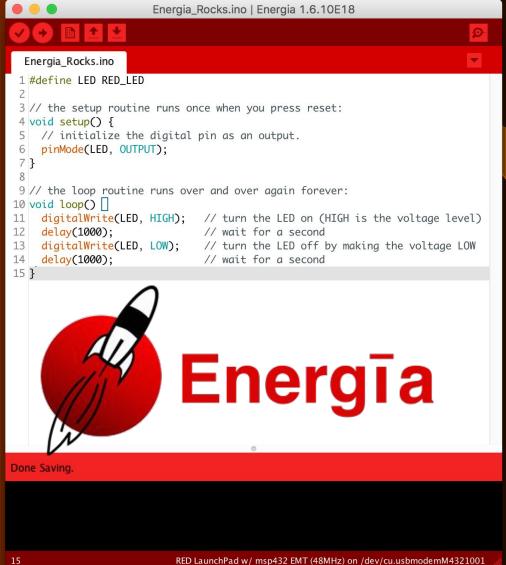
Code Composer Studio IDE



Energia IDE

- An open source & community-driven IDE and software framework. Based on the Wiring framework, Energia provides an intuitive coding environment as well as a robust framework of easy-to-use functional APIs & libraries for programming a microcontroller.
- Supported on Mac OS, Windows, and Linux.

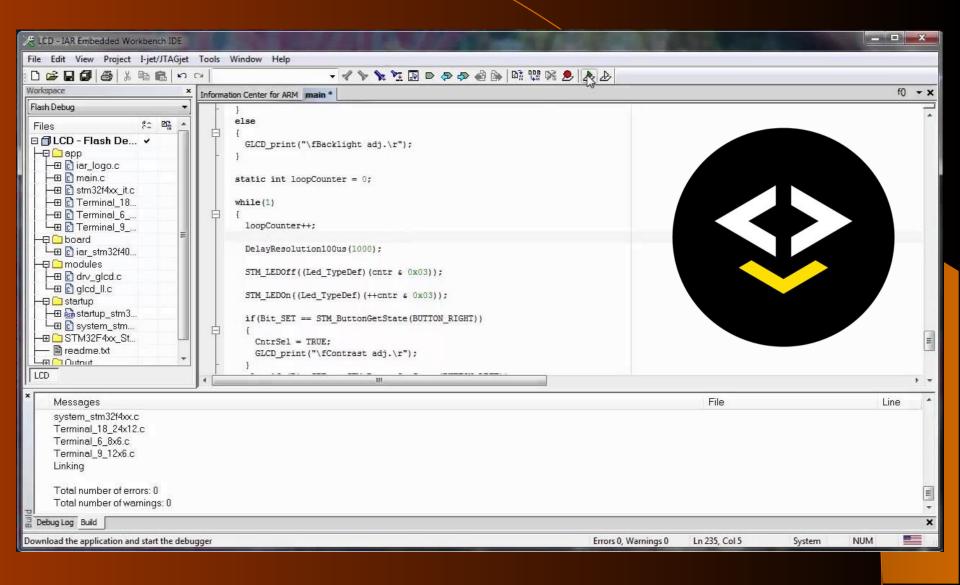
Energia IDE



IAR Embedded Workbench

• A complete debugger and C/C++ compiler toolchain for building and debugging embedded applications based on MSP430 MCUs. The debugger is fully integrated for source with support for complex code and data breakpoints.

IAR Embedded Workbench



GCC Open Source Packages

• Free, complete debugger and open source C/C++ compiler toolchains for building and debugging embedded applications using MSP430 MCUs without code size limitations. The compilers can be used standalone from the command-line or used within the Code Composer Studio IDE.

Program Download Mechanisms on the MSP430

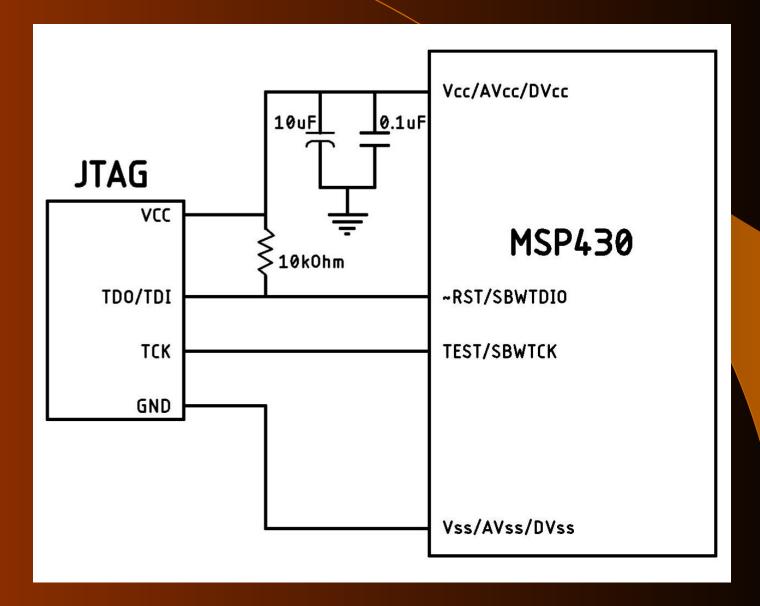
- Spy-Bi-Wire (SBW) using TEST/RESET
- JTAG Debugger
- UART/USB Bootloaders

