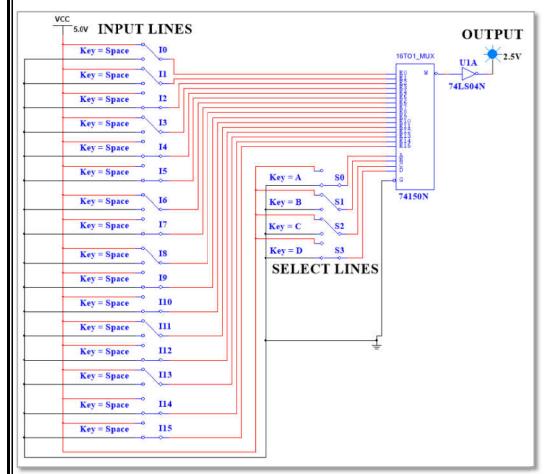
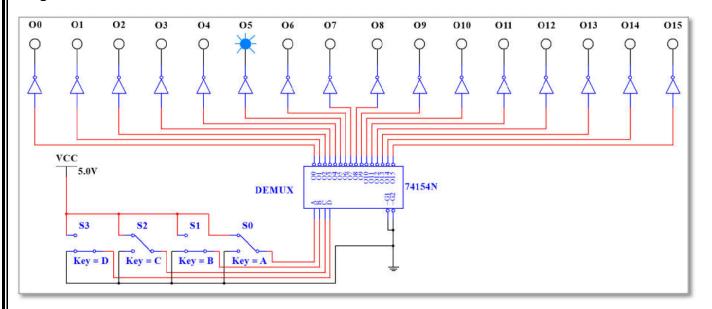
### 16:1 MULTIPLEXER:



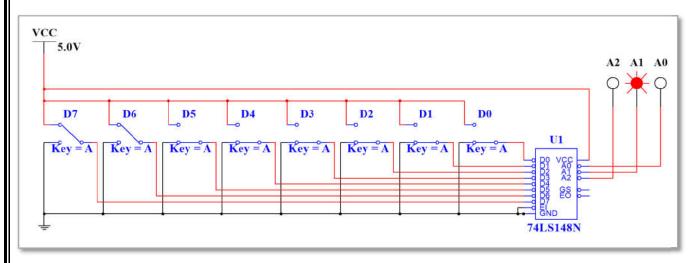
Truth Table									
S3	S2	<b>S1</b>	S0	ОUТРUТ					
0	0	0	0	10					
0	0	0	1	I1					
0	0	1	0	12					
0	0	1	1	13					
0	1	0	0	I4					
0	1	0	1	15					
0	1	1	0	16					
0	1	1	1	17					
1	0	0	0	18					
1	0	0	1	19					
1	0	1	0	I10					
1	0	1	1	I11					
1	1	0	0	I12					
1	1	0	1	I13					
1	1	1	0	I14					
1	1	1	1	I15					

## 1:16 DEMULTIPLEXER:



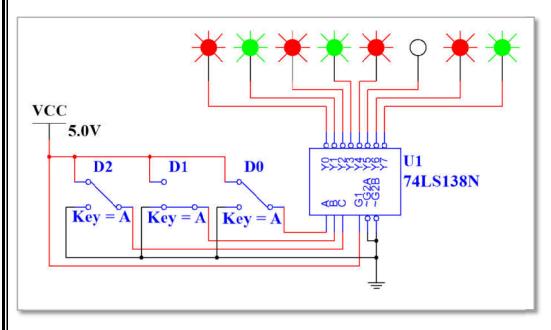
	Truth Table																		
	INP	UTS			OUTPUTS														
S3	S2	S1	S0	00	01	02	О3	04	05	06	07	08	09	010	011	012	013	014	015
0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
0	0	0	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1
0	0	1	0	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1
0	0	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1
0	1	0	0	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1	1
0	1	0	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1	1
0	1	1	0	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1
0	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1
1	0	0	0	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	1
1	0	1	0	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1
1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1
1	1	0	0	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1
1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1
1	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0

## **8 LINE TO 3 LINE ENCODER:**



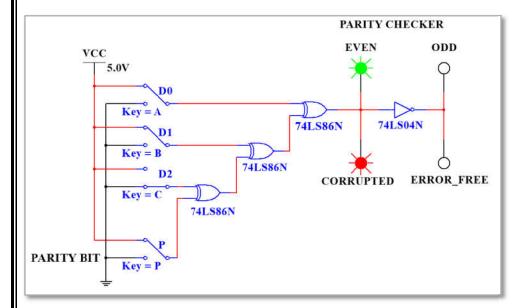
	Truth Table									
		0	UTPU	TS						
D7	D7 D6 D5 D4 D3 D2 D1 D0								<b>A1</b>	Α0
0	X	Χ	X	X	X	X	X	0	0	0
1	0	Χ	X	X	X	Х	X	0	0	1
1	1	0	X	Х	X	Х	Х	0	1	0
1	1	1	0	Х	X	Х	X	0	1	1
1	1	1	1	0	Х	Х	X	1	0	0
1	1	1	1	1	0	Х	X	1	0	1
1	1	1	1	1	1	0	Х	1	1	0
1	1	1	1	1	1	1	0	1	1	1

