

# DMPG '19 G1 - Camera Calibration Challenge

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**Time Limit:** 5.0s    **Memory Limit:** 128M

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One of the recommendations made this year was for **Kirito** to make a pre-recorded opening speech for the DMPG that would be played at the satellite sites.

To achieve this, **Kirito** borrowed **AvaLovelace**'s camera and digital art expertise. While ~~fooling around with~~ learning about the camera's features, he realized that he accidentally messed up the camera's exposure correction! Panicking, he recalls what she taught him about exposure:

A photo can be represented as a grid of  $N$  by  $M$  pixels, and the pixel in row  $i$  and column  $j$  has a brightness  $b_{i,j}$ , which can be any real number from  $10^{-6}$  to 1 inclusive. If you average the brightnesses of all the pixels in a typical image, the result is called the **proper exposure**.

Most digital cameras have an exposure correction feature. By choosing a correction constant  $C$  and multiplying all the pixel brightnesses in an image by  $C$ , a darker or brighter image can be obtained. **When applying a correction constant, if any pixel brightnesses become greater than 1, those values are "clipped" and reduced to 1.**

Armed with this knowledge, Kirito knows that to re-calibrate the camera, he has to answer  $Q$  queries:

What is the correction constant necessary for the proper exposure of this image to be  $\varepsilon_i$ ?

Since he would prefer not to work with floating-point numbers, for each query  $\varepsilon_i$ , he would like to know the **smallest integer  $C'$  such that applying the correction constant  $C' \cdot 10^{-6}$  to the image results in a proper exposure greater than or equal to  $\varepsilon_i$ .**

## Constraints

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$$1 \leq N, M \leq 1\,000$$

$$10^{-6} \leq b_{i,j} \leq 1.0$$

$$0 \leq \varepsilon \leq 1.0$$

### Subtask 1 [10%]

$$Q = 1$$

### Subtask 2 [90%]

$$1 \leq Q \leq 10^6$$

## Input Specification

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The first line of input will contain 2 space separated integers,  $N$  and  $M$ .

The next  $N$  lines will each contain  $M$  space-separated integers, the pixel brightnesses **multiplied by  $10^6$** .

This will be followed by a single integer,  $Q$ .

The next  $Q$  integers will each contain a single integer,  $\varepsilon_i$  **multiplied by  $10^6$** .

## Output Specification

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$Q$  lines, where the  $i$ th line contains the smallest possible  $C'$  that will result in a proper exposure greater than or equal to  $\varepsilon_i$ .

## Sample Input 1

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```
2 3
360000 304000 120000
408000 312000 960000
1
480000
```

## Sample Output 1

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```
1250000
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## Sample Input 2

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```
2 3
480000 580000 560000
380000 400000 480000
3
120000
480000
360000
```

## Sample Output 2

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```
250000
1000000
750000
```