SPY-BI-WIRE

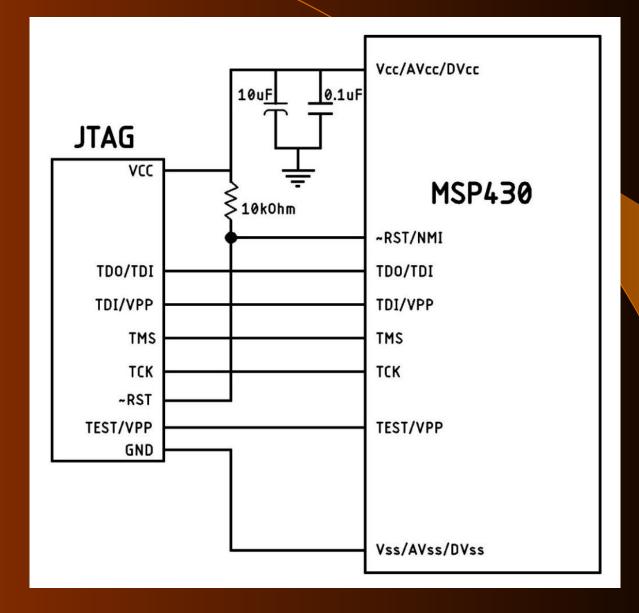
Also known as 2 wire JTAG

PROS	CONS
 Only 2 wires used (TEST & RESET) No overlapping with GPIO 	 Slower than 4 wire JTAG

SPY-BI-WIRE



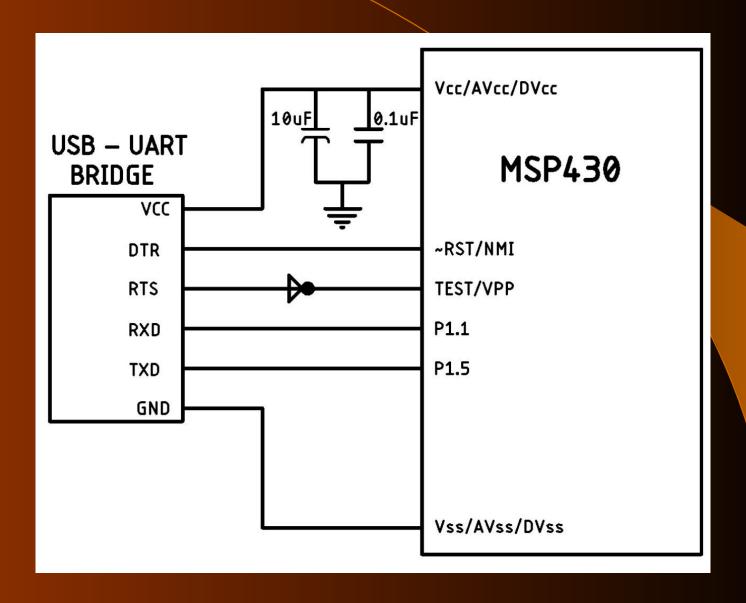
JTAG Debugger



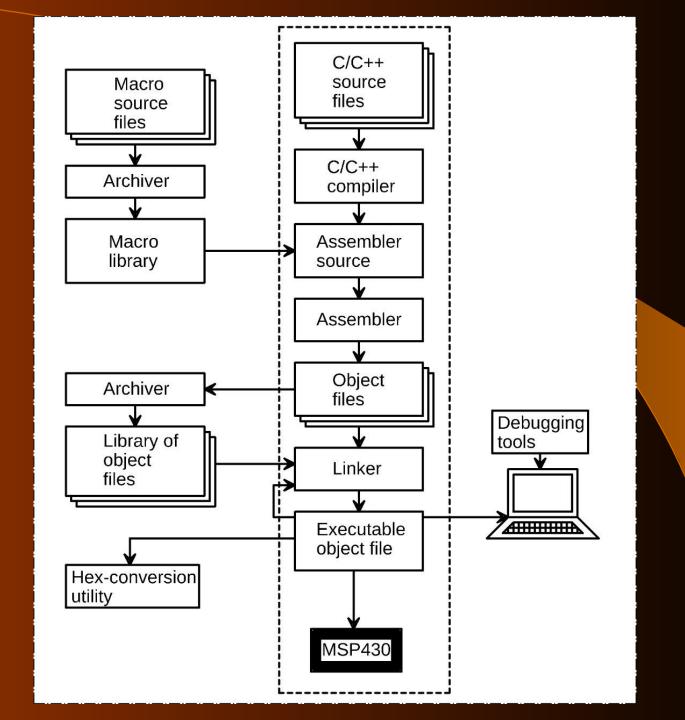
BSL

- The MSP430TM bootloader (BSL) (formerly known as the bootstrap loader)
- Allows users to communicate with embedded memory in the MSP430 microcontroller (MCU) during the prototyping phase, final production, and in service
- Both the programmable memory (flash memory) and the data memory (RAM) can be modified as required.

USB/UART Bootloaders



PROGRAM FLOW



Writing Programs for the MSP430

- Assembly Language Programming
- Register-level Access using TI/GCC Compilers
- Using APIs and Third Party Libraries

Usage in this Course

- Code Composer Studio as Software Development Tool
- UART Bootloader as program download mechanism
- Register level and third party API/Libraries programming technique.

Why do we prefer high level language for programming microcontrollers?

Thank you!