# **3 LINE TO 8 LINE DECODER:**



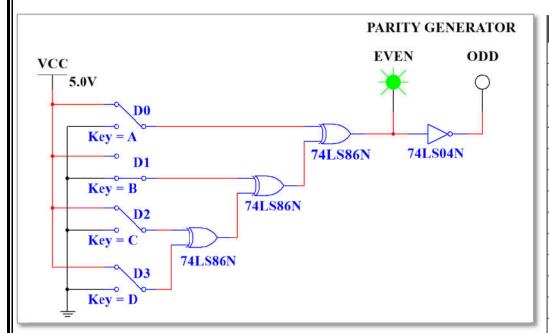
	Truth Table											
I	NPUT	S		OUTPUTS								
A2	<b>A1</b>	Α0	<b>Y7</b>	Y6	Y5	<b>Y4</b>	<b>Y3</b>	Y2	Y1	YO		
0	0	0	1	1	1	1	1	1	1	0		
0	0	1	1	1	1	1	1	1	0	1		
0	1	0	1	1	1	1	1	0	1	1		
0	1	1	1	1	1	1	0	1	1	1		
1	0	0	1	1	1	0	1	1	1	1		
1	0	1	1	1	0	1	1	1	1	1		
1	1	0	1	0	1	1	1	1	1	1		
1	1	1	0	1	1	1	1	1	1	1		

## **PARITY CHECKER:**



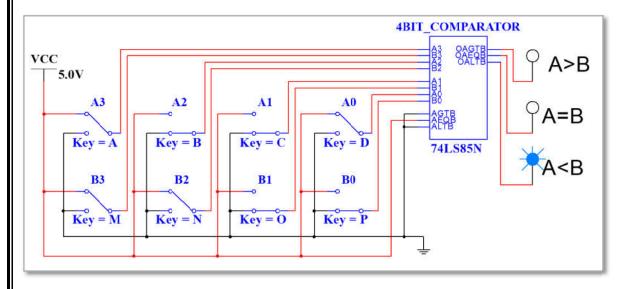
Truth Table									
	INF	OUTPUT							
D2	D1	D0	P	ODD	EVEN				
0	0	0	0	1	0				
0	0	0	1	0	1				
0	0	1	0	0	1				
0	0	1	1	1	0				
0	1	0	0	0	1				
0	1	0	1	1	0				
0	1	1	0	1	0				
0	1	1	1	0	1				
1	0	0	0	0	1				
1	0	0	1	1	0				
1	0	1	0	1	0				
1	0	1	1	0	1				
1	1	0	0	1	0				
1	1	0	1	0	1				
1	1	1	0	0	1				
1	1	1	1	1	0				

# **PARITY GENERATOR:**



Truth Table									
	INF	OUTPUT							
D3	D2	D1	D0	ODD	EVEN				
0	0	0	0	1	0				
0	0	0	1	0	1				
0	0	1	0	0	1				
0	0	1	1	1	0				
0	1	0	0	0	1				
0	1	0	1	1	0				
0	1	1	0	1	0				
0	1	1	1	0	1				
1	0	0	0	0	1				
1	0	0	1	1	0				
1	0	1	0	1	0				
1	0	1	1	0	1				
1	1	0	0	1	0				
1	1	0	1	0	1				
1	1	1	1 0 0		1				
1	1	1	1	1	0				

### 4 BIT COMPARATOR:



Truth Table									
	INF	TU			OUTPUT				
A3,B3	A2,B2	A1,B1	A0,B0	A>B	A=B	A <b< th=""></b<>			
A3>B3	Х	Х	Х	1	0	0			
A3 <b3< td=""><td>Х</td><td>Х</td><td>Х</td><td>0</td><td>0</td><td>1</td></b3<>	Х	Х	Х	0	0	1			
A3=B3	A2>B2	Х	X	1	0	0			
A3=B3	A2 <b2< td=""><td>Х</td><td>Х</td><td>0</td><td>0</td><td>1</td></b2<>	Х	Х	0	0	1			
A3=B3	A2=B2	A1>B1	Х	1	0	0			
A3=B3	A2=B2	A1 <b1< td=""><td>Х</td><td>0</td><td>0</td><td>1</td></b1<>	Х	0	0	1			
A3=B3	A2=B2	A1=B1	A0>B0	1	0	0			
A3=B3	A2=B2	A1=B1	A0 <b0< td=""><td>0</td><td>0</td><td>1</td></b0<>	0	0	1			
A3=B3	A2=B2	A1=B1	A0=B0	0	1	